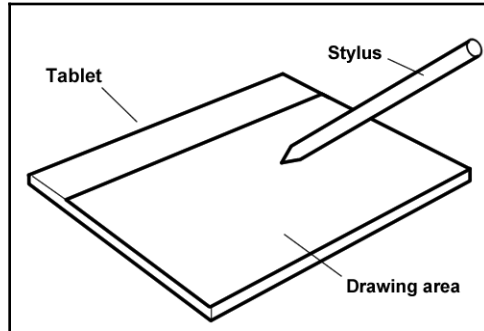
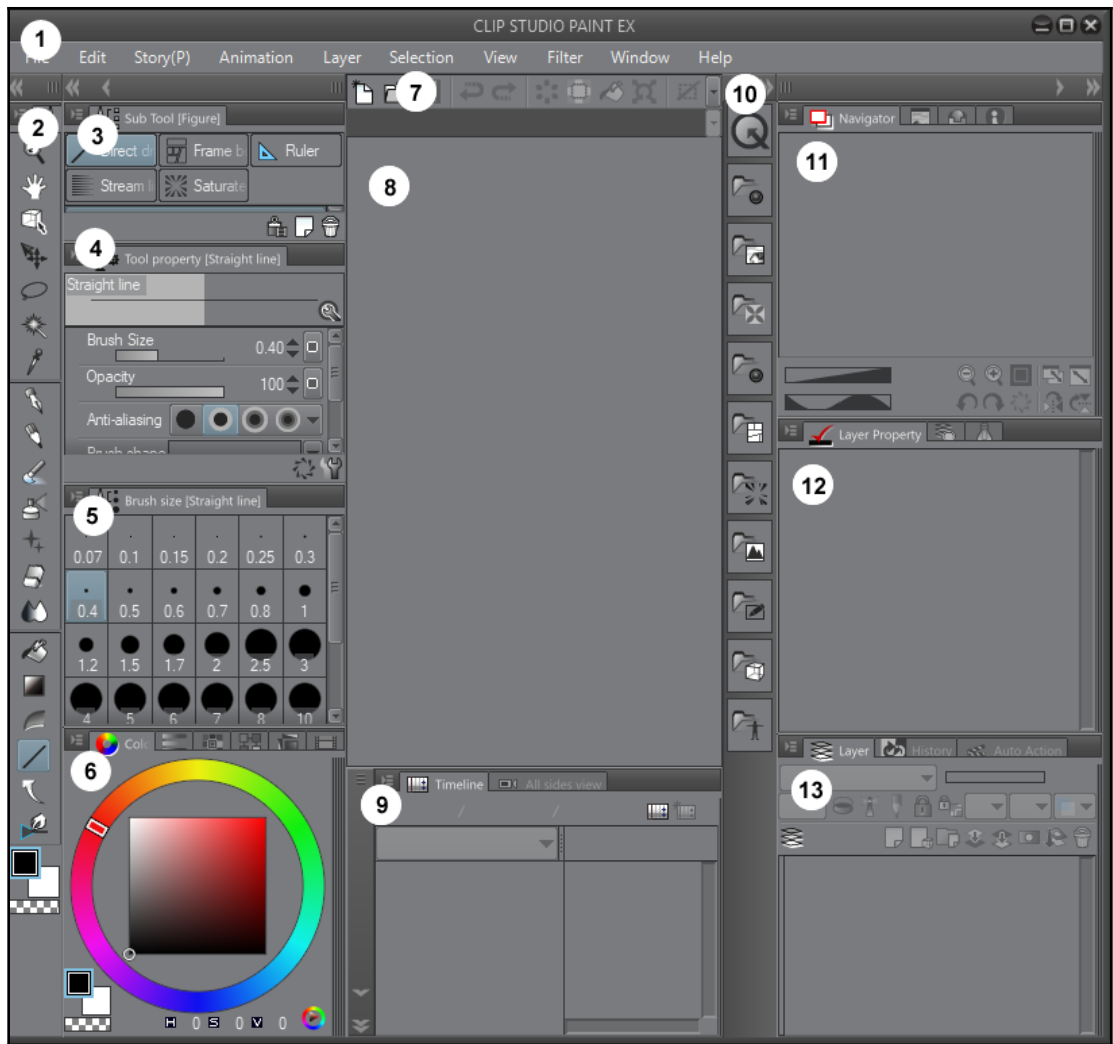
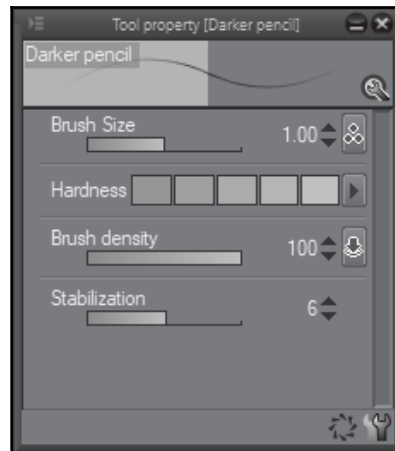
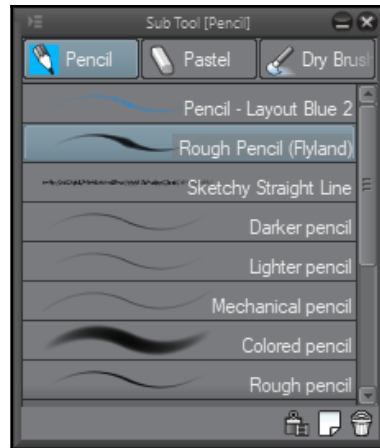
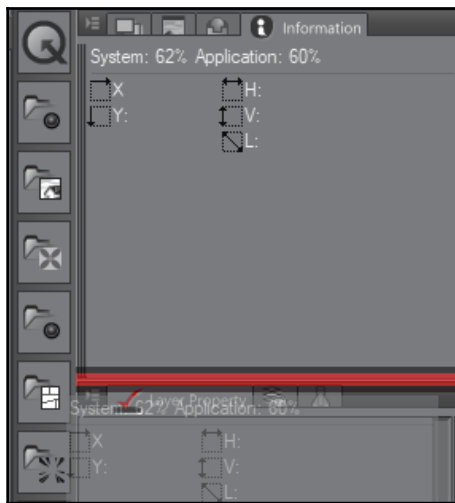
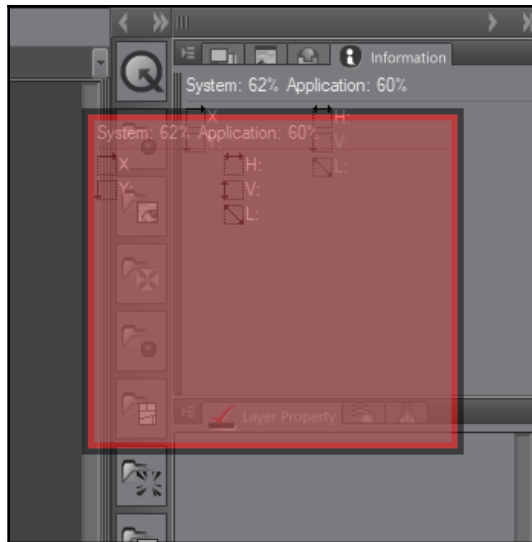


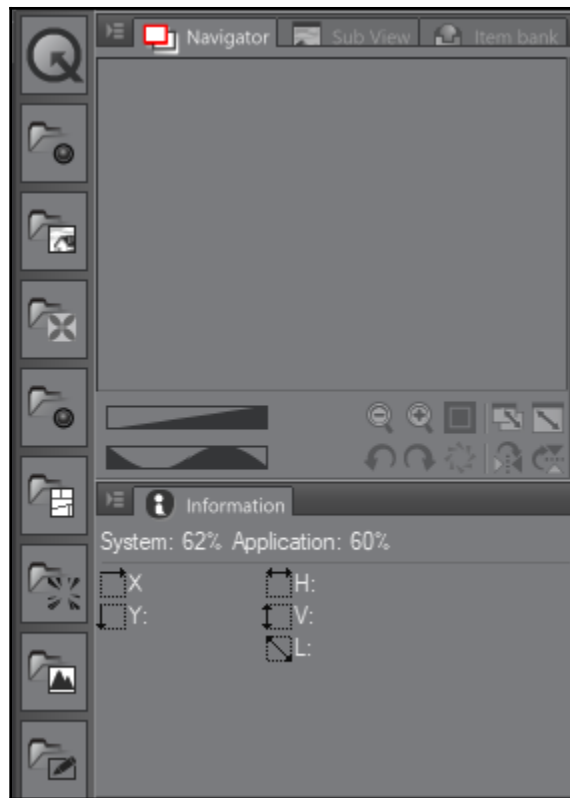
Chapter 1: Installing Clip Studio Paint, Recommended Systems, and Interface Basics

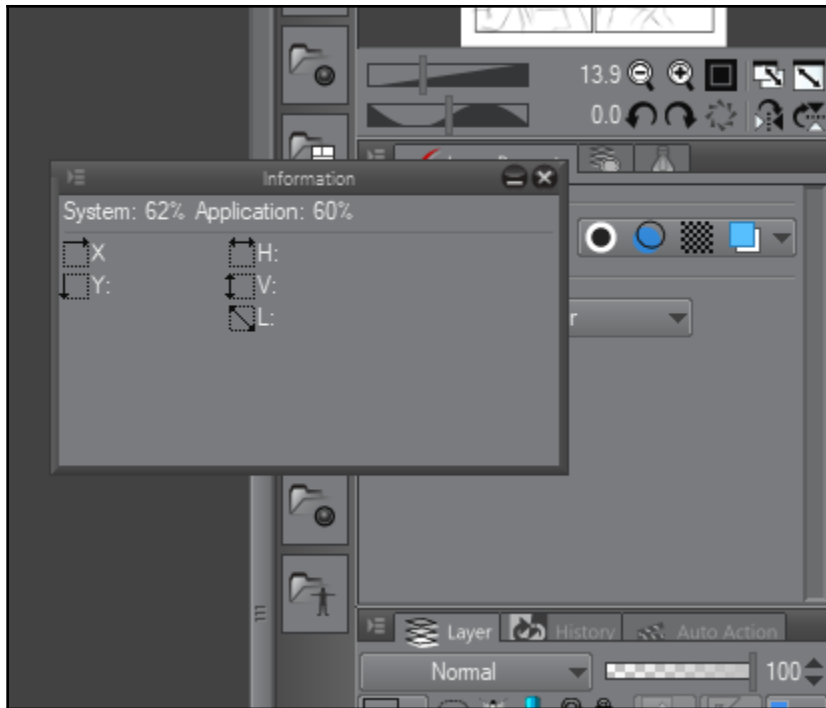




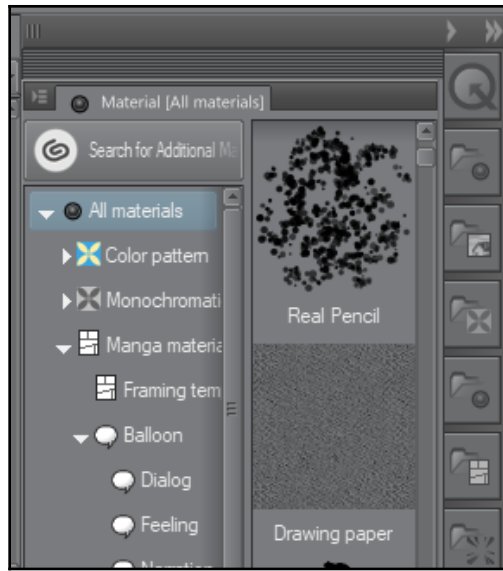


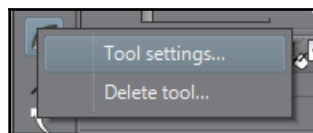


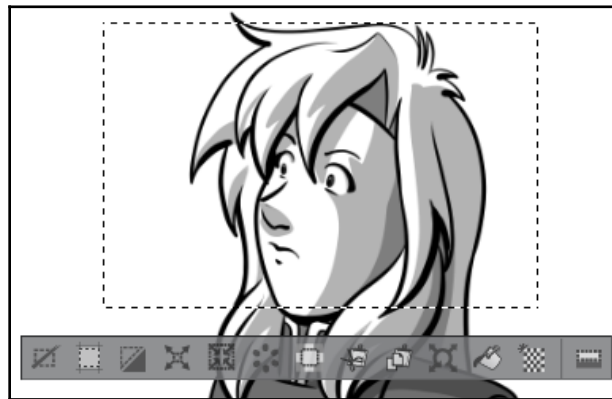
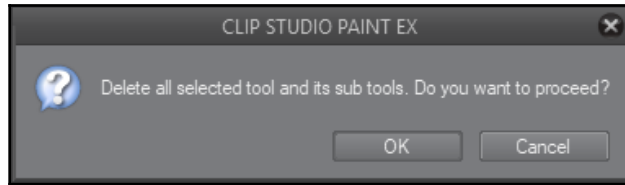
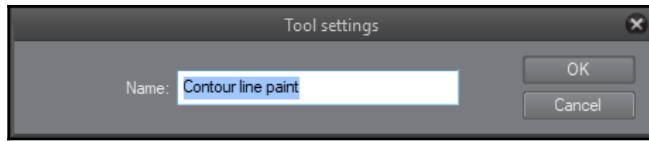




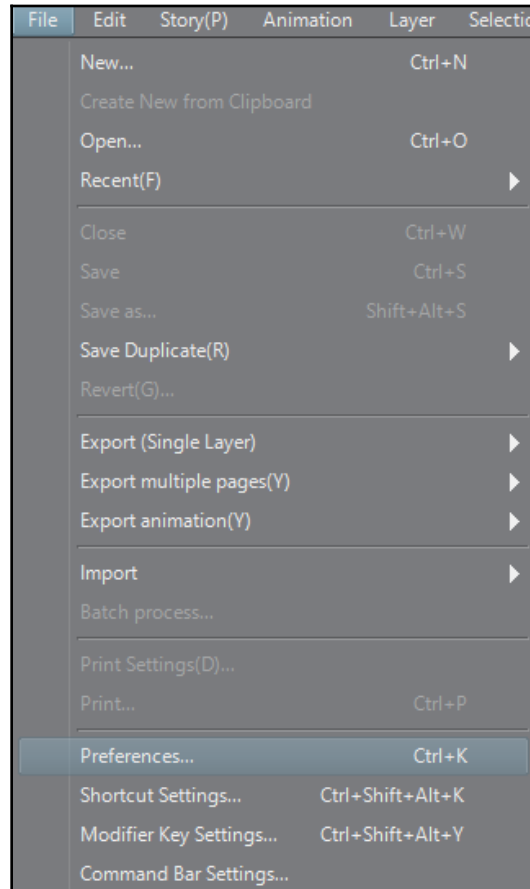


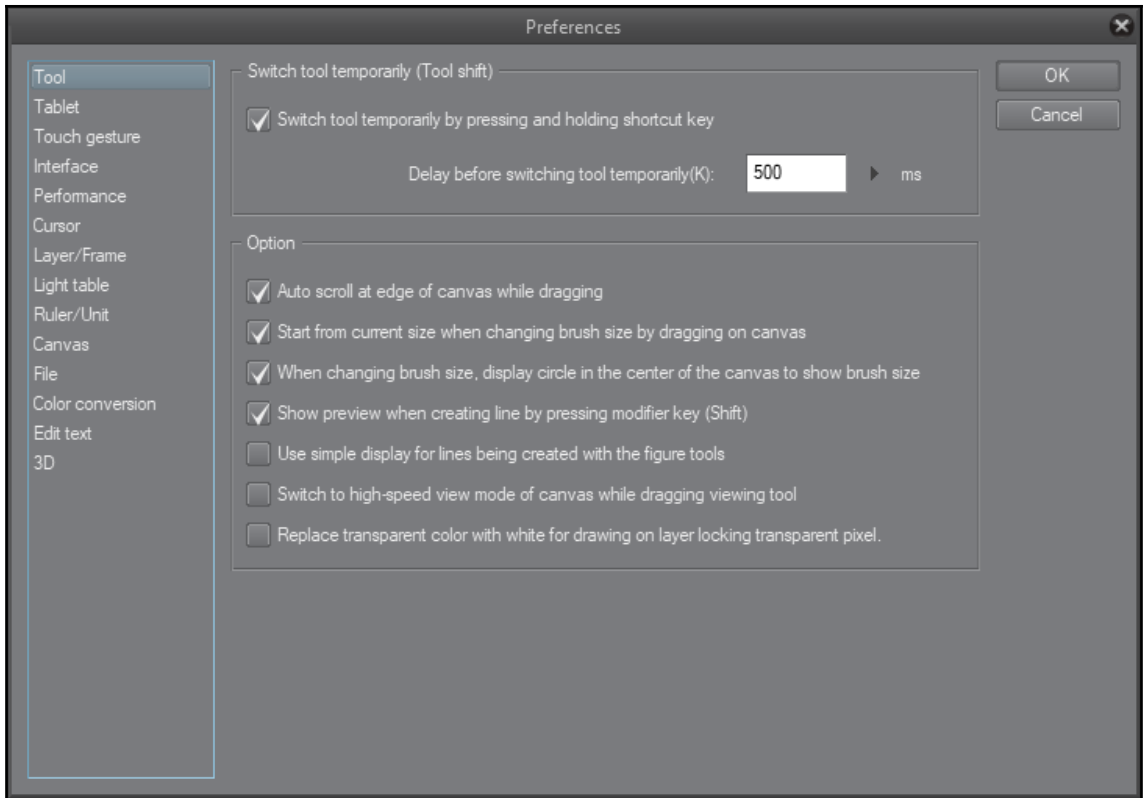


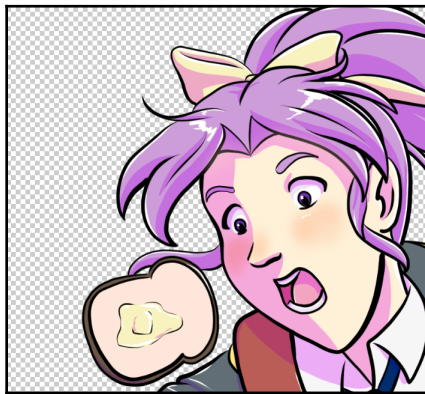
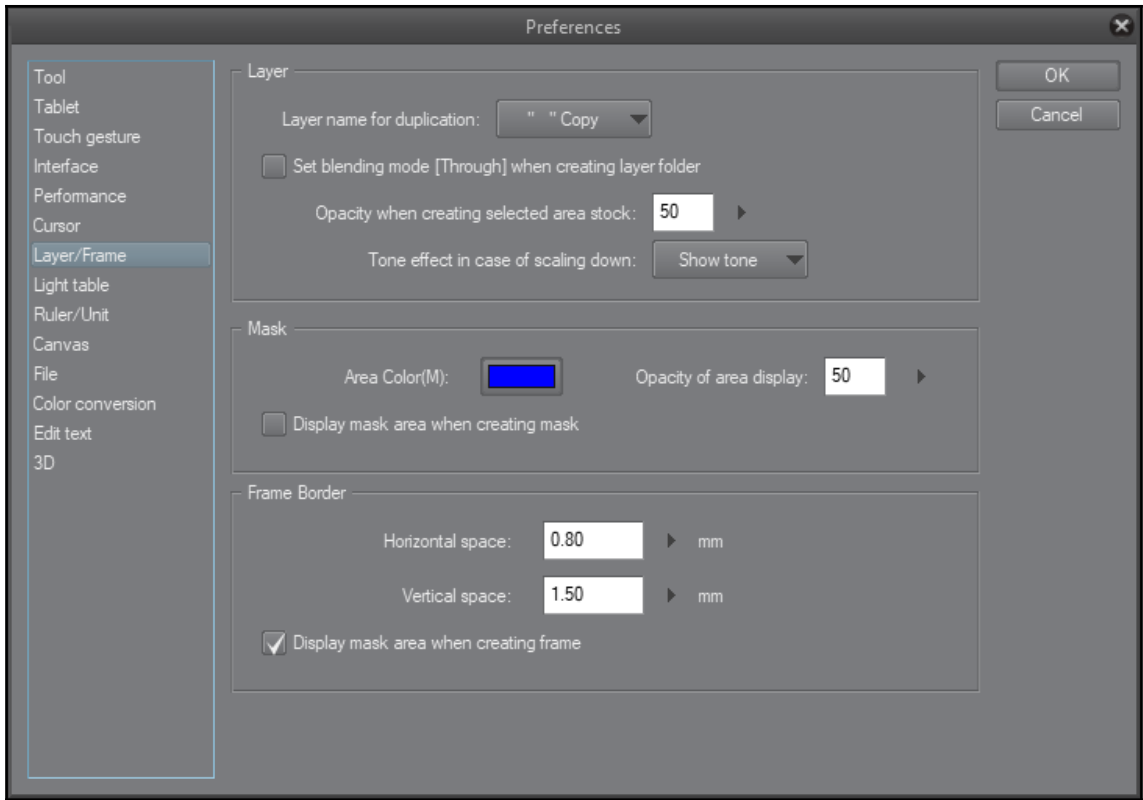


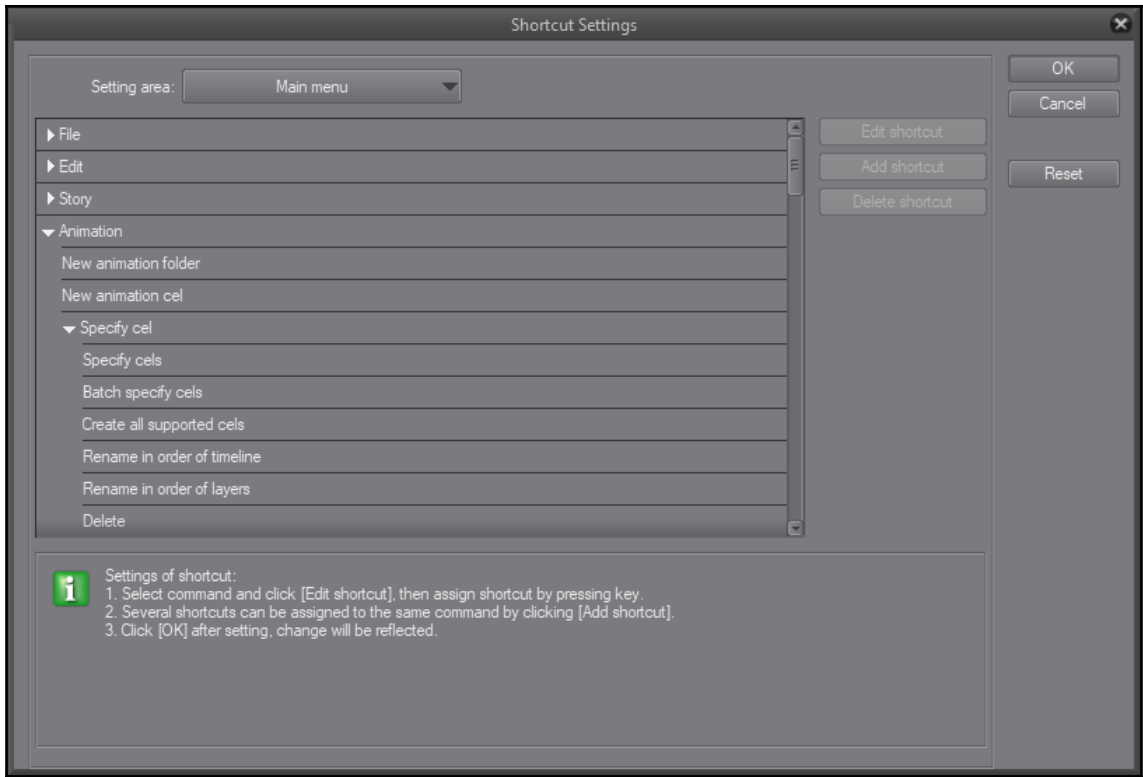


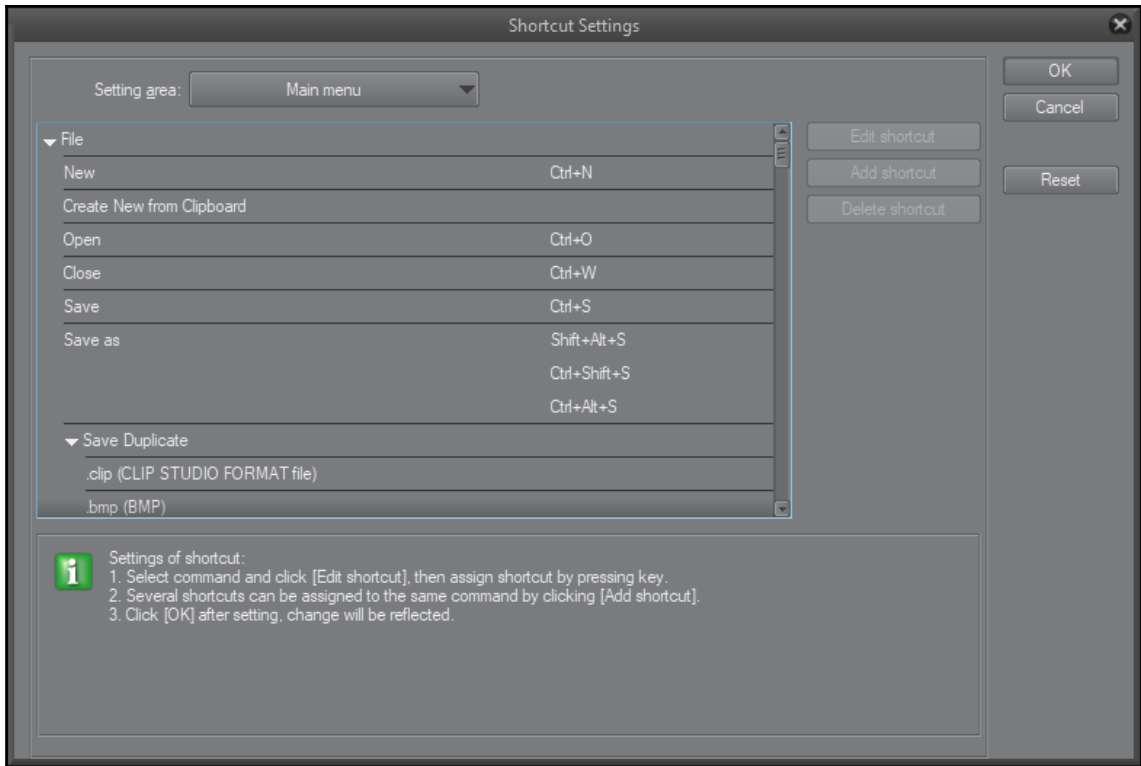
Chapter 2: Preferences, Shortcuts, and Other Commands

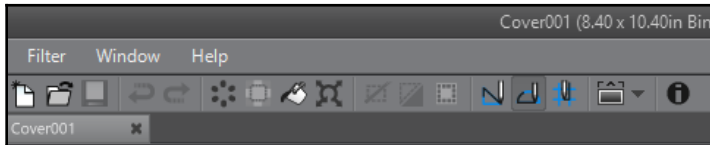
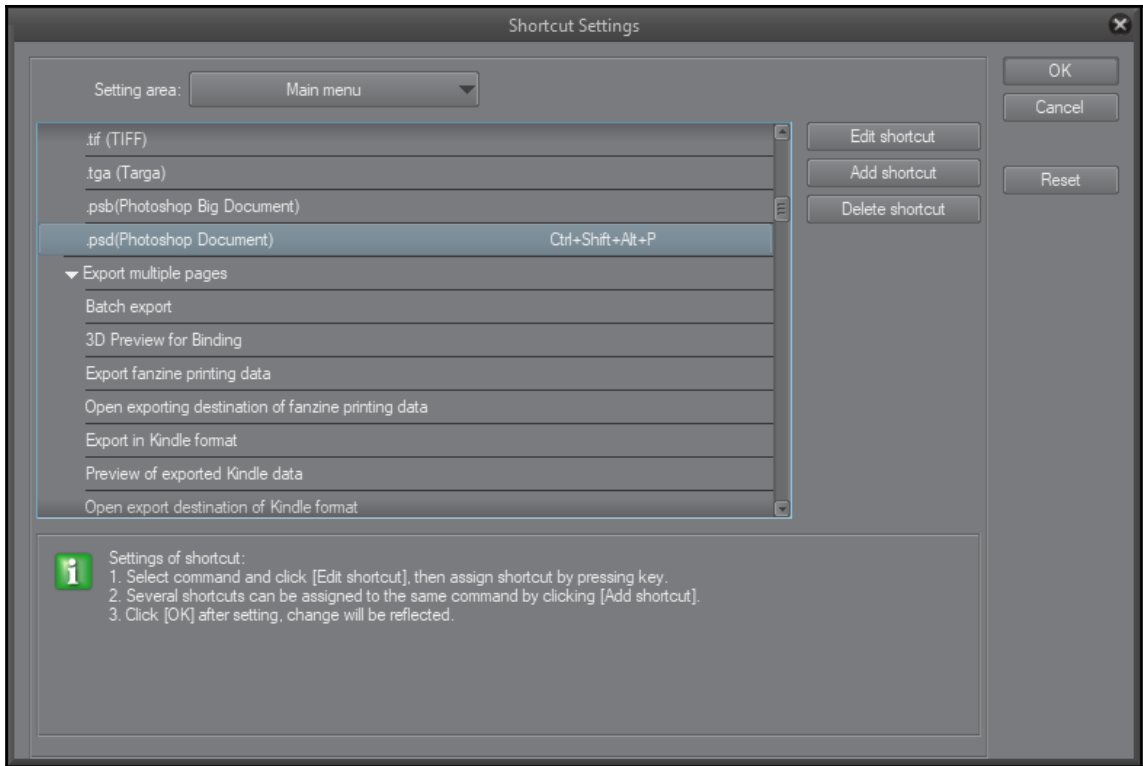


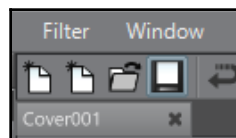
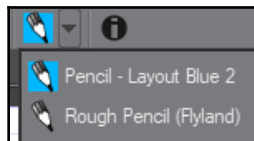
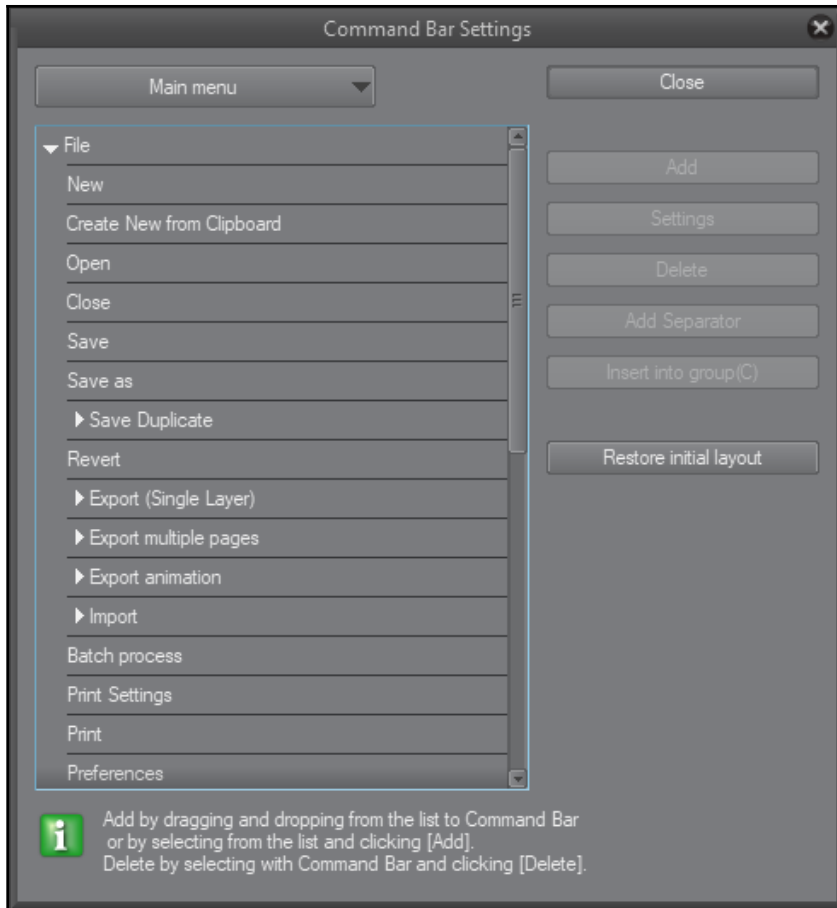


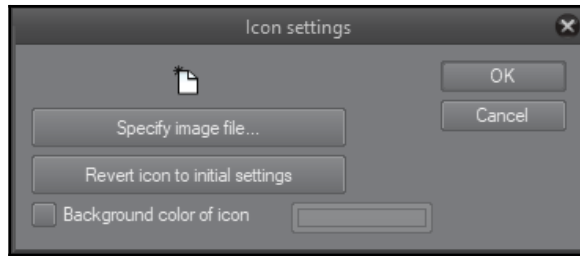


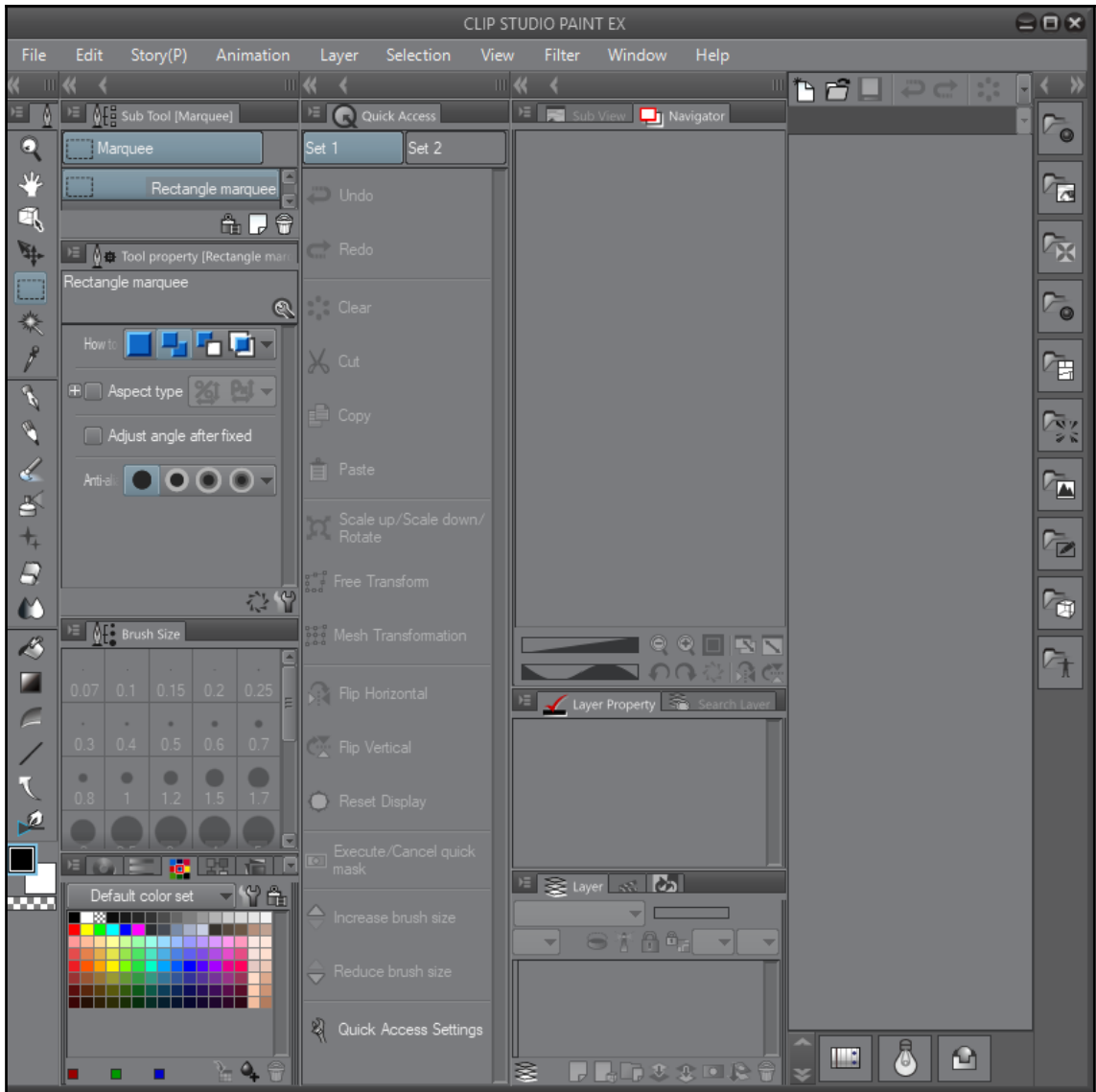


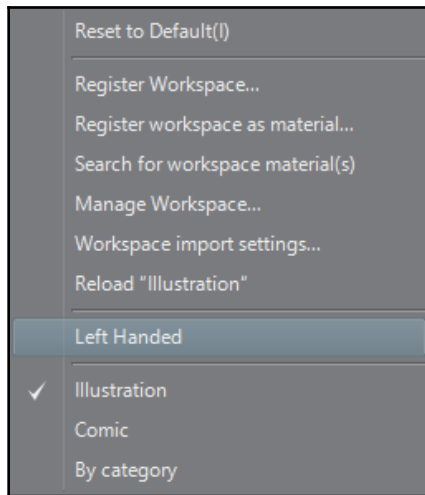
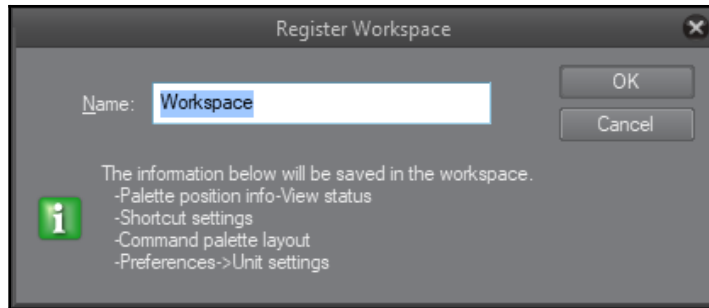


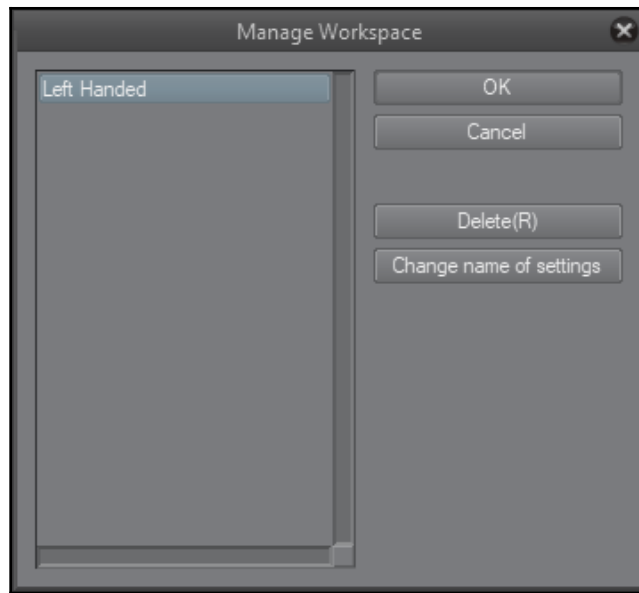















New OK


Use of work: 

File name: Refer...

Save to(E):

Preget:   Unit:

Canvas

 Width: ▶

Height: ▶

Resolution: ▼

Basic expression color: ▼

Paper color

Template

Manga draft settings

Binding (finish) size

Width: ▶ ▼

Height: ▶

Bleed width: ▶


Default border (inner) size

Width: ▶ ▼

Height: ▶ ▼

X offset: ▶

Y offset: ▶

Align crop mark  It is possible to [Align crop mark] when [Spread corresponding page] is on in [Multiple pages]'s settings.

