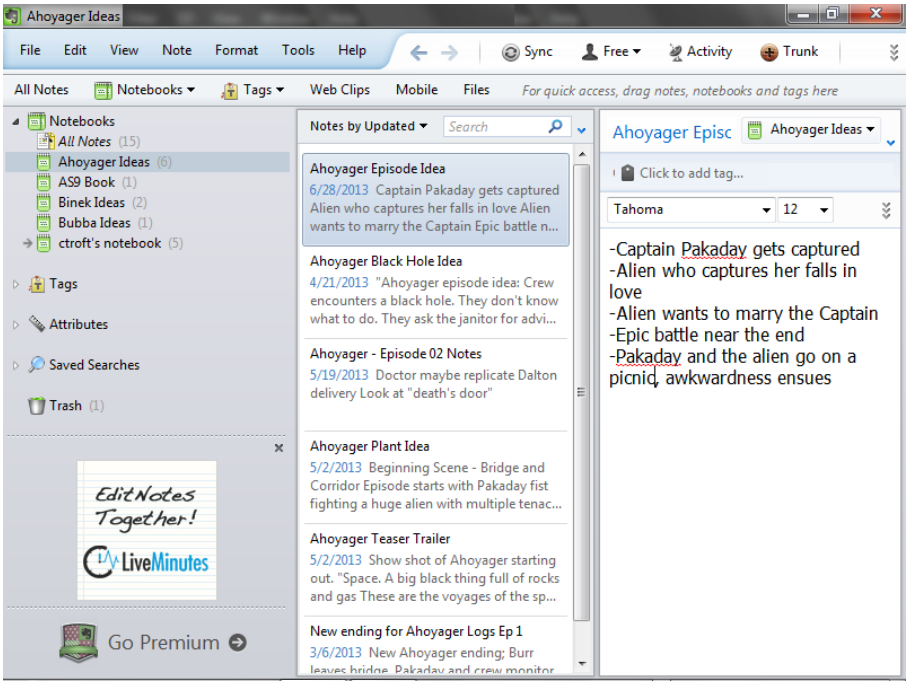
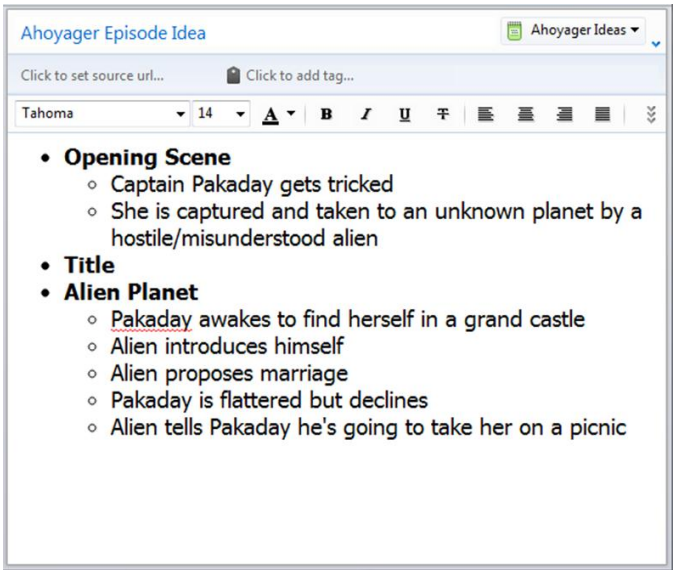
Chapter 1

HALLOWEEN IS SCARY


Ahoyager Ideas
File Edit View Note Format Tools Help
Sync Free Activity Trunk
All Notes Notebooks Tags Web Clips Mobile Files
For quick access, drag notes, notebooks and tags here
Notebooks
All Notes (15)
Ahoyager Ideas (6)
AS9 Book (1)
Binek Ideas (2)
Bubba Ideas (1)
ctroft's notebook (5)
Tags
Attributes
Saved Searches
Trash (1)
Edit Notes Together!
LiveMinutes
Go Premium
Notes by Updated
Search
Ahoyager Episode Idea
6/28/2013 Captain Pakaday gets captured Alien who captures her falls in love Alien wants to marry the Captain Epic battle n...
Ahoyager Black Hole Idea
4/21/2013 "Ahoyager episode idea: Crew encounters a black hole. They don't know what to do. They ask the janitor for advi...
Ahoyager - Episode 02 Notes
5/19/2013 Doctor maybe replicate Dalton delivery Look at "death's door"
Ahoyager Plant Idea
5/2/2013 Beginning Scene - Bridge and Corridor Episode starts with Pakaday fist fighting a huge alien with multiple tenac...
Ahoyager Teaser Trailer
5/2/2013 Show shot of Ahoyager starting out. "Space. A big black thing full of rocks and gas These are the voyages of the sp...
New ending for Ahoyager Logs Ep 1
3/6/2013 New Ahoyager ending; Burr
Ahoyager Episc
Ahoyager Ideas
Click to add tag...
Tahoma
12
-Captain Pakaday gets captured
-Alien who captures her falls in love
-Alien wants to marry the Captain
-Epic battle near the end
-Pakaday and the alien go on a picnic, awkwardness ensues



EXT. SPACE - NIGHT

The Ahoyager is trying to hold its engines steady as a massive black hole slowly sucks it in.

INT. AHOYAGER - BRIDGE - NIGHT

The bridge is covered with papers and books as crew members read and run around in a panic. PAKADAY is in the captain's chair.

PAKADAY
I need answers, people!

DALTON
It kind of looks like a hole!

DOCTOR
It kind of looks black!

BURR
Well, maybe it's a black h...

PAKADAY
(to Burr)
Holder? A black holder? That doesn't even make sense. Speak before you think!

CREWMAN JIM (V.O.)
Captain! The computer just analyzed the phenomenon. It appears to be a black hole.

Pakaday's eyes widen as she gets up from her chair. She approaches one of the monitors with a diagram of the black hole. She pauses for a moment in an attempt to think. She turns her head back to the bridge crew.

PAKADAY
Who here is an expert on big black things?

TITLE

Black Hole?

EXT. SPACE - NIGHT

The Ahoyager is trying to hold its engines steady as a massive space entity slowly sucks it in.

INT. AHOYAGER - BRIDGE - NIGHT

The bridge is covered with papers and books as crew members read and run around in a panic. PAKADAY is in the captain's chair.

PAKADAY
I need answers!

→ Perhaps add "People" after Sentence

DALTON
It kind of looks like a hole!

DOCTOR
It looks black!

→ Add "Kind of" to mirror Dalton

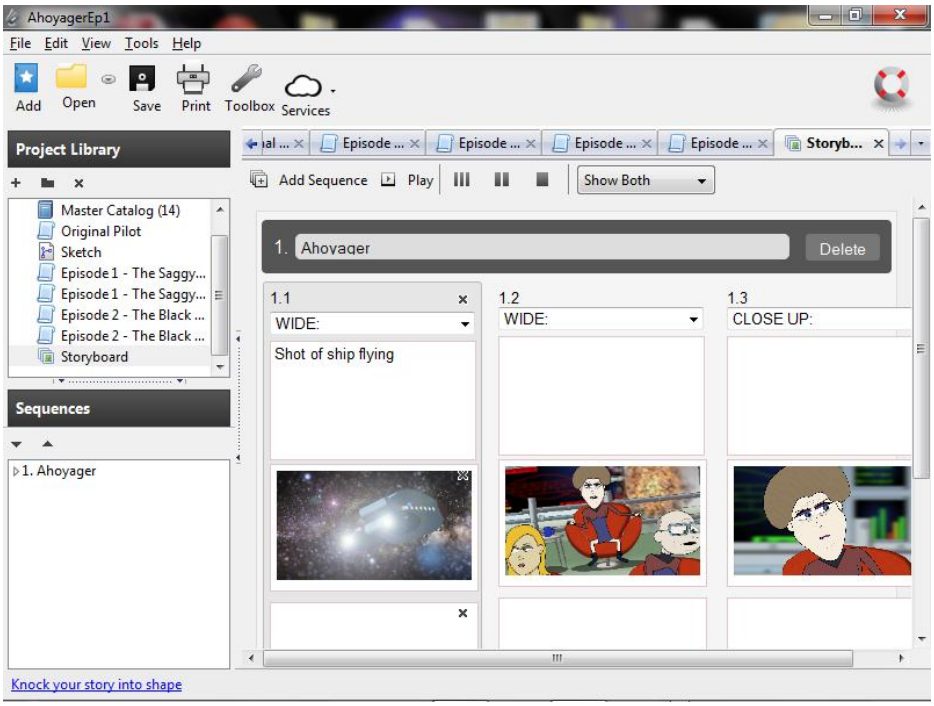
BURR
Well, maybe it's a black h...

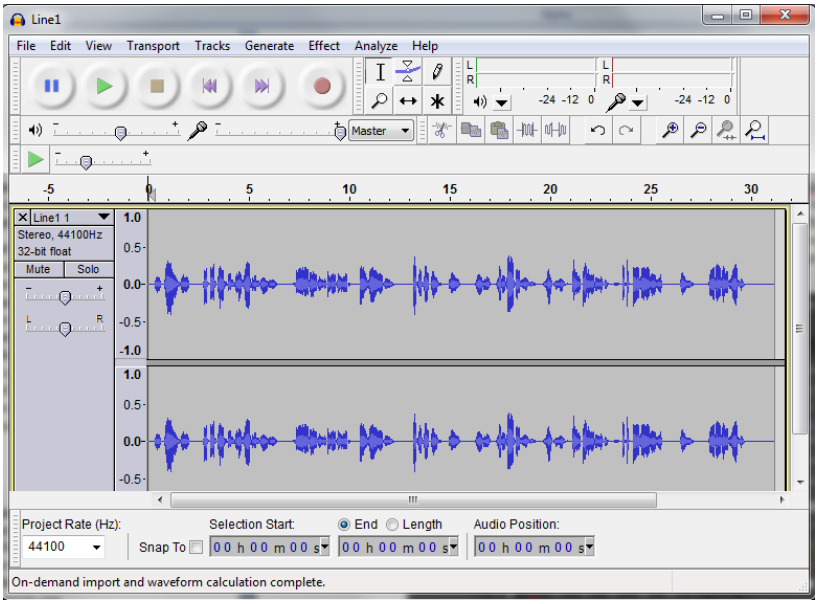
PAKADAY
(to Burr)
Holder? A black holder? That doesn't even make sense. Think before you speak!

→ Switch around. Could add humor!

CREWMAN JIM (V.O.)
Captain! The computer just analyzed the phenomenon. It appears to be a black hole.

e

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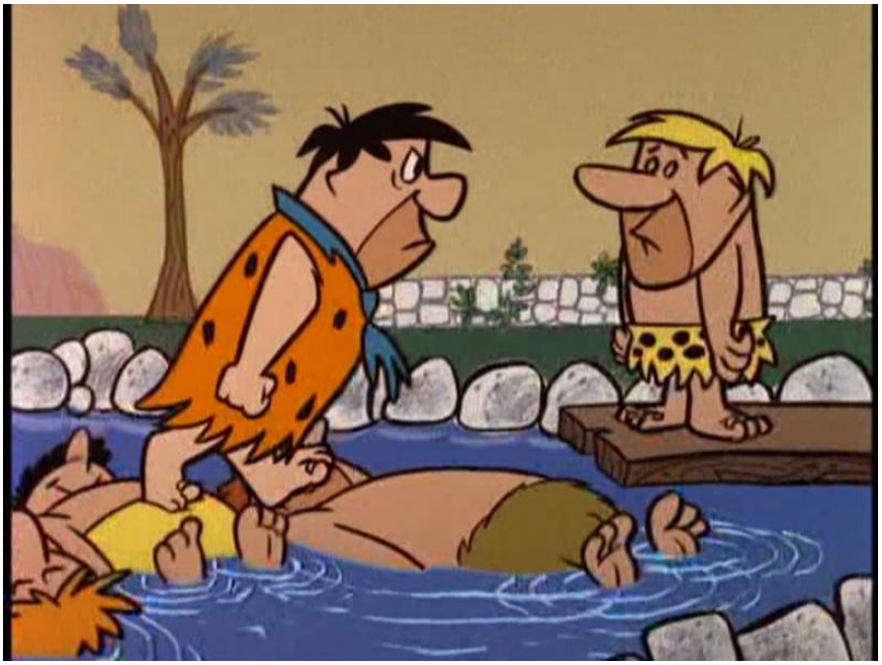
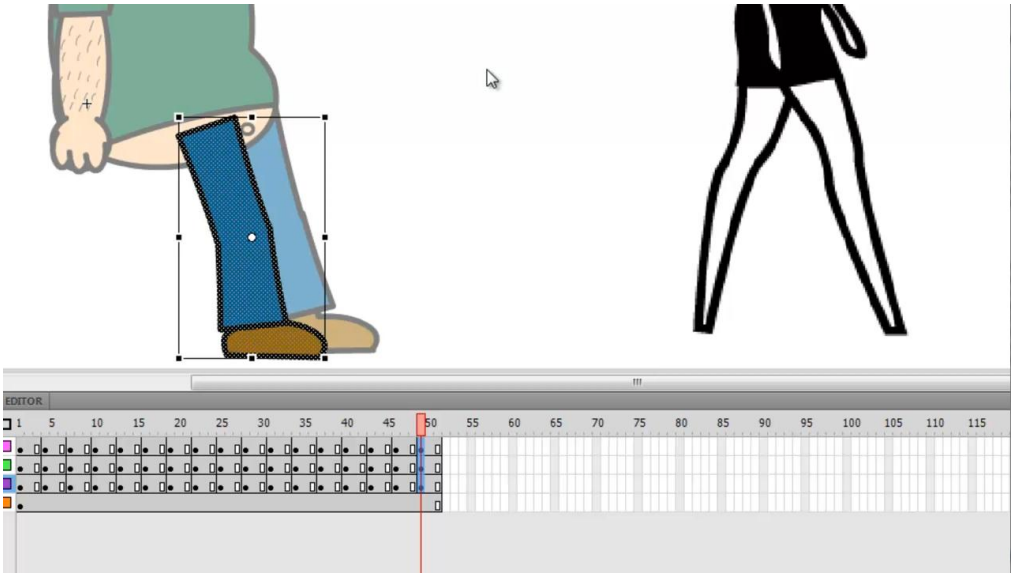
File Edit View Transport Tracks Generate Effect Analyze Help
Master
Line1 1
Stereo, 44100Hz
32-bit float
Mute Solo
Project Rate (Hz):
44100
Snap To
Selection Start:
End Length
Audio Position:
On-demand import and waveform calculation complete.




EDITOR
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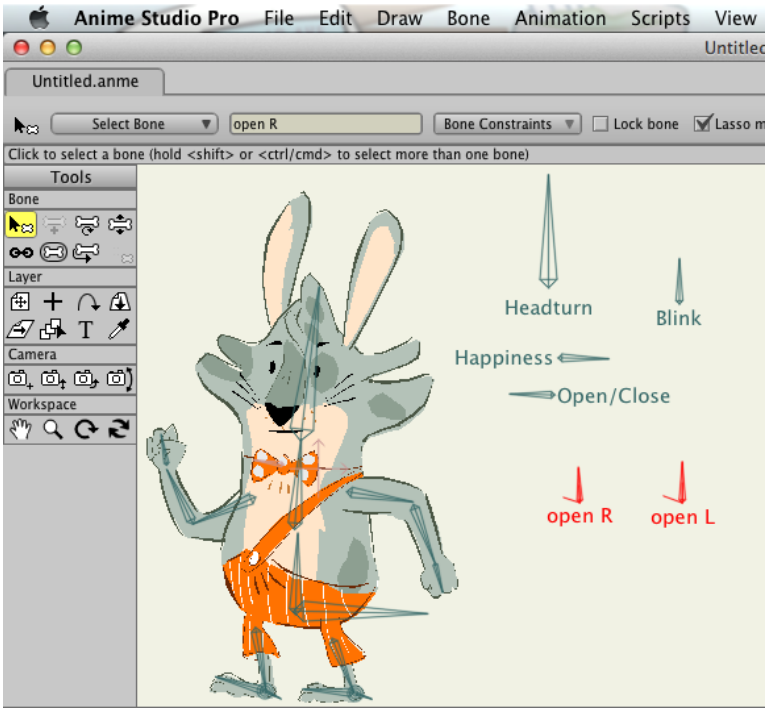
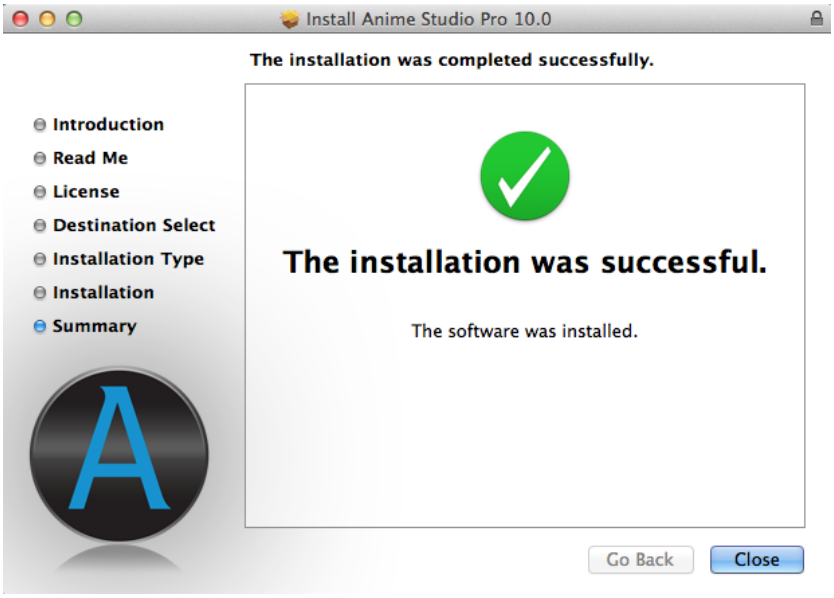
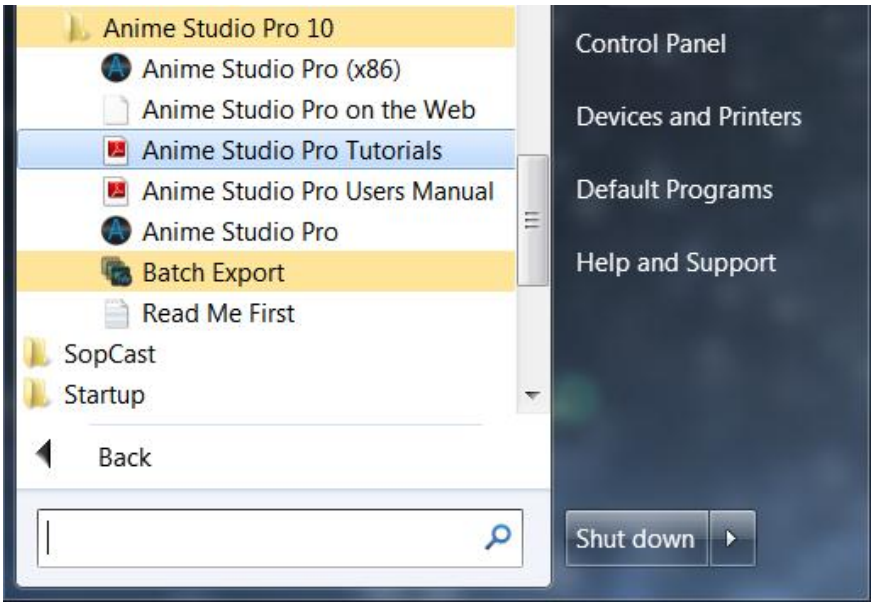

Anime Studio Pro
File
Edit
Draw
Bone
Animation
Scripts
View
Untitled.anme
Select Bone
open R
Bone Constraints
Lock bone
Click to select a bone (hold <shift> or <ctrl/cmd> to select more than one bone)
Tools
Bone
Layer
Camera
Workspace
Headturn
Blink
Happiness
Open/Close
open R
open L

SmithMicro
ANIME STUDIO PRO | 10
Complete Animation for Professionals and Digital Artists
ANIME STUDIO DEBUT | 10
Create Your Own Cartoons and Animations
YouTube
ANIME STUDIO DEBUT | 10
Create Your Own Cartoons and Animations
Animation for All Skill Levels
Create Cartoons in Any Style, From Cut-Out to Anime
Includes Character Wizard, Ready-to-Use Content and Tutorials


Install Anime Studio Pro 10.0
The installation was completed successfully.
Introduction
Read Me
License
Destination Select
Installation Type
Installation
Summary
The installation was successful.
The software was installed.
Go Back
Close


Anime Studio Pro 10
Anime Studio Pro (x86)
Anime Studio Pro on the Web
Anime Studio Pro Tutorials
Anime Studio Pro Users Manual
Anime Studio Pro
Batch Export
Read Me First
SopCast
Startup
Back
Control Panel
Devices and Printers
Default Programs
Help and Support
Shut down

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SOFTWARE
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REGISTER YOUR PRODUCT
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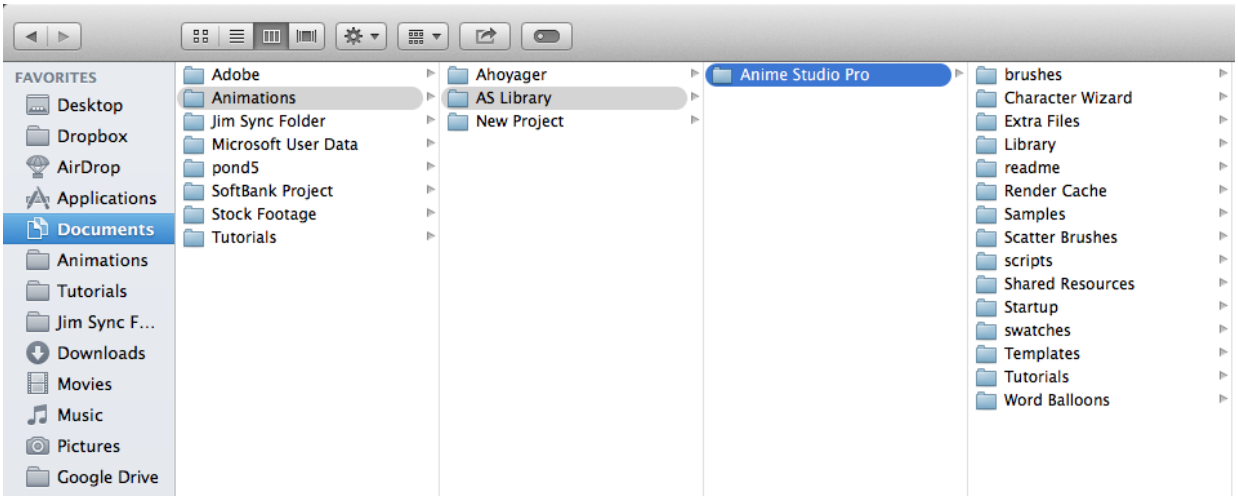
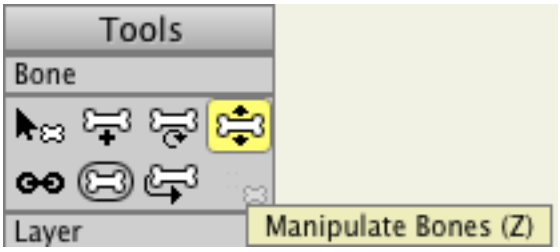
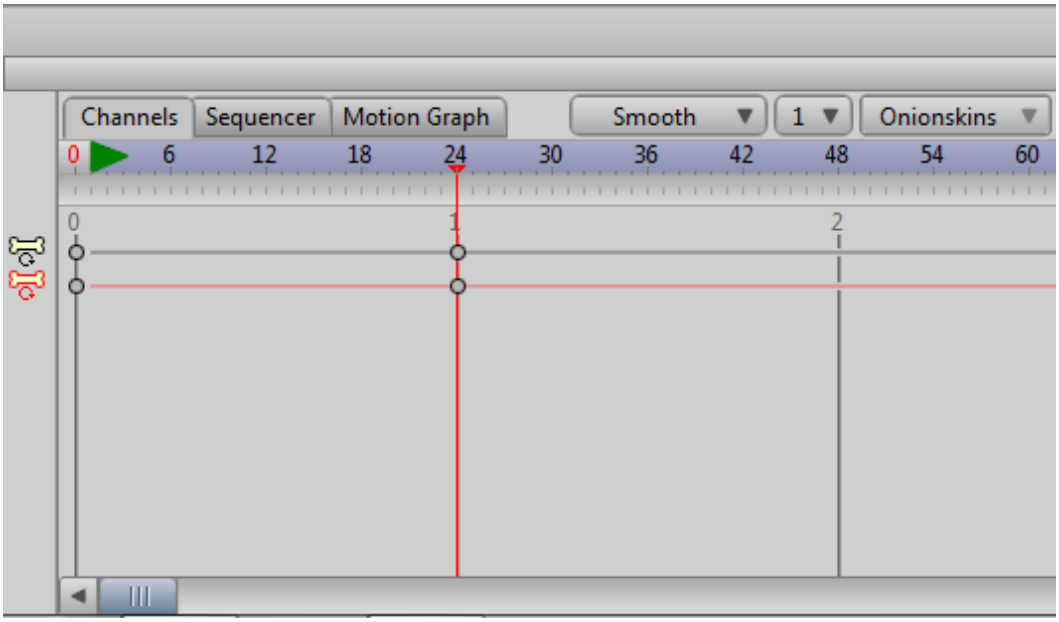
ANIME STUDIO PRO | 10
Complete Animation for Professionals and Digital Artists

Anime Studio Pro
Would you like to choose a location for your custom content folder?
You may add items to this folder, like brushes, word balloons, or library files to use them in the application.
The folder will be created in the location you choose, or if an existing content folder is within that location it will be used.
Never
Not Now
Choose...


FAVORITES
Desktop
Dropbox
AirDrop
Applications
Documents
Animations
Tutorials
Jim Sync F...
Downloads
Movies
Music
Pictures
Google Drive
Adobe
Animations
Jim Sync Folder
Microsoft User Data
pond5
SoftBank Project
Stock Footage
Tutorials
Ahoyager
AS Library
New Project
Anime Studio Pro
brushes
Character Wizard
Extra Files
Library
readme
Render Cache
Samples
Scatter Brushes
scripts
Shared Resources
Startup
swatches
Templates
Tutorials
Word Balloons


Tools
Bone
Layer
Manipulate Bones (Z)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Sequencer
Motion Graph
Smooth
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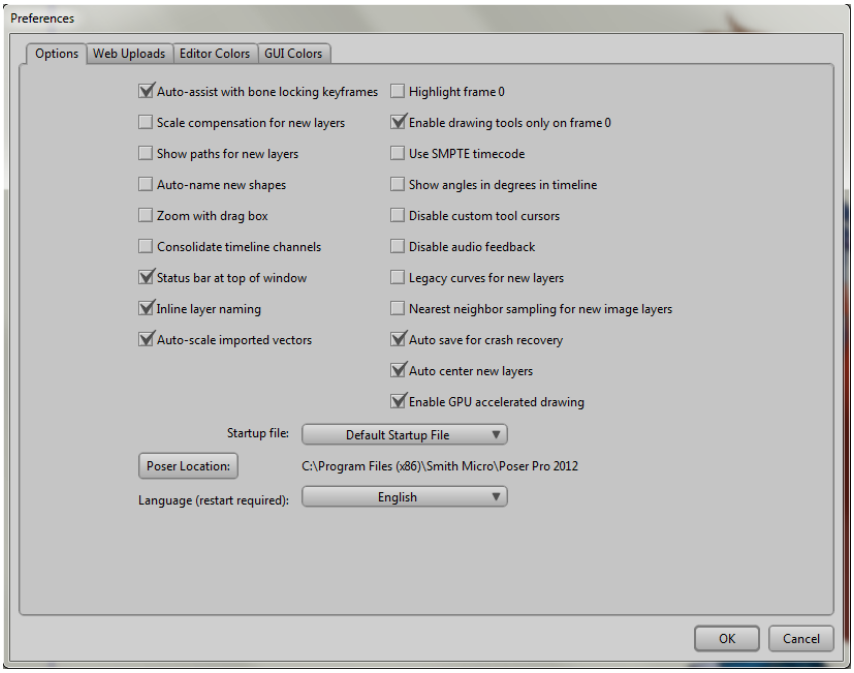
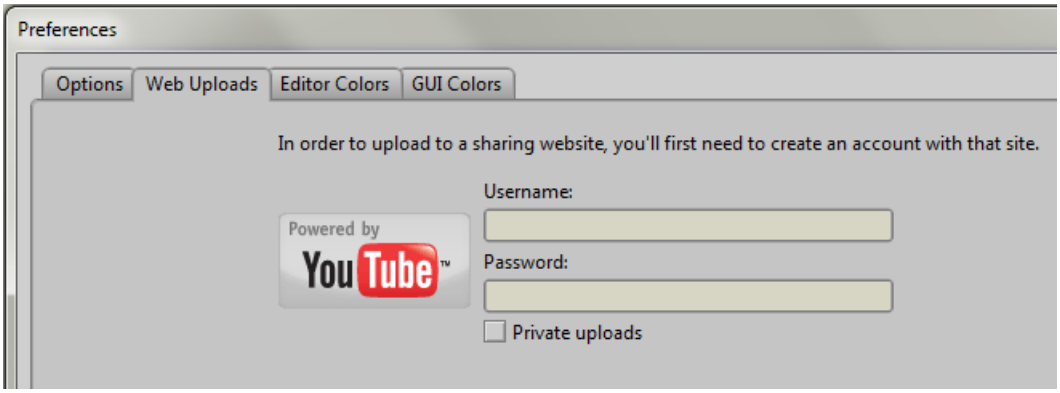
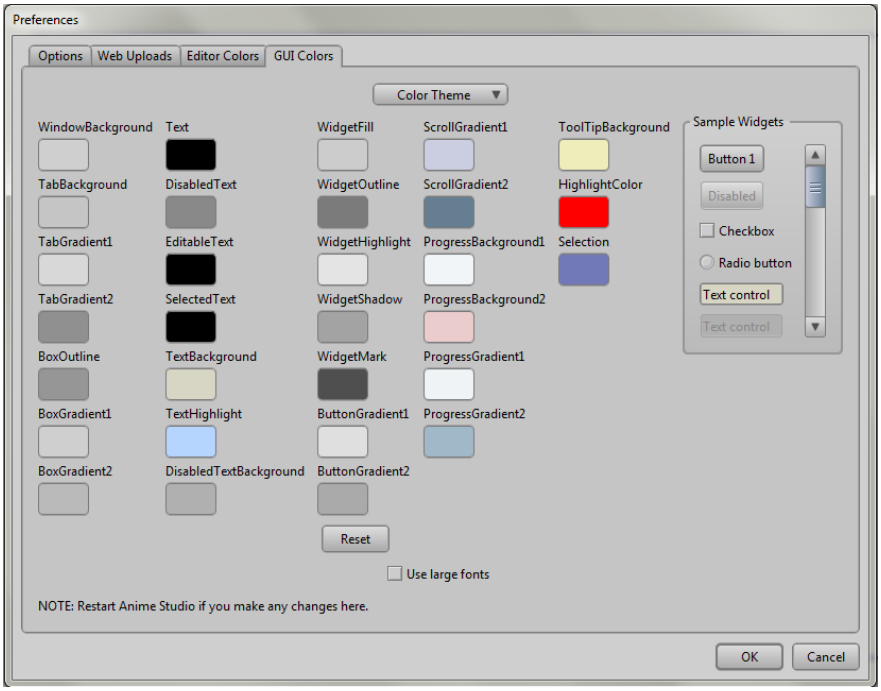
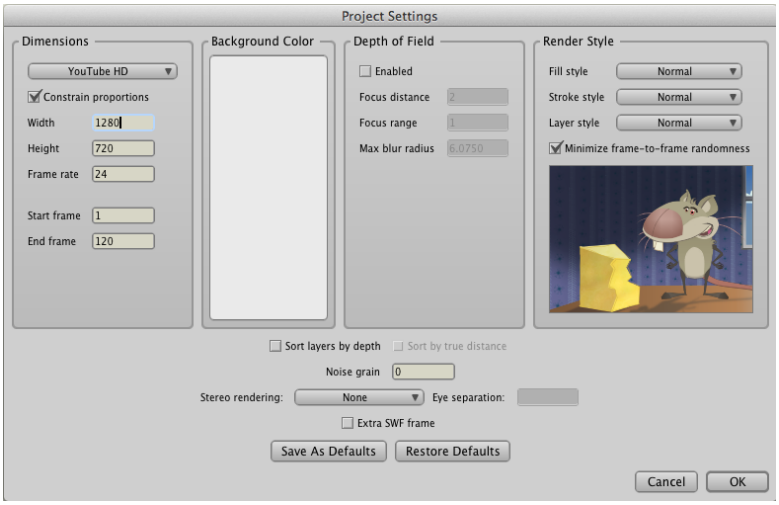

