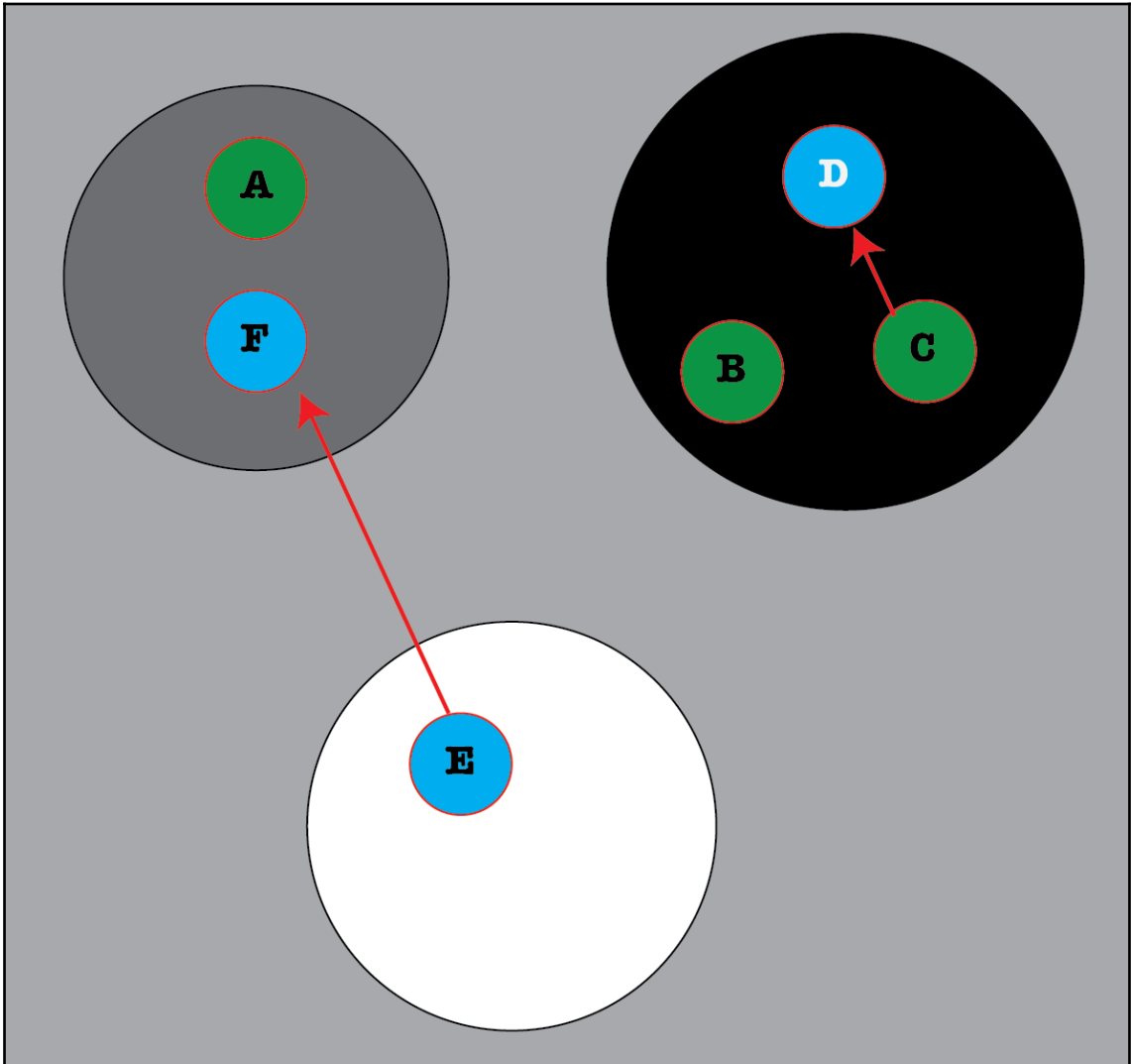
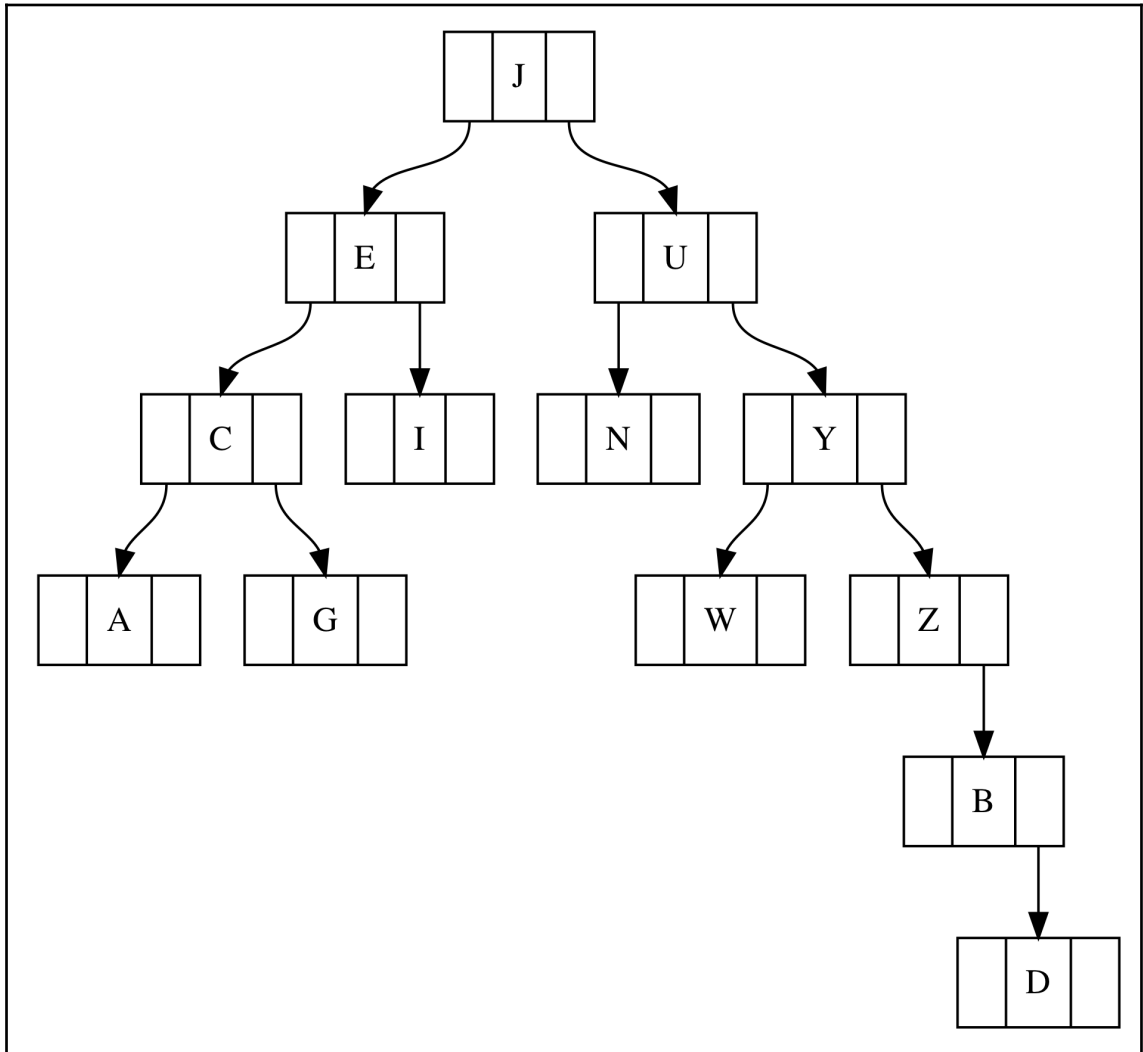