Setting for fanzine

Check whether to export fanzine printing data

Multiple pages

Number of pages: ▼ (Main text: 28page + Cover page)

Spread corresponding page(M)


Binding point: Left binding Right binding

Cover page

Resolution: ▼ Template

Basic expression color: ▼

Paper color

Cover page layout:  Specify spine width ▶

Story Information

Story name: ▼

Number of stories ▶

Subtitle:

Author: ▼

Page number ▼ Start number: ▶

Folio

Start number: ▶

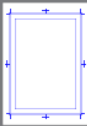
Color: ▼ Put edges ▶ mm

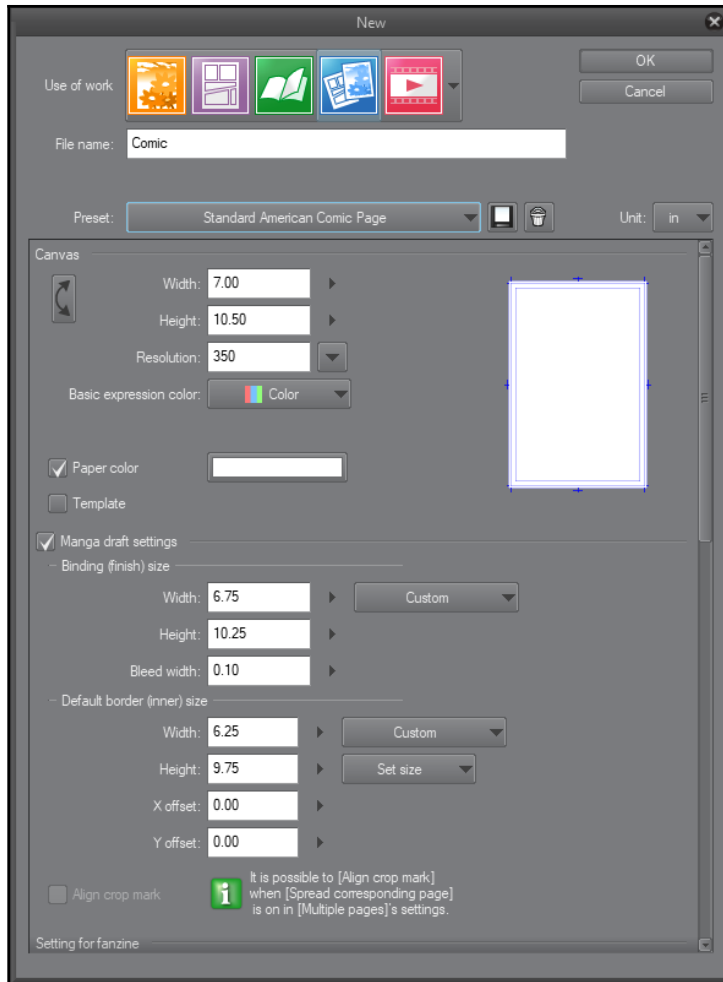
Folio(P) ▼ Format:

Gap with default border(S): H ▶ W ▶ mm

Font: ▼ Size: ▶ pt

Blind folio(H)





Register to preset ✕

Preset name:

Items to be included in preset

Canvas setting

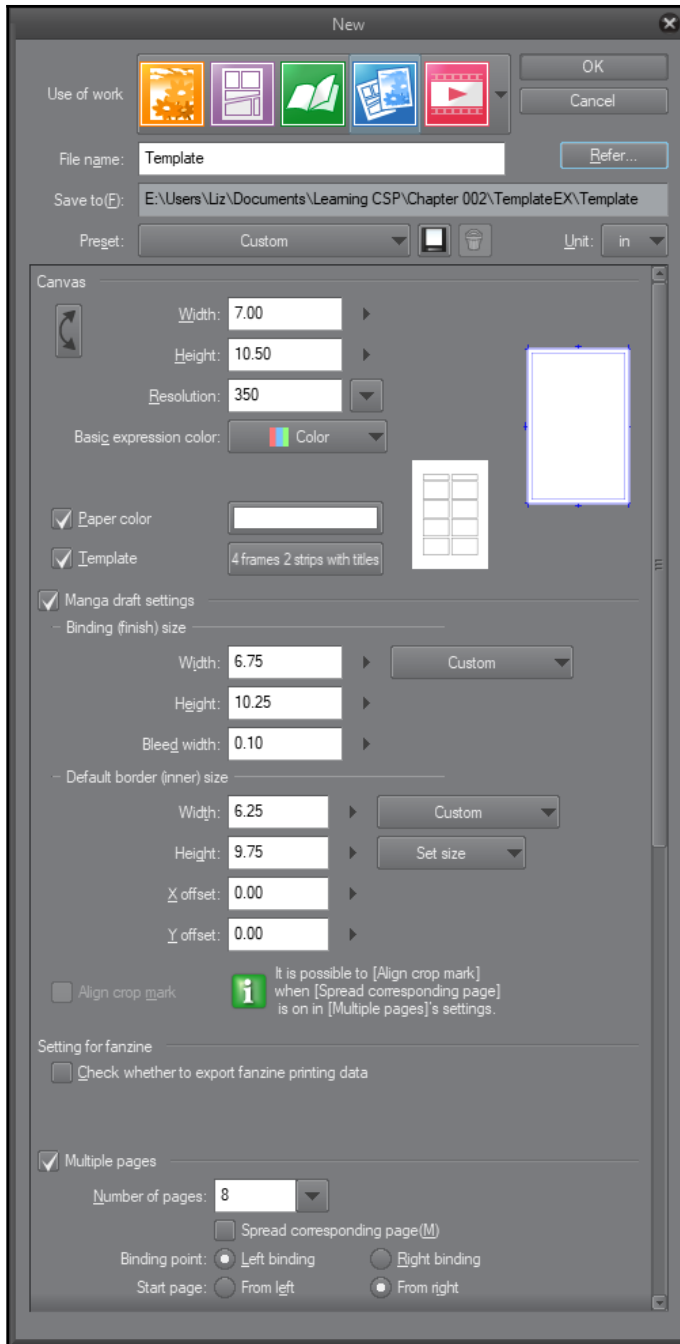
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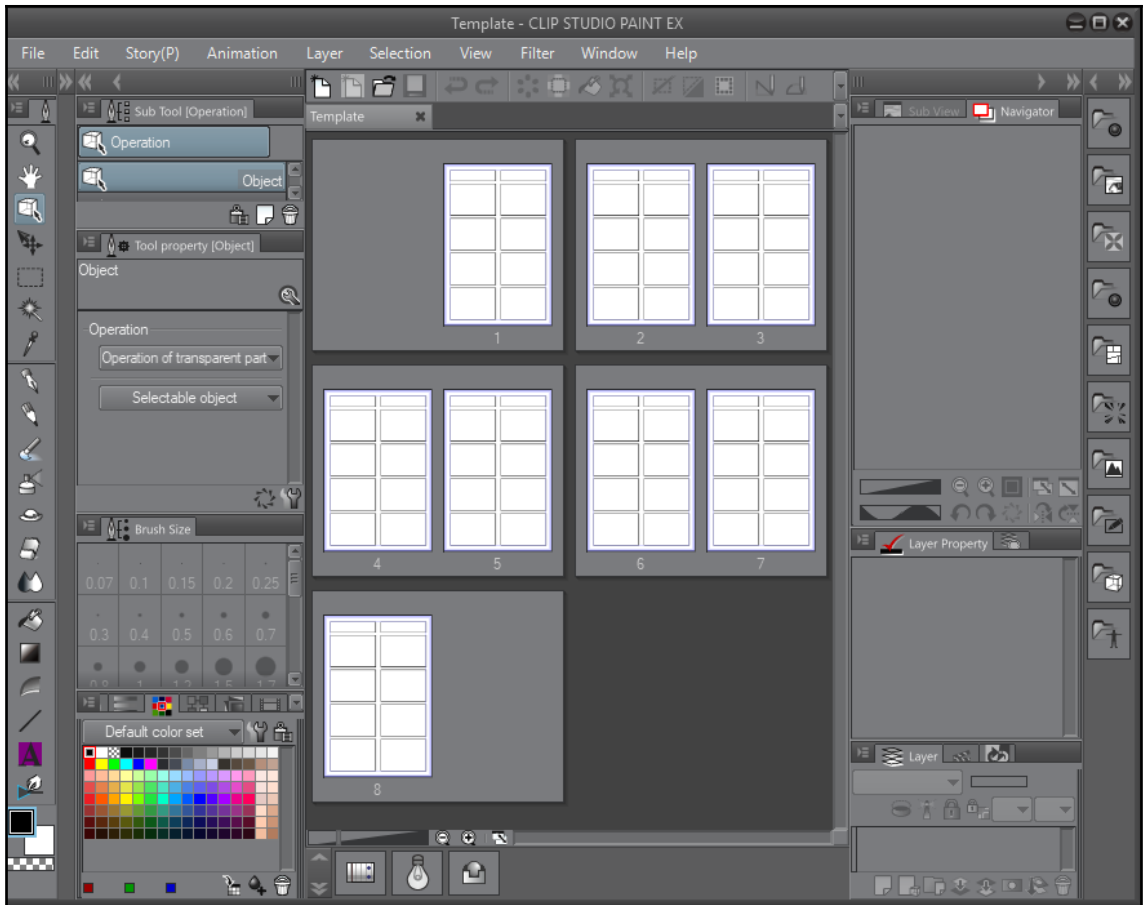
Page settings

Cover page settings

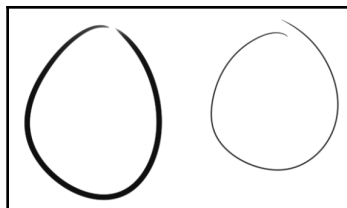
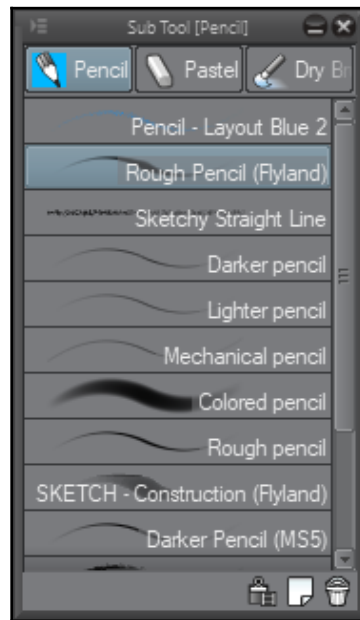
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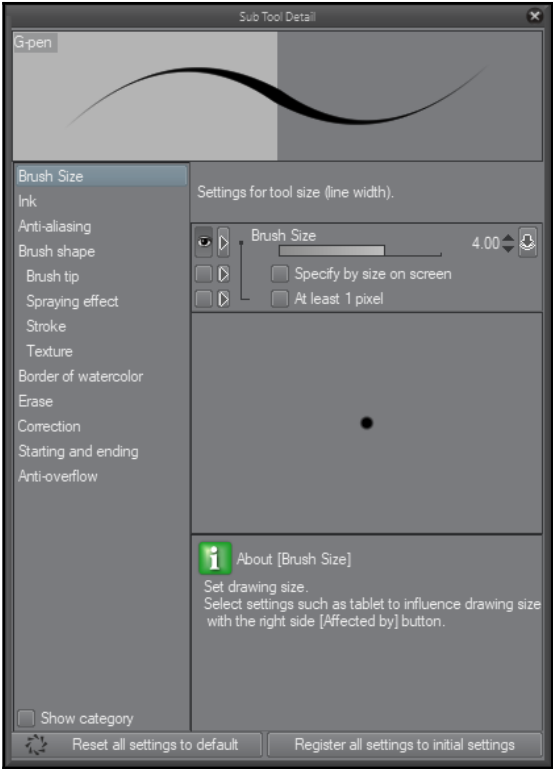
Folio settings





Chapter 3: Clip Studio Paint Brushes: an Introduction





Brush SizeEffect source settings

Input affecting to Brush Size

- Pen pressure
- Tilt
- Velocity
- Random

Minimum value

Minimum value

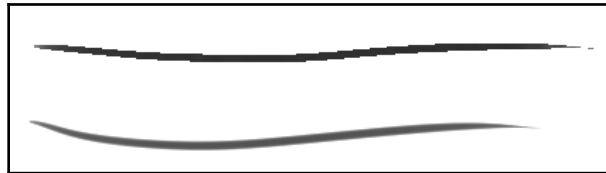
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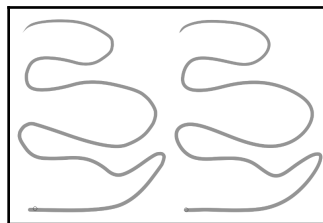
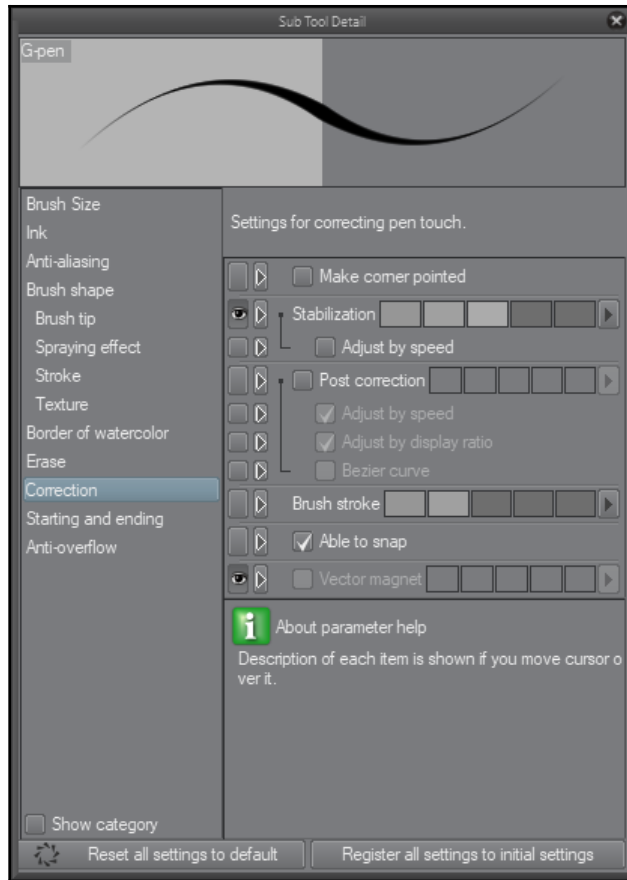
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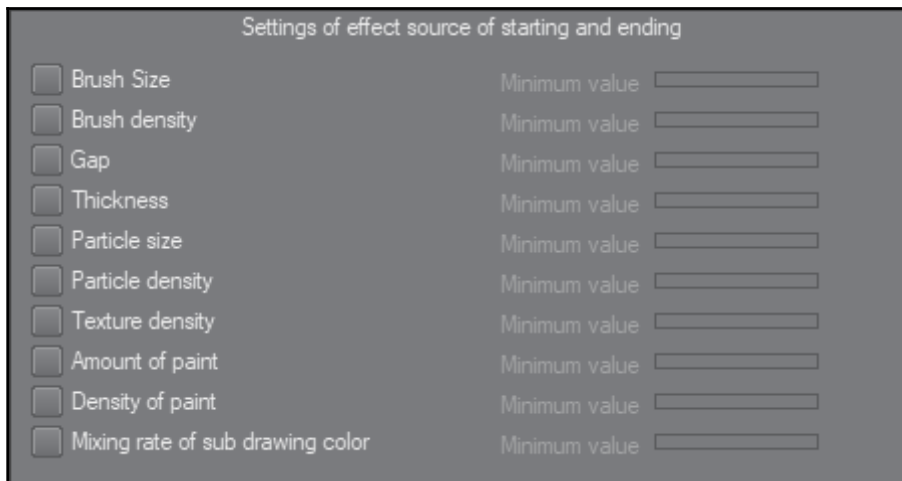
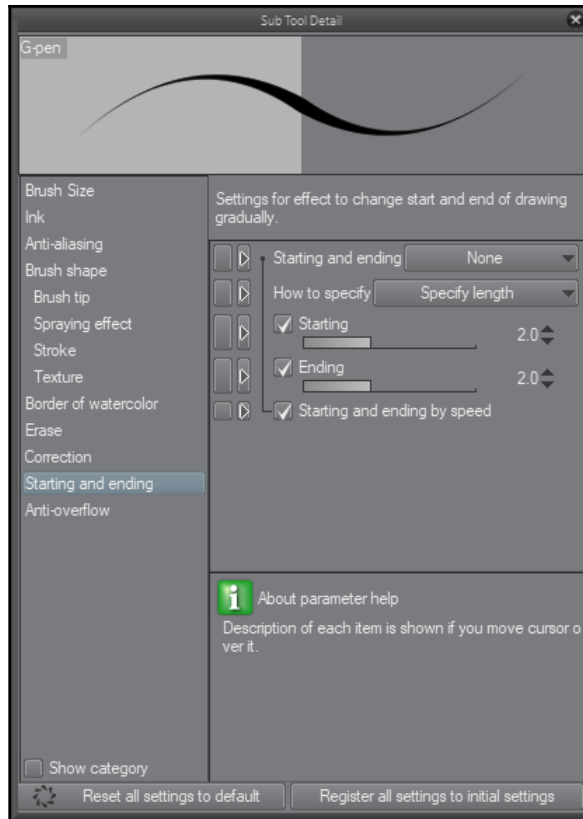
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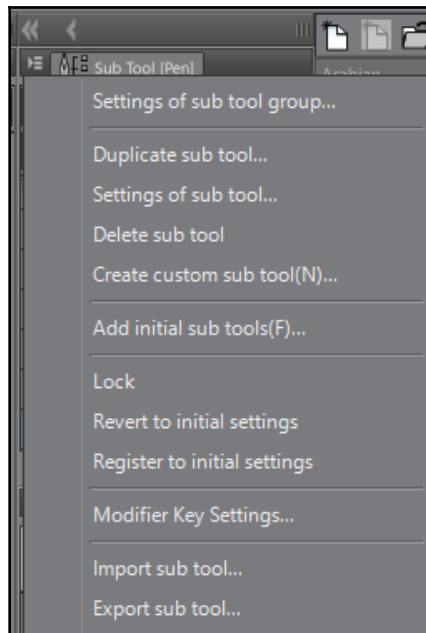
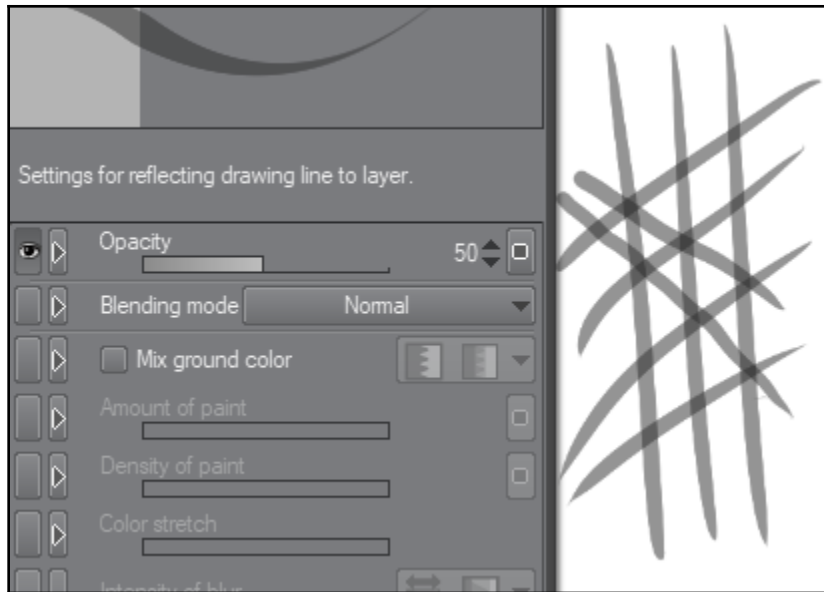
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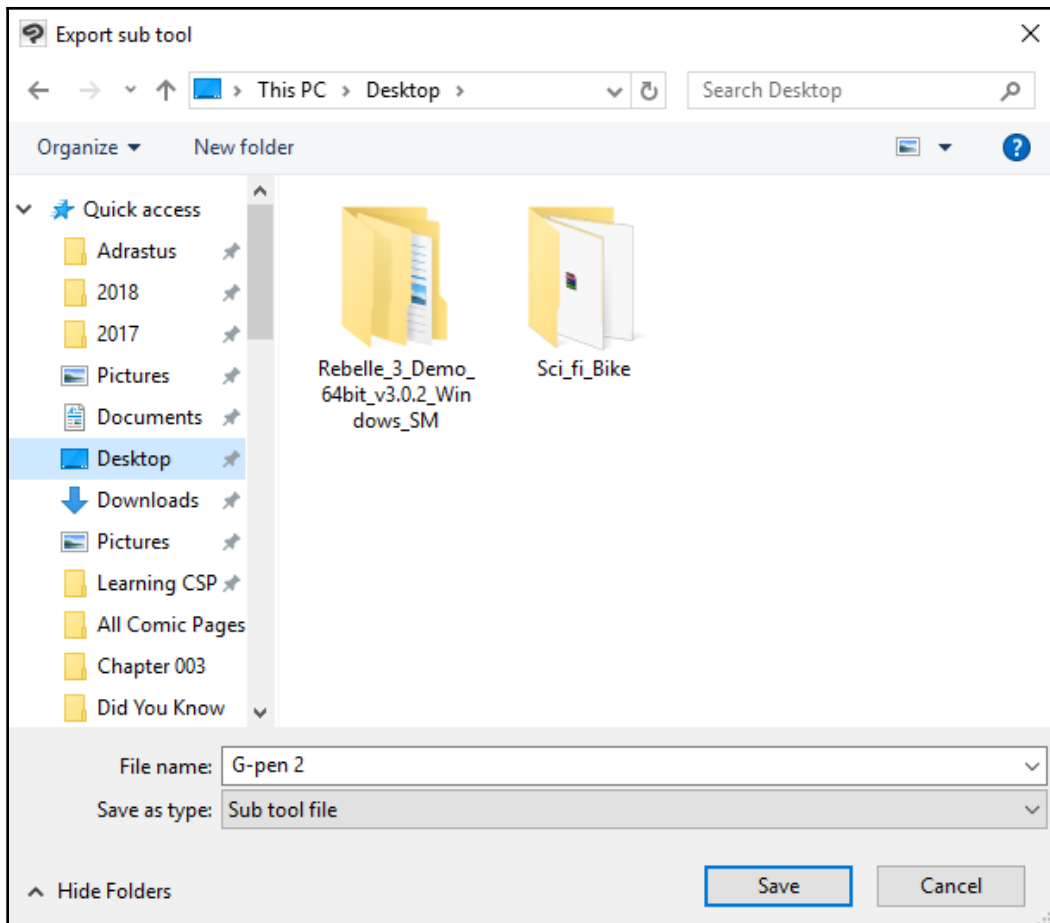
Settings of tilt

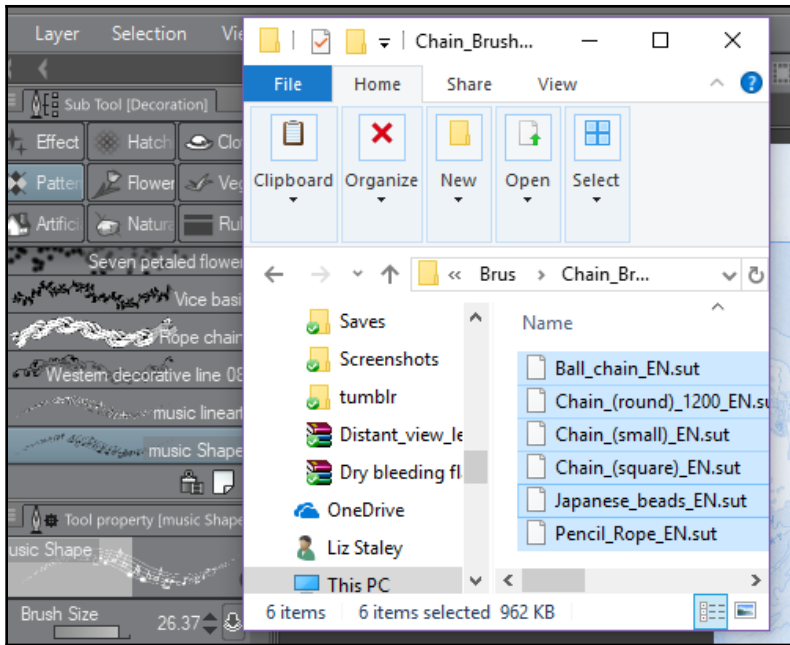




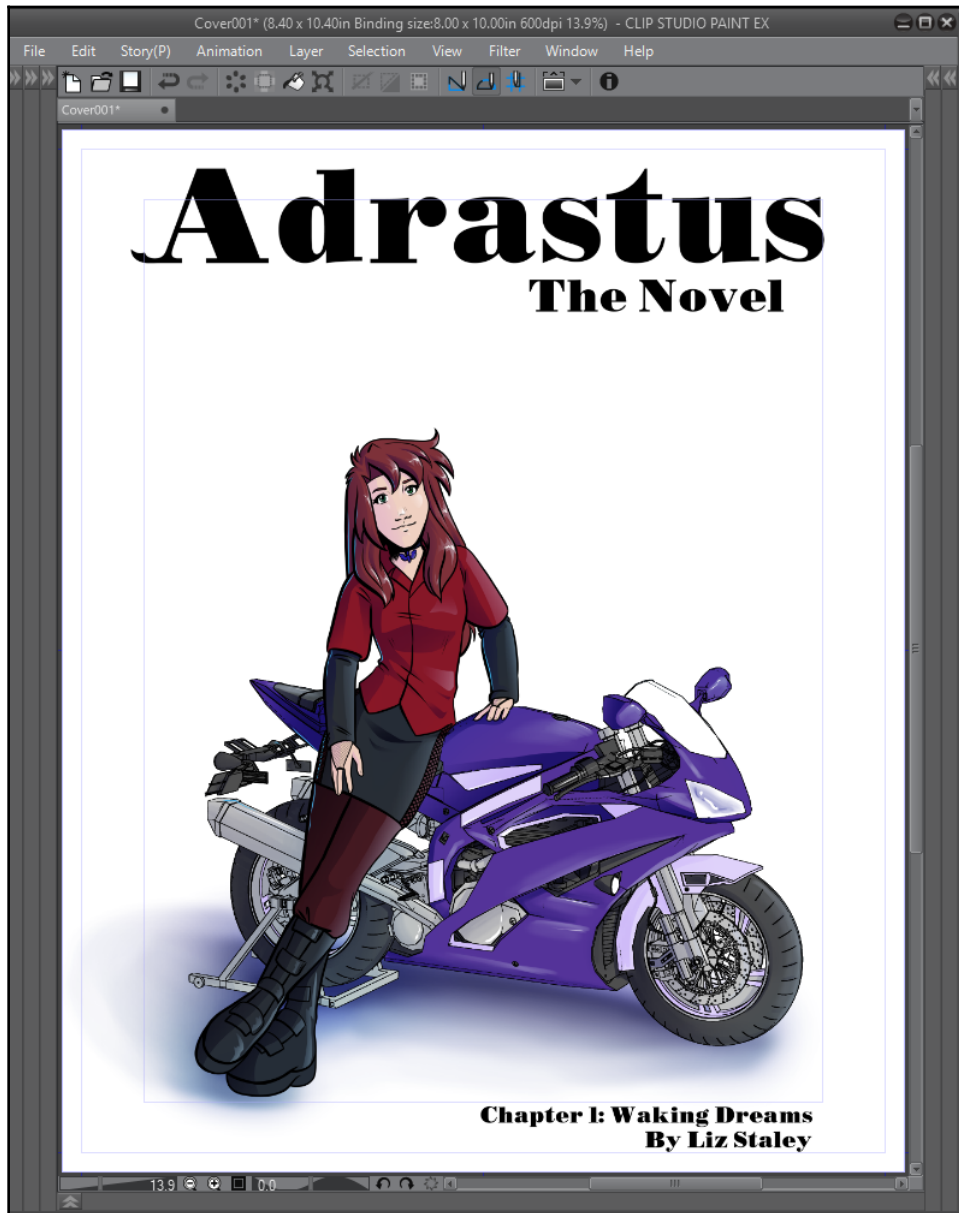


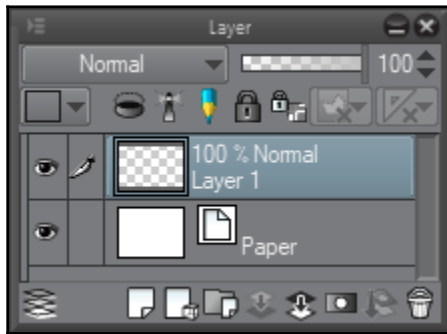
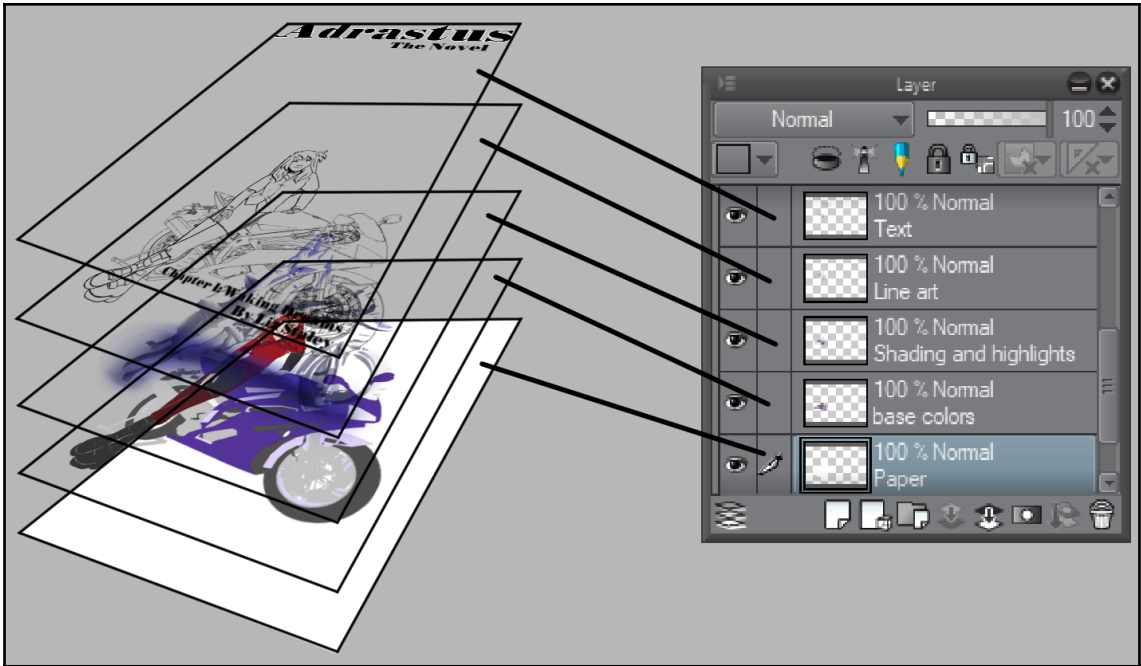


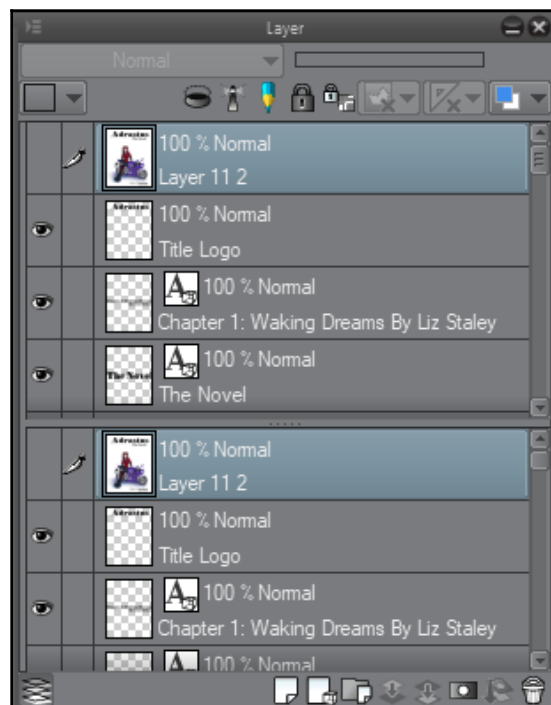
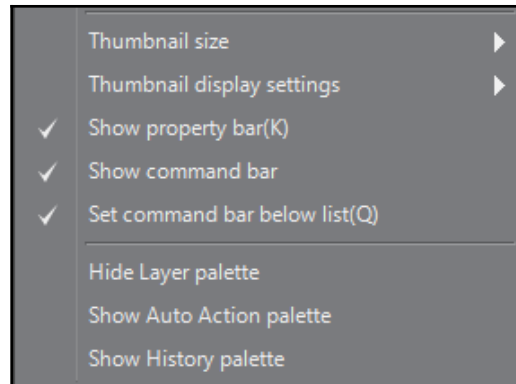


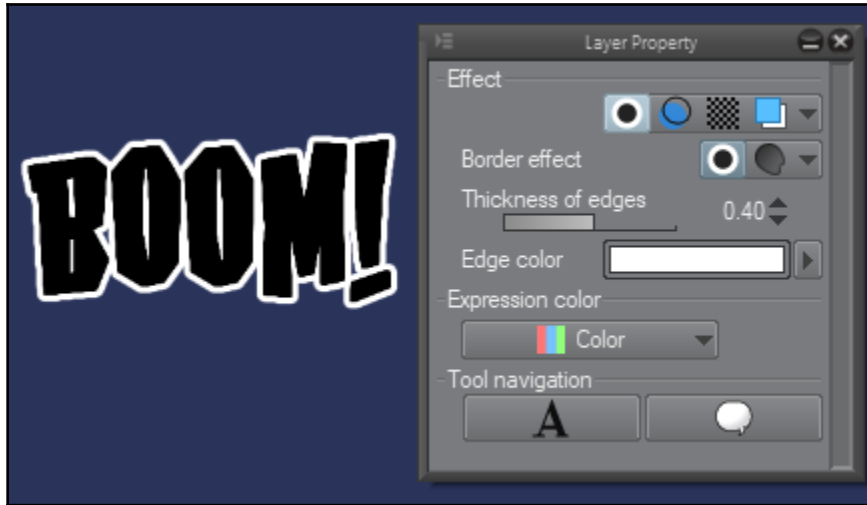
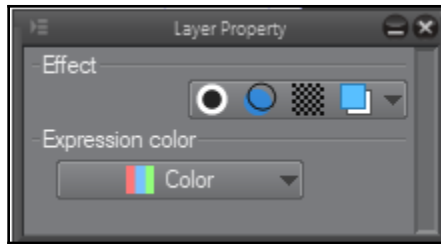


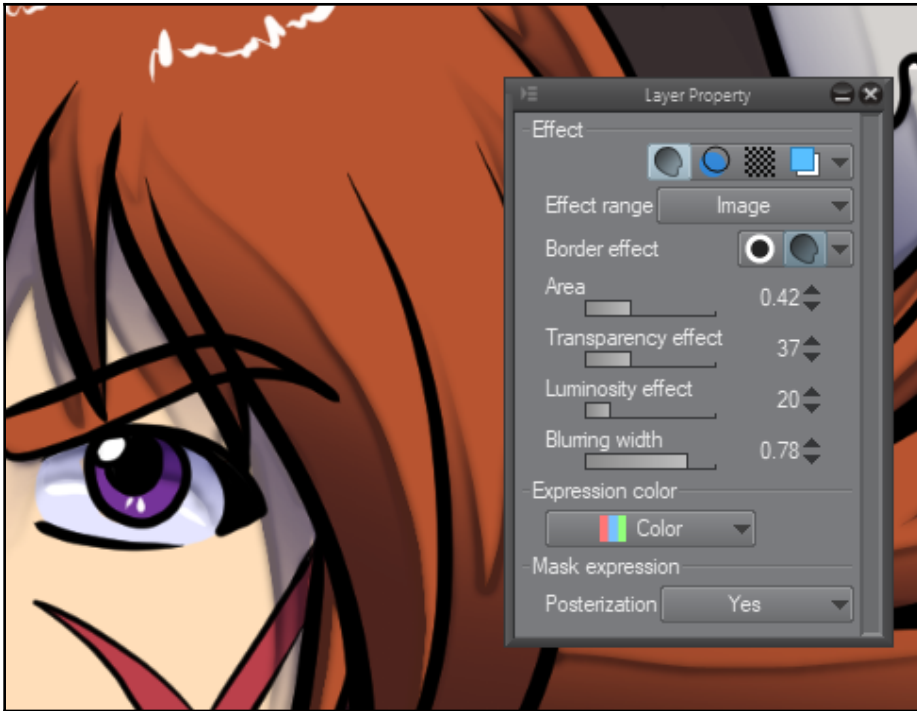
Chapter 4: Pencilling: Layer Properties

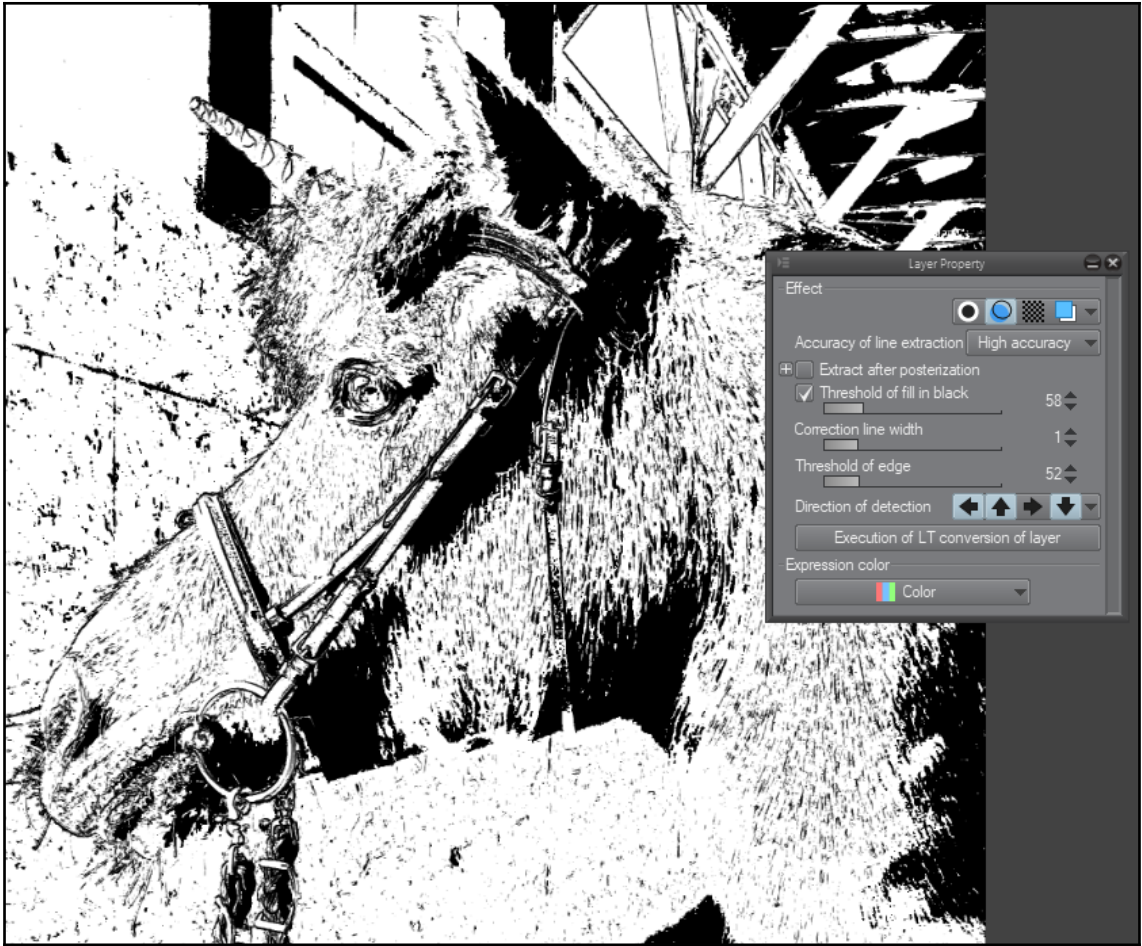


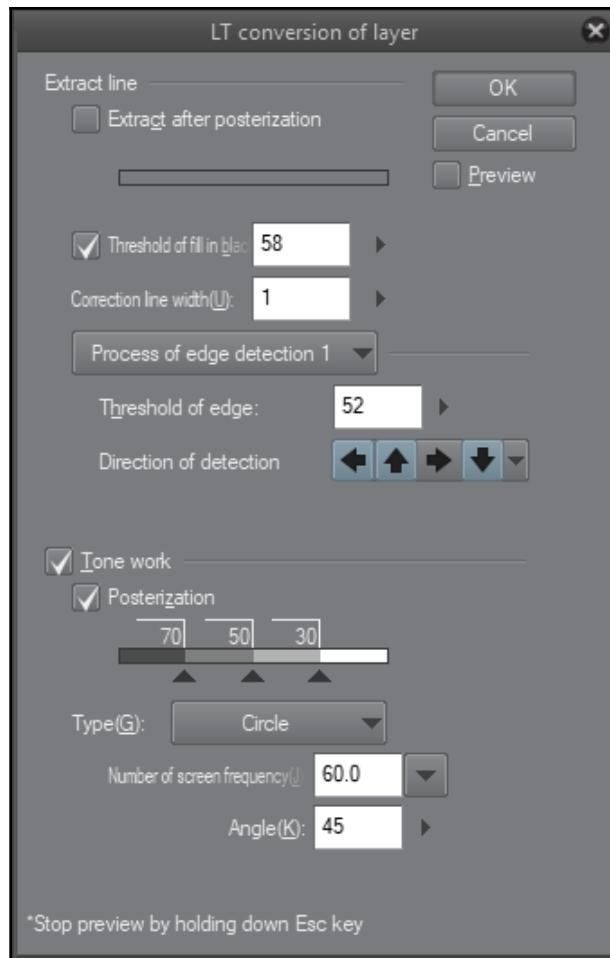


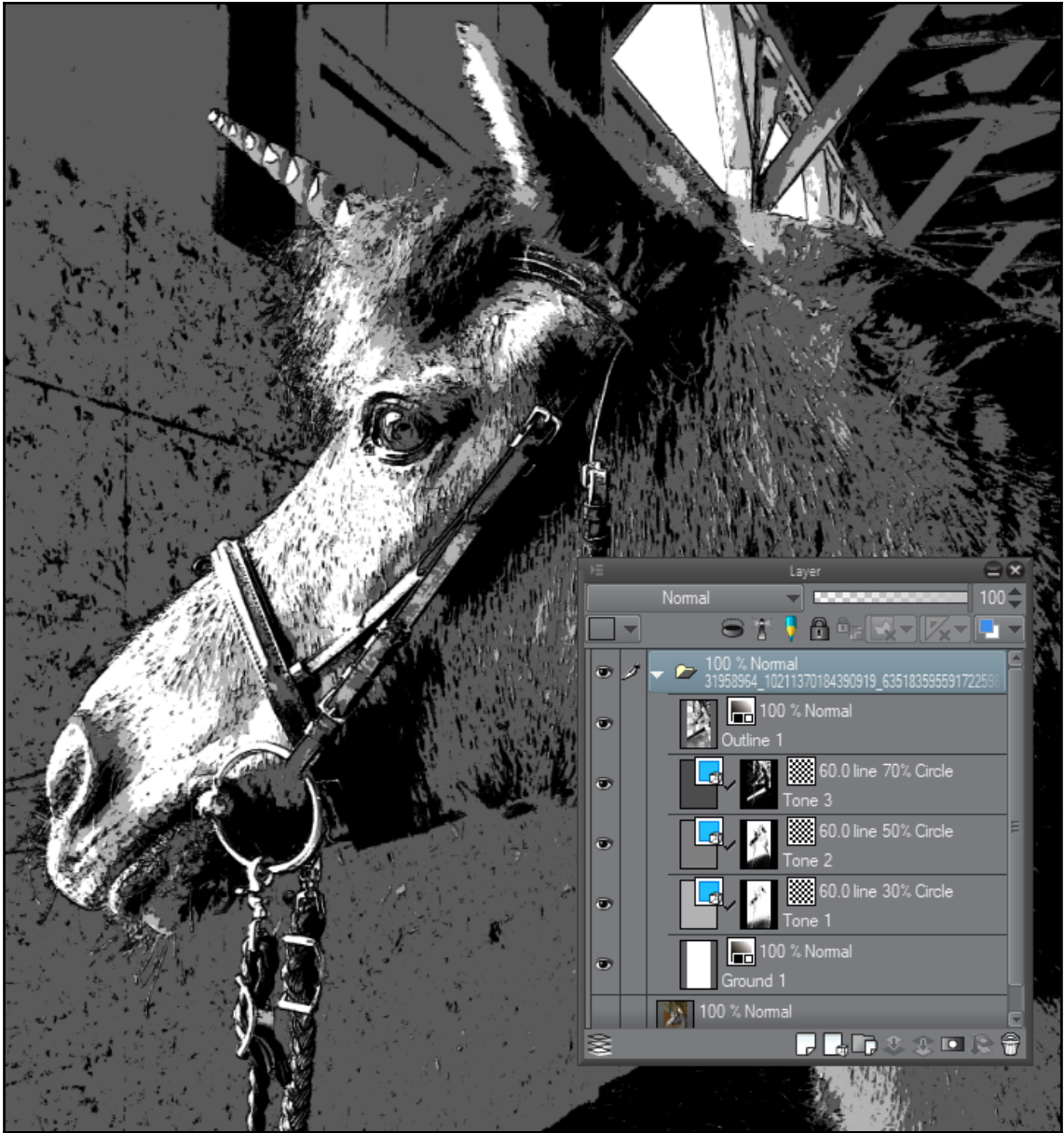


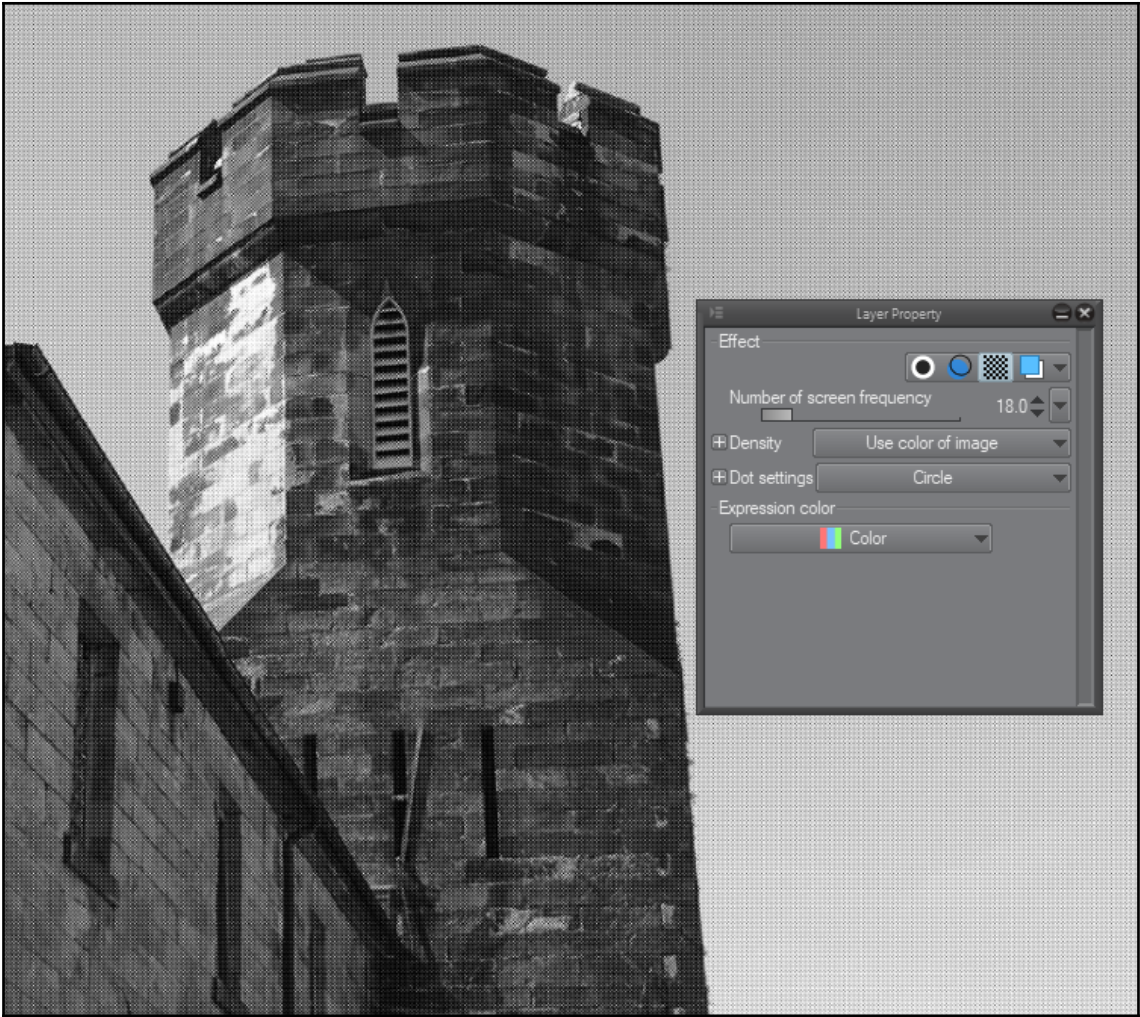


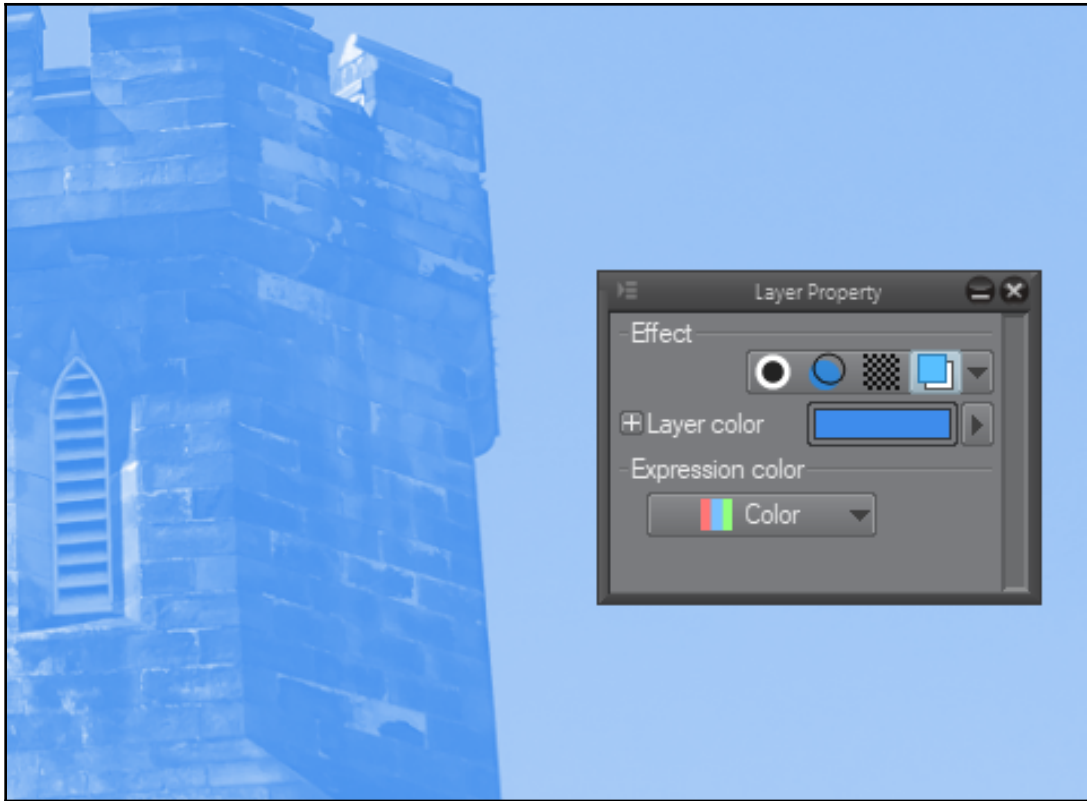


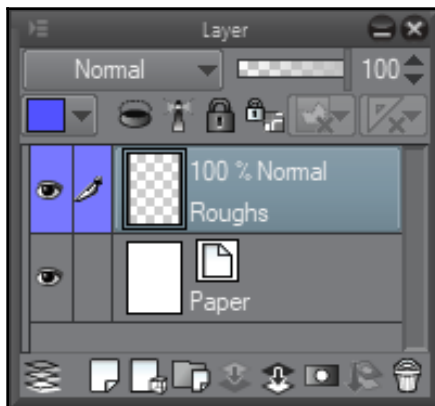
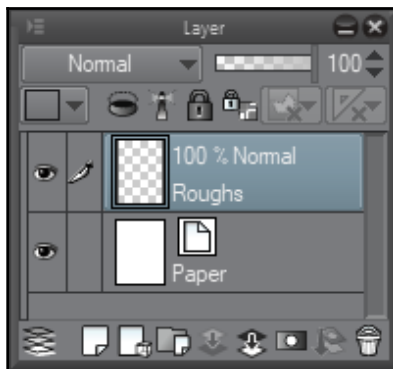
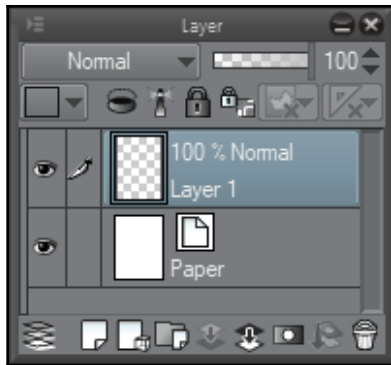