Preferences
Options
Web Uploads
Editor Colors
GUI Colors
Auto-assist with bone locking keyframes
Scale compensation for new layers
Show paths for new layers
Auto-name new shapes
Zoom with drag box
Consolidate timeline channels
Status bar at top of window
Inline layer naming
Auto-scale imported vectors
Highlight frame 0
Enable drawing tools only on frame 0
Use SMPTE timecode
Show angles in degrees in timeline
Disable custom tool cursors
Disable audio feedback
Legacy curves for new layers
Nearest neighbor sampling for new image layers
Auto save for crash recovery
Auto center new layers
Enable GPU accelerated drawing
Startup file:
Default Startup File
Poser Location:
C:\Program Files (x86)\Smith Micro\Poser Pro 2012
Language (restart required):
English
OK
Cancel


Preferences
Options
Web Uploads
Editor Colors
GUI Colors
In order to upload to a sharing website, you'll first need to create an account with that site.
Powered by
YouTube
Username:
Password:
Private uploads


Preferences
Options
Web Uploads
Editor Colors
GUI Colors
Color Theme
WindowBackground
Text
WidgetFill
ScrollGradient1
ToolTipBackground
TabBackground
DisabledText
WidgetOutline
ScrollGradient2
HighlightColor
TabGradient1
EditableText
WidgetHighlight
ProgressBackground1
Selection
TabGradient2
SelectedText
WidgetShadow
ProgressBackground2
BoxOutline
TextBackground
WidgetMark
ProgressGradient1
BoxGradient1
TextHighlight
ButtonGradient1
ProgressGradient2
BoxGradient2
DisabledTextBackground
ButtonGradient2
Reset
Use large fonts
NOTE: Restart Anime Studio if you make any changes here.
Sample Widgets
Button 1
Disabled
Checkbox
Radio button
Text control
Text control
OK
Cancel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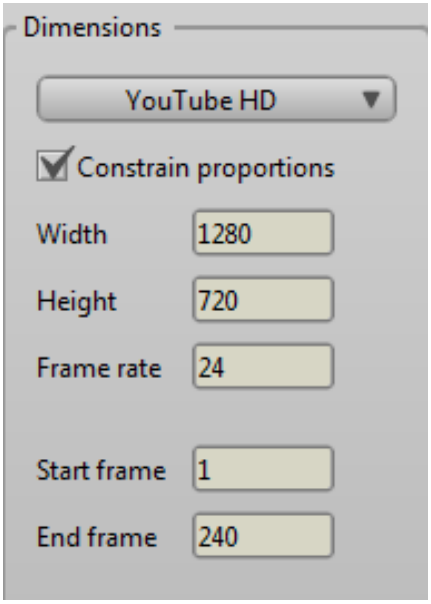
Dimensions
YouTube HD
Constrain proportions
Width 1280
Height 720
Frame rate 24
Start frame 1
End frame 120
Background Color
Depth of Field
Enabled
Focus distance 2
Focus range 1
Max blur radius 6.0750
Render Style
Fill style Normal
Stroke style Normal
Layer style Normal
Minimize frame-to-frame randomness
Sort layers by depth
Sort by true distance
Noise grain 0
Stereo rendering: None
Eye separation:
Extra SWF frame
Save As Defaults
Restore Defaults
Cancel
OK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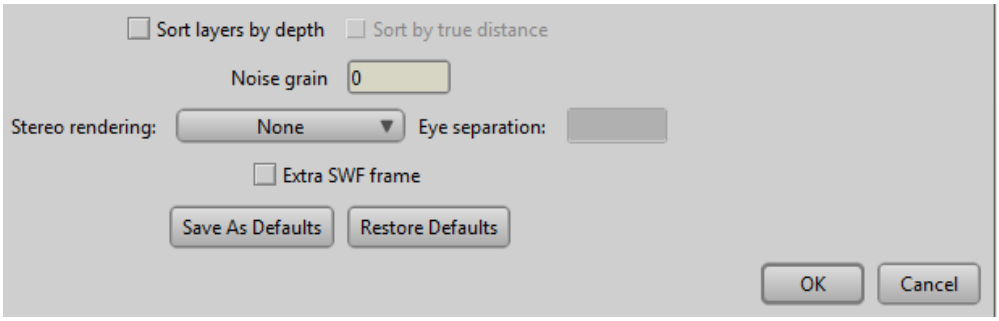
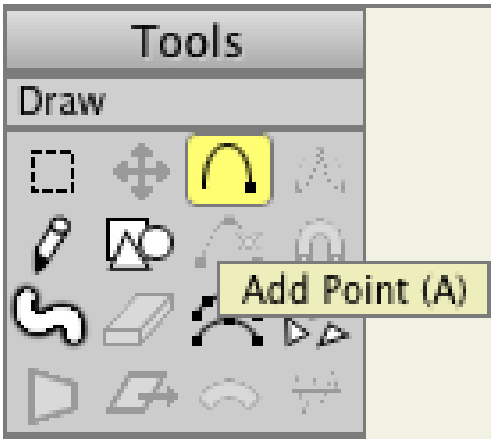
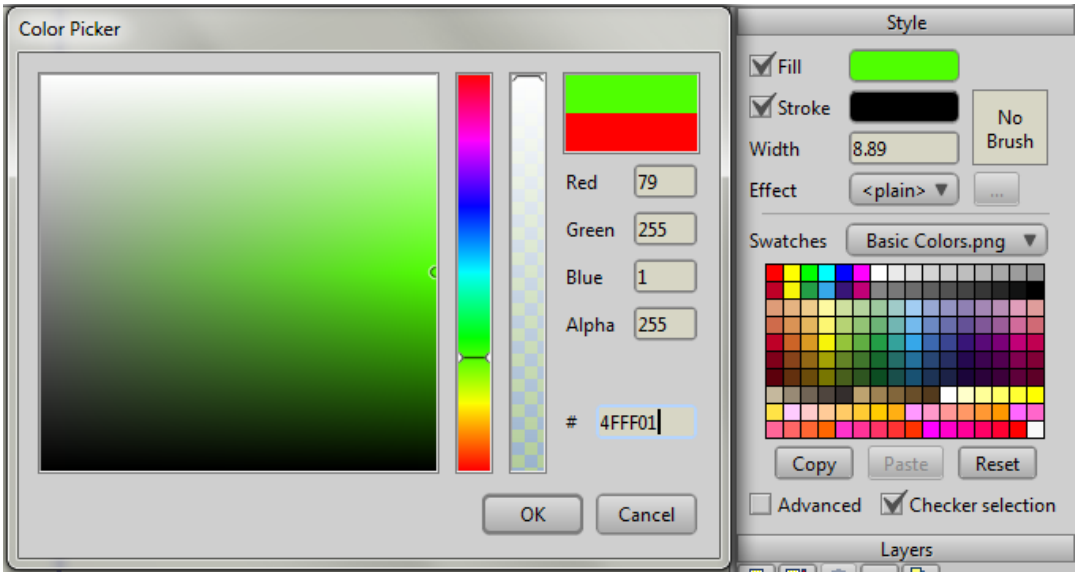
YouTube HD
Constrain proportions
Width 1280
Height 720
Frame rate 24
Start frame 1
End frame 240


Sort layers by depth
Sort by true distance
Noise grain
0
Stereo rendering:
None
Eye separation:
Extra SWF frame
Save As Defaults
Restore Defaults
OK
Cancel

Chapter 2


Tools
Draw
Add Point (A)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Red 79
Green 255
Blue 1
Alpha 255
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OK
Cancel
Style
Fill
Stroke
Width 8.89
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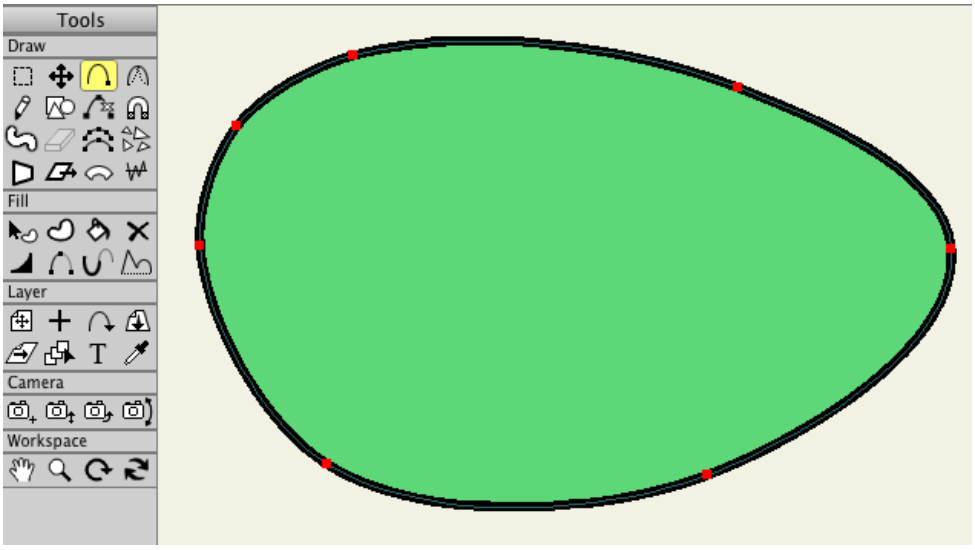
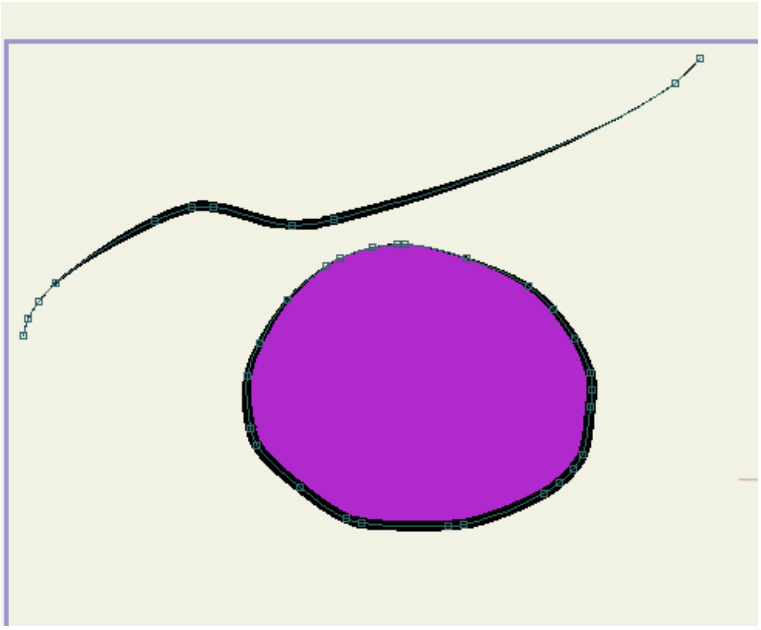
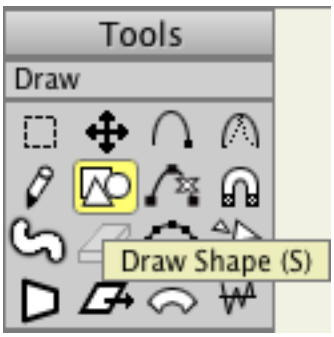
Effect <plain>
Swatches Basic Colors.png
Copy
Paste
Reset
Advanced
Checker selection
Layers

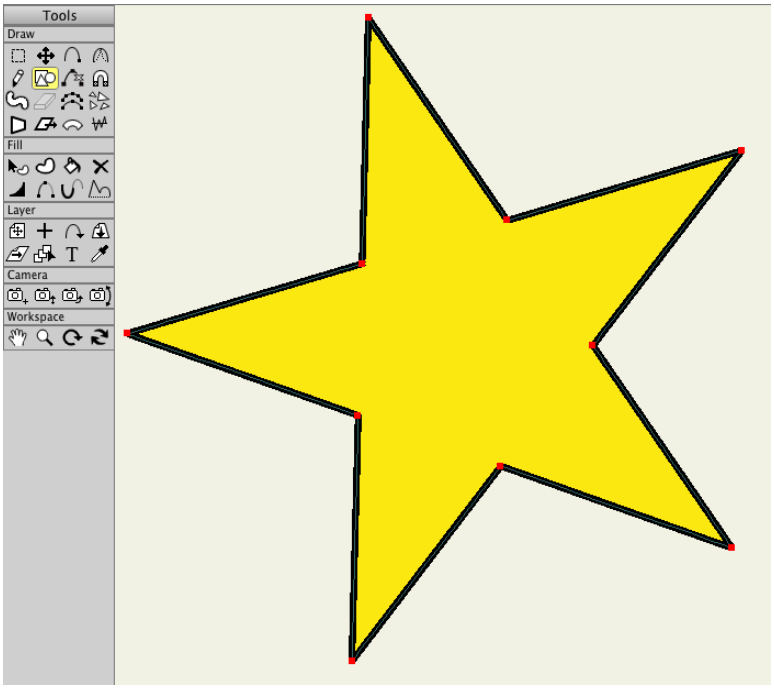

Tools
Draw
Fill
Layer
Camera
Workspace

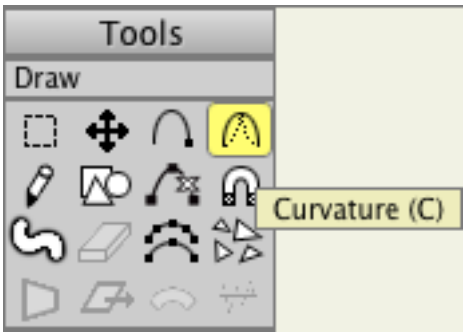
Tools
Draw
Freehand (F)

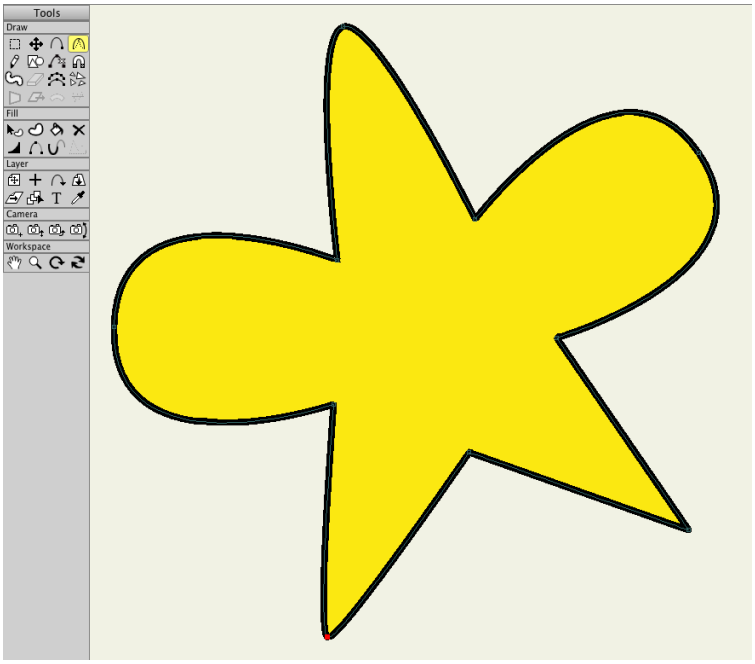
Freehand Options
Auto-w
Freeha
Variable line width:
None
Use pen pressure
Random
Draw
Width variation %
75
Fill
Taper start
20
%
Taper end
20
%
Reset
Layer

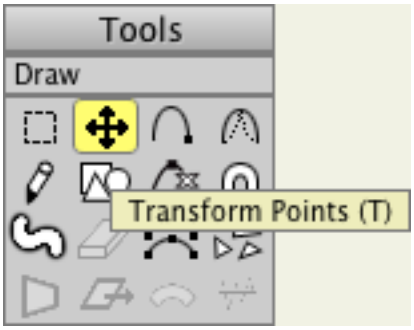


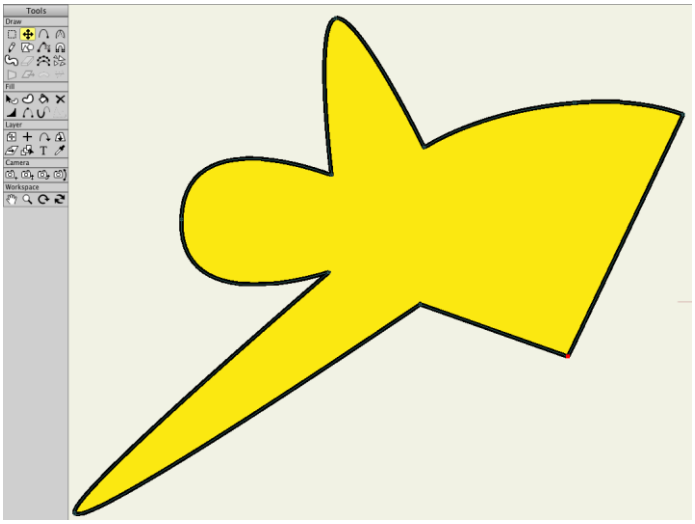

Tools
Draw
Draw Shape (S)


Tools
Draw
Fill
Layer
Camera
Workspace


Tools
Draw
Curvature (C)


Tools
Draw
Fill
Layer
Camera
Workspace


Tools
Draw
Transform Points (T)


Tools
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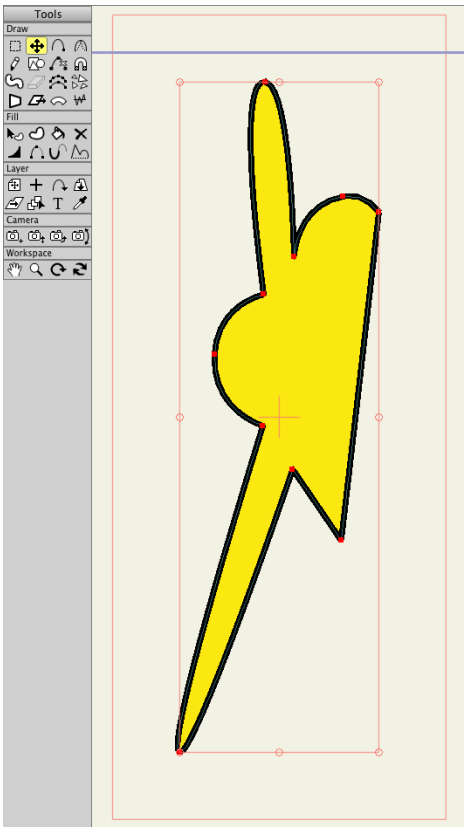
Fill
Layer
Camera
Workspace


Tools
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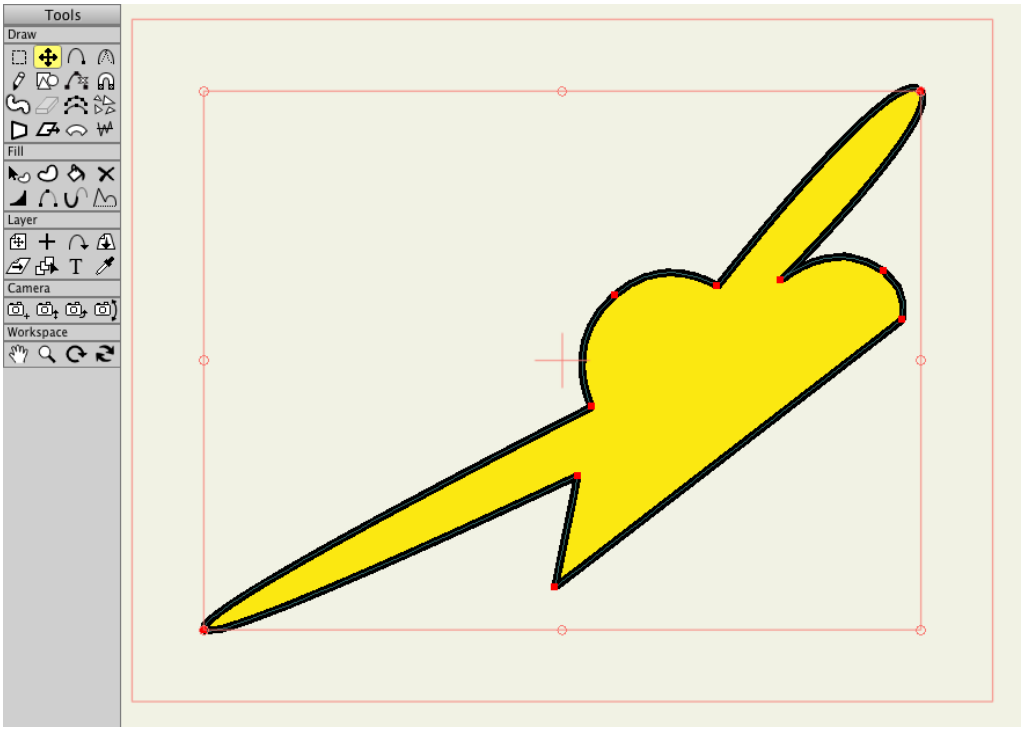
Fill
Layer
Camera
Workspace


Tools
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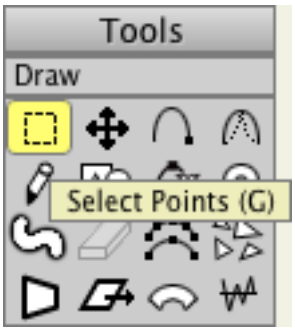
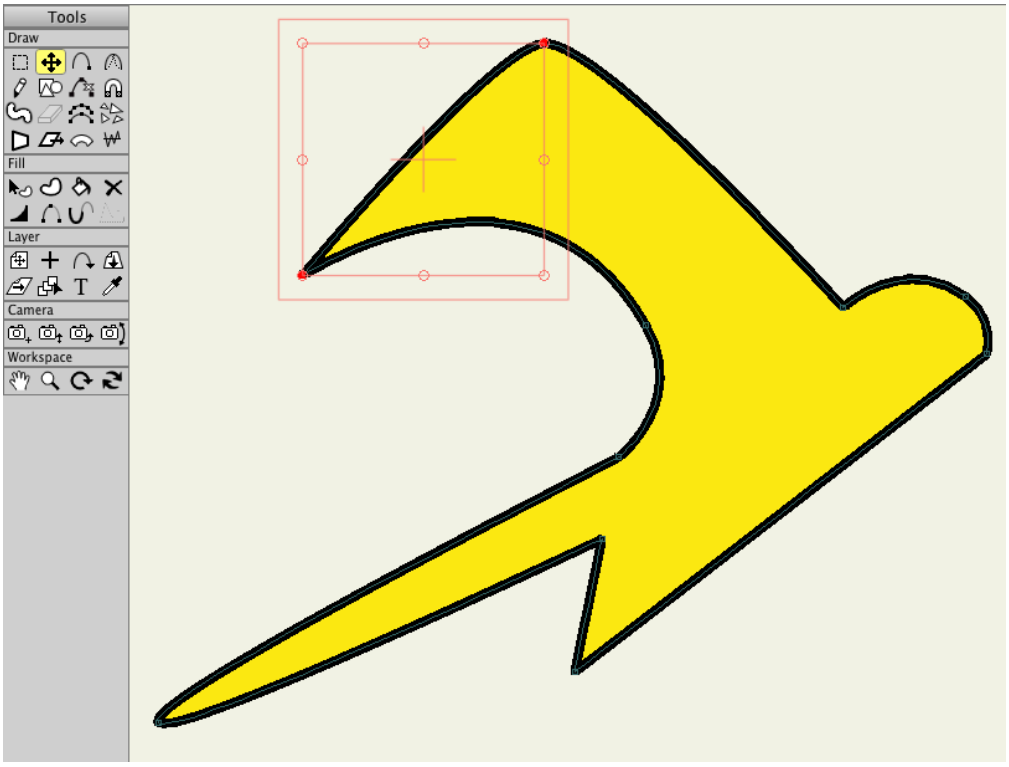
Fill
Layer
Camera
Workspace


Tools
Draw
Select Points (G)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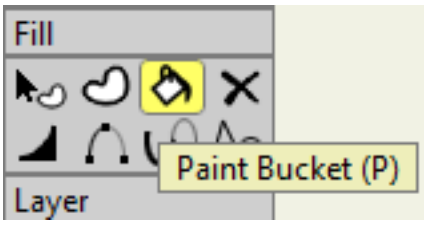
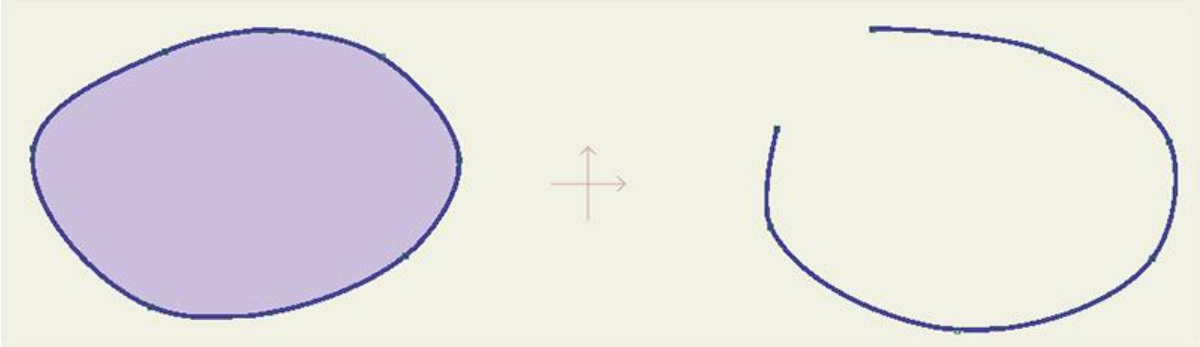
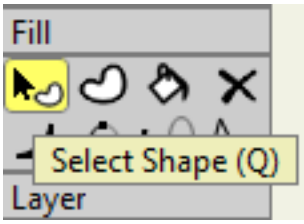
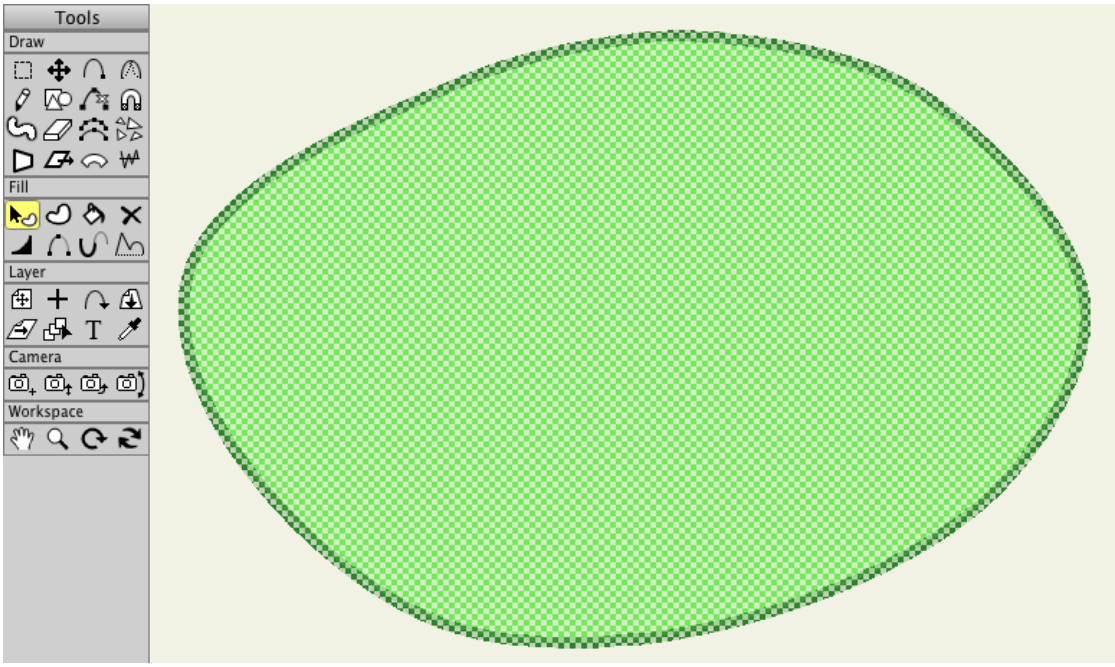
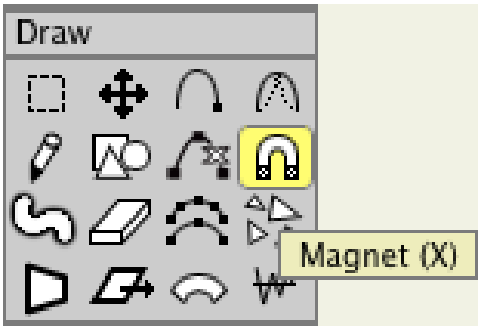
Draw
Fill
Layer
Camera
Workspace