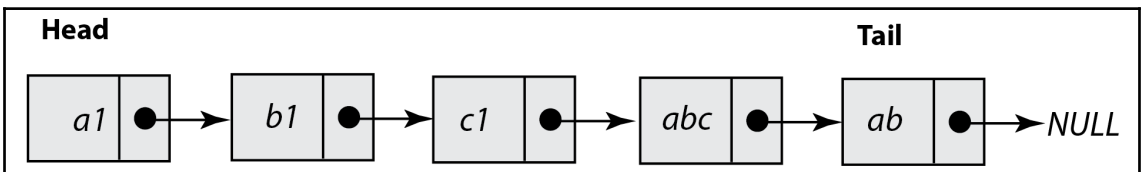
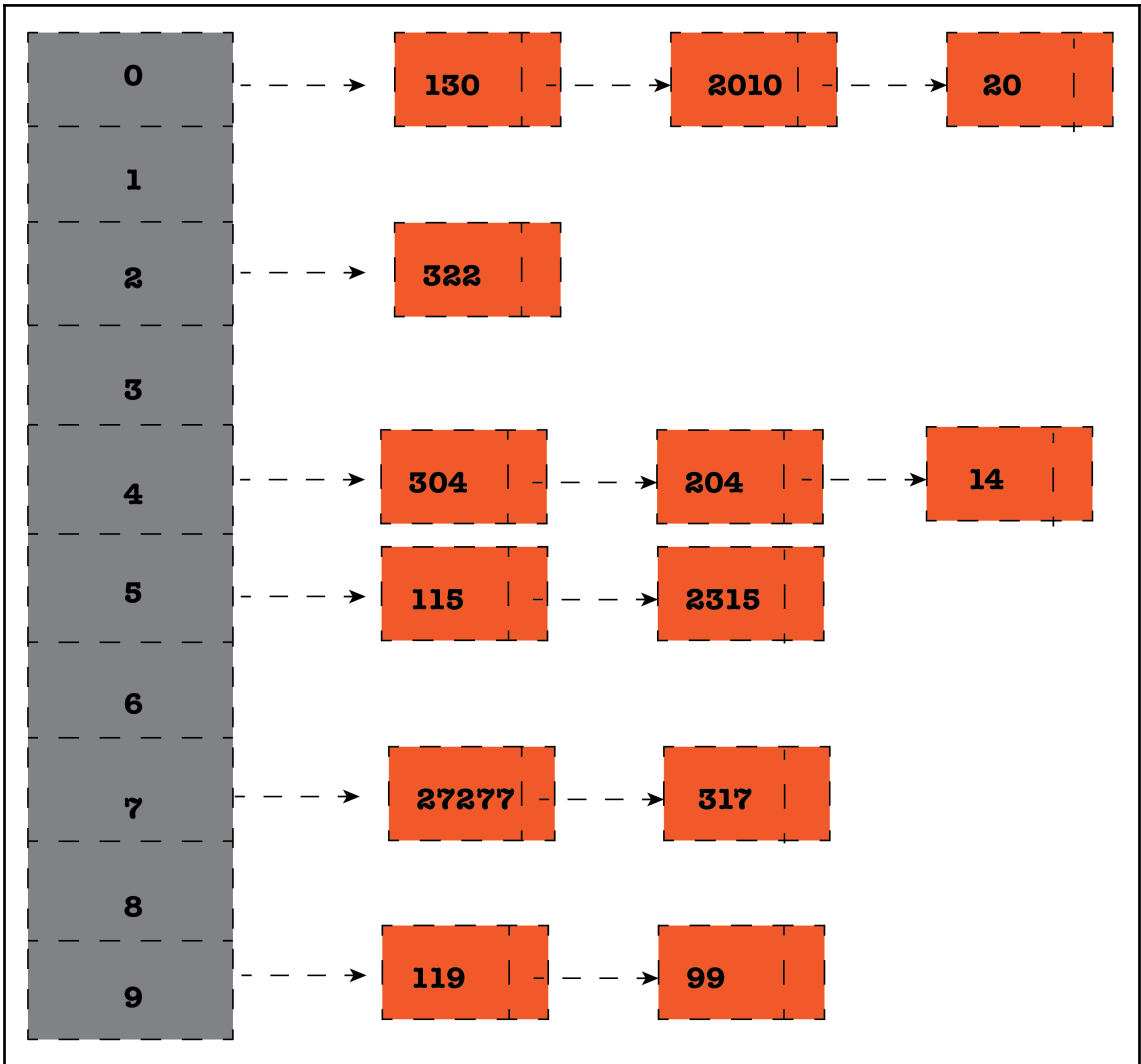
## Chapter 2: Understanding Go Internals