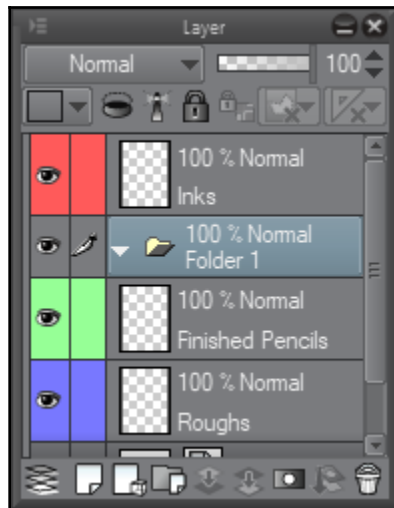
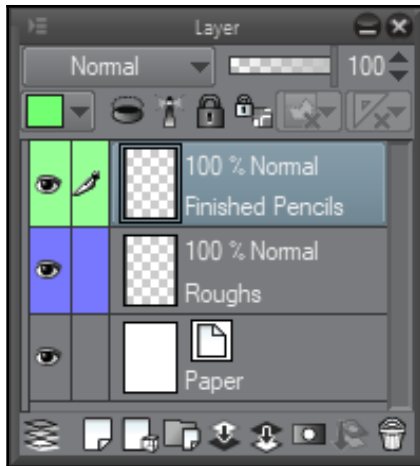


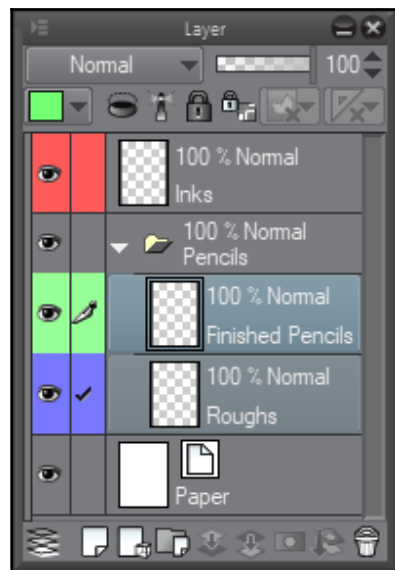
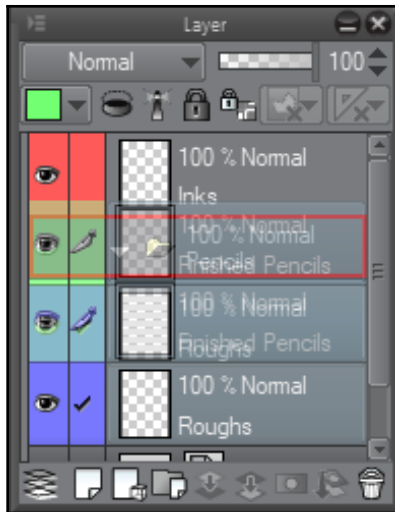




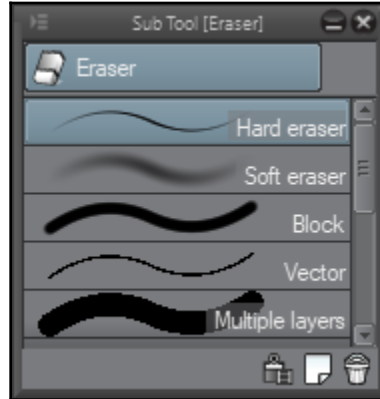


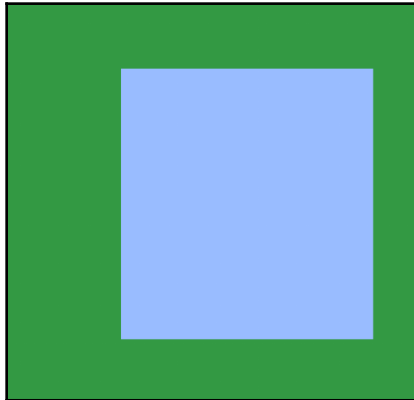


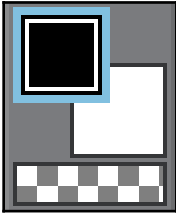
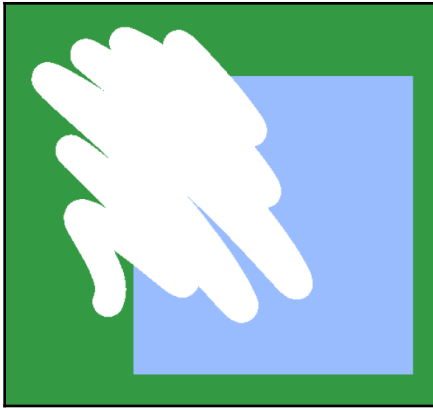


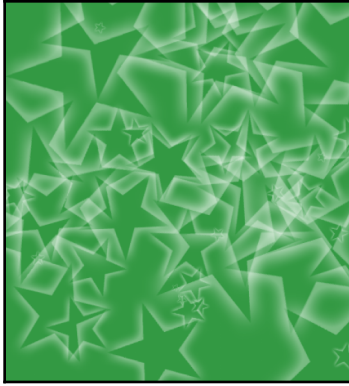


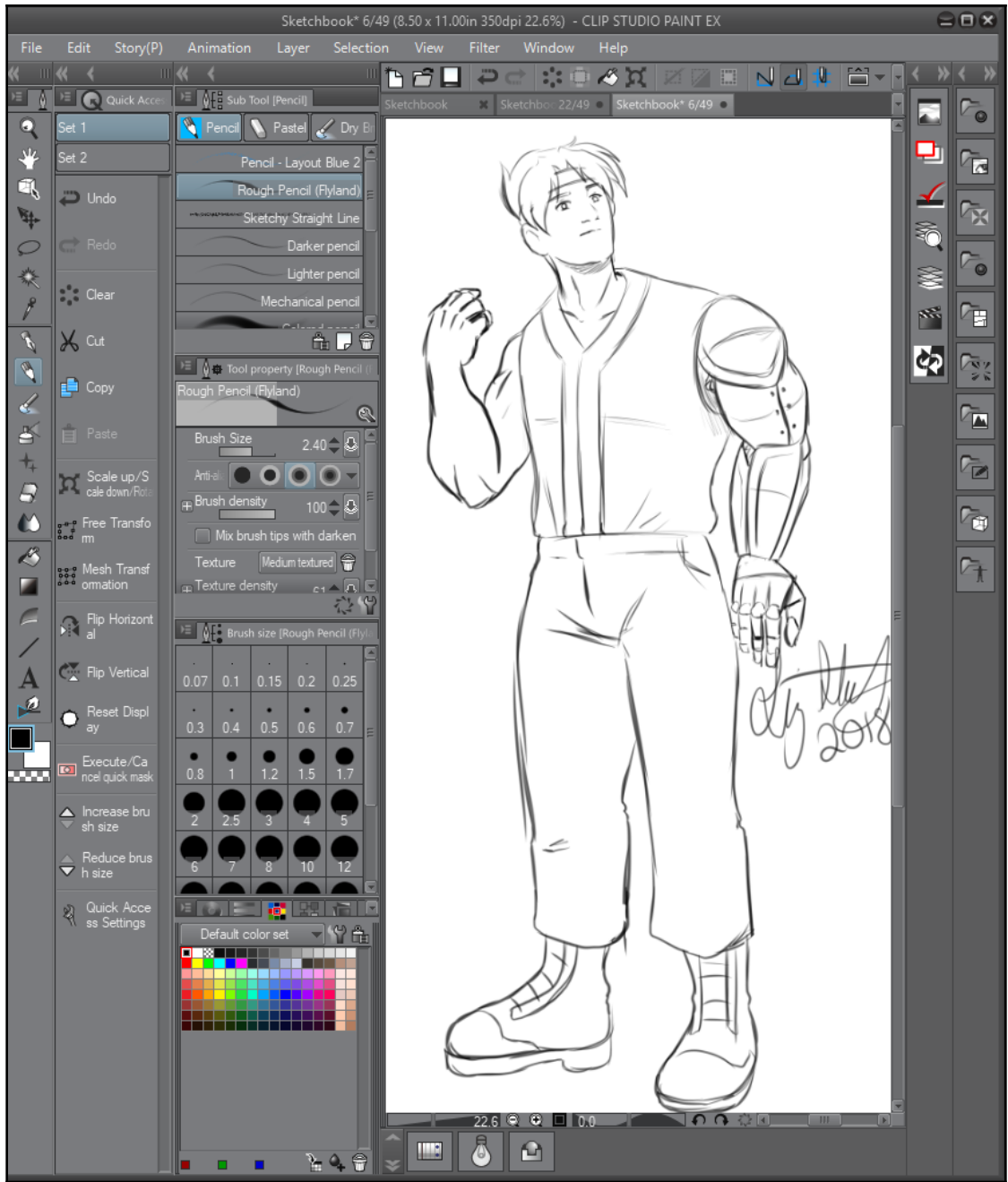
Chapter 5: Erasers, Selections, and the Subview Palette

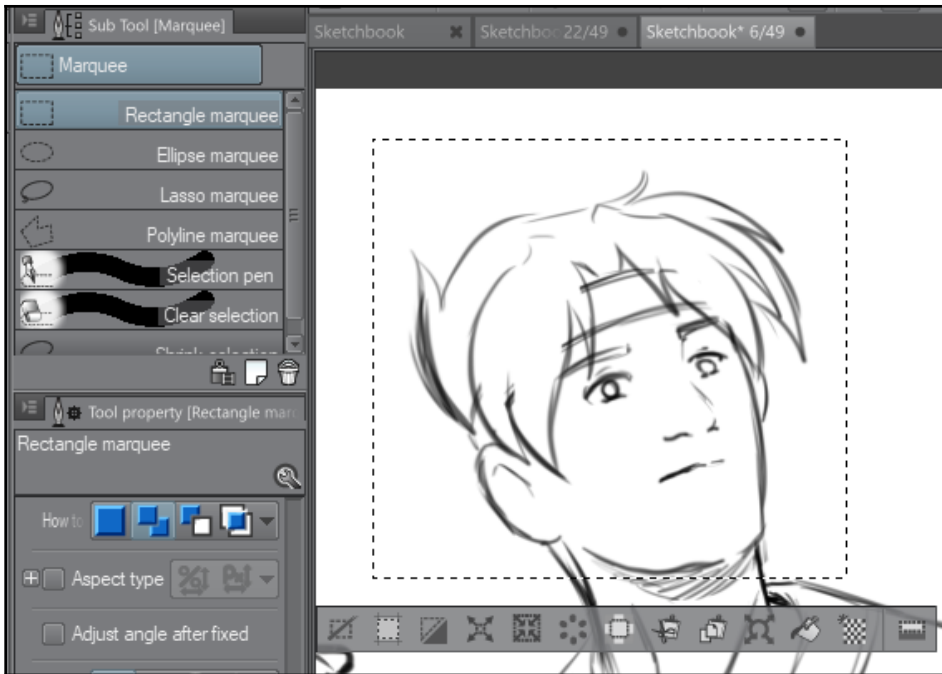


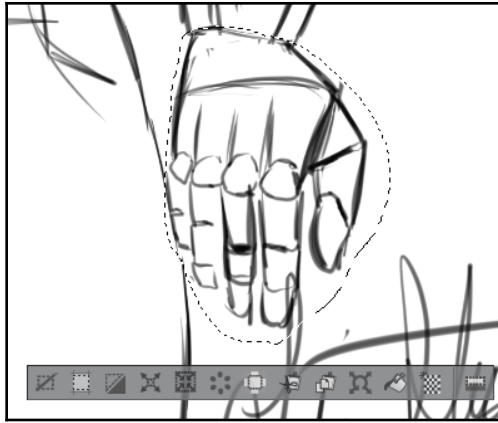












Tool property [Lasso marquee]

Layer 2

[Transforming settings Editing]

Rotate Flip Skew Scale Crop

Center of rotation: Center

Change vector width

Keep the original image.

Scale ratio

W: 100

H: 100

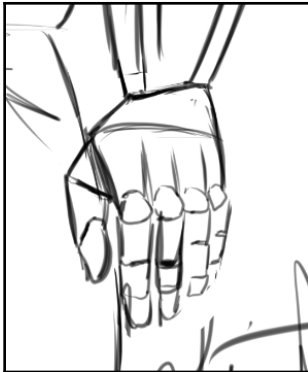
Keep ratio of original image

Rotation angle: 0.0

Adjust position: Free position

How to correct: Smooth

Rotate Settings



Tool property [Lasso marquee]

Layer 2

[Transforming settings Editing]

Center of rotation: Center

Change vector width

Keep the original image.

Scale ratio

W: 100

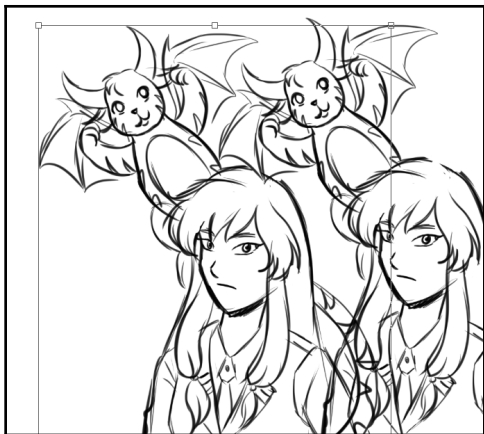
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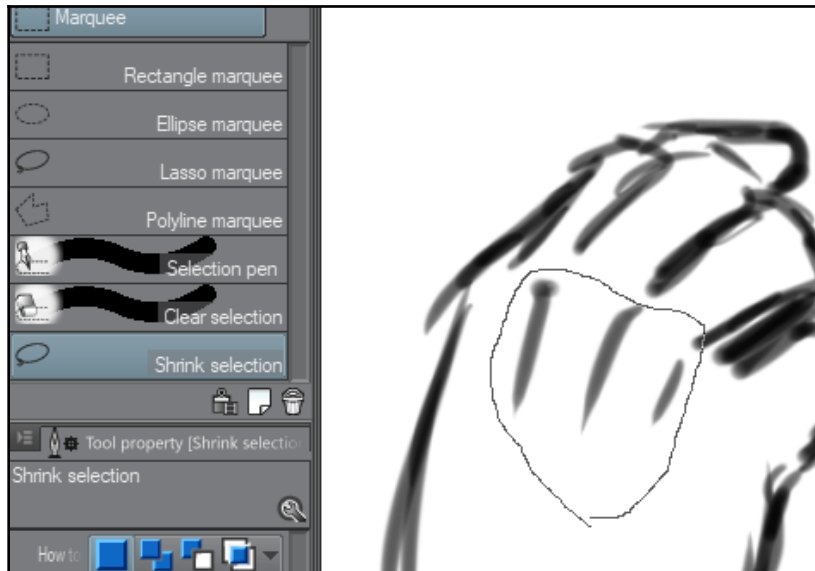
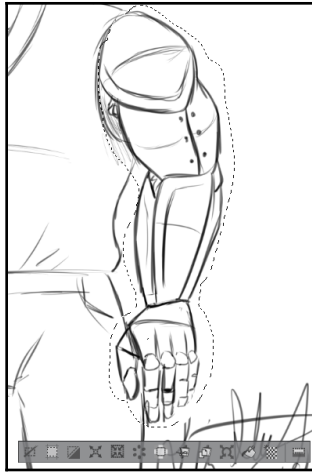
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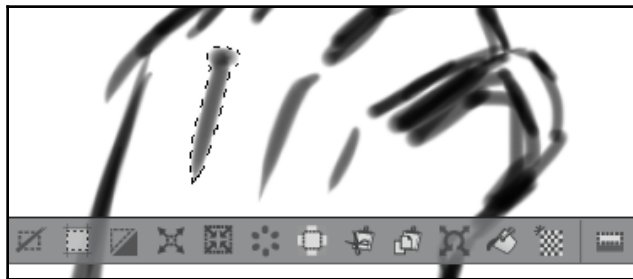
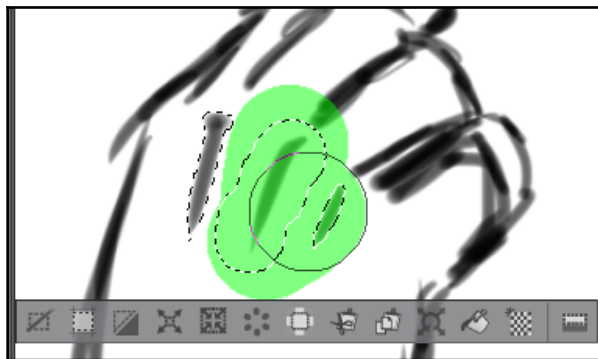
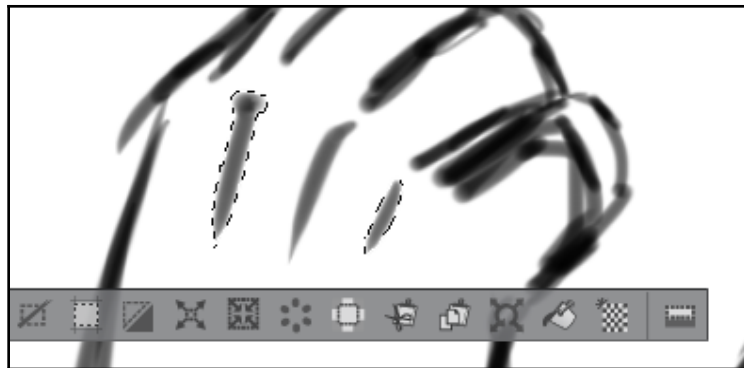
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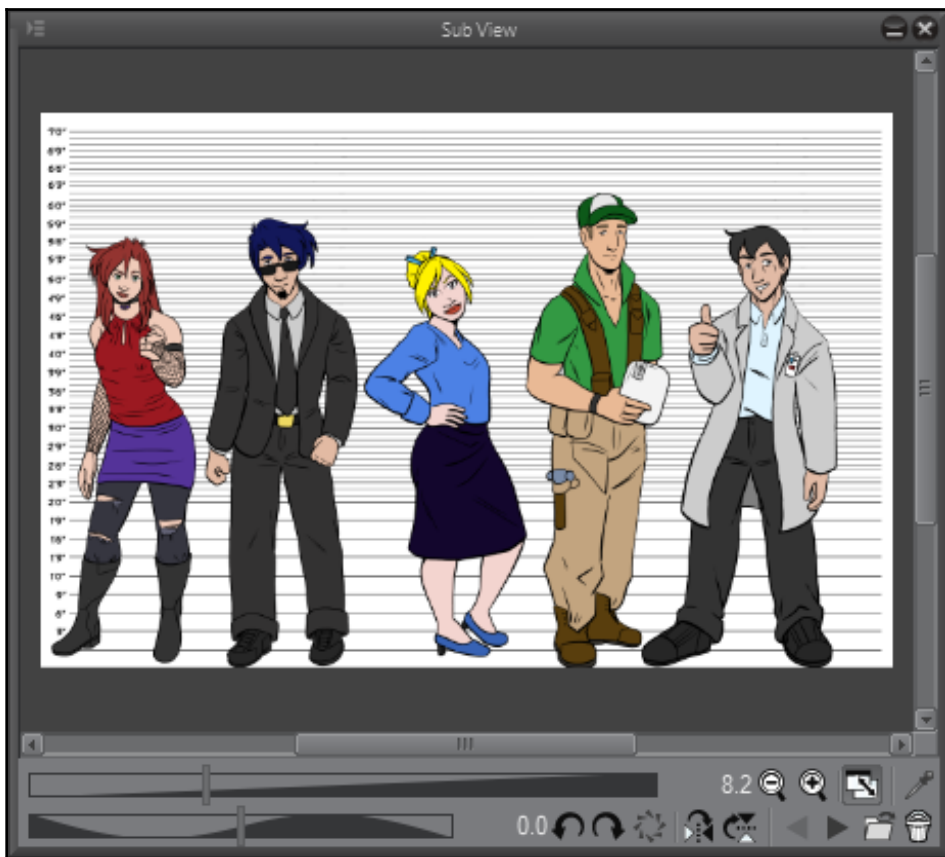
Adjust position: Free position

How to correct: Smooth



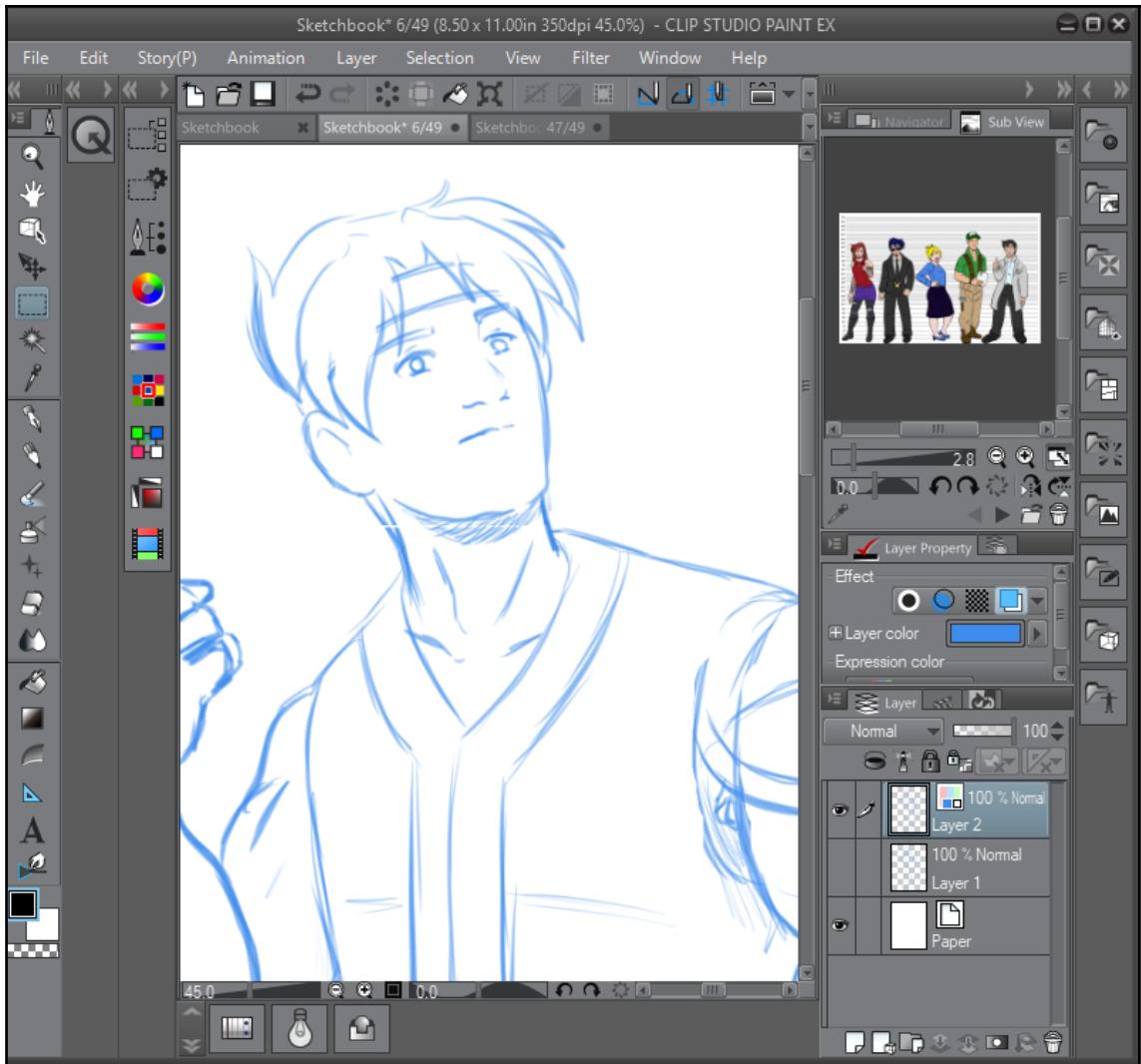


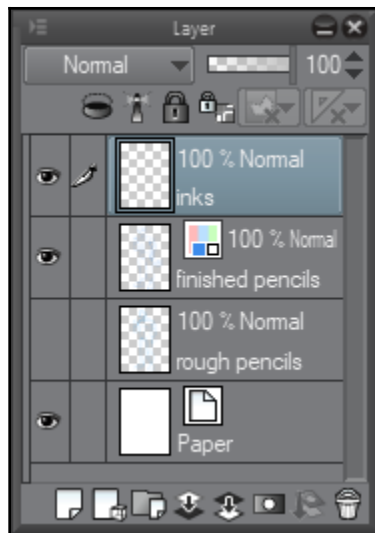


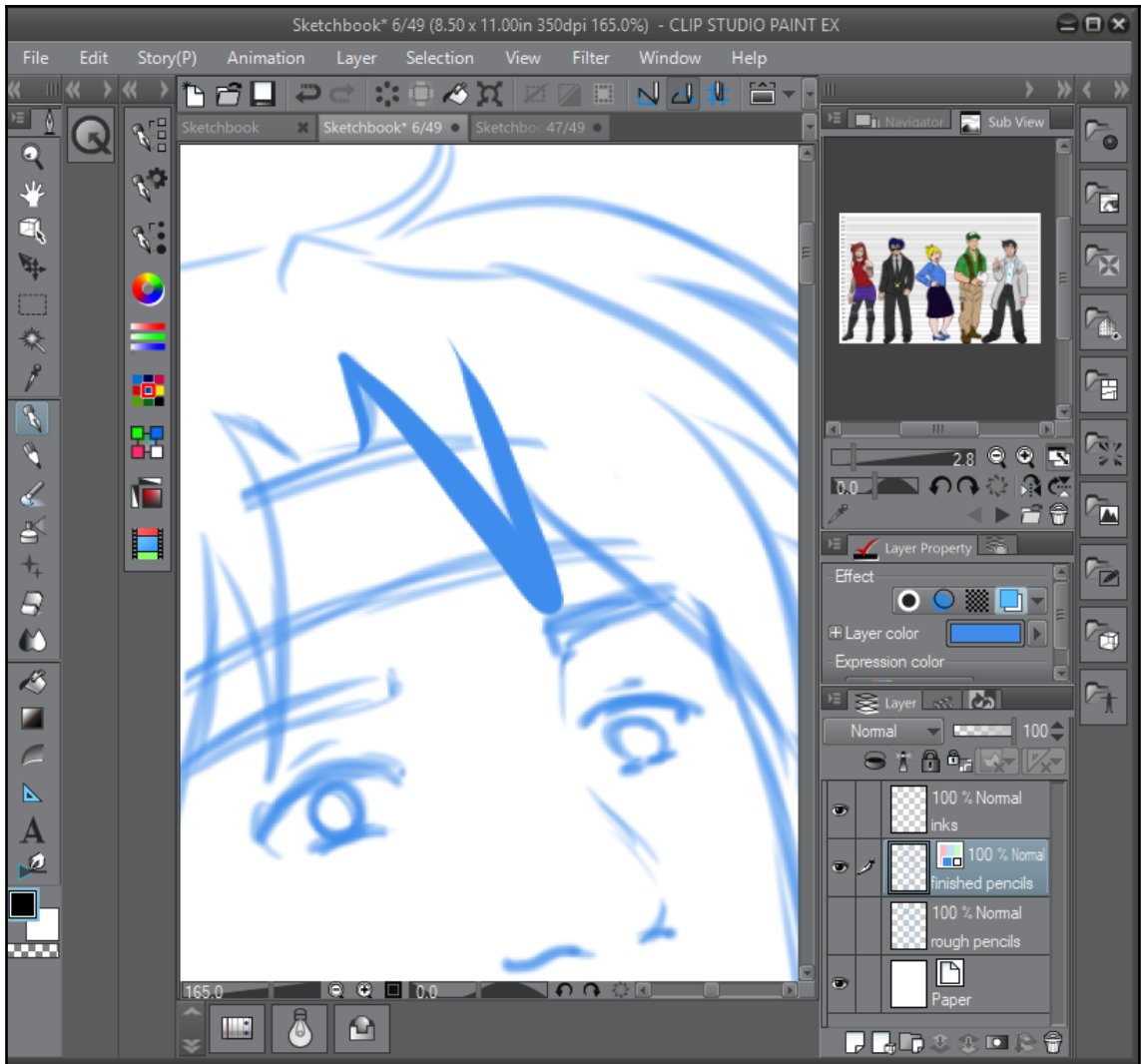


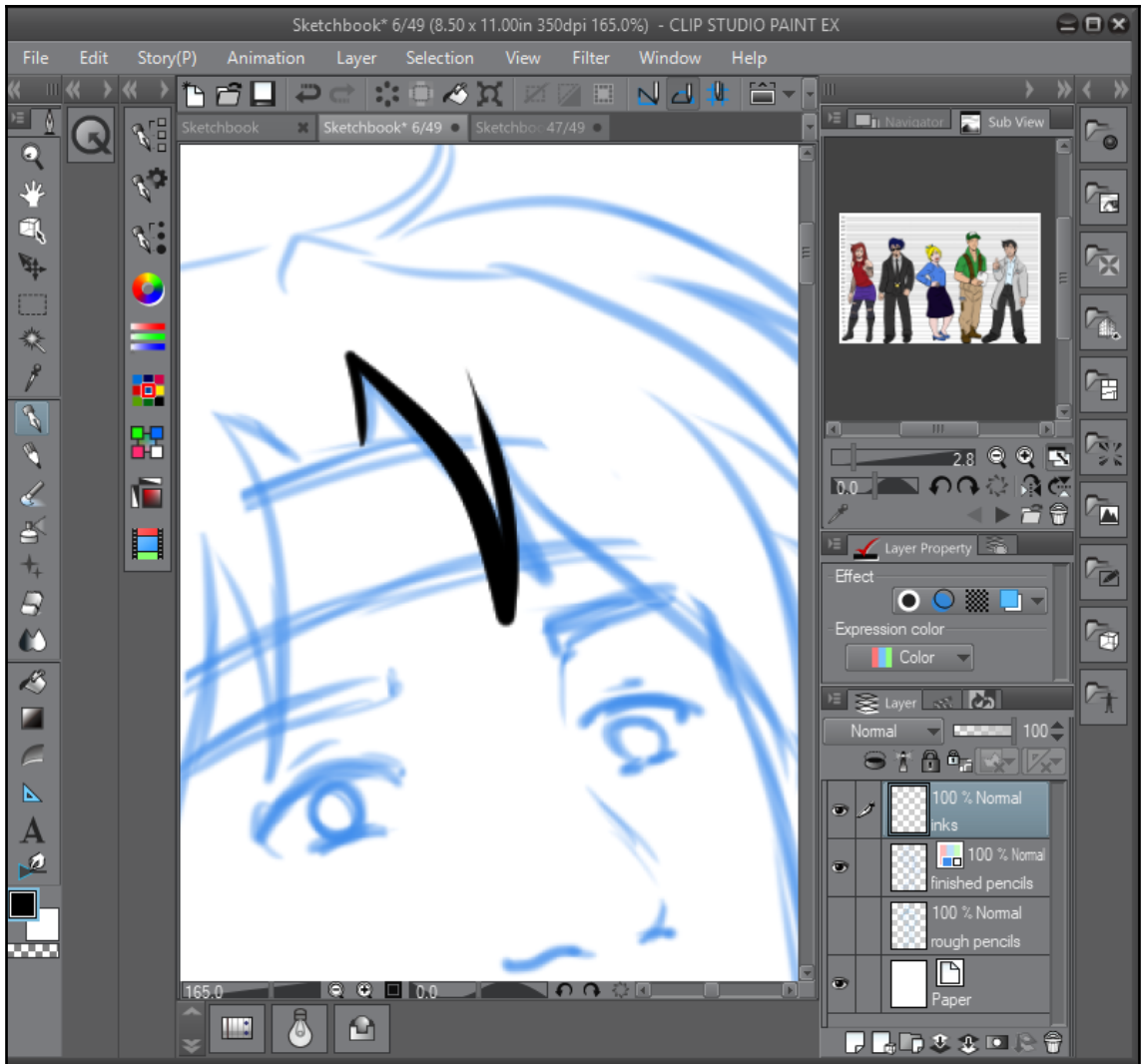




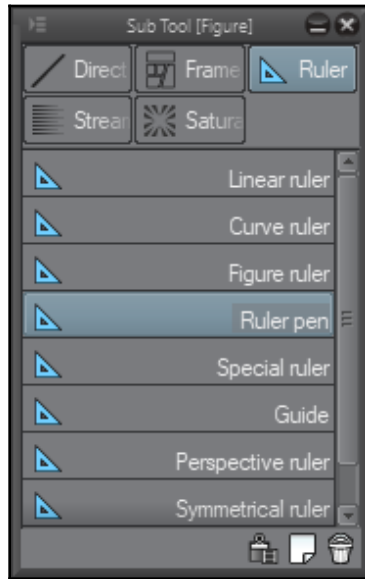


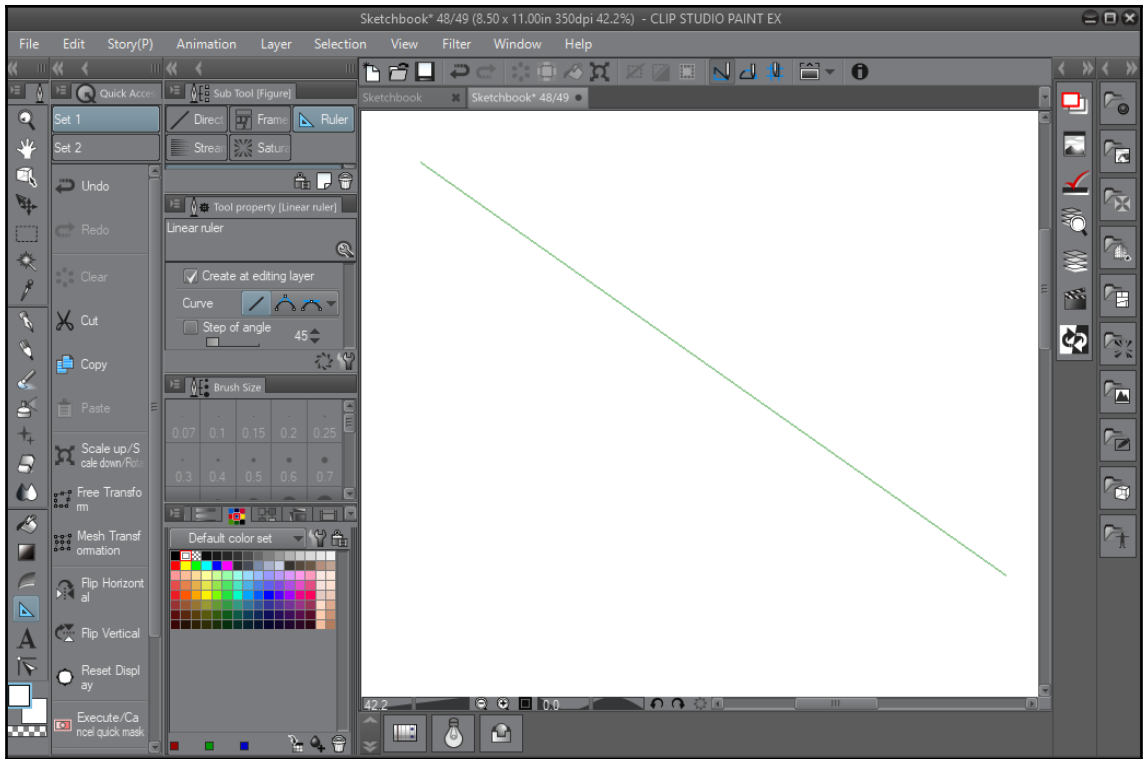


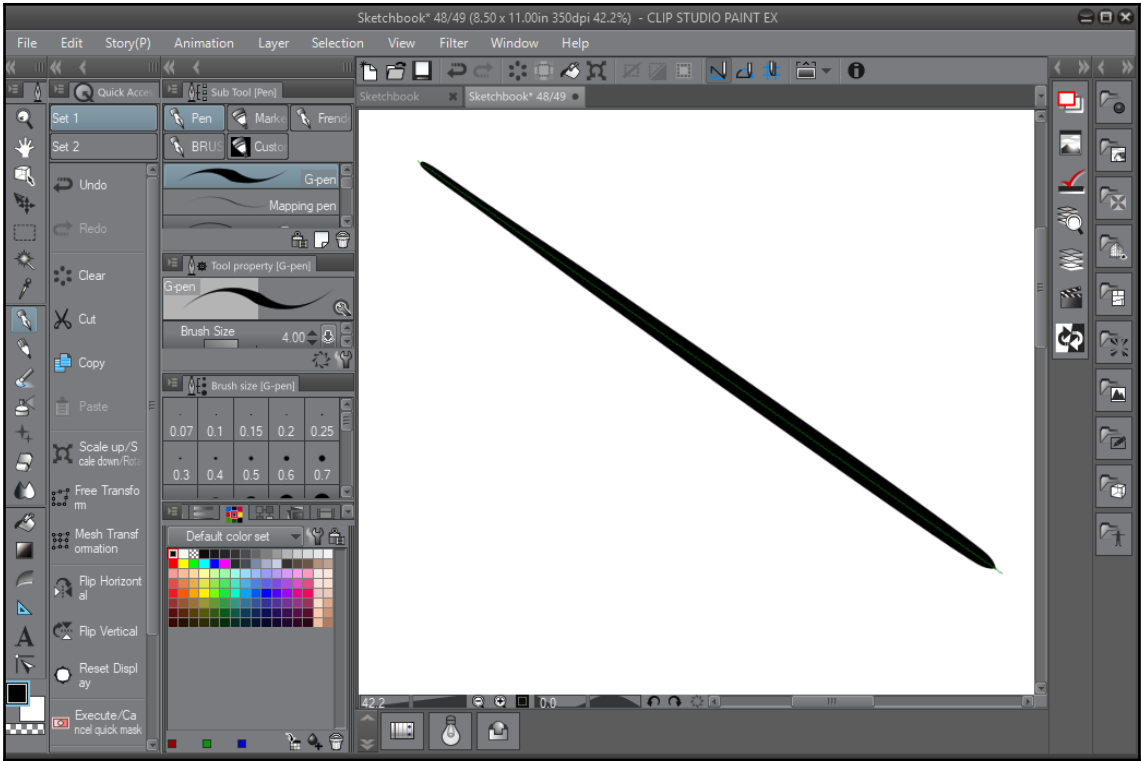


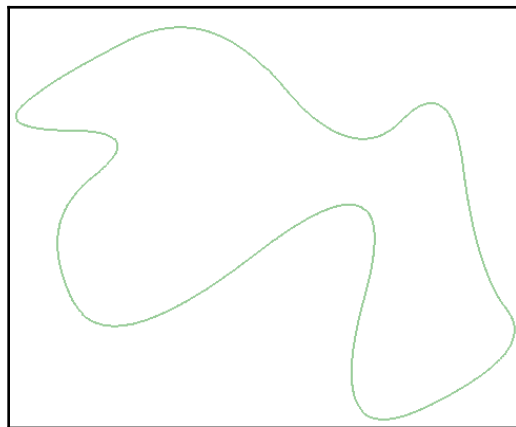
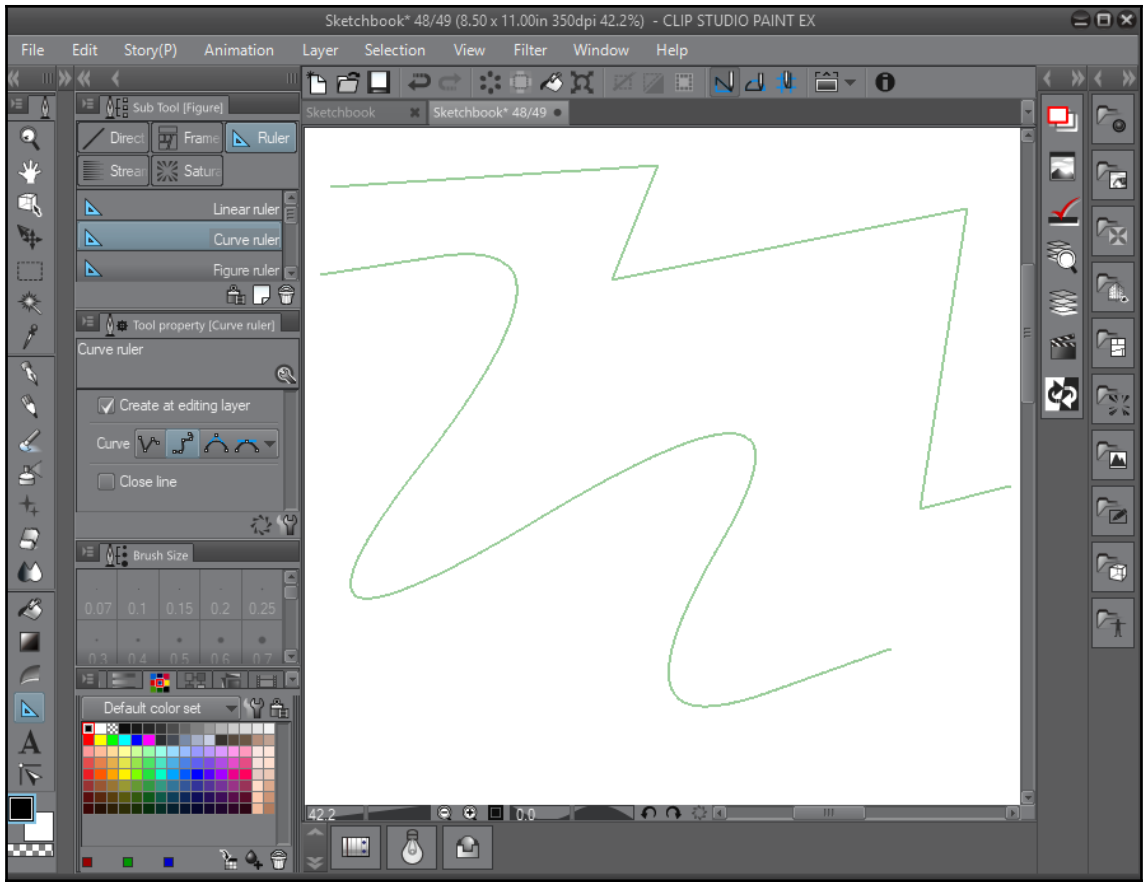


