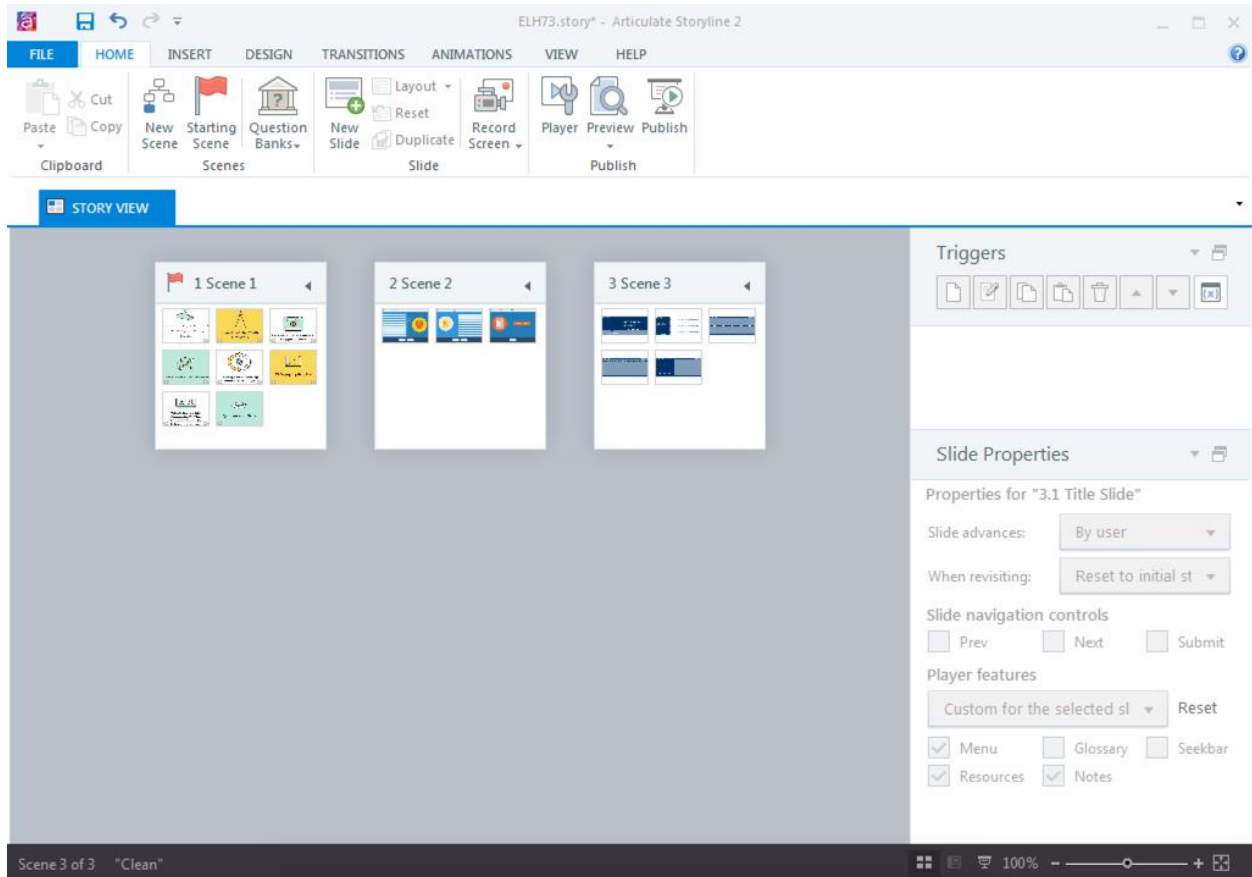


Chapter 1: Before You Begin



Sample Project

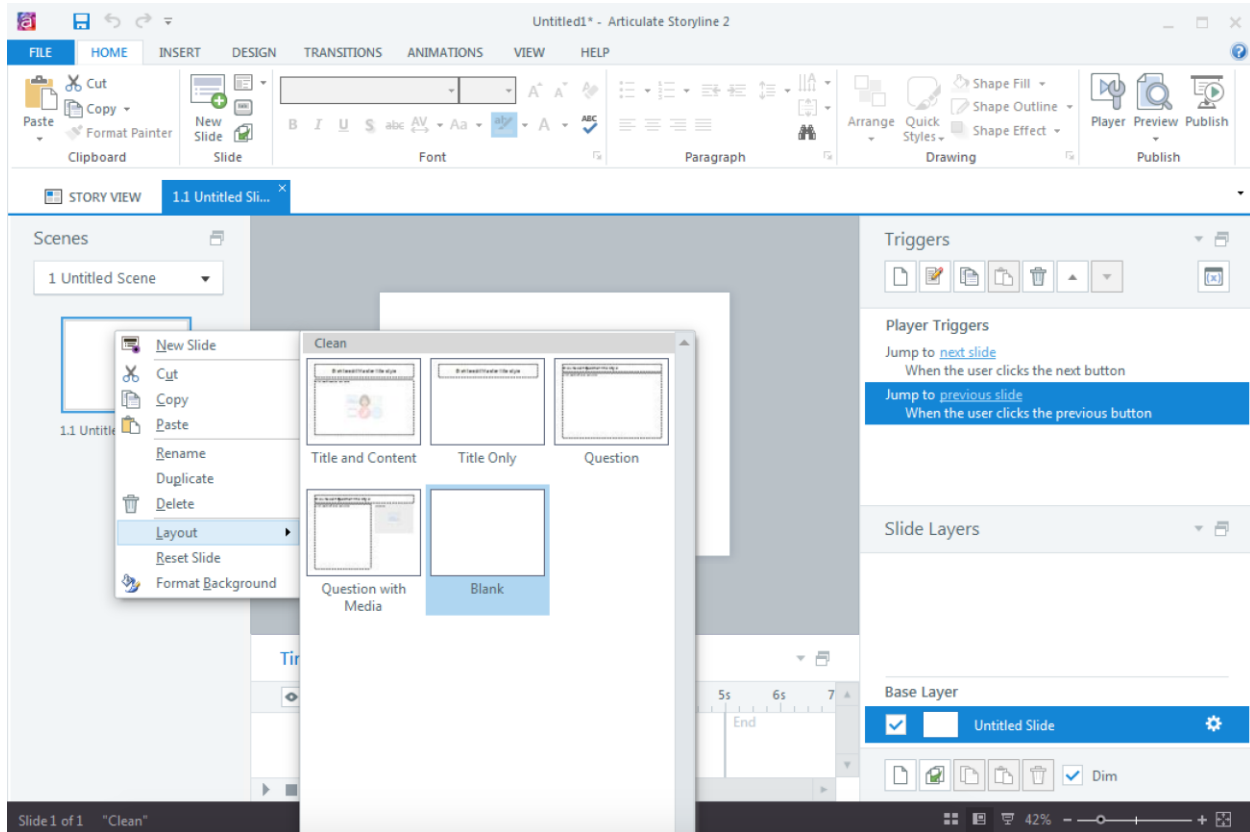
Q Search

Name	Date Modified	Size	Kind
100 Project Management	Today, 8:13 AM	--	Folder
▶ Action Tracking	Today, 8:12 AM	--	Folder
▶ Contracts	Today, 8:12 AM	--	Folder
▶ Invoices	Today, 8:12 AM	--	Folder
▶ Meeting Minutes	Today, 8:12 AM	--	Folder
▶ Risk Management	Today, 8:12 AM	--	Folder
200 Development	Today, 8:15 AM	--	Folder
▶ Client-Furnished Information	Today, 8:13 AM	--	Folder
▶ Media	Today, 8:14 AM	--	Folder
▶ Audio	Today, 8:14 AM	--	Folder
▶ Flash	Today, 8:13 AM	--	Folder
▶ Images	Today, 8:13 AM	--	Folder
▶ Video	Today, 8:13 AM	--	Folder
▶ Output	Today, 8:14 AM	--	Folder
▶ Quality Assurance	Today, 8:14 AM	--	Folder
▶ Scripts and Storyboards	Today, 8:15 AM	--	Folder
▶ Scripts	Today, 8:15 AM	--	Folder
▶ Storyboards	Today, 8:14 AM	--	Folder
300 Client	Today, 8:16 AM	--	Folder
▶ Delivered	Today, 8:15 AM	--	Folder
▶ Final	Today, 8:15 AM	--	Folder
▶ Review Comments	Today, 8:15 AM	--	Folder

Project Folder:

- 100 Project Management
 - Depending on how large the project is, this folder may have subfolders, for example:
 - Meeting Minutes
 - Action Tracking
 - Risk Management
 - Contracts
 - Invoices
- 200 Development
 - This folder typically contains subfolders related to my development, for example:
 - Client-Furnished Information (CFI)
 - Scripts and Storyboards
 - Scripts
 - Audio Narration
 - Storyboards
 - Media
 - Video
 - Audio
 - Draft Audio
 - Final Audio
 - Images
 - Flash
 - Output
 - Quality Assurance
- 300 Client
 - This folder will include anything sent to the client for review, for example:
 - Delivered
 - Review Comments
 - Final

Chapter 2: Refresher of Key Concepts



Untitled1* - Articulate Storyline 2

FILE HOME INSERT DESIGN TRANSITIONS ANIMATIONS VIEW HELP DRAWING TOOLS FORMAT

Paste New Slide Clipboard Slide Font Paragraph Drawing Publish

Open Sans 20 A+ A- B I U abc AV Aa abv ABC

Arrange Quick Styles Shape Fill Shape Outline Shape Effect Player Preview Publish

STORY VIEW 1.1 Untitled Sli...

Scenes 1 Untitled Scene

1.1 Untitled Slide

1.2 Exercise 1

Paragraph
Fine-tune the layout of the current paragraph, including spacing, indentation, and more.

Player Triggers
Jump to [next slide](#)
When the user clicks the next button
Jump to [previous slide](#)
When the user clicks the previous button

Slide Layers

Base Layer

Untitl...
Dim

Timeline States Notes

1s 2s 3s 4s 5s 6s

Text Box Lorem ipsum dolor sit amet, cons...

Slide 1 of 2 "Clean" 42%

Paragraph



General

Alignment:

Direction:

Indentation

Before text: Special: By:

Spacing

Before: Line Spacing: At:

After:

 [LEARN MORE ABOUT PARAGRAPH FORMATTING...](#)

OK

CANCEL

Paragraph ✕

General

Alignment:

Direction:

Indentation

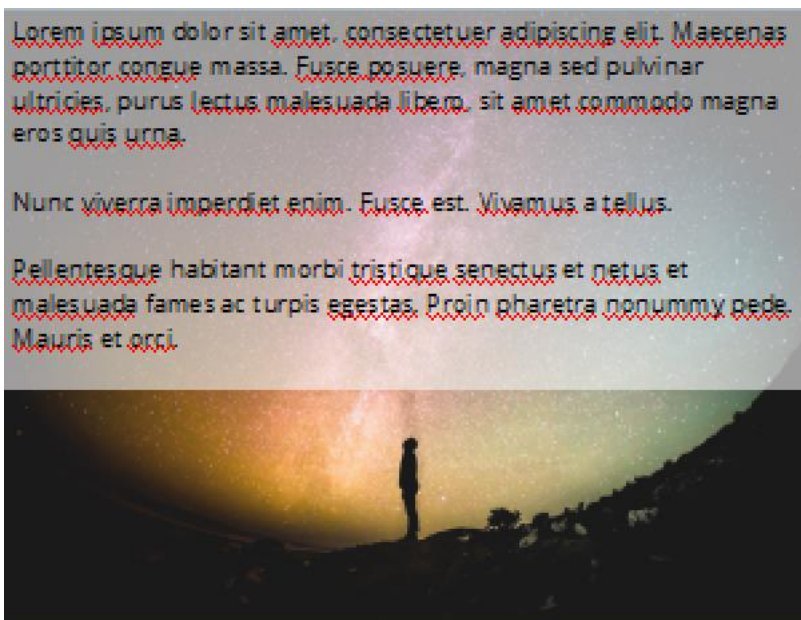
Before text: Special: By:

Spacing

Before: Line Spacing: At:

After:

[i LEARN MORE ABOUT PARAGRAPH FORMATTING...](#)



>Lorem ipsum dolor sit amet, consectetur adipiscing elit. Maecenas porttitor congue massa. Fusce posuere, magna sed pulvinar ultricies, purus lectus malesuada libero, sit amet commodo magna eros quis urna.

Nunc viverra imperdiet enim. Fusce est. Vivamus a tellus.

Pellentesque habitant morbi tristique senectus et netus et malesuada fames ac turpis egestas. Proin pharetra nonummy pede. Mauris et orci.



TPLO.story* - Articulate Storyline 2

FILE HOME INSERT DESIGN TRANSITIONS ANIMATIONS VIEW HELP

Animation Painter Duration: Effect Options Entrance Animations Exit Animations Add Motion Path Path Options Motion Paths Preview Publish

STORY VIEW 1.2 TPLO 1.1 Opening

Scenes 1 Untitled Scene 1.1 Opening 1.2 TPLO

What is TPLO?

Tibia I-Plateau-Leveling Osteotomy (TPLO)

TPLO is a surgery that aims to stabilize the structural integrity of a dog's knee after a Cranial Cruciate Ligament (CCL) rupture - the equivalent of a ruptured ACL in humans.

Most often, these tears occur because of the structure of your dog's knee.

Timeline States Notes

Oval 6 Oval 6 Oval 5 Oval 5

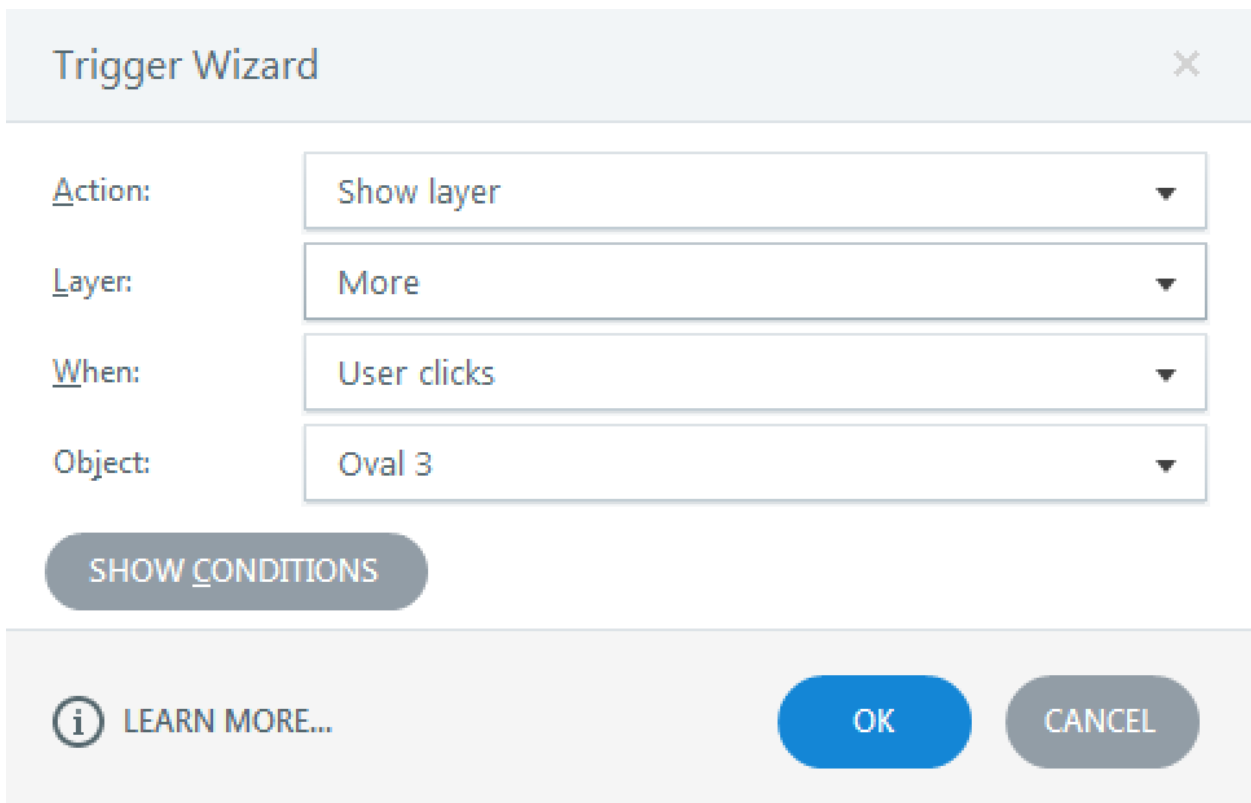
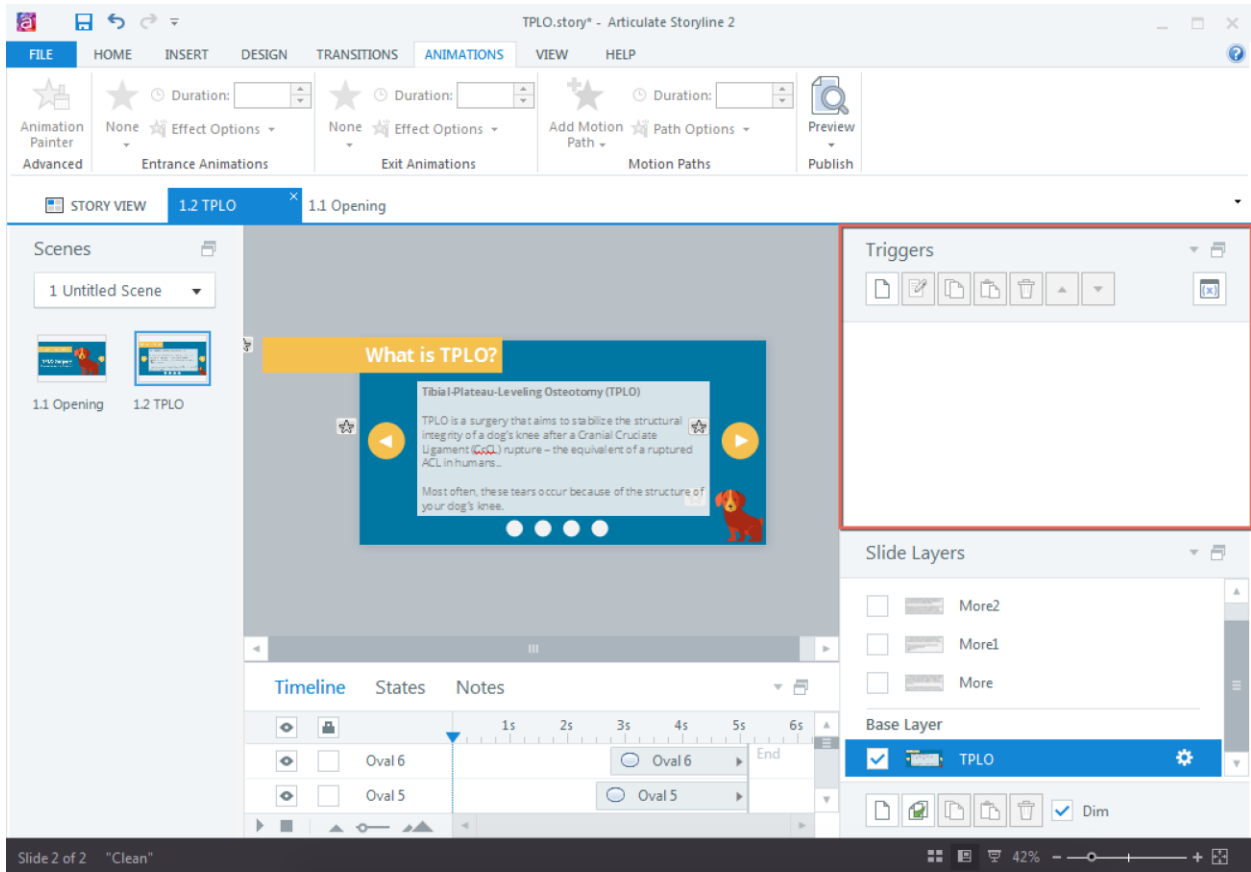
Slide Layers

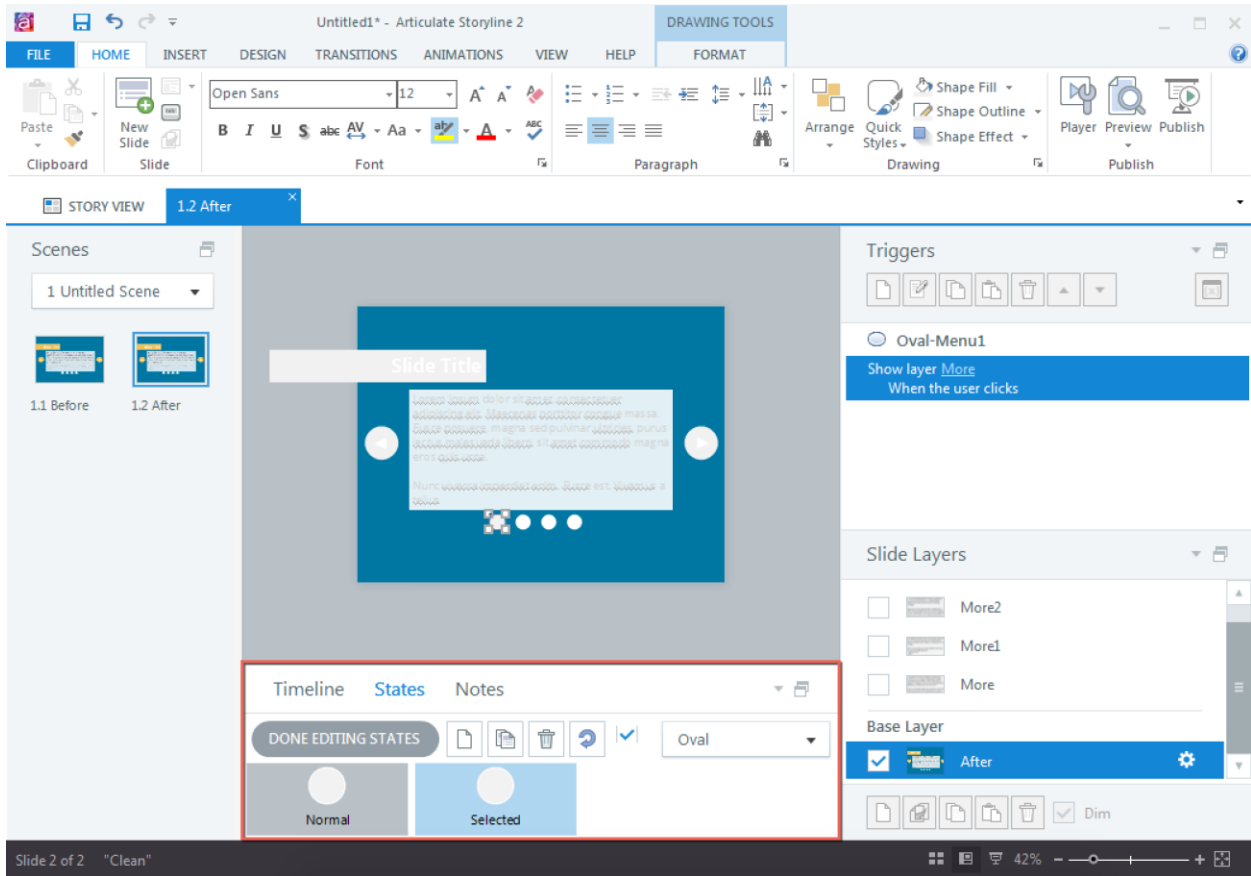
More2 More1 More

Base Layer

TPLO Dim

Slide 2 of 2 "Clean" 42%





TPLO.story - Articulate Storyline 2

FILE HOME INSERT DESIGN TRANSITIONS ANIMATIONS VIEW HELP

New Slide Slide Layer Convert to Freeform Slide Zoom Region Record Screen

Picture Screenshot Shape Caption Character

Video Flash Audio Web Object Text Box

Trigger Controls Marker Scrolling Panel Mouse Preview Publish

STORY VIEW 1.2 TPLO 1.1 Opening

Scenes

1 Untitled Scene

1.1 Opening 1.2 TPLO

What is TPLO?