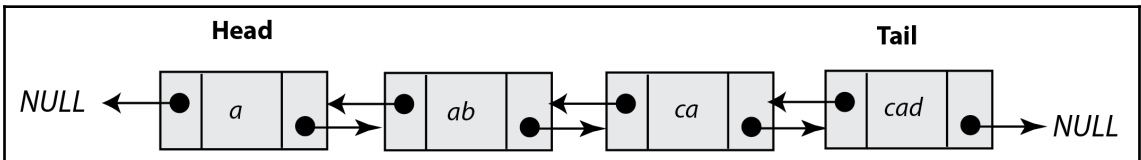
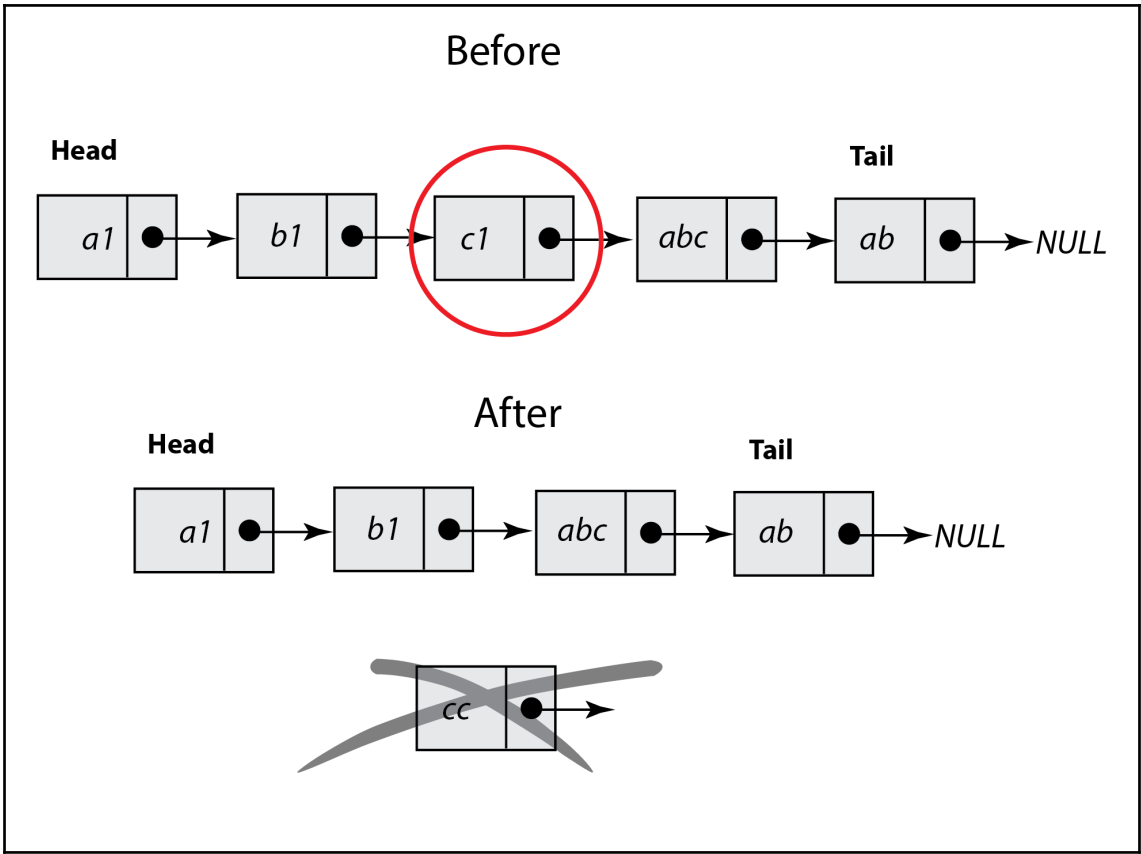


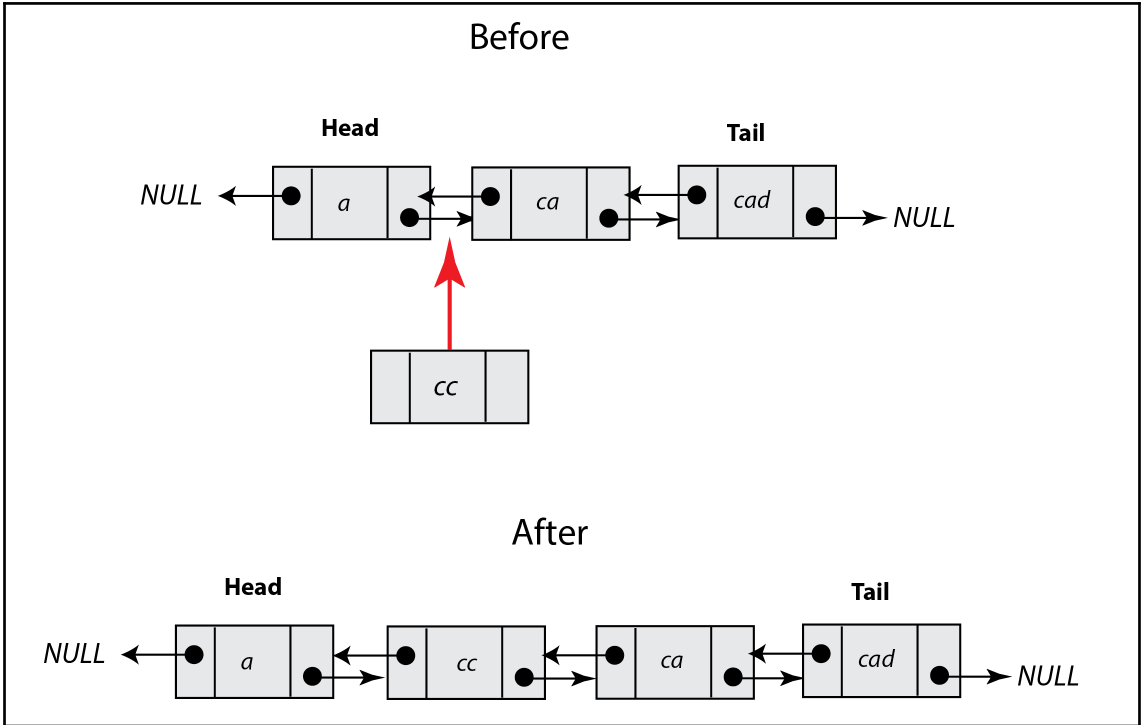
---

## Chapter 5: How to Enhance Go Code with Data Structures



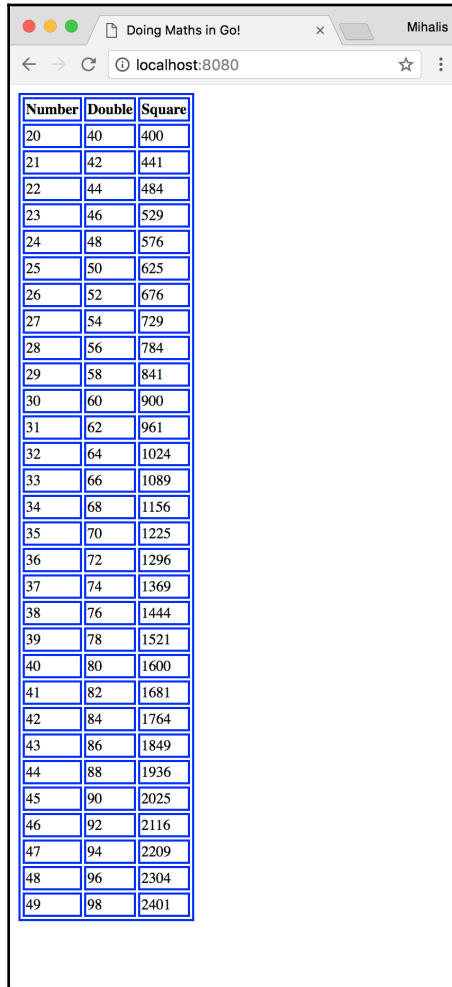






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# Chapter 6: What You Might Not Know About Go Packages