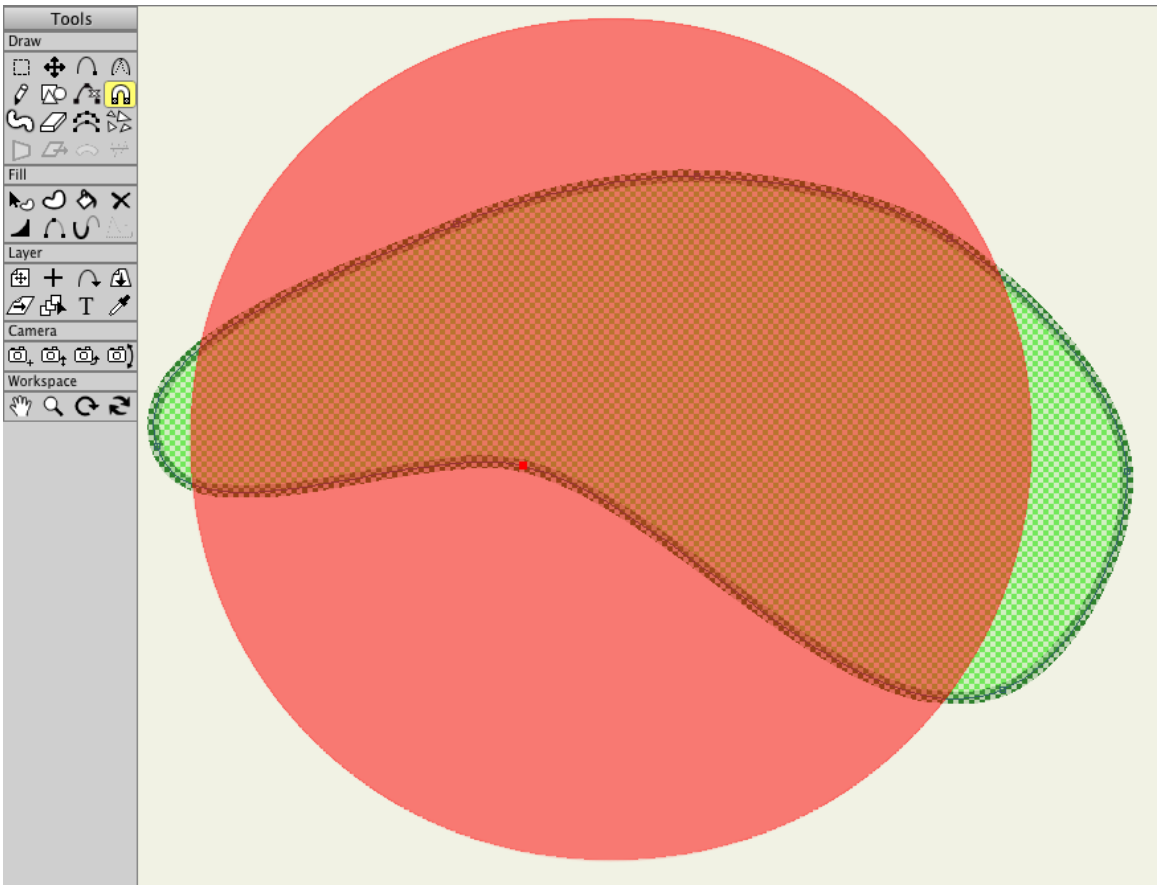

Fill
Paint Bucket (P)
Layer

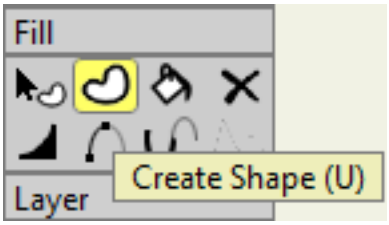


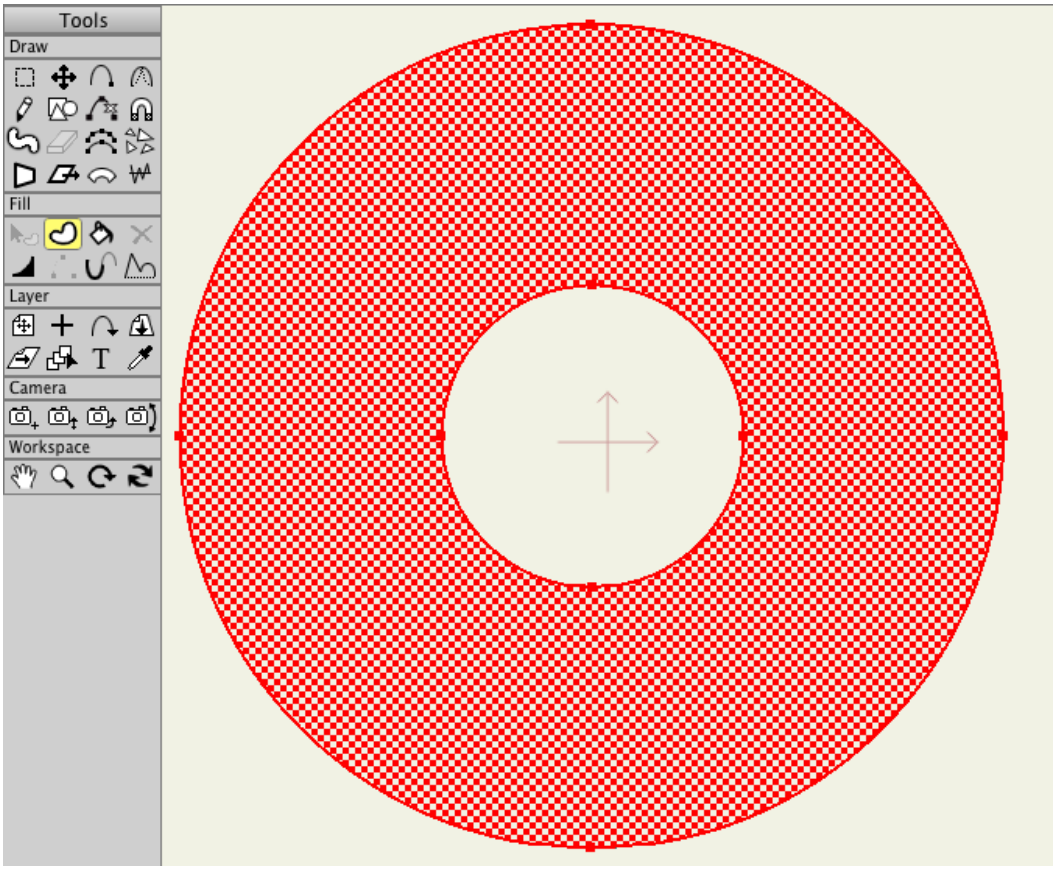

Fill
Select Shape (Q)
Layer

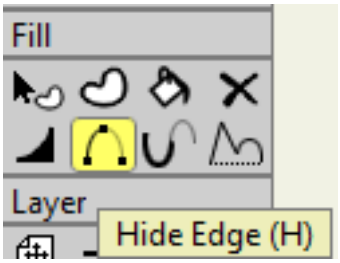

Tools
Draw
Fill
Layer
Camera
Workspace

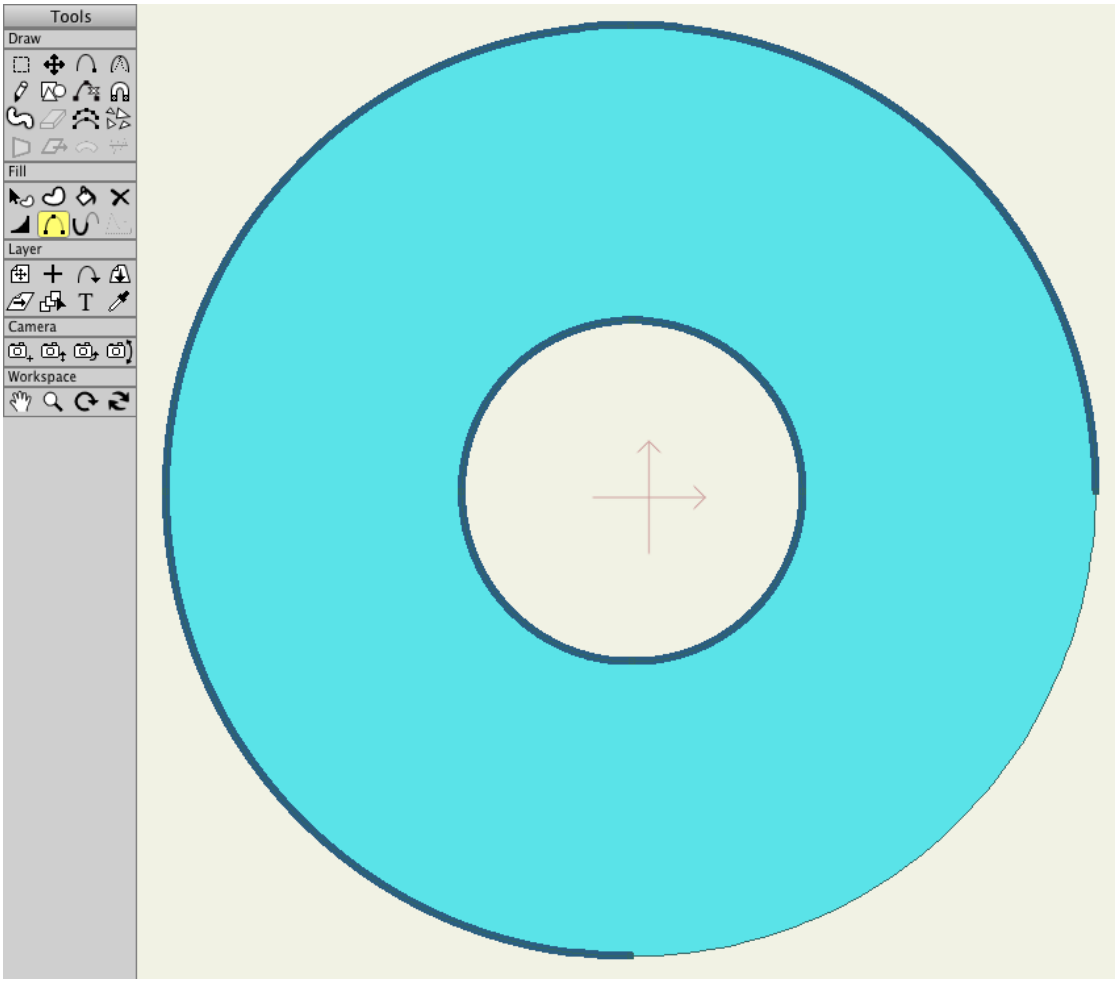

Draw
Magnet (X)

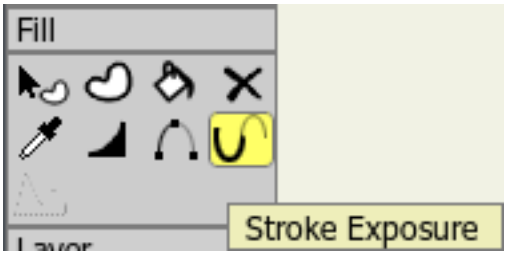

Tools
Draw
Fill
Layer
Camera
Workspace

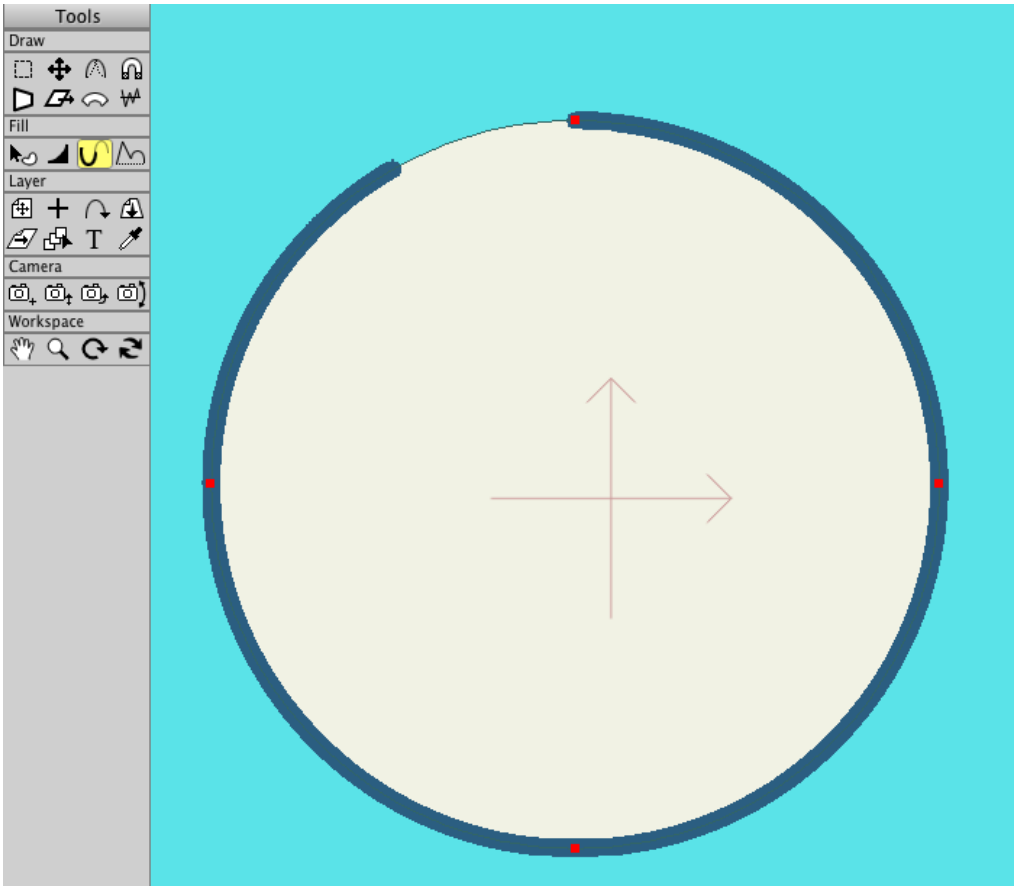

Fill
Create Shape (U)
Layer

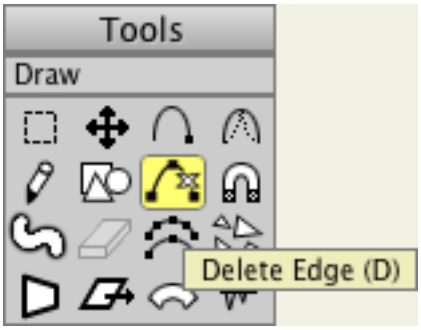

Tools
Draw
Fill
Layer
Camera
Workspace

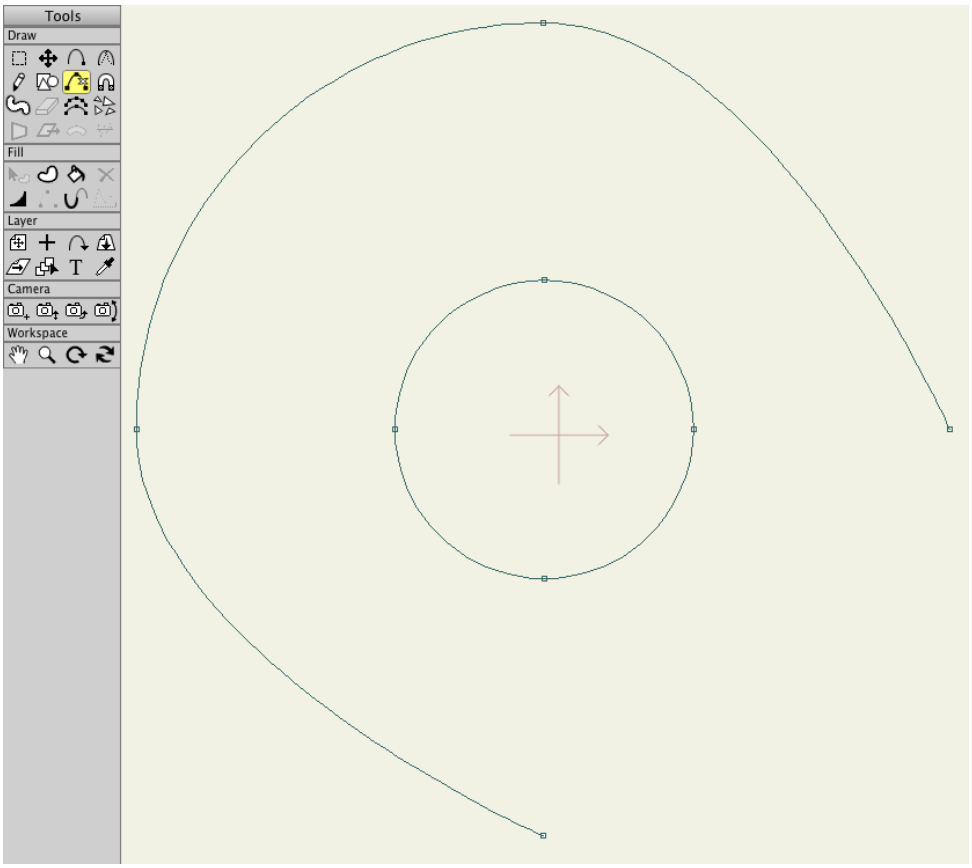

Fill
Layer
Hide Edge (H)

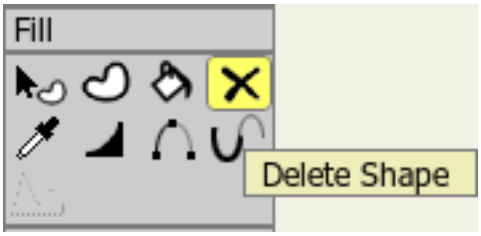

Tools
Draw
Fill
Layer
Camera
Workspace

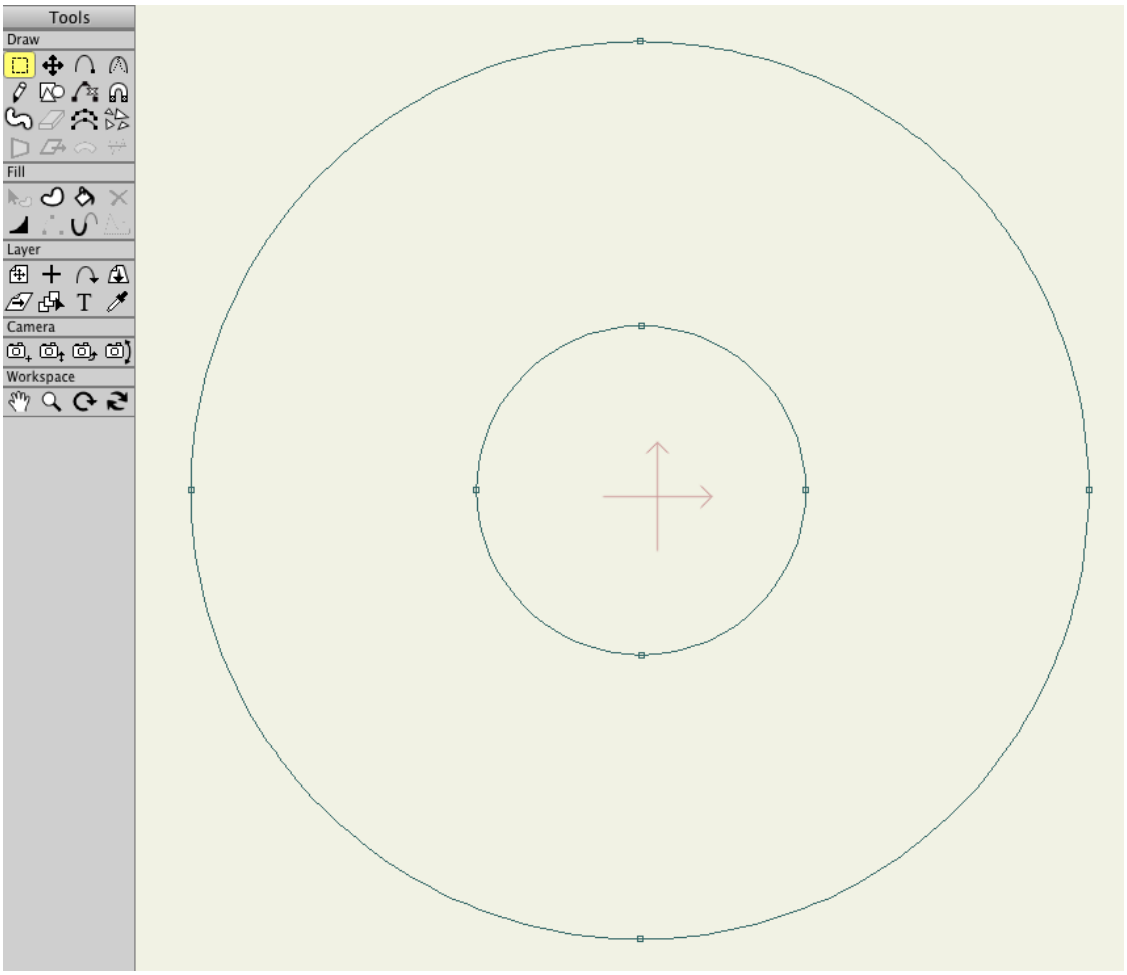

Fill
Stroke Exposure

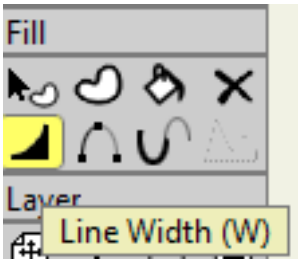

Tools
Draw
Fill
Layer
Camera
Workspace

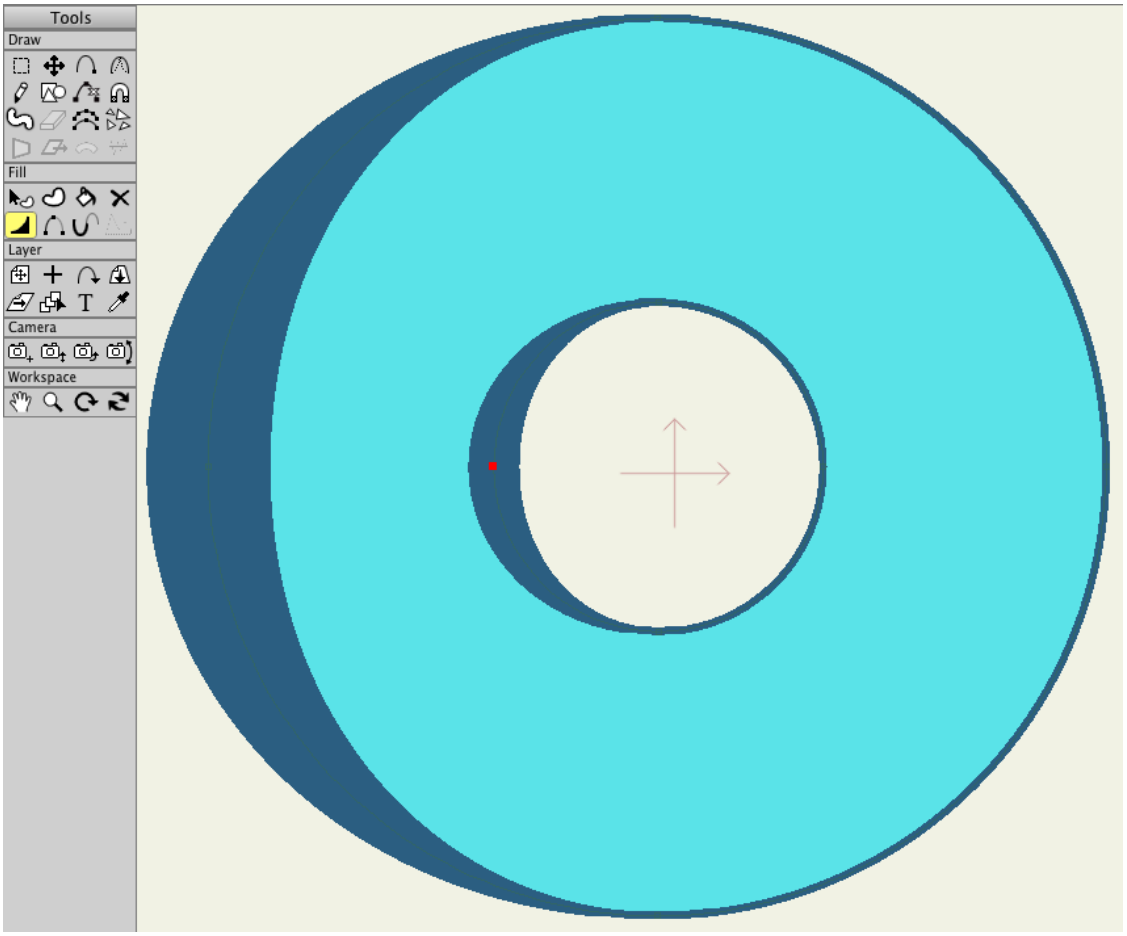

Tools
Draw
Delete Edge (D)

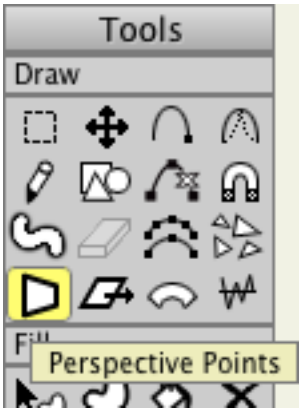

Tools
Draw
Fill
Layer
Camera
Workspace

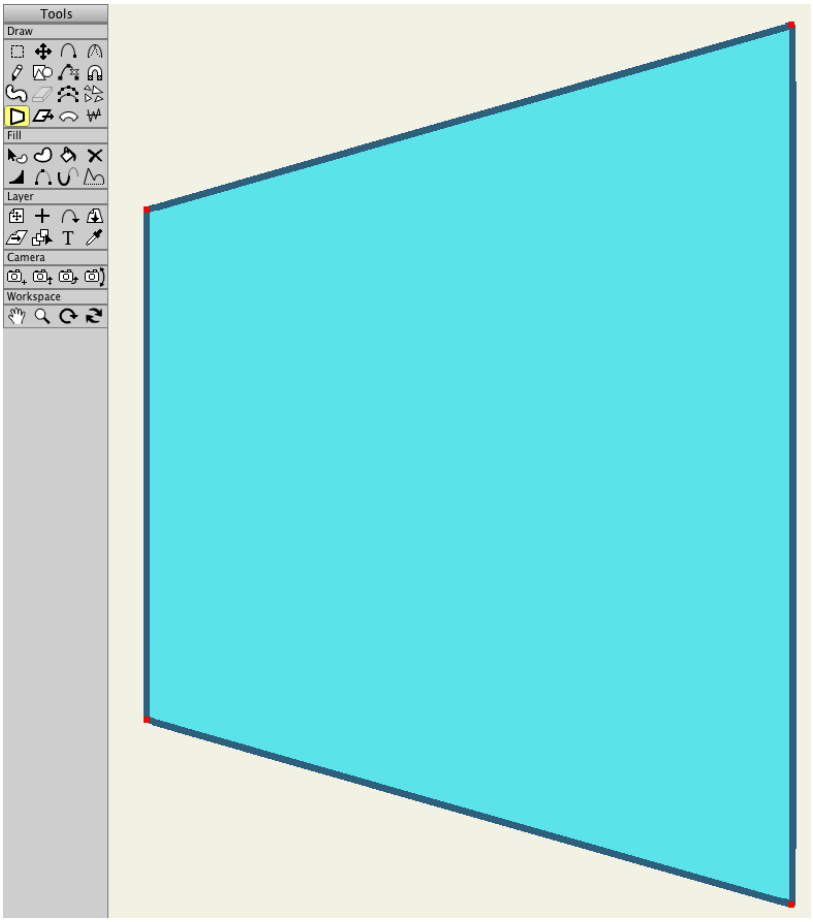

Fill
Delete Shape


Tools
Draw
Fill
Layer
Camera
Workspace

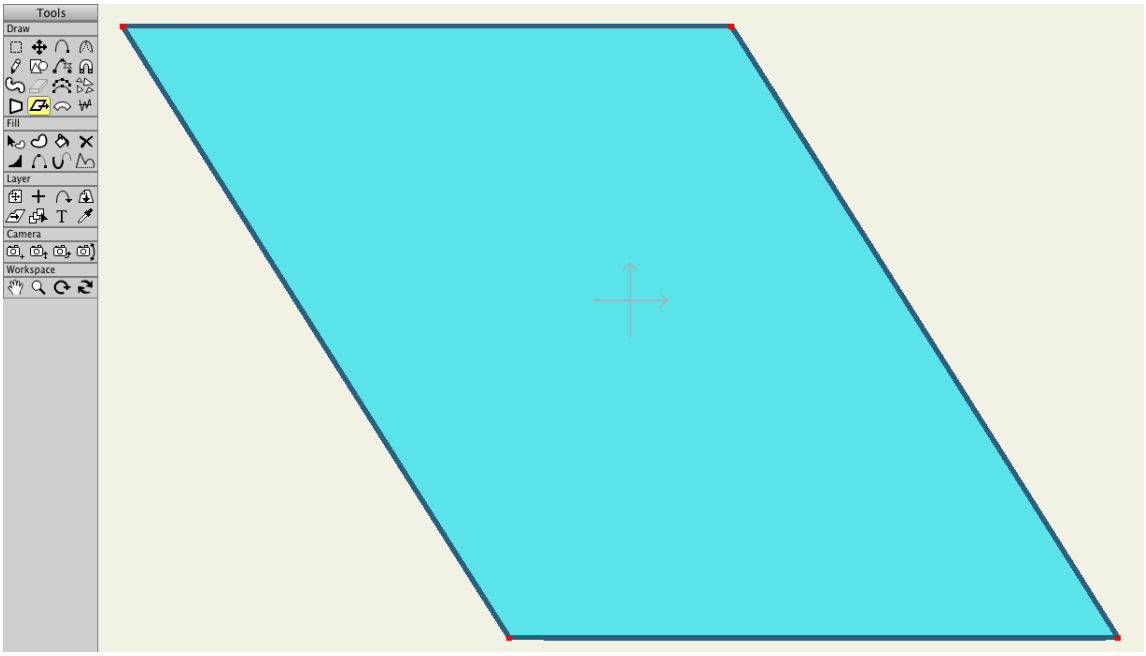

Fill
Layer
Line Width (W)