Tibia-Plateau-Leveling Osteotomy (TPLO)

TPLO is a surgery that aims to stabilize the structural integrity of a dog's knee after a Cranial Cruciate Ligament (CCL) rupture - the equivalent of a ruptured ACL in humans.

Most often, these tears occur because of the structure of your dog's knee.

Timeline States Notes

Oval 6

Oval 5

Triggers

Oval 3

Show layer [More](#)

When the user clicks

Oval 4

Show layer [More1](#)

When the user clicks

Oval 5

Show layer [More2](#)

Slide Layers

More3

More2

More1

More

Base Layer

Dim

Slide 2 of 2 "Clean" 42%

TPLO.story - Articulate Storyline 2

FILE HOME INSERT DESIGN TRANSITIONS ANIMATIONS VIEW HELP

Paste Copy Cut New Scene Starting Scene Question Banks New Slide Layout Reset Record Screen Player Preview Publish

Clipboard Scenes Slide Publish

STORY VIEW 1.2 TPLO 1.1 Opening

1 Untitled Scene

1.1 Opening 1.2 TPLO

Triggers

- Oval 3
Show layer [More](#)
When the user clicks
- Oval 4

Slide Properties

Properties for "1.2 TPLO"

Slide advances: By user

When revisiting: Automatically decide

Slide navigation controls

Prev Next Submit

Player features

Player defaults

Slide 2 of 2 "Clean" 100%

TPLO.story - Articulate Storyline 2

FILE HOME INSERT DESIGN TRANSITIONS ANIMATIONS VIEW HELP

Paste New Slide Slide Clipboard Font Paragraph Drawing Publish

STORY VIEW 1.2 TPLO 1.1 Opening

Scenes

1 Untitled Scene

1.1 Opening 1.2 TPLO

What is TPLO?

Tibia-Plateau-Leveling Osteotomy (TPLO)

TPLO is a surgery that aims to stabilize the structural integrity of a dog's knee after a Cranial Cruciate Ligament (CCL) rupture - the equivalent of a ruptured ACL in humans.

Most often, these tears occur because of the structure of your dog's knee.

Timeline States Notes

Oval 6 Oval 5

Triggers

Oval 3 Show layer More When the user clicks

Oval 4 Show layer More1 When the user clicks

Oval 5 Show layer More2

Slide Layers

More2 More1 More

Base Layer

TPLO

Slide 2 of 2 "Clean" 42%

Chapter 3: Creating a Content-Rich Story

The screenshot displays an interactive story editor interface. On the left, a slide titled "What is TPLO?" is shown. The slide content includes the title "Tibia-Plateau-Leveling Osteotomy (TPLO)", a description of the surgery, and a note about the common cause of the condition. The slide has navigation arrows and a dog illustration.

On the right, the "Triggers" panel lists three triggers:

- Oval 3: Show layer [Button 1](#) When the user clicks
- Oval 4: Show layer [Button 2](#) When the user clicks
- Oval 5: Show layer [Button 3](#)

Below the triggers is the "Slide Layers" panel, which is highlighted with a red border. It shows three layers: Button 3, Button 2, and Button 1, each with a checkbox. Below these is the "Base Layer" section, which is currently selected and contains the slide content. The "Base Layer" section includes a blue bar with the title "TPLO" and a settings gear icon. Below the blue bar are navigation arrows and a "Dim" checkbox.

At the bottom, the "States" and "Notes" panels are visible. The "States" panel shows a timeline with markers for "Oval 6" and "Oval 5". The "Notes" panel is currently empty.

The 'Slide Layer Properties' dialog box is open, showing the following settings:

- Visibility:**
 - Hide other slide layers
 - Hide objects on base layer
 - Hide slide layer when timeline finishes
- Allow seeking:** Automatically decide
- Base Layer:**
 - Prevent the user from clicking on the base layer
 - Pause timeline of base layer
- Revisits:** When revisiting: Automatically decide

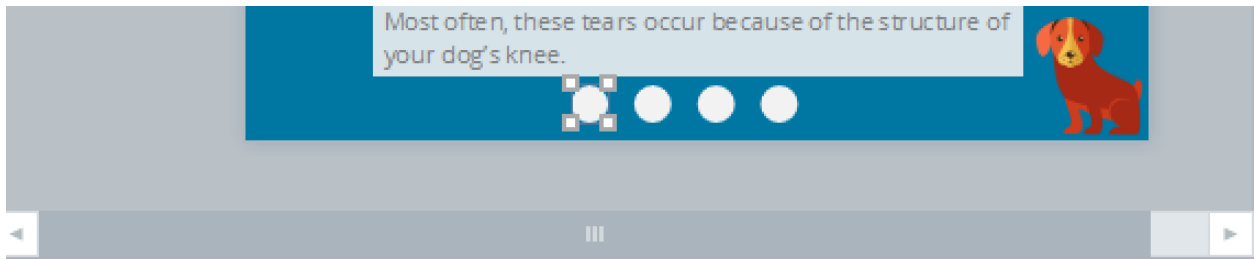
Buttons: LEARN MORE..., OK, CANCEL

The 'Slide Layers' panel on the right shows a list of layers: Button 4, Button 3, Button 2, and Button 1. Button 1 is selected and highlighted in blue. A gear icon next to Button 1 is highlighted with a red box and a yellow callout '1'. A yellow callout '2' points to the 'Base Layer' section of the panel.

The presentation slide is titled 'What is TPLO?' and contains text about dog knee angles and TPLO surgery. A dog image is in the bottom right corner.

The 'Timeline' panel shows a list of objects: Rectangle 1, Base Layer..., Oval 6, Oval 5, and Oval 4. A red box highlights the 'Base Layer...' entry, with a yellow callout '1' pointing to its dropdown arrow. A yellow callout '2' points to the 'Oval 5' entry.

The 'Slide Layers' panel on the right shows a list of layers: Button 3, Button 2, and Button 1. Button 1 is selected and highlighted in blue. A gear icon next to Button 1 is highlighted with a red box. The 'Base Layer' section shows 'TPLO' selected with a checkmark.



Timeline

States

Notes



EDIT STATES

Initial state:

Normal



States for Oval 3



What is TPLO?

Tibial-Plateau-Leveling Osteotomy (TPLO)

TPLO is a surgery that aims to stabilize the structural integrity of a dog's knee after a Cranial Cruciate Ligament (CCL) rupture – the equivalent of a ruptured ACL in humans.

Most often, these tears occur because of the structure of your dog's knee.



Timeline

States

Notes



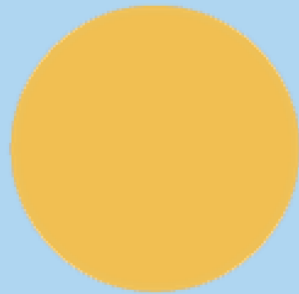
DONE EDITING STATES



Oval 3

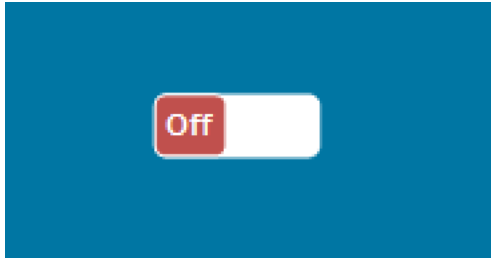


Normal



Selected





The screenshot displays a design tool interface with a central canvas and a bottom control panel. The canvas shows a blue button with a white 'Off' label and a circular arrow icon above it, indicating a state transition. The control panel includes tabs for 'Timeline', 'States', and 'Notes'. The 'States' tab is active, showing an 'EDIT STATES' button, an 'Initial state:' dropdown menu set to 'Normal', and the text 'States for Rectangle 3 - "Off"'. Below this, a preview of the 'Off' state is shown as a red rounded square with the word 'Off' in white, labeled 'Normal' underneath.

Add

State name:

Selected

ADD CANCEL

Timeline States Notes

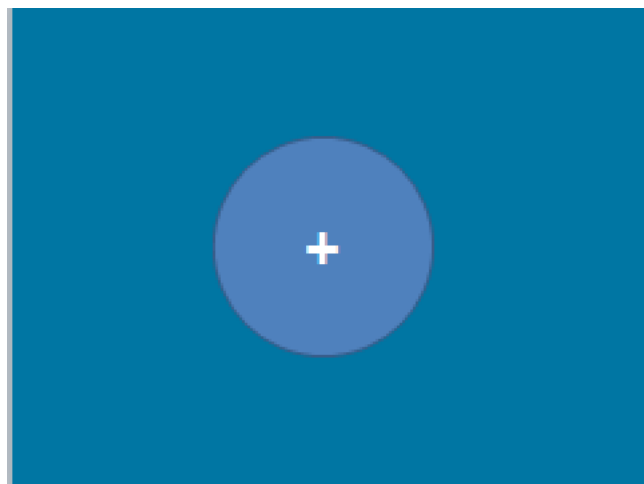
DONE EDITING STATES

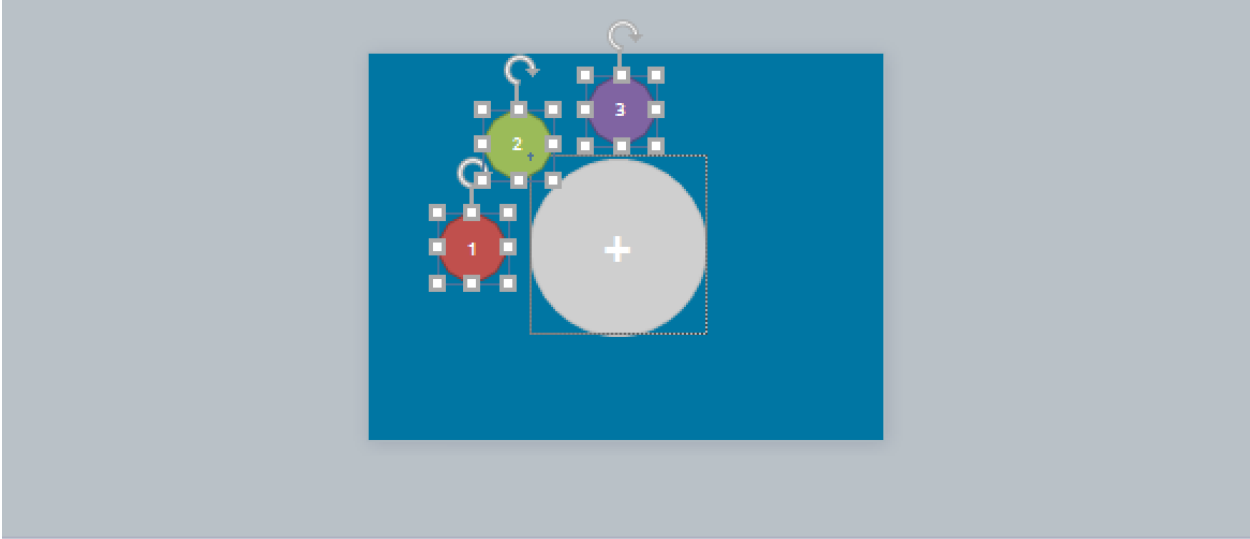
1

Off

Off

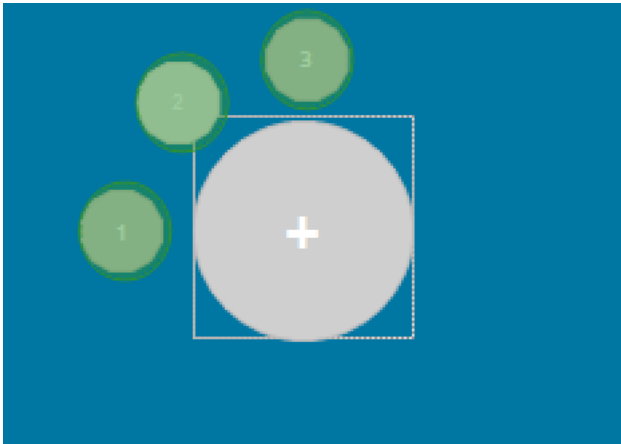
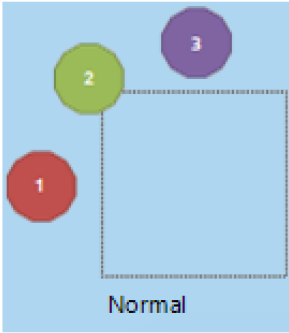
Normal

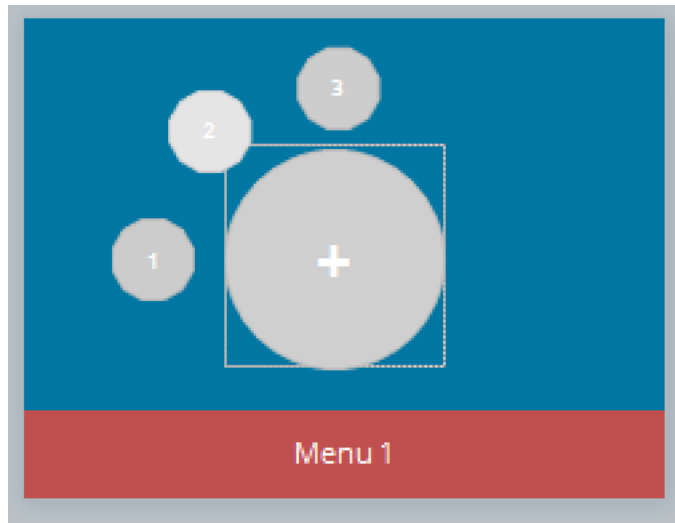












Timeline States Notes ▼

DONE EDITING STATES Dim Editing: Oval ▼













PROPERTIES

 Features Layout	 Menu  Resources Data	 Glossary  Colors & Effects  Aa Text Labels  Other Custom	 Current Player Player
---	---	---	--


Player Tabs

Sidebar	
Menu	<input checked="" type="checkbox"/> 
Glossary	<input type="checkbox"/> 


Features

Title:

Sidebar: 

Controls

Volume Search (Requires menu)

Seekbar 

Logo [Click to add a logo...](#)

 [LEARN MORE...](#)

Trigger Wizard



Name:	Navigation
Align:	Topbar Right
Action:	Lightbox slide
	<input type="checkbox"/> Navigation controls
Slide:	1.4 TPLO
When:	User clicks

SHOW CONDITIONS



LEARN MORE...

OK

CANCEL

TPLO.story* - Articulate Storyline 2

VIDEO TOOLS

FILE HOME INSERT DESIGN TRANSITIONS ANIMATIONS VIEW HELP OPTIONS


Preview	Video Volume	Edit Video	Show Video: In slide	Show Video Controls: None	Bring Forward	Height: 344 px	Preview
Play			Play Video: Automatically	Compression: Automatic	Send Backward	Width: 459 px	Publish
			Video Options		Align	Size	

Articulate Video Editor

FILE HOME

Save & Close Trim Crop Volume Brightness: 0% Contrast: 0% Insert Logo Remove Logo Transparency: 0% Change Video Reset Video

Close Edit Adjust Logo Video



00:774 01:548 02:323 03:097 03:871 04:645 05:420 06:194 06:968 07:742 08:517

Position: 05:945 Trim Start: 00:000 Source: 160 x 120
Total Duration: 08:760 Trim End: 08:760 Crop: 160 x 120
Trim Duration: 08:760

Insert Video from Website

To insert a link to a video you've uploaded to a website, copy the embed code from that website and paste it into the text box below:

```
<iframe src="https://player.vimeo.com/video/144615851" width="500" height="313" frameborder="0" webkitallowfullscreen mozallowfullscreen allowfullscreen></iframe> <p><a href="https://vimeo.com/144615851">Moodle_Scrolling</a> from <a href="https://vimeo.com/user27073423">Ashley Chiasson</a> on <a href="https://vimeo.com">Vimeo</a>.</p>
```

 HELP AND EXAMPLES

INSERT

CANCEL

The screenshot displays the Storyline software interface. At the top left, a video player shows a preview of a video titled "Custom Feedback Layers in Storyline 2-HD.mp4". Below the video player is a timeline with a scale from 0s to 7s. A video asset named "Video 1" is placed on the timeline, starting at 0s and ending at approximately 1.5s. The right side of the interface features two main control panels: "Triggers" and "Slide Layers".

Triggers Panel:

- Slide Triggers:**
 - Play media [Video 1 - "Custom Feedback Layers in S...](#) When the timeline starts
 - Video 1**
 - Play media [Video 1 - "Custom Feedback Layers in S...](#) When the media completes

Slide Layers Panel:

- Base Layer:**
 - Video Looping**
- Dim

Record Webcam



Show device settings










LEARN MORE...


OK

CANCEL

Timeline

States

		
	<input data-bbox="703 489 768 552" type="checkbox"/>	Hotspot 1
	<input data-bbox="703 604 768 667" type="checkbox"/>	Hotspot 2
	<input data-bbox="703 720 768 783" type="checkbox"/>	Rectangle 1
	<input data-bbox="703 835 768 898" type="checkbox"/>	Video 1
		



Triggers

- Hotspot 1
Play media [Video 1 - "Two giraffes head butting.mp4"](#)
When the user clicks
- Hotspot 2
Show layer unassigned
When the user clicks
- Rectangle 1
Pause media [Video 1 - "Two giraffes head butting.mp4"](#)
When the timeline starts

Timeline

Item	Start	End
Hotspot 1	00:00	00:06
Hotspot 2	00:00	00:06
Rectangle 1	00:00	00:06
Video 1	00:00	00:06

Slide Layers

Base Layer

- After ⚙️
- Dim

Audio Editor

FILE HOME
?

Save & Close

Clipboard

Import

Edit

Delete

Crop

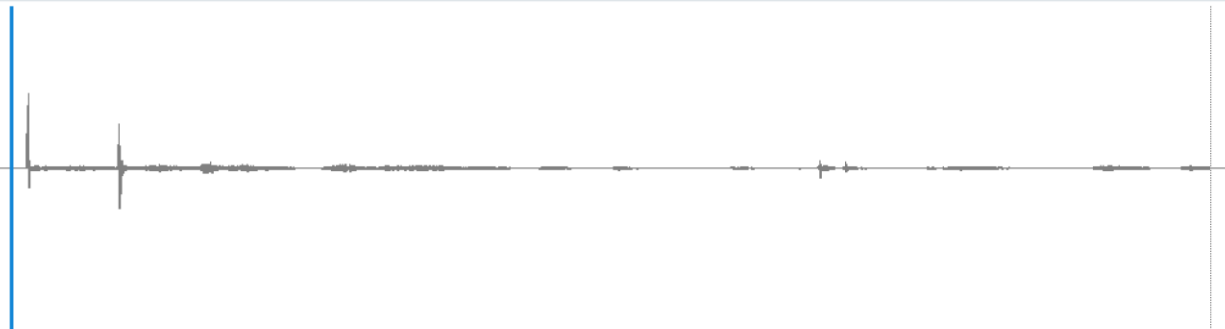
Silence

Volume

Show All

View

Zoom Selection



00.2 00.5 00.7 00.1 01.2 01.4 01.7 01.9 02.2 02.4 02.6 02.9 03.1 03.4 03.6 03.8 04.1 04.3 04.6 04.8

Position: 00.80

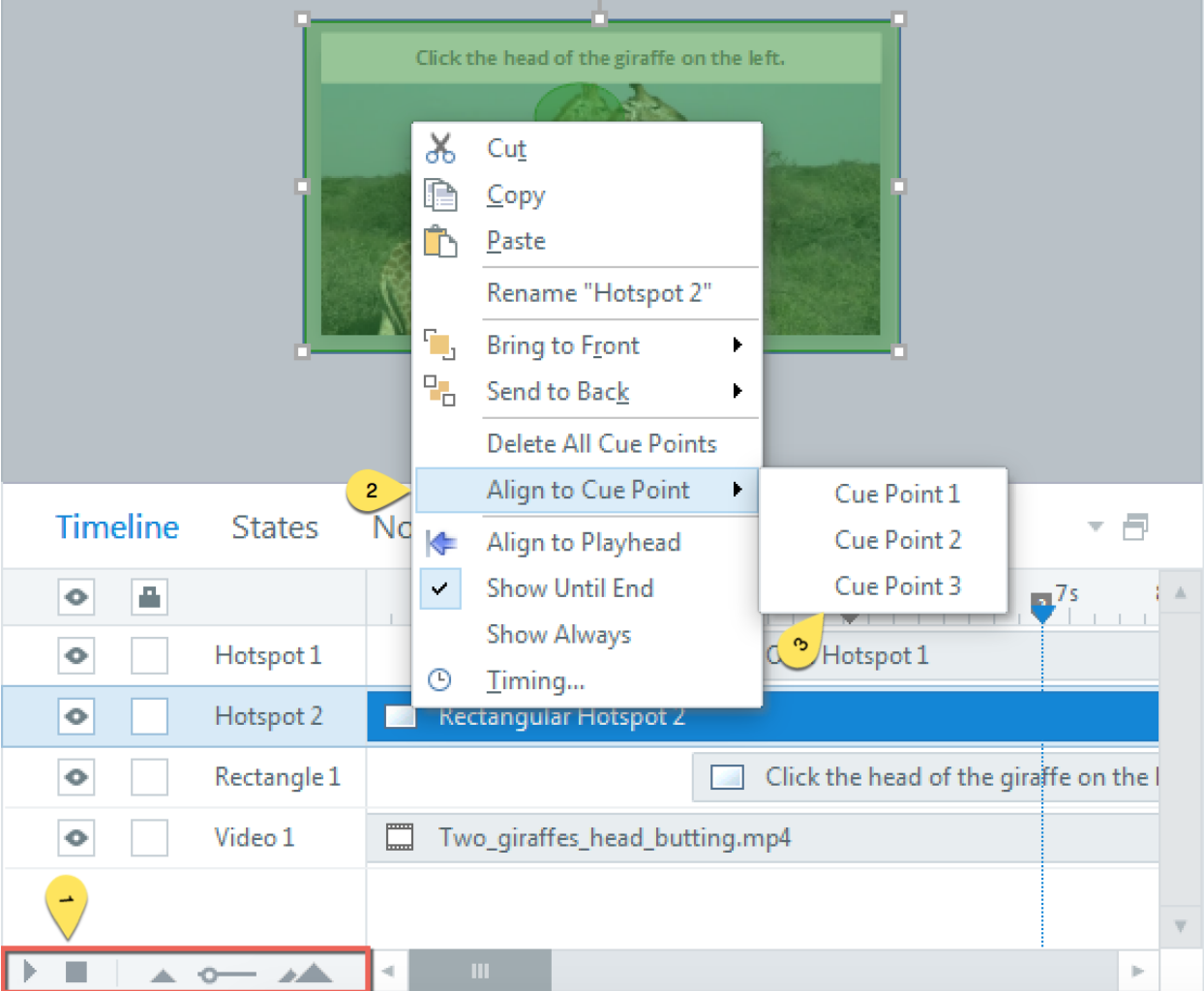
Total Duration: 04.80

Select Begin: 00.80

Select End: 00.80

Select Duration: 00.00

Ready
101%



Insert Web Object



Enter a web address

Address:



[Test Link...](#)

How do you want to display this web object?