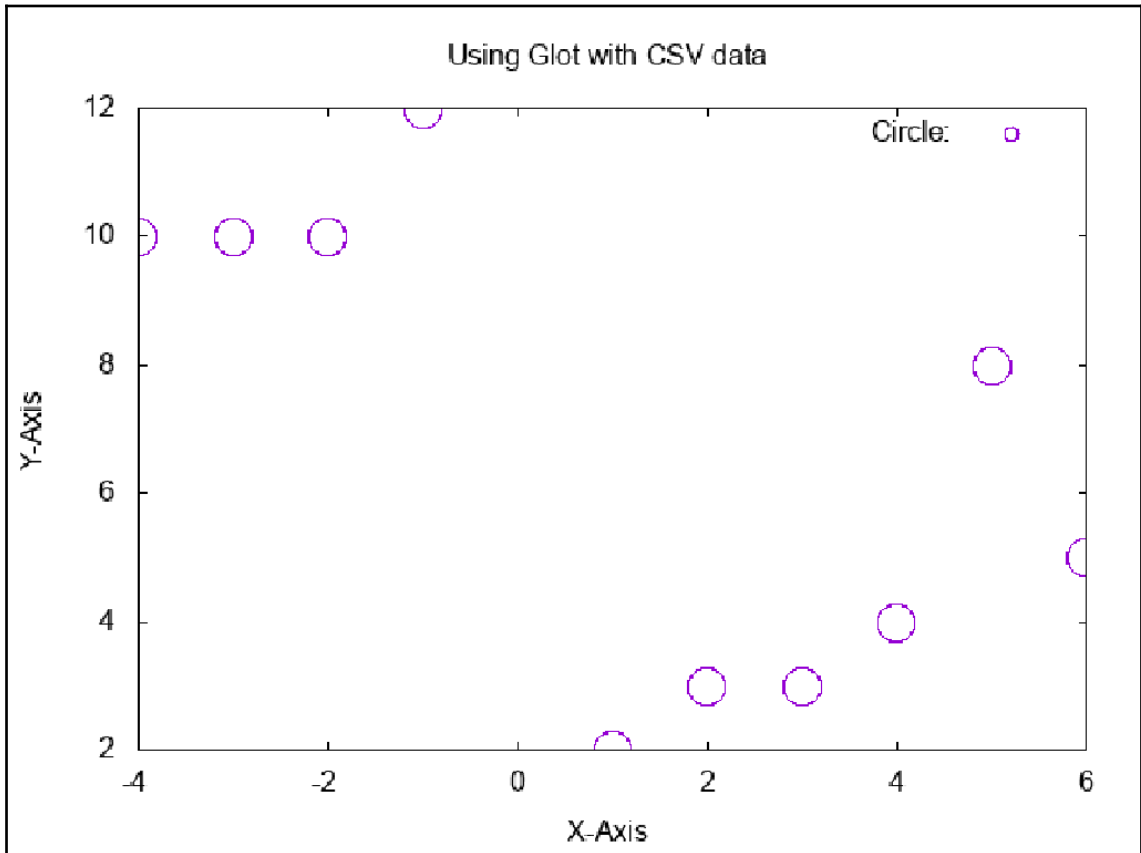


A screenshot of a web browser window. The title bar shows 'Doing Maths in Go!' and the user 'Mihalis'. The address bar shows 'localhost:8080'. The main content area displays a table with three columns: 'Number', 'Double', and 'Square'. The table contains 30 rows of data, with the 'Number' column ranging from 20 to 49, the 'Double' column showing the corresponding double value, and the 'Square' column showing the square of the number.

Number	Double	Square
20	40	400
21	42	441
22	44	484
23	46	529
24	48	576
25	50	625
26	52	676
27	54	729
28	56	784
29	58	841
30	60	900
31	62	961
32	64	1024
33	66	1089
34	68	1156
35	70	1225
36	72	1296
37	74	1369
38	76	1444
39	78	1521
40	80	1600
41	82	1681
42	84	1764
43	86	1849
44	88	1936
45	90	2025
46	92	2116
47	94	2209
48	96	2304
49	98	2401

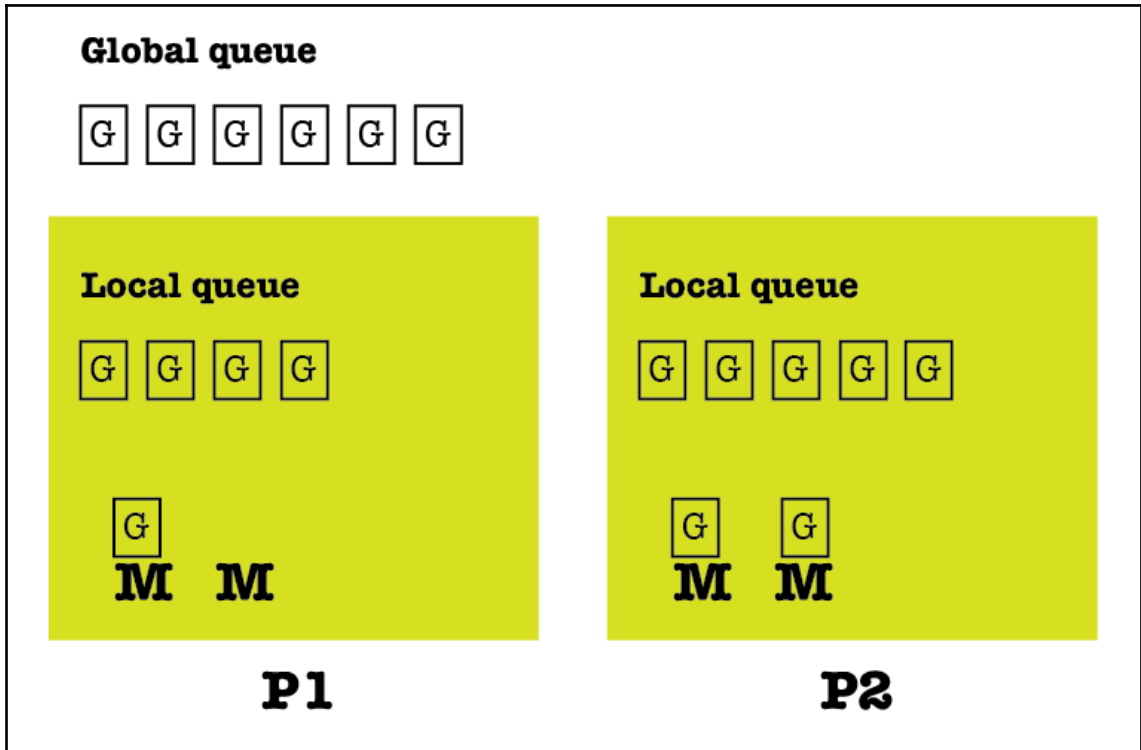
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## Chapter 8: Telling a Unix System What to Do