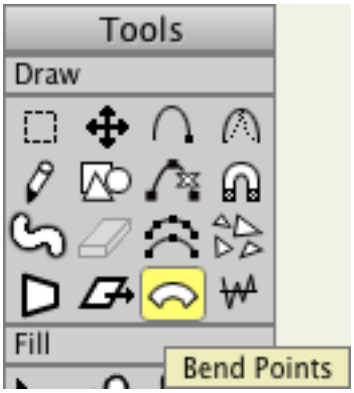

Tools
Draw
Fill
Layer
Camera
Workspace

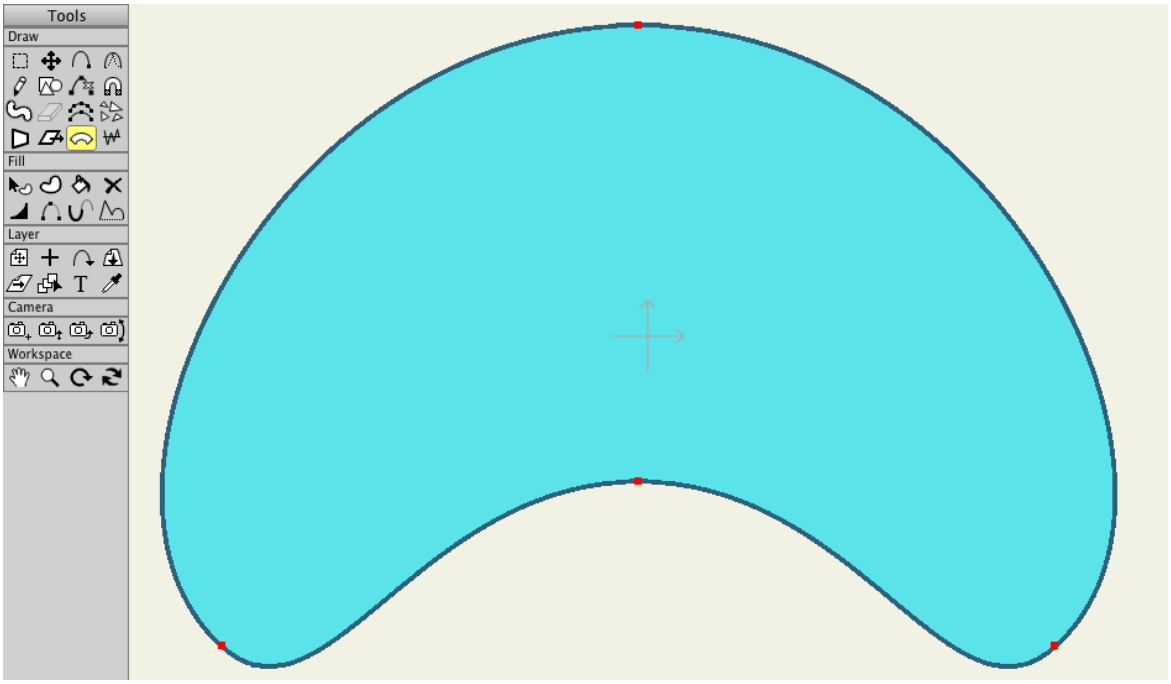

Tools
Draw
Perspective Points

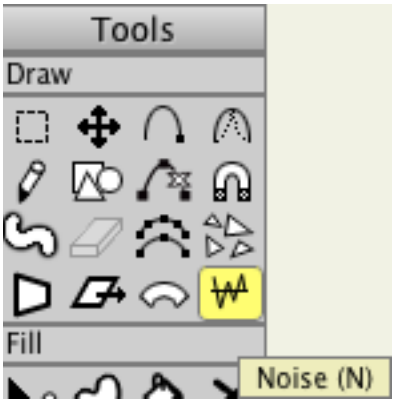

Tools
Draw
Fill
Layer
Camera
Workspace

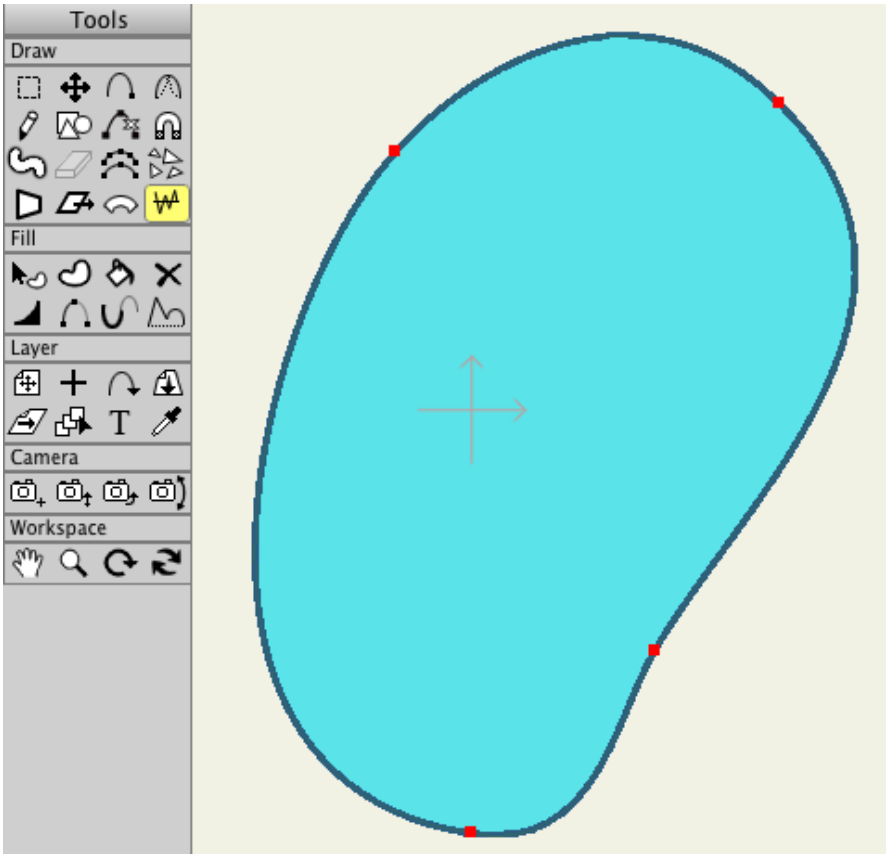
Tools
Draw
Fill
Shear Points

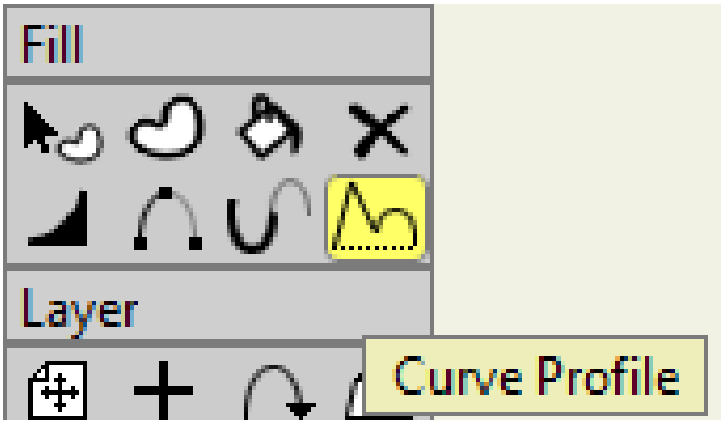

Tools
Draw
Fill
Layer
Camera
Workspace

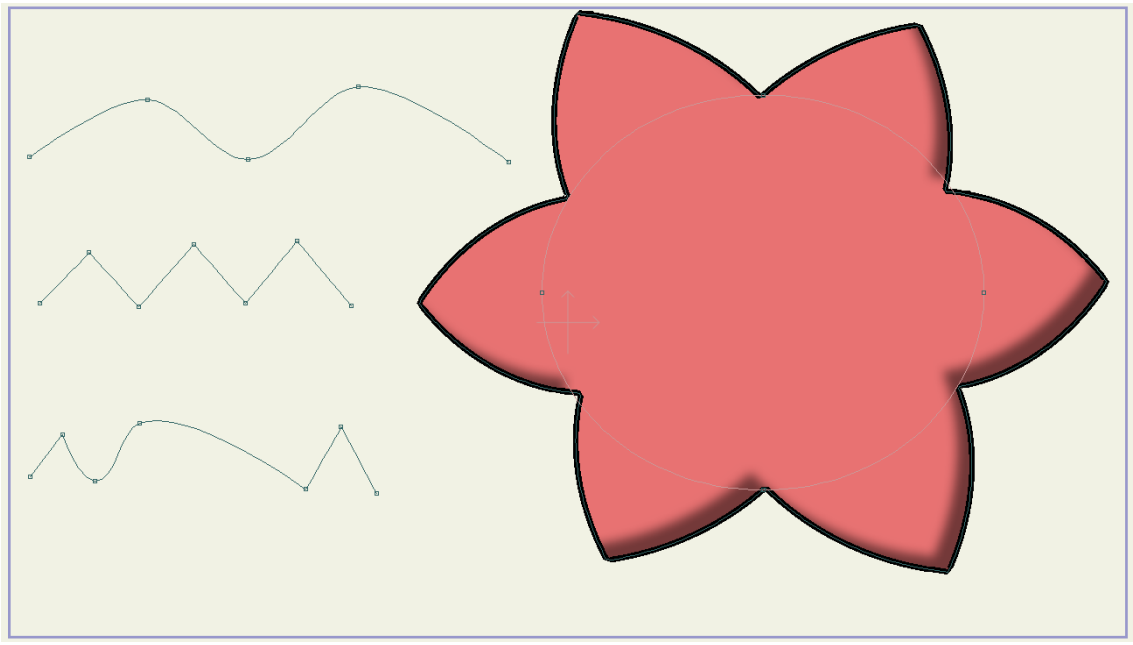

Tools
Draw
Fill
Bend Points

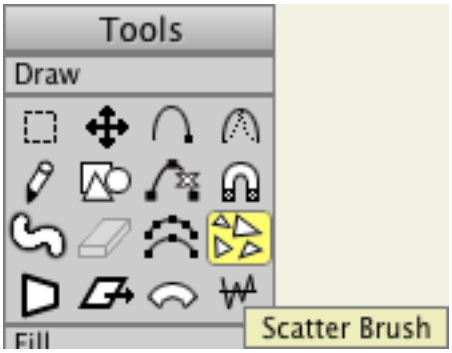

Tools
Draw
Fill
Layer
Camera
Workspace

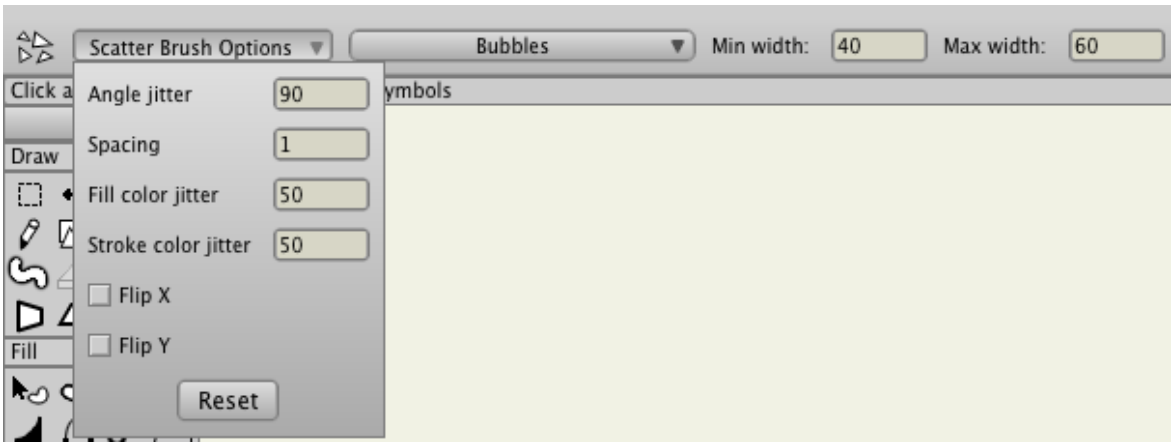

Tools
Draw
Fill
Noise (N)

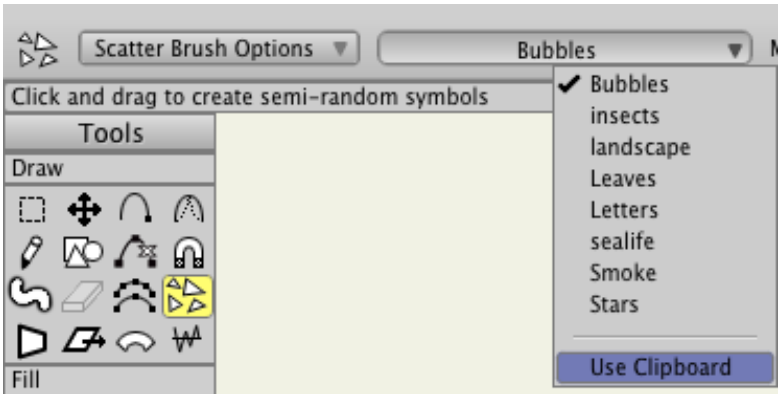

Tools
Draw
Fill
Layer
Camera
Workspace

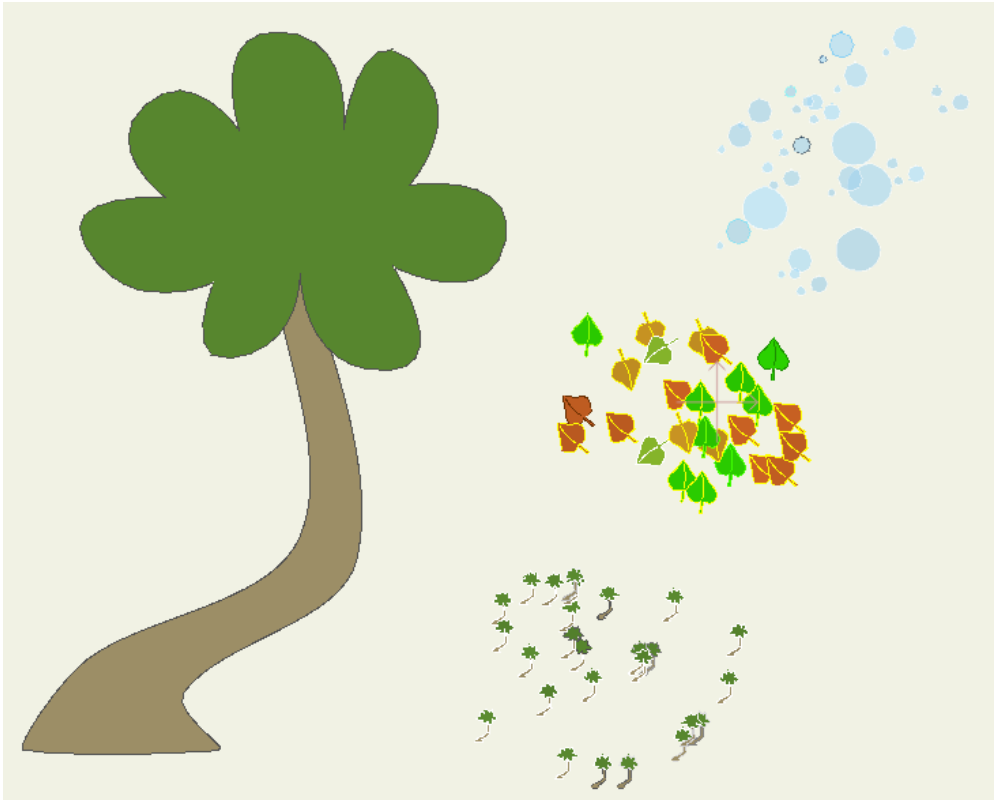

Fill
Layer
Curve Profile

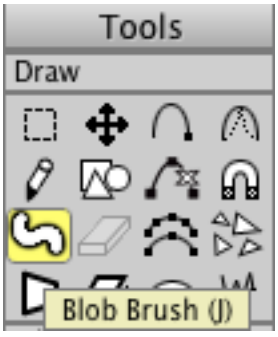


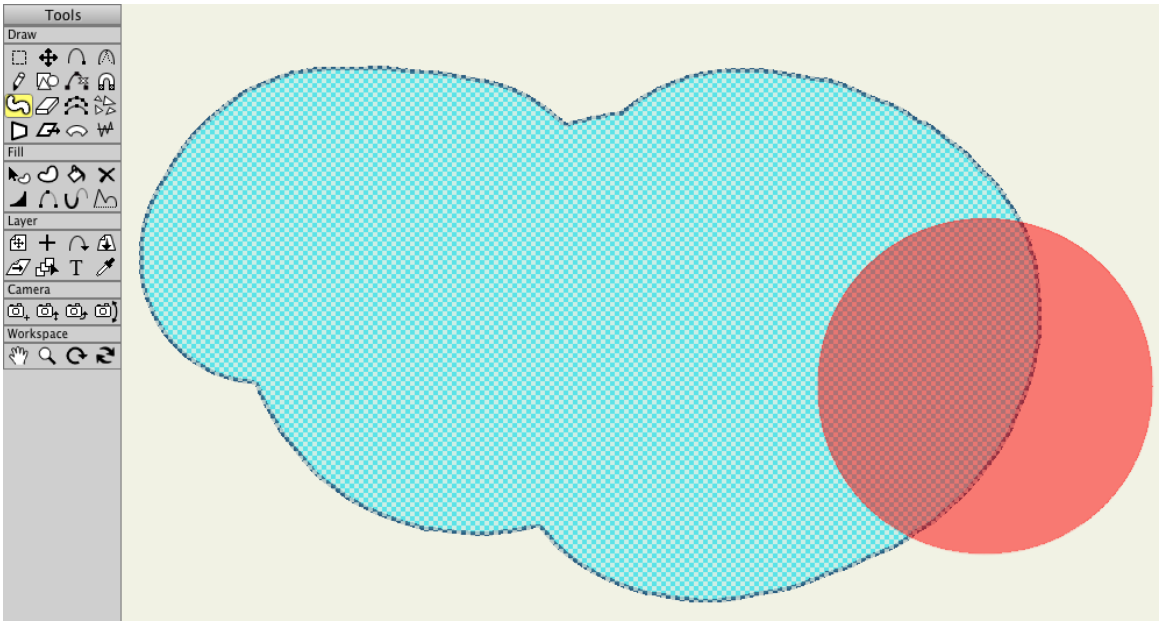

Tools
Draw
Fill
Scatter Brush

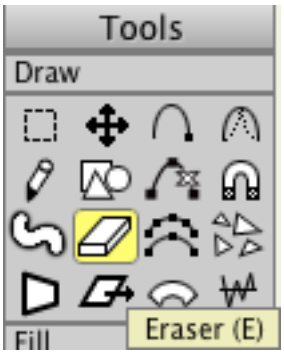

Scatter Brush Options
Bubbles
Min width:
40
Max width:
60
Angle jitter
90
Spacing
1
Fill color jitter
50
Stroke color jitter
50
Flip X
Flip Y
Reset
Draw
Fill

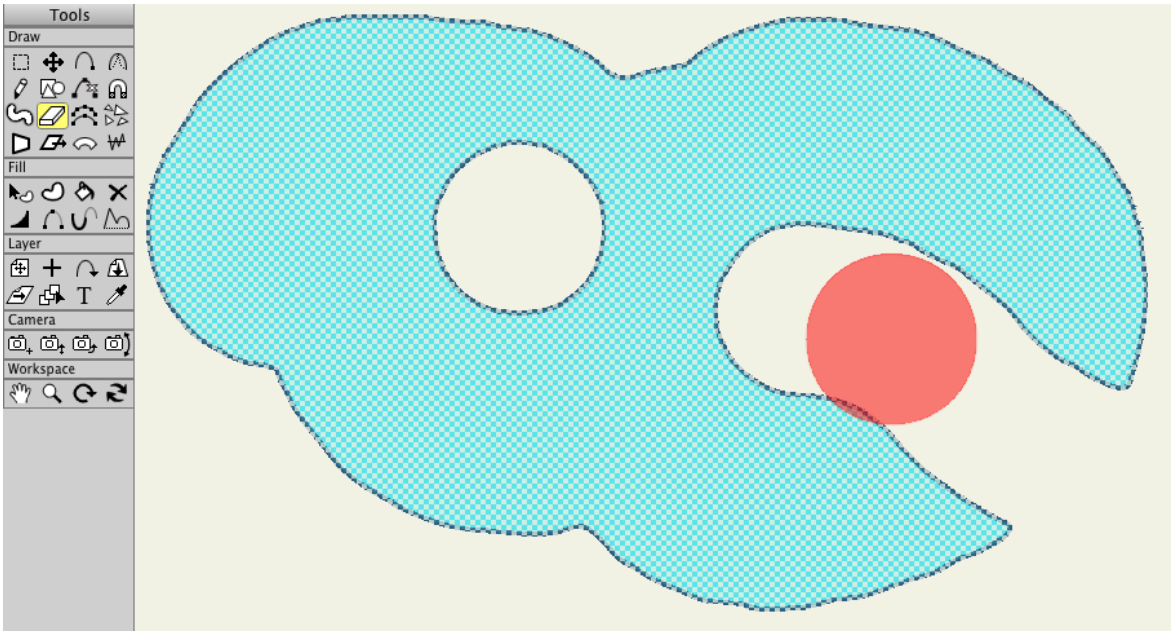

Scatter Brush Options
Bubbles
Click and drag to create semi-random symbols
Tools
Draw
Fill
Bubbles
insects
landscape
Leaves
Letters
sealife
Smoke
Stars
Use Clipboard

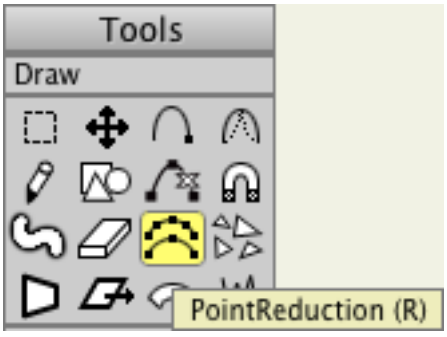


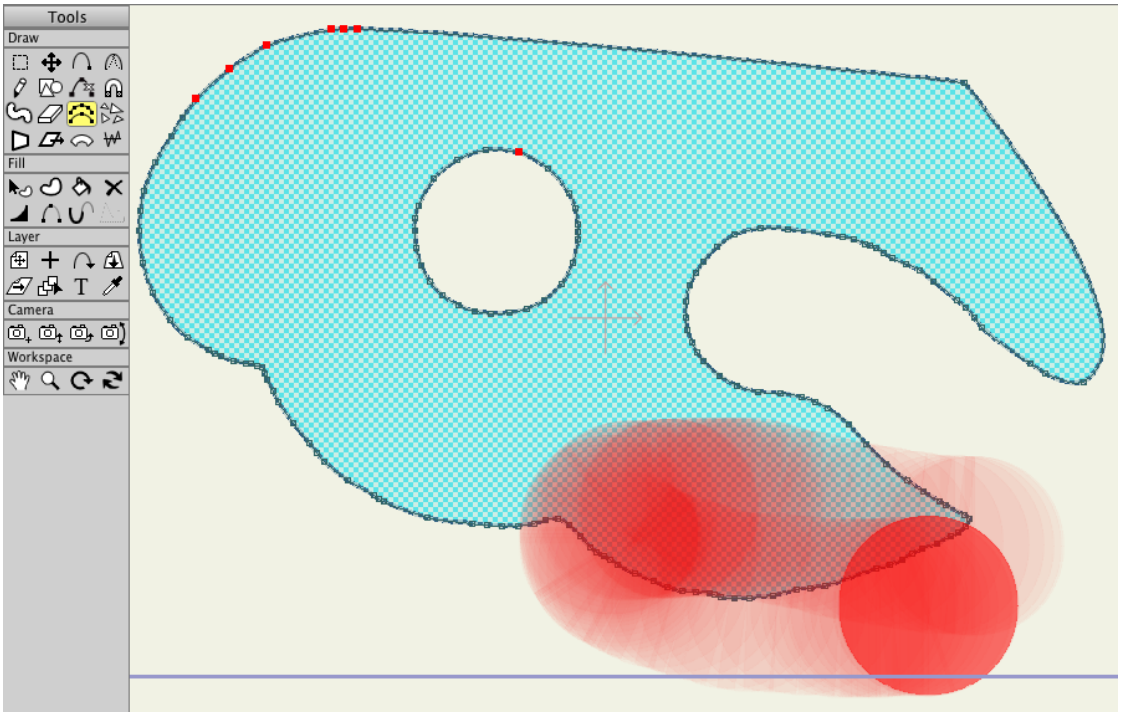

Tools
Draw
Blob Brush (J)


Tools
Draw
Fill
Layer
Camera
Workspace

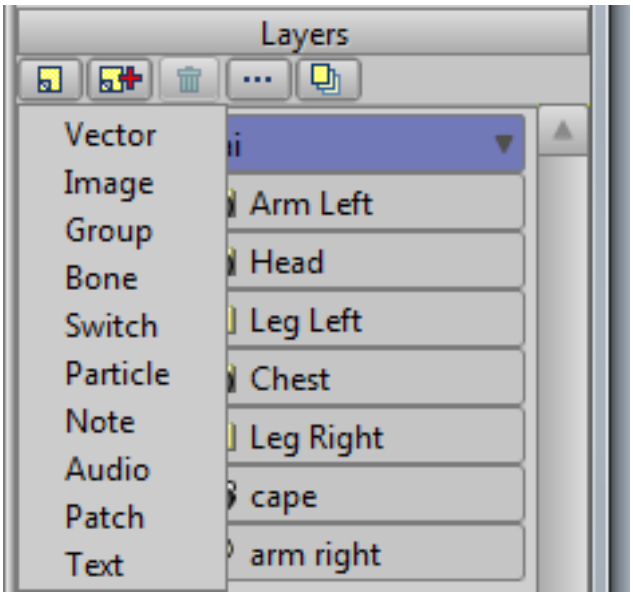

Tools
Draw
Eraser (E)
Fill

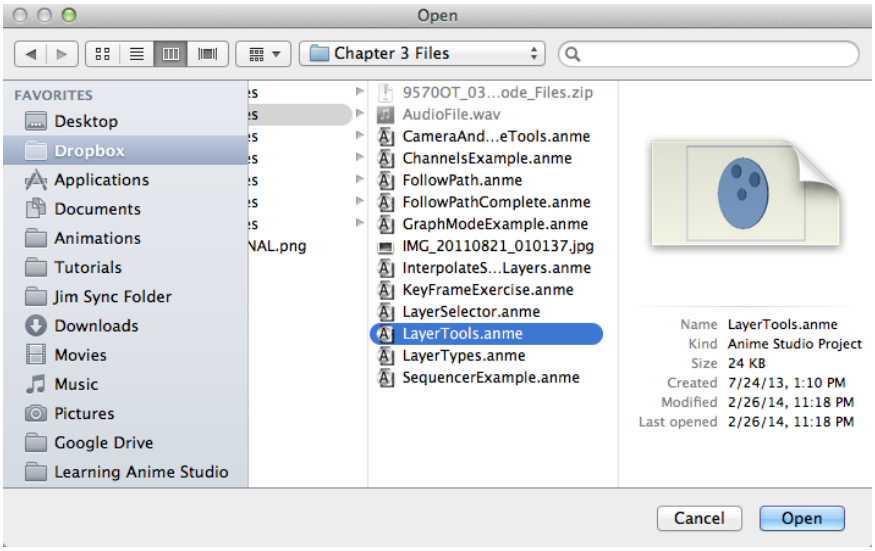

Tools
Draw
Fill
Layer
Camera
Workspace

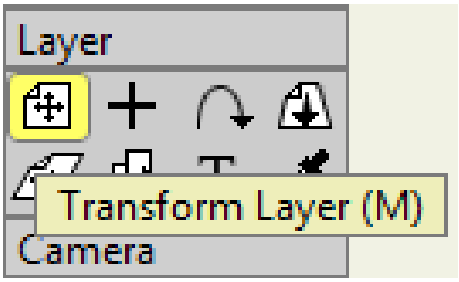

Tools
Draw
PointReduction (R)

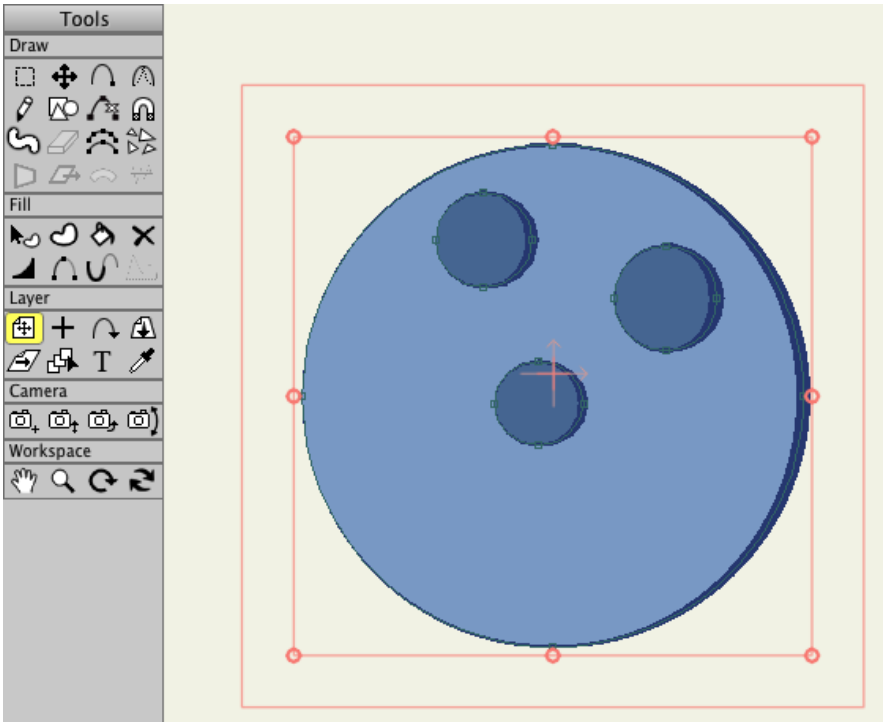

Tools
Draw
Fill
Layer
Camera
Workspace

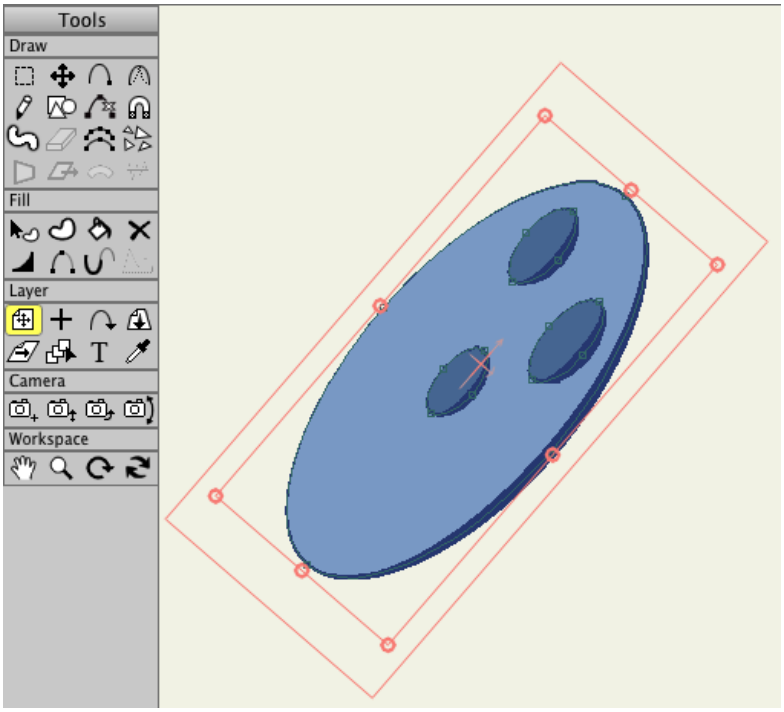
Chapter 3

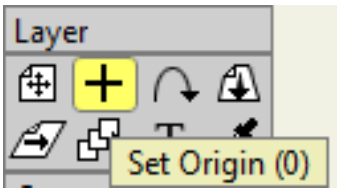

Layers
Vector
Image
Group
Bone
Switch
Particle
Note
Audio
Patch
Text
Arm Left
Head
Leg Left
Chest
Leg Right
cape
arm right

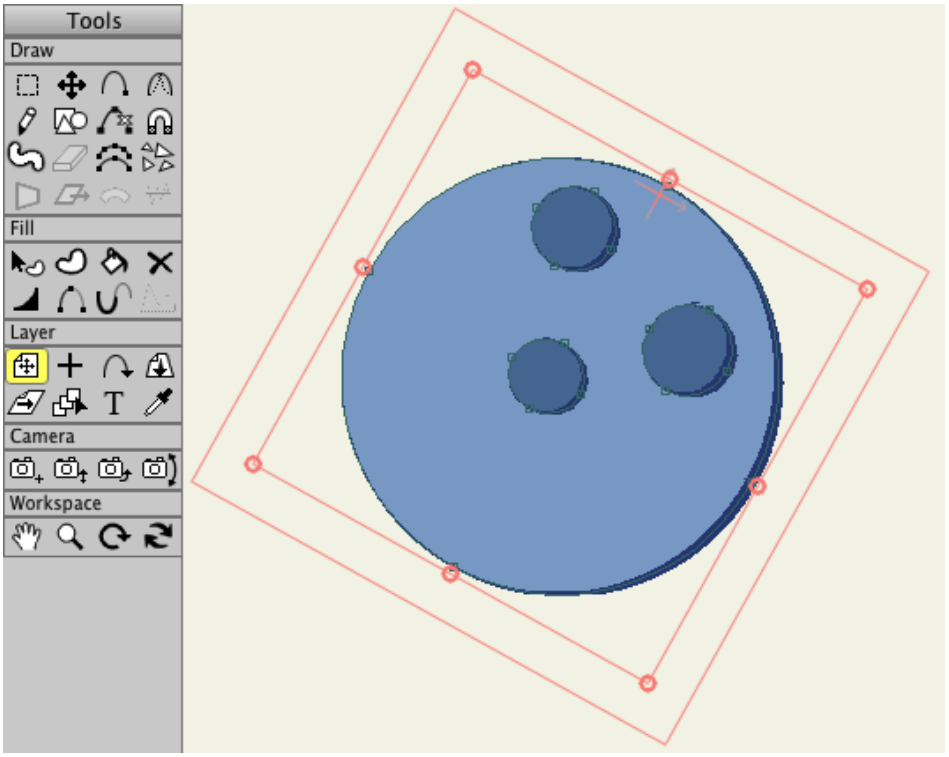

Open
Chapter 3 Files
FAVORITES
Desktop
Dropbox
Applications
Documents
Animations
Tutorials
Jim Sync Folder
Downloads
Movies
Music
Pictures
Google Drive
Learning Anime Studio
9570OT_03...ode_Files.zip
AudioFile.wav
CameraAnd...eTools.anme
ChannelsExample.anme
FollowPath.anme
FollowPathComplete.anme
GraphModeExample.anme
IMG_20110821_010137.jpg
InterpolateS...Layers.anme
KeyFrameExercise.anme
LayerSelector.anme
LayerTools.anme
LayerTypes.anme
SequencerExample.anme
Name LayerTools.anme
Kind Anime Studio Project
Size 24 KB
Created 7/24/13, 1:10 PM
Modified 2/26/14, 11:18 PM
Last opened 2/26/14, 11:18 PM
Cancel
Open


Layer
Transform Layer (M)
Camera

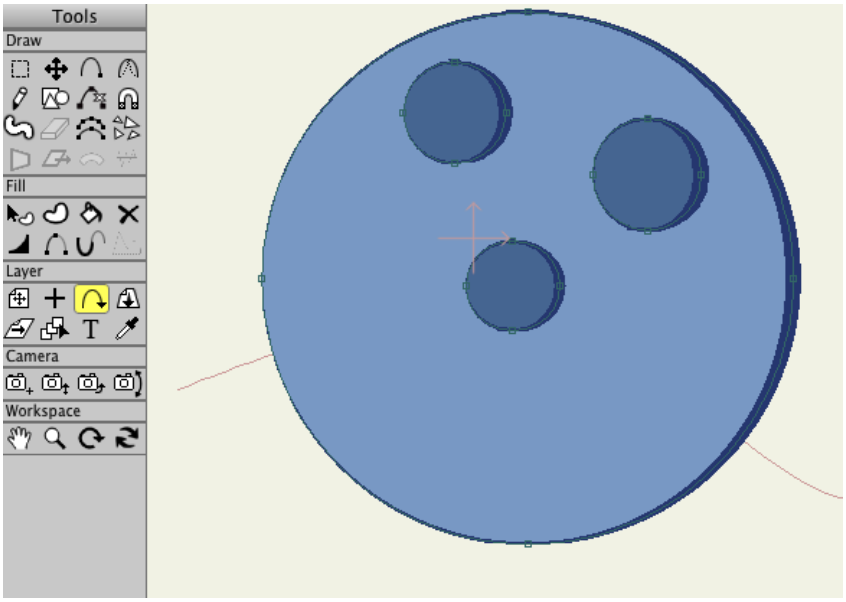

Tools
Draw
Fill
Layer
Camera
Workspace

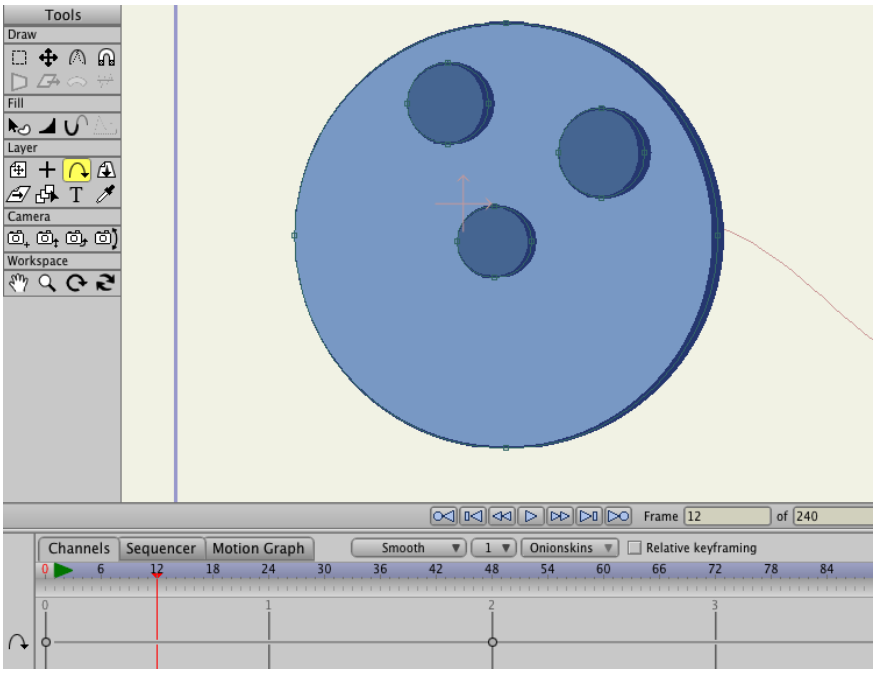

Tools
Draw
Fill
Layer
Camera
Workspace

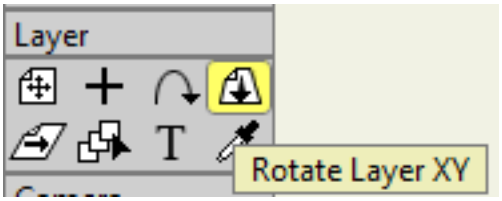

Layer
Set Origin (0)

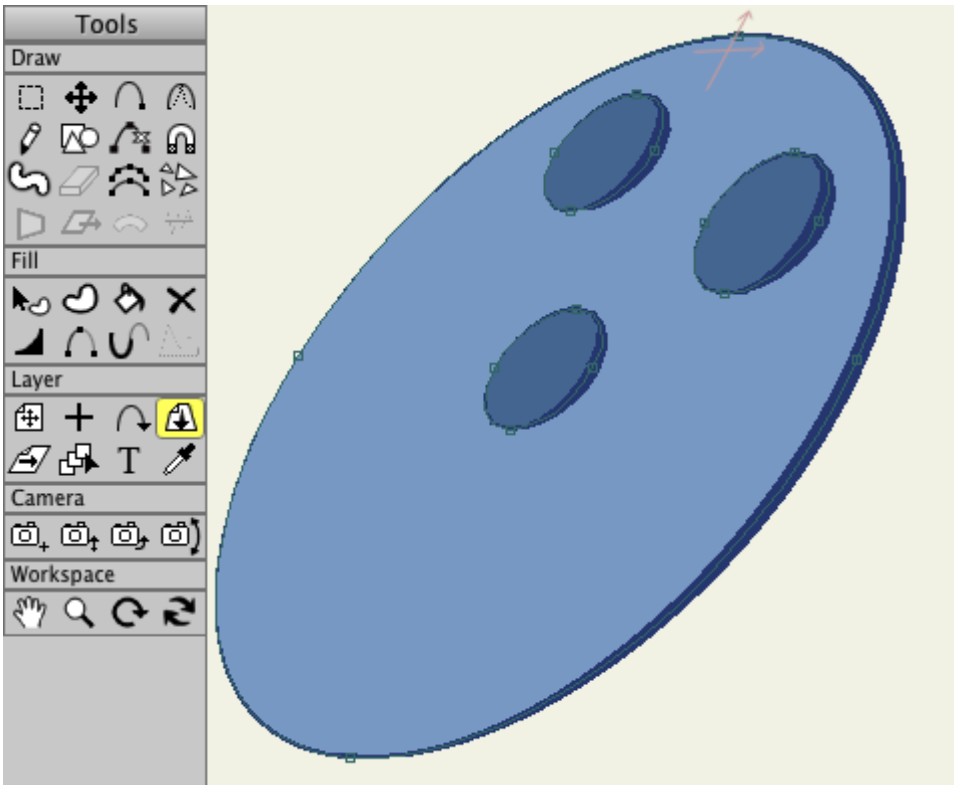

Tools
Draw
Fill
Layer
Camera
Workspace

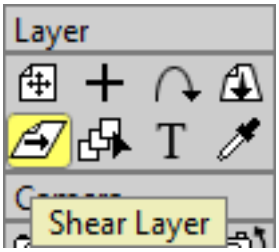
Layer
Follow Path

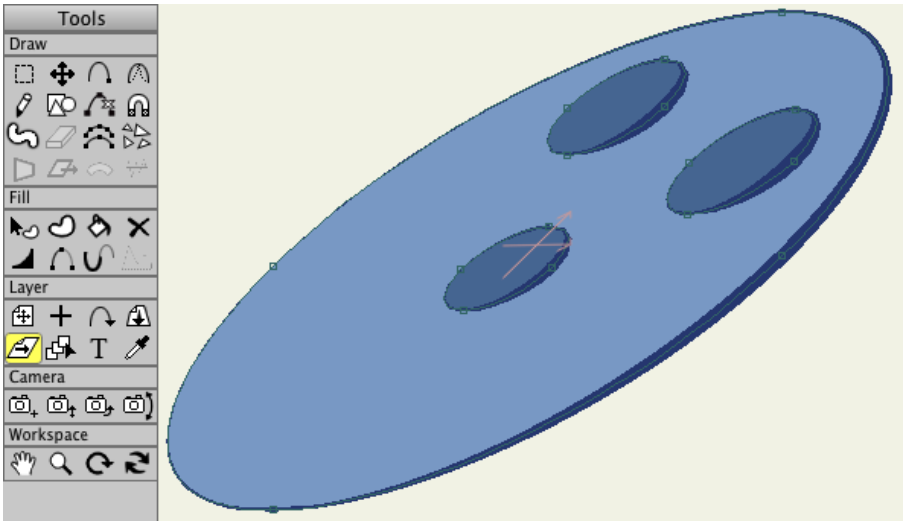

Tools
Draw
Fill
Layer
Camera
Workspace

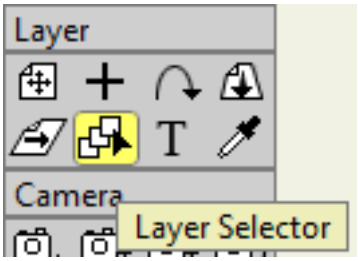

Tools
Draw
Fill
Layer
Camera
Workspace
Frame 12 of 240
Channels Sequencer Motion Graph
Smooth 1 Onionskins Relative keyframing
0 6 12 18 24 30 36 42 48 54 60 66 72 78 84
0 1 2 3

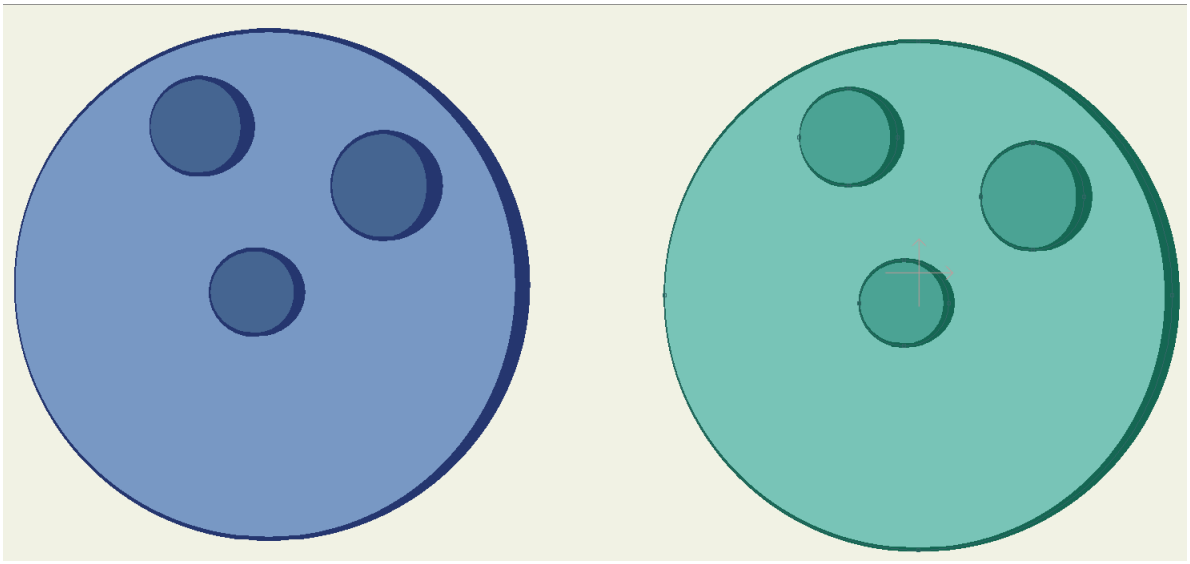

Layer
Rotate Layer XY

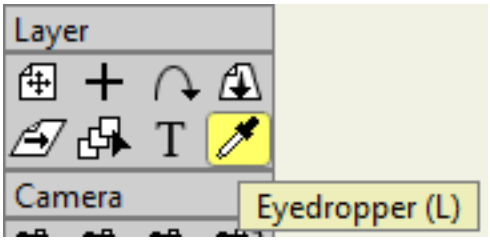

Tools
Draw
Fill
Layer
Camera
Workspace

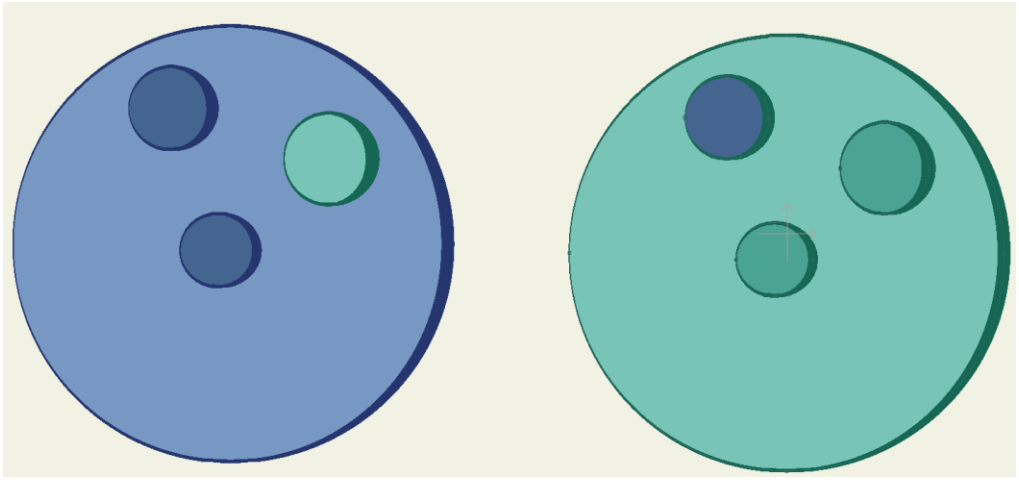

Layer
Shear Layer

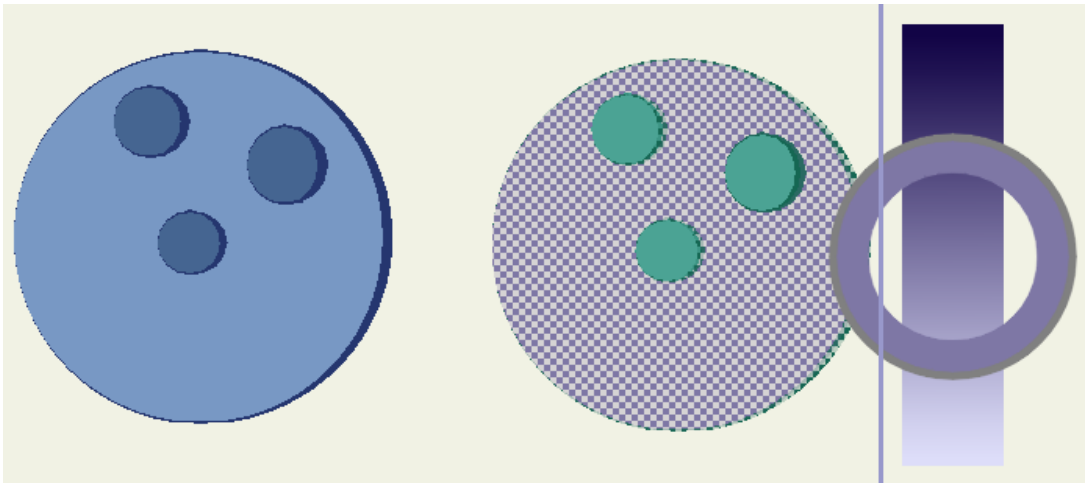

Tools
Draw
Fill
Layer
Camera
Workspace

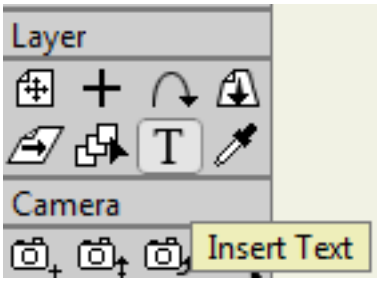

Layer
Camera
Layer Selector

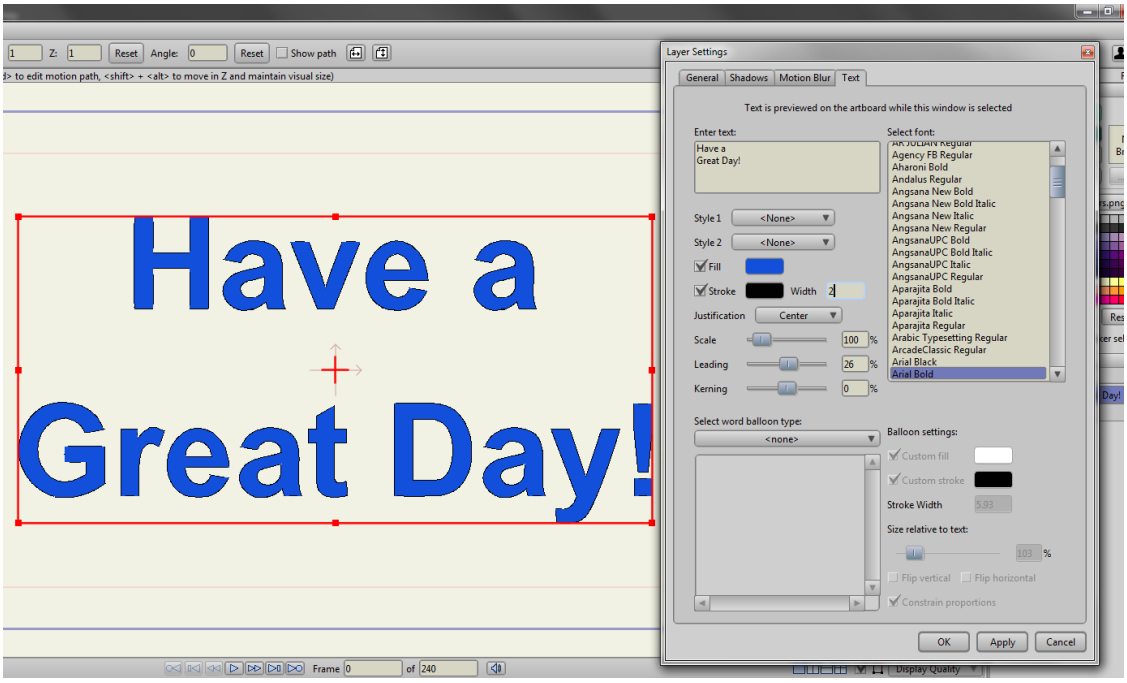


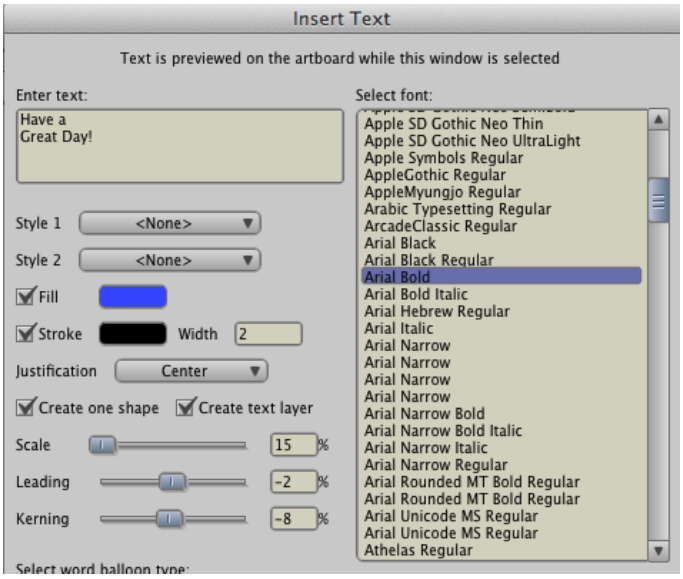

Layer
Camera
Eyedropper (L)

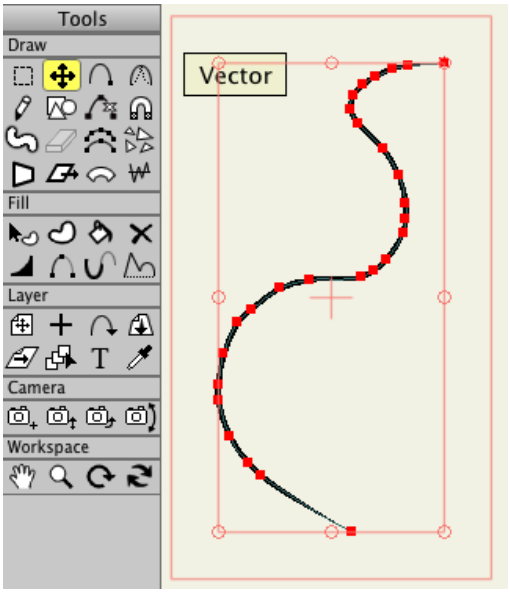


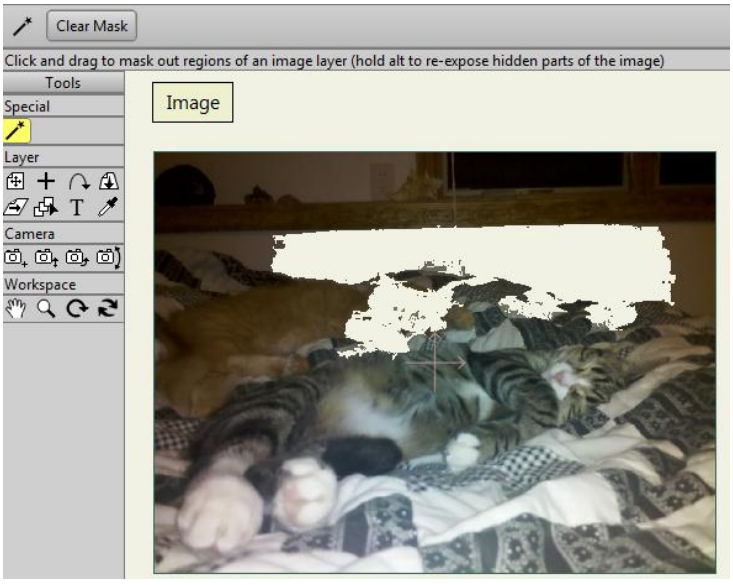


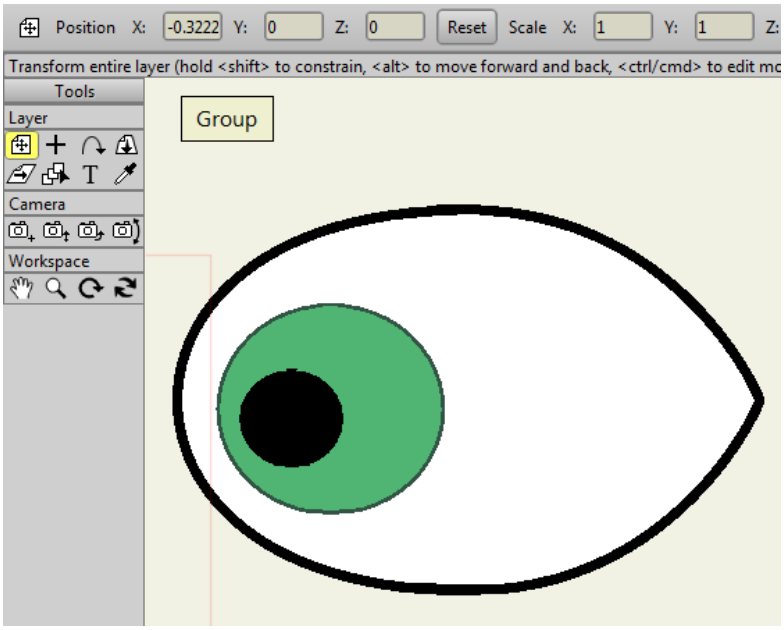

Layer
Camera
Insert Text


Have a
Great Day!
Layer Settings
General
Shadows
Motion Blur
Text
Text is previewed on the artboard while this window is selected
Enter text:
Have a
Great Day!
Select font:
Style 1
<None>
Style 2
<None>
Fill
Stroke
Width
Justification
Center
Scale
Leading
Kerning
Select word balloon type:
<none>
Balloon settings:
Custom fill
Custom stroke
Stroke Width
Size relative to text:
Flip vertical
Flip horizontal
Constrain proportions
OK
Apply
Cancel
Frame
of

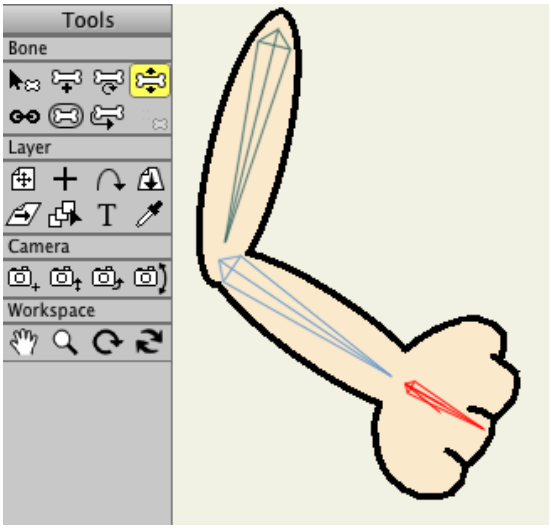

Insert Text
Text is previewed on the artboard while this window is selected
Enter text:
Have a
Great Day!
Select font:
Apple SD Gothic Neo Thin
Apple SD Gothic Neo UltraLight
Apple Symbols Regular
AppleGothic Regular
AppleMyungjo Regular
Arabic Typesetting Regular
ArcadeClassic Regular
Arial Black
Arial Black Regular
Arial Bold
Arial Bold Italic
Arial Hebrew Regular
Arial Italic
Arial Narrow
Arial Narrow
Arial Narrow
Arial Narrow
Arial Narrow Bold
Arial Narrow Bold Italic
Arial Narrow Italic
Arial Narrow Regular
Arial Rounded MT Bold Regular
Arial Rounded MT Bold Regular
Arial Unicode MS Regular
Arial Unicode MS Regular
Athelas Regular
Style 1
<None>
Style 2
<None>
Fill
Stroke
Width
2
Justification
Center
Create one shape
Create text layer
Scale
15
%
Leading
-2
%
Kerning
-8
%
Select word balloon type:

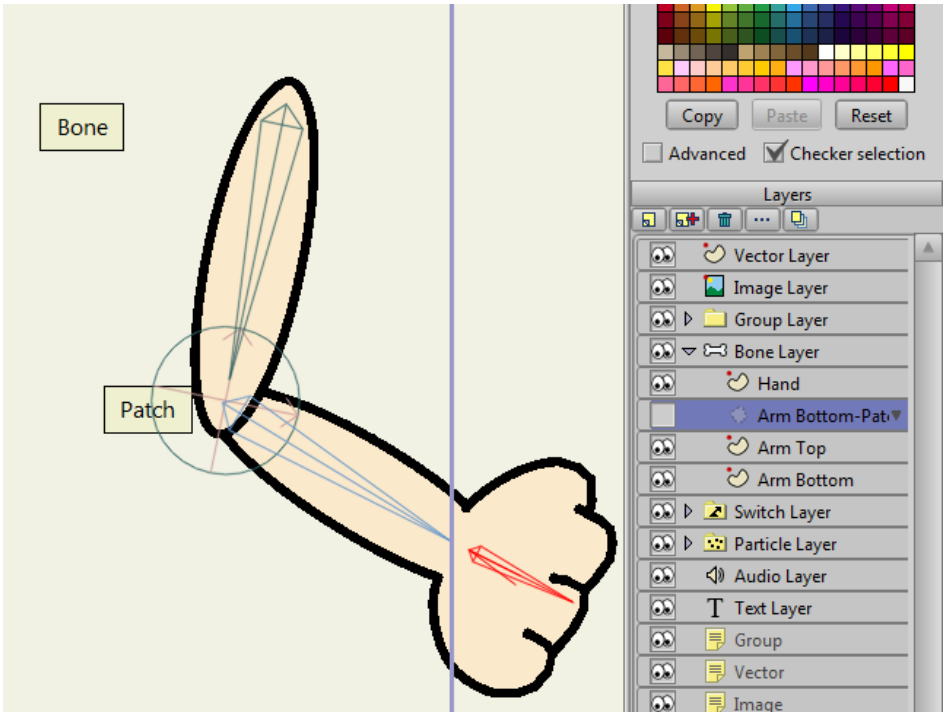

Tools
Draw
Fill
Layer
Camera
Workspace
Vector

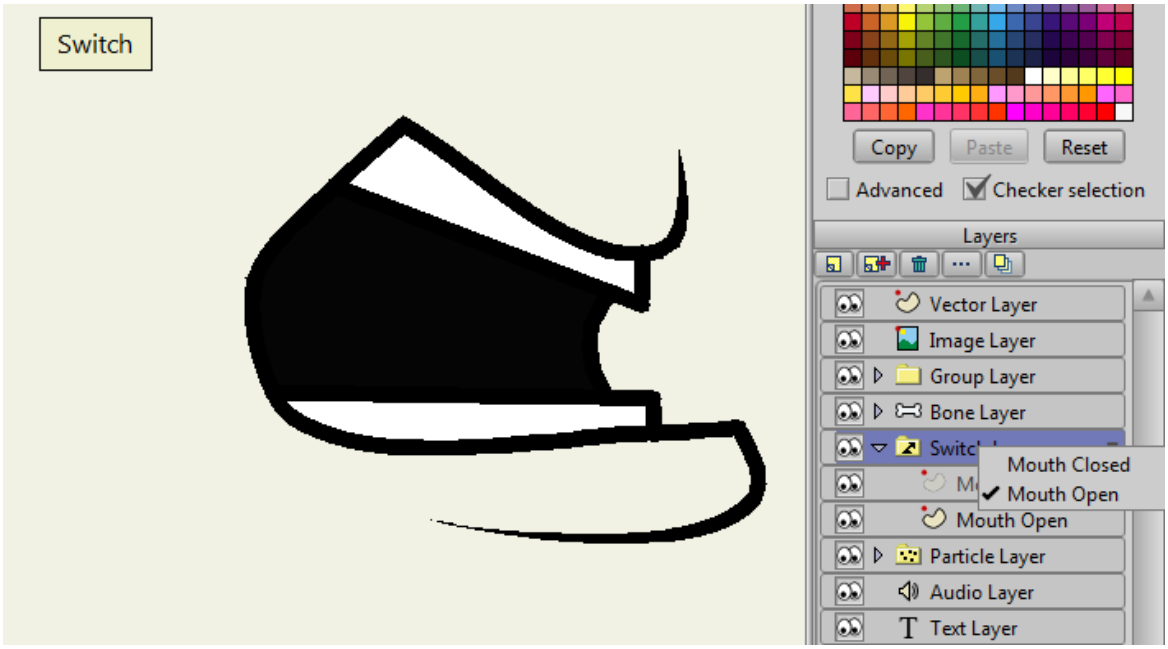

Clear Mask
Click and drag to mask out regions of an image layer (hold alt to re-expose hidden parts of the image)
Tools
Special
Layer
Camera
Workspace
Image

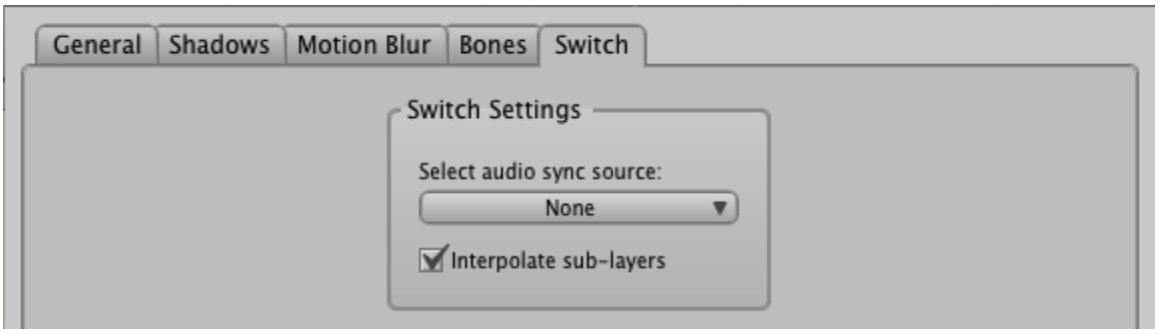

Position X: -0.3222 Y: 0 Z: 0 Reset Scale X: 1 Y: 1 Z:
Transform entire layer (hold <shift> to constrain, <alt> to move forward and back, <ctrl/cmd> to edit mo
Tools
Layer
Camera
Workspace
Group

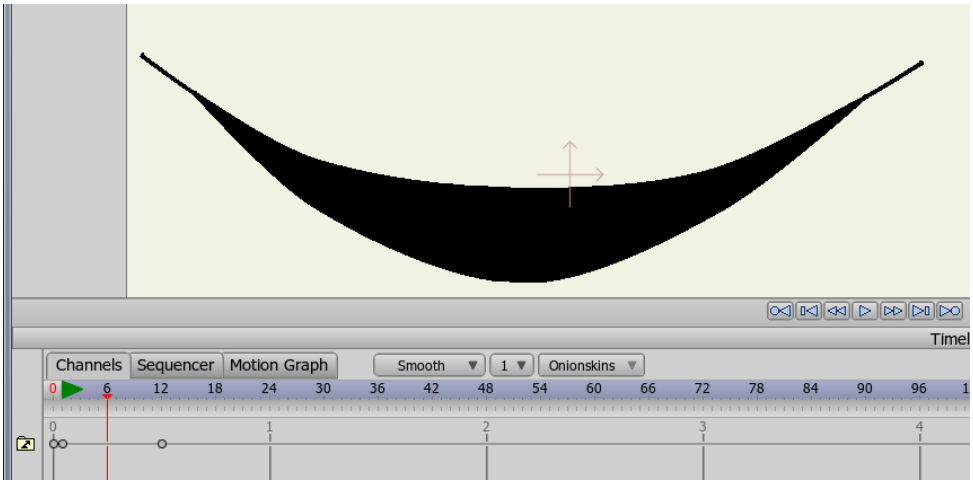
Layers
Group Layer
Pupil
Iris
Eye
Bone Layer
Switch Layer
Particle Layer
Audio Layer
Text Layer
Group
Vector

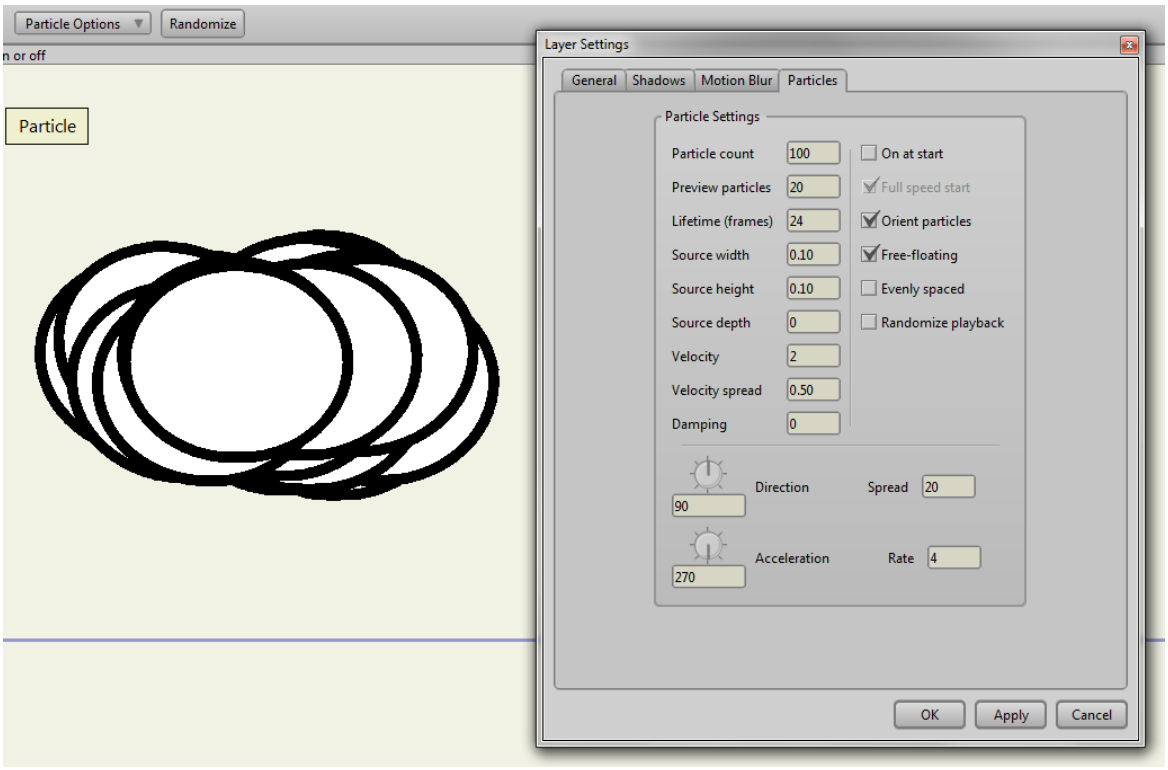

Tools
Bone
Layer
Camera
Workspace

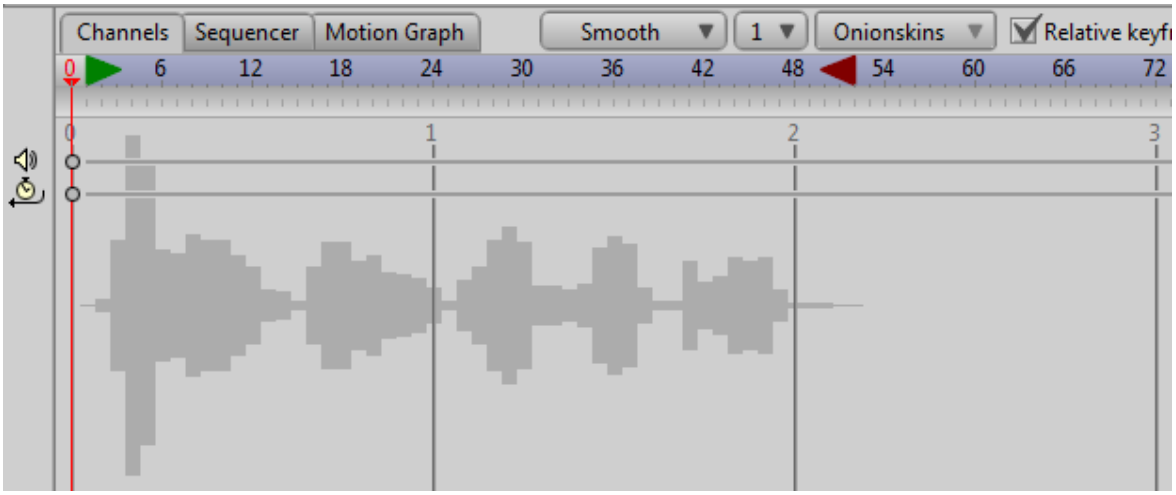

Bone
Patch
Copy
Paste
Reset
Advanced
Checker selection
Layers
Vector Layer
Image Layer
Group Layer
Bone Layer
Hand
Arm Bottom-Pat
Arm Top
Arm Bottom
Switch Layer
Particle Layer
Audio Layer
Text Layer
Group
Vector
Image

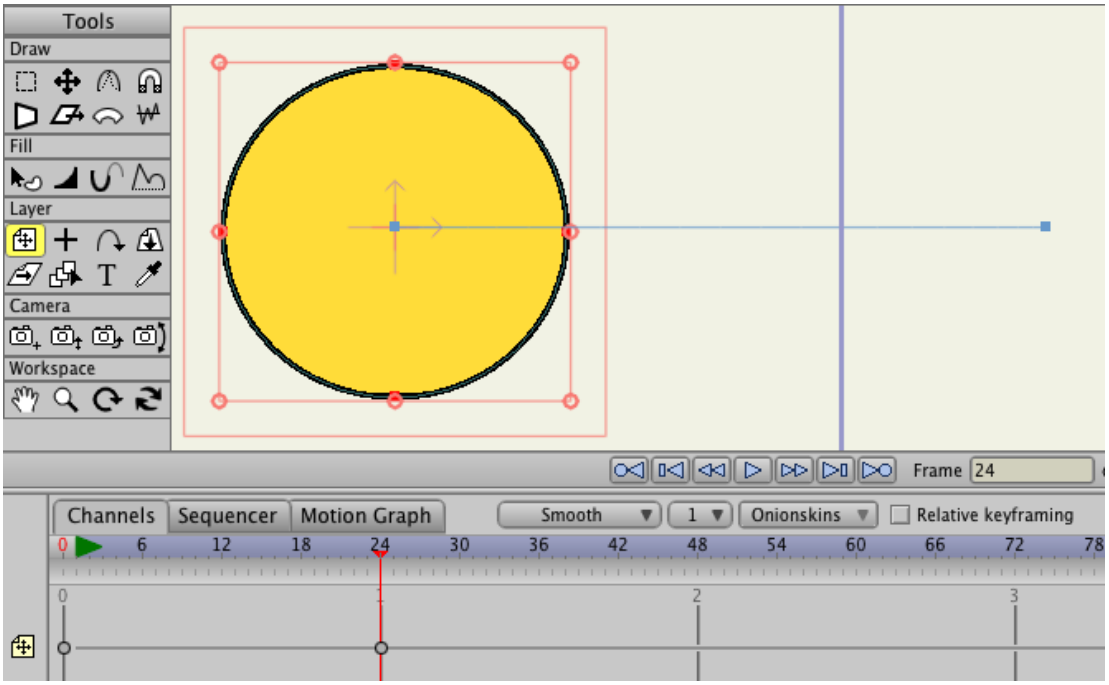

Switch
Copy
Paste
Reset
Advanced
Checker selection
Layers
Vector Layer
Image Layer
Group Layer
Bone Layer
Mouth Closed
Mouth Open
Mouth Open
Particle Layer
Audio Layer
Text Layer

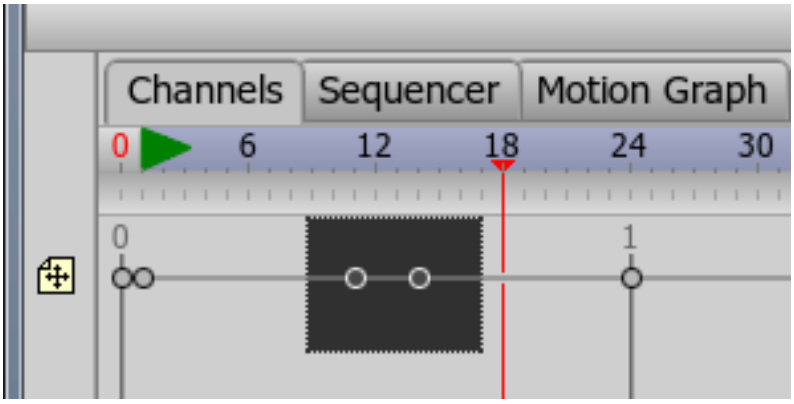

General
Shadows
Motion Blur
Bones
Switch
Switch Settings
Select audio sync source:
None
Interpolate sub-layers

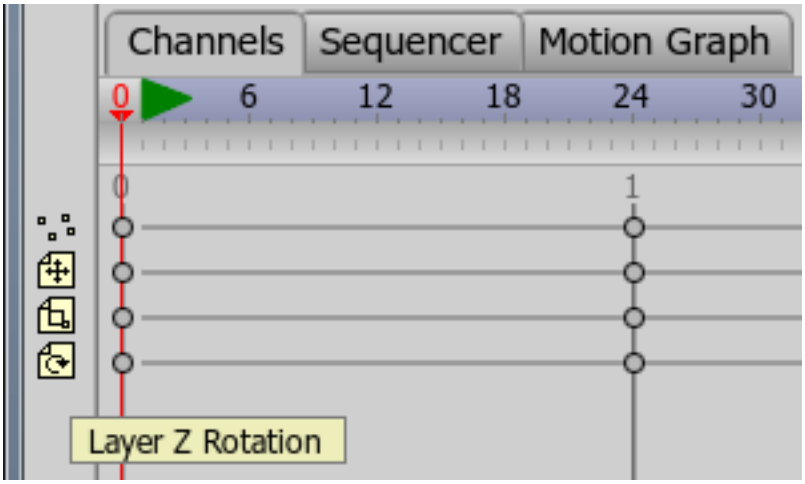

Timel
Channels
Sequencer
Motion Graph
Smooth
1
Onionskins
0
6
12
18
24
30
36
42
48
54
60
66
72
78
84
90
96
0
1
2
3
4

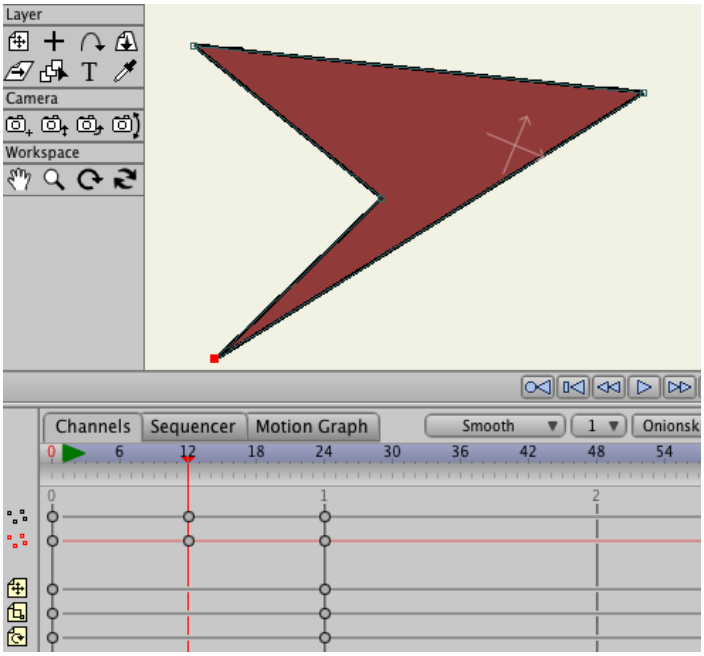

Particle Options
Randomize
n or off
Particle
Layer Settings
General
Shadows
Motion Blur
Particles
Particle Settings
Particle count
100
On at start
Preview particles
20
Full speed start
Lifetime (frames)
24
Orient particles
Source width
0.10
Free-floating
Source height
0.10
Evenly spaced
Source depth
0
Randomize playback
Velocity
2
Velocity spread
0.50
Damping
0
Direction
90
Spread
20
Acceleration
270
Rate
4
OK
Apply
Cancel

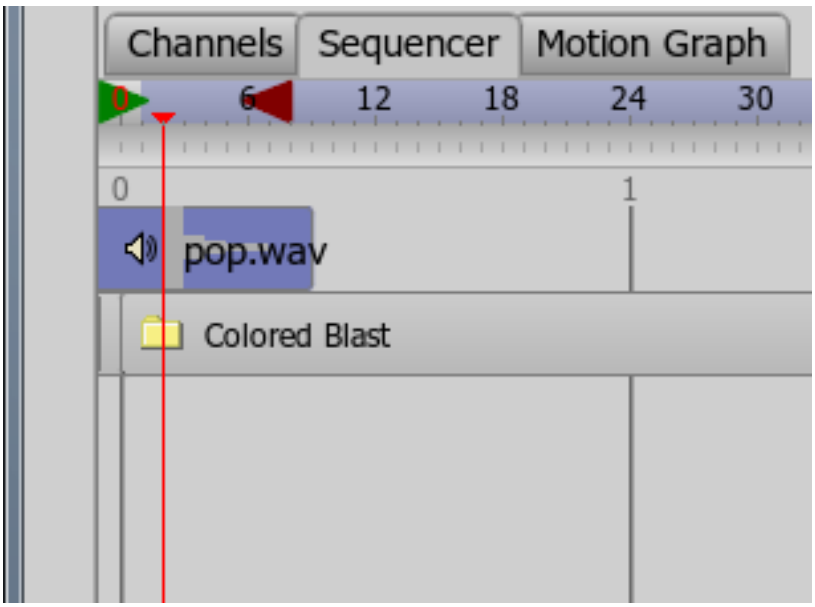

Channels
Sequencer
Motion Graph
Smooth
1
Onionskins
Relative keyf
0
6
12
18
24
30
36
42
48
54
60
66
72
0
1
2
3

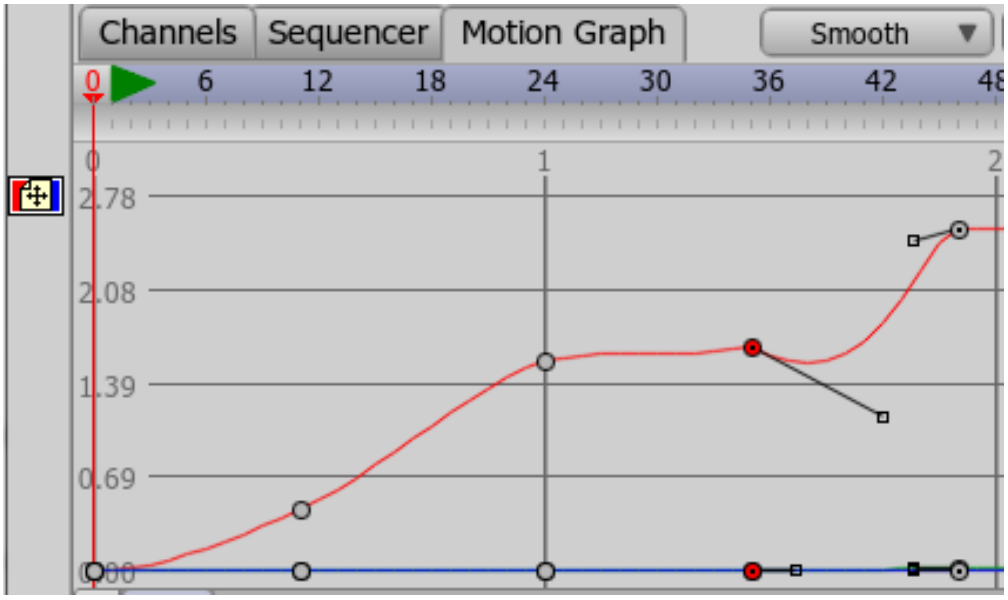

Tools
Draw
Fill
Layer
Camera
Workspace
Frame
24
Channels
Sequencer
Motion Graph
Smooth
1
Onionskins
Relative keyframing
0
6
12
18
24
30
36
42
48
54
60
66
72
78
0
2
3

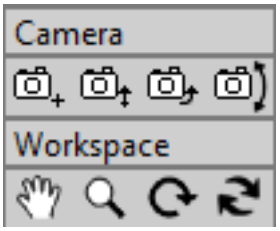

Channels
Sequencer
Motion Graph
0
6
12
18
24
30
0
1

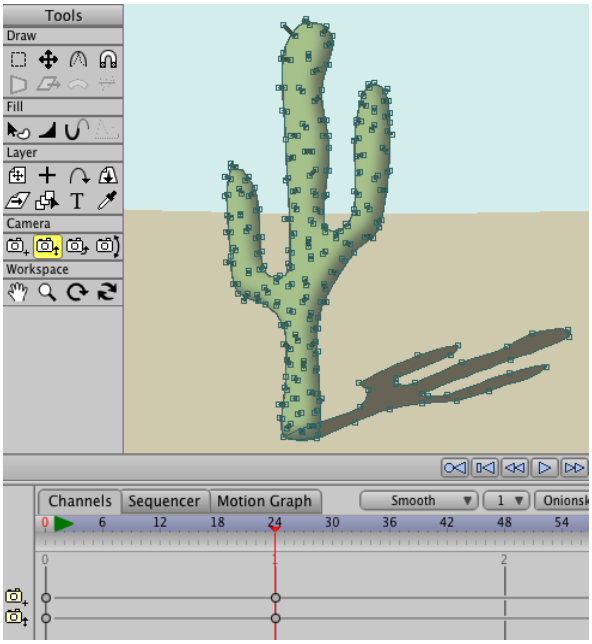

Channels
Sequencer
Motion Graph
0
6
12
18
24
30
0
1
Layer Z Rotation

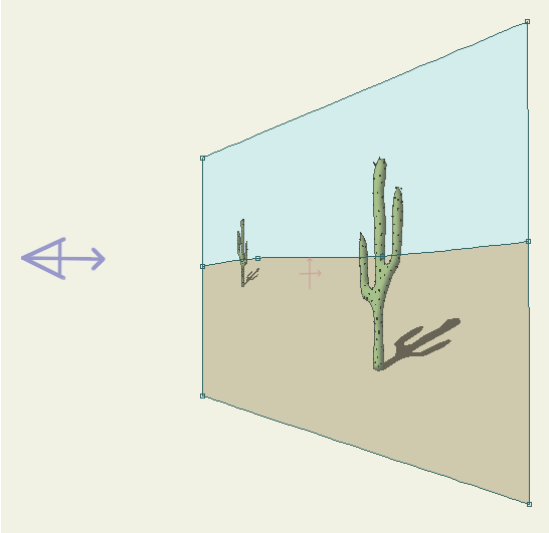

Layer
Camera
Workspace
Channels
Sequencer
Motion Graph
Smooth
Onionsk
0
6
12
18
24
30
36
42
48
54
0
1
2


Channels
Sequencer
Motion Graph
0
6
12
18
24
30
0
1
pop.wav
Colored Blast

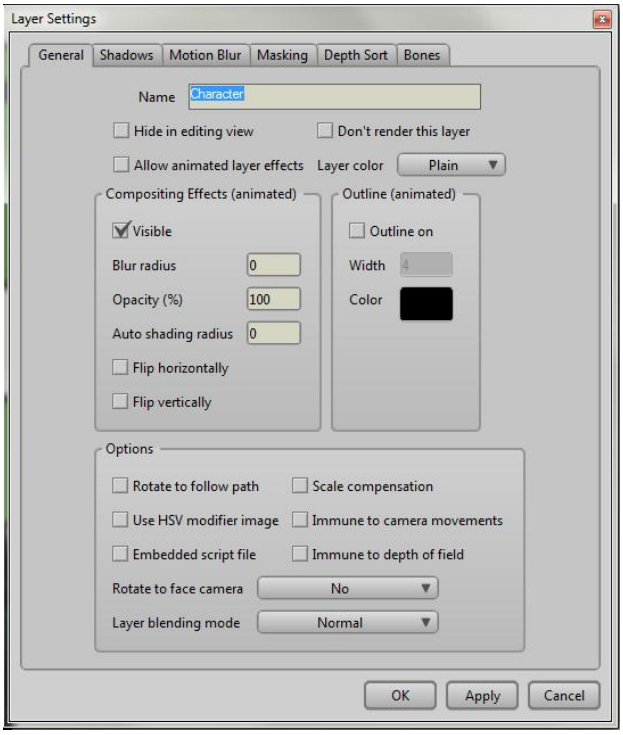

Channels
Sequencer
Motion Graph
Smooth
0
6
12
18
24
30
36
42
48
0
1
2
2.78
2.08
1.39
0.69

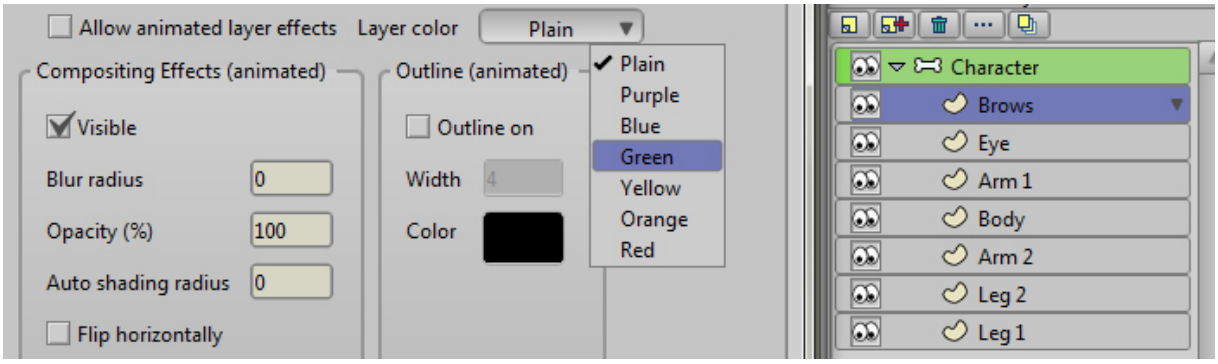

Camera
Workspace

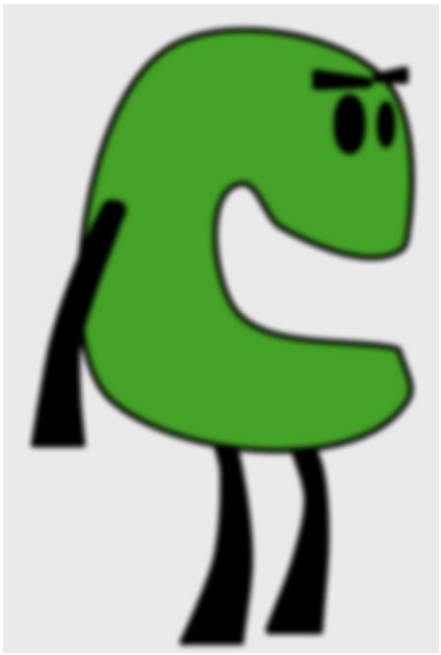

Tools
Draw
Fill
Layer
Camera
Workspace
Channels
Sequencer
Motion Graph
Smooth
1
0
6
12
18
24
30
36
42
48
54
0
1
2

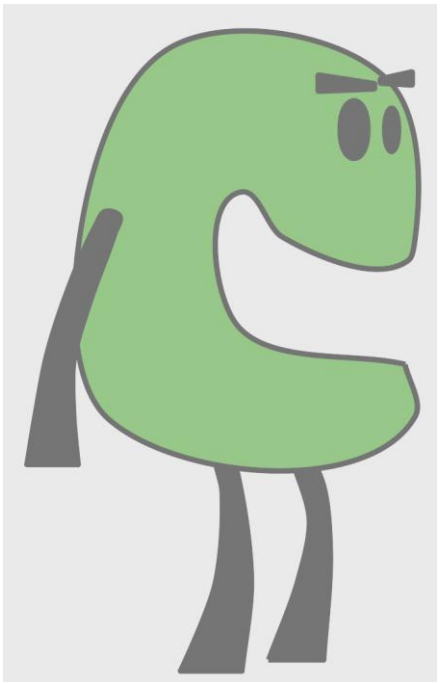


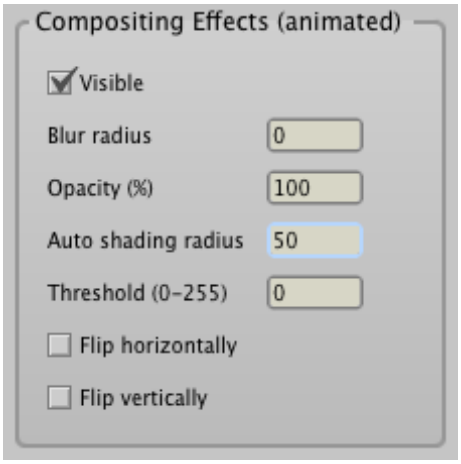
Chapter 4

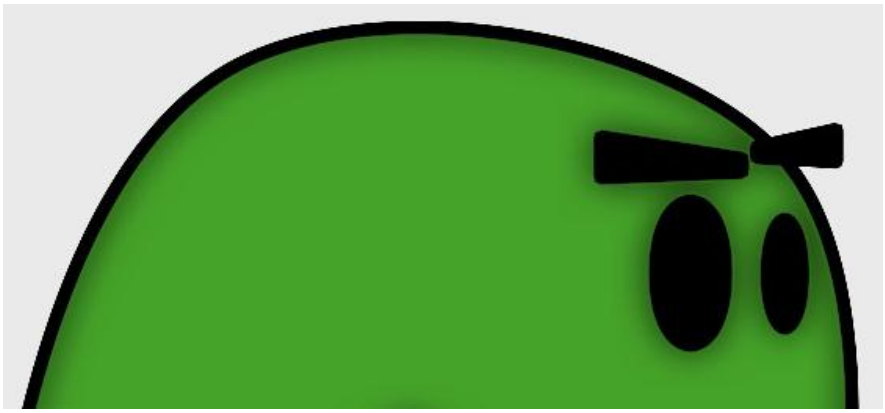

Layer Settings
General
Shadows
Motion Blur
Masking
Depth Sort
Bones
Name
Character
Hide in editing view
Don't render this layer
Allow animated layer effects
Layer color
Plain
Compositing Effects (animated)
Visible
Blur radius
0
Opacity (%)
100
Auto shading radius
0
Flip horizontally
Flip vertically
Outline (animated)
Outline on
Width
4
Color
Options
Rotate to follow path
Scale compensation
Use HSV modifier image
Immune to camera movements
Embedded script file
Immune to depth of field
Rotate to face camera
No
Layer blending mode
Normal
OK
Apply
Cancel

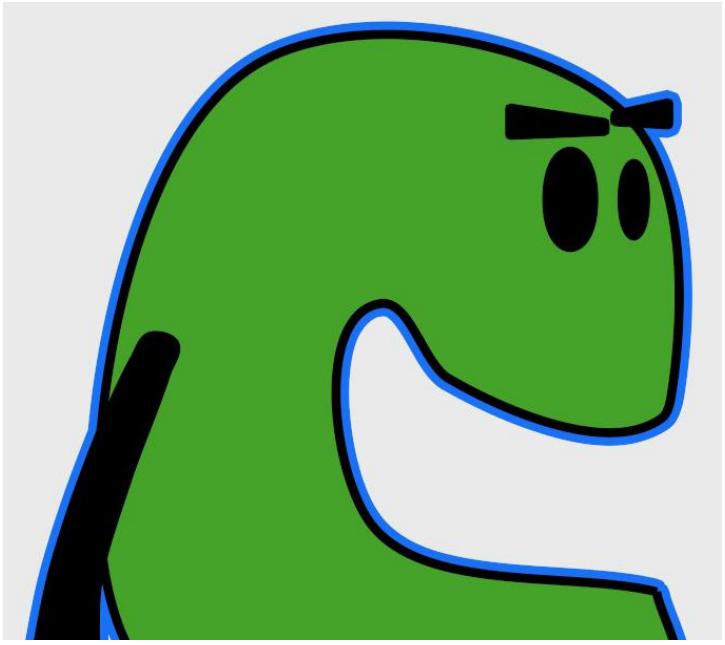

Allow animated layer effects
Layer color
Plain
Compositing Effects (animated)
Visible
Blur radius
0
Opacity (%)
100
Auto shading radius
0
Flip horizontally
Outline (animated)
Outline on
Width
4
Color
Plain
Purple
Blue
Green
Yellow
Orange
Red
Character
Brows
Eye
Arm 1
Body
Arm 2
Leg 2
Leg 1

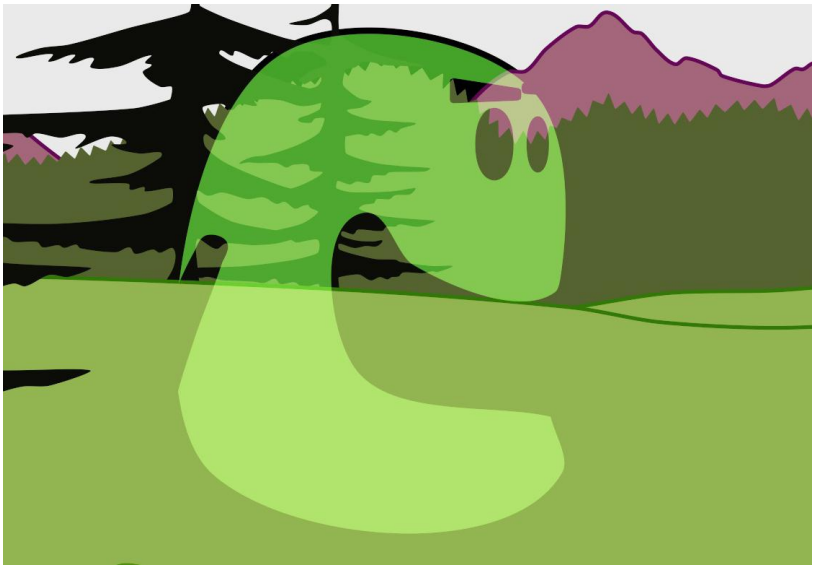


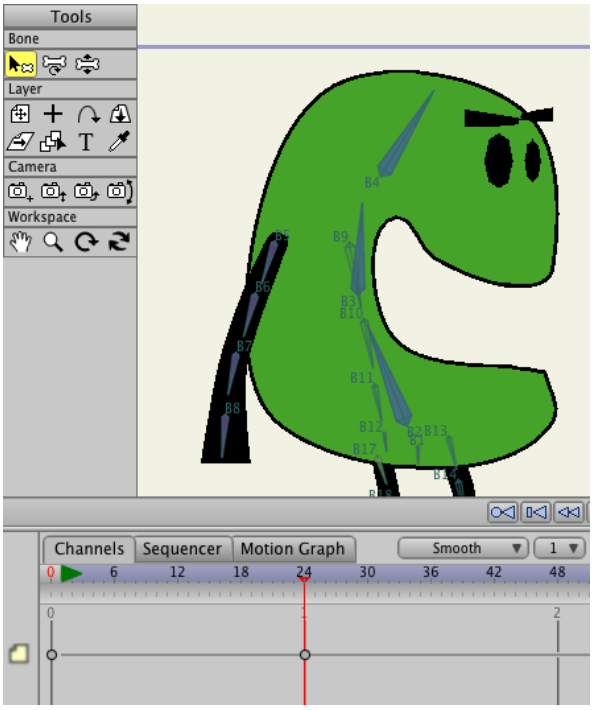


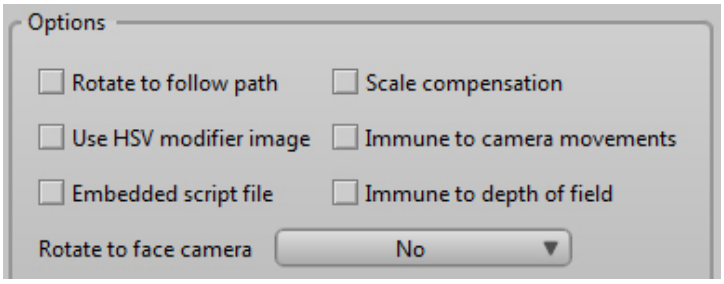

Compositing Effects (animated)
Visible
Blur radius
0
Opacity (%)
100
Auto shading radius
50
Threshold (0-255)
0
Flip horizontally
Flip vertically

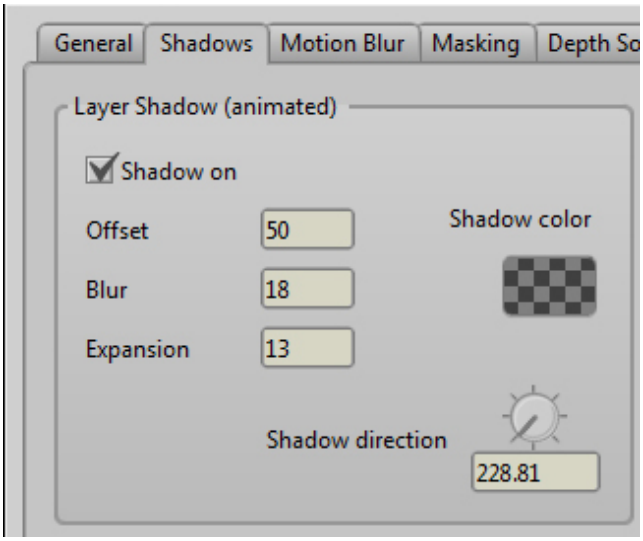


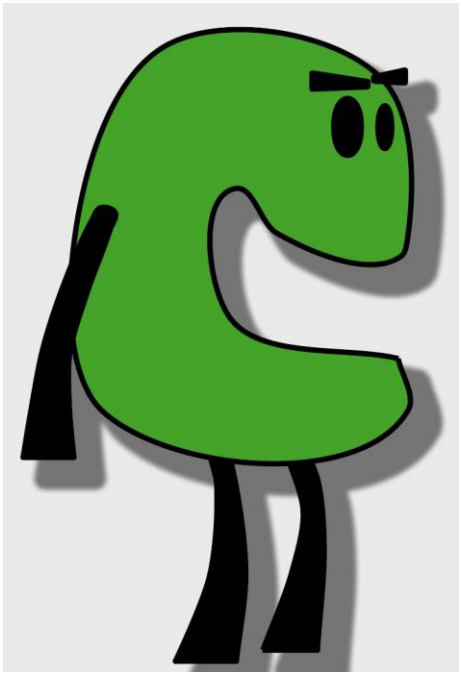


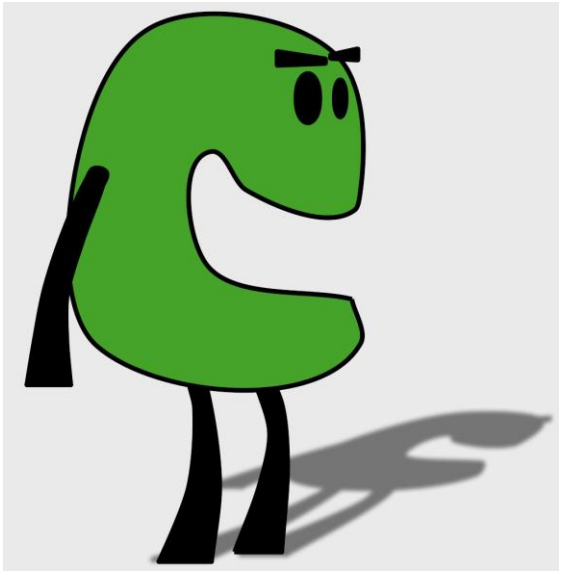


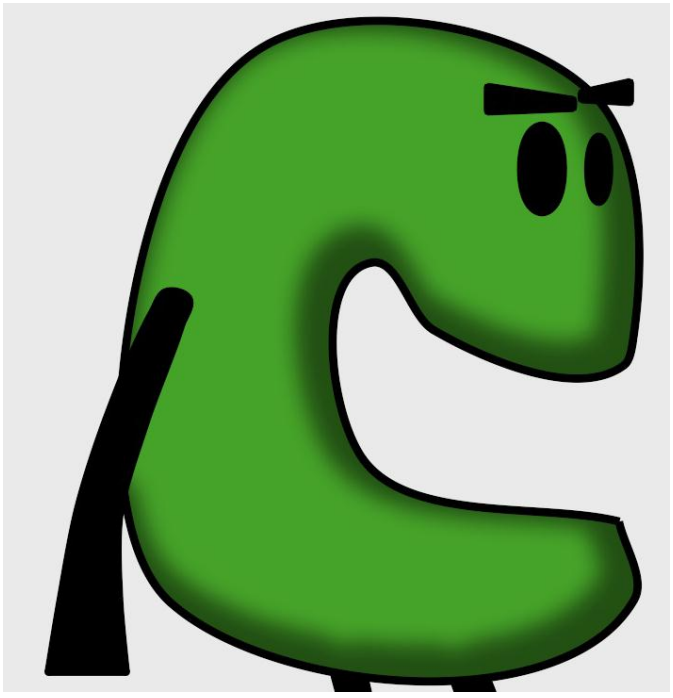

Tools
Bone
Layer
Camera
Workspace
Channels
Sequencer
Motion Graph
Smooth
1
0
6
12
18
24
30
36
42
48

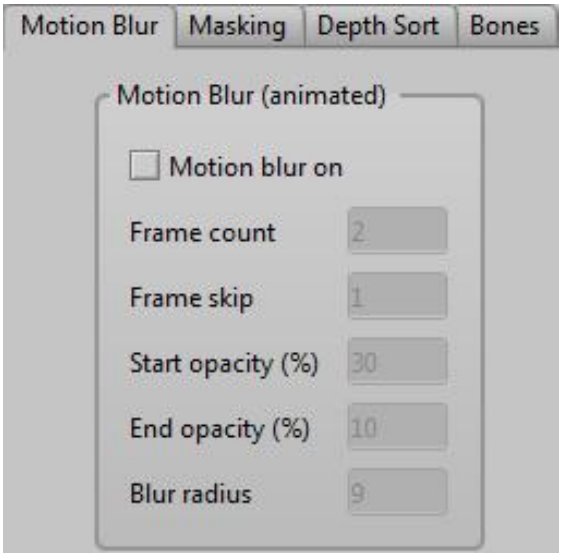

Options
Rotate to follow path
Scale compensation
Use HSV modifier image
Immune to camera movements
Embedded script file
Immune to depth of field
Rotate to face camera
No

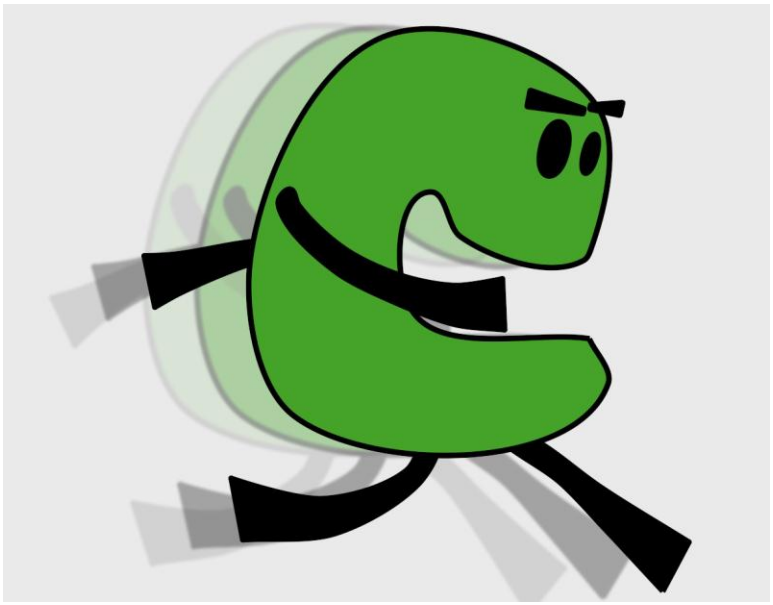

General
Shadows
Motion Blur
Masking
Depth So
Layer Shadow (animated)
Shadow on
Offset
50
Shadow color
Blur
18
Expansion
13
Shadow direction
228.81

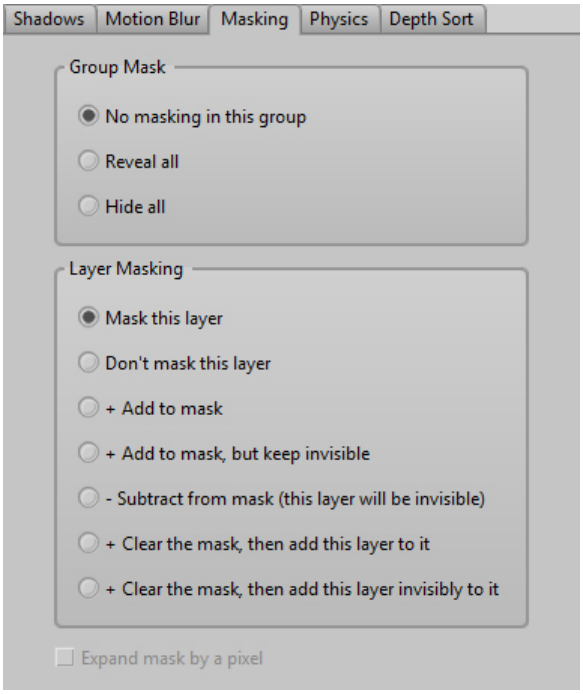


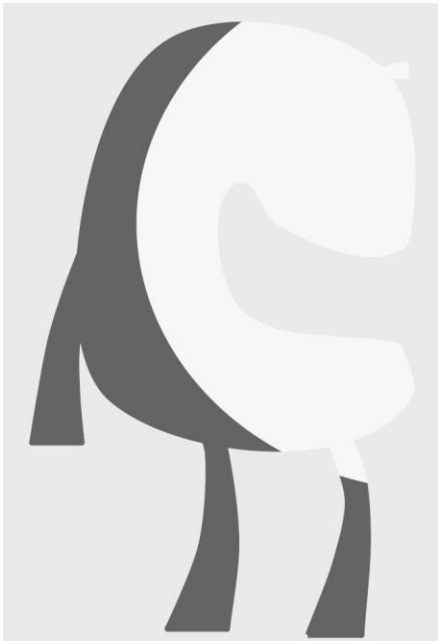


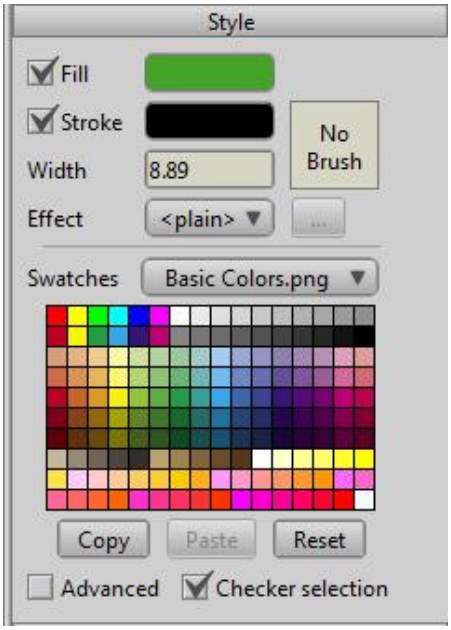


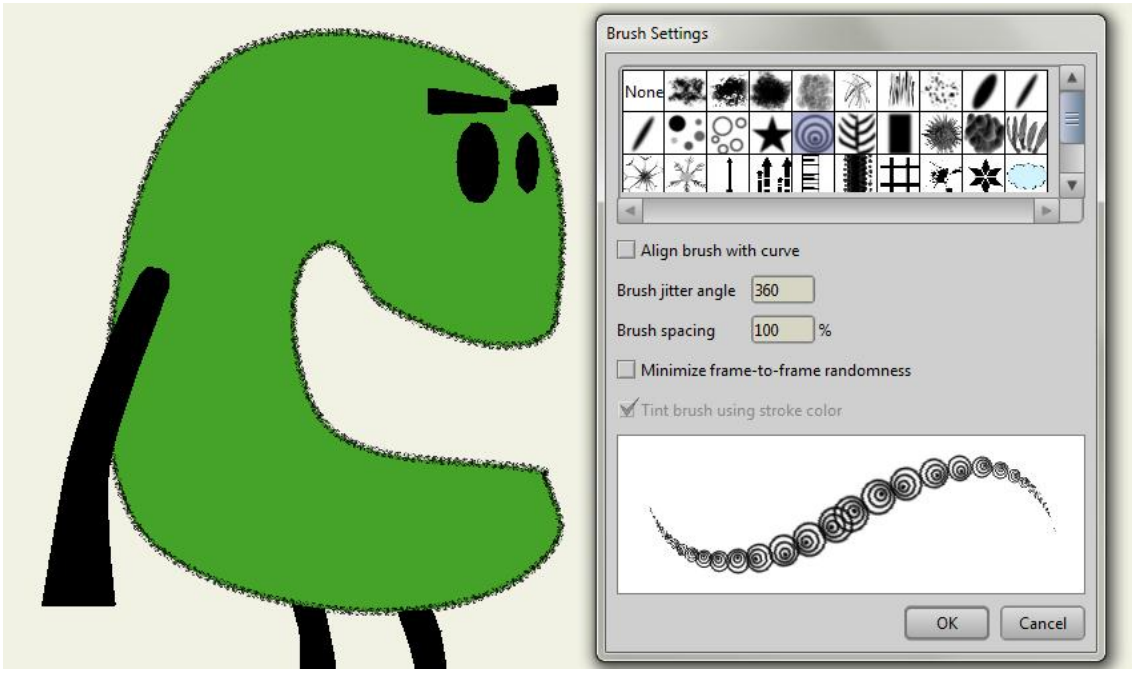

Motion Blur
Masking
Depth Sort
Bones
Motion Blur (animated)
Motion blur on
Frame count
2
Frame skip
1
Start opacity (%)
30
End opacity (%)
10
Blur radius
9

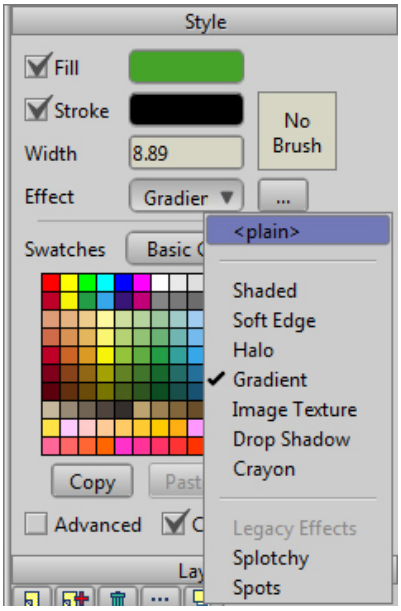


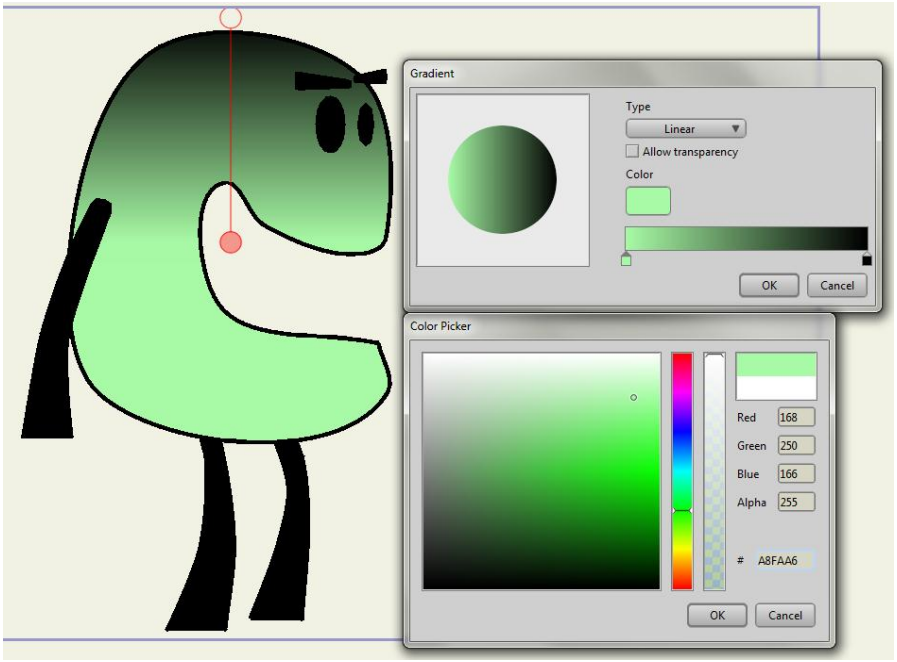

Shadows
Motion Blur
Masking
Physics
Depth Sort
Group Mask
No masking in this group
Reveal all
Hide all
Layer Masking
Mask this layer
Don't mask this layer
+ Add to mask
+ Add to mask, but keep invisible
- Subtract from mask (this layer will be invisible)
+ Clear the mask, then add this layer to it
+ Clear the mask, then add this layer invisibly to it
Expand mask by a pixel

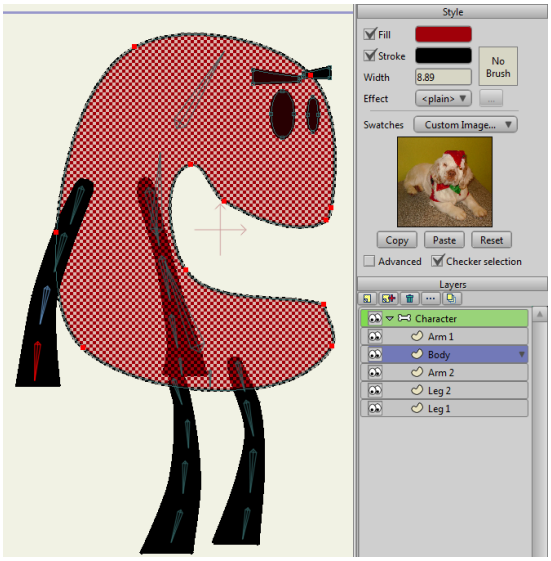


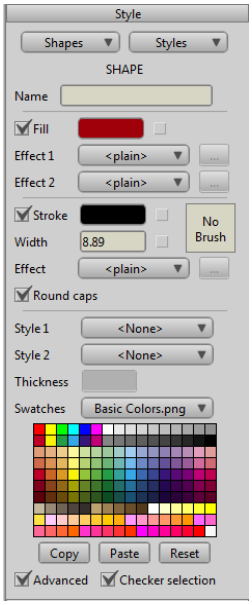

Style
Fill
Stroke
Width
8.89
No Brush
Effect
<plain>
Swatches
Basic Colors.png
Copy
Paste
Reset
Advanced
Checker selection


Brush Settings
None
Align brush with curve
Brush jitter angle
360
Brush spacing
100
%
Minimize frame-to-frame randomness
Tint brush using stroke color
OK
Cancel


Style
Fill
Stroke
Width
8.89
No Brush
Effect
Gradier
...
Swatches
Basic
<plain>
Shaded
Soft Edge
Halo
Gradient
Image Texture
Drop Shadow
Crayon
Legacy Effects
Splotchy
Spots
Copy
Advanced

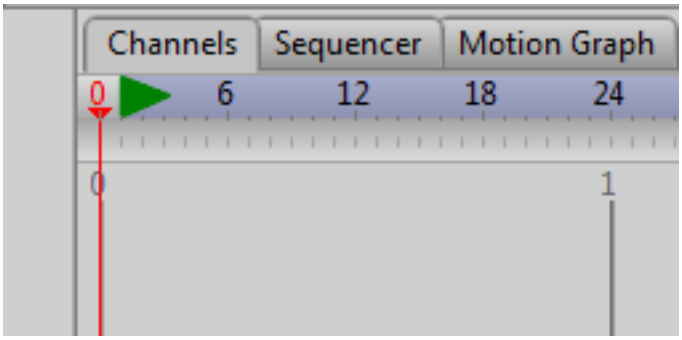

Gradient
Type
Linear
Allow transparency
Color
OK
Cancel
Color Picker
Red
168
Green
250
Blue
166
Alpha
255
#
A8FAA6
OK
Cancel

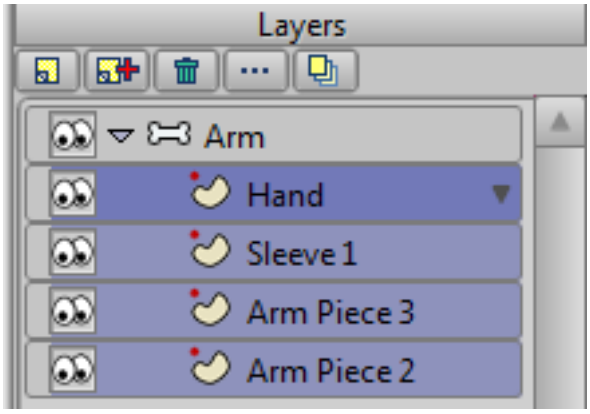

Style
Fill
Stroke
Width
8.89
No Brush
Effect
<plain>
Swatches
Custom Image...
Copy
Paste
Reset
Advanced
Checker selection
Layers
Character
Arm 1
Body
Arm 2
Leg 2
Leg 1

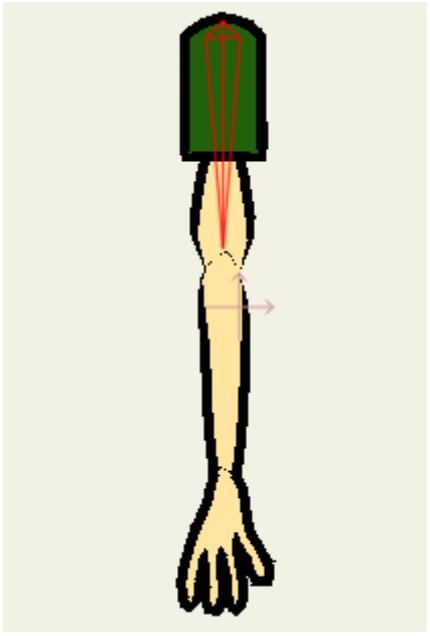

Style
Shapes
Styles
SHAPE
Name
Fill
Effect 1
<plain>
Effect 2
<plain>
Stroke
Width
8.89
No Brush
Effect
<plain>
Round caps
Style 1
<None>
Style 2
<None>
Thickness
Swatches
Basic Colors.png
Copy
Paste
Reset
Advanced
Checker selection

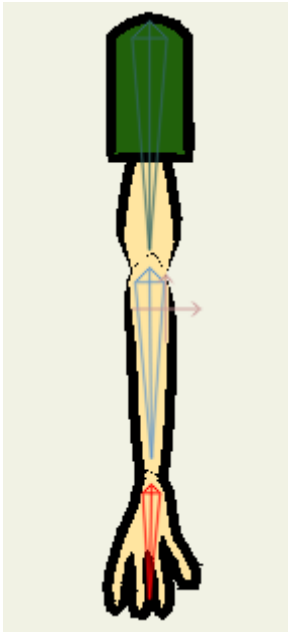
Style
Shapes
Styles
SHAPE
Name
S1
Fill
Effect 1
<plain>
Effect 2
<plain>
Stroke
Width
5.93
Effect
<plain>
Round caps
Style 1
Skin Tone
Style 2
<None>
Skin Tone
Thickness
Swatches
Basic Colors.png

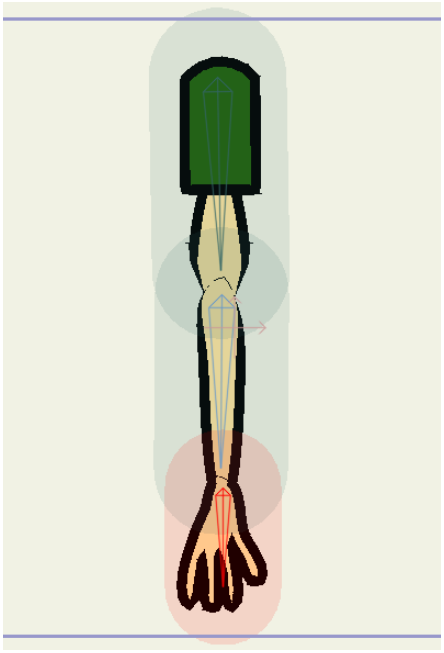
Chapter 5

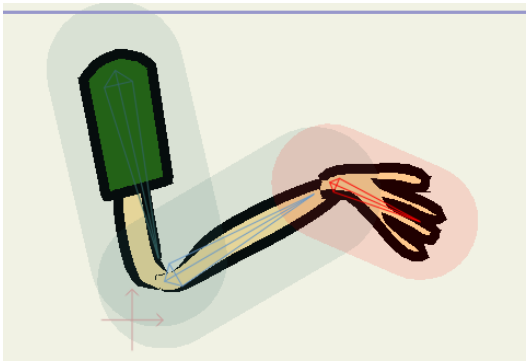

Channels
Sequencer
Motion Graph
0
6
12
18
24
0
1

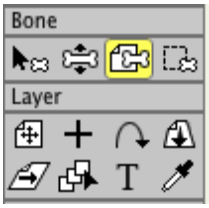

Layers
Arm
Hand
Sleeve 1
Arm Piece 3
Arm Piece 2

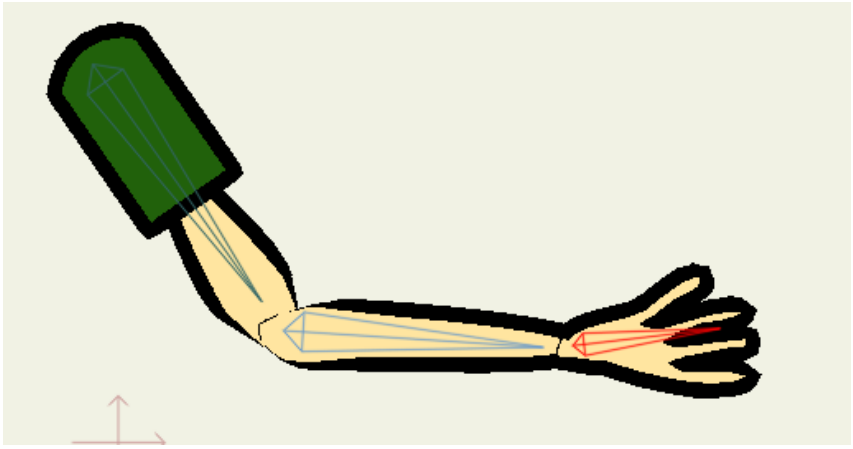


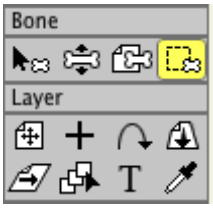




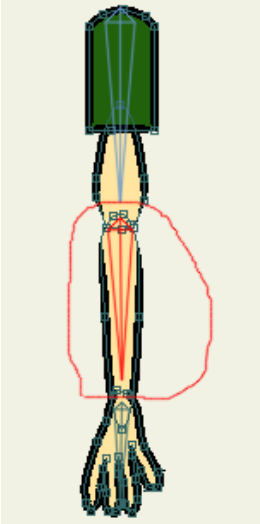


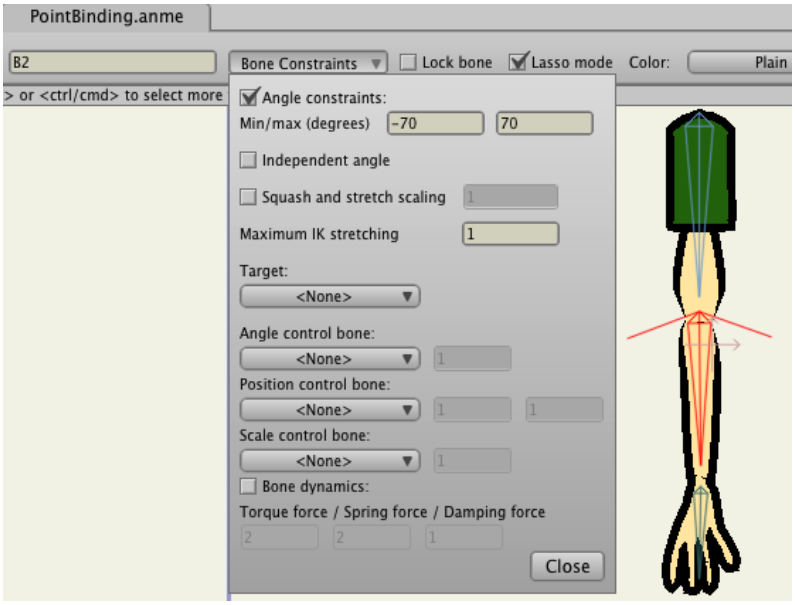

Bone
Layer
T

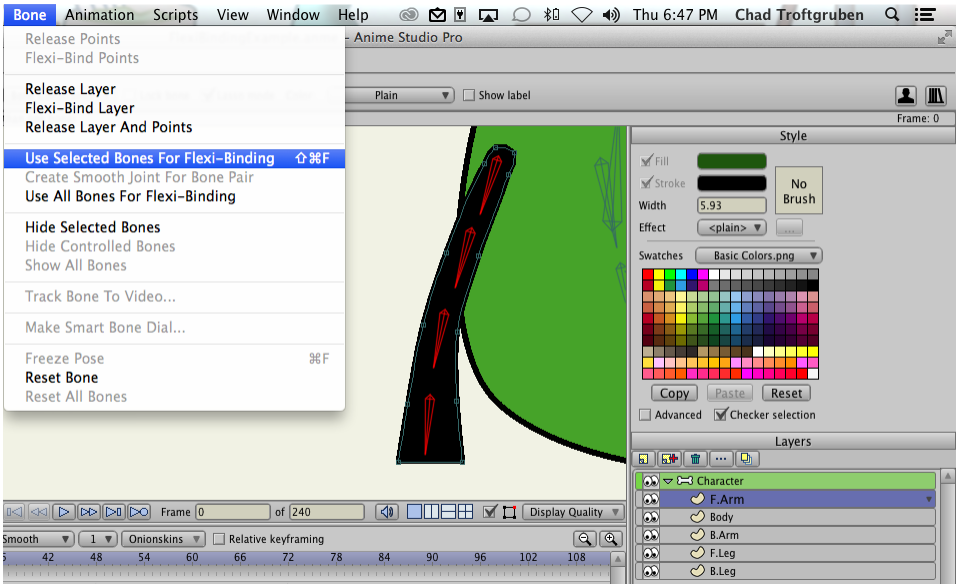


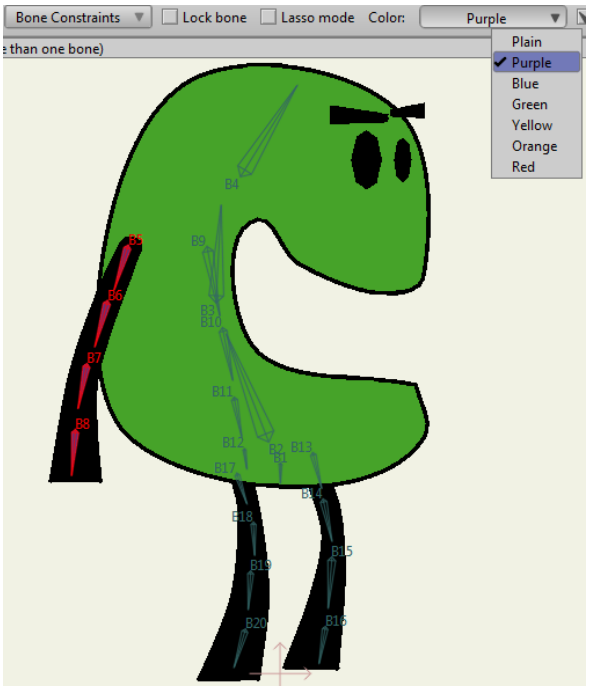

Bone
Layer
T

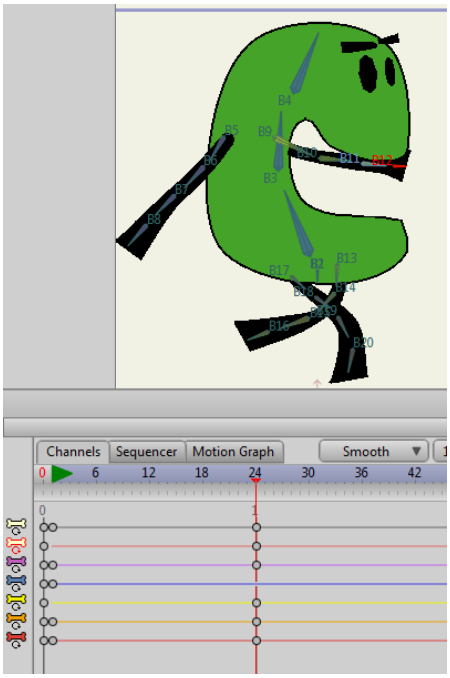
PointBinding.anme
Select Group
Bind Points
Lasso mode
ace> to bind points, hold <shift> to modify current selection, <c

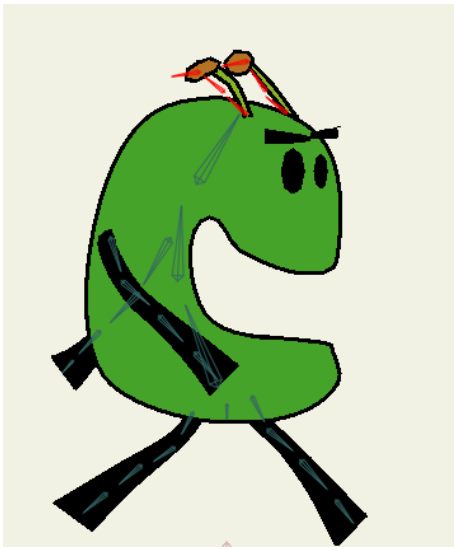


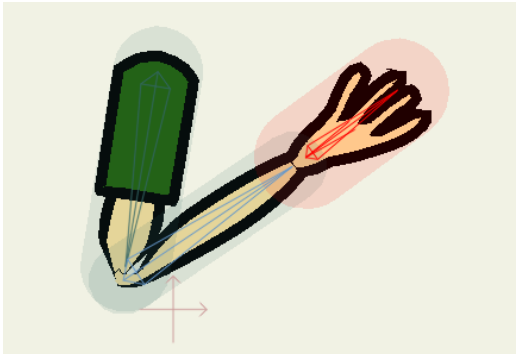

PointBinding.anme
B2
Bone Constraints
Lock bone
Lasso mode
Color:
Plain
> or <ctrl/cmd> to select more
Angle constraints:
Min/max (degrees)
-70
70
Independent angle
Squash and stretch scaling
1
Maximum IK stretching
1
Target:
<None>
Angle control bone:
<None>
1
Position control bone:
<None>
1
1
Scale control bone:
<None>
1
Bone dynamics:
Torque force / Spring force / Damping force
2
2
1
Close

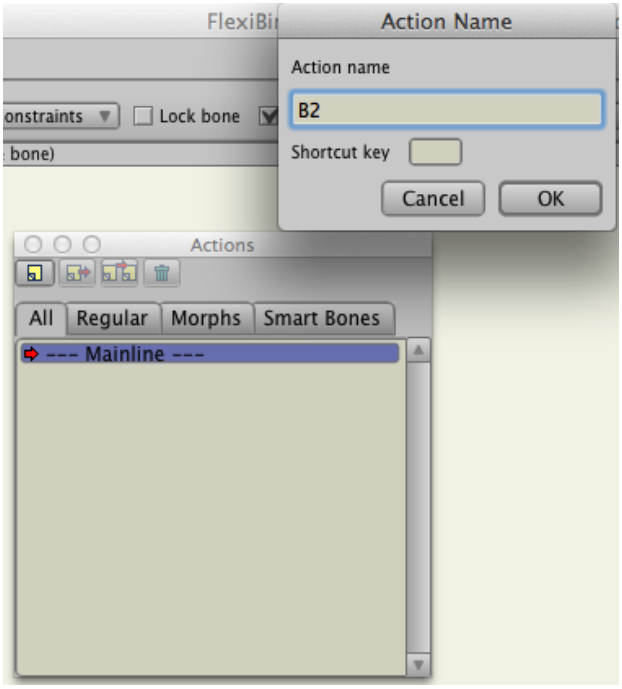

Bone
Animation
Scripts
View
Window
Help
Thu 6:47 PM
Chad Troftgruben
Anime Studio Pro
Release Points
Flexi-Bind Points
Release Layer
Flexi-Bind Layer
Release Layer And Points
Use Selected Bones For Flexi-Binding ⇧⌘F
Create Smooth Joint For Bone Pair
Use All Bones For Flexi-Binding
Hide Selected Bones
Hide Controlled Bones
Show All Bones
Track Bone To Video...
Make Smart Bone Dial...
Freeze Pose ⌘F
Reset Bone
Reset All Bones
Plain
Show label
Frame: 0
Style
Fill
Stroke
Width
5.93
Effect
<plain>
No Brush
Swatches
Basic Colors.png
Copy
Paste
Reset
Advanced
Checker selection
Layers
Character
F.Arm
Body
B.Arm
F.Leg
B.Leg
Frame
of 240
Display Quality
Onionskins
Relative keyframing

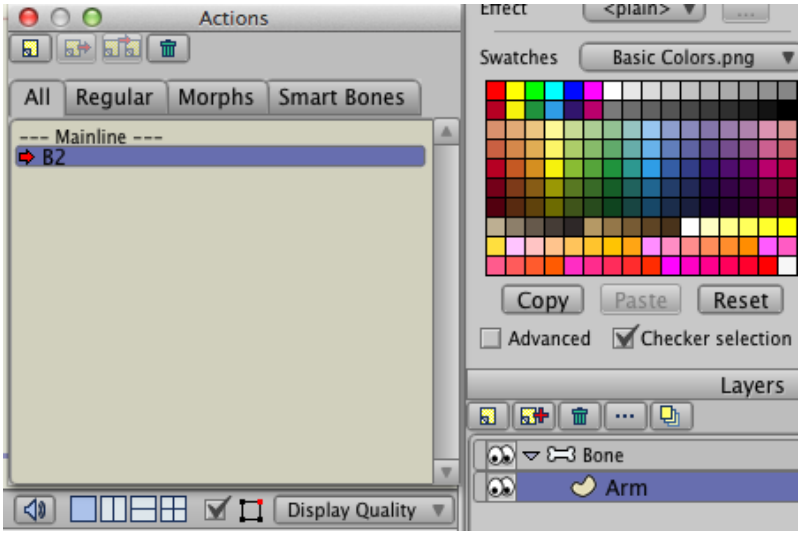

Bone Constraints
Lock bone
Lasso mode
Color:
Purple
Plain
Purple
Blue
Green
Yellow
Orange
Red

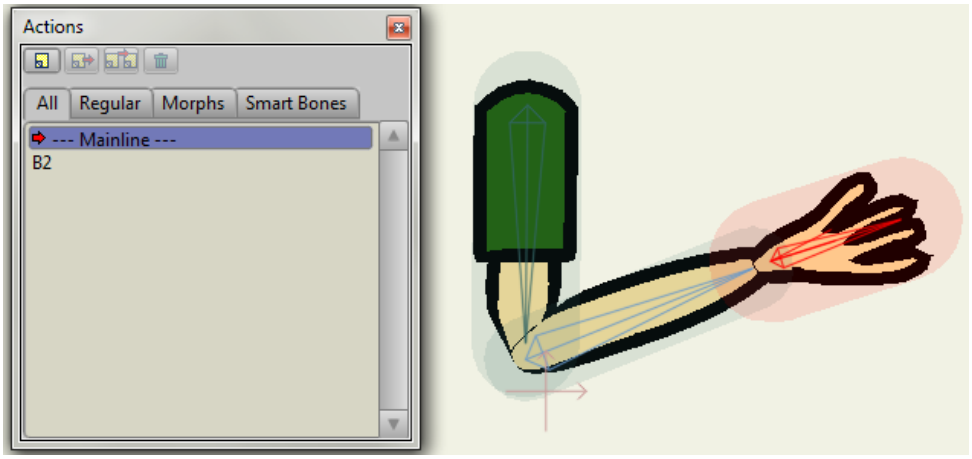

B4
B5
B9
B6
B10
B11
B12
B3
B7
B8
B2
B13
B17
B14
B18
B19
B16
B20
Channels
Sequencer
Motion Graph
Smooth
0
6
12
18
24
30
36
42
0
1

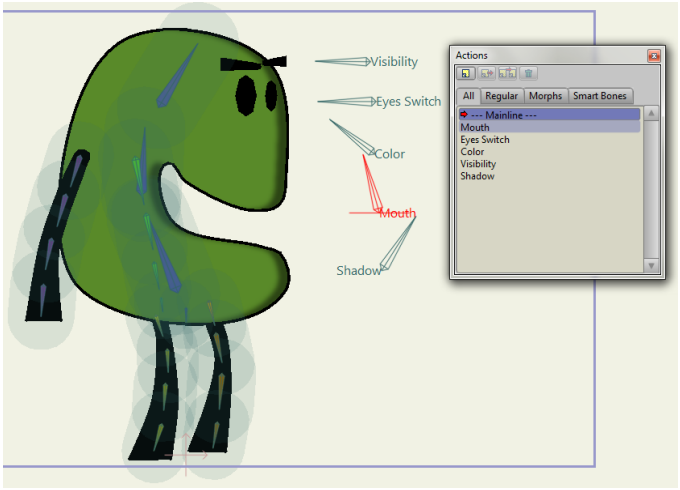


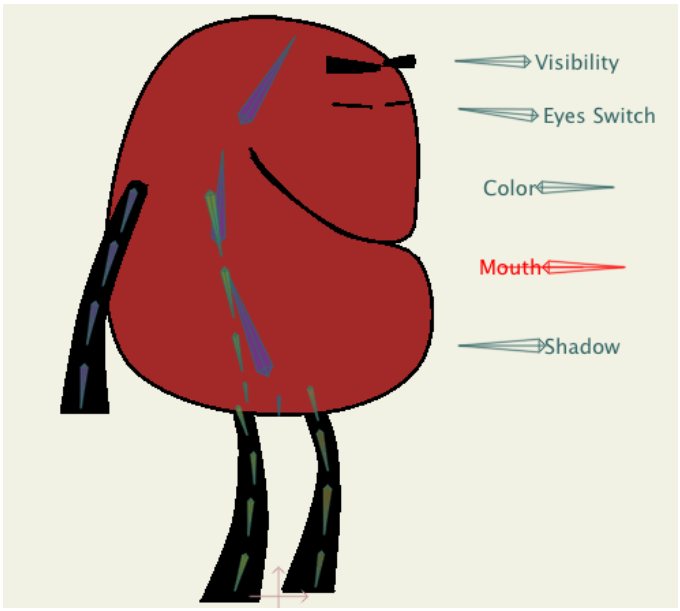


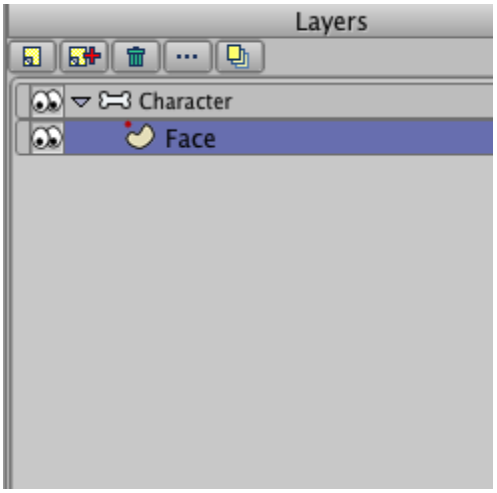

Action Name
Action name
B2
Shortcut key
Cancel
OK
Lock bone
Actions
All
Regular
Morphs
Smart Bones
--- Mainline ---

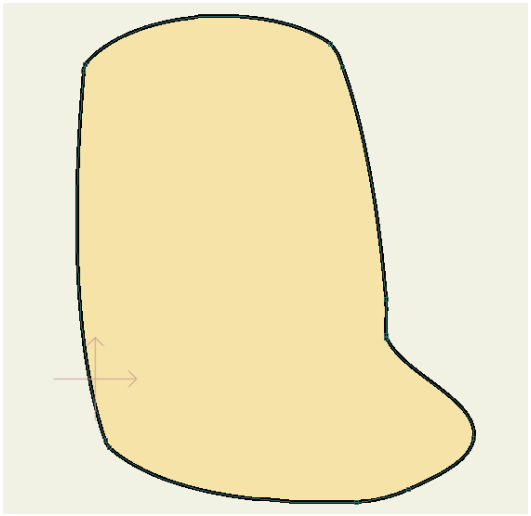

Actions
All
Regular
Morphs
Smart Bones
--- Mainline ---
B2
Display Quality
Effect
<plain>
Swatches
Basic Colors.png
Copy
Paste
Reset
Advanced
Checker selection
Layers
Bone
Arm

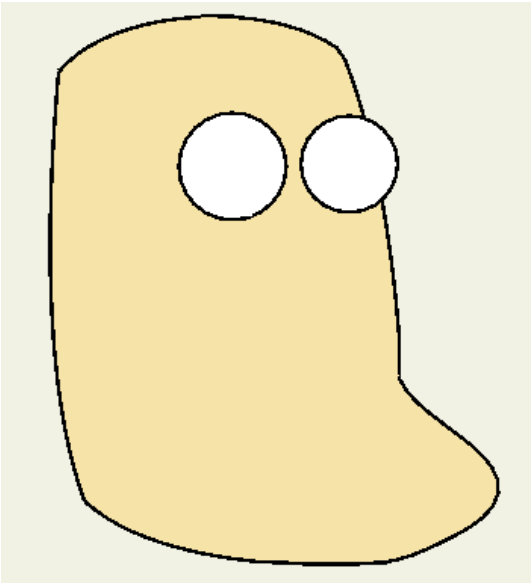

Actions
All
Regular
Morphs
Smart Bones
--- Mainline ---
B2

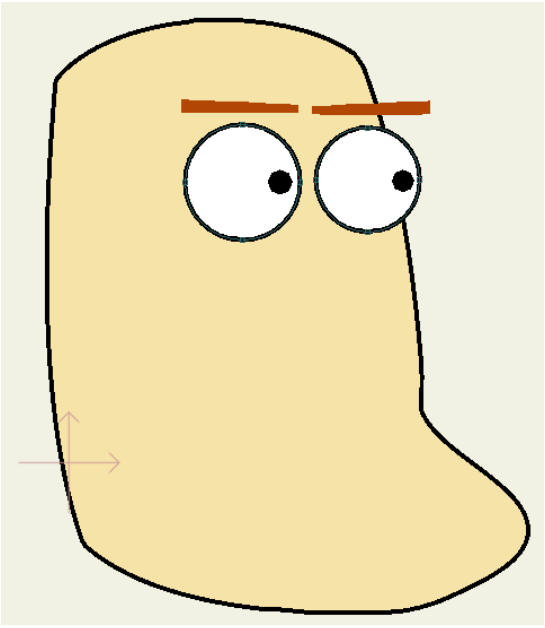

Visibility
Eyes Switch
Color
Mouth
Shadow
Actions
All
Regular
Morphs
Smart Bones
--- Mainline ---
Mouth
Eyes Switch
Color
Visibility
Shadow

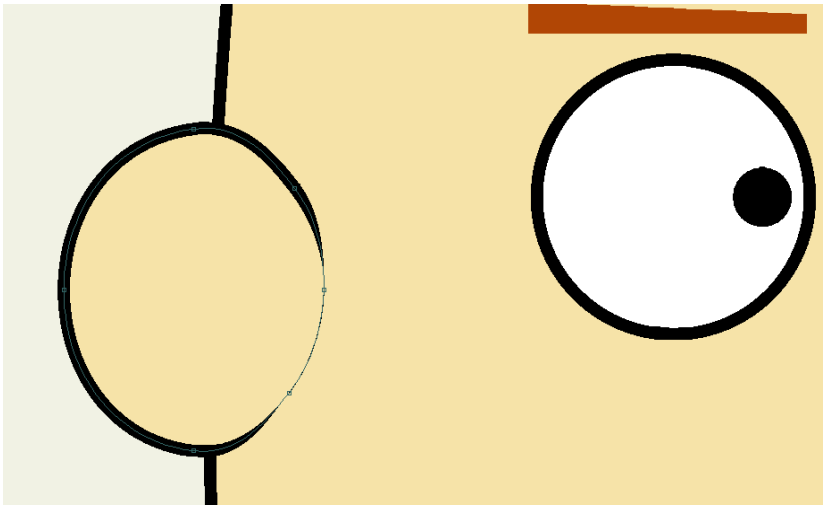

Visibility
Eyes Switch
Color
Mouth
Shadow

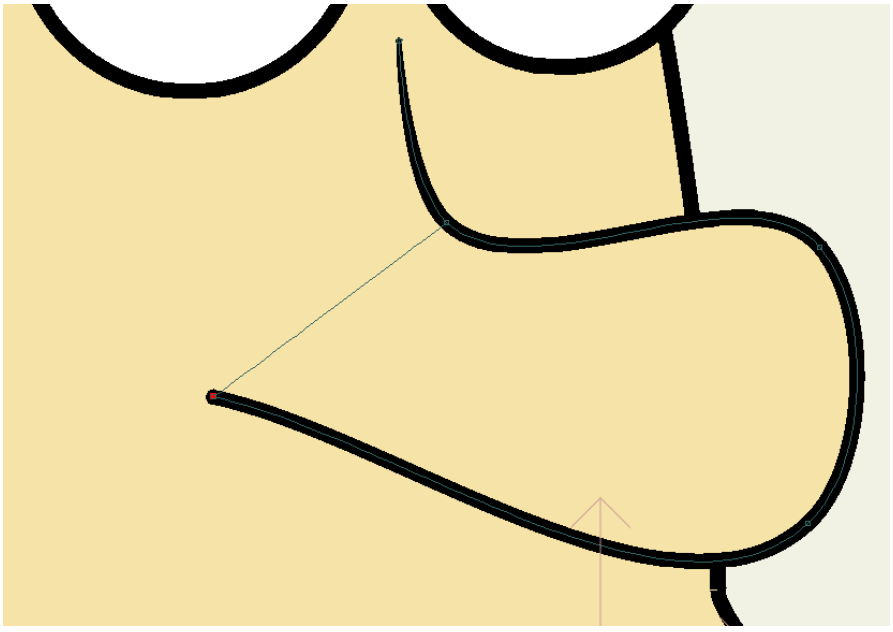

Layers
Character
Face

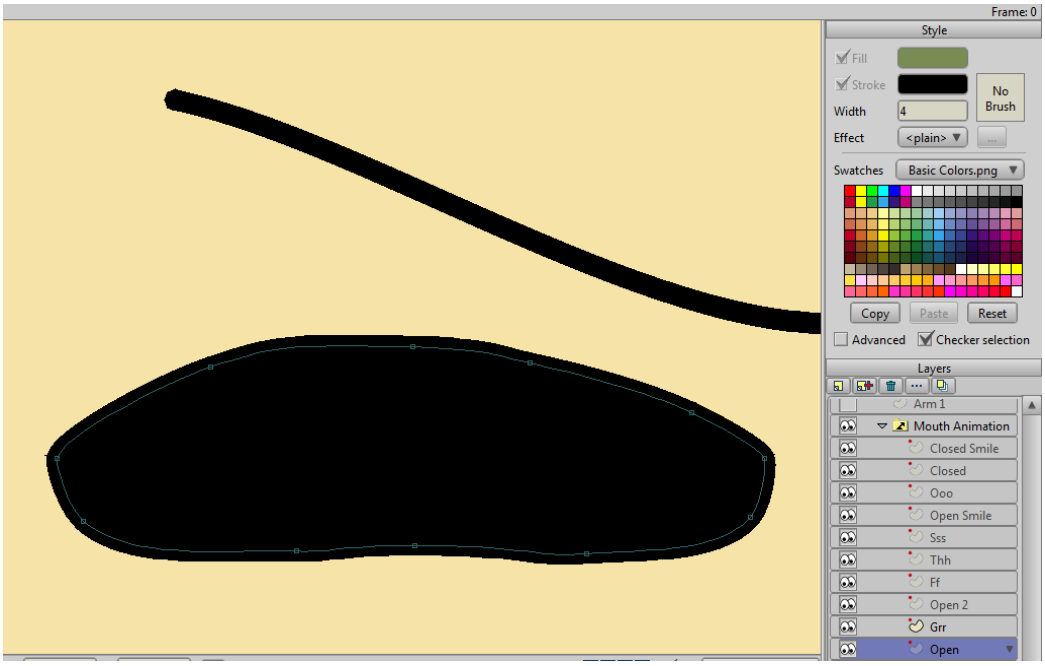








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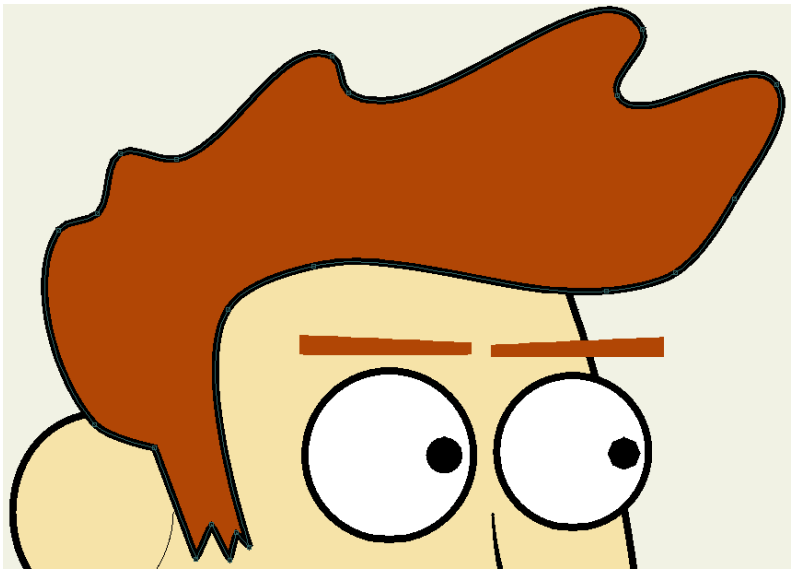
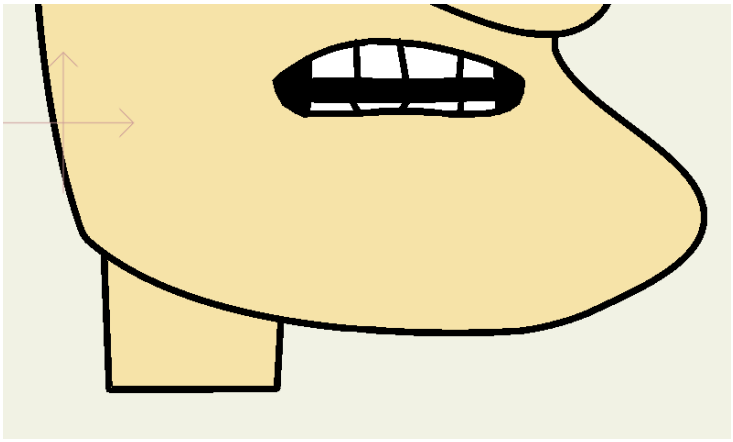
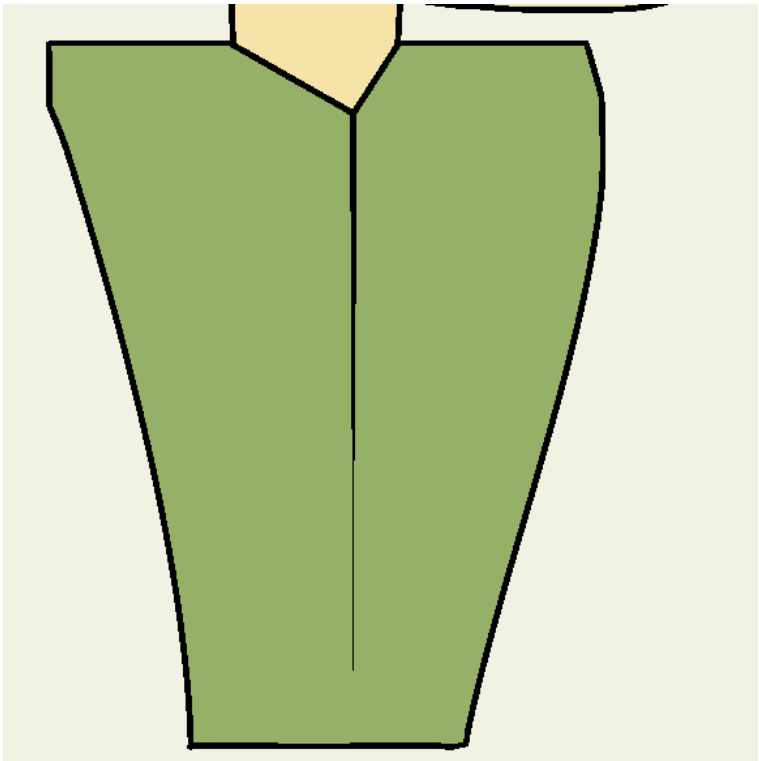
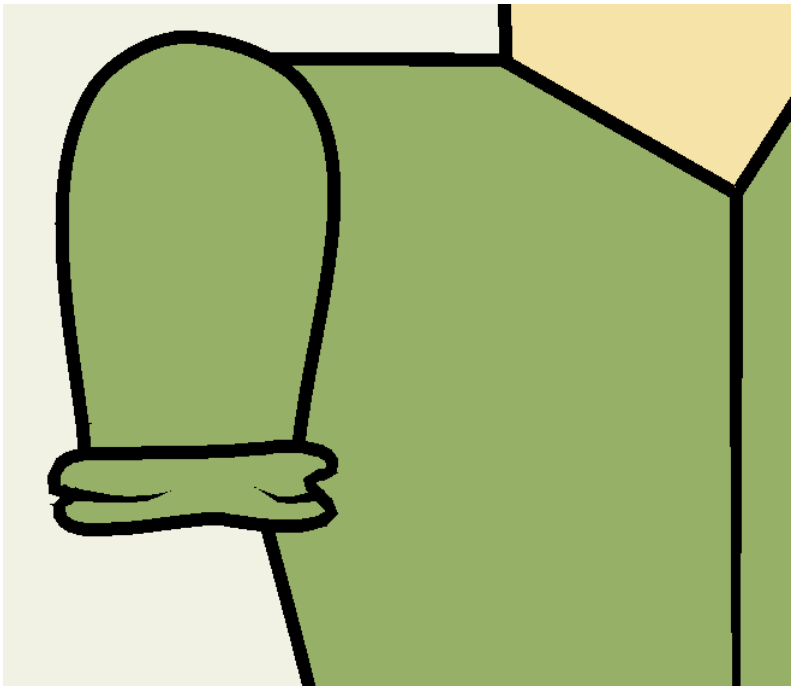
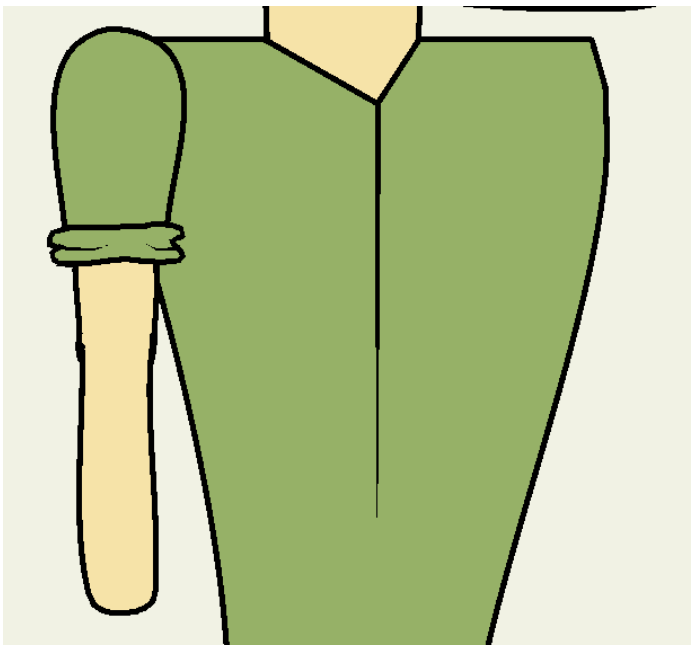
Style
Fill
Stroke
Width
4
No Brush
Effect
<plain>
Swatches
Basic Colors.png
Copy
Paste
Reset
Advanced
Checker selection
Layers
Arm 1
Mouth Animation
Closed Smile
Closed
Ooo
Open Smile
Sss
Thh
Ff
Open 2
Grr
Open

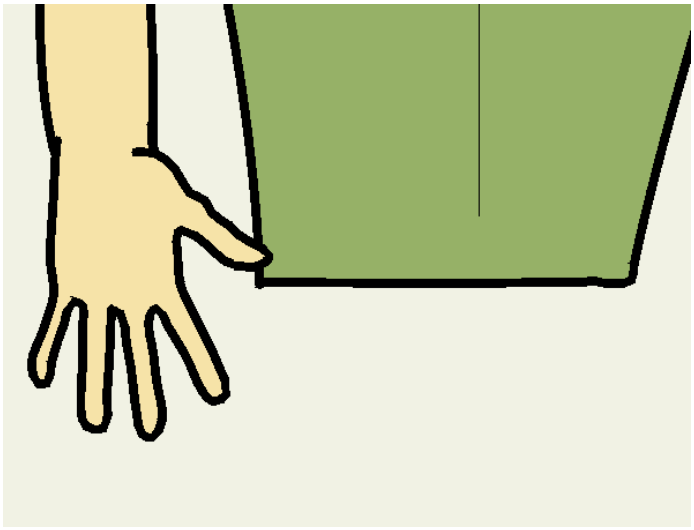