- Display in slide
- Display in a new browser window

Browser Controls:

Default



Window Size:

Default



How should this web object behave?

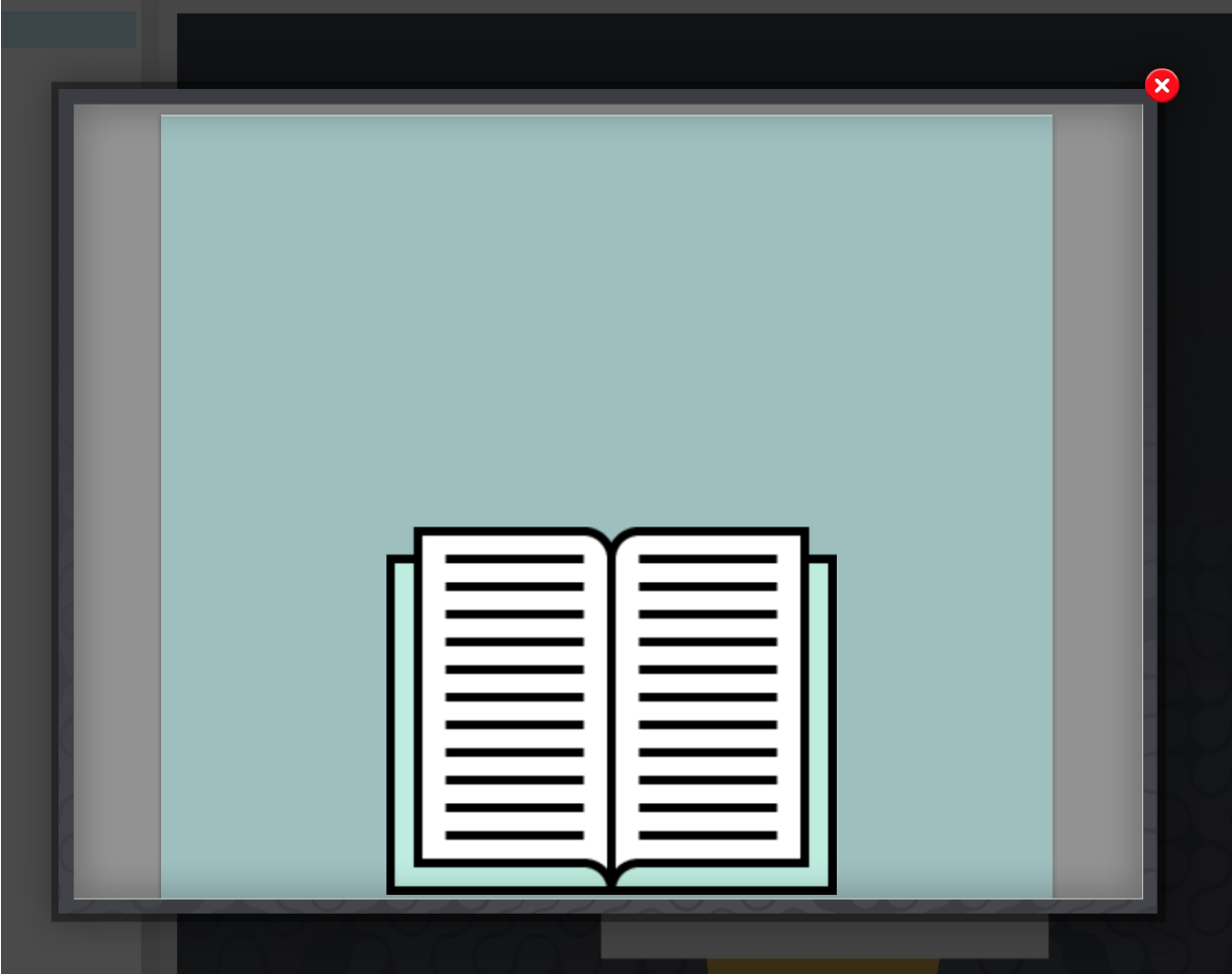
- Load web object automatically



LEARN MORE ABOUT WEB OBJECTS...

OK

CANCEL



Chapter 4: Engaging Your Learners with Interactivity

Triggers

1 2 3 4 5 6

1 Document icon

2 Document with pencil icon

3 Document with clipboard icon

4 Trash icon

5 Navigation arrows icon

6 Close icon

Oval 3

Show layer [Button 1](#)
When the user clicks

Oval 4

Show layer [Button 2](#)
When the user clicks

Oval 5

Show layer [Button 3](#)

Common

- Change state of
- Show layer
- Hide layer
- Jump to slide
- Jump to scene
- Lightbox slide
- Close lightbox
- Move

Media

- Play media
- Pause media
- Stop media

Project

- Restart course
- Exit course

More

- Adjust variable
- Pause timeline
- Resume timeline
- Jump to URL/file
- Send email to
- Execute JavaScript

Quiz

- Submit interaction
- Submit results
- Review results
- Reset results
- Print results

Click Events

- User clicks
- User double clicks
- User right clicks
- User clicks outside

Timeline Events

- Timeline starts
- Timeline ends
- Timeline reaches

Drag Drop Events

- Object dragged over
- Object dropped on

Other Events

- User presses a key
- State
- Variable changes
- Mouse hovered over
- Media completes
- Animation completes
- Control loses focus
- Slider moves

Trigger Wizard



Action:

Jump to slide



Slide:

next slide



When:

User clicks



Object:

Oval 1



SHOW CONDITIONS



LEARN MORE...

OK

CANCEL

Trigger Wizard



Action:

Jump to slide



Slide:

next slide



When:

User clicks



Object:


Oval 1



On Condition:

HIDE CONDITIONS



 LEARN MORE...

OK

CANCEL

Add Trigger Condition



AND/OR:

AND



List:



Variables



Shapes



Window

If:

Oval 1



Operator:

== Equal to



State:

Normal



LEARN MORE...

OK

CANCEL

Trigger Wizard



Action:

Change state of



On Object:

Oval 4



To State:

Disabled



When:

Timeline starts



Object:

1.2 After



SHOW CONDITIONS



LEARN MORE...

OK

CANCEL

Triggers



Change state of Oval 4 to [Disabled](#)
When the timeline starts

Oval 3

Show layer [Button 1](#)
When the user clicks

Oval 4

Show layer [Button 2](#)
When the user clicks

Oval 5

Show layer [Button 3](#)
When the user clicks

Change state of Oval 5 to [Disabled](#)
When the timeline starts

Oval 6

Show layer [Button 4](#)
When the user clicks

Change state of Oval 6 to [Disabled](#)
When the timeline starts

Trigger Wizard



Action: Change state of ▼

On Object: Oval 4 ▼

To State: Normal ▼

When: State ▼

On: All of ▼

-  Picture 1
-  Rectangle 1
-  Rectangle 2
-  Oval 3

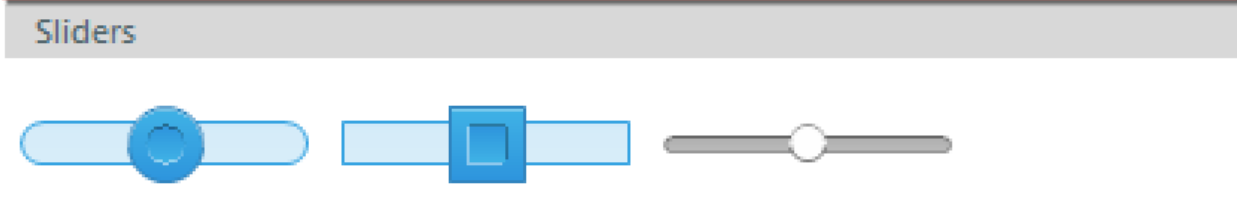
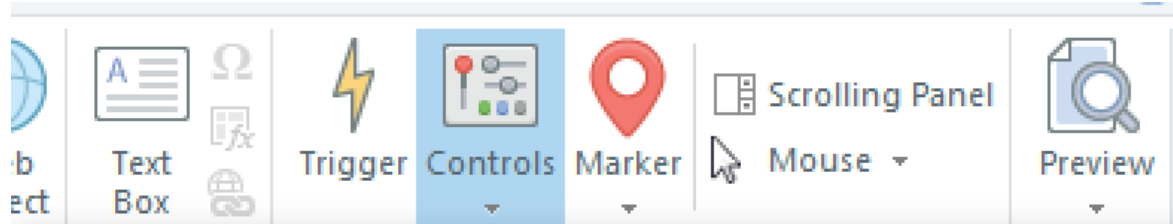
Is: ▼ Selected ▼

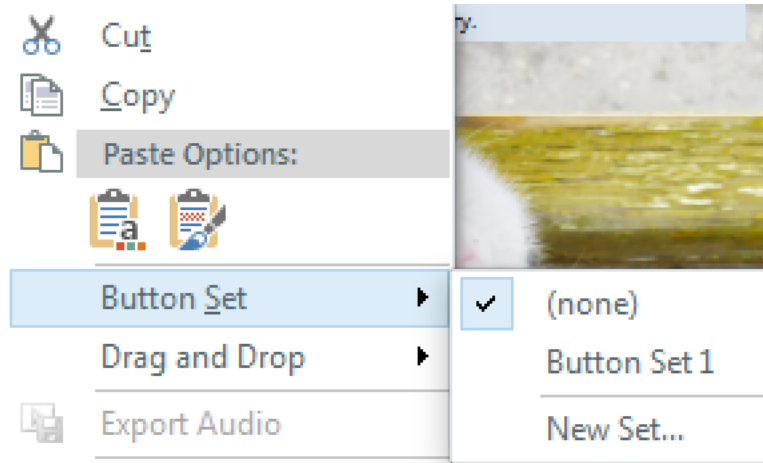
SHOW CONDITIONS

 LEARN MORE...

OK

CANCEL





Which of the follow is true of cats? Select all that apply and click Submit.

- A Cats have 84 muscles that control the outer ear.
- B Cats can't taste sweetness.
- C Cats sleep for 90% of their life.
- D Adult cats only meow when they're hungry.

Which of the follow is true of cats? Select all that apply and click Submit.

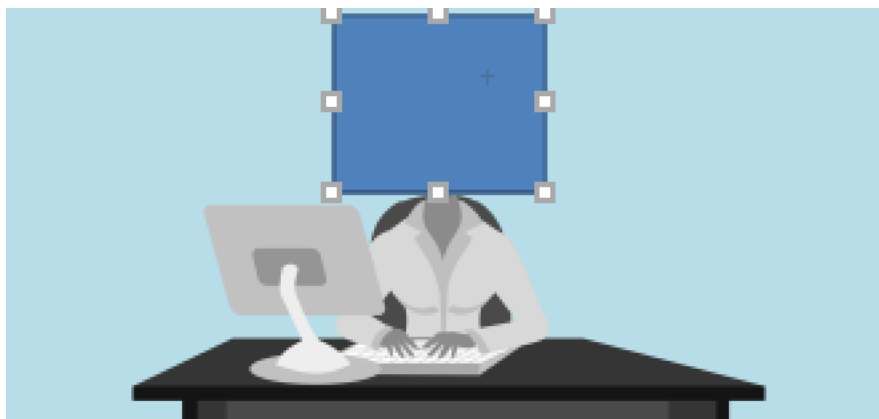
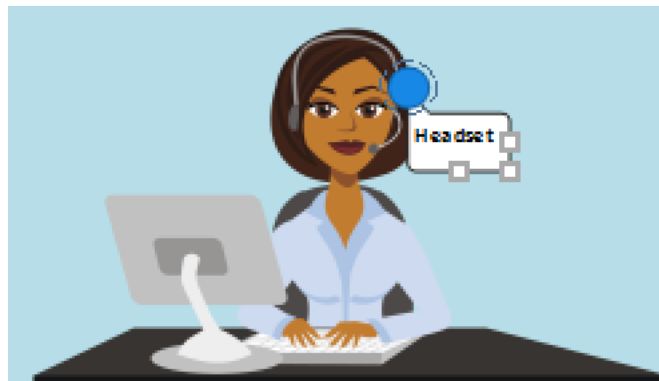
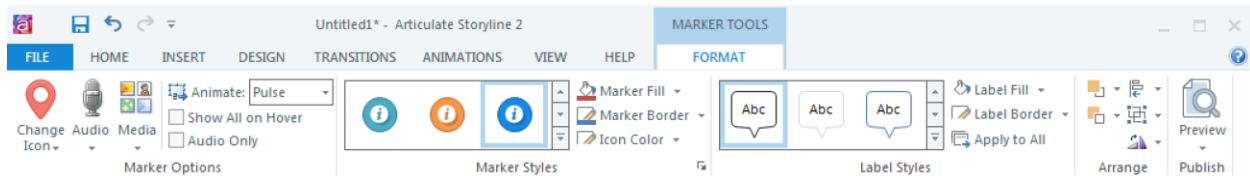
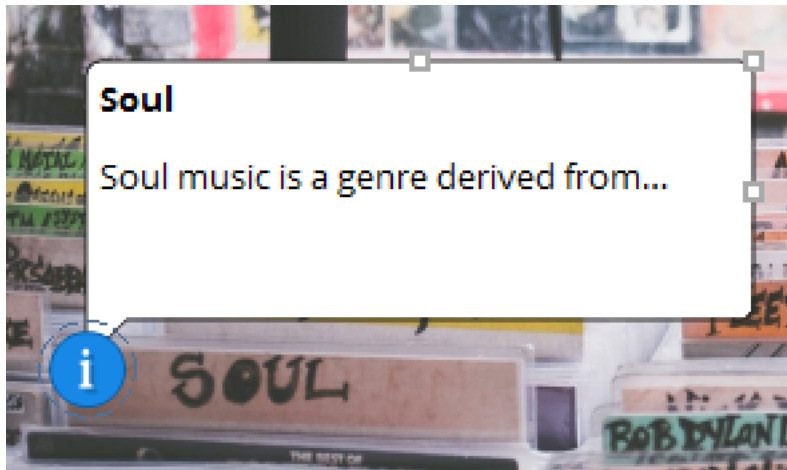
- A Cats have 84 muscles that control the outer ear.
- B Cats can't taste sweetness.
- C Cats sleep for 90% of their life.
- D Adult cats only meow when they're hungry.

Using the radio buttons below, select your level of agreement with each statement.

	Agree	Neutral	Disagree
I am afraid of heights.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I often dream about falling from large structures.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
Walking across bridges makes me feel nervous.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I love taking risks!	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>
I seek adventure wherever I go.	<input type="radio"/>	<input type="radio"/>	<input type="radio"/>

Using the radio buttons below, select your level of agreement with each statement.

	Agree	Neutral	Disagree
I am afraid of heights.	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
I often dream about falling from large structures.	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Walking across bridges makes me feel nervous.	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>
I love taking risks!	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
I seek adventure wherever I go.	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>





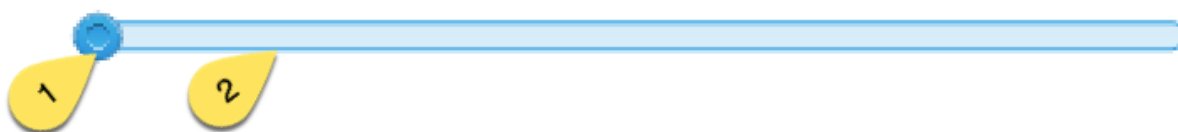
Toolbar icons: Object, Text Box, Trigger, Controls, Marker, Scrolling Panel, Mouse, Preview.

Buttons

- Button 1 (Standard rectangular button)
- Button 1 (Rounded button with a home icon)

Sliders

- Slider 1 (Blue track with a blue circular thumb)
- Slider 2 (Light blue track with a blue square thumb)
- Slider 3 (Grey track with a white circular thumb)



Software Interface: Untitled1* - Articulate Storyline 2

SLIDER TOOLS

DESIGN | FORMAT

Thumb Styles: [Black], [Grey], [Blue]

Track Styles: [Blue], [Light Blue], [Grey]

Arrange: Bring Forward, Send Backward, Align, Group, Rotate

Size: Height: 40 px, Width: 600 px

Publish

Untitled1* - Articulate Storyline 2

SLIDER TOOLS

FILE HOME INSERT DESIGN TRANSITIONS ANIMATIONS VIEW HELP

DESIGN FORMAT

Variable: Start: Initial:

Update: End: Step:

Slider Properties

Bring Forward Send Backward Arrange

Align Group Rotate

Height: Width: Size


Preview Publish

Trigger Wizard



Action:	Change state of	▼		
On Object:	Character 1	▼		
To State:	Angry	▼		
When:	Slider moves	▼		
Slider:	Slider 1	▼		
Condition:	== Equal to	▼	3	▼

SHOW CONDITIONS

 [LEARN MORE...](#)

OK

CANCEL

Triggers

📄
✍️
📄
📄
🗑️
⬆️
⬇️

(x)

➔ **Slider 1**






Jump to [1.2](#) After
 When the slider moves
 If Slider2 is [equal to 1.00](#)

Show layer [Two](#)
 When the slider moves
 If Slider2 is [equal to 2.00](#)

Show layer [Three](#)
 When the slider moves
 If Slider2 is [equal to 3.00](#)



Show layer [Four](#)
 When the slider moves
 If Slider2 is [equal to 4.00](#)

Show layer [Five](#)
 When the slider moves
 If Slider2 is [equal to 5.00](#)



FILE	HOME	INSERT	DESIGN	TRANSITIONS	ANIMATIONS	VIEW	HELP	DESIGN	FORM
 Animation Painter Advanced	 Duration: <input style="width: 50px;" type="text"/> None Effect Options ▾ Entrance Animations	 Duration: <input style="width: 50px;" type="text"/> None Effect Options ▾ Exit Animations	 Duration: <input style="width: 50px;" type="text"/> Add Motion Path ▾ Motion Paths	 Preview Publish					

The image displays a timeline interface for a sequence of three blue rectangles. The top section shows three blue rectangles arranged horizontally. Below them is a timeline panel with three tracks labeled "Rectangle 1", "Rectangle 2", and "Rectangle 3". The timeline has a scale from 0 to 6 seconds, with major ticks every 1 second. A vertical blue arrow points to the start of the sequence at 0 seconds. The "Rectangle 1" track shows a rectangle from 0 to 1 second. The "Rectangle 2" track shows a rectangle from 1 to 2 seconds. The "Rectangle 3" track shows a rectangle from 3 to 4 seconds. A vertical line labeled "End" is positioned at 5 seconds. The interface includes a "Timeline" tab, "States" and "Notes" tabs, and a control bar at the bottom with play, stop, and other navigation icons.