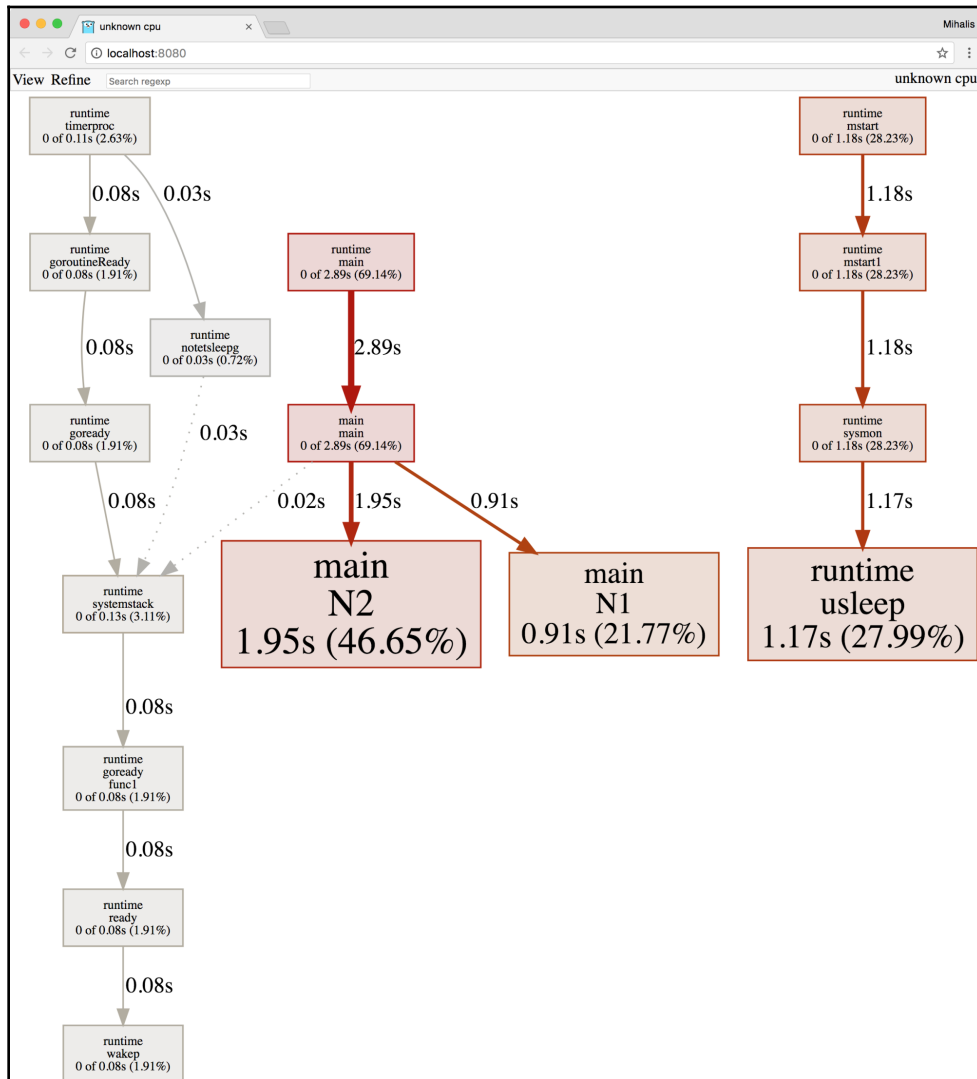
---

# Chapter 10: Go Concurrency – Advanced Topics





# Chapter 11: Code Testing, Optimization, and Profiling



unknown cpu x Mihalis  
localhost:8080/source

View Refine Search regexp unknown cpu

```

421 . . . TEXT runtime·bsdthread_create(SB),NOSPLIT,$0
422 . . . // Set up arguments to bsdthread_create system call.
423 . . . // The ones in quotes pass through to the thread callback

```

### main.N1

/Users/mtsouk/Desktop/masterGo/ch/ch11/code/profileMe.go

Total:	910ms	910ms (flat, cum)	21.77%
32	-	-	return fn[n]
33	-	-	}
34	-	-	}
35	-	-	func N1(n int) bool {
36	-	-	k := math.Floor(float64(n/2 + 1))
37	60ms	60ms	for i := 2; i < int(k); i++ {
38	850ms	850ms	if (n % i) == 0 {
39	-	-	return false
40	-	-	}
41	-	-	}
42	-	-	return true
43	-	-	}

### runtime.mach\_semaphore\_signal

/usr/local/Cellar/go/1.10/libexec/src/runtime/sys\_darwin\_amd64.s

Total:	90ms	90ms (flat, cum)	2.15%
553	-	-	// func mach_semaphore_signal(sema uint32) int32
554	-	-	TEXT runtime·mach_semaphore_signal(SB),NOSPLIT,\$0
555	-	-	MOVL  sema+0(FP), DI
556	-	-	MOVL  \$(0x1000000+33), AX // semaphore_signal_trap
557	-	-	SYSCALL
558	90ms	90ms	MOVL  AX, ret+8(FP)
559	-	-	RET
560	-	-	
561	-	-	// func mach_semaphore_signal_all(sema uint32) int32
562	-	-	TEXT runtime·mach_semaphore_signal_all(SB),NOSPLIT,\$0
563	-	-	MOVL  sema+0(FP), DI

### runtime.mach\_semaphore\_timedwait

/usr/local/Cellar/go/1.10/libexec/src/runtime/sys\_darwin\_amd64.s

Total:	20ms	20ms (flat, cum)	0.48%
545	-	-	MOVL  sema+0(FP), DI
546	-	-	MOVL  sec+4(FP), SI
547	-	-	MOVL  nsec+8(FP), DX
548	-	-	MOVL  \$(0x1000000+38), AX // semaphore_timedwait_trap
549	-	-	SYSCALL
550	20ms	20ms	MOVL  AX, ret+16(FP)
551	-	-	RET
552	-	-	
553	-	-	// func mach_semaphore_signal(sema uint32) int32
554	-	-	TEXT runtime·mach_semaphore_signal(SB),NOSPLIT,\$0
555	-	-	MOVL  sema+0(FP), DI