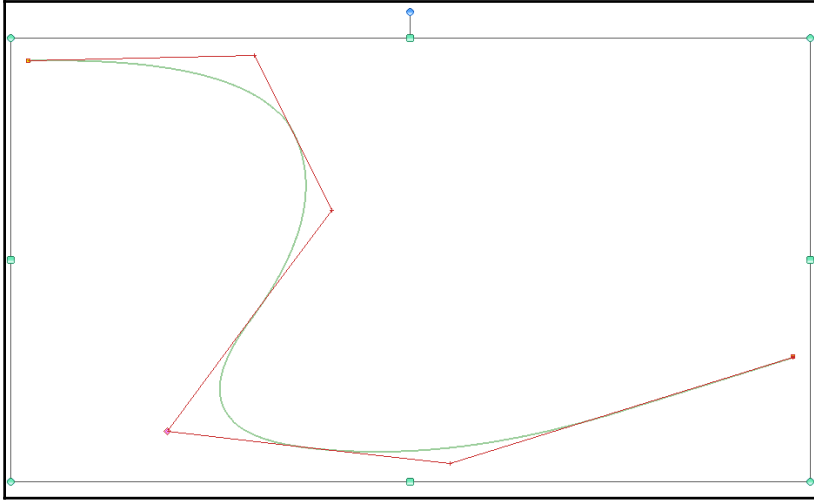
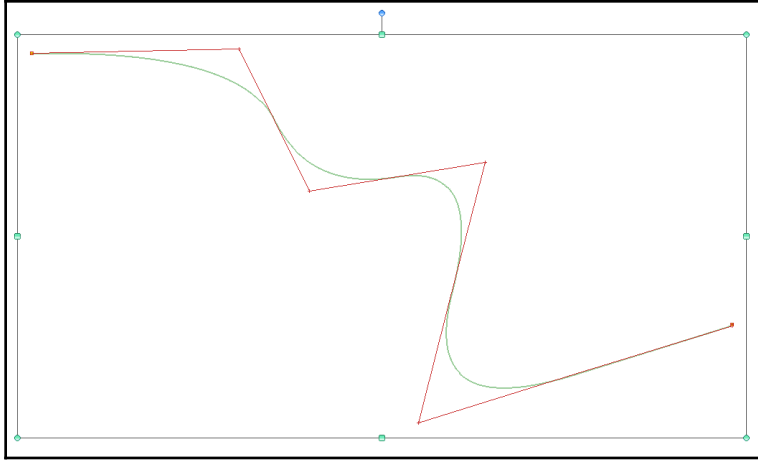
Chapter 6: All About Rulers

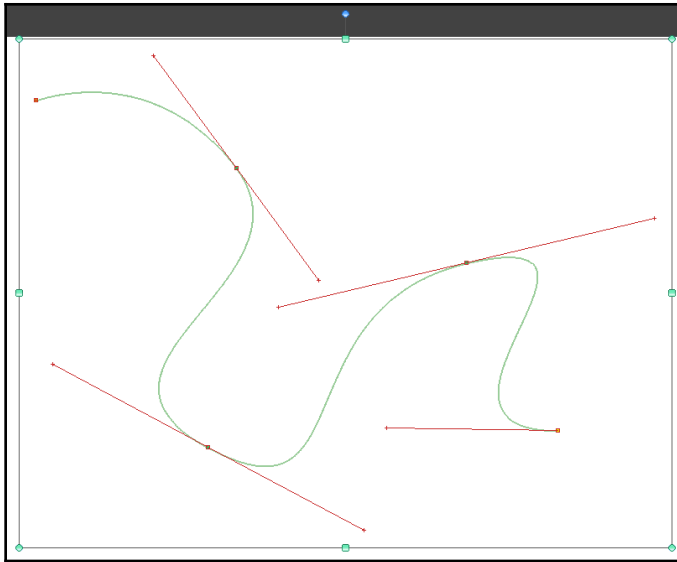












Sub Tool Detail

Figure ruler




Create ruler

Figure

Shape operation



Correction



Settings for shape of figure.

Figure   

Number of vertexes of polygon


Roundness of corner

How to specify  


Aspect type  

W

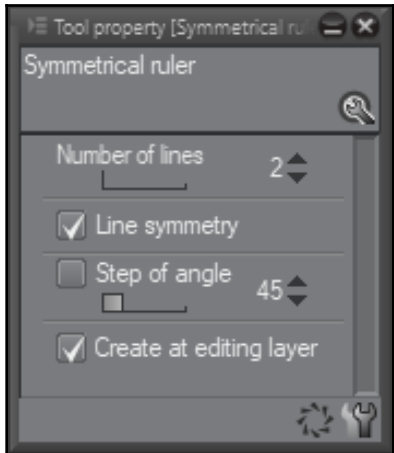
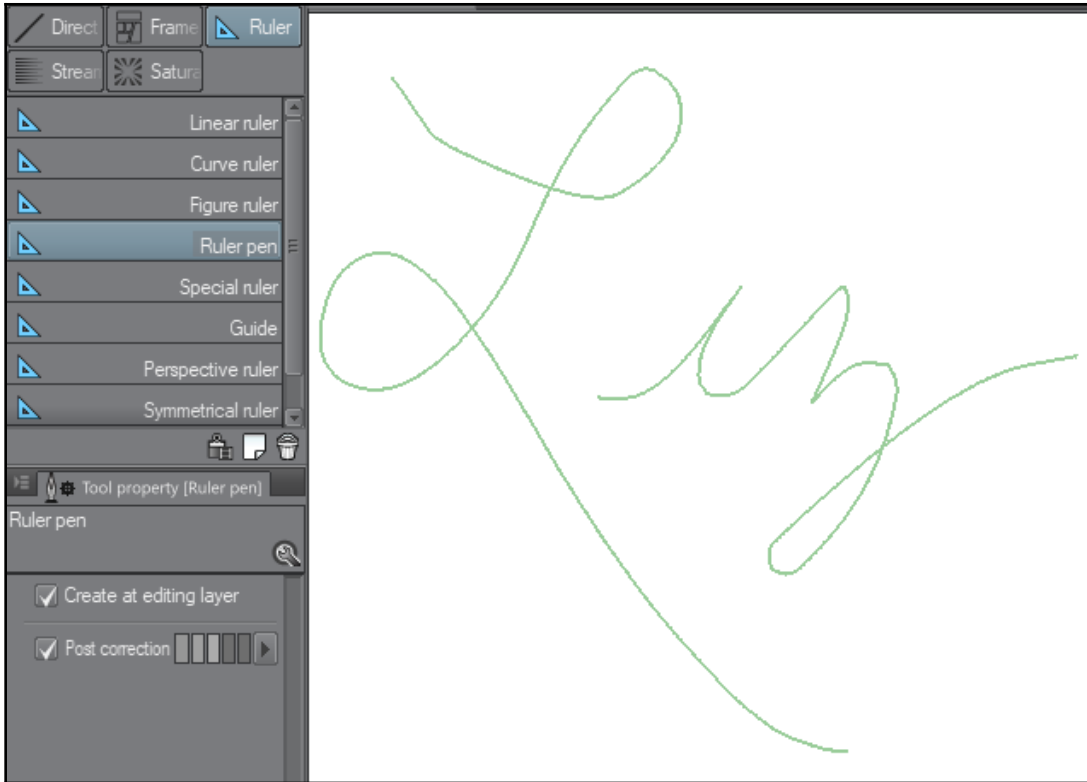
H

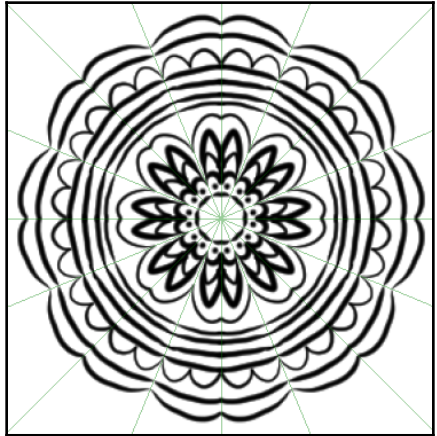
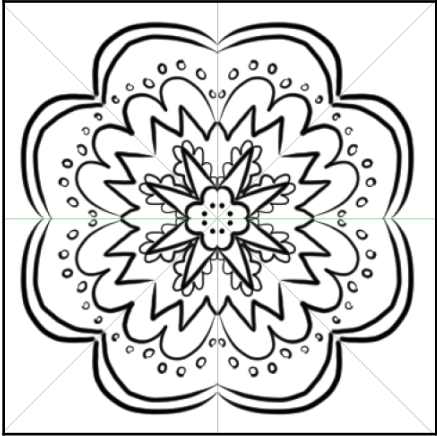
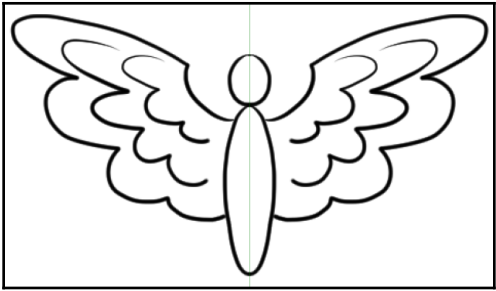
 About parameter help
Description of each item is shown if you move cursor over it.

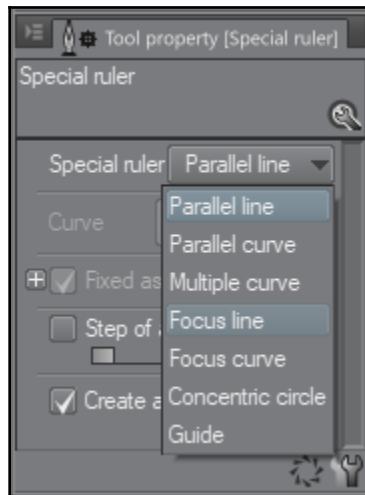
Show category

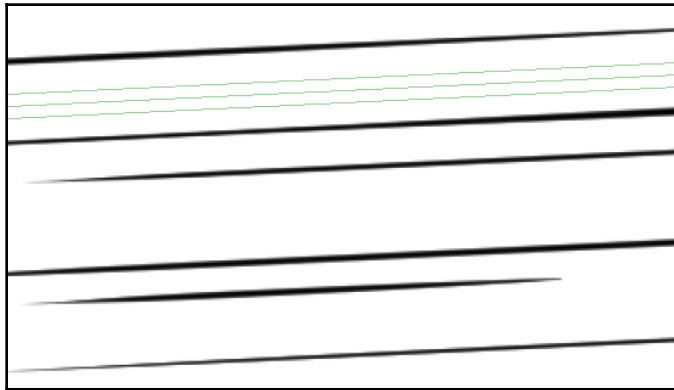
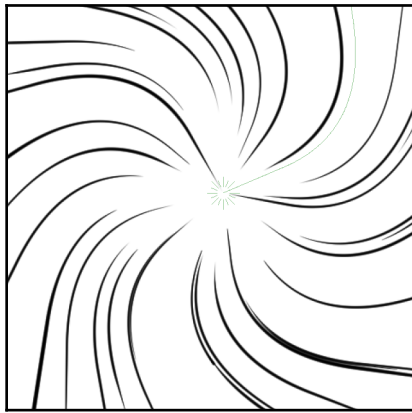
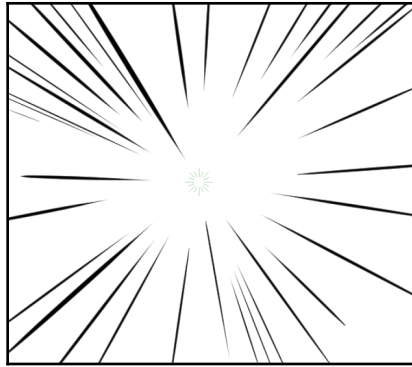
 Reset all settings to default

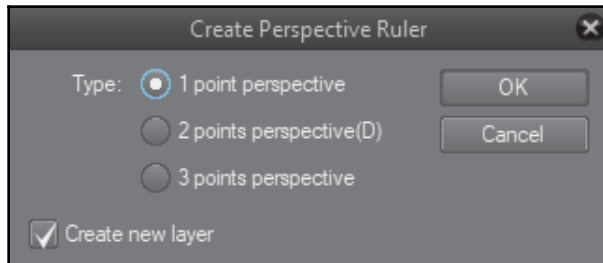
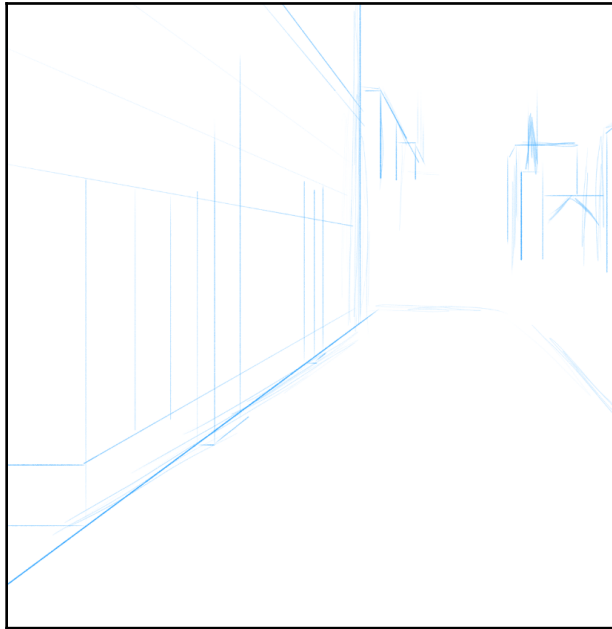
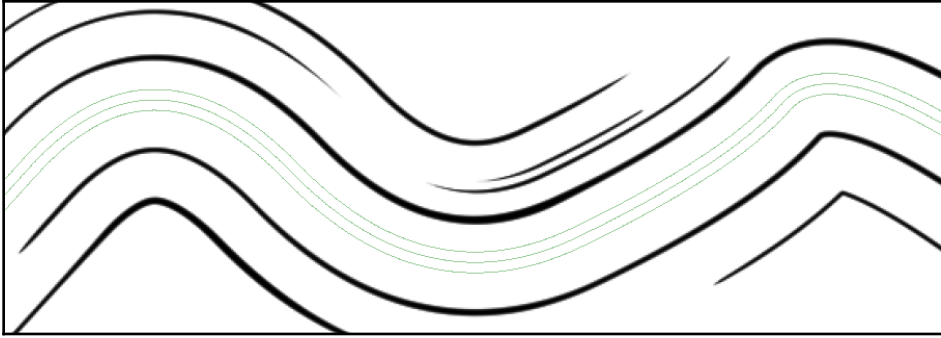
Register all settings to initial settings

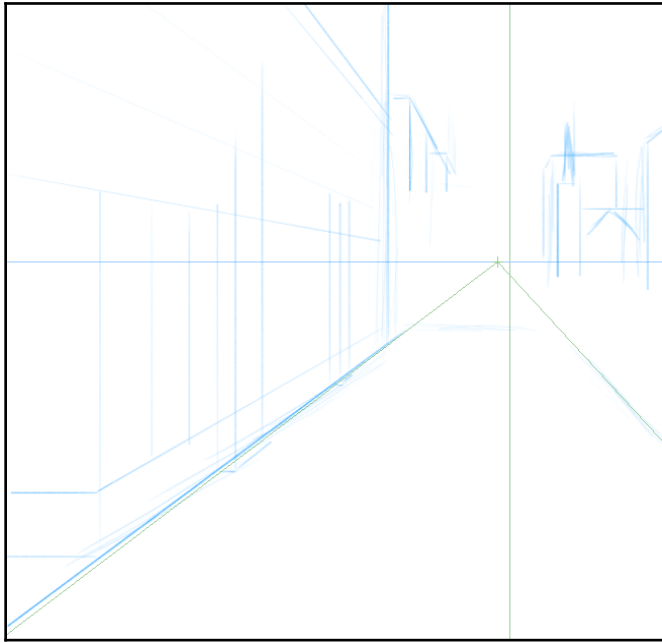
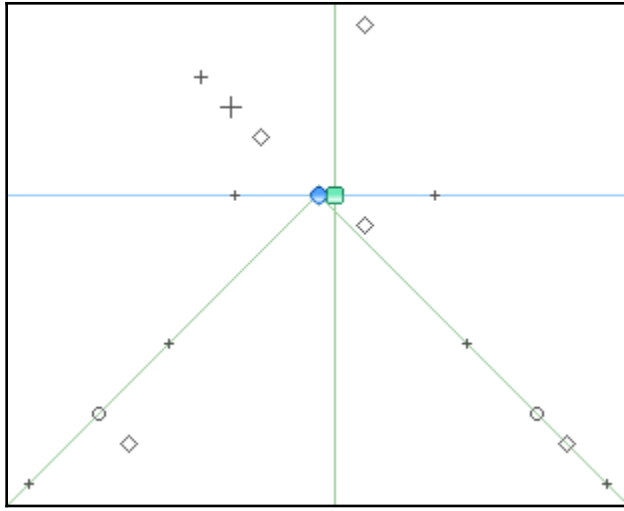


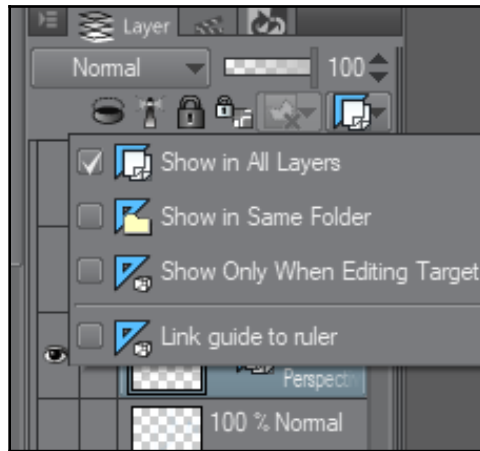










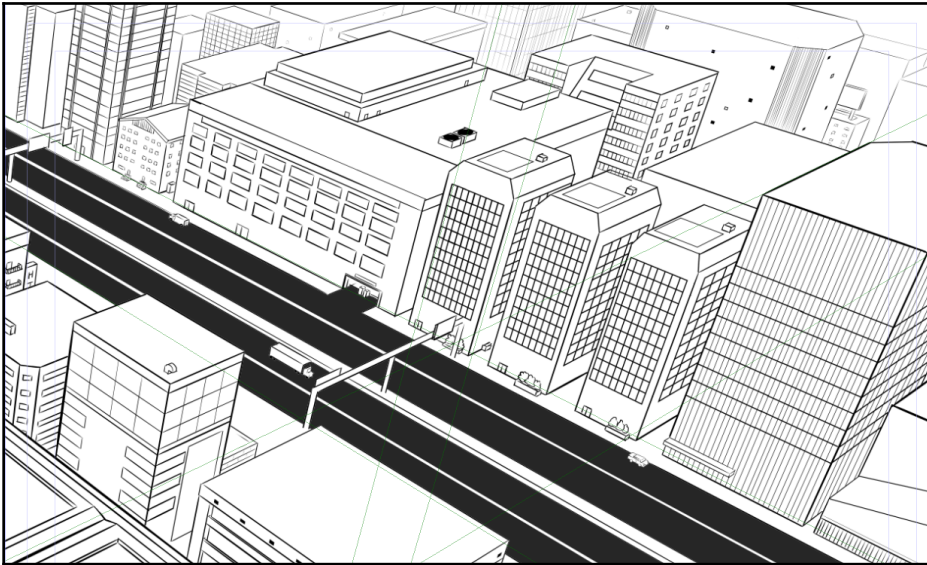


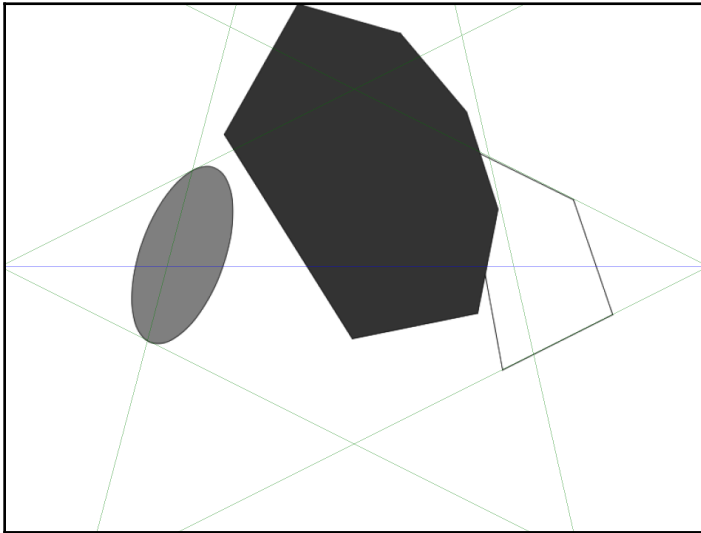
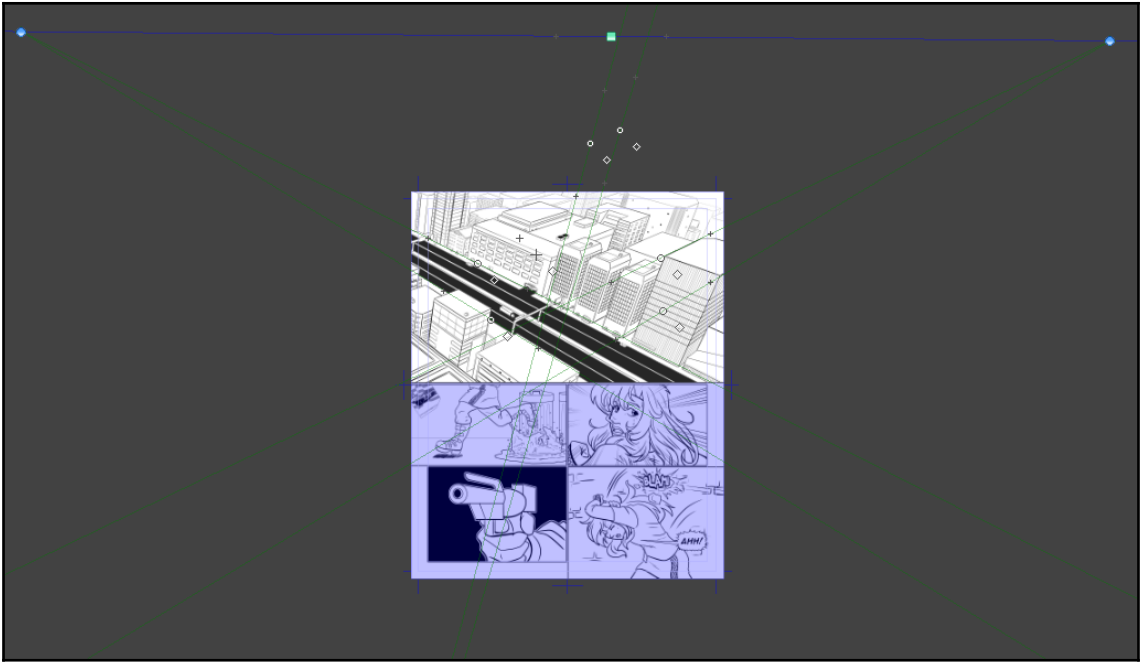
- Add vanishing point
- Delete vanishing point
- Add guide
- Delete guide(M)
- Fix vanishing point(K)
- Infinite(L)

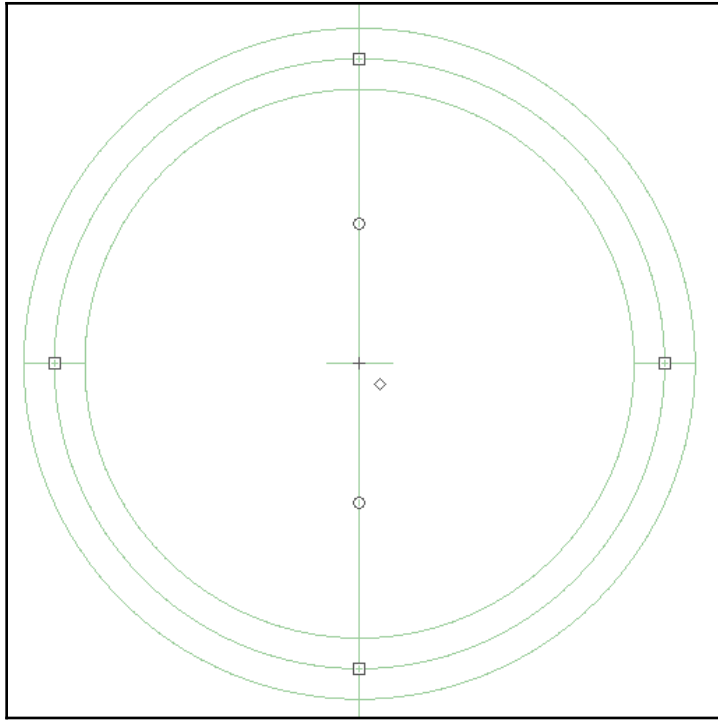
- ✓ Fix eye level
- Horizontalize eye level

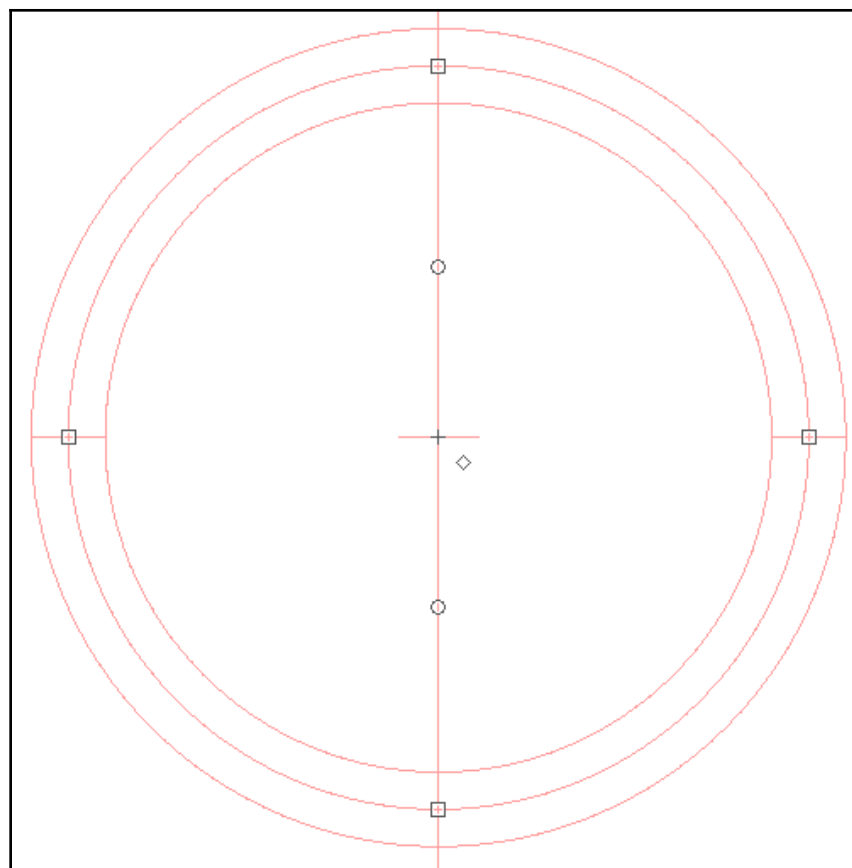
- Undo
- Redo

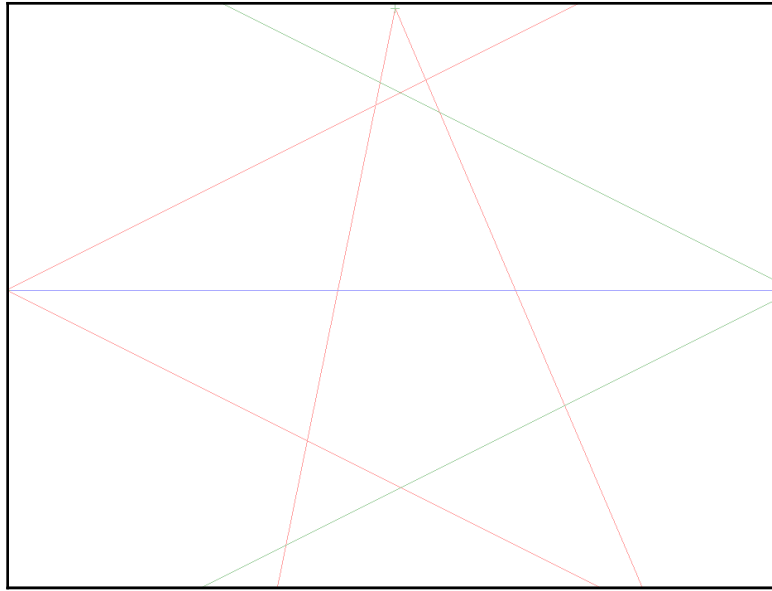
- Cut
- Copy
- Paste
- Clear
















Preferences

Tool
Tablet
Touch gesture
Interface
Performance
Cursor
Layer/Frame
Light table
Ruler/Unit
Canvas
File
Color conversion
Edit text
3D

Ruler/Grid/Crop mark

Color of ruler to snap:  Color of ruler not to snap: 



Color of grid line:  Color of grid dividing line: 

Color of Crop mark/Default border: 

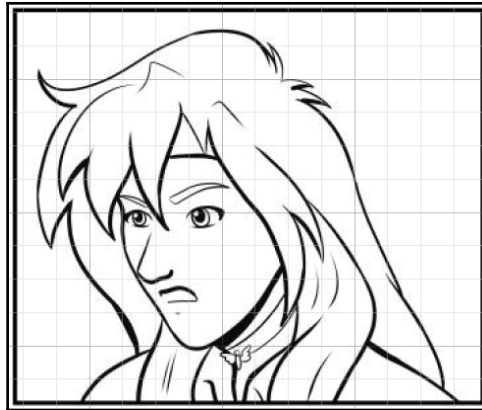
Opacity of Ruler/Grid/Crop mark: ▶

Decide direction again if coming back to start point while snapping perspective ruler

Unit

Unit of length:  Text unit: 

OK
Cancel



Settings of grid ruler

Original point of grid ruler

Top left Top right

Center

Bottom left Bottom right

Custom W(H): 0 px

H(V): 0 px

Settings of grid

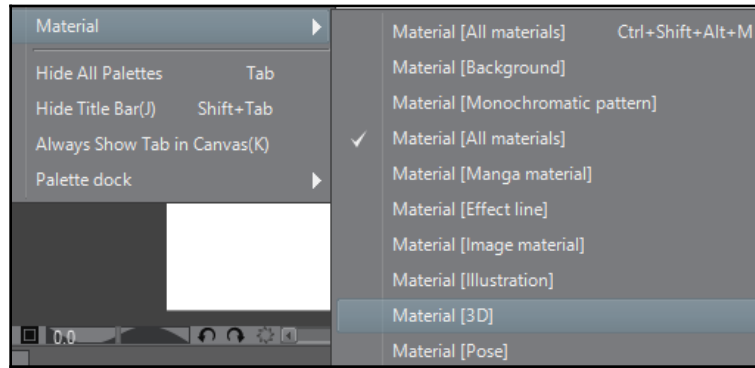
Gap(D): 100 px

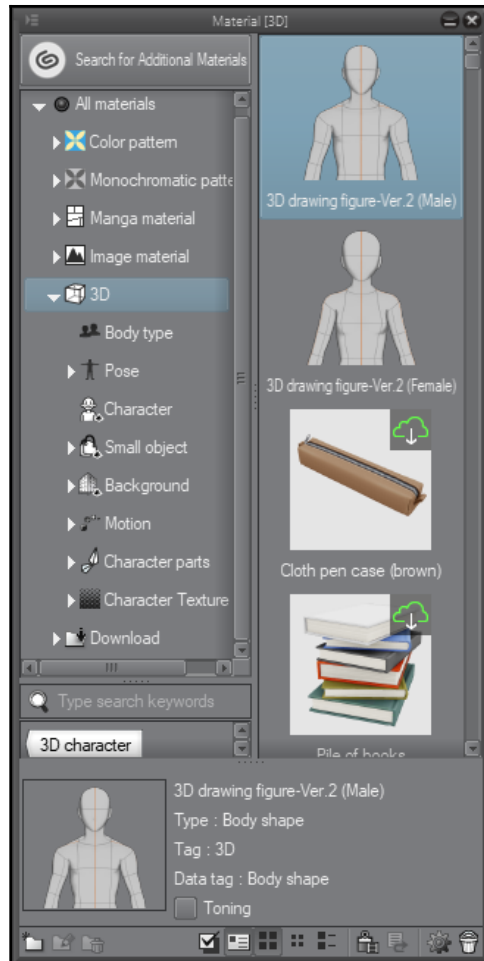
Number of divisions: 4

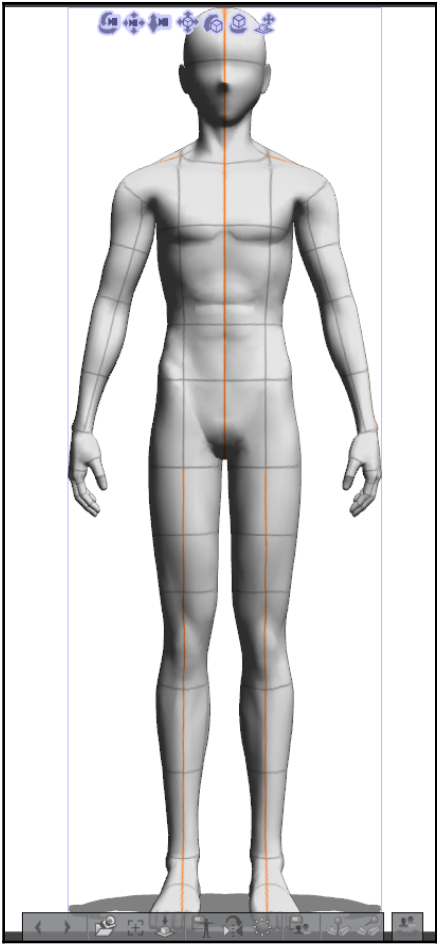
OK

Cancel

Chapter 7: Using 3D Figures and Objects





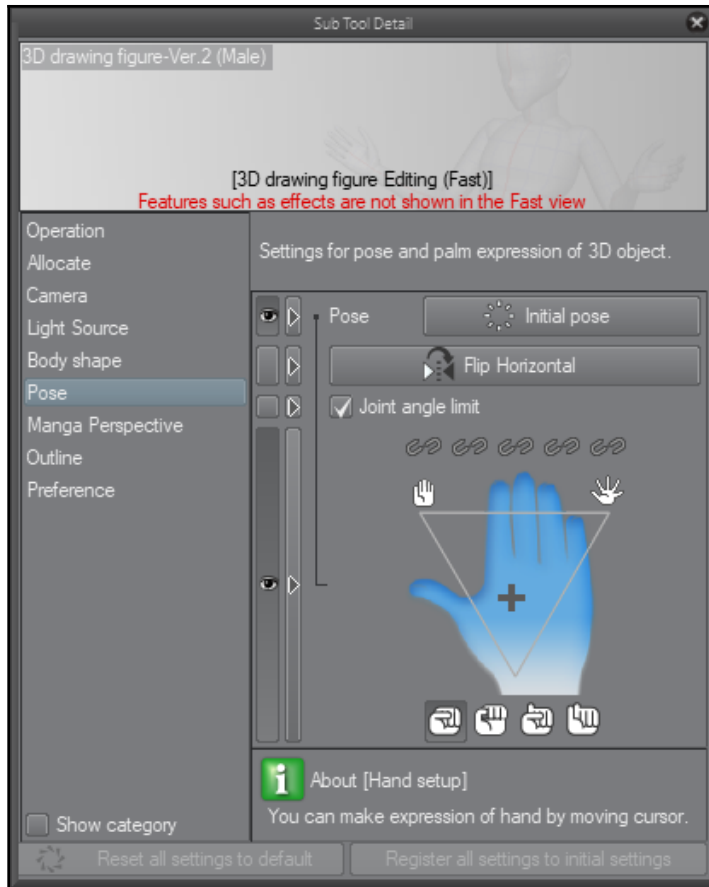


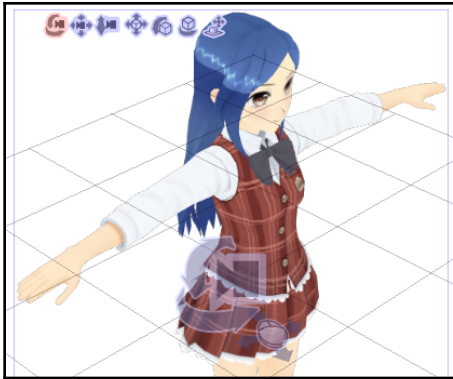


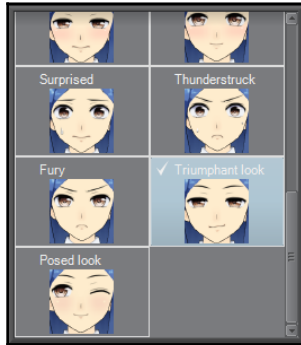
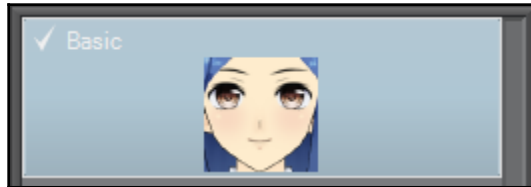


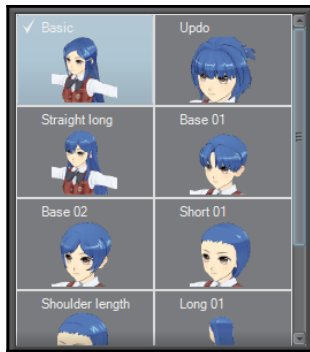




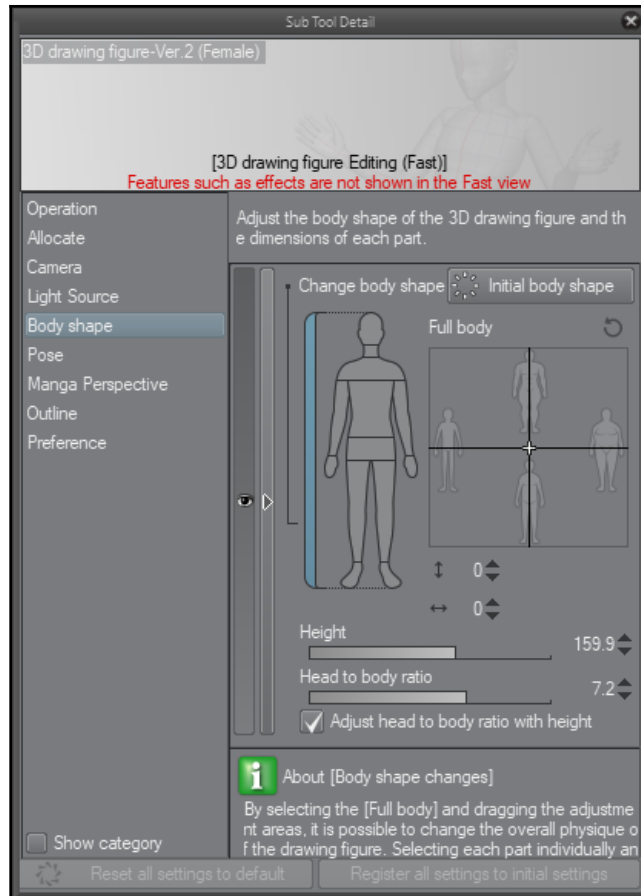


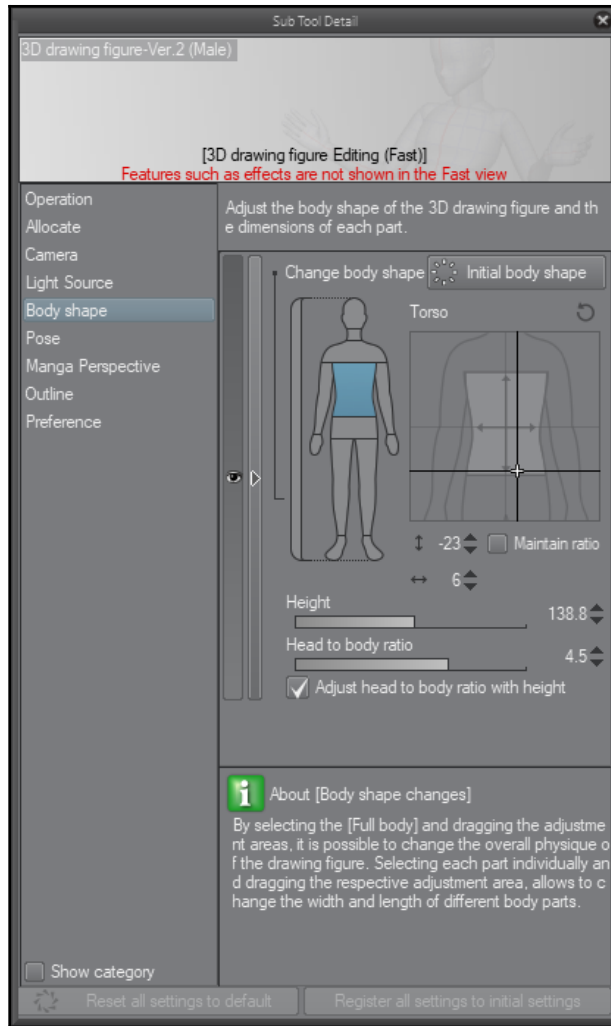


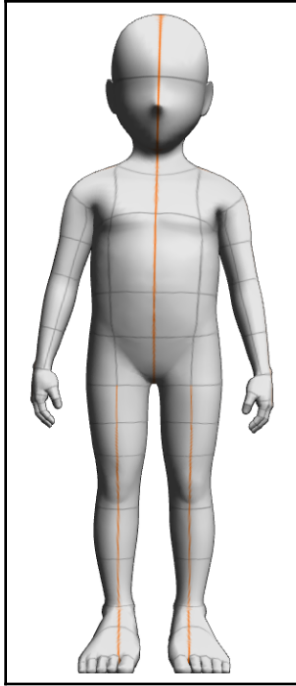












Material property

Material name:

Material image:

Material settings for brush:

- Use for paper texture
- Use for brush tip shape

Paste operation

- Scale up/down Adjust after pasting
- Tiling Repeat
- Tiling direction: Vertical and horizontal
- Specify overlay

Sound effect etc.
Balloon/Text etc.
Signs etc.
Effect etc.
Foreground etc.
Person/Item etc.
Background etc.