Track	Start Time	End Time
Rectangle 1	0s	1s
Rectangle 2	1s	2s
Rectangle 3	3s	4s

















★ Duration:  

None ★ Effect Options ▾

★ Duration:  

None ★ Effect Options ▾

Ac

 None	 Fade	 Grow	 Fly In
 Float In	 Split	 Wipe	 Shape
 Wheel	 Random Bars	 Spin	 Spin & Grow
 Grow & Spin	 Zoom	 Swivel	 Bounce

★ Duration: 00.75

★ Duration:

Fade Effect Options

None Effect Options

Exit Animations

Enter

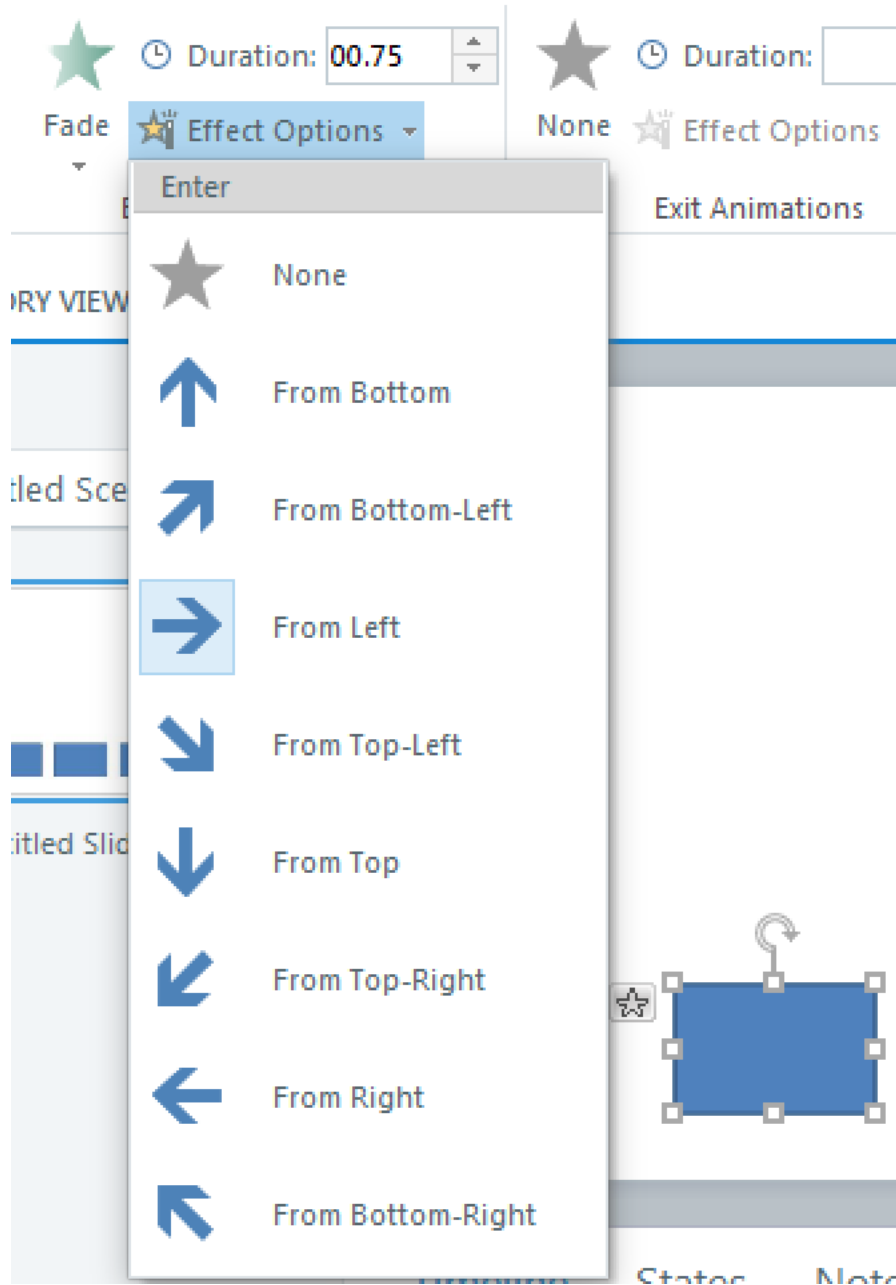
- ★ None
- ↑ From Bottom
- ↗ From Bottom-Left
- From Left
- ↘ From Top-Left
- ↓ From Top
- ↖ From Top-Right
- ← From Right
- ↙ From Bottom-Right

RY VIEW

itled Sce

itled Slic

States Note



ANIMATIONS VIEW HELP FORMAT

Duration:

Effect Options ▾

Animations

Add Motion Path ▾

Duration:

Path Options ▾

Preview

Basic

- Lines
- Arcs
- Turns

Shapes

- Circle
- Square
- Equal Triangle
- Trapezoid

Custom

- Freeform
- Scribble
- Curve

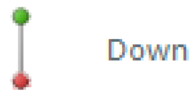




★ Path Options ▾

Preview

Direction



Down



Left



Right



Up

Origin



Locked



Unlocked

Easing



Direction



Speed



Path



Reverse Path Direction



Relative Start Point

FILE HOME INSERT DESIGN **TRANSITIONS** ANIMATIONS VIEW HELP

None Fade Push Split Random Bars Circle Diamond Plus In

Duration: 00.50

Effect Options- Apply to All

Transitions to This Slide

STORY VIEW 1.3 Toggle Switch 1.4 TPLO 1.1 Opening

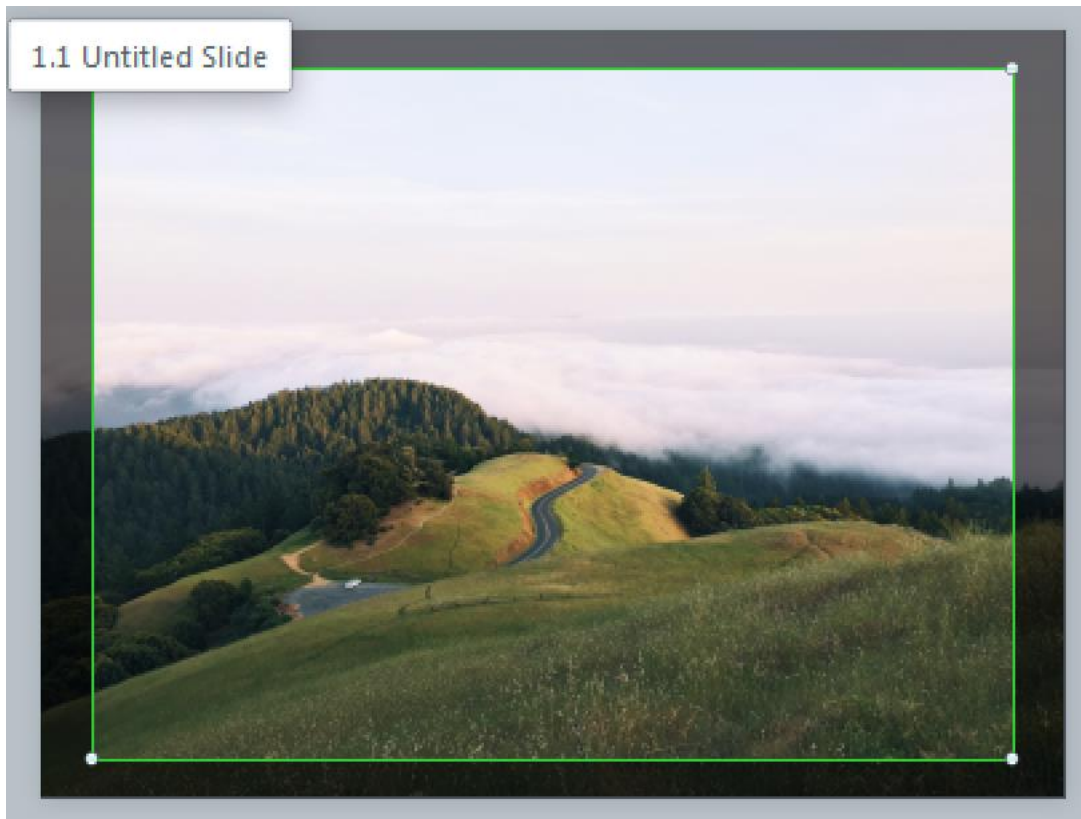
1 Untitled Scene

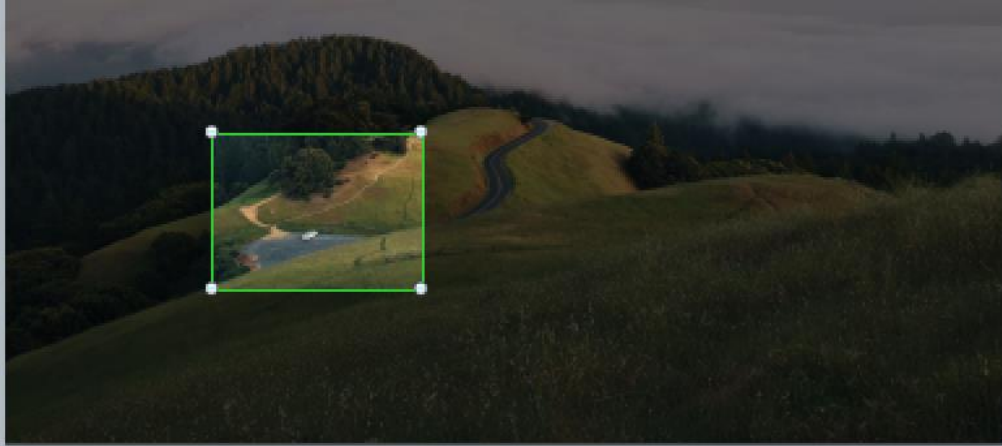
1.1 Opening 1.2 TPLO 1.3 Toggle Switch 1.4 TPLO

Triggers

FILE HOME INSERT **DESIGN**

New Slide Slide Layer Convert to Freeform Slide Zoom Region Record Screen





Timeline States Notes

	1s	2s	3s	4s	5s	6s
<input checked="" type="checkbox"/> <input checked="" type="checkbox"/>						
<input checked="" type="checkbox"/> <input type="checkbox"/> Zoom Regi...				<input checked="" type="checkbox"/> Zoom 1		End
<input checked="" type="checkbox"/> <input type="checkbox"/> Picture 1	photo-1431887773042-803ed52be...					




Timeline States Notes

1s 2s 3s 4s 5s 6s

	<input type="checkbox"/>	Zoom Regi...	Zoom 1 Zoom 2
	<input type="checkbox"/>	Picture 1	photo-1431887773042-803ed52bed26.jpeg

Chapter 5: Using Variables, Conditions, and JavaScript


Triggers



A toolbar for the 'Triggers' section. It contains eight icons: a document, a document with a pencil, two overlapping documents, a document with a plus sign, a trash can, an upward-pointing triangle, a downward-pointing triangle, and a close button (a square with an 'X') which is highlighted with a red border.

Variables

Name	Type	Default Value	Use Count
------	------	---------------	-----------



Variables

Variables panel with a table and toolbar. The table has columns for Name, Type, Default Value, and Use Count. The toolbar below the table includes a plus sign, a document with a pencil, two overlapping documents, and a trash can.

LEARN MORE... OK CANCEL

Variable ✕

Name:

Type:

Value:

Trigger Wizard ✕

Action:

Variable:

Operator:

Value:

When:

Object:

What is TPLO?

Tibial-Plateau-Levelling Osteotomy (TPLO)

TPLO is a surgery that aims to stabilize the structural integrity of a dog's knee after a Cranial Cruciate Ligament (CCL) rupture – the equivalent of a ruptured ACL in humans..

Most often, these tears occur because of the structure of your dog's knee.



Triggers



Button 1

Add AFTER_Client1 to AFTER_Calculate
When the user clicks

Add AFTER_Client2 to AFTER_Calculate
When the user clicks

Add AFTER_Client3 to AFTER_Calculate
When the user clicks


Client1

Variables



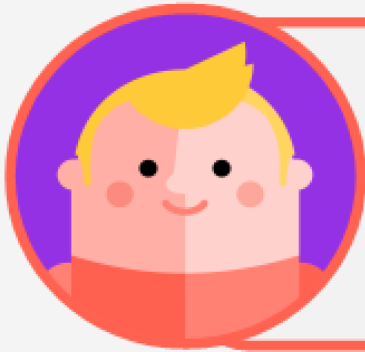
Name	Type	Default Value	Use Count
AFTER_Calculate	Number	0	<u>4</u>
AFTER_Client1	Number	0	<u>2</u>
AFTER_Client2	Number	0	<u>2</u>
AFTER_Client3	Number	0	<u>2</u>
Client1	Number	0	<u>1</u>
Client2	Number	0	<u>1</u>
Client3	Number	0	<u>1</u>



 [LEARN MORE...](#)

OK

CANCEL



Doug started a new business and he wants to know how much he was paid last month. He had three clients. Client 1 paid him \$708.00, Client 2 has not yet paid Doug, and Client 3 paid him \$450.00.

Enter Doug's client payments, below, and click Calculate to find out how much money Doug earned last month.

Client 1:

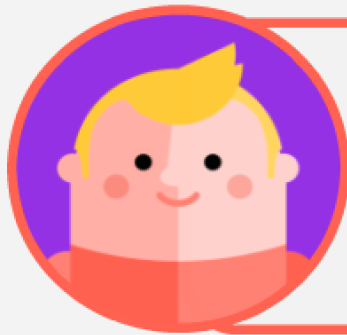
Client 2:

Client 3:

= \$

**%AFTER_Calcul
ate%**

Calculate



Doug started a new business and he wants to know how much he was paid last month. He had three clients. Client 1 paid him \$708.00, Client 2 has not yet paid Doug, and Client 3 paid him \$450.00.

Enter Doug's client payments, below, and click Calculate to find out how much money Doug earned last month.

Client 1:

Client 2:

Client 3:

= \$ 1158

Calculate

What is TPLO?

Tibial-Plateau-Leveling Osteotomy (TPLO)

TPLO is a surgery that aims to stabilize the structural integrity of a dog's knee after a Cranial Cruciate Ligament (CCL) rupture – the equivalent of a ruptured ACL in humans..

Most often, these tears occur because of the structure of your dog's knee.



Triggers



Slide Triggers

Change state of Oval 4 to [Disabled](#)
When the timeline starts

Change state of Oval 5 to [Disabled](#)
When the timeline starts

Change state of Oval 6 to [Disabled](#)
When the timeline starts


Slide Layers

Variables



Name	Type	Default Value	Use Count
AFTER_Oval3	True/False	False	<u>3</u>
AFTER_Oval4	True/False	False	<u>3</u>
AFTER_Oval5	True/False	False	<u>3</u>



 [LEARN MORE...](#)

OK


CANCEL

Trigger Wizard



Action:	Adjust variable	▼	
Variable:	AFTER_Oval3	▼ ...	
Operator:	= Assignment	▼	
Value:	Value	▼ True	▼
When:	User clicks	▼	
Object:	Oval 3	▼	

SHOW CONDITIONS

 LEARN MORE...

OK

CANCEL

Add Trigger Condition



AND/OR:

AND



List:



Variables



Shapes



Window

If:

AFTER_Oval3



Operator:

== Equal to



Type:

Value



Value:

True



LEARN MORE...

OK


CANCEL

Variables



Name	Type	Default Value	Use Count
AFTERDogName	Text		3
TextEntry	Text		1



 [LEARN MORE...](#)

OK

CANCEL

_____ will only use the washroom in the house.
Their owner is very upset. It's likely _____ will need
obedience training.

How will you ensure all of your colleagues feel respected in the workplace?

↳ Lorem ipsum dolor sit amet, consectetur adipiscing elit. Maecenas porttitor congue massa. Fusce posuere, magna sed pulvinar ultricies, purus lectus malesuada libero, sit amet commodo magna eros quis urna.

↳ Nunc viverra imperdiet enim. Fusce est. Vivamus a tellus.

↳ Pellentesque habitant morbi tristique senectus et netus et malesuada fames ac turpis egestas. Proin pharetra nonummy pede. Mauris et orci.

Your Journal Entries

↳ Lorem ipsum dolor sit amet, consectetur adipiscing elit. Maecenas porttitor congue massa. Fusce posuere, magna sed pulvinar ultricies, purus lectus malesuada libero, sit amet commodo magna eros quis urna.

↳ Nunc viverra imperdiet enim. Fusce est. Vivamus a tellus.

↳ Pellentesque habitant morbi tristique senectus et netus et malesuada fames ac turpis egestas. Proin pharetra nonummy pede. Mauris et orci.

References





Name	Type	Default Value	Use Count
AFTERToggle	True/False	False	6
AFTERTranscript	Text		2











 [LEARN MORE...](#)

OK

CANCEL

Triggers  



Layer Triggers





Show layer [Transcript](#)
When [AFTERToggle](#) changes
If AFTERToggle is [equal to True](#)

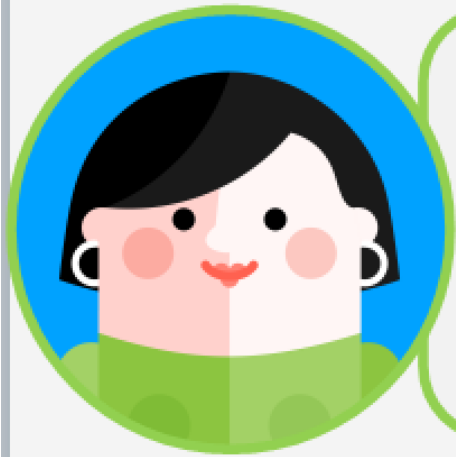
Hide layer [Transcript](#)
When [AFTERToggle](#) changes
If AFTERToggle is [equal to False](#)

Rectangle 1

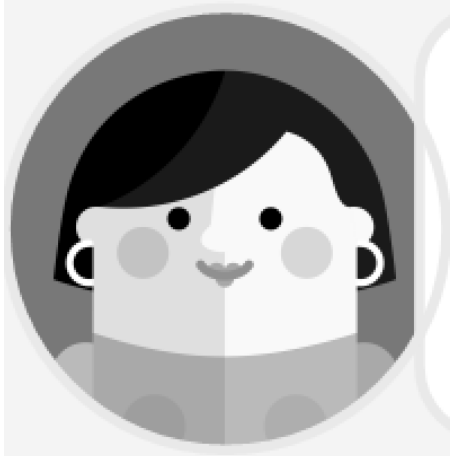
Toggle variable AFTERToggle
When the user clicks

Slide Layers  

 **Toggle**   



Mmmm... cupcakes....



Mmmm... cupcakes...

%AFTERtranscript%

Transcript



Mmmm... cupcakes....

Cupcake ipsum dolor sit amet dessert dessert candy canes cake. Fruitcake pastry bonbon muffin jelly dragée candy canes tootsie roll halvah.

Javascript

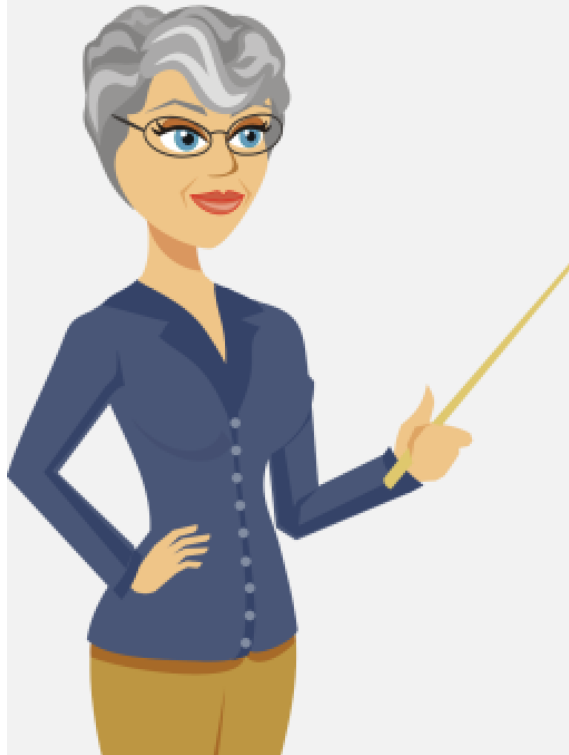


```
var player = GetPlayer();  
var content = player.GetVar("Words");  
var matches = content.match(/\S+\s*/g);  
var numWords = matches !== null ? matches.length : 0;  
  
player.SetVar("Count",numWords);
```

OK

CANCEL

Why do you love Science? Tell me in 30 words or less.
(check your word count at the bottom of the text entry field)



type your text here

Click for Word Count

=

%AfterCount%

Why do you love Science? Tell me in 30 words or less.
(check your word count at the bottom of the text entry field)



the quick brown fox jumped over the purple log

[Click for Word Count](#)

= 9



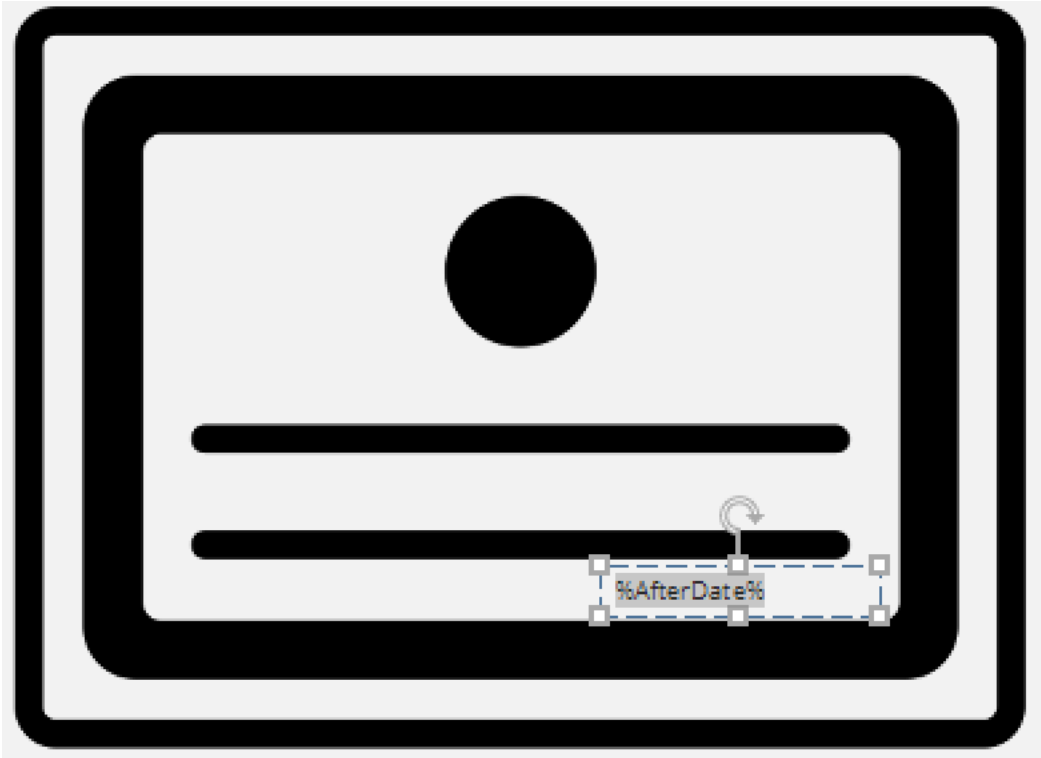
Javascript



```
window.print();
```

OK

CANCEL



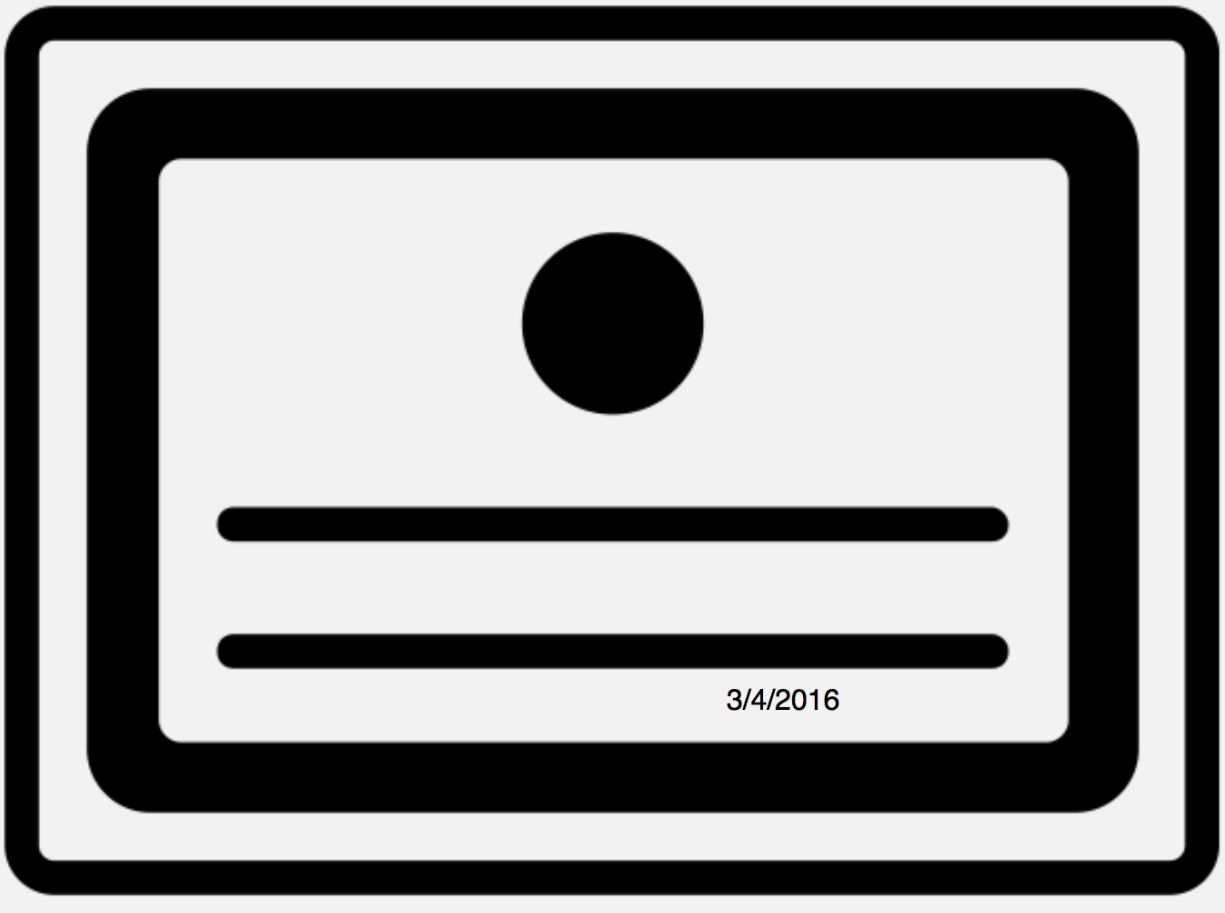
Javascript



```
var currentTime = new Date()
var month = currentTime.getMonth() + 1
var day = currentTime.getDate()
var year = currentTime.getFullYear()
var dateString=month + "/" + day + "/" + year
var player = GetPlayer();
player.SetVar("Date",dateString);
```