### runtime.evacuate\_fast64

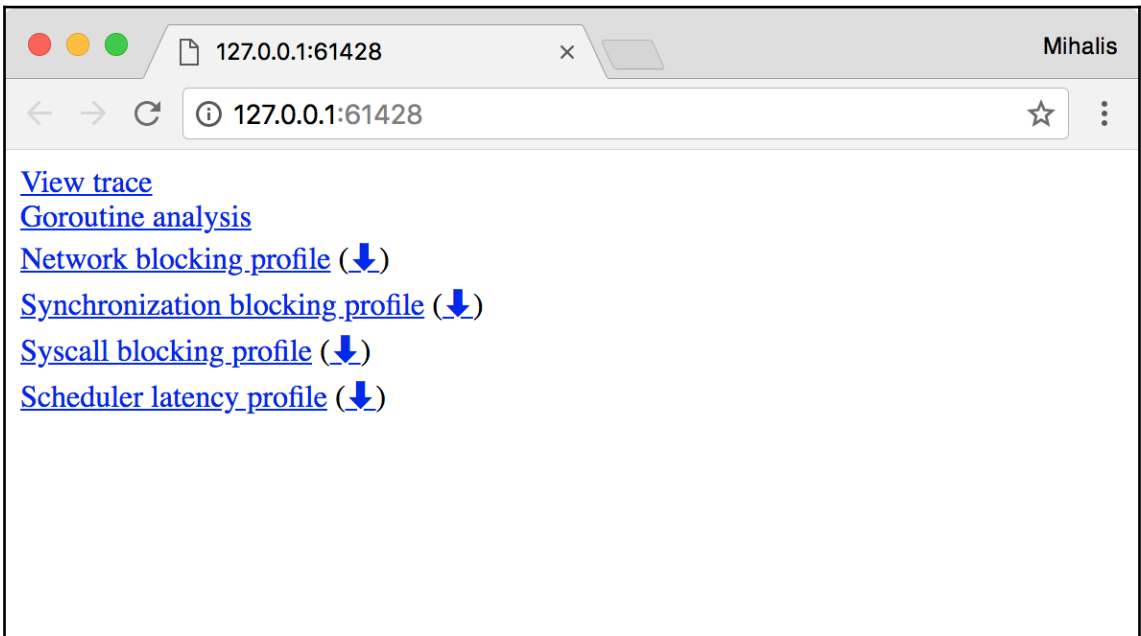
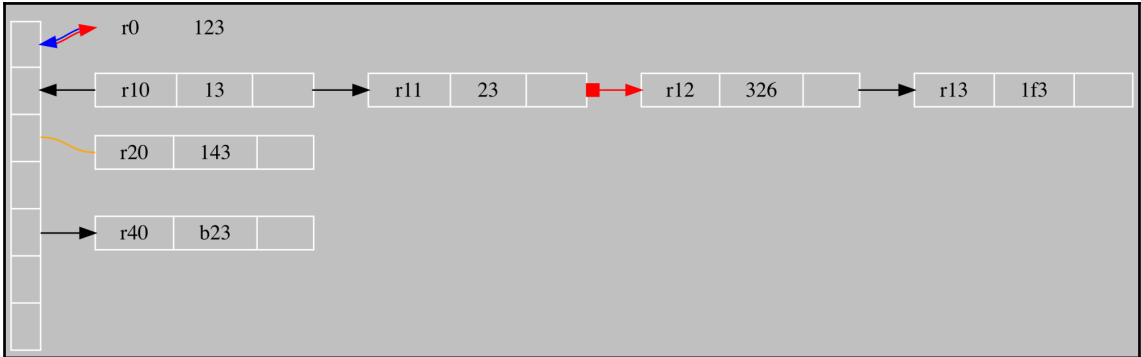
/usr/local/Cellar/go/1.10/libexec/src/runtime/hashmap\_fast.go

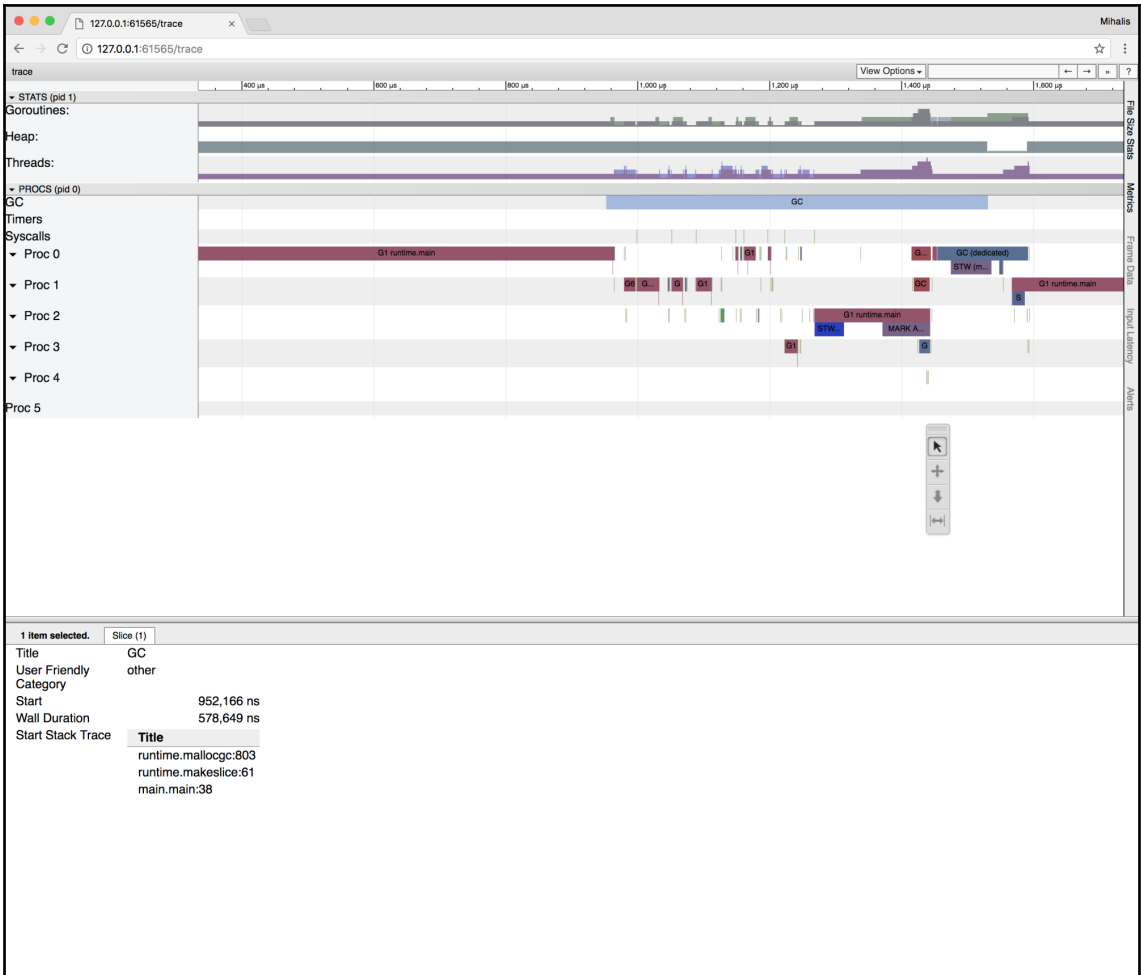
Total:	10ms	10ms (flat, cum)	0.24%
1042	-	-	if h.growing() {
1043	-	-	evacuate_fast64(t, h, h.nevacuate)
1044	-	-	}
1045	-	-	}
1046	-	-	
1047	10ms	10ms	func evacuate_fast64(t *maptypes, h *hmap, oldbucket uintptr) {
1048	-	-	b := (*Emap)(add(h.oldbuckets, oldbucket*uintptr(t.bucketsize)))
1049	-	-	newbit := h.noldbuckets()
1050	-	-	if !evacuated(b) {
1051	-	-	// TODO: reuse overflow buckets instead of using new ones, if there
1052	-	-	// is no iterator using the old buckets. (If !olditerator.)