No adjustment for order of overlapping.

Location to save material:

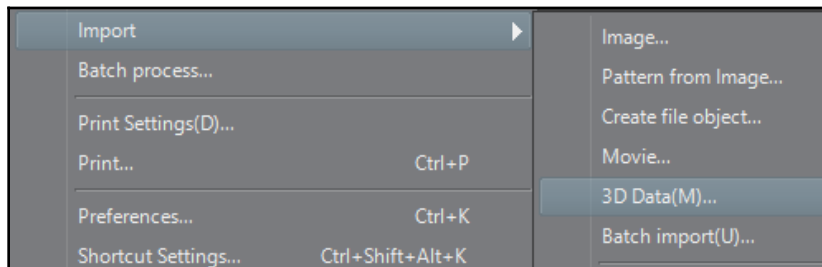
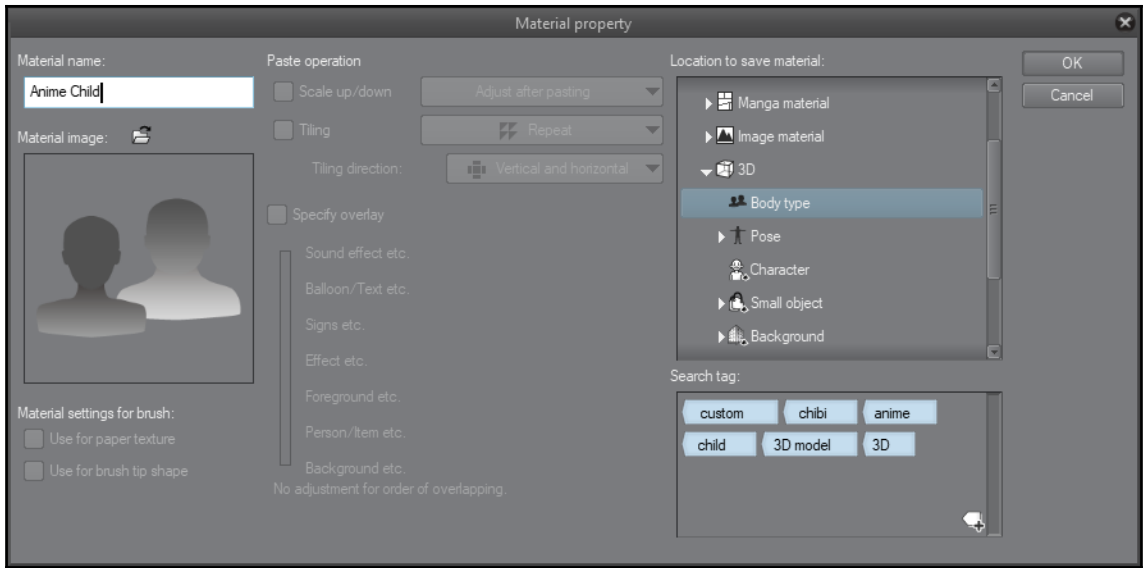
- 3D
- Body type
- Pose
 - Entire body**
 - Hand
- Character
- Small object
- Background

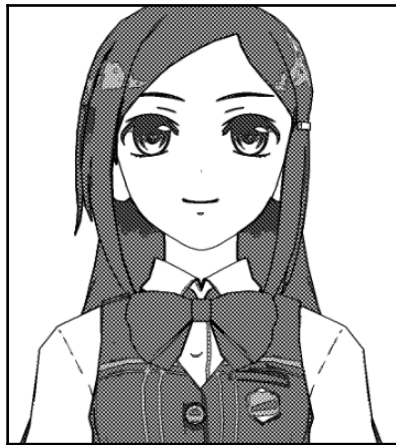
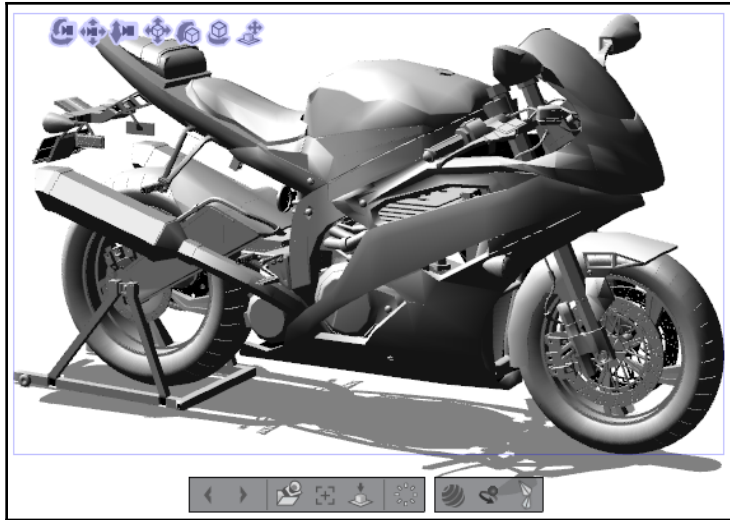
Search tag:

custom pose sassy

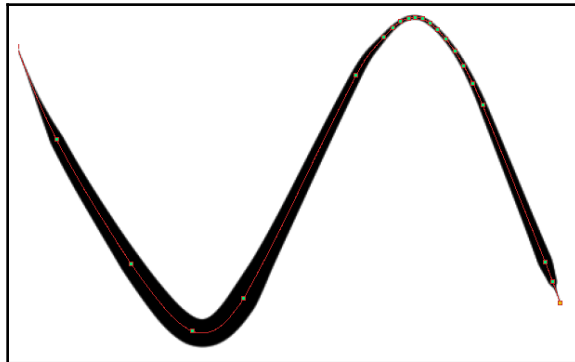
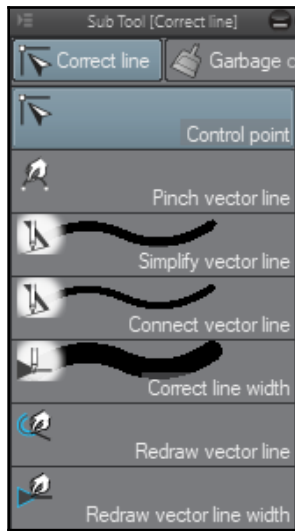
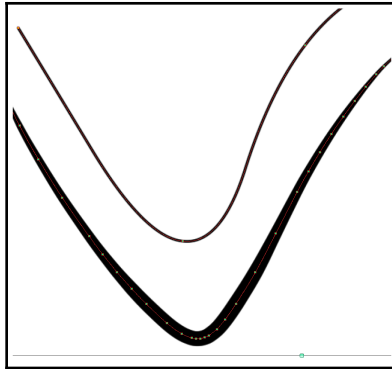
hands on hips

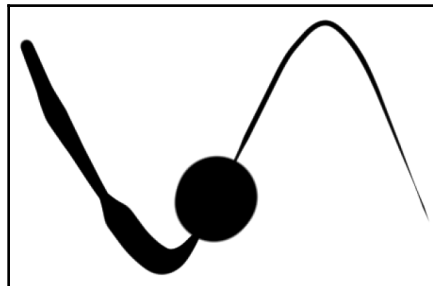
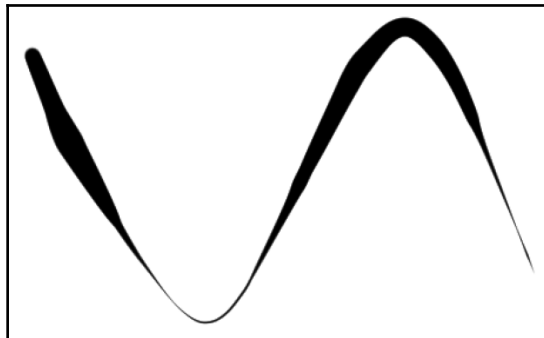
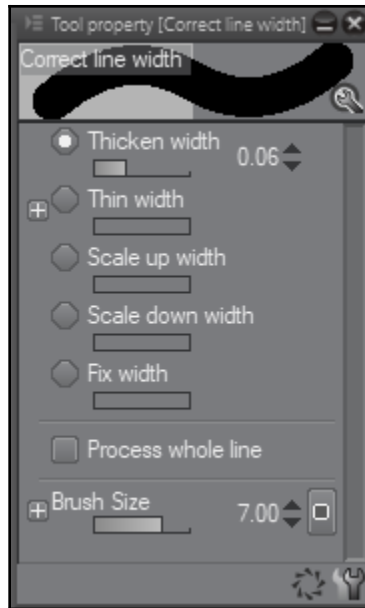
OK Cancel

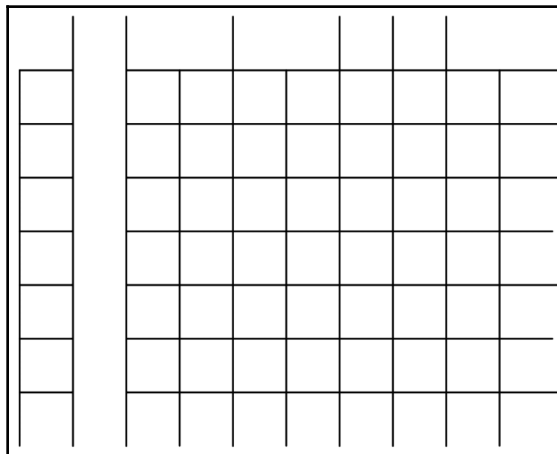
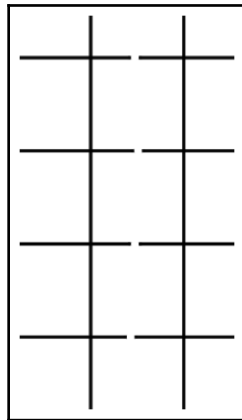
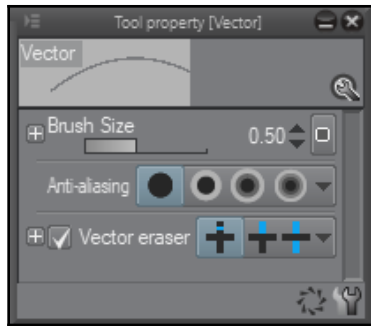


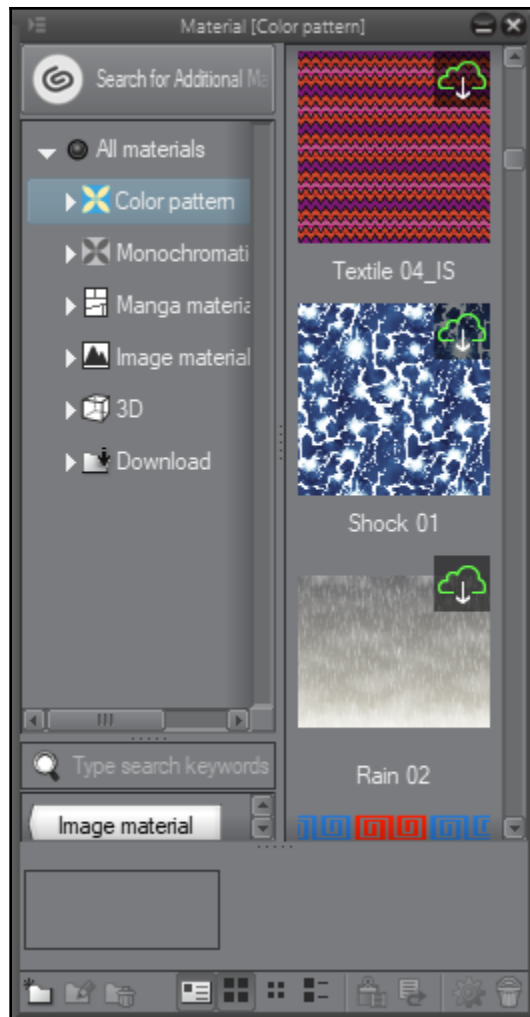


Chapter 8: Vector Layers and the Material Palette

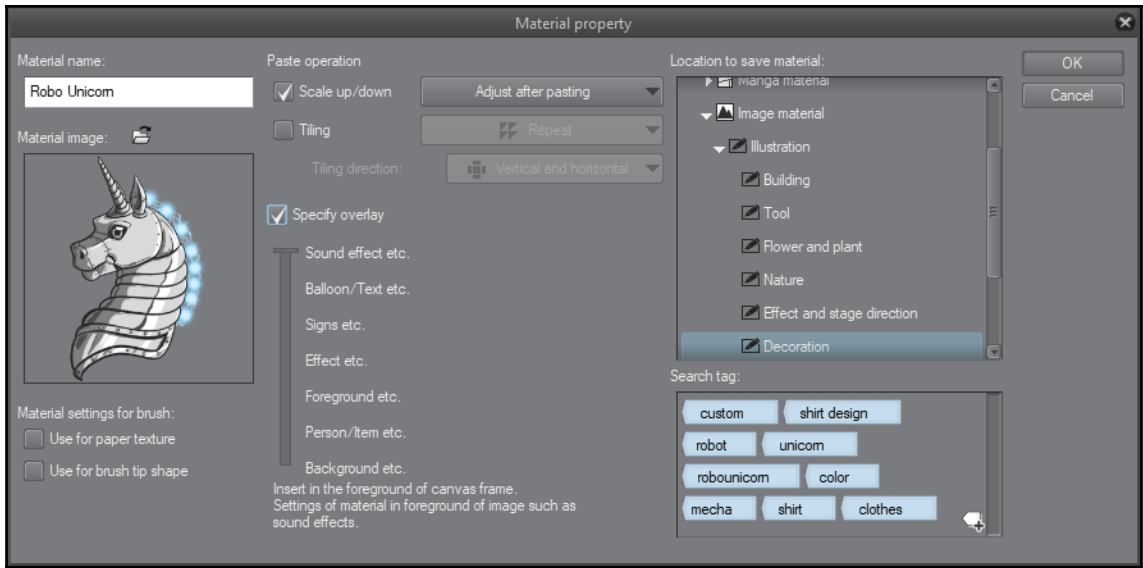


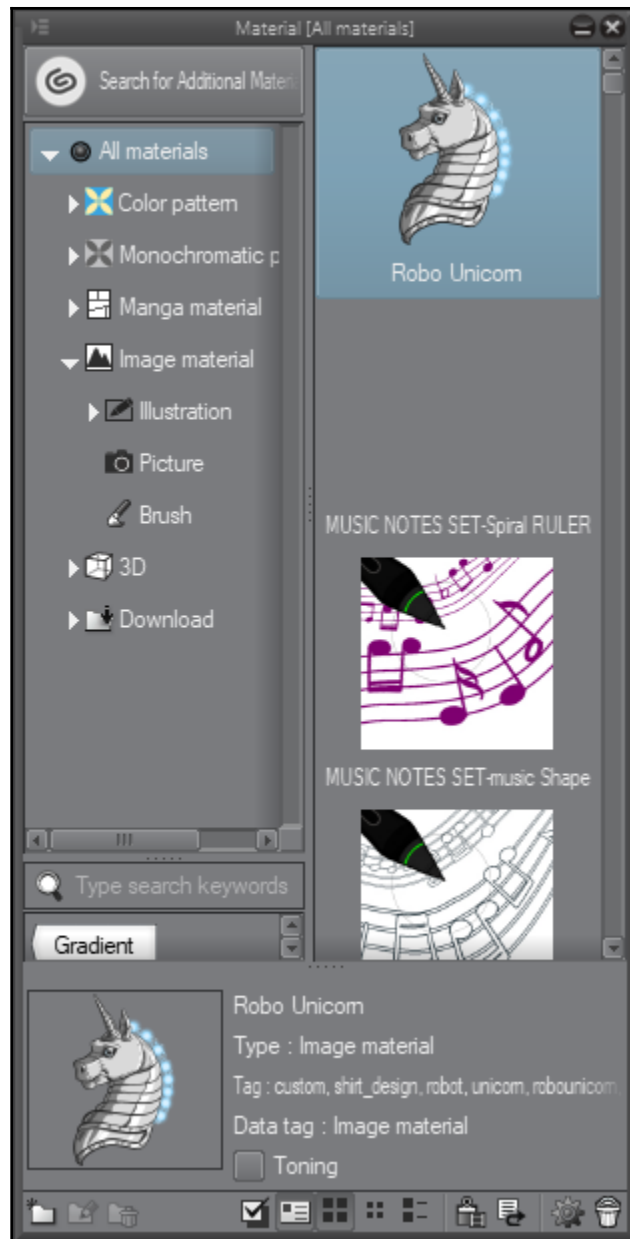














Chapter 9: Using Text and Balloon Tools



Sub Tool Detail

Adrastus

Font

Line space/alignment


Text

Reading

Edit settings

Settings for font and size of each character.
You can apply different setting to each character by selecting it and changing the setting.

Font Anime Ace 2.0 BB

Mixing font New Change 


Size 8.0


Horizontal ratio 100


Vertical ratio 100

Word space 0.0

Character spacing 0


Style 

Open face 

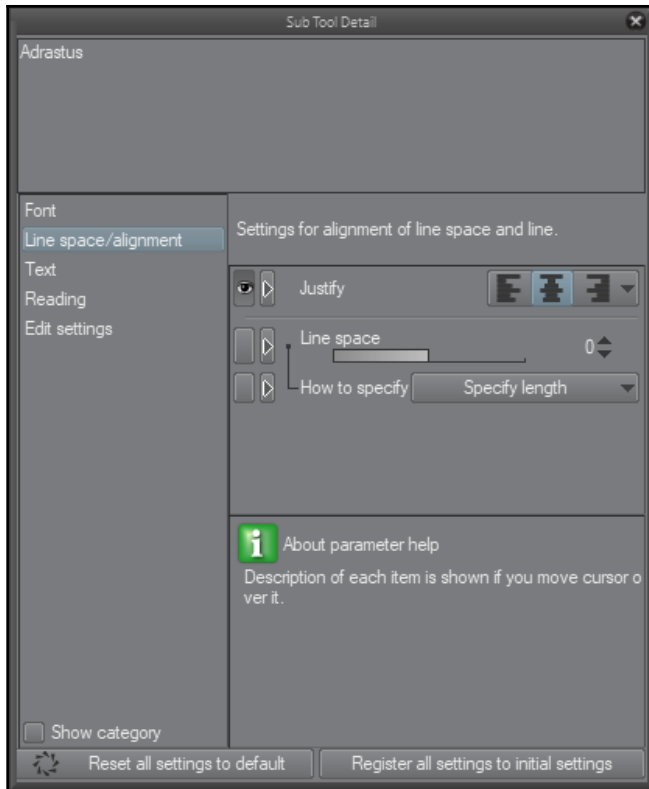
 About parameter help

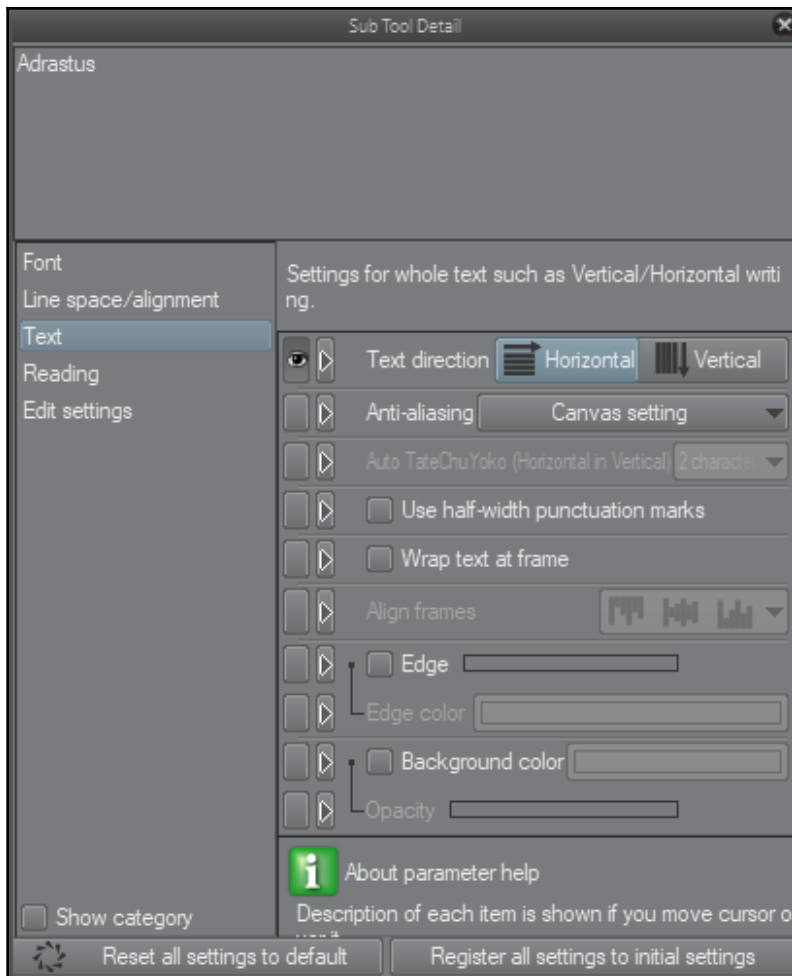
Show category

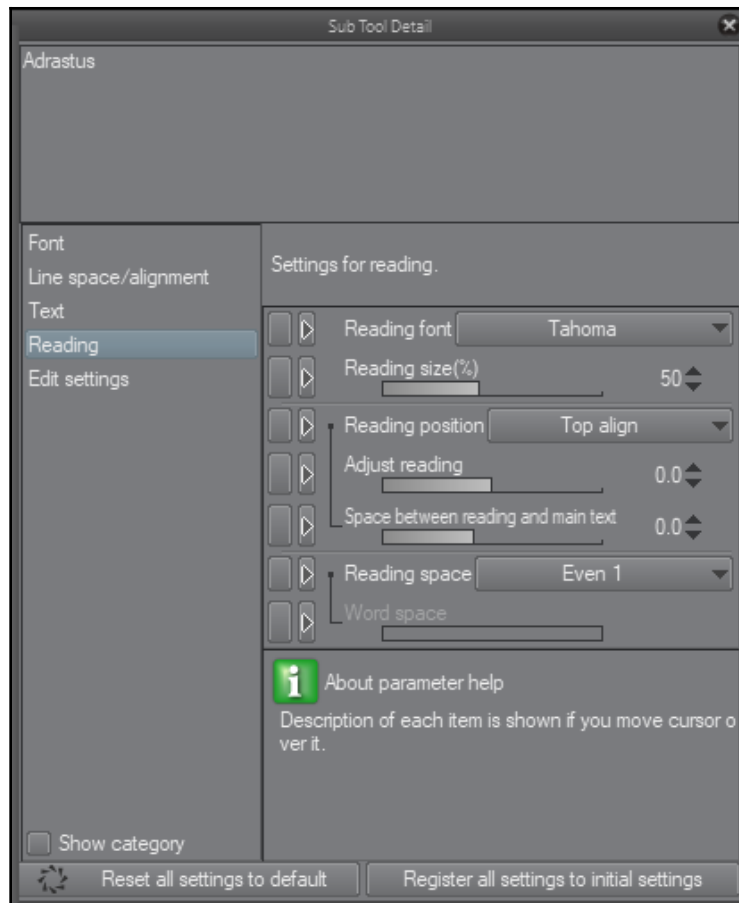
Description of each item is shown if you move cursor over it.

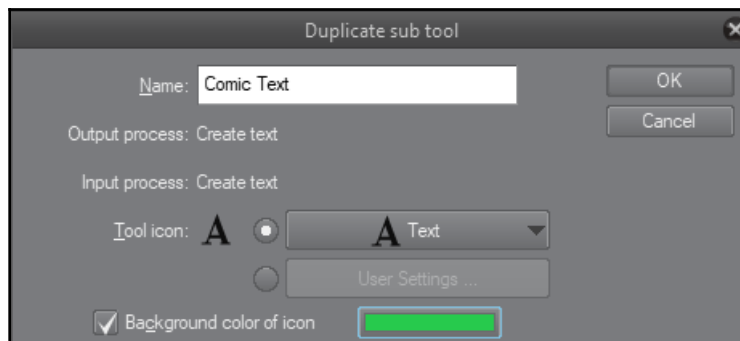
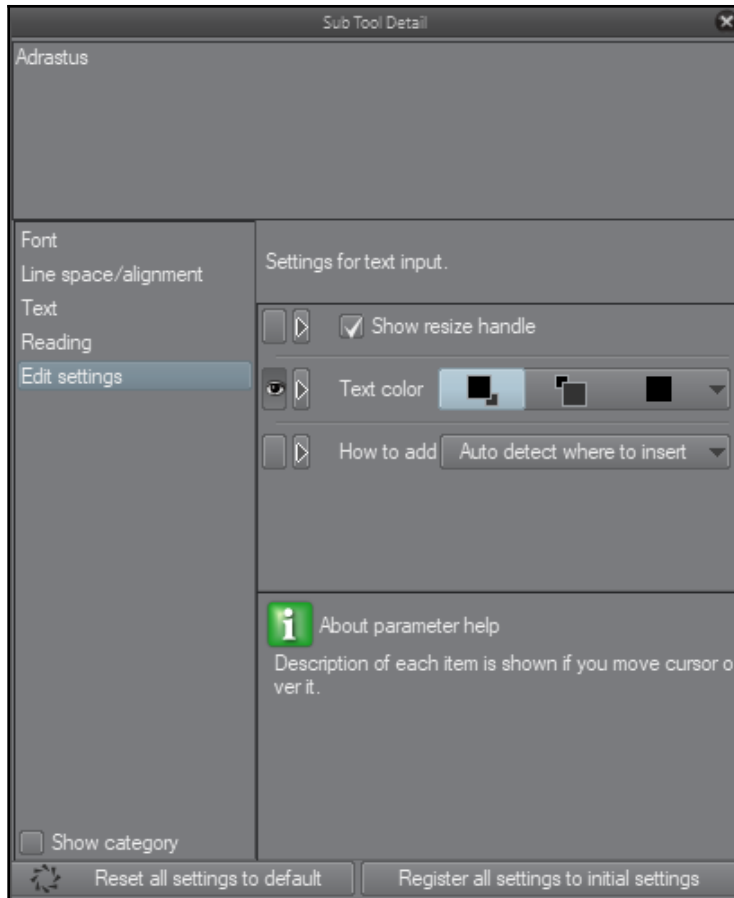
 Reset all settings to default

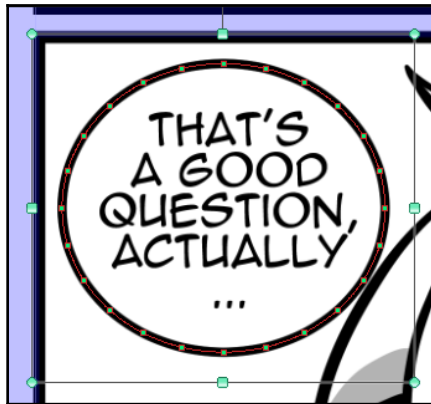
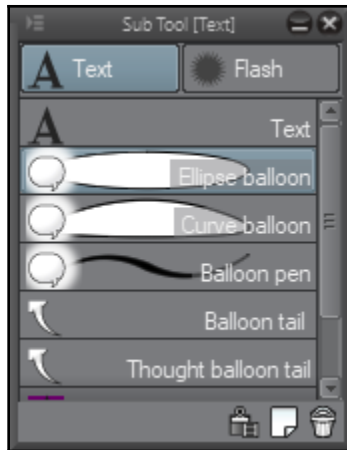
Register all settings to initial settings

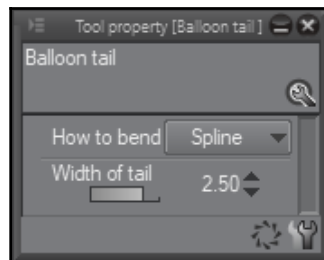
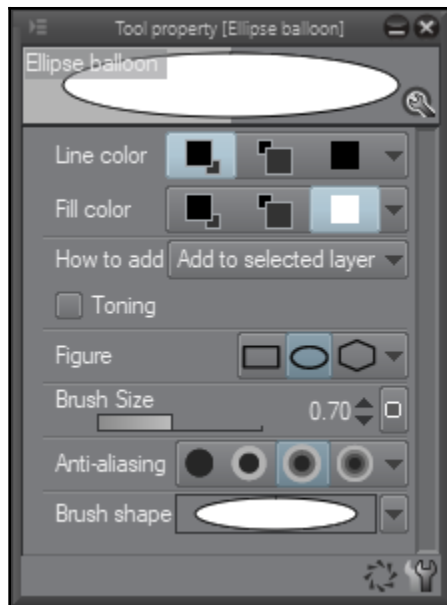


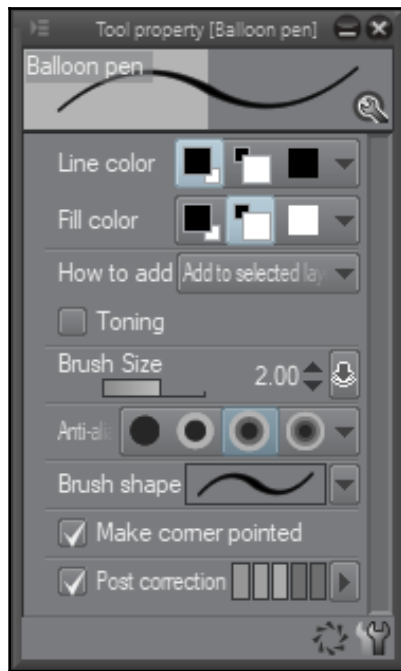
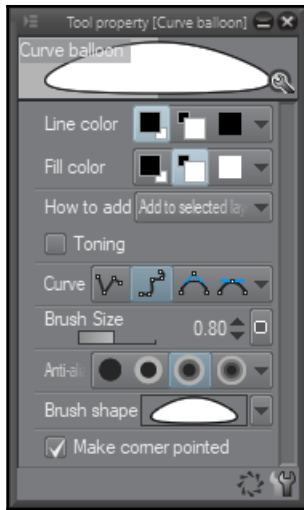


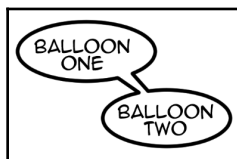
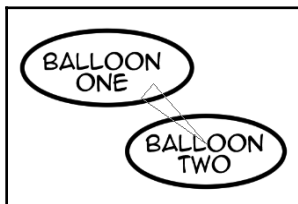
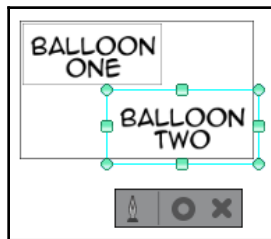
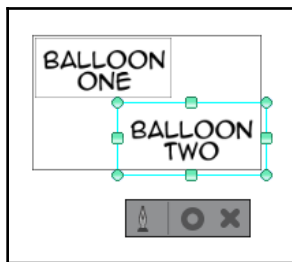
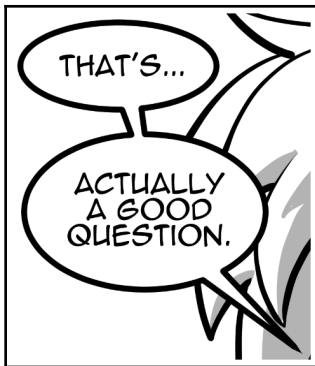


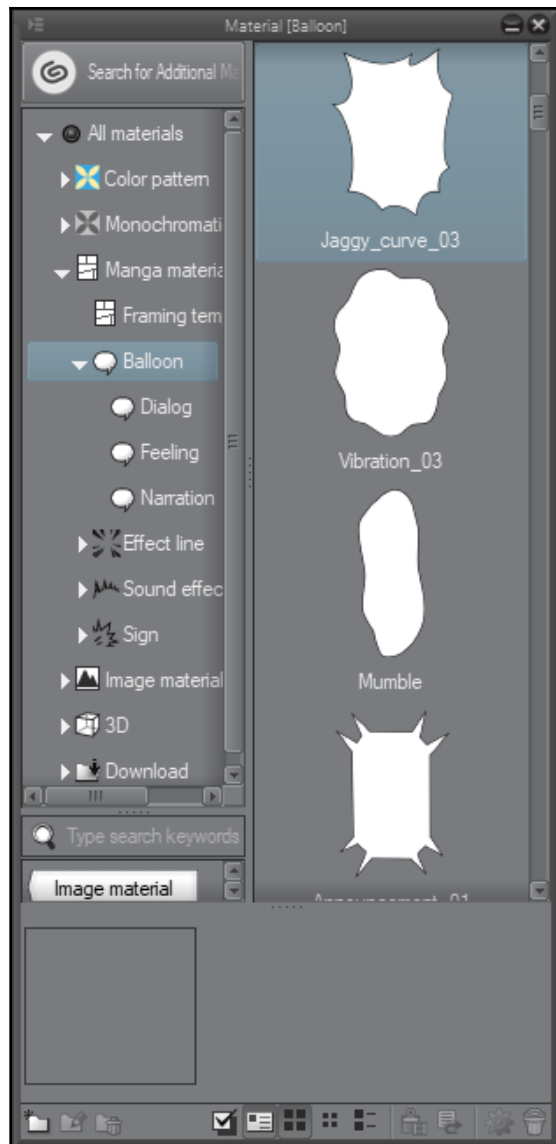




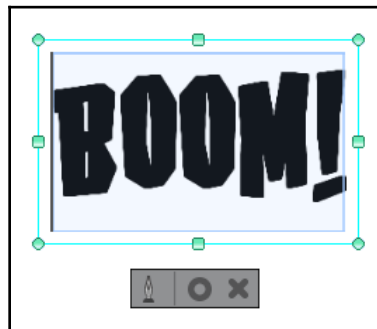
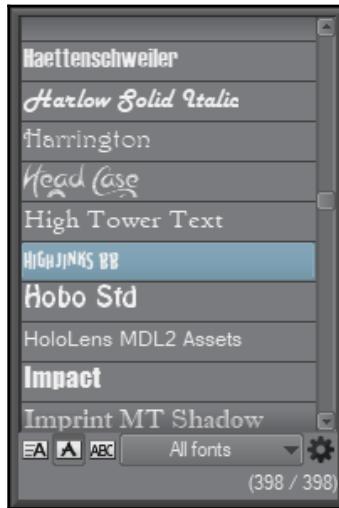


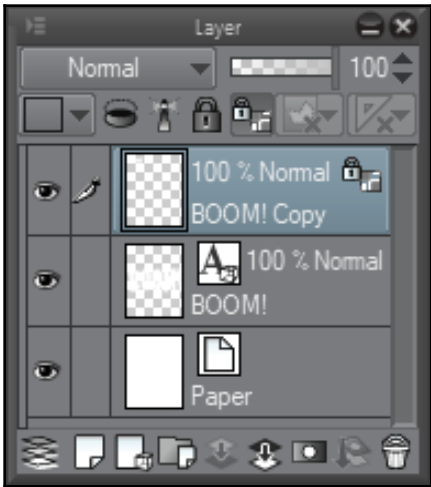
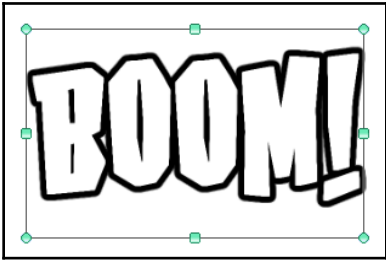
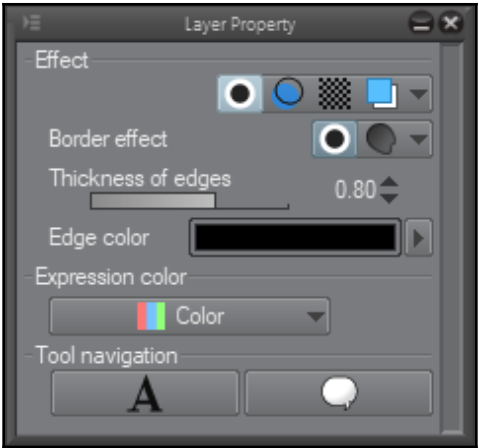


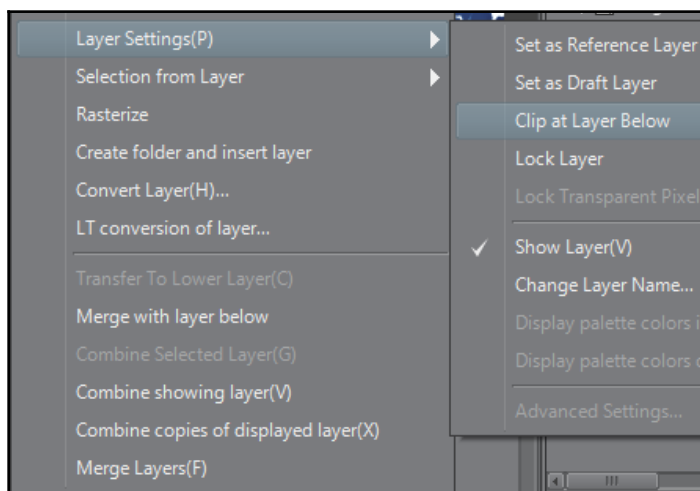
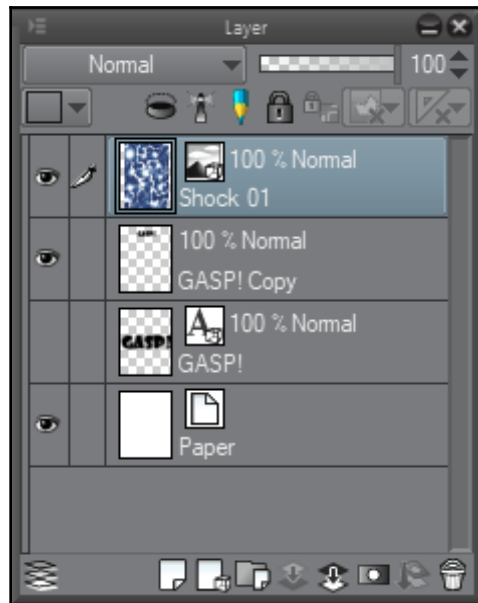


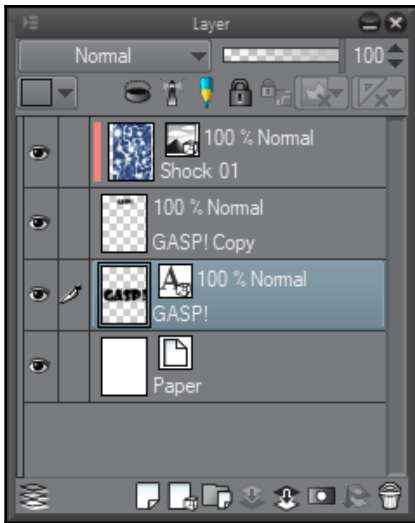


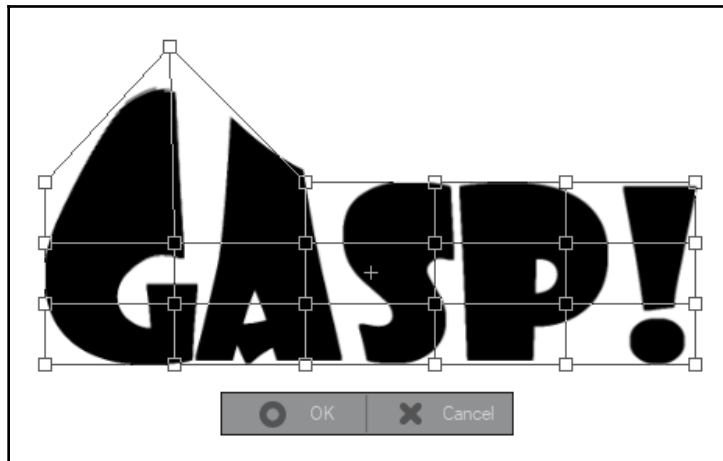
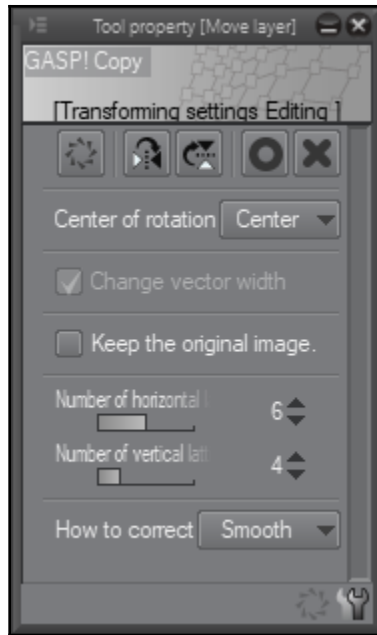
Chapter 10: Creating Sound Effects

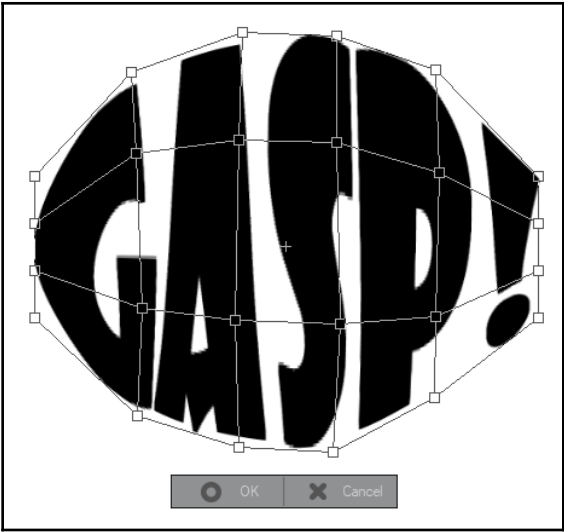




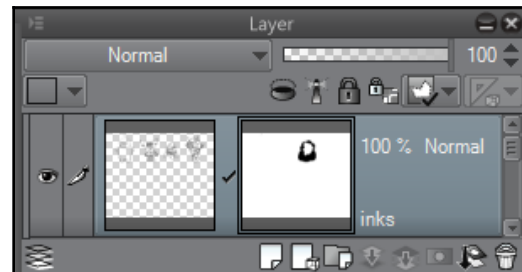
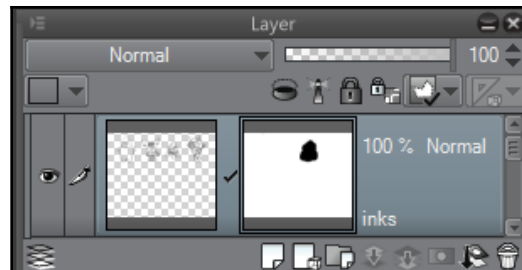
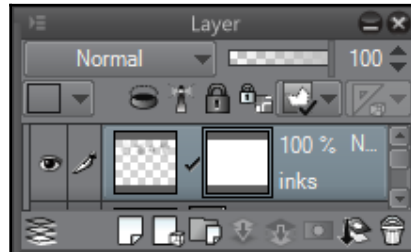
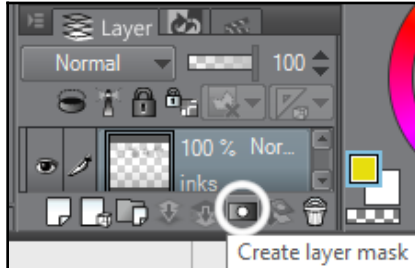


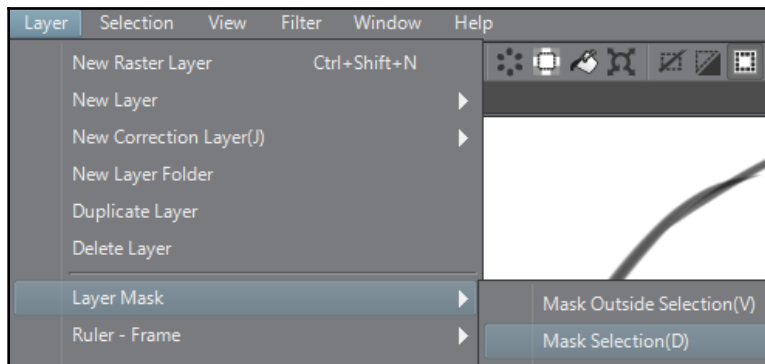
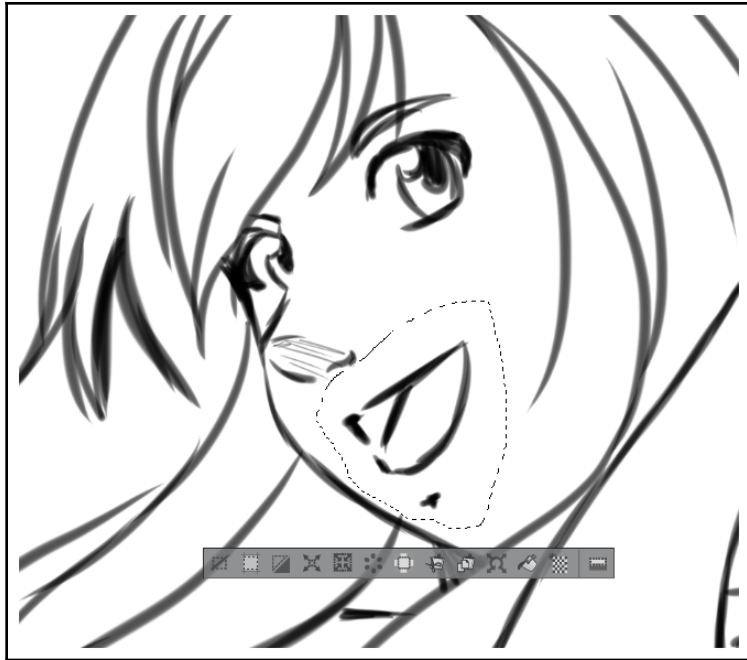




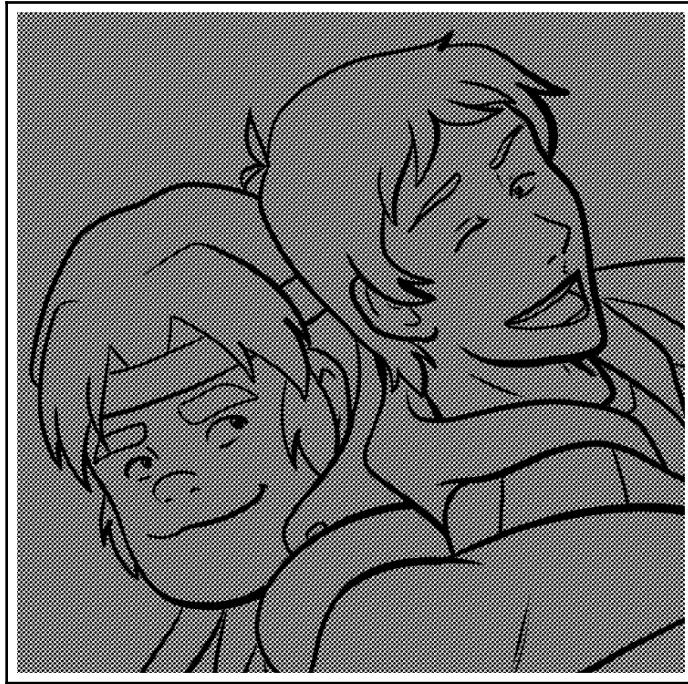
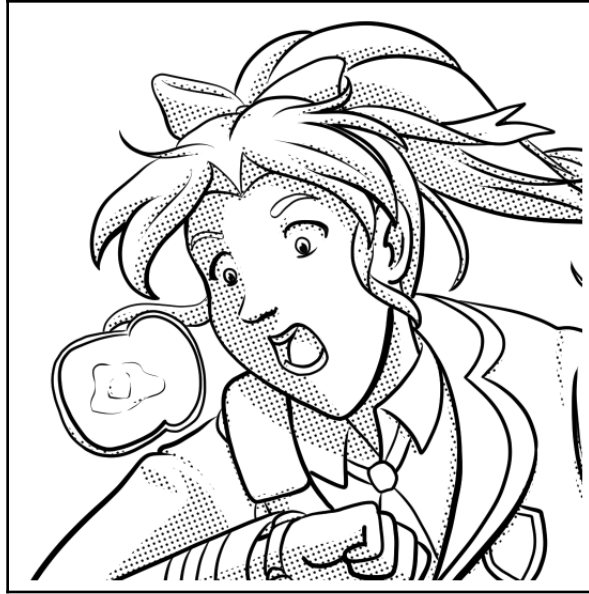


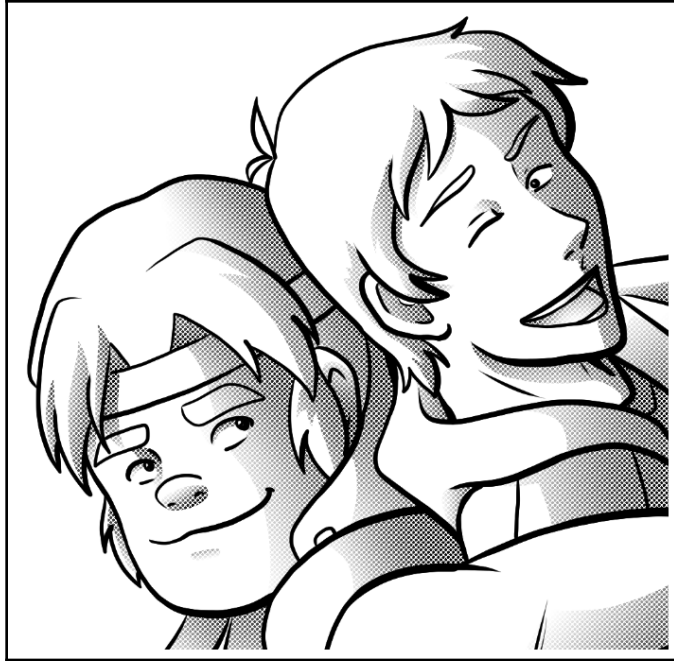
Chapter 11: Making Layer Masks and Screen-tones

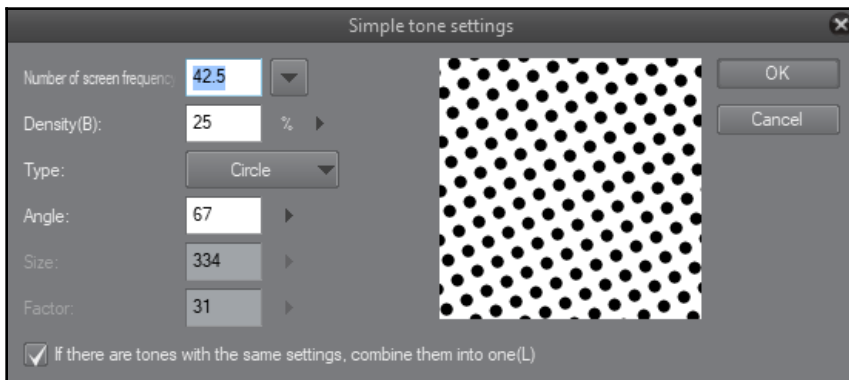
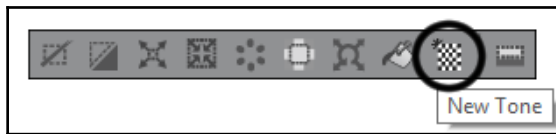
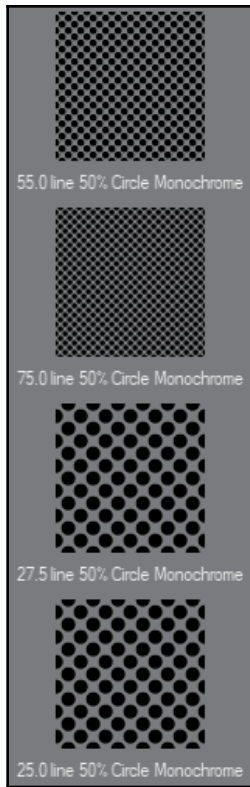


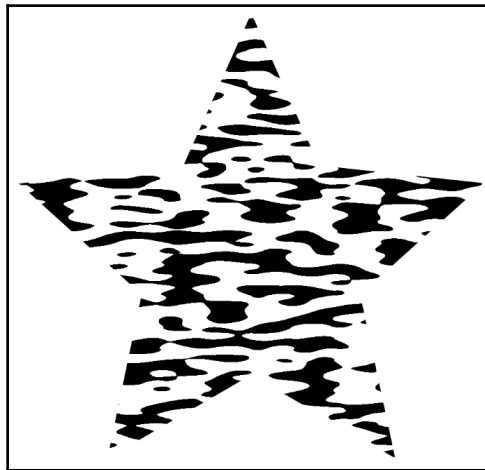
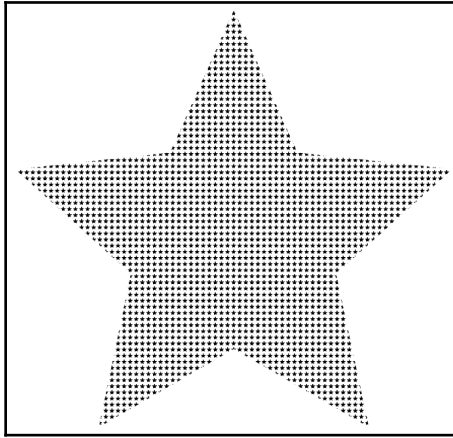








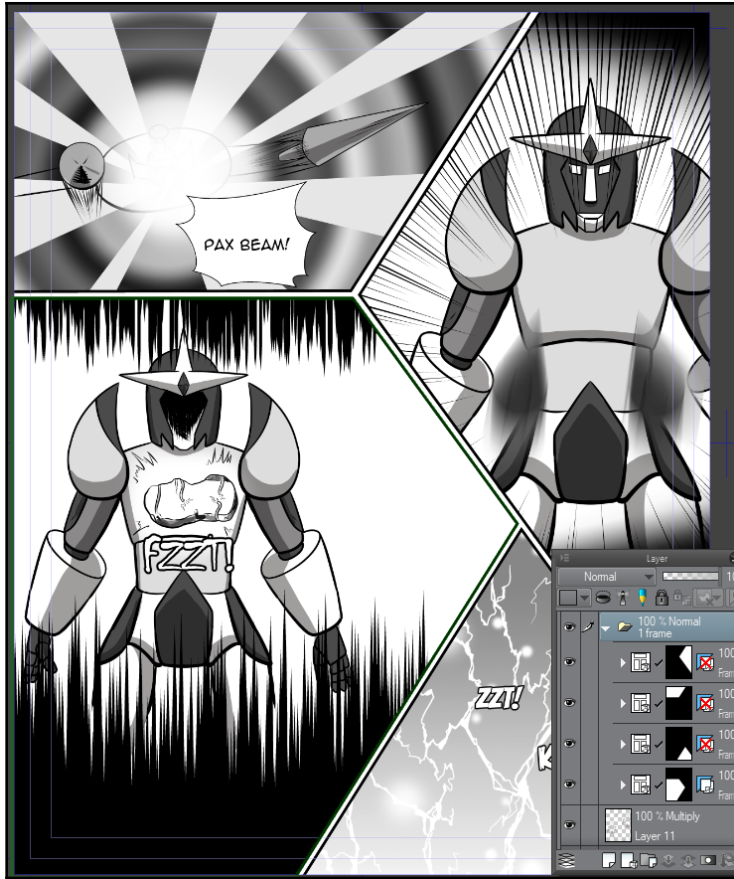


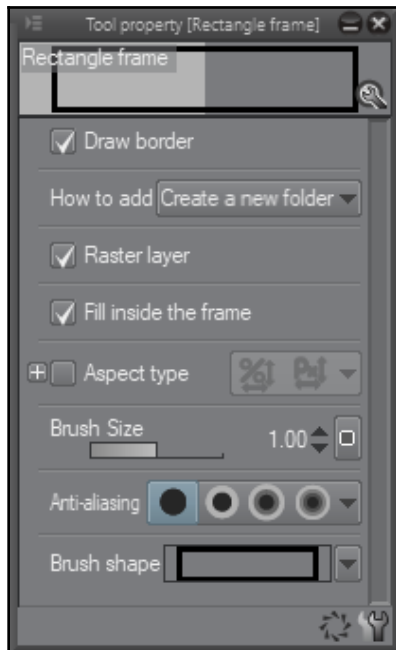
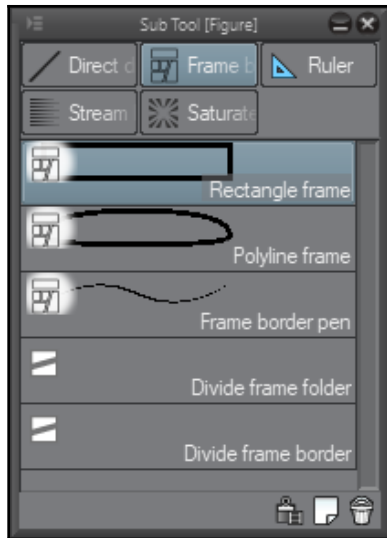


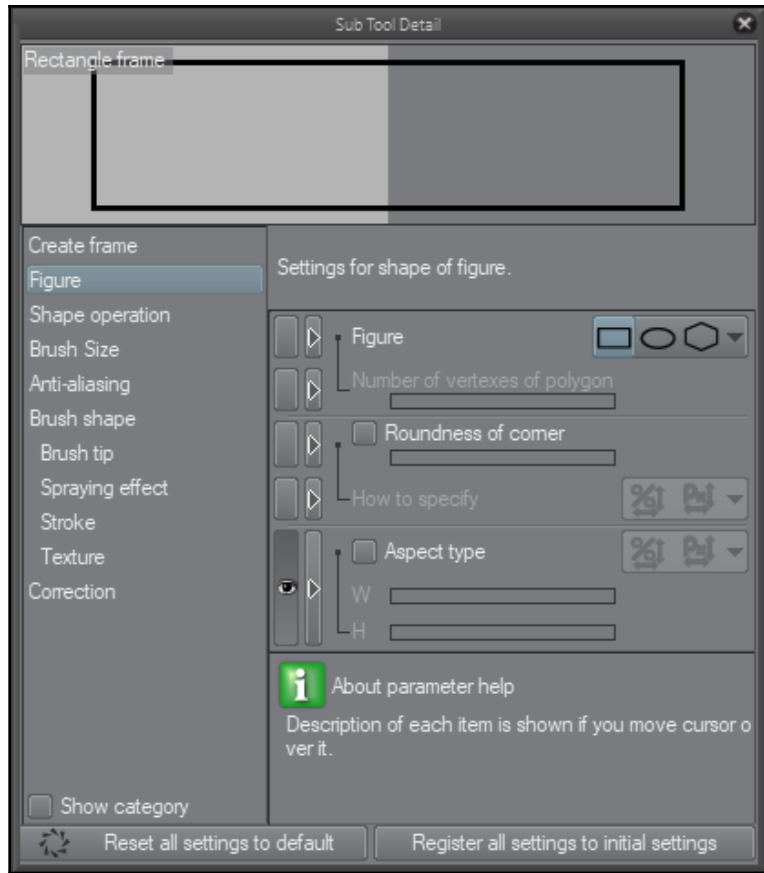
Chapter 12: Making Comic Panels

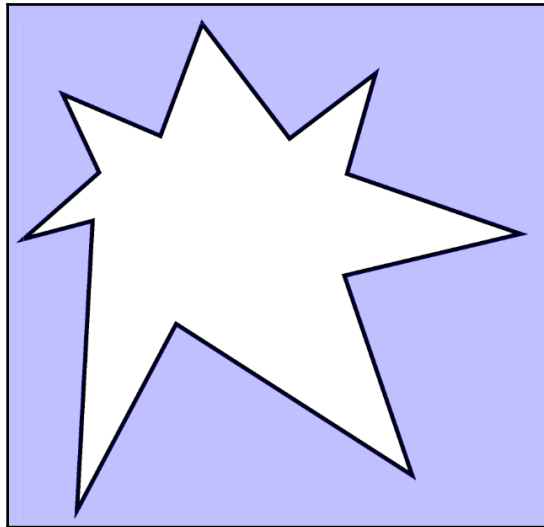
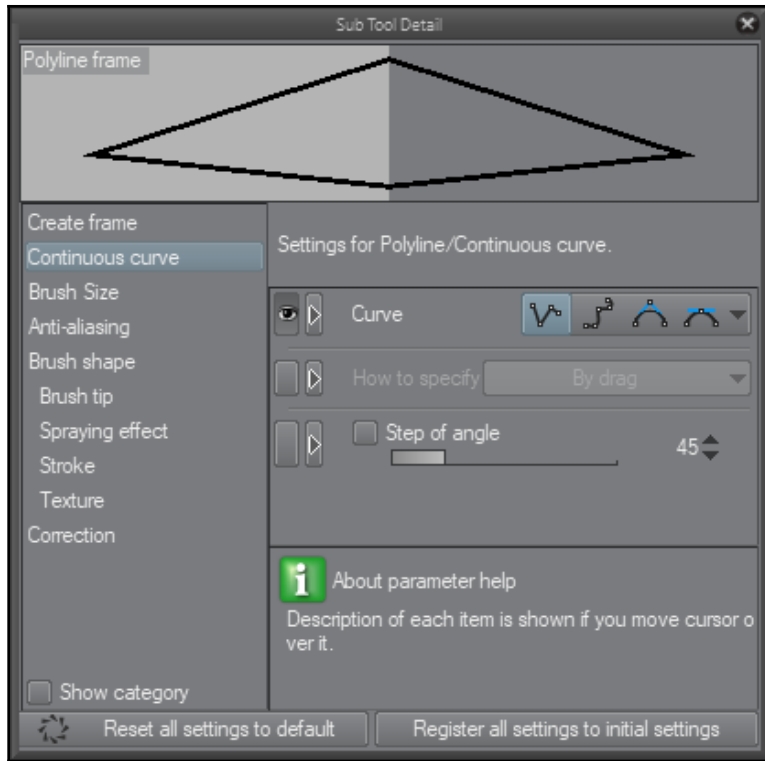


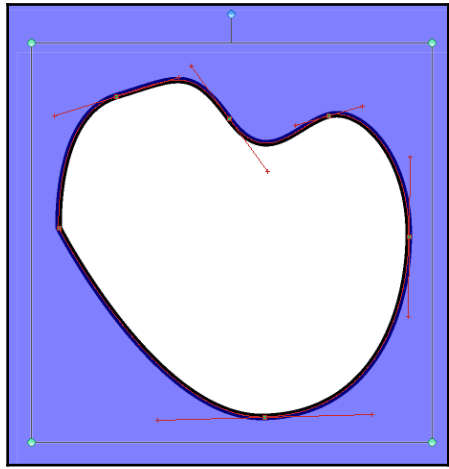
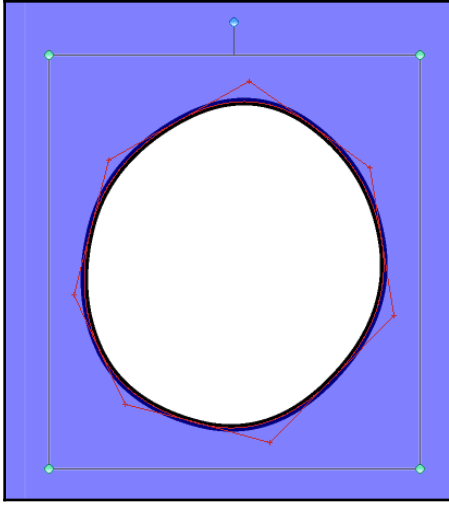


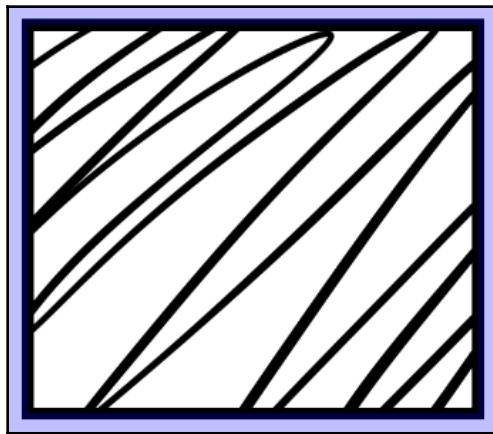
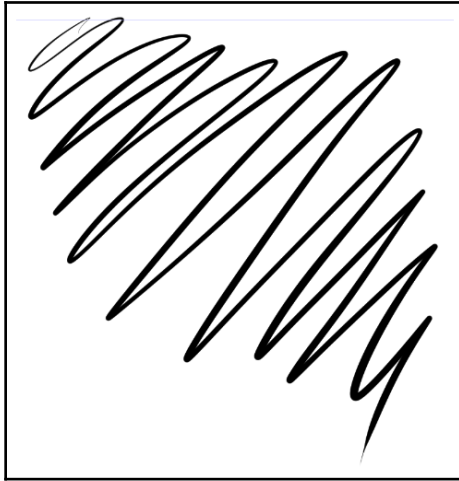
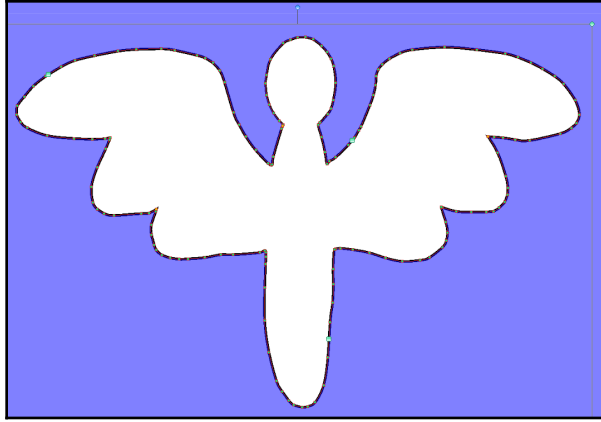


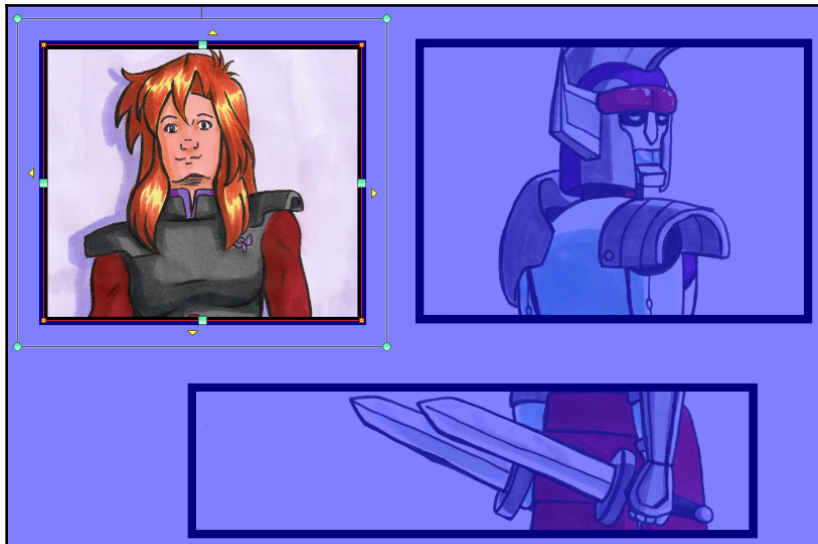
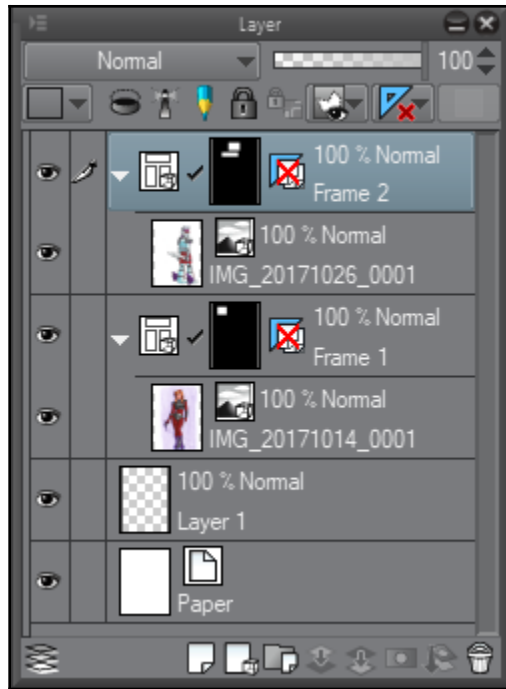


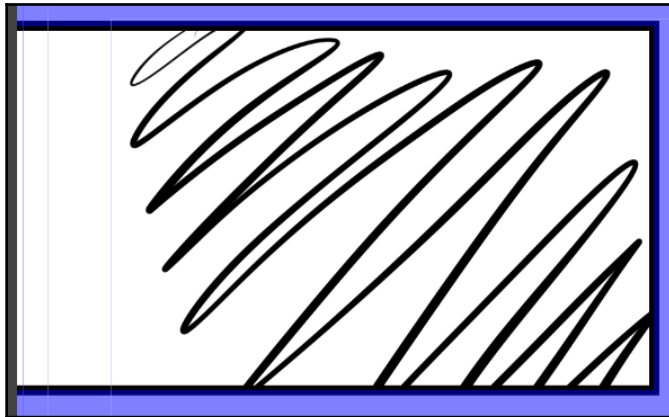
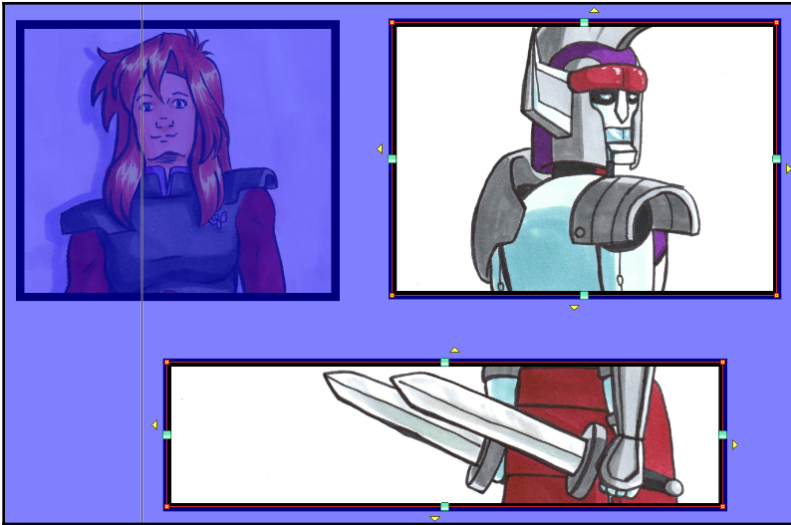


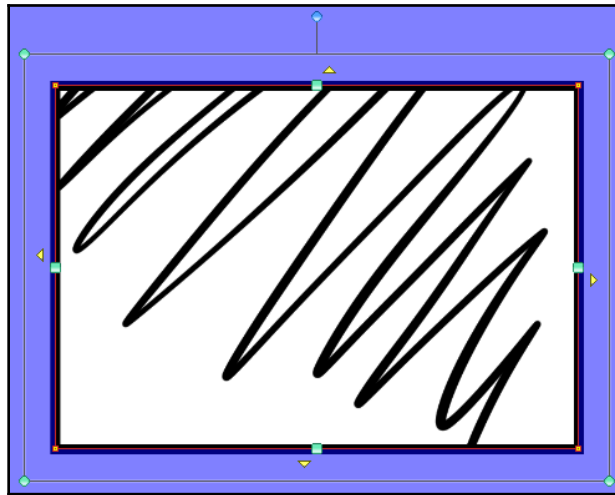
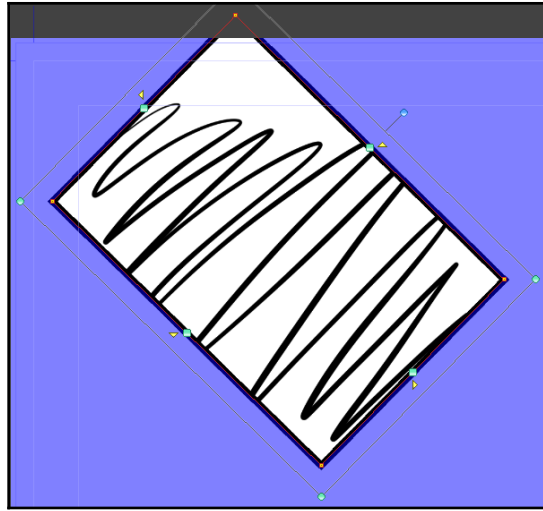


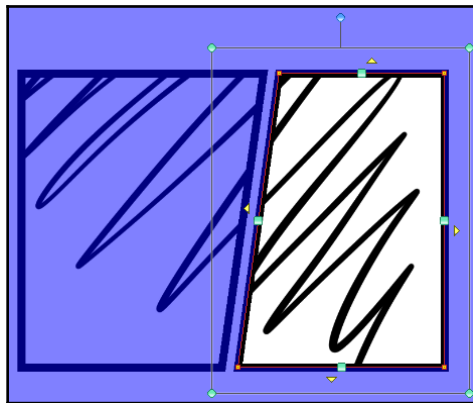
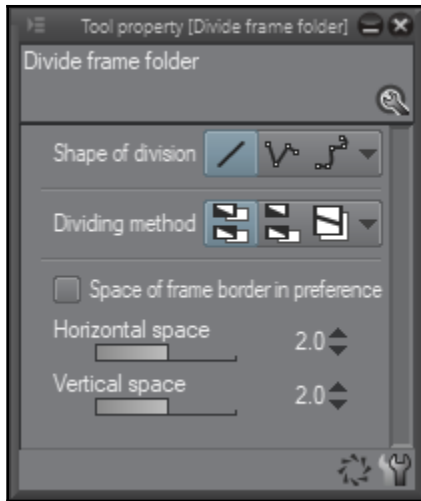


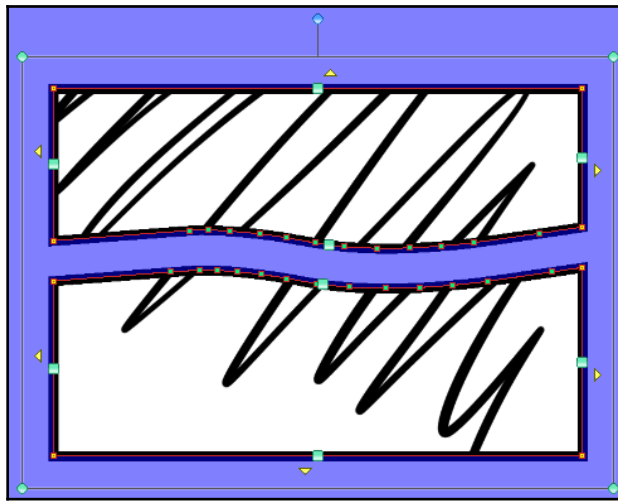
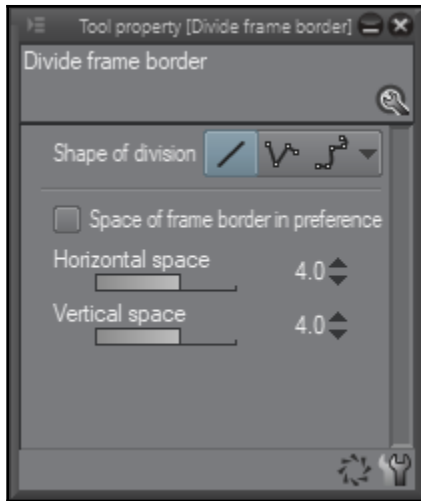


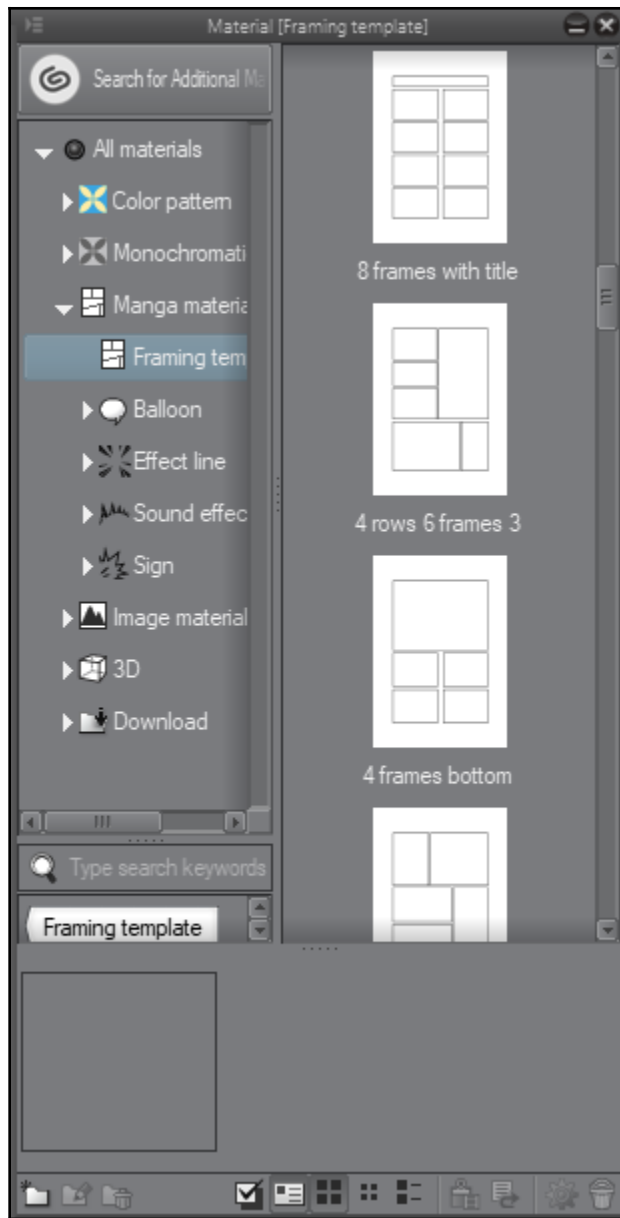


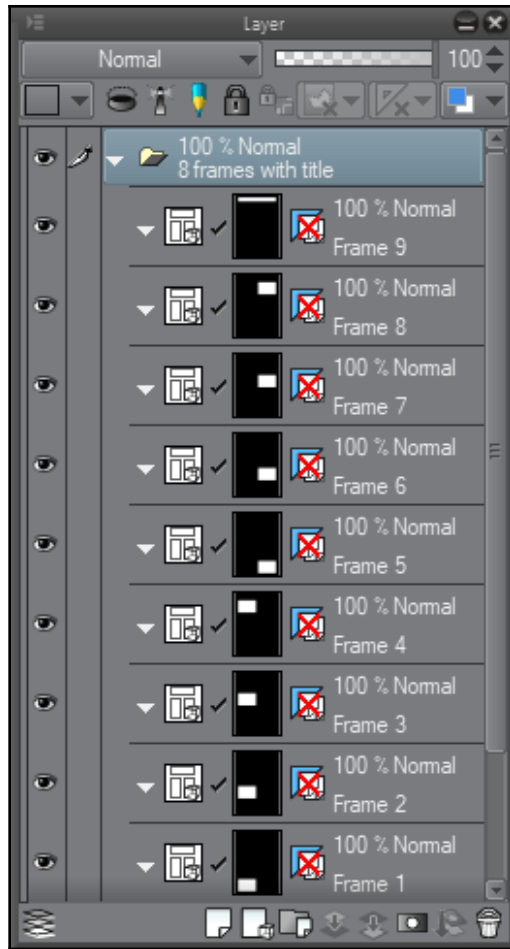




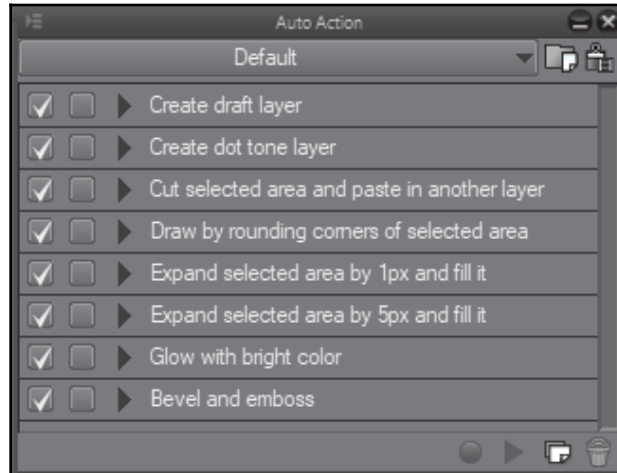


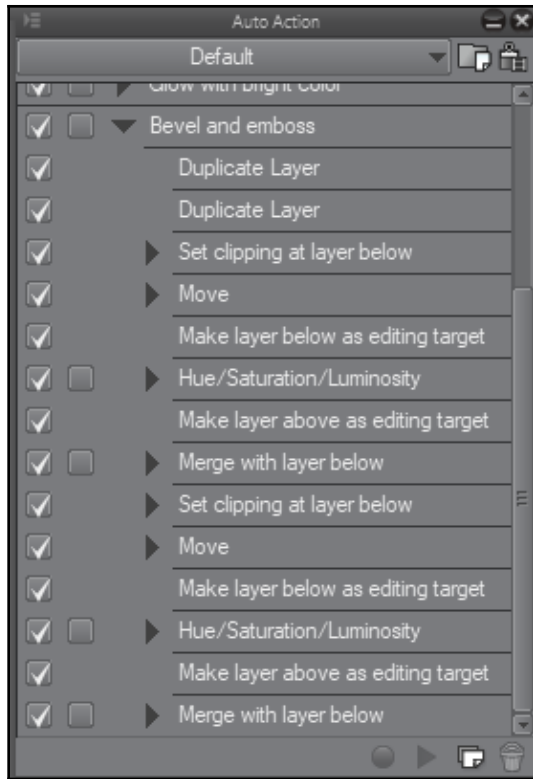


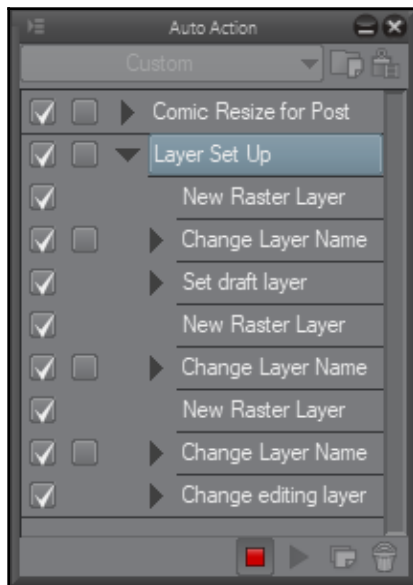
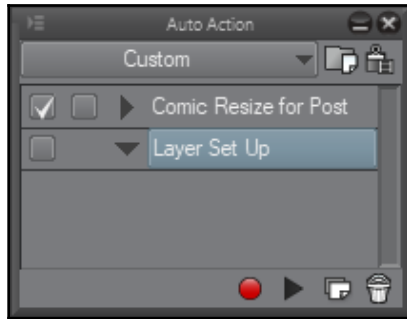
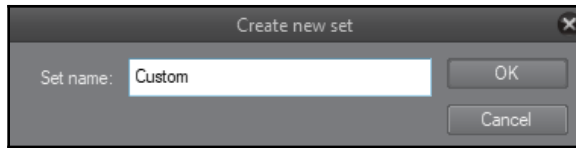


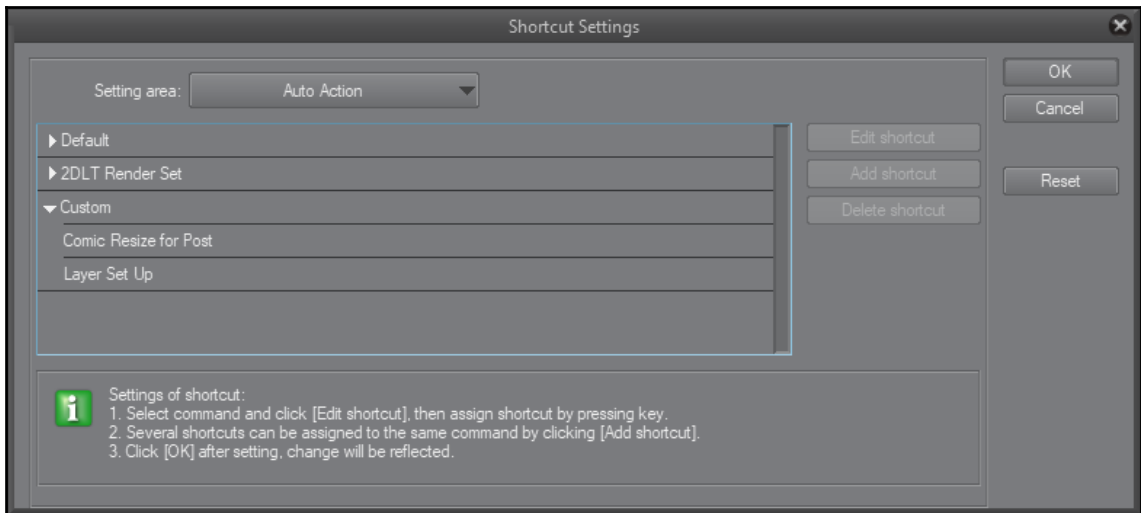
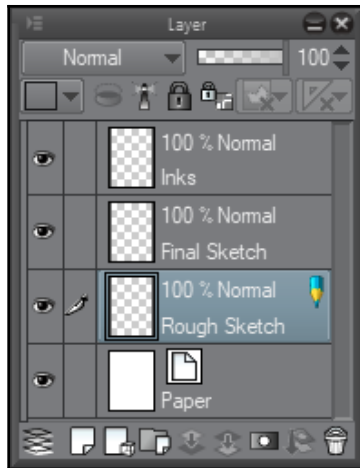


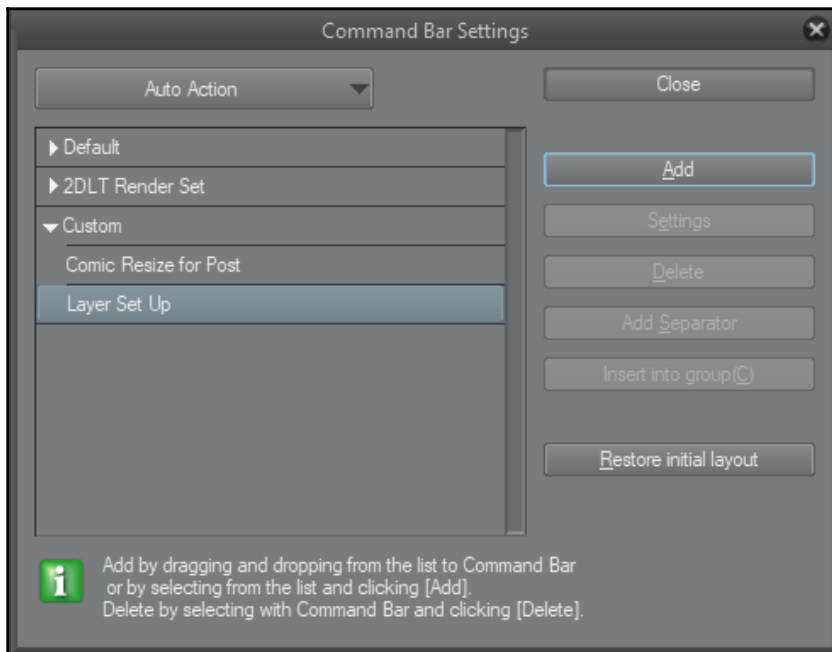
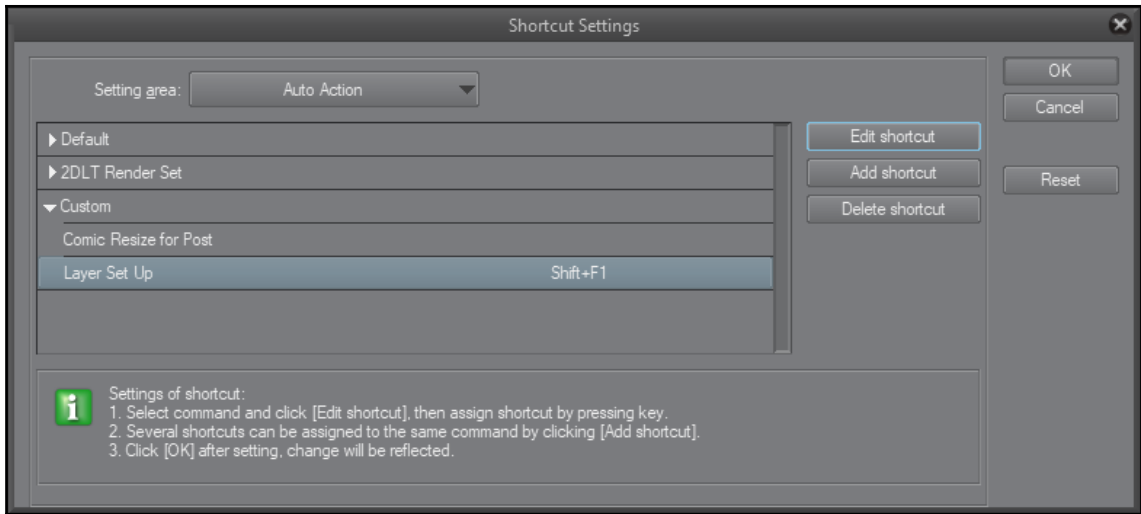
Chapter 13: Auto Actions and Your Workflow

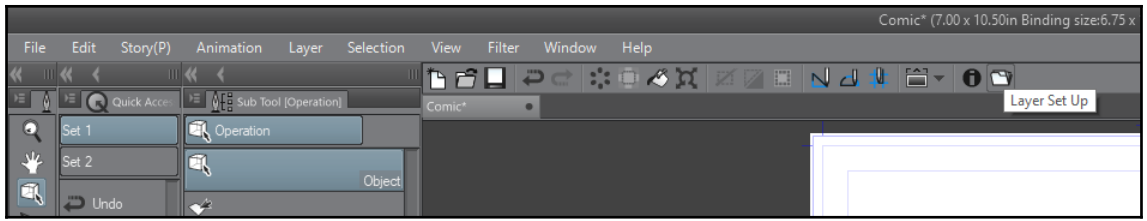




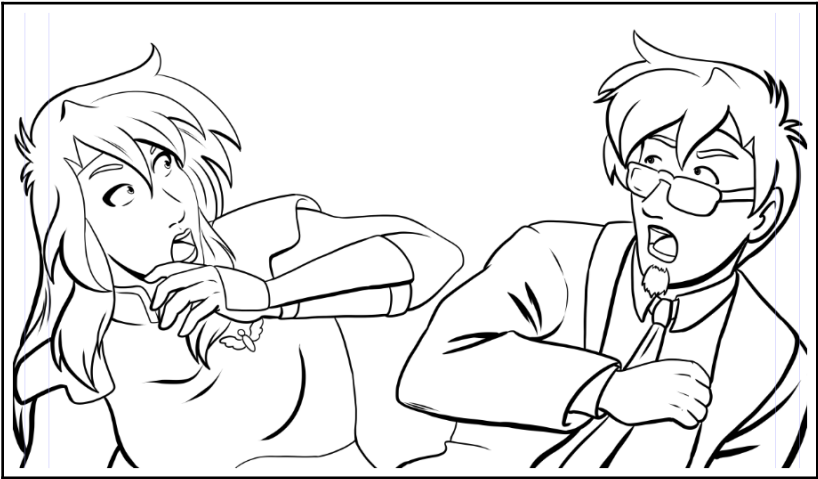


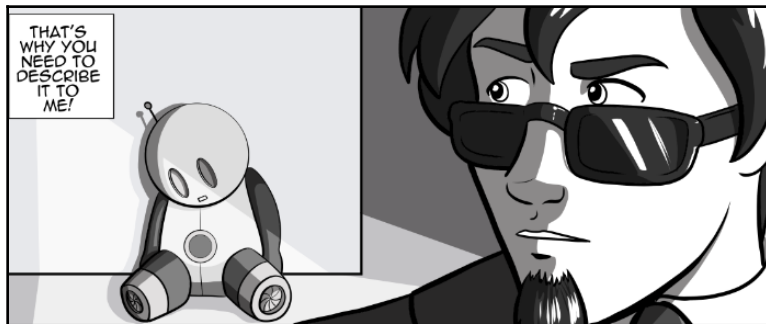
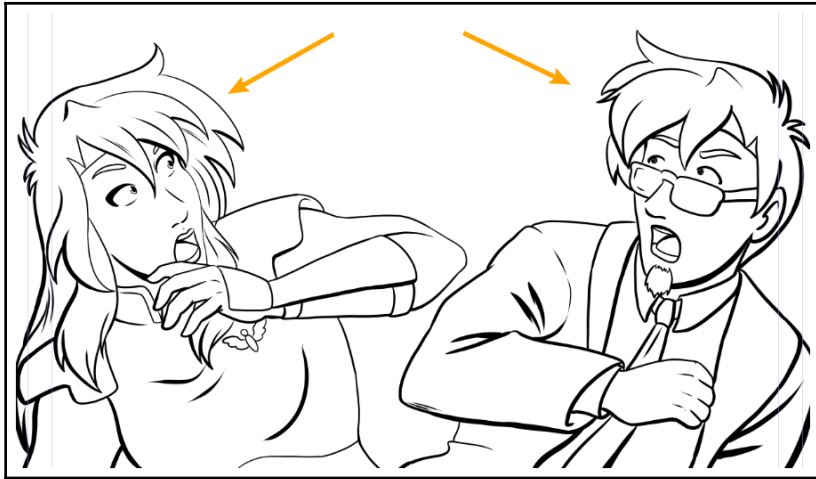


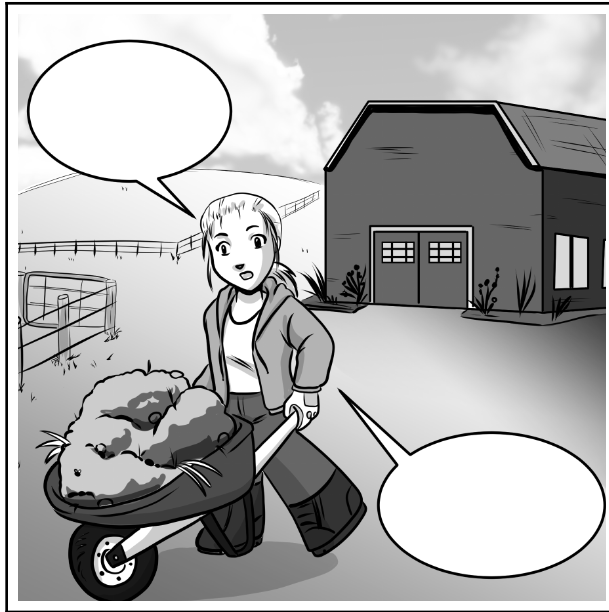


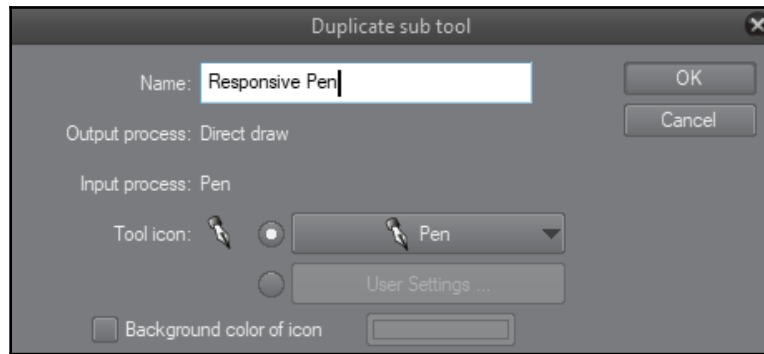


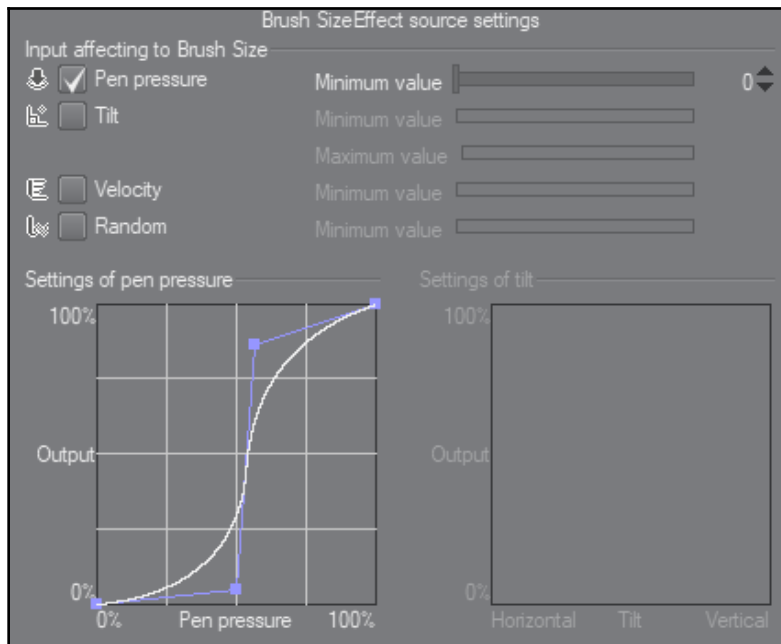
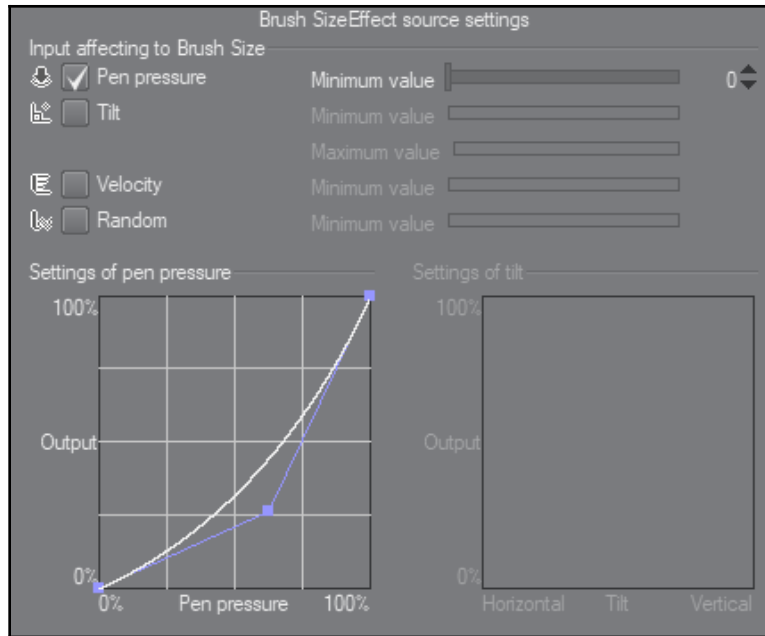
Chapter 14: Inking Tools

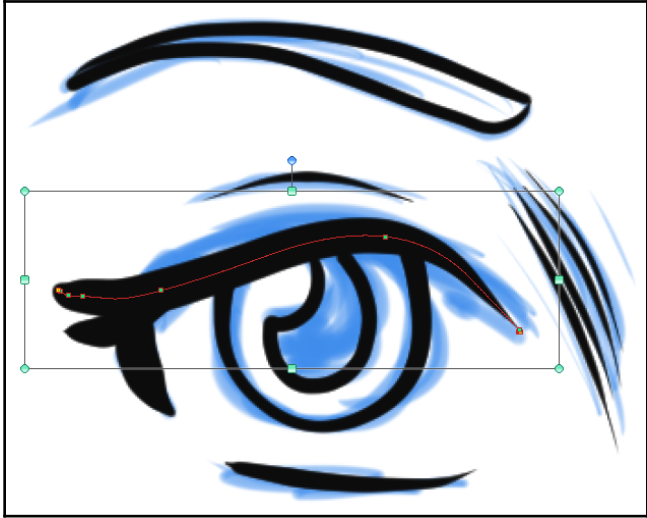
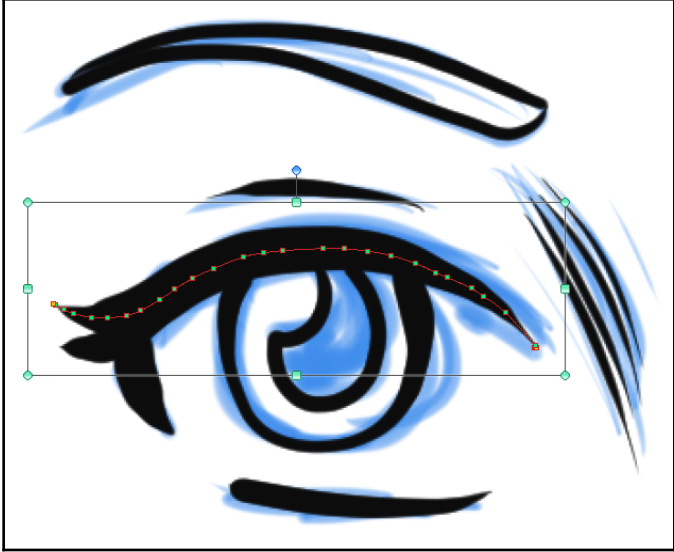


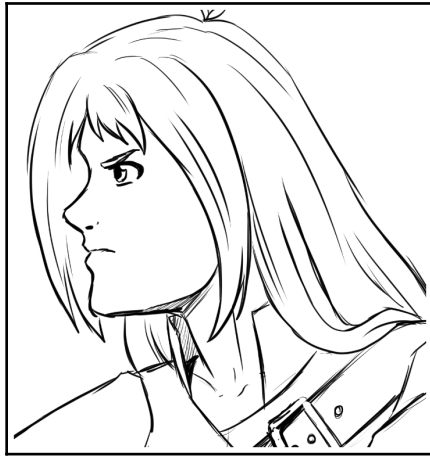
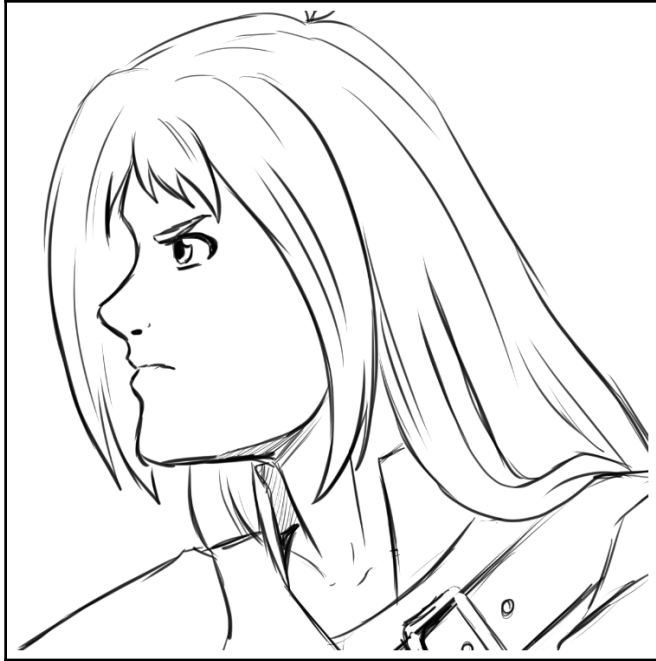


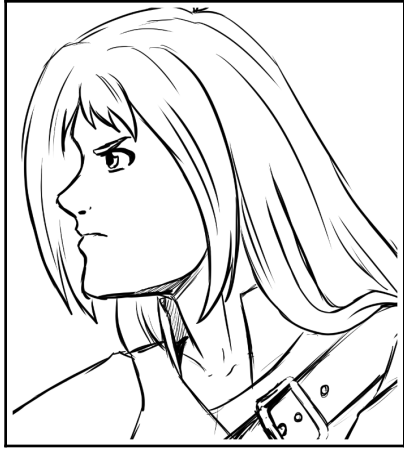




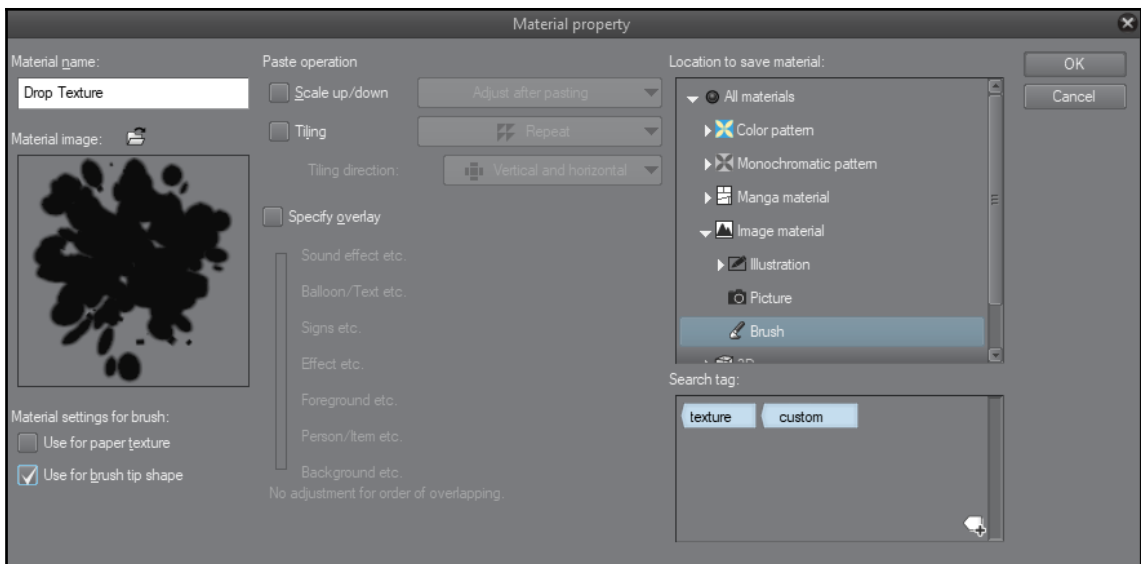
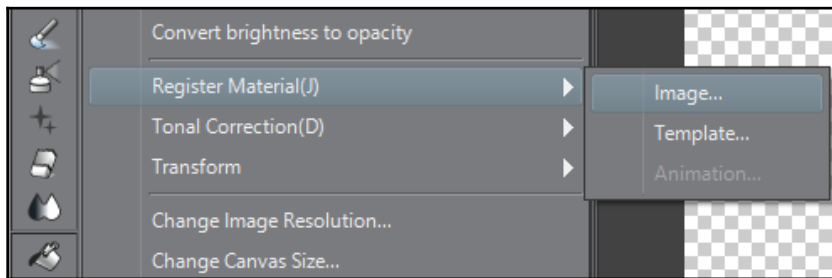
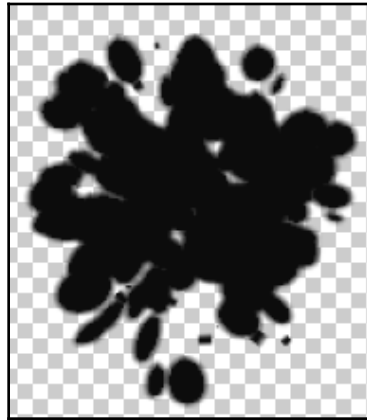


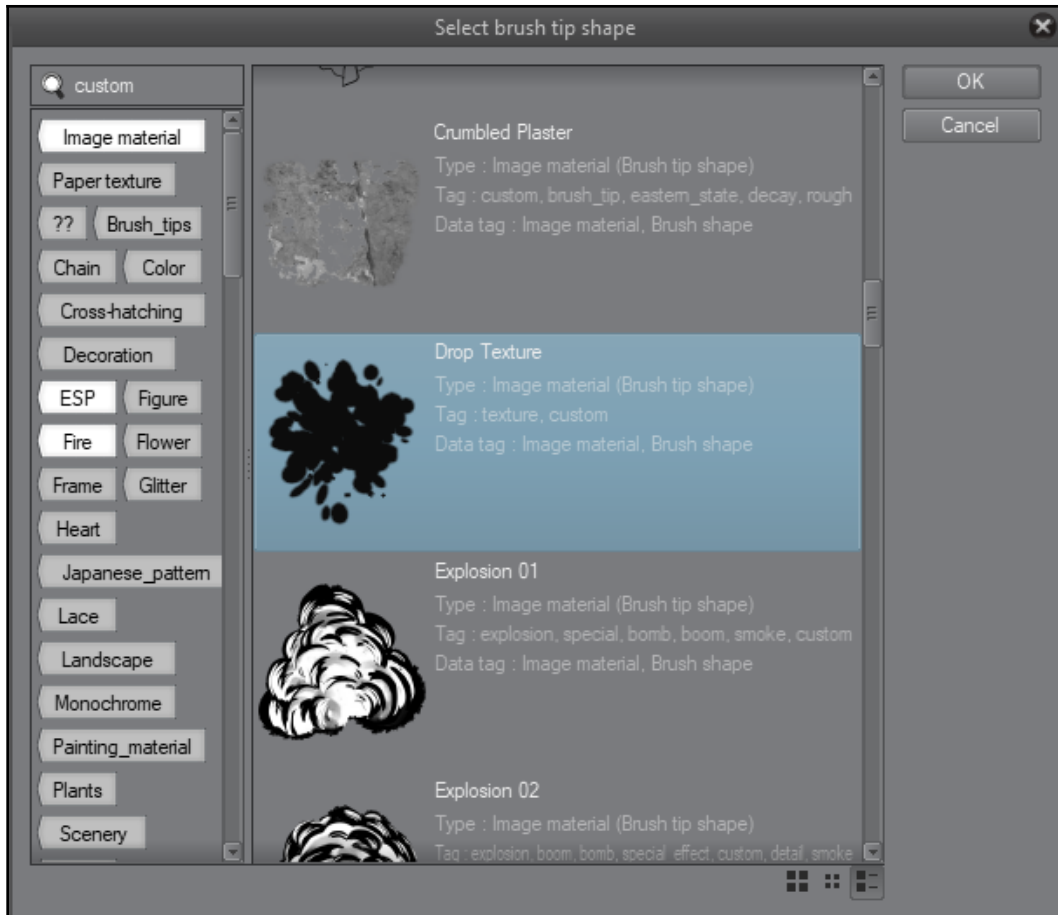


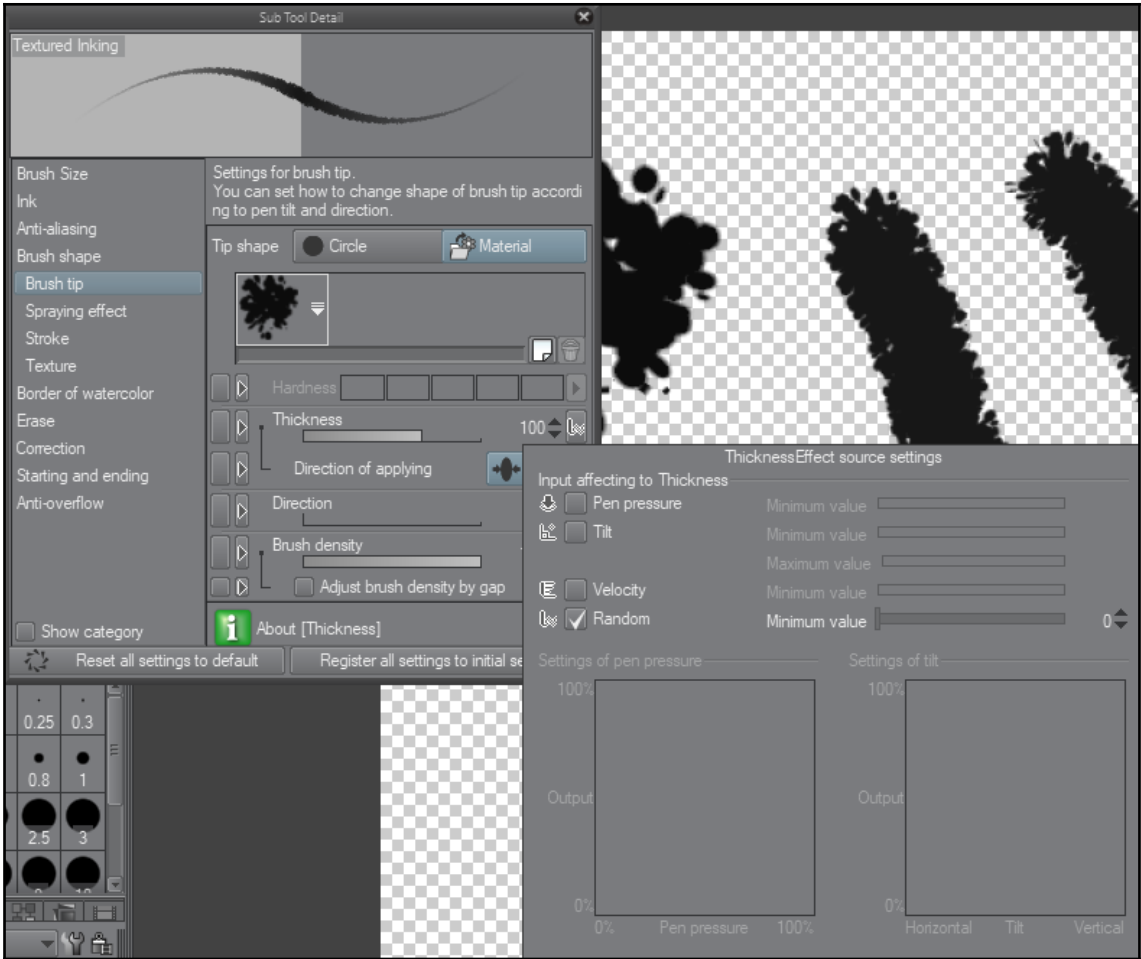


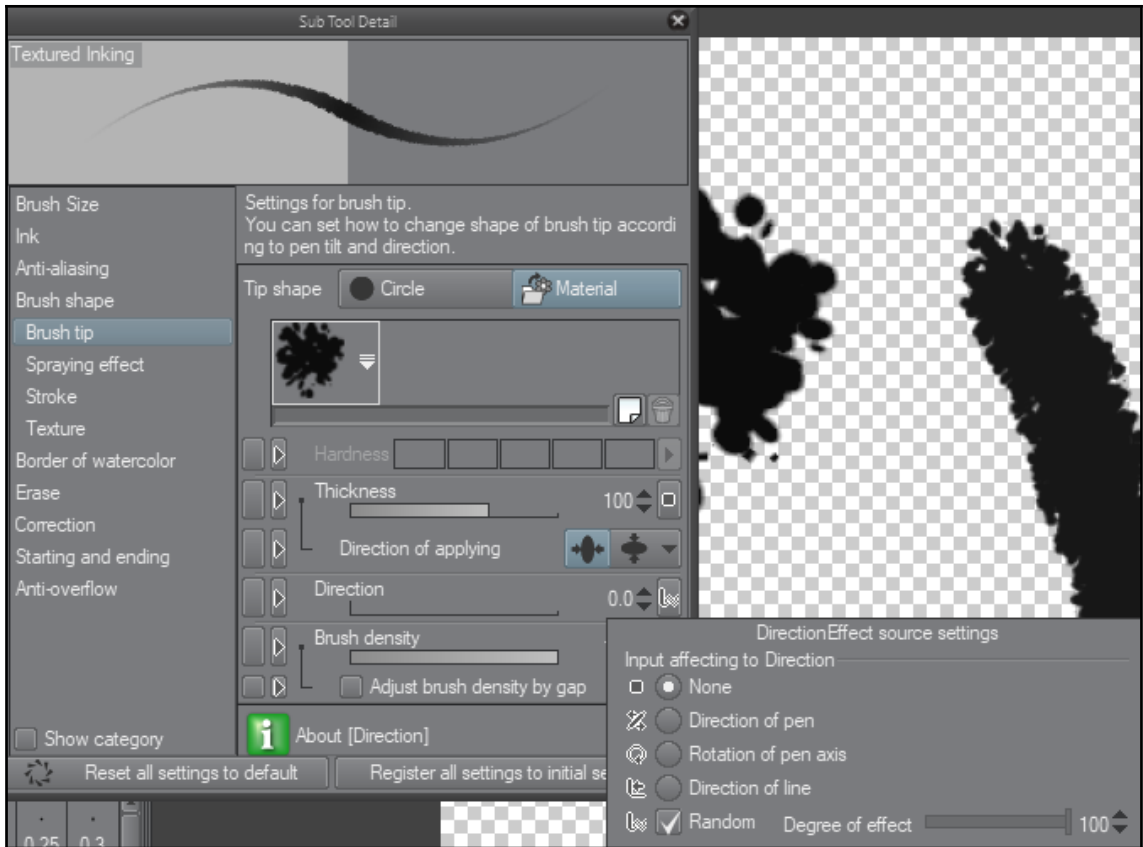


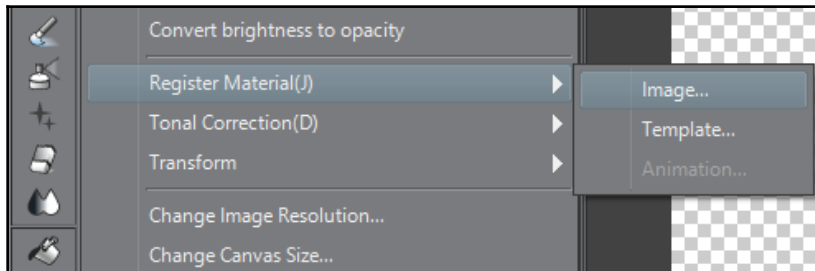
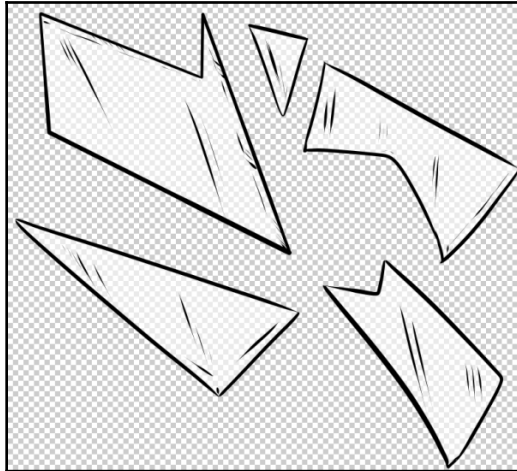
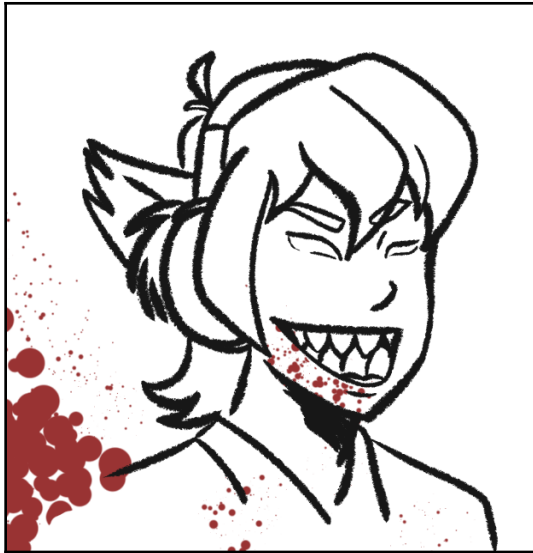
Chapter 15: Inking Special Effects











Brush SizeEffect source settings

Input affecting to Brush Size

- Pen pressure Minimum value
- Tilt Minimum value
- Velocity Minimum value
- Random Minimum value


Settings of pen pressure

Settings of tilt

Select brush tip shape

custom

- 3D background
- Body shape
- 3D character
- 3D item
- Pose
- Balloon
- Brush shape**
- Layer template




Broken Glass S

Type : Image m

Tag : custom, g

Data tag : Imag



Feather_Brushe

Type : Image m

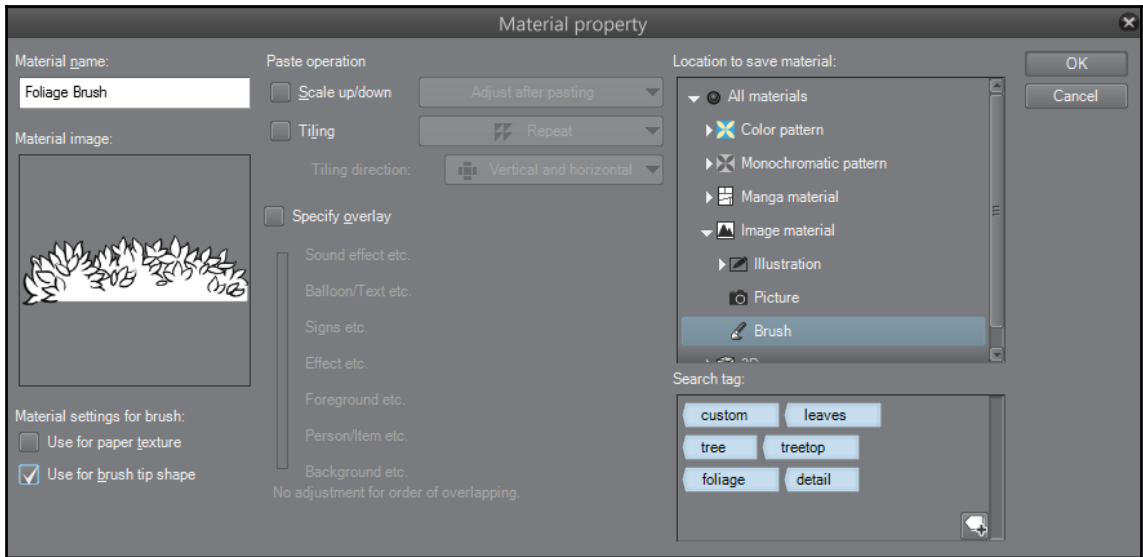
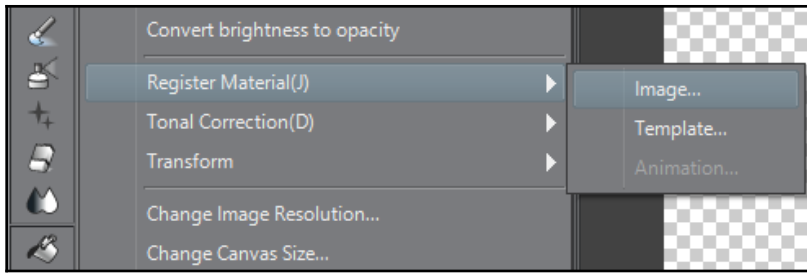
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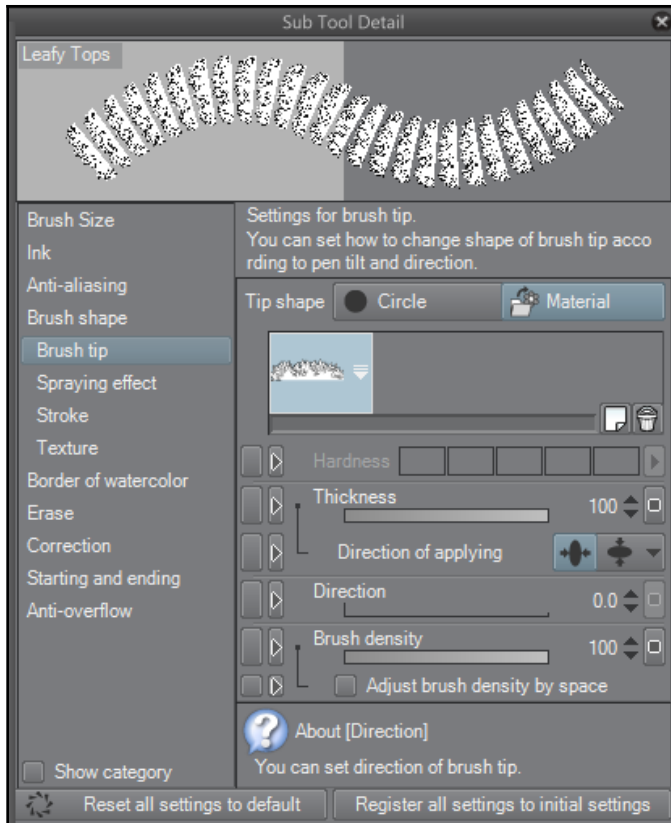
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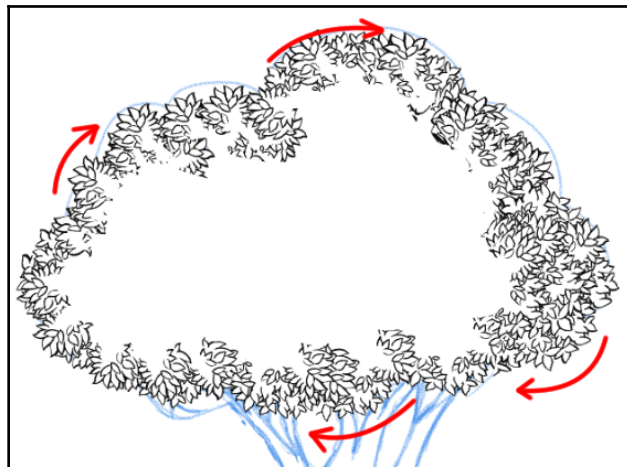
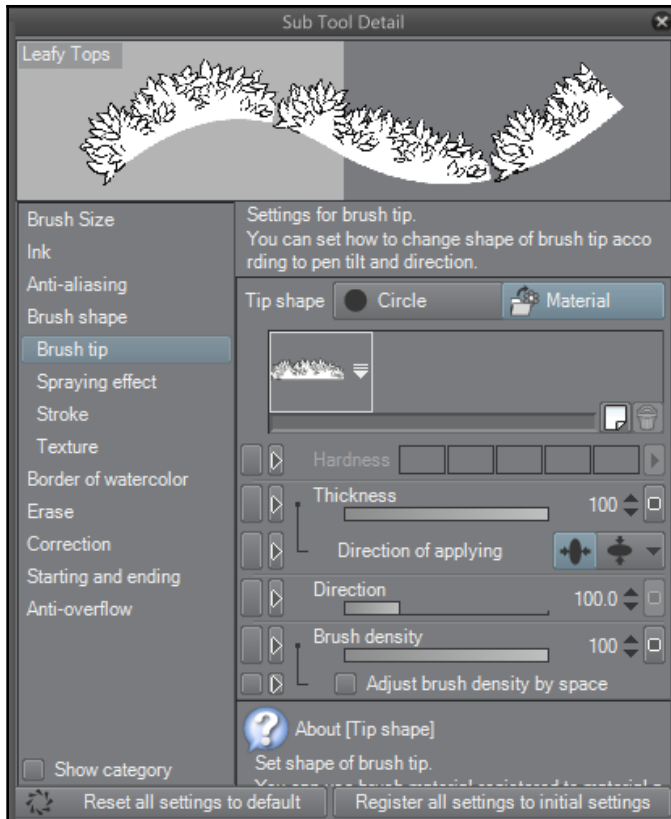
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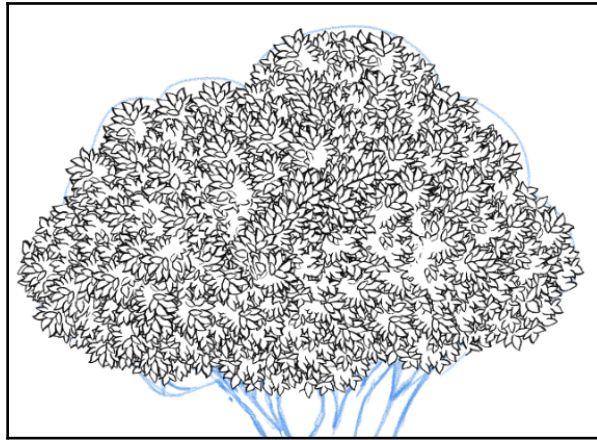
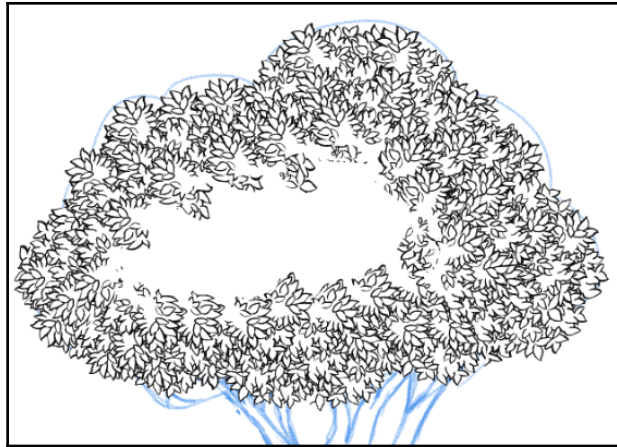
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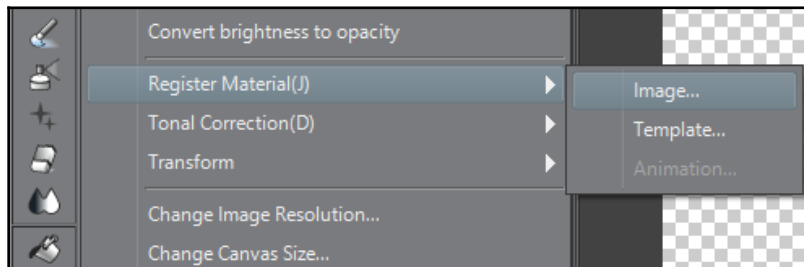
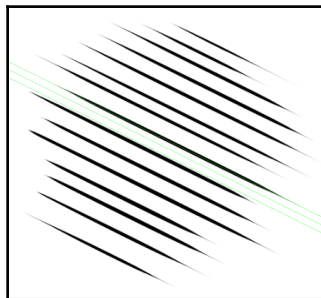
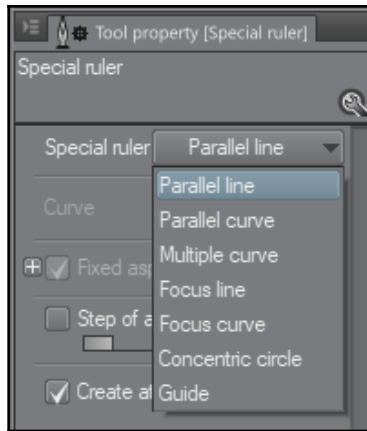


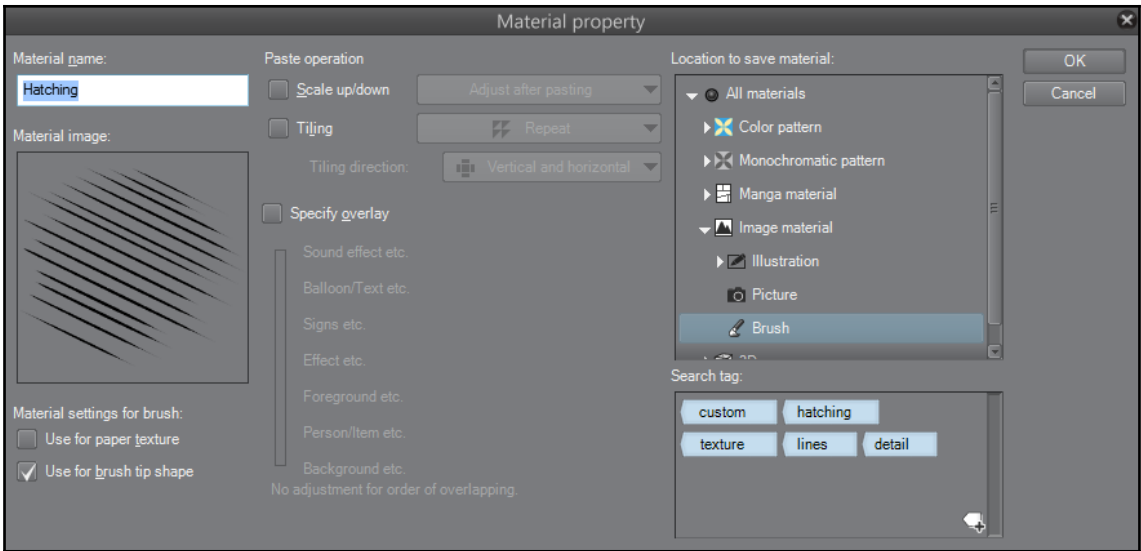
Basic expression color: Color

Paper color

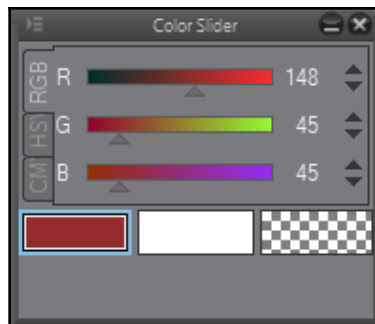
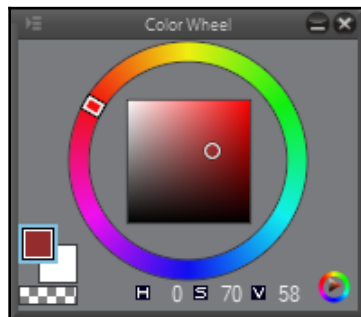
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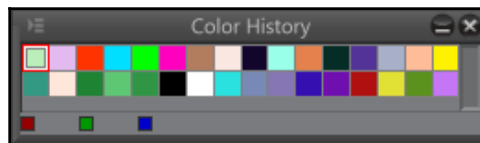
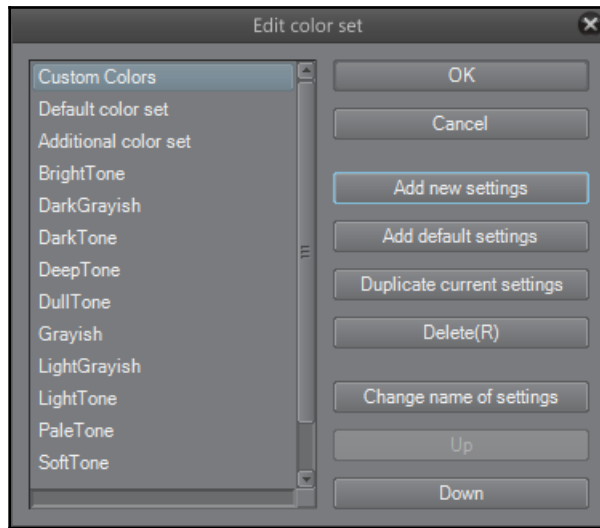
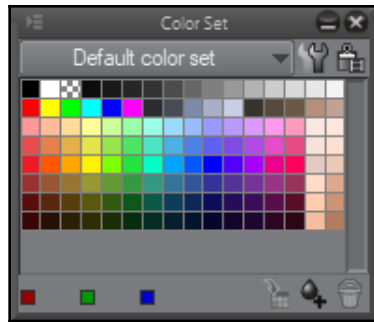
- Color
- Gray
- Monochrome

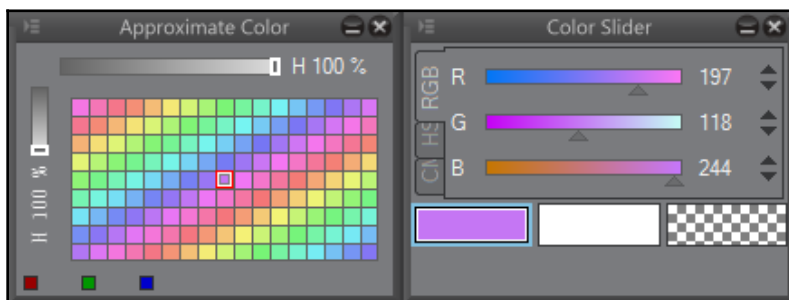
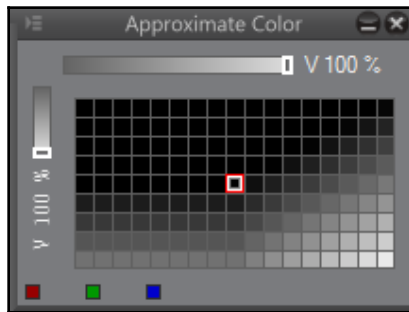
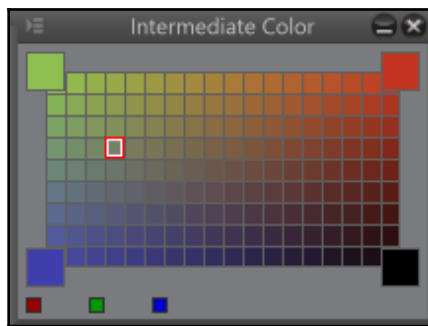
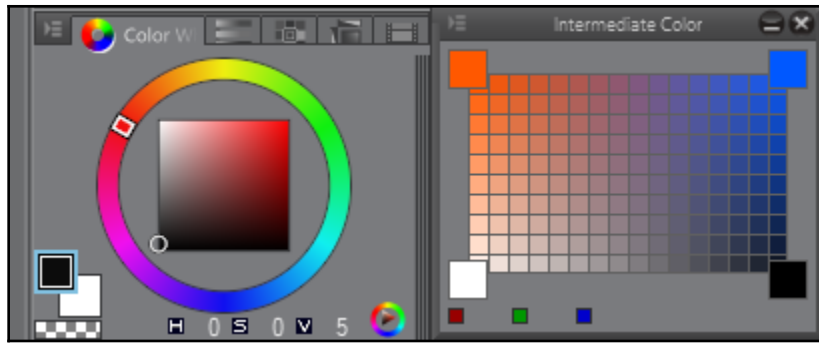


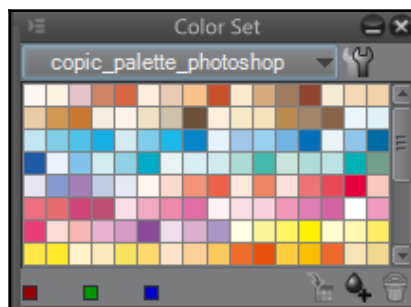
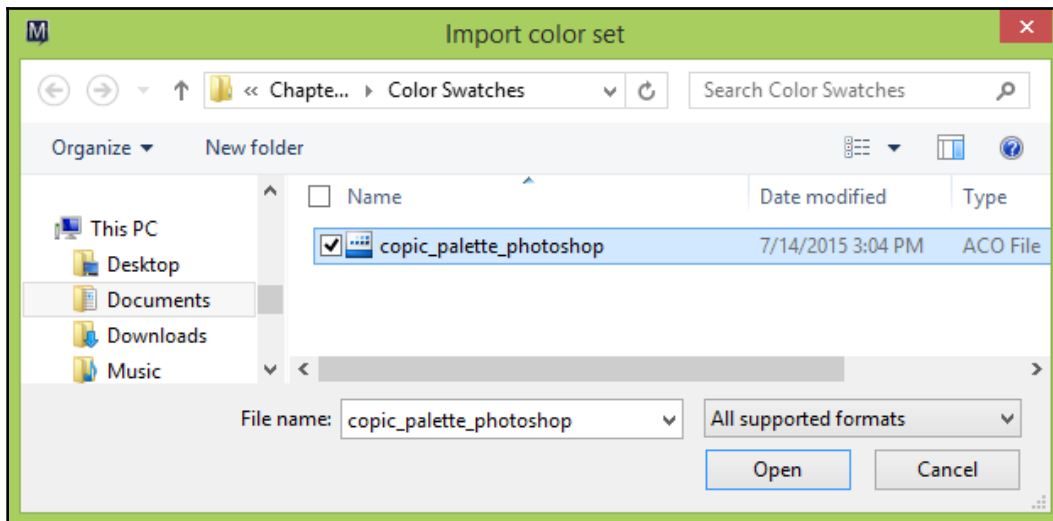
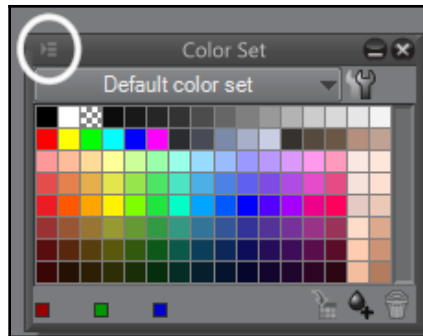


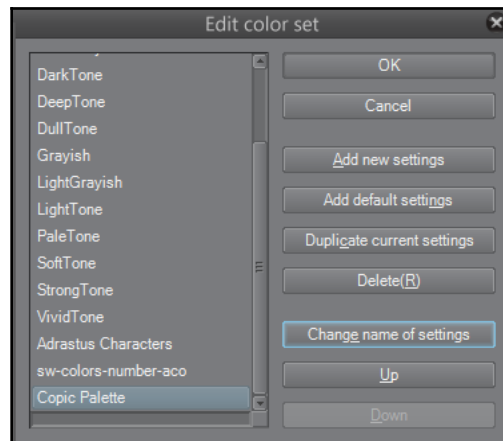
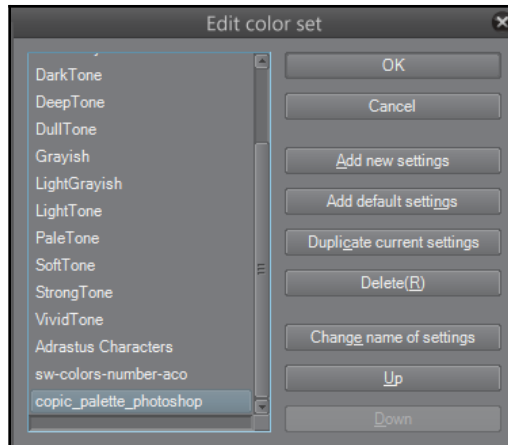
Chapter 16: Color Palettes





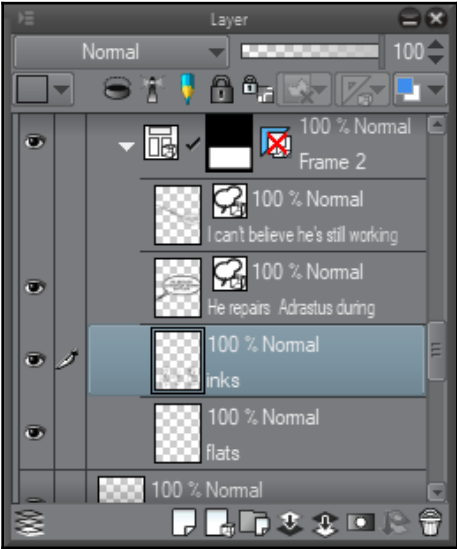


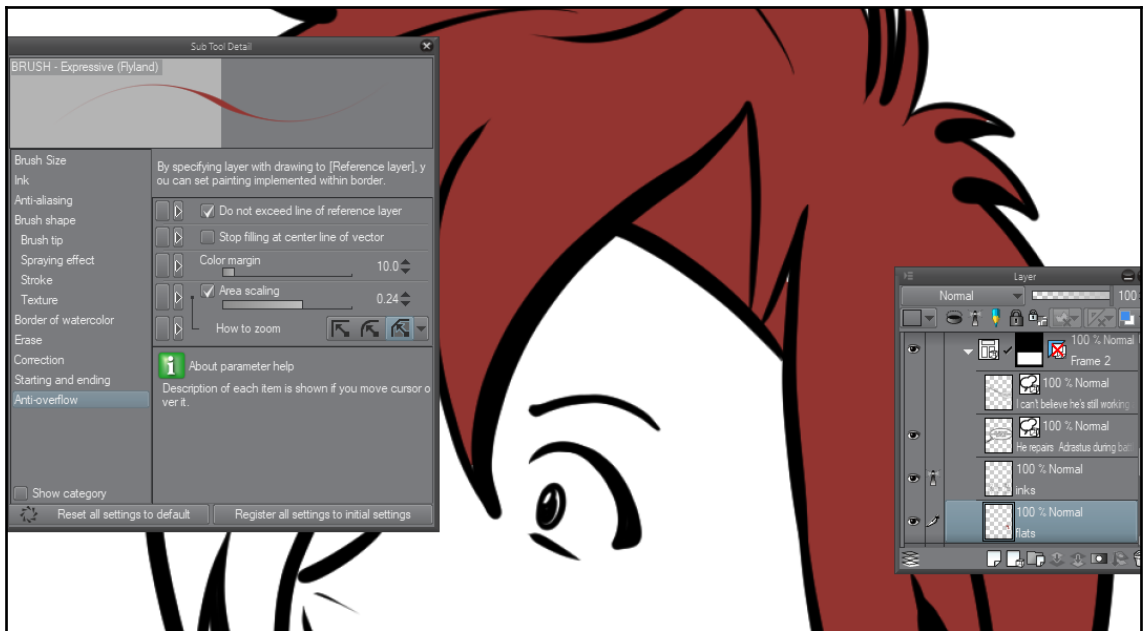
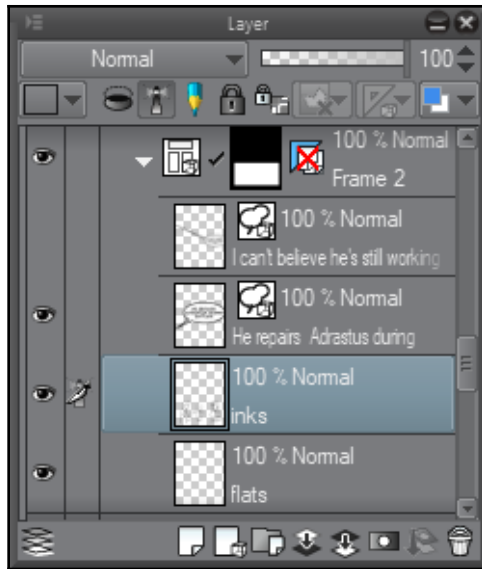


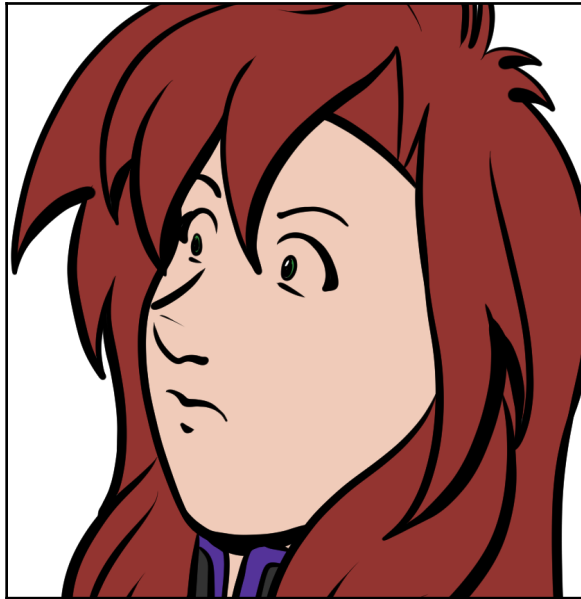
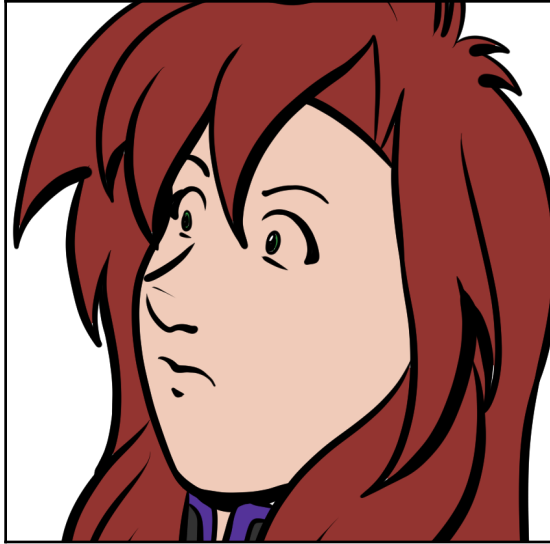


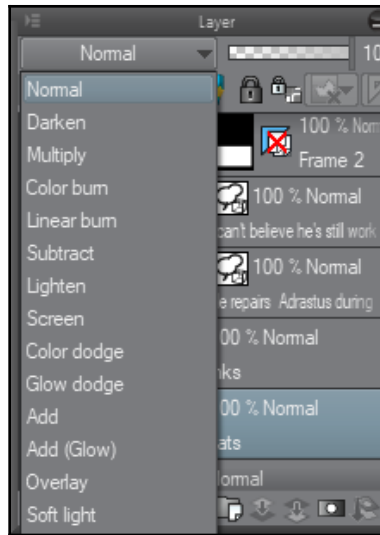


Chapter 17: Using CSP to Color Your Comics



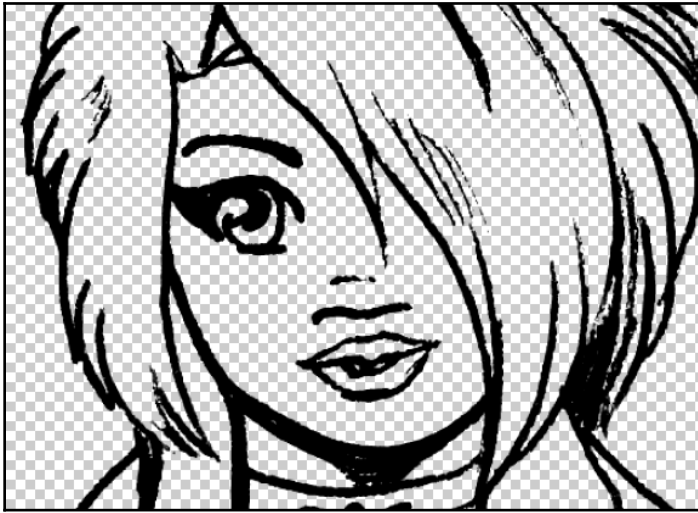


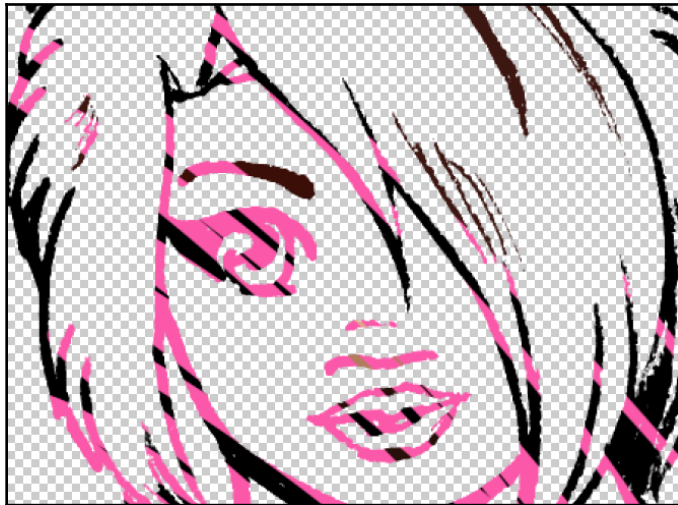
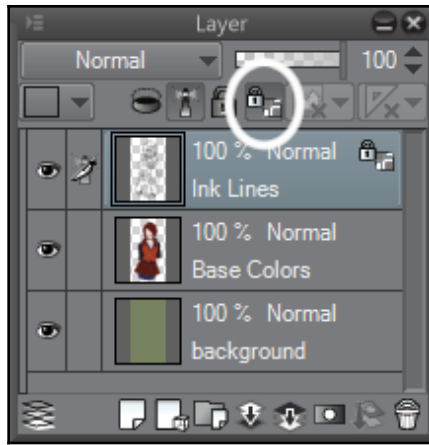


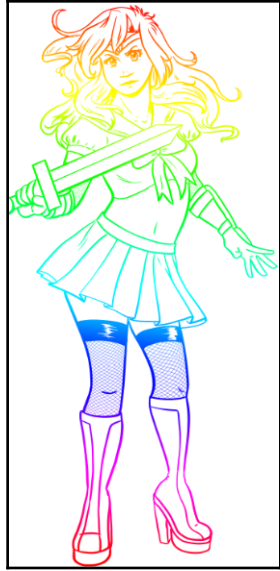




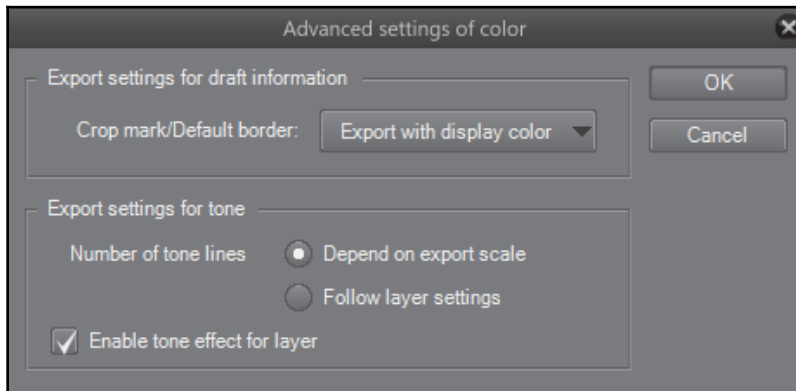
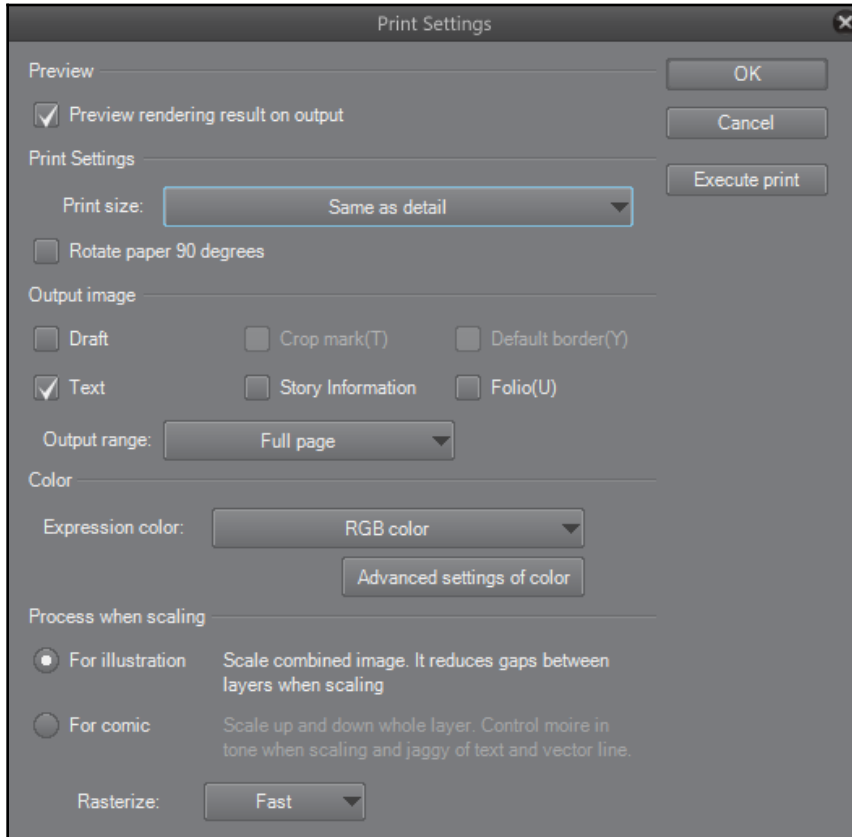


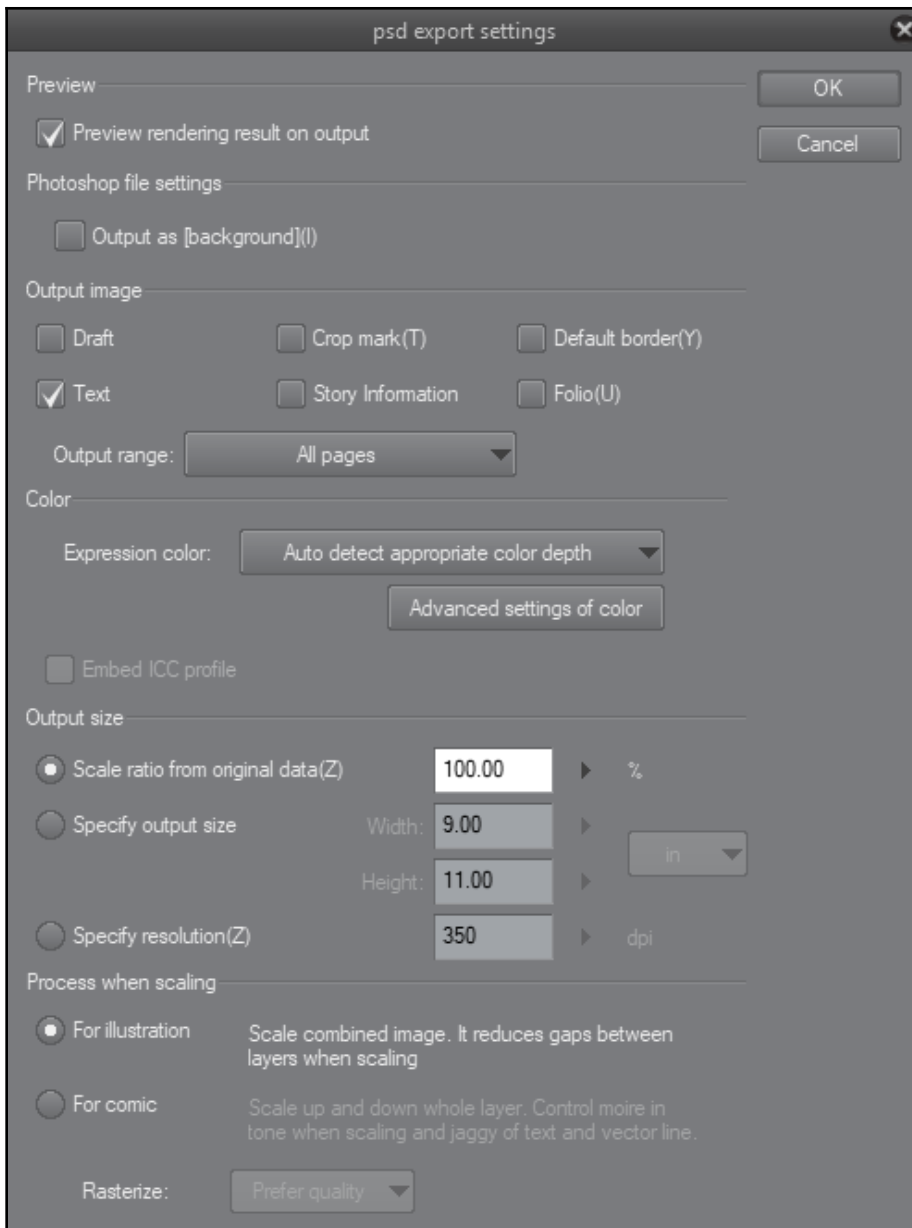


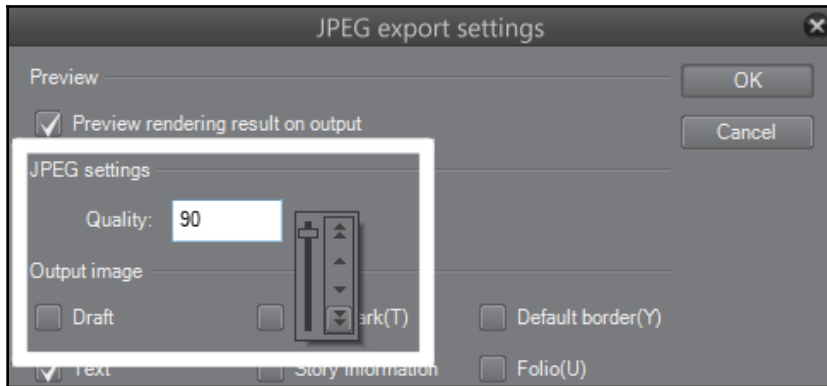
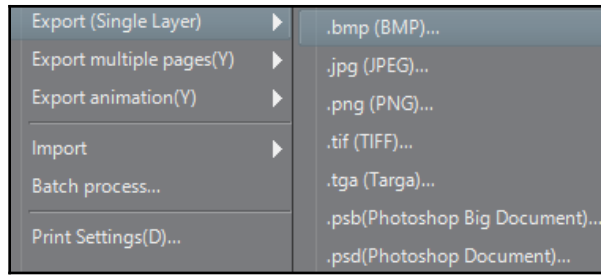


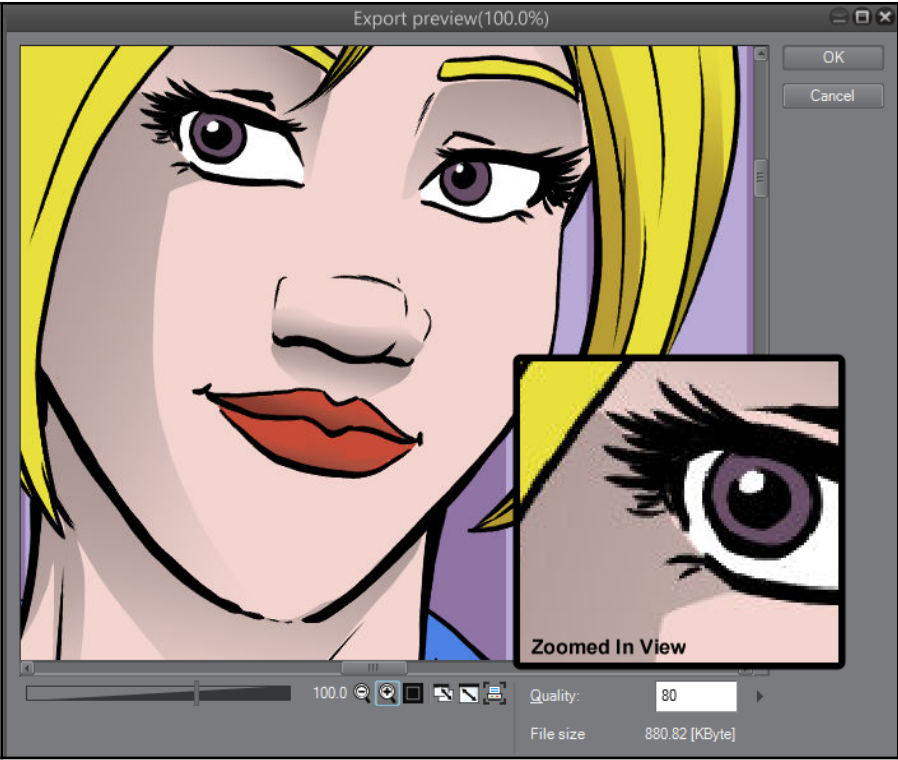


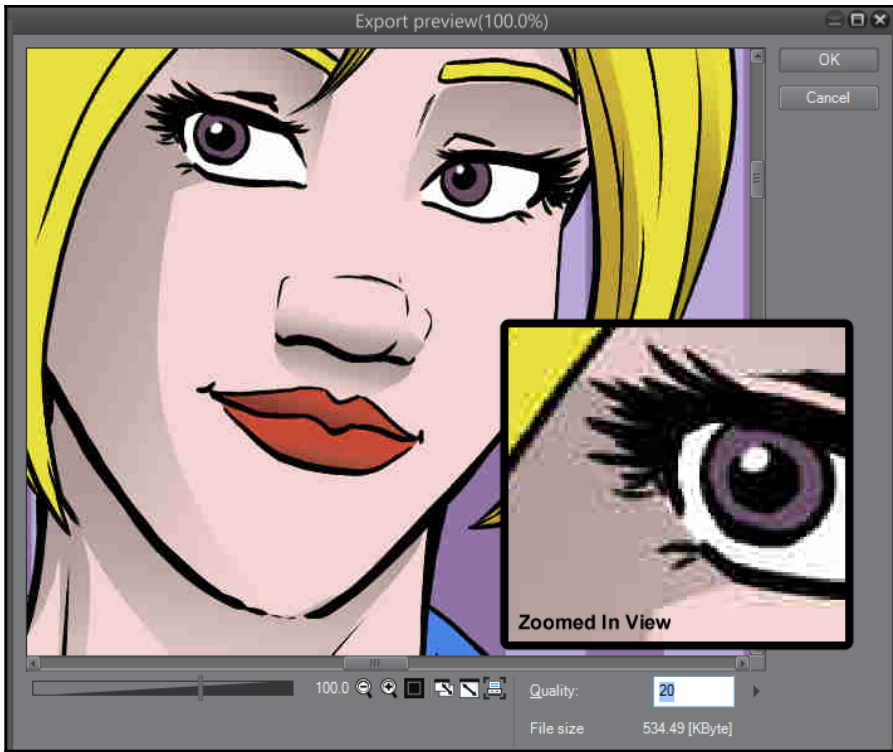
Chapter 18: Exporting and Printing Your Comic

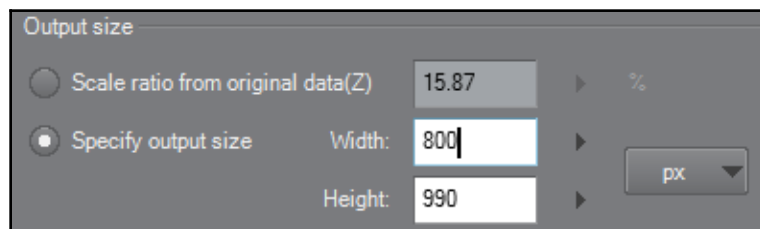
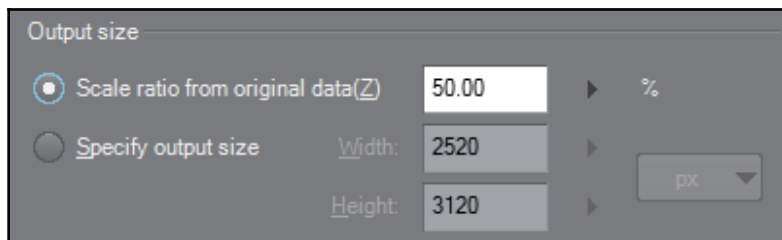
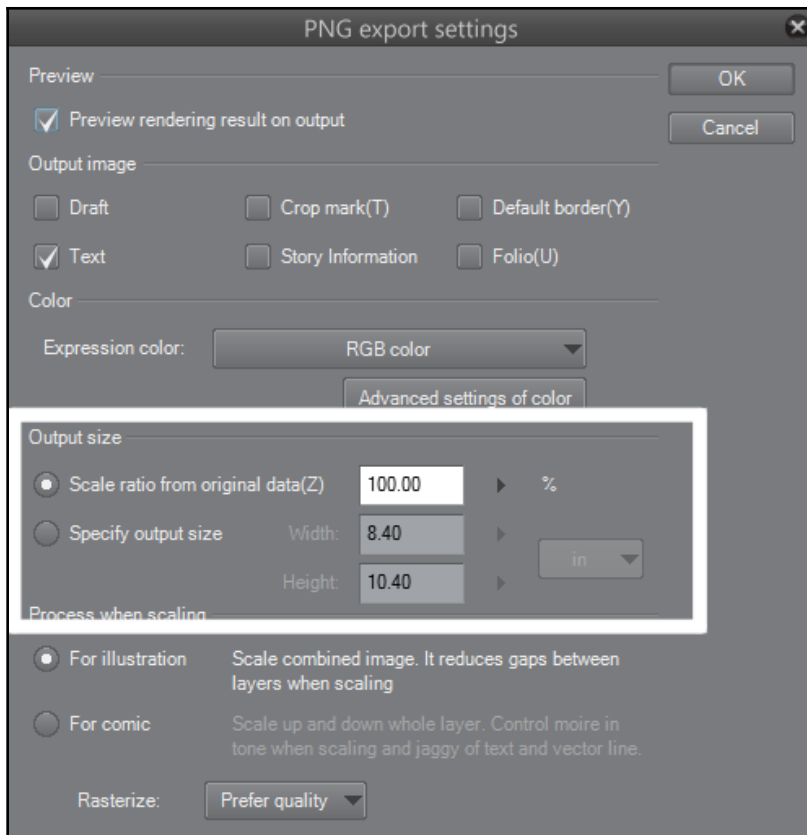












JPEG export settings

Preview OK

Preview rendering result on output Cancel

JPEG settings

Quality: ▶

Output image

Draft Crop mark(T) Default border(Y)

Text Story Information Folio(U)

Color

Expression color: Advanced settings of color

Embed ICC profile

Output size

Scale ratio from original data(Z) ▶ %

Specify output size

Width: ▶

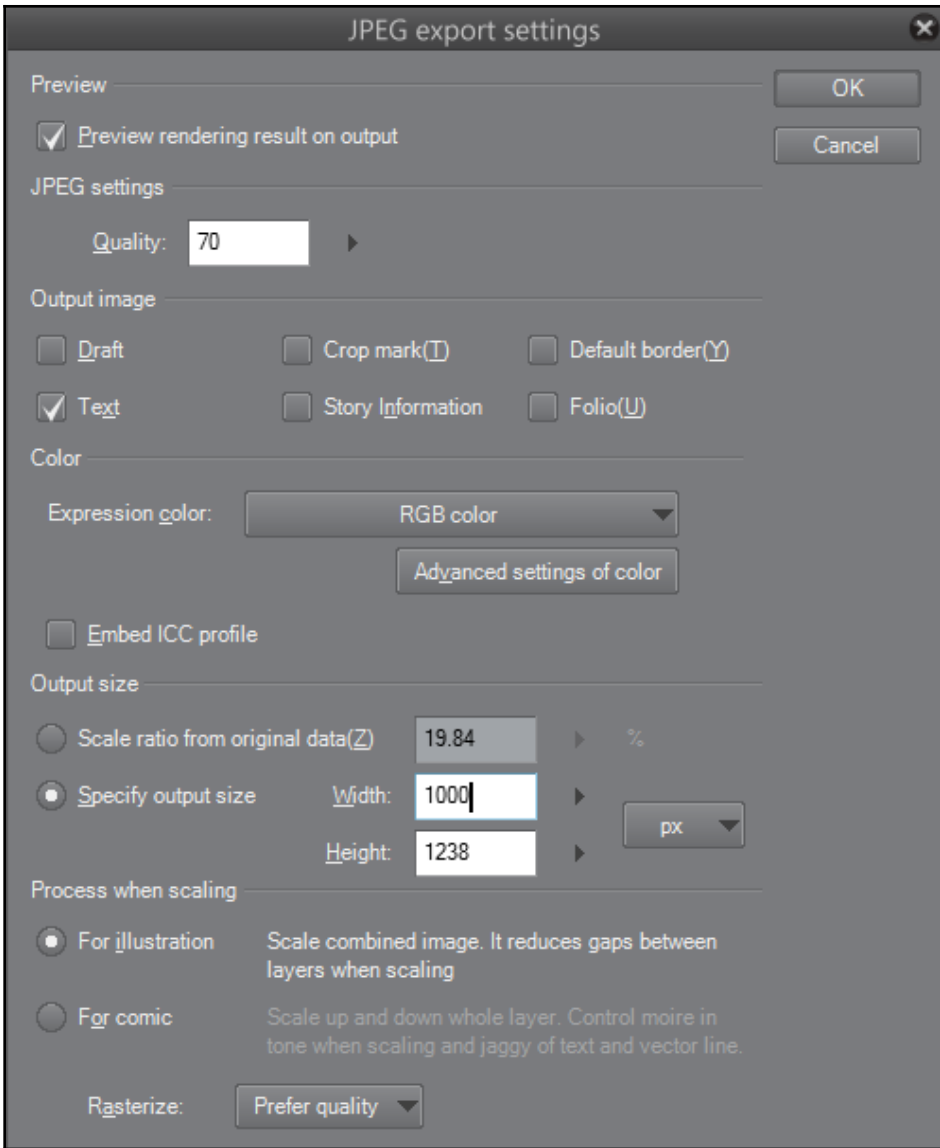
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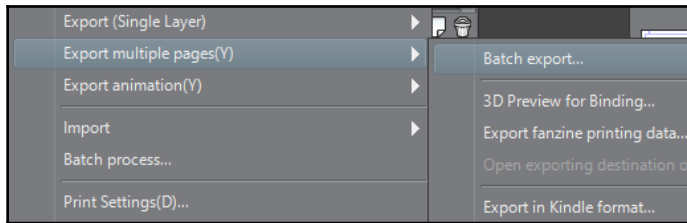
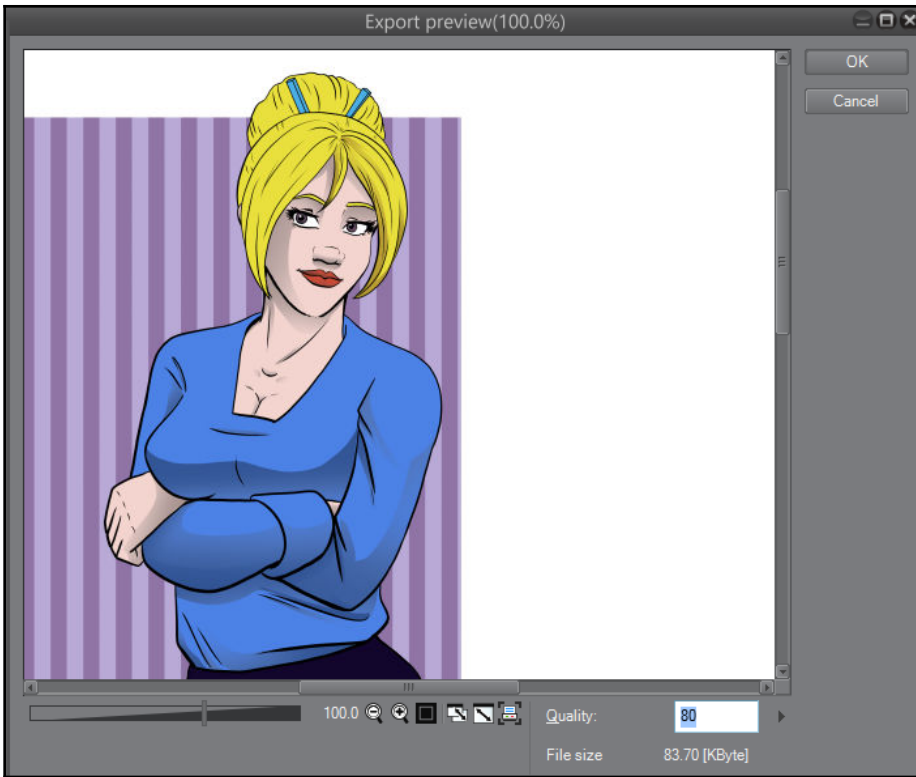
Process when scaling

For illustration Scale combined image. It reduces gaps between layers when scaling

For comic Scale up and down whole layer. Control moire in tone when scaling and jaggy of text and vector line.

Rasterize:





Batch export

Export folder:

File format:

Name:

Page range(E):

From page(B): To page(D):

Chapter 19: What Is the Clip Studio App and Getting Animated