OK

CANCEL



3/4/2016

```
myWindow=window.open|  
("http://ashleychiasson.com/blog/about/","", "width=550,height=400,toolb  
ar=0,menubar=0,location=0,status=1,scrollbars=1,resizable=1,left=0,top  
=0");
```

```
    var myVar = setTimeout(function(){closeWin()},4000);
```

```
    function closeWin()    {  
        myWindow.close();  
        clearTimeout(myVar);  
    };
```

OK

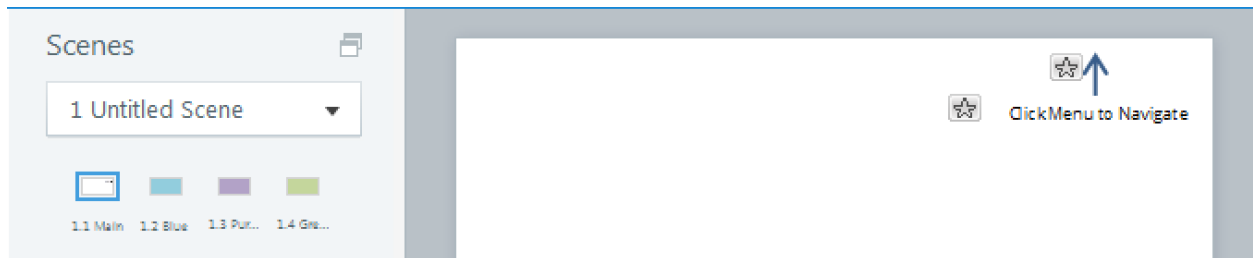
CANCEL

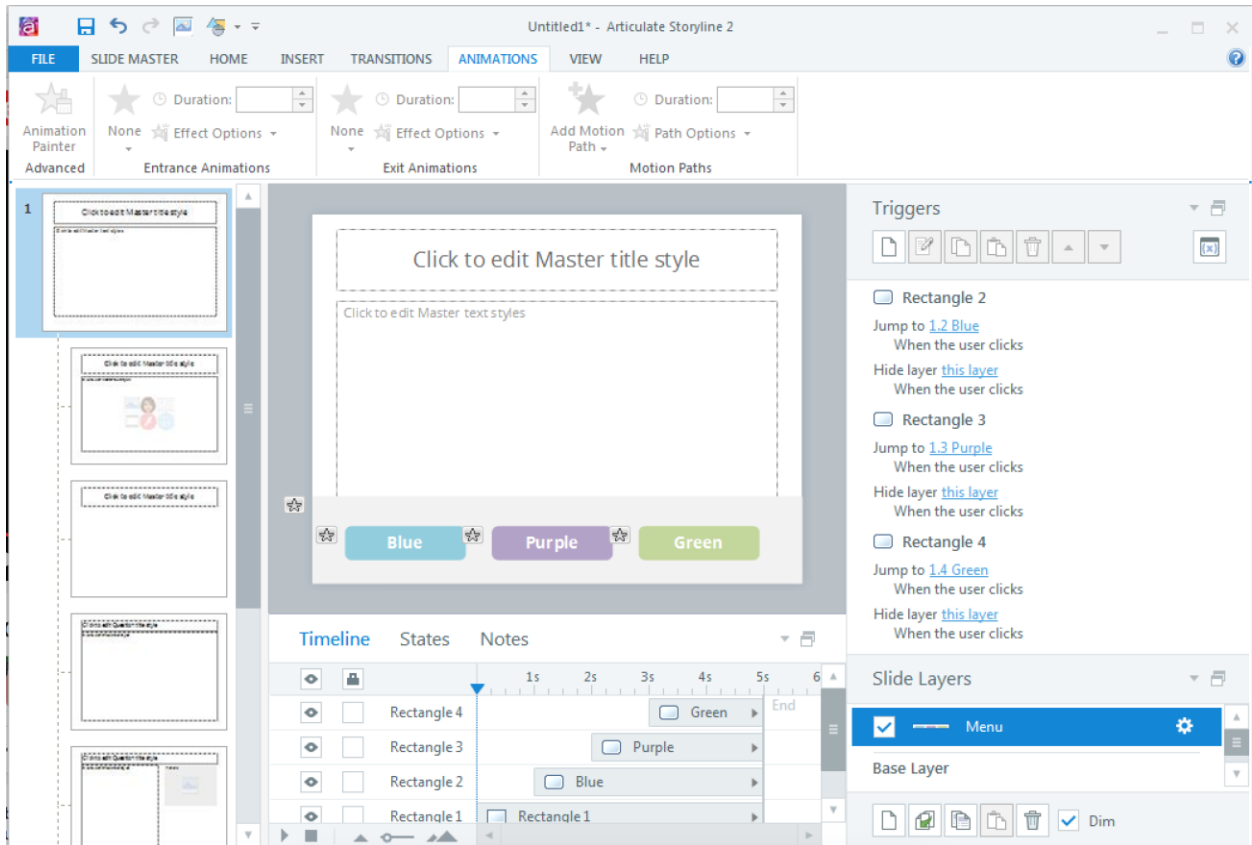


ashleychiasson.com

ashley chiasson, m.ed

INSTRUCTIONAL DESIGNER & CONSULTANT






Variables



Name	Type	Default Value	Use Count
Menu	Text	out	<u>0</u>



 [LEARN MORE...](#)

OK

CANCEL

Triggers



Slide Triggers

Show layer [Menu](#)
When [Menu](#) changes
If [Menu](#) is [equal to in](#)

Hide layer [Menu](#)
When [Menu](#) changes
If [Menu](#) is [equal to out](#)

Slide Layers



 [Menu](#)

Base Layer

 [Clean](#)



Blue

Purple

Green

Javascript



```
var newWin=window.open("certificate.html", "certificate",  
"status=0,scrollbars=0,width=600,height=480");
```

OK

CANCEL


```

certificate - Notepad
File Edit Format View Help
<!DOCTYPE HTML><HTML><HEAD><!-- saved from url=(0014)about:internet --><TITLE>Certificate</TITLE>
<STYLE>

.result {
    position:absolute;
    left:200px;
    top:150px;
    width:360px;
    font-family:Futura, Helvetica, Arial, sans-serif;
    font-size: 26px;
    color:#000000;
    z-index:2;
}
}
.bgimage{
    position:relative;
    z-index:1;
}
</STYLE><meta http-equiv="Content-Type" content="text/html; charset=UTF-8"></HEAD><BODY><div class='bgimage'><img
src='CertBG.png'></div>
<SCRIPT> //this grabs the player object from the parent (launching window)      var
player=window.opener.GetPlayer(); //now we pull a field value. You can pull as many as you like. That replace
jumble lets you bring over text fields with multiple lines.      var learnerName=player.GetVar
("After learner").replace(/(\r\n|\r|\n)/g, '<br />');      document.write("<div class='result'>"+learnerName
+ "<br /><br /></div>"); </SCRIPT></BODY></HTML>

```

Chapter 5_Exercise 8_test - Storyline output

Name	Date Modified	Size	Kind
amplaunch.html	Today, 4:41 PM	5 KB	HTML
CertBG.png	Today, 2:53 PM	22 KB	PNG image
certificate.html	Today, 5:04 PM	936 bytes	HTML
meta.xml	Today, 4:41 PM	781 bytes	XML
mobile	Today, 4:41 PM	--	Folder
story_content	Today, 4:41 PM	--	Folder
story_html5.html	Today, 4:41 PM	5 KB	HTML
story_unsupported.html	Jul 23, 2015, 3:42 PM	366 bytes	HTML
story.html	Today, 4:41 PM	4 KB	HTML
story.swf	Today, 4:41 PM	387 KB	SWF file



s3.amazonaws.com



Certificate of Completion for Ashley Chiasson



What number am I thinking of?
(click the button to find out)

Click Me



What number am I thinking of?
(click the button to find out)

Click Me

%randnum%

Javascript



```
var randomnumber = Math.floor((Math.random()*10)+1);  
var player = GetPlayer();  
player.SetVar("randnum",randomnumber);
```

OK

CANCEL



What number am I thinking of?
(click the button to find out)

Click Me

3

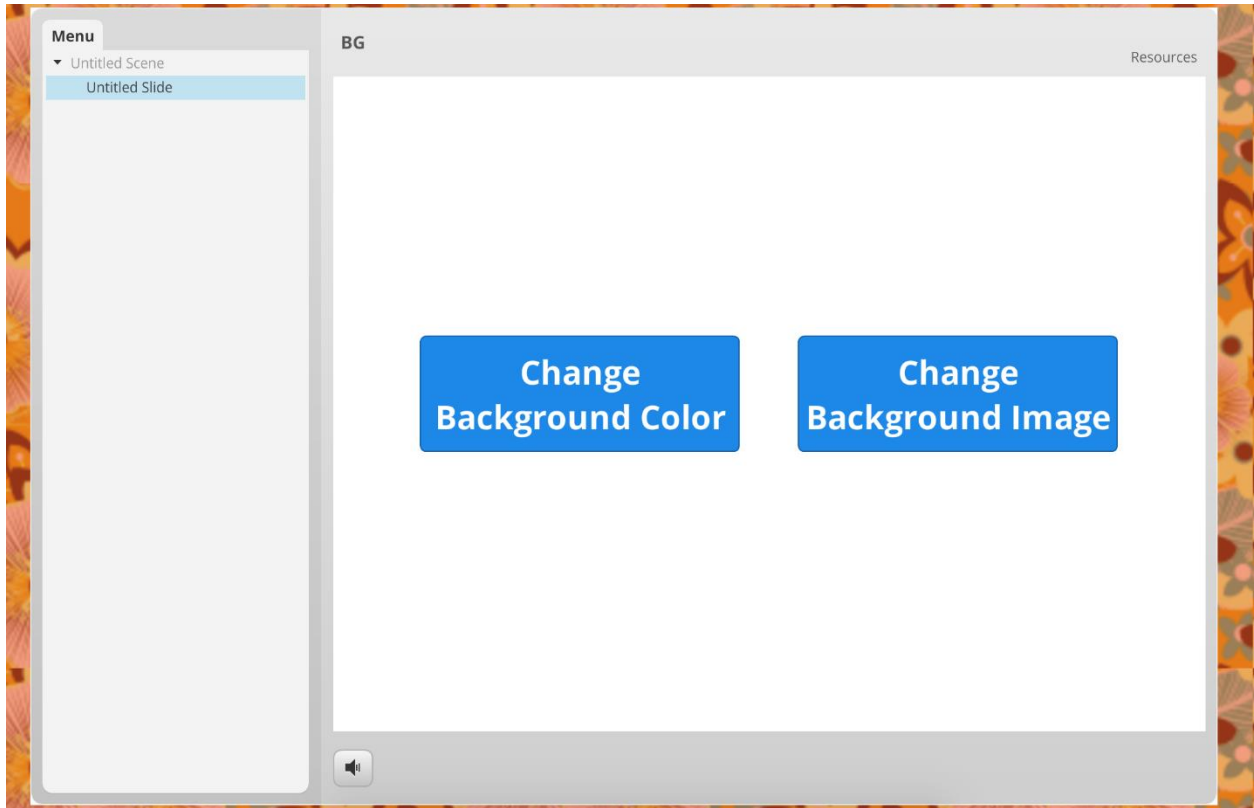
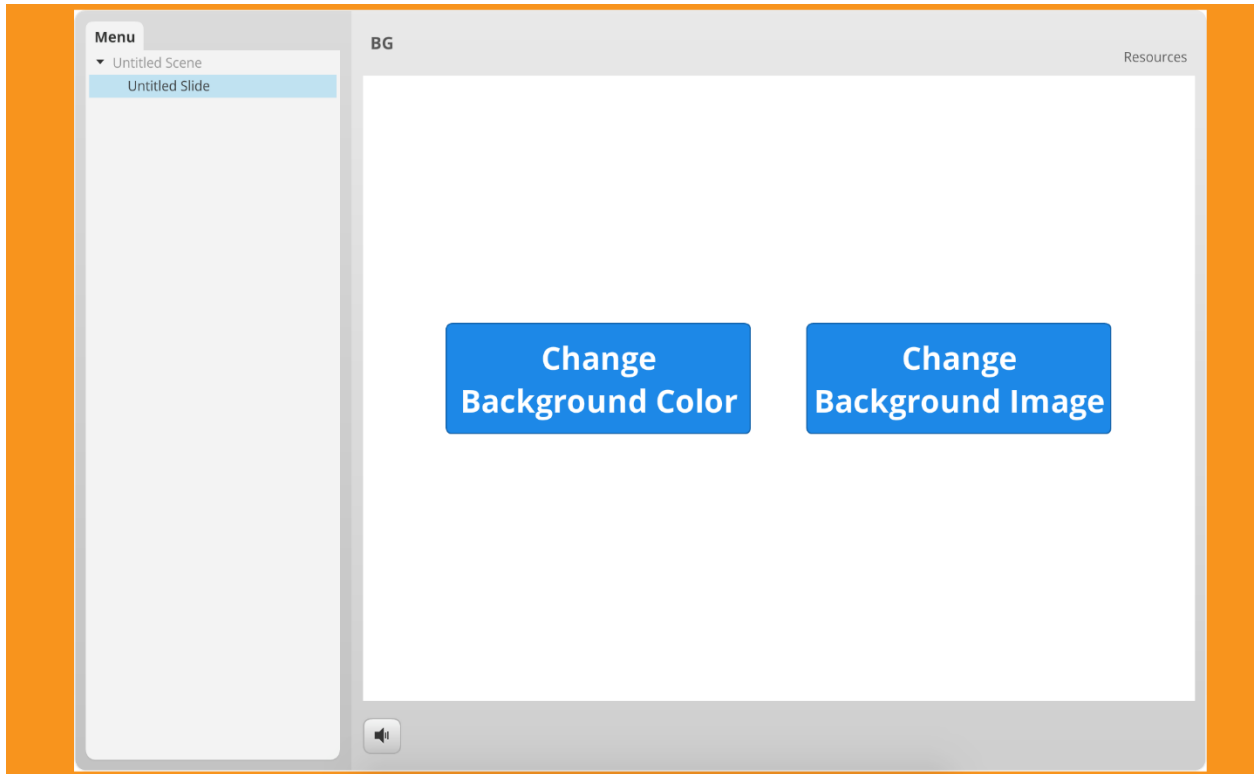


From "<http://s3.amazonaws.com>":

HAHA! I made you click the button.

OK

Click Me



Chapter 6: Assessing Learners

Insert Slides

Graded Survey Freeform Draw From Bank Result Slides


Templates

Basic Layouts


Quizzing

Screen Recordings


Import



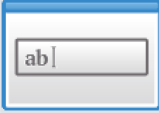
True/False



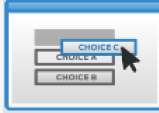
Multiple Choice




Multiple Response



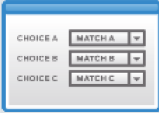
Fill-in-the-Blank




Word Bank




Matching Drag-and...




Matching Drop-down



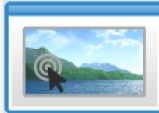
Sequence Drag-and...




Sequence Drop-down



Numeric



Hotspot



Multiple Response

Multiple Response is a graded question that requires the user to select all of the correct choices from a maximum of 10 possible choices. Any number of choices can be correct, and the user must select all correct choices for the question to be graded as correct.

INSERT CANCEL

Untitled1* - Articulate Storyline 2

FILE QUESTION HELP

Cut Copy Paste New Slide Insert Text Feedback: By Question Results Slide: None Star Score: By Question Attempts: 1 Shuffle: Answers Display Scoring Media Audio Player Preview Publish

STORY VIEW 1.2 Multiple C...

Scenes

1 Untitled Scene

1.1 Untitled Slide

1.2 Multiple Choice

Enter the question

Enter the choices

Correct	Choice
A	Click to enter a choice
B	
C	

Set feedback and branching

	Feedback	Points
Correct	That's right! You selected the correct response. MORE...	10
Incorrect	You did not select the correct response. MORE...	0
Post-quiz review	MORE...	-

Question

Form View Slide View

Slide 2 of 2 "Clean"

Insert Slides



Templates

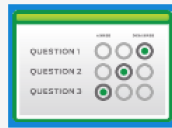
Basic Layouts

Quizzing

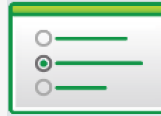
Screen Recordings

Import

Graded **Survey** Freeform Draw From Bank Result Slides



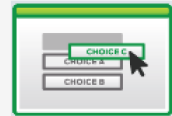
Likert Scale



Pick One



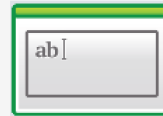
Pick Many



Which Word



Short Answer



Essay



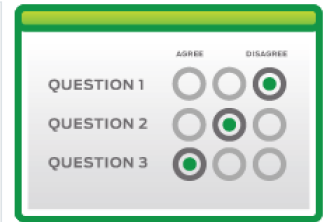
Ranking Drag-and-D...



Ranking Drop-down



How Many



Likert Scale

Likert Scale is a survey question that allows the user to choose the response that best represents his or her opinion relative to a series of statements. There is a maximum of 10 statements for each Likert Scale question.

INSERT

CANCEL

Untitled1* - Articulate Storyline 2

FILE QUESTION HELP

Cut Copy Paste New Slide Insert Text

Feedback: None Shuffle: Answers Require: User must answer Results Slide: None Display

Media Audio Player Preview Publish

STORY VIEW 1.3 Pick One

Scenes

1 Untitled Scene

1.1 Untitled Slide

1.2 Multiple Choice

1.3 Pick One

1

Enter the question

Enter the choices

Choice
A Click to enter a choice
B
C
D
E
F

2

3

4

Question

Form View Slide View

Slide 3 of 3 "Clean"

Insert Slides



Templates

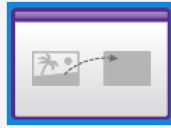
Basic Layouts

Quizzing

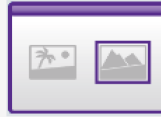
Screen Recordings

Import

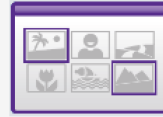
Graded Survey **Freeform** Draw From Bank Result Slides



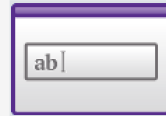
Drag and Drop



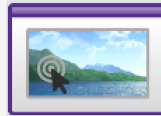
Pick One



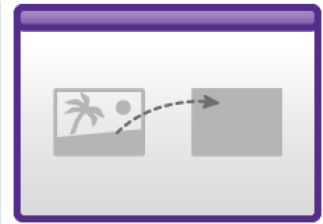
Pick Many



Text Entry



Hotspot

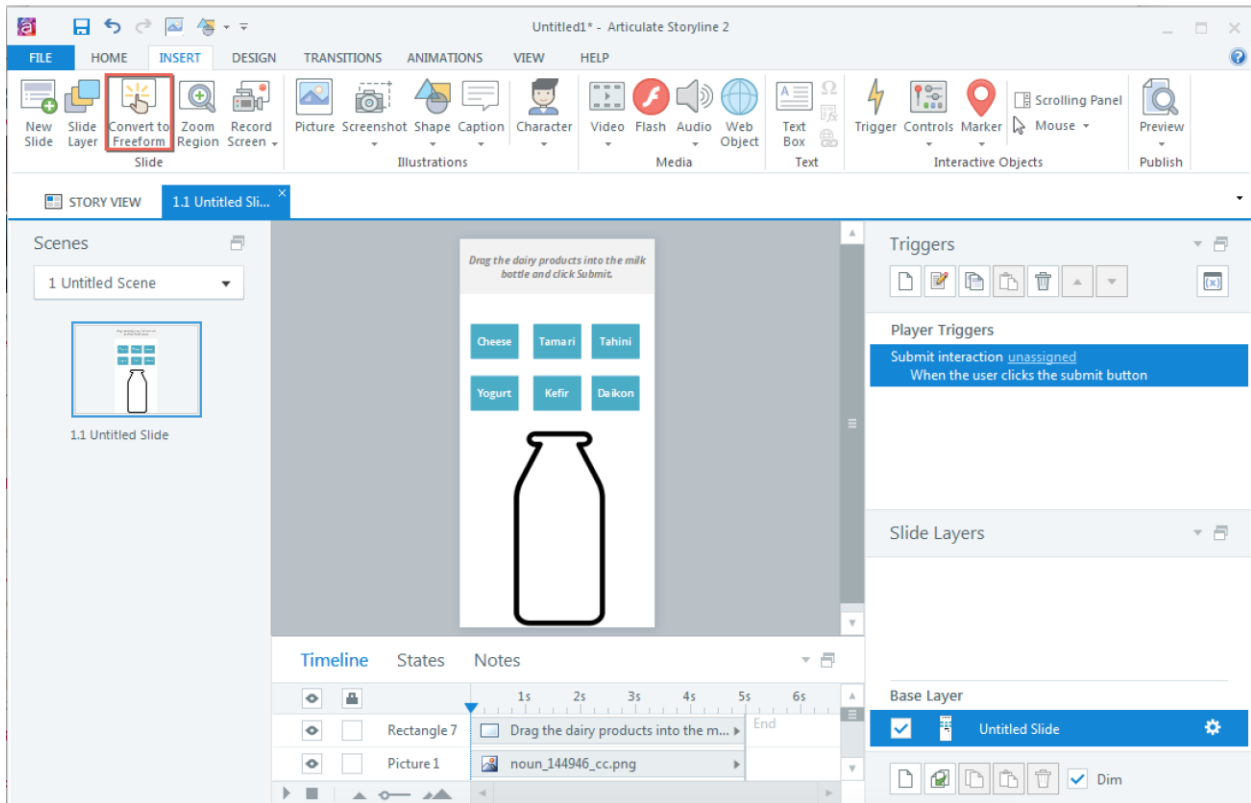


Drag and Drop

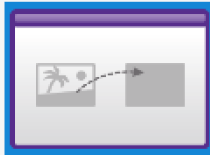
Drag-and-Drop questions create interactivity by setting shapes as drag items and drop targets.