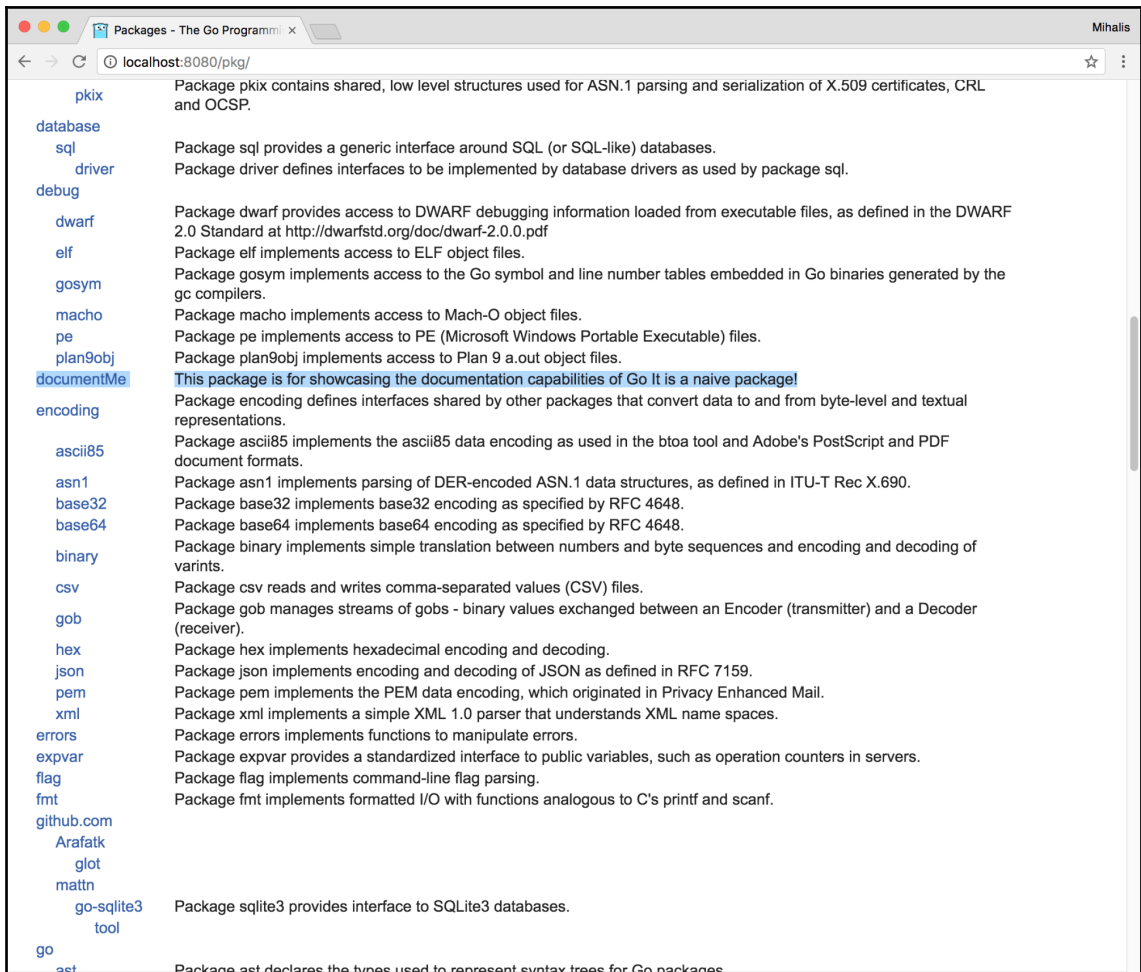
### runtime.notetsleep

/usr/local/Cellar/go/1.10/libexec/src/runtime/lock\_sema.go

Total:	10ms	10ms (flat, cum)	0.24%
264	-	-	gp := getg()
265	-	-	if gp != gp.m.g0 && gp.m.preemptoff != "" {







documentMe - The Go Program x Mihalis

localhost:8080/pkg/documentMe/

The Go Programming Language Documents Packages The Project Help Blog Search

## Package documentMe

```
import "documentMe"
```

[Overview](#)  
[Index](#)  
[Examples](#)

### Overview

This package is for showcasing the documentation capabilities of Go It is a naive package!

### Index

Constants  
func F1(n int) int  
func S1(s string) int

### Examples

```
F1  
S1
```

### Package files

[documentMe.go](#)

### Constants

Pie is a global variable This is a silly comment!

```
const Pie = 3.1415912
```

### func F1

```
func F1(n int) int
```

documentMe - The Go Program x Mihalis

localhost:8080/pkg/documentMe/

```
func F1(n int) int
```

The F1() function returns the double value of its input integer A better function name would have been Double()!

▼ Example

Code:

```
fmt.Println(F1(10))
fmt.Println(F1(2))
```

Output:

```
1
55
```

### func S1

```
func S1(s string) int
```

The S1() function finds the length of a string It iterates over the string using range

▼ Example

Code:

```
fmt.Println(S1("123456789"))
fmt.Println(S1(""))
```

Output:

```
9
0
```

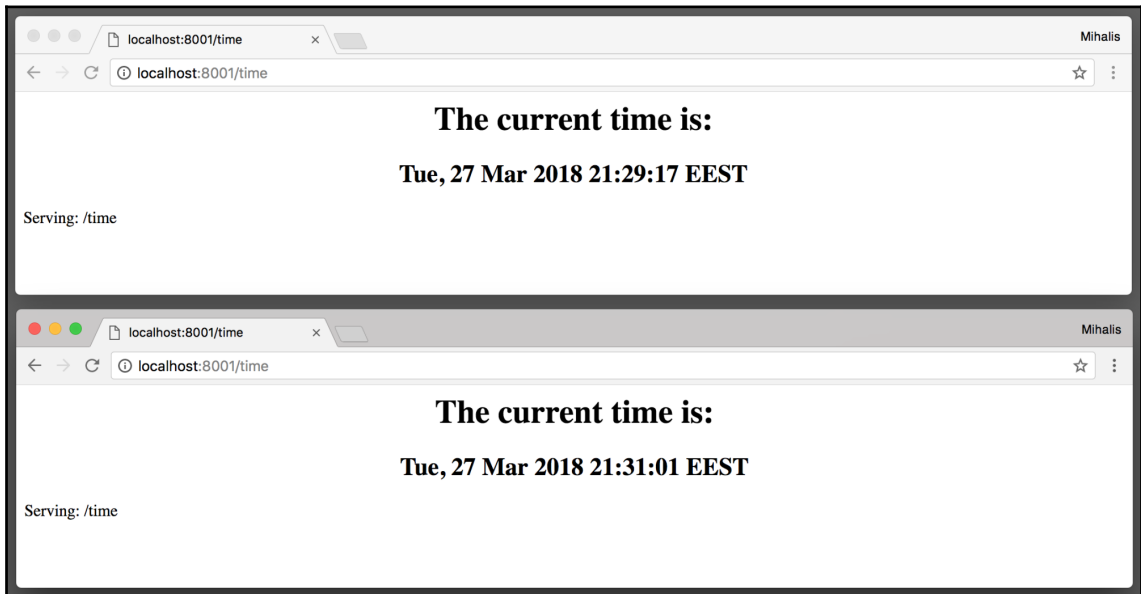
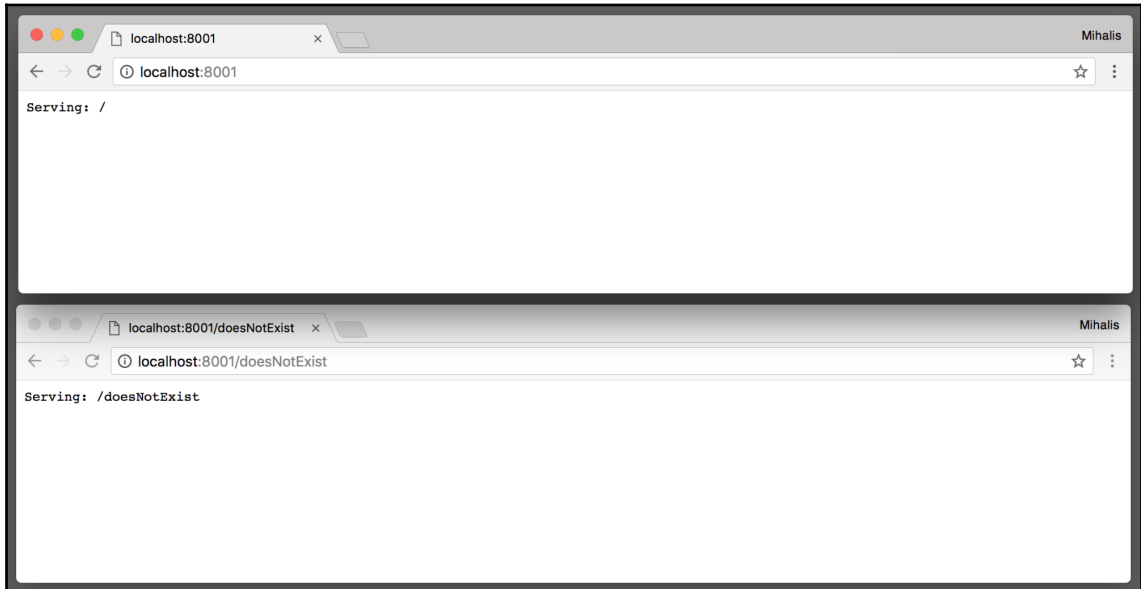
Build version go1.10.