INSERT

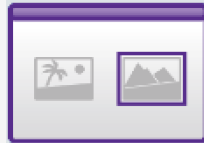
CANCEL



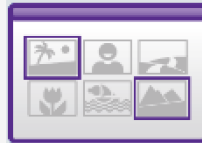
Convert Slide to Freeform Question



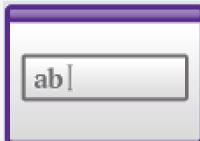
Drag and Drop



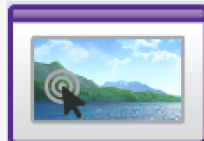
Pick One



Pick Many



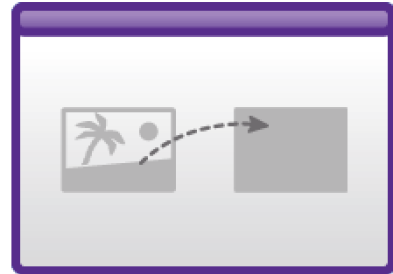
Text Entry



Hotspot



Shortcut Key



Drag and Drop

Drag-and-Drop questions create interactivity by setting shapes as drag items and drop targets.

OK

CANCEL

Untitled1* - Articulate Storyline 2

FILE QUESTION HELP

Cut Copy Paste New Slide Insert Text

Feedback: By Question Results Slide: None Score: By Question Attempts: 1

Shuffle: None Display Scoring Player Preview Publish

STORY VIEW 1.1 Drag and ...

Scenes

1 Untitled Scene

1.1 Drag and Drop

Drag items and drop targets

Drag Item	Drop Target
A <input type="checkbox"/> Rectangle 1 - "Cheese"	Picture 1 - "noun_144946_cc.png"
B <input type="checkbox"/> Rectangle 2 - "Yogurt"	Picture 1 - "noun_144946_cc.png"
C <input checked="" type="checkbox"/> Rectangle 3 - "Kefir"	Picture 1 - "noun_144946_cc.png"
D <input type="checkbox"/> Click to enter a choice	

Set feedback and branching

	Feedback	Points
Correct	That's right! You selected the correct response. MORE...	10
Incorrect	You did not select the correct response. MORE...	0
Post-quiz review	MORE...	-

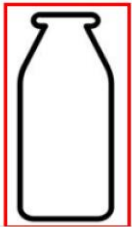
Question

Form View Slide View

Drag the dairy products into the milk bottle and click Submit.

Cheese Tamarl Tahini

Yogurt Kefir Dalkon



Untitled1* - Articulate Storyline 2

FILE QUESTION HELP

Cut Copy Paste New Slide Insert Text

Feedback: By Question Results Slide: None


Score: By Question Attempts: 1

Player Preview Publish

STORY VIEW 1.1 Drag and ...

Scenes

1 Untitled Scene



1.1 Drag and Drop

Drag items and drop targets

Drag Item	Drop Target
Rectangle 2 - "Yogurt"	"Rectangular Hotspot .."
C Rectangle 3 - "Kefir"	Hotspot 1 - "Rectangular Hotspot .."
D Rectangle 4 - "Tamari"	(None)
E Rectangle 5 - "Tahini"	(None)
Rectangle 6 - "Dahi"	(None)

Set feedback and branching

	Feedback	Points
Correct	That's right! You selected the correct response.	10
Incorrect	You did not select the correct response.	0
Post-quiz review		-

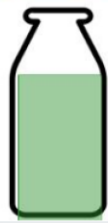
Question

Form View Slide View

Drag the dairy products into the milk bottle and click Submit.

Cheese Tamari Tahini

Yogurt Kefir Dahi



Drag & Drop Options
✕

Drag Item Options

Return item to start point if dropped outside

any drop target
▼

Reveal drag items one at a time ...

Drop Target Options

Snap dropped items to drop target


Tile
▼

Allow only one item in each drop target

Feedback

Delay item drop states until interaction is submitted

OK
CANCEL

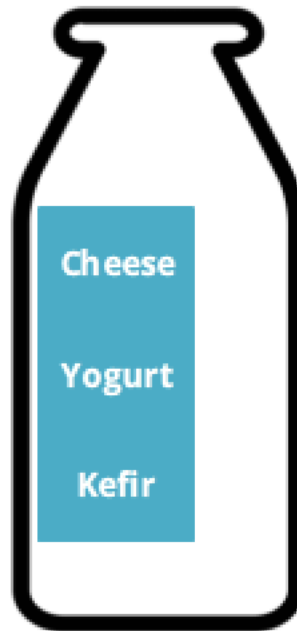
 Drag & Drop Options	🗨️ Feedback: By Question	📄 Results Slide: None	★ Score: By Question
	🔄 Shuffle: None	🔒 Attempts: 1	Display Scoring

Drag the dairy products into the milk bottle and click Submit.

Tamari

Tahini

Daikon



SUBMIT

Chapter 6_Exercise 1.story* - Articulate Storyline 2

FILE QUESTION HELP

Cut Copy Paste New Slide Paste ABC Feedback: By Question Results Slide: By Question Score: By Question Attempts: 1 Shuffle: None None Player Preview Publish

Clipboard Insert Text Display Scoring Publish

STORY VIEW 1.2 After

Scenes

1 Untitled Scene

1.1 Exercise 1.2 After

Enter the choices

	Correct	Choice
A	<input checked="" type="radio"/>	A - "Group"
B	<input type="radio"/>	B - "Group"
C	<input type="radio"/>	C - "Group"
D		Click to enter a choice

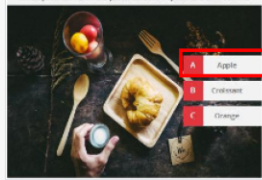
Set feedback and branching

	Feedback	Points
Correct	That's right! You selected the correct response. MORE...	10
Incorrect	You did not select the correct response. MORE...	0
Post-quiz review	MORE...	-

Question

Form View Slide View

Which food item is on the plate? Select an option and click Submit.



Enter the choices

	Correct	Choice	
A	<input checked="" type="checkbox"/>	<input type="checkbox"/> Rectangle 5 - "A"	▲ ☰ ▼
B	<input checked="" type="checkbox"/>	<input type="checkbox"/> Rectangle 6 - "B"	
C	<input checked="" type="checkbox"/>	<input type="checkbox"/> Rectangle 7 - "C"	
D		Click to enter a choice	

Set feedback and branching

	Feedback		Points
Correct	That's right! You selected the correct response.	MORE...	10
Incorrect	You did not select the correct response.	MORE...	0
Post-quiz review		MORE...	-

FILE QUESTION HELP

Clipboard Insert Text

Feedback: By Question Results Slide: By Question

Shuffle: None None

Attempts: 1

Player Preview Publish

STORY VIEW 1.2 After

Enter acceptable answers Answers are case sensitive

Acceptable Answers

A 3

B Three

C Click to enter a choice

Field to evaluate: Text Entry Submit Button: (No Button) Submit Keys: X


Set feedback and branching

	Feedback	Points
Correct	That's right! You selected the correct response.	10
Incorrect	You did not select the correct response.	0
Post-quiz review		-

Question

Form View Slide View

How many dogs are in this image? Enter your response and click Submit.



How many dogs are in this image? Enter your response and click Submit.

type your text here



Form View Slide View

Triggers

Set TextEntry equal to the typed value
When the control loses focus

Player Triggers

Slide Layers

Untitled1* - Articulate Storyline 2


FILE QUESTION HELP

Cut Copy Paste New Slide Insert Text Feedback: By Question Results Slide: None Attempts: 1 Submit: By Player Button Score: By Question Player Preview Publish

STORY VIEW 1.1 Hotspot

Add hotspot areas

Select the coffee bean and click Submit.



CHOOSE IMAGE... ADD HOTSPOT X


Edit the hotspots

Correct	Hotspot Name
A	Add the first oval or rectangle hotspot.

Question

Form View Slide View

Select the coffee bean and click Submit.



Set feedback and branching

	Feedback	Points
Correct	That's right! You selected the correct response.	10
Incorrect	You did not select the correct response.	0
Post-quiz review		

Untitled1* - Articulate Storyline 2

FILE QUESTION HELP

Cut Copy Paste New Slide Text Feedback: By Question Results Slide: By Question Attempts: 1 Submit: By Player Button Shuffle: None Display Scoring Player Preview Publish

STORY VIEW 1.1 Hotspot

Add hotspot areas

Select the coffee bean and click Submit.

CHOOSE IMAGE... ADD HOTSPOT X

Edit the hotspots

Correct	Hotspot Name
<input type="radio"/>	Rectangular Hotspot 1
<input checked="" type="radio"/>	Oval Hotspot 2
<input type="radio"/>	Rectangular Hotspot 3
<input type="radio"/>	Rectangular Hotspot 4

Question

Form View Slide View

Select the coffee bean and click Submit.

Set feedback and branching

	Feedback	Points
Correct	That's right! You selected the correct response.	10
Incorrect	You did not select the correct response.	0
Post-quiz review		-

PRESS THE KEY OR KEY COMBINATION:

This interaction will be submitted immediately when the user attempts a key combination.

Set feedback and branching

	Feedback		Points
Correct	That's right! You selected the correct response.	MORE...	10
Incorrect	You did not select the correct response.	MORE...	0
Post-quiz review		MORE...	-

Insert Slides



Import From: \\psf\Home\Downloads\Quiz-Templates.story



1

Select All None

Other Quizzes



Test Yourself



Fill in the Blank



True or False



Fill in the Blank



True or False



Fill in the Blank

Drag and Drops



Drag and Drop



Drag and Drop



Drag and Drop



Drag and Drop



Drag and Drop



Case Scen Drag and...



Case Scen Drag and...



Drag and Drop



Drag and Drop



Drag and Drop



Drag and Drop



Drag and Drop

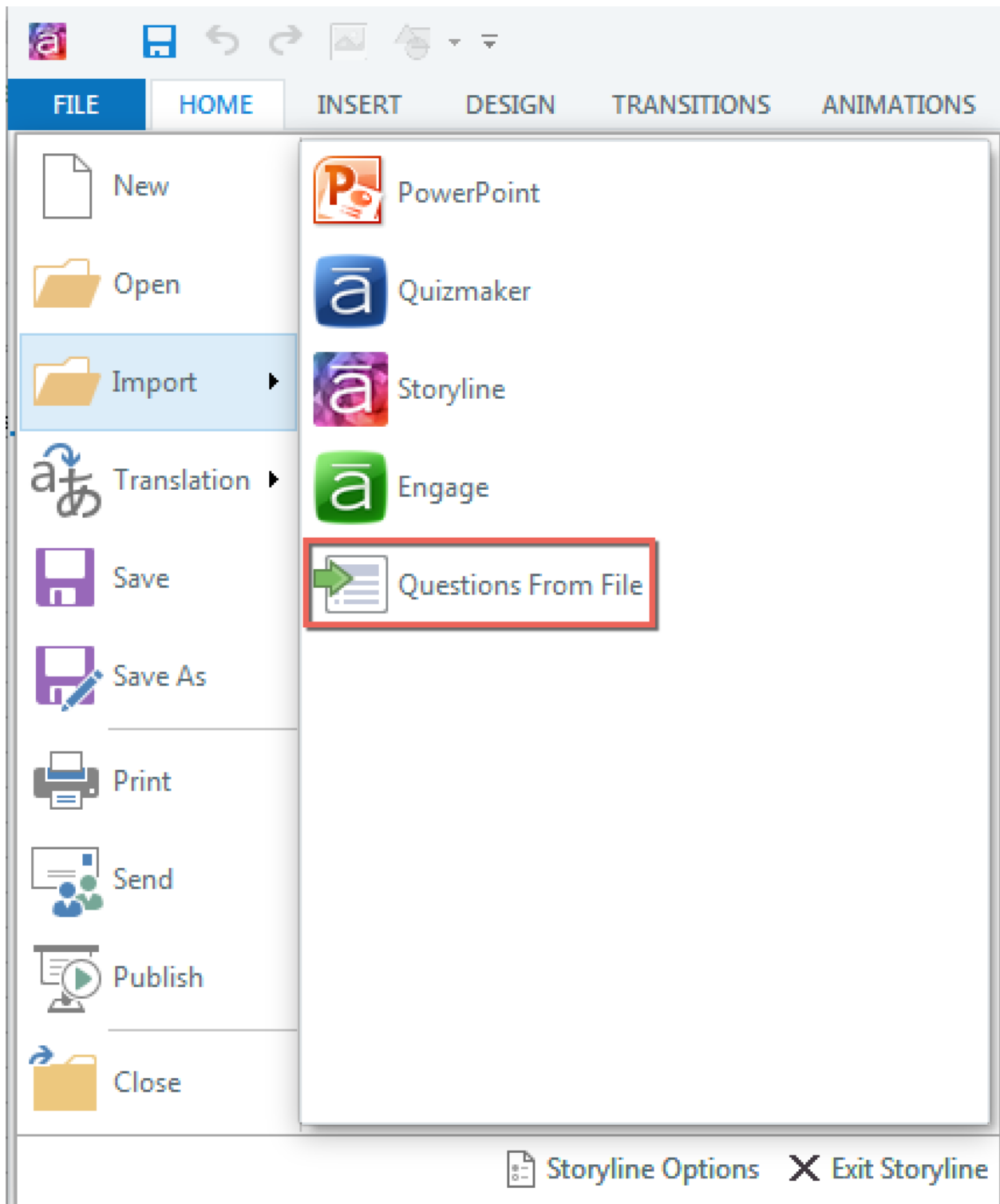
Insert into scen 2

- Current scene
- Same as imported project
- New scene

3

IMPORT

CANCEL



Insert Slides



Import From: ...

Select All None

	Import	Question	Points
1	<input checked="" type="checkbox"/>	Multiple Choice Who was the first President of the United States?	5
2	<input checked="" type="checkbox"/>	Multiple Choice Quel jour ne fini pas par i ?	5

Insert into scene:

Scene:

IMPORT

CANCEL

The screenshot shows the Articulate Storyline 2 interface. The main window displays a slide titled "2.1 Who was t...". The slide content includes the question "Who was the first President of the United States?" and a list of four radio button options: George Washington (selected), John Adams, Thomas Jefferson, and Abraham Lincoln. Below the options is a "Click to add a choice" button. The interface includes a ribbon with tabs for FILE, HOME, INSERT, DESIGN, TRANSITIONS, ANIMATIONS, VIEW, HELP, QUESTION TOOLS, and RADIO BUTTON. The QUESTION TOOLS and RADIO BUTTON tabs are active, showing various design and format options. On the left, the "Scenes" panel shows "2 import_TEST_excel" selected. On the right, the "Question" panel shows "Form View" and "Slide View" tabs, with "Slide View" active. Below the question panel, the "Triggers" and "Player Triggers" panels are visible. The "Player Triggers" panel shows a trigger for "Submit interaction Multiple Choice" when the user clicks the submit button. The "Slide Layers" panel shows a list of layers: Abraham Lincoln, Thomas Jefferson, John Adams, and George Washington. At the bottom, the "Timeline" panel shows a timeline with a "Text Box" layer and a "Multiple Choice" layer.



Untitled1*

FILE	HOME	INSERT	DESIGN	TRANSITIONS	ANIMATIONS	VIEW	HELP
 Story View	 Slide View	 Slide Master	 Feedback Master	<input type="checkbox"/> Ruler <input type="checkbox"/> Gridlines <input type="checkbox"/> Guides	 Redock All Windows	 Fit to Window Zoom	 Preview Publish
Views				Show			

1

1

2

Click to edit Feedback title style

Click to edit Feedback text styles

Button

Timeline States Notes

1s 2s 3s 4s 5s

Text Box 2

Text Box 1

Click to edit Feedback text styles

Click to edit Feedback title style

End

Untitled1* - Articulate Storyline 2

FILE FEEDBACK MASTER HOME INSERT TRANSITIONS ANIMATIONS VIEW HELP

Insert Slide Master Insert Layout Delete Rename Preserve Edit Master

Insert Placeholder Master Layout Title

Themes Colors Background Styles Hide Background Graphics Edit Theme Background Close Master View Close

1

Click to edit Feedback title style

Click to edit Feedback text styles

Button

Click to edit Feedback title style

Click to edit Feedback text styles

Button

Click to edit Feedback title style

Click to edit Feedback text styles

Button

Click to edit Feedback title style

Click to edit Feedback text styles

Button

Timeline States Notes

1s 2s 3s 4s 5s 6s

Text Box 2 Click to edit Feedback text styles End

Text Box 1 Click to edit Feedback title style

Slide Master "Clean"

FILE FEEDBACK MASTER HOME INSERT TRANSITIONS ANIMATIONS VIEW HELP

Insert Slide Master Insert Layout Delete Rename Preserve Edit Master

Insert Placeholder Master Layout Title

Themes Colors Background Styles Hide Background Graphics Edit Theme Background Close Master View Close



Form View



Slide View

Clean



Correct Feedback



Incorrect Feedback



Try Again
Feedback



Review Feedback



Thank You
Feedback



Blank



Cut



Copy



Paste Options:



Export Audio

Ruler

Grid and Guides...



Layout

Reset Slide



Format Background...

Paste
Clipboard







New Slide

STORY VIEW

Scenes

1 Untitled Scene

Clean

		
Correct Feedback	Incorrect Feedback	Try Again Feedback
		
Review Feedback	Thank You Feedback	Blank

Insert Slides



Templates

Basic Layouts

Quizzing

Screen Recordings

Import

Graded Survey Freeform Draw From Bank **Result Slides**



Graded Result Slide



Survey Result Slide



Blank Result Slide



Blank Result Slide

Create a blank result slide.

INSERT

CANCEL

Result Slide Properties



 Results

Calculate results for:

Selected questions ▼

 Options

Question

Include ▲

☐ Untitled Scene



True/False
1.2 True/False



Passing Score:

80



%

End quiz after:

60



minutes

Start timer:

With first slide ▼

Timer format:

Elapsed ▼



LEARN MORE ABOUT RESULT SLIDES

OK

CANCEL

Result Slide Properties



 Results

Show user's score

Show passing score

 Options


Allow user to review quiz

Show correct/incorrect responses when reviewing

Allow user to print results

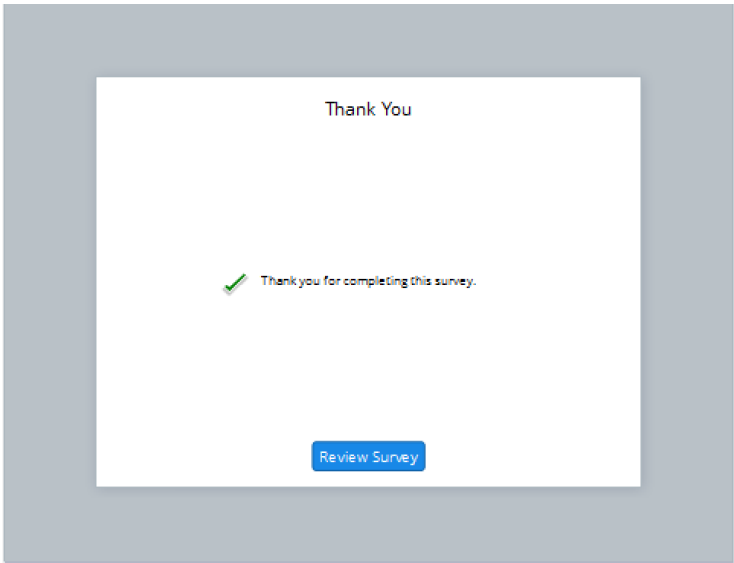
Prompt the user for their name before printing

Allow user to retry quiz

 [LEARN MORE ABOUT RESULT SLIDES](#)

OK

CANCEL



Question ▼

EDIT RESULT SLIDE

Triggers ▼

Jump to [next slide](#)
When the user clicks the next button

Jump to [previous slide](#)
When the user clicks the previous button


Slide Layers ▼

Results

Your Score: %ResultScorePercentile (100 is the ScorePercentile points)

Passing Score: %ResultDataExpected% (100 is the DataExpected points)








Result:

 Congratulations, you passed.


[Review Quiz](#)



EDIT RESULT SLIDE

Triggers


      




Slide Layers

 Failure

 Success 

Base Layer



 Results Slide

   Dim

Timeline

States Notes

1s 2s 3s 4s 5s

<input type="checkbox"/>	Checkmark 1	 Checkmark 1	End
<input type="checkbox"/>	Text Box 1	 Congratulations, you passed.	

Web

Articulate Online

LMS

CD

Word

Title and Location

Title: Feedback ...

Description:

Folder: \\psf\Home\Documents\My Articulate Projects ...

Publishing for HTML5 and mobile devices

- Include HTML5 output
- Use Articulate Mobile Player for iOS or Android
- Allow downloading for offline viewing

[Learn more about publishing for HTML5 and mobile devices](#)

Properties

Player: Storyline Player
Quality: Custom optimization
Tracking: Results slide (1.2 Results Slide)

Output Options

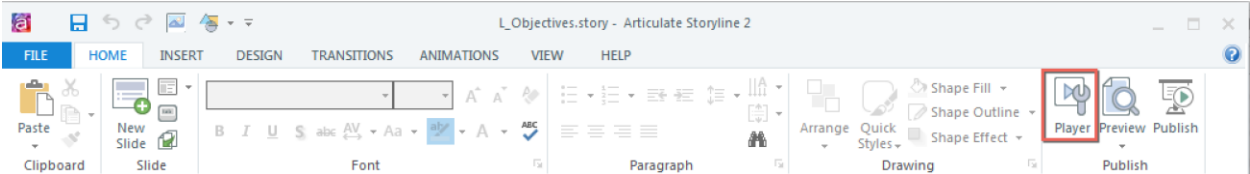
LMS: SCORM 1.2 REPORTING AND TRACKING...

 [LEARN MORE ABOUT PUBLISHING](#)

PUBLISH

CANCEL

Chapter 7: Preparing to Publish Your Story



Player Properties - Storyline Player

PROPERTIES

Features Menu Resources Glossary Colors & Effects Aa Text Labels Other Current Player

Layout Data Custom Player

Player Tabs

Topbar Left
Topbar Right
Resources

Features

Title: L_Objectives

Sidebar: On Left

Controls

Volume Search (Requires menu)

Seekbar Allow user to drag seekbar

Logo Click to add a logo...

Preview - Storyline Player

Menu L_Objectives Resources

SLIDE

< PREV NEXT >

LEARN MORE... OK CANCEL

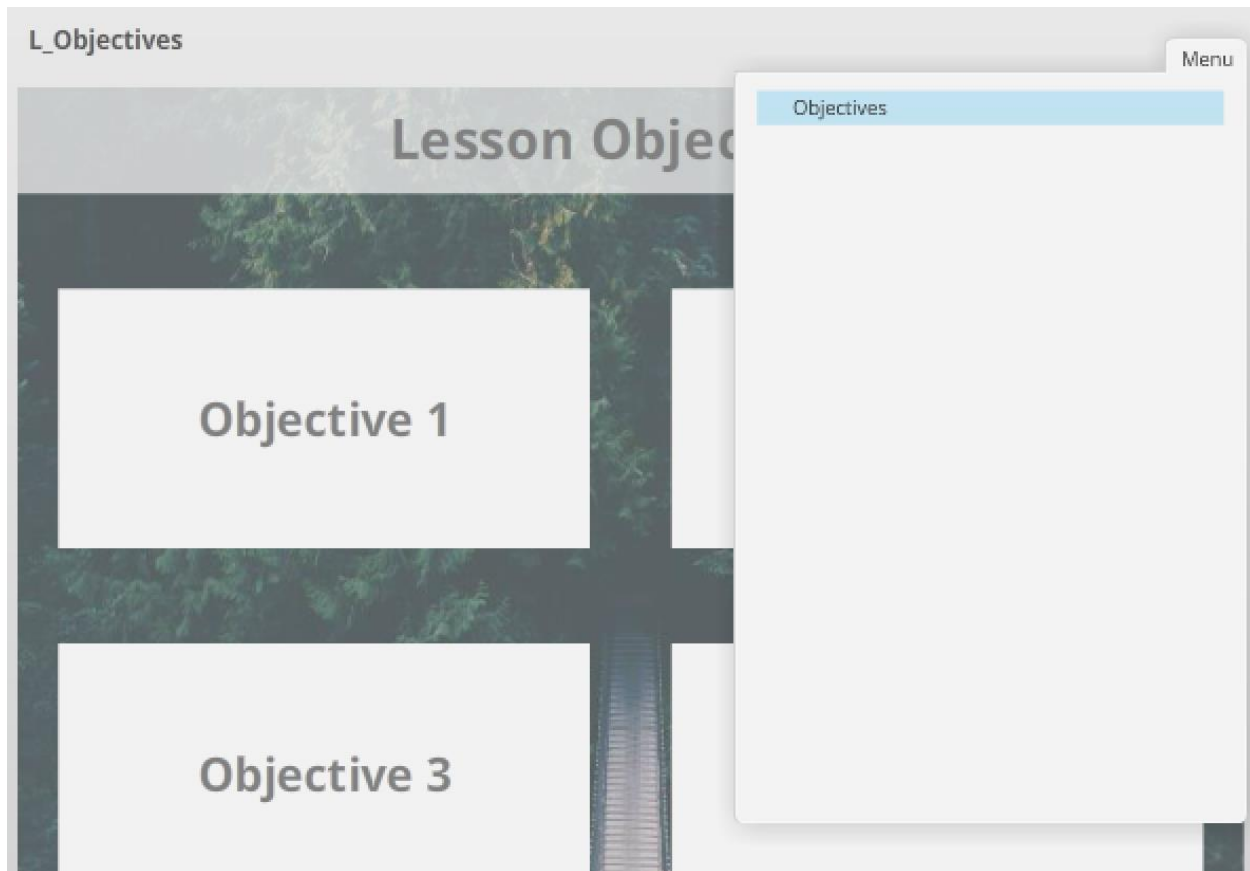
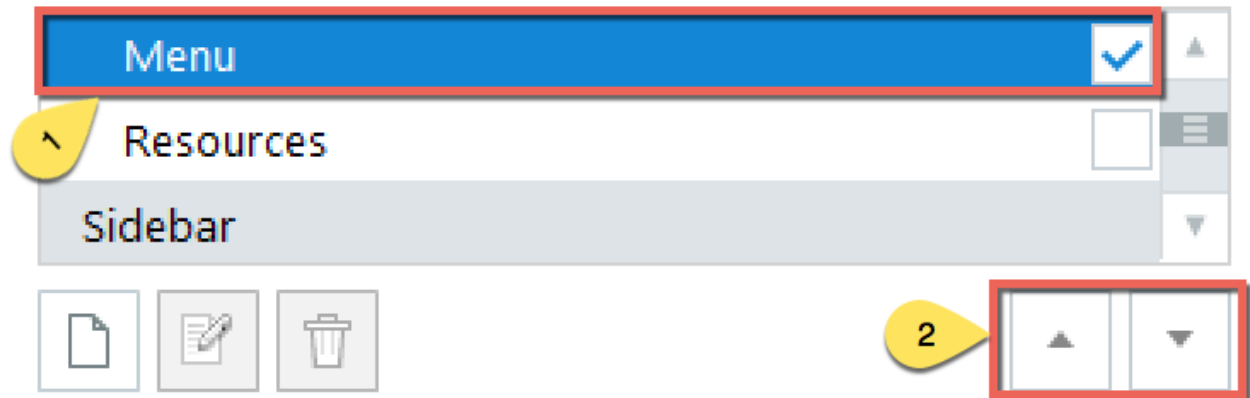
Player Tabs

Topbar Left
Topbar Right
Resources

File Edit Delete

Up Down

Player Tabs



Player Tabs

Menu	<input checked="" type="checkbox"/>	▲
Topbar Right		☰
Resources	<input type="checkbox"/>	▼

Trigger Wizard



Name:

Align:

Topbar Right



Action:

Jump to slide



Slide:

next slide



When:

User clicks



SHOW CONDITIONS



LEARN MORE...

OK

CANCEL

Jump to slide



Common

Change state of

Jump to slide

Jump to scene

Lightbox slide

Close lightbox

Move

Project

Exit course

More

Jump to URL/file

Send email to

Execute JavaScript

Base Layer



Objectives



Slide Properties



Slide advances:

By user



When revisiting:

Automatically decide



Slide navigation controls

Prev

Next

Submit

Player features

Custom for the selected slides



Reset



Menu



Glossary



Seekbar



Resources



Notes

2



LEARN MORE...

OK

CANCEL

Slide Properties



Properties for "1.1 Objectives"

Slide advances:

When revisiting:

Slide navigation controls

Prev Next Submit

Player features

[Reset](#)

Menu Glossary Seekbar

Resources Notes

Features

Title:

Sidebar:

Controls

Volume Search (Requires menu)

Seekbar


Logo [Click to add a logo...](#)

The image shows a presentation software interface. The main slide area is a light gray rectangle with the word "SLIDE" centered in a large, bold, sans-serif font. Above the slide, the text "L_Objectives" is displayed in the top-left corner, and "Exit Course" is in the top-right corner. On the left side, there is a sidebar. At the top of the sidebar is a logo consisting of a coffee cup icon with the word "COFFEE" written above it. Below the logo is a "Menu" section with a dropdown arrow next to "Untitled Scene", and "Objectives" listed below it. At the bottom of the sidebar is a search bar with the text "Search..." and a magnifying glass icon. At the bottom of the main slide area, there is a navigation bar with a left arrow, a right arrow, a circular refresh icon, and two buttons labeled "PREV" and "NEXT".

Preview - Storyline Player




PROPERTIES


Features
Layout


Menu


Resources
Data


Glossary

 Colors & Effects
Aa Text Labels
 Other
Custom


Current Player ▾
Player

PROPERTIES

Features | Menu | Resources | Glossary | Colors & Effects | Aa Text Labels | Current Player | Other | Custom | Player

Menu

- 1 Popups
 - 1.1 Popups - 1
 - 1.2 Popups - 1
 - 1.3 Popups - 1
 - 1.4 Popups - 1
 - 1.5 Popups with nested layers - 1
 - 1.6 ZoomIn
 - 1.7 Video popups - 2
 - 1.8 Popups - 2
 - 1.9 Popups - 2
 - 1.10 Popups - 3
 - 1.11 Popups - 3
 - 1.12 Popups - 3
 - 1.13 Popups - 4
 - 1.14 Poupas - 4
 - 1.15 Popup with nested layers - 4
 - 1.16 Popups with nested layers - 5
 - 1.17 Popups with nested layers - 9

File | Folder | Trash | Up | Down | Left | Right | Settings | Print

Preview - Storyline Player

Menu | Interactive Slides | Resources | Instructions | Exit Module

- 1. Popups
 - 1.1. Popups - 1
 - 1.2. Popups - 1
 - 1.3. Popups - 1
 - 1.4. Popups - 1
 - 1.5. Popups with nested layers - 1
 - 1.6. ZoomIn
 - 1.7. Video popups - 2
 - 1.8. Popups - 2
 - 1.9. Popups - 2
 - 1.10. Popups - 3
 - 1.11. Popups - 3
 - 1.12. Popups - 3
 - 1.13. Popups - 4
 - 1.14. Poupas - 4
 - 1.15. Popup with nested layers - 4
 - 1.16. Popups with nested layers...
 - 1.17. Popups with nested layers...

SLIDE

< PREV | NEXT >

LEARN MORE...

OK | CANCEL

Insert Menu Item



Popups	
	1.1 Popups - 1
	1.2 Popups - 1
	1.3 Popups - 1
	1.4 Popups - 1
	1.5 Popups with nested layers - 1
	1.6 ZoomIn
	1.7 Video popups - 2
	1.8 Popups - 2

INSERT

CANCEL

Menu

- ▼ 1 Popups
 - 1.1 Popups 1
 - 1.2 Popups 2
 - 1.3 Popups 3
 - 1.4 Popups 4
 - 1.8 Popups 5
 - 1.9 Popups 6
 - 1.10 Popups 7
 - 1.11 Popups 8
 - 1.12 Popups 9
 - 1.13 Popups 10
 - 1.14 Poupus 11
 - 1.5 Popup with Nested Layers 1
 - 1.15 Popup with Nested Layers 2
 - 1.16 Popup with Nested Layers 3
 - 1.17 Popup with Nested Layers 4
 - 1.7 Video Popups
 - 1.6 Zoom In




Menu Options ×

Menu Settings








Navigation Restriction: Free ▼

- Wrap long menu item titles
- Show tooltip on hover
- Auto-collapse menu as learner progresses
- Number entries in the menu automatically

 [LEARN MORE...](#) OK CANCEL



PROPERTIES

 Features Layout	 Menu	 Resources Data	 Glossary	 Colors & Effects Aa Text Labels  Other Custom	 Current Player ▾ Player
---	---	--	---	---	---

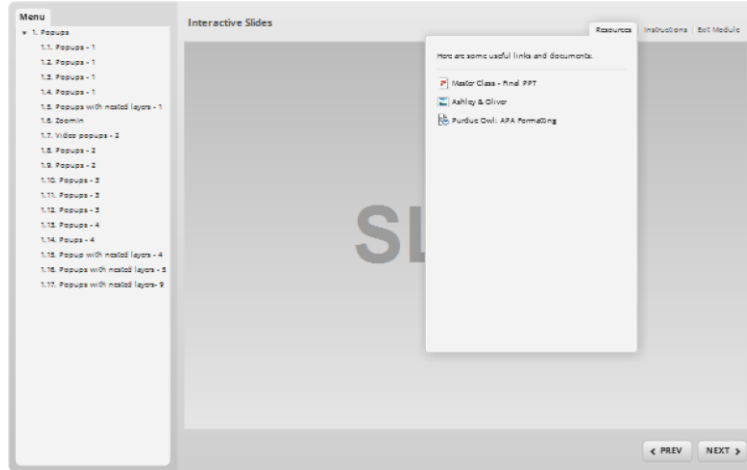
Resources

Description: Here are some useful links and documents:

Title	Resource
Master Class ...	masterclassfinal.ppt
Ashley & Oli...	asholiver - couch.jpg
Purdue Owl: ...	https://owl.english.purdue.edu/owl/resource



Preview - Storyline Player



Add Resource



Title:



URL:

TEST...



File:

BROWSE...

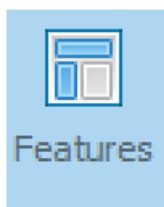


LEARN MORE...

SAVE

CANCEL

PROPERTIES



Features

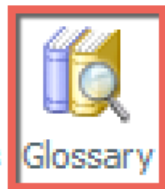
Layout



Menu



Resources



Glossary

Data



Colors & Effects

Aa Text Labels



Other

Custom



Current Player ▾

Player

Glossary

Cat:

A small domesticated carnivorous mammal.










Glossary Term ×

Term:

Definition:

PROPERTIES

 Features Layout	 Menu	 Resources	 Glossary	 Colors & Effects Aa Text Labels  Other Custom	 Current Player ▾ Player
---	--	---	--	--	--


Colors

Color scheme:

Default    

Show advanced color editing

Background Color

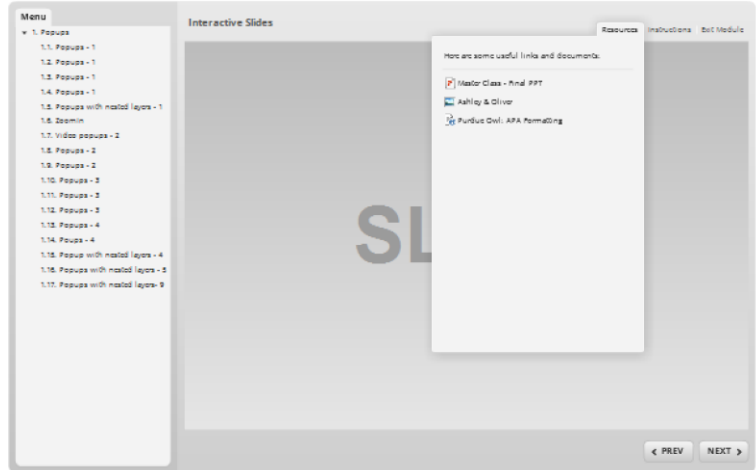
Page background:  ▼

Font

Player font: Open Sans ▼

Player text size: 100% ▼

Preview - Storyline Player



Colors

Color scheme:

Colors 1    

Show advanced color editing

Background Color



Page background:  ▼





Colors



Color scheme:

Colors 1     

Hide advanced color editing

Edit item:  Base >> Main Background 

Top color:   Bottom color:  





Transparency: 0%  

Background Color

Page background:



 


Colors


Color scheme: Default    



Show advanced color editing

Background Color

Page background:  

Font 

Player font: Open Sans 

Player text size: 100%  

Preview - Storyline Player

SLIDE

< PREV NEXT >

Top color:



Bottom color:



Transparency:

Background Color

Page background:

Font

Player font:

Theme Colors

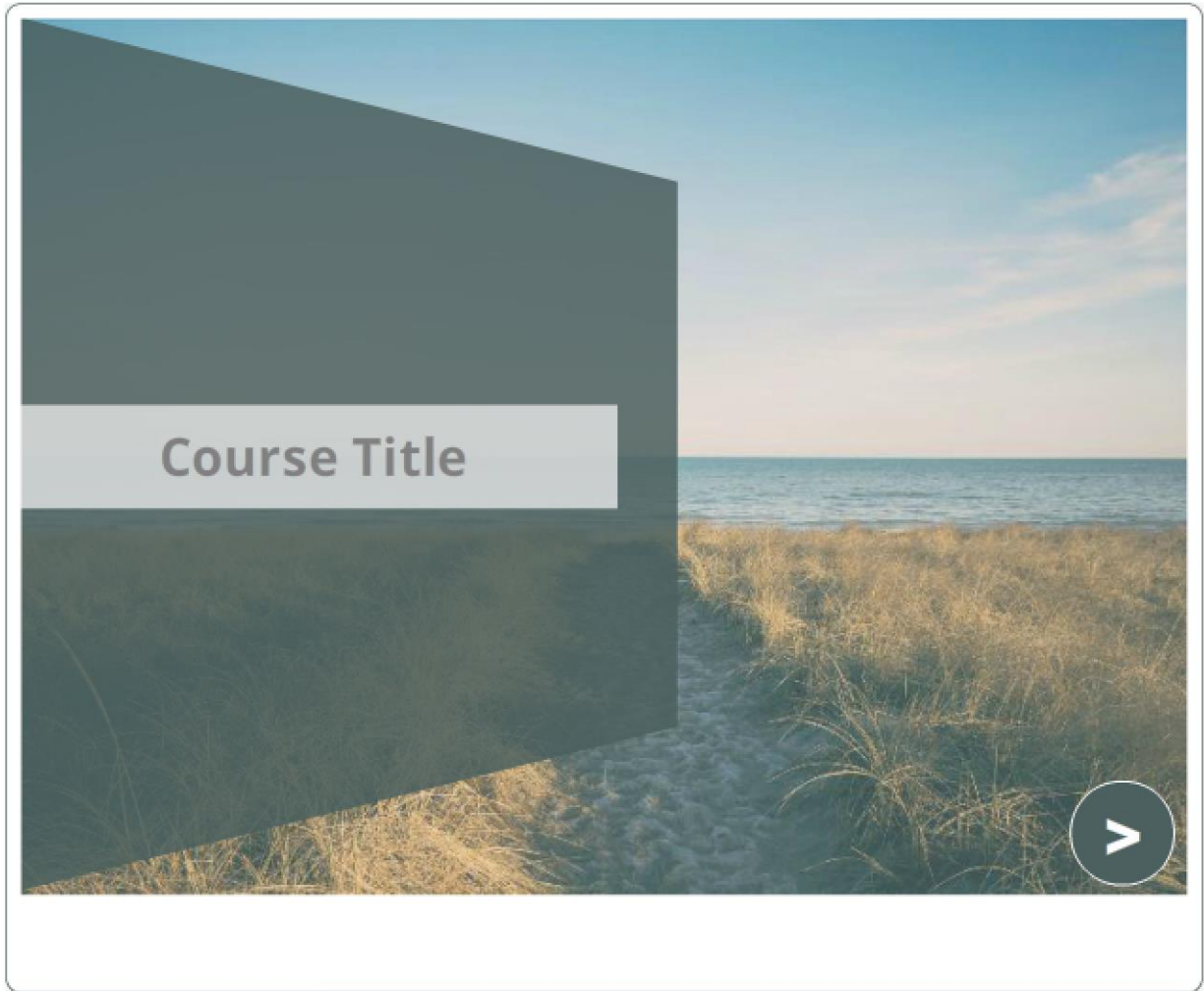
Standard Colors

--	--	--	--	--	--	--








[More Colors...](#)

Eyedropper





PROPERTIES

 Features	 Menu	 Resources	 Glossary	 Colors & Effects Aa Text Labels  Other	 Current Player ▾
Layout		Data		Custom	Player

Player Text Labels

Language:

English



	Buttons/Messages	Custom Text
118	TryAgainFeedbackText	That is incorrect. Please try again.
119	UsernamePromptText	Username Prompt Text
120	UsernamePromptTitle	Username Prompt Title
121	ViewResults	View Results
122	Volume Accessibility Text	volume
123	Yes	Yes
124	YouAreCorrectText	That's right! You selected the correct response.
125	YourResultsText	Your results.

UPDATE PREVIEW

PROPERTIES



Features

Layout



Menu



Resources



Glossary

Data



Colors & Effects

Aa Text Labels



Other

Custom



Current Player

Player

Browser Settings

Browser size:

Player size:

Launch player in new window (creates launch page)

Display window with no browser controls

Allow user to resize browser

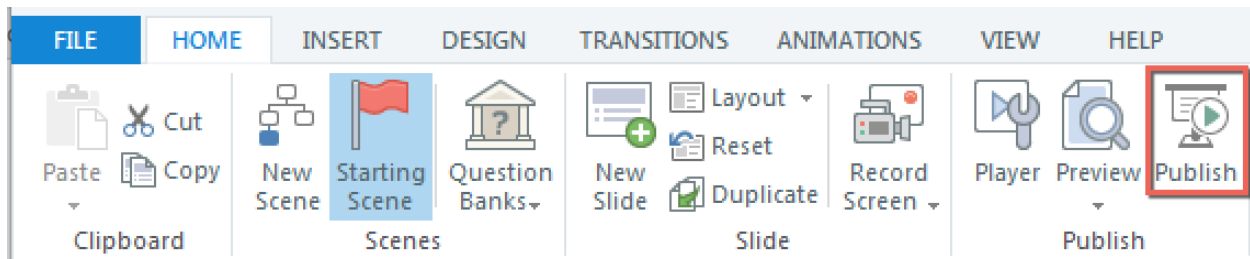
Resume

On restart:

When running in LMS, ignore Flash cookie

Text

Text is read from:



Web

Articulate Online

LMS

CD

Word

Title and Location

Title: Course_Player Demo



Description:

Folder: \\psf\Home\Documents\My Articulate Projects



Publishing for HTML5 and mobile devices

- Include HTML5 output
- Use Articulate Mobile Player for iOS or Android
 - Allow downloading for offline viewing

[Learn more about publishing for HTML5 and mobile devices](#)

Properties

Player: Storyline Player

Quality: Optimized for standard delivery

[LEARN MORE ABOUT PUBLISHING](#)

PUBLISH

CANCEL

Publish Quality




Standard

Custom

Video quality:  5
smaller file higher quality

Audio bitrate:  56 kbps

Image quality:  80%

 [LEARN MORE ABOUT PUBLISH QUALITY...](#)

OK

CANCEL

Web

Articulate Online

LMS

CD

Word

Title and Description

Title: ...

Description:

Publishing for HTML5 and mobile devices

- Include HTML5 output
- Use Articulate Mobile Player for iOS or Android
- Allow downloading for offline viewing

[Learn more about publishing for HTML5 and mobile devices](#)

Properties

Player: Storyline Player


Quality: Optimized for standard delivery

Tracking: Slides viewed (6 of 6)

Account Information

Account URL:

[Start your FREE Articulate Online trial now.](#)

 [LEARN MORE ABOUT PUBLISHING](#)

PUBLISH

CANCEL

Reporting and Tracking Options



Reporting

Report status to AO as:

Completed/Incomplete



Communicate resume data:

On Course Complete



Tracking

You can track progress and completion in two ways:

Track using number of slides viewed

Minimum number of slides viewed to complete:

6



of 6

Track using quiz result

Result slide to report:



 [LEARN MORE...](#)

OK

CANCEL

Publish



Web

Articulate Online

LMS

CD

Word

Title and Location

Title:

Description:

Folder:

Publishing for HTML5 and mobile devices

- Include HTML5 output
- Use Articulate Mobile Player for iOS or Android
 - Allow downloading for offline viewing

[Learn more about publishing for HTML5 and mobile devices](#)

Properties

Player: Storyline Player

Quality: Optimized for standard delivery

Tracking: Slides viewed (6 of 6)

Output Options

LMS:

[LEARN MORE ABOUT PUBLISHING](#)


PUBLISH

CANCEL

Reporting and Tracking Options



 Reporting

 Tracking

LMS:

LMS Course Information

Title:

Description:

Identifier:

Version: Duration: hh:mm:ss

Keywords:

LMS Lesson SCORM Information

Title:

Identifier:

LMS Reporting

Report status to LMS as:

 [LEARN MORE ABOUT REPORTING AND TRACKING](#)


OK

CANCEL

Reporting and Tracking Options



 Reporting

 Tracking

You can track progress and completion in two ways:

Track using number of slides viewed

Minimum number of slides viewed to complete:

6



of 6

Track using quiz result

Result slide to report:




 [LEARN MORE ABOUT REPORTING AND TRACKING](#)


OK

CANCEL

Publish



 Web

 Articulate Online

 LMS


CD

 Word

Title and Location

Title: 


Description:

Folder: 

Properties

Player: Storyline Player

Quality: Optimized for standard delivery

 [LEARN MORE ABOUT PUBLISHING](#)

PUBLISH

CANCEL

Web

Articulate Online

LMS

CD

Word

Title and Location

Title: ...

Description:

Folder: ...

Properties

Show layers

Show slide notes

Screenshot size: ▼

Publish Successful



Congratulations!

"Course_Player Demo" was published
successfully.

VIEW PROJECT



EMAIL



FTP



ZIP



OPEN



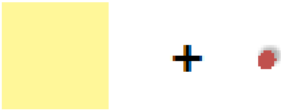
HTML5

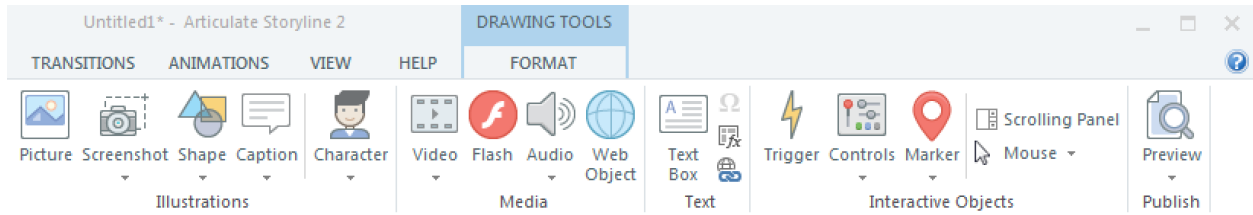


LEARN MORE ABOUT PUBLISHING...

CLOSE

Chapter 8: Becoming More Creative





Slide Properties

Slide advances: By user

When revisiting: Automatically decide

Slide navigation controls

Prev Next Submit

Player features

Player defaults

[LEARN MORE...](#) **OK** **CANCEL**

Timeline

1s 2s 3s 4s 5s 6s 7s

<input type="checkbox"/>	<input type="checkbox"/>	Oval 2	<input type="radio"/>	>	End
<input type="checkbox"/>	<input type="checkbox"/>	Oval 1	<input type="radio"/>	<	
<input type="checkbox"/>	<input type="checkbox"/>	Chevron 2	<input type="radio"/>	>>	Chevron 2
<input type="checkbox"/>	<input type="checkbox"/>	Chevron 1	<input checked="" type="radio"/>	>	Chevron 1

Triggers

Slide Layers

Base Layer

- Untitled Slide
- Dim

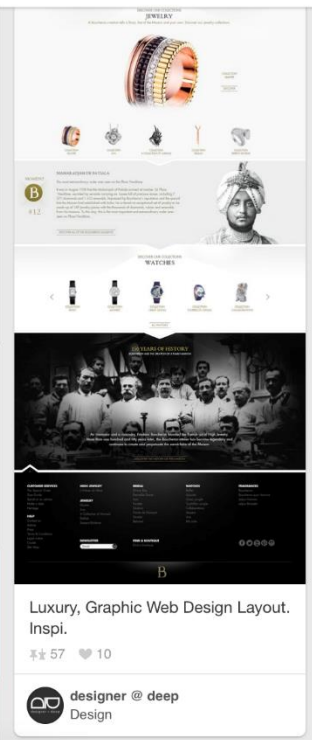
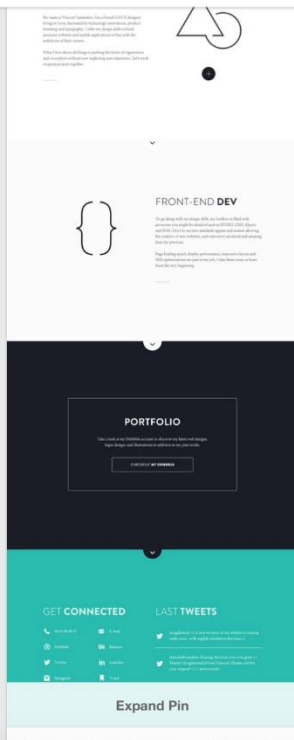
Unique web Design, Clarte
#WebDesign #Design
(www.pinterest.com...)
71 9
Adrian Zoe
All about Web Designs, UI &...



Responsive websites have become standard. More and more people switch from their desktop devices to mobile clients like smartphones and tablets to consume



Although it only show the homepage, I like the various different layouts and how it's centered around the focal word. Each layout has a balanced composition as well as a specific color palette. It also gives you different type of moods that demonstrate the kind of website that you might want to promote.
11 2
lesha F



Luxury, Graphic Web Design Layout. Inspi.
57 10
designer @ deep Design

Browse Palettes

DAY

WEEK

MONTH

ALL



zubaan by ziada



0 COMMENTS 0 FAVORITES 1 VIEW 0 LOVES

"with girls too" by ziada



0 COMMENTS 0 FAVORITES 1 VIEW 0 LOVES

tarabană by ziada



0 COMMENTS 0 FAVORITES 2 VIEWS 0 LOVES

Retrofuturism by Attentions



0 COMMENTS 0 FAVORITES 1 VIEW 0 LOVES

tărăboi by ziada



#2E86AB

#A23B72

#F18F01

#C73E1D

#3B1F2B

Hi, Ashley!



Storyline

PowerPoint

Presenter

Quizmaker

Engage

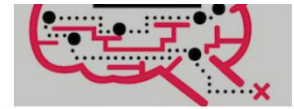
Replay



Storyline 2: Quiz Template with Pro...
244 Downloads



Storyline 2: Clean and Modern Quiz
392 Downloads



Storyline 2: Zombie Maze Challenge
535 Downloads



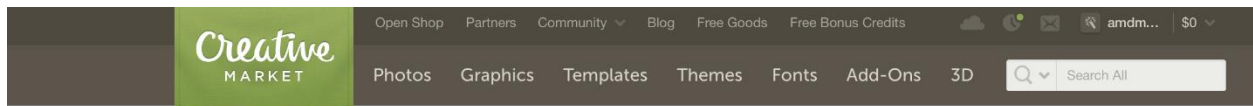
Storyline 2: Do's And Don'ts With M...
332 Downloads



Storyline 2: Drag-and-Drop Debate C...
423 Downloads



Storyline: Drag-and-Drop Menu
835 Downloads



Products Activity

Popular Following Recent

All Categories



1. 920 Logos Mega Bundle
by DesignDistrict in Templates



2. Font Bundle (Graptail) - 89% OFF
by Graptail in Fonts



3. Font & Graphic Bundle - 95% off
by vuuds in Fonts





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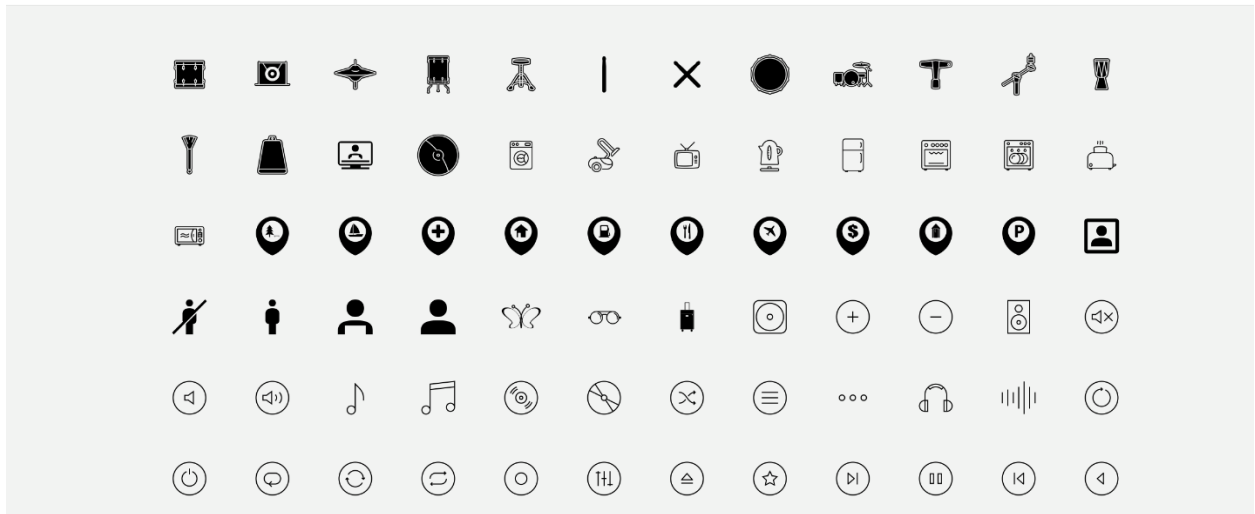
Submit a photo



Latest ▾



Search for anything

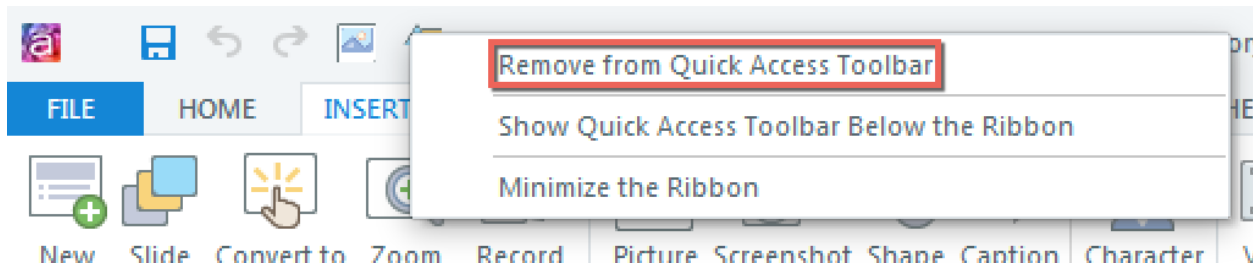
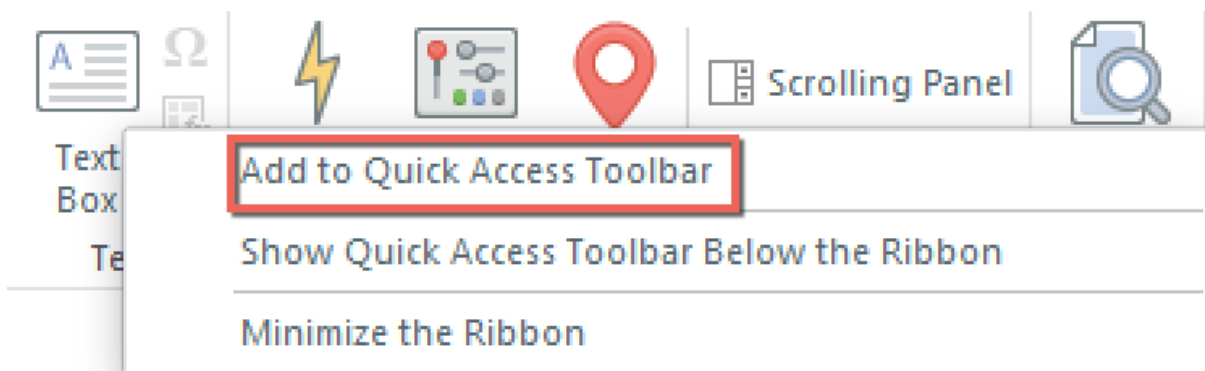
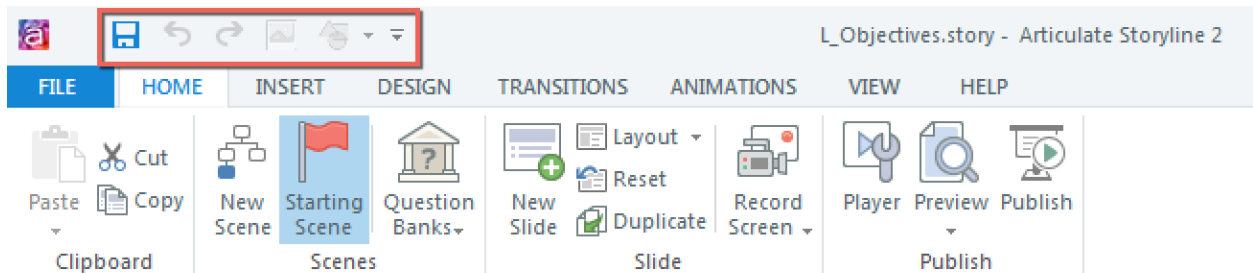


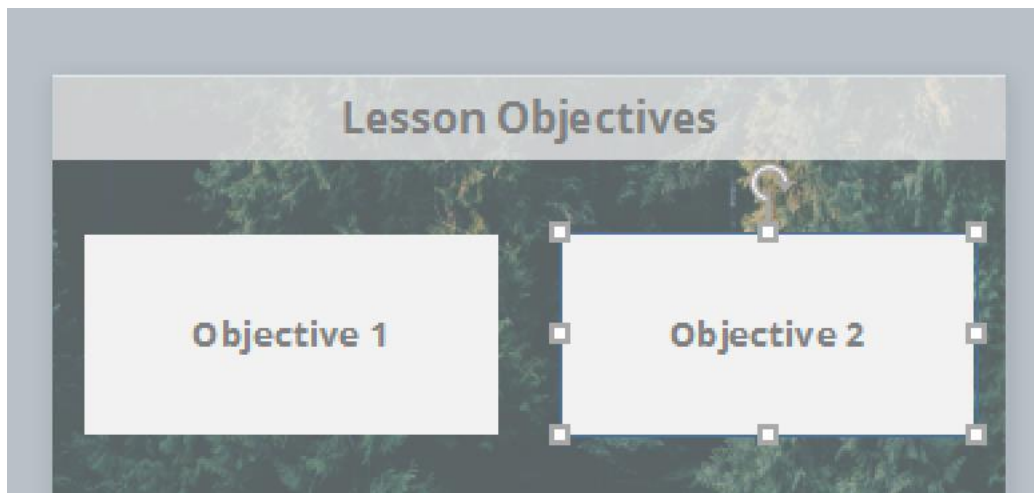
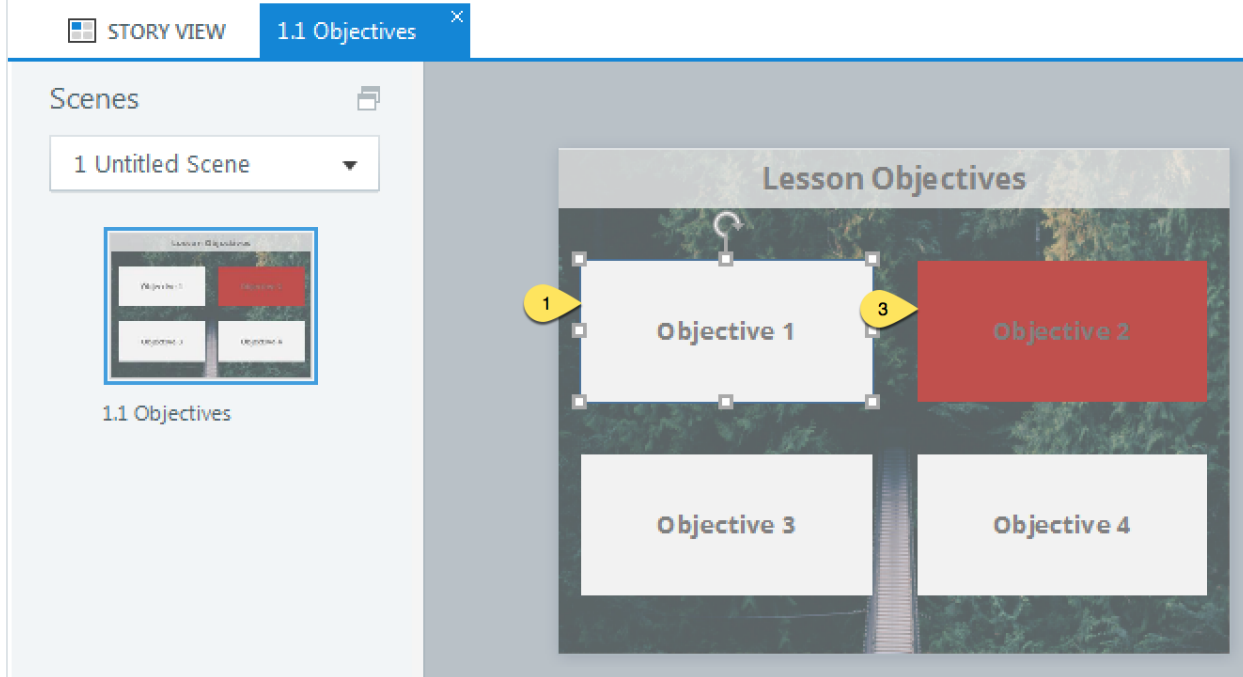
Appendix: Streamlining Your Development

Options

- Check for updates at startup
- Enable publishing for manual upload to Articulate Online
- Save AutoRecovery information every minutes

Course_Starter.story* - Articulate Storyline 2





★ Animation Painter
★ Fade
⌚ Duration: 00.75
★ Effect Options
Entrance Animations
★ None
⌚ Duration:
★ Effect Options
Exit Animations
★ Add Motion Path
⌚ Duration:
★ Path Options
Motion Paths
🔍 Preview
Publish

STORY VIEW 1.1 Objectives

Scenes

1 Untitled Scene

1.1 Objectives

Timeline States Notes

1s 2s 3s 4s 5s 6s 7s

Audio 1

Rectangle 5 Objective 4

Rectangle 4 Objective 3

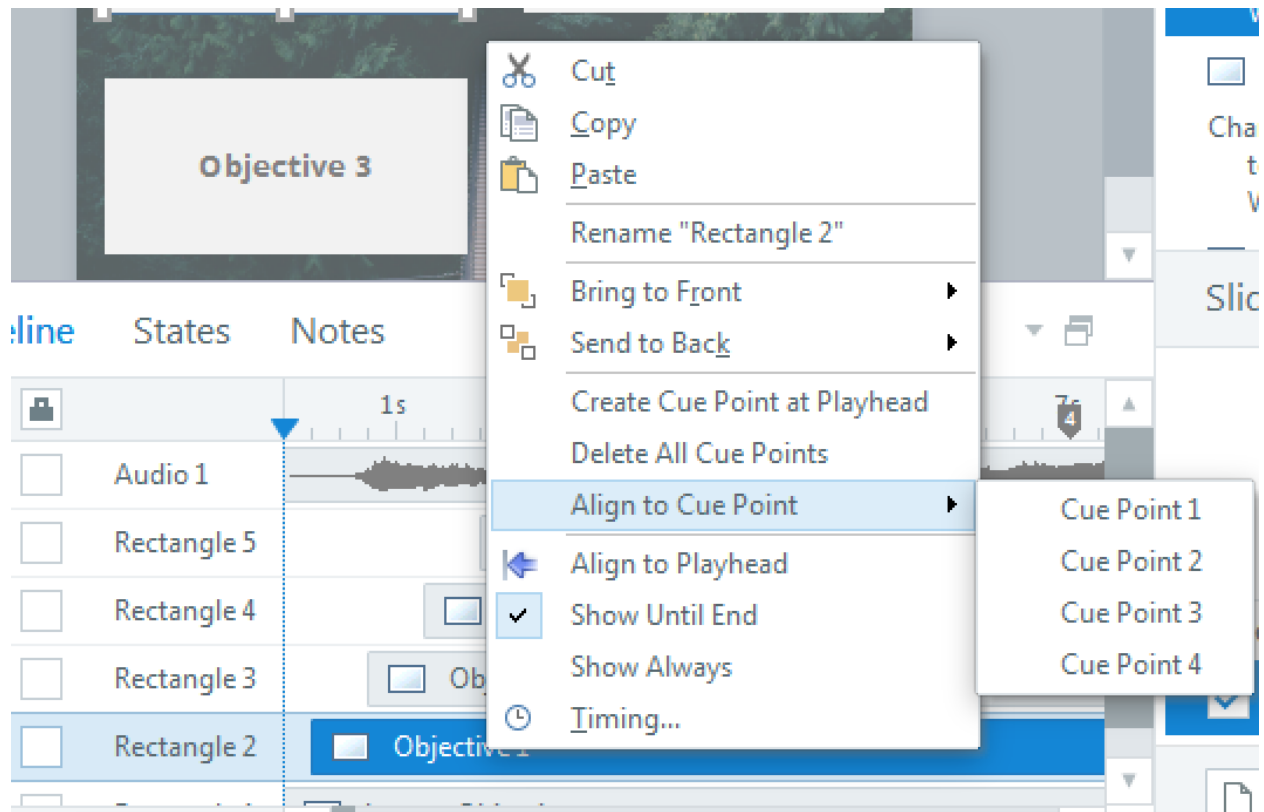
Rectangle 3 Objective 2

Rectangle 2 Objective 1

Timeline States Notes

1s 2s 3s 4s 5s 6s 7s

Audio 1



L_Objectives.story* - Articulate Storyline 2

FILE SLIDE MASTER HOME INSERT TRANSITIONS ANIMATIONS VIEW HELP

Insert Slide Master
 Insert Layout
 Delete
 Rename
 Preserve
 Edit Master

Insert Placeholder
 Master Layout

Title
 Themes
 Edit Theme

Colors
 Fonts
 Edit Theme

Background Styles
 Hide Background Graphics
 Background

Close Master View
 Close

Timeline States Notes

1s 2s 3s 4s 5s 6s

End

Course_Starter.story* - Articulate Storyline 2

FILE HOME INSERT DESIGN TRANSITIONS ANIMATIONS VIEW HELP

Product Support
 Resources
 Help and Support

Storyline Hub
 Forums
 Rapid E-Learning Blog
 Community

Check for Updates
 Deactivate
 Articulate Website
 About Articulate Storyline
 Articulate Storyline

Preview
 Publish

Update Available



An update is available. Would you like to view updates now?

YES

NO