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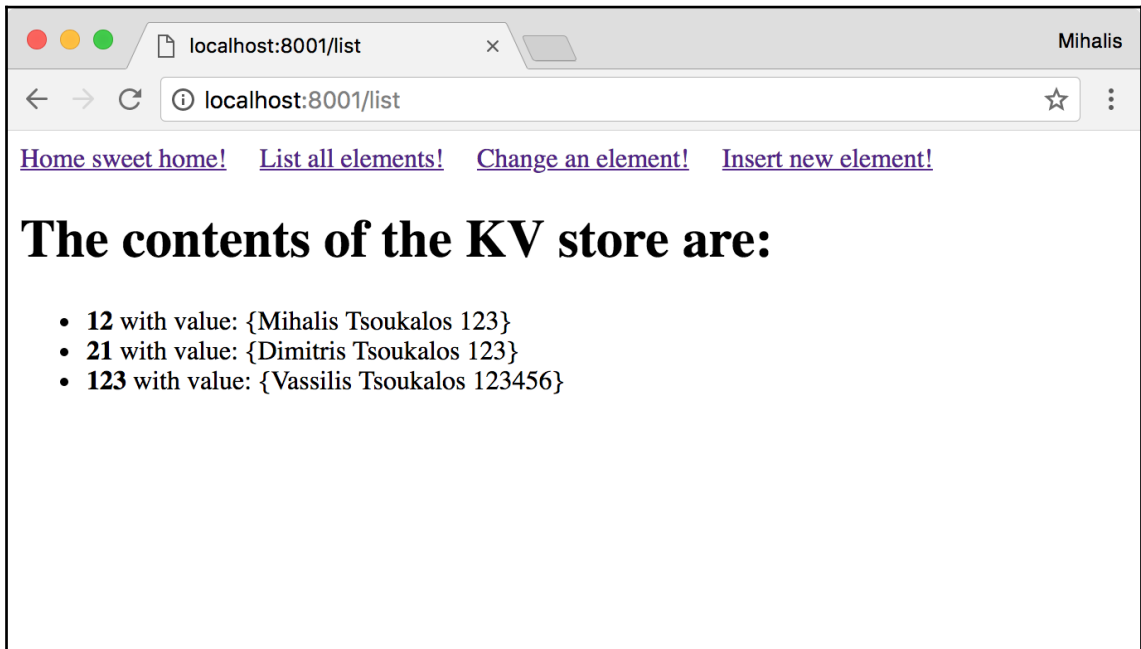
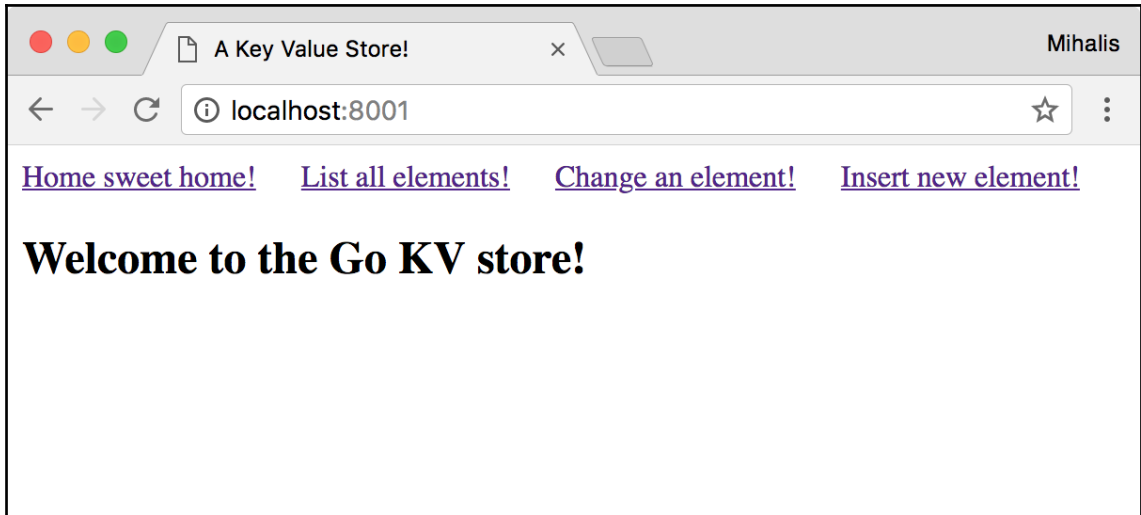
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# Chapter 12: The Foundations of Network Programming in Go







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A Key Value Store! Mihalis

localhost:8001/insert

[Home sweet home!](#) [List all elements!](#) [Change an element!](#) [Insert new element!](#)

## Please fill in the fields:

Key:

Name:

Surname:

Id:

A Key Value Store! Mihalis

localhost:8001/change

[Home sweet home!](#) [List all elements!](#) [Change an element!](#) [Insert new element!](#)

## Please fill in the fields:

Key:

Name:

Surname:

Id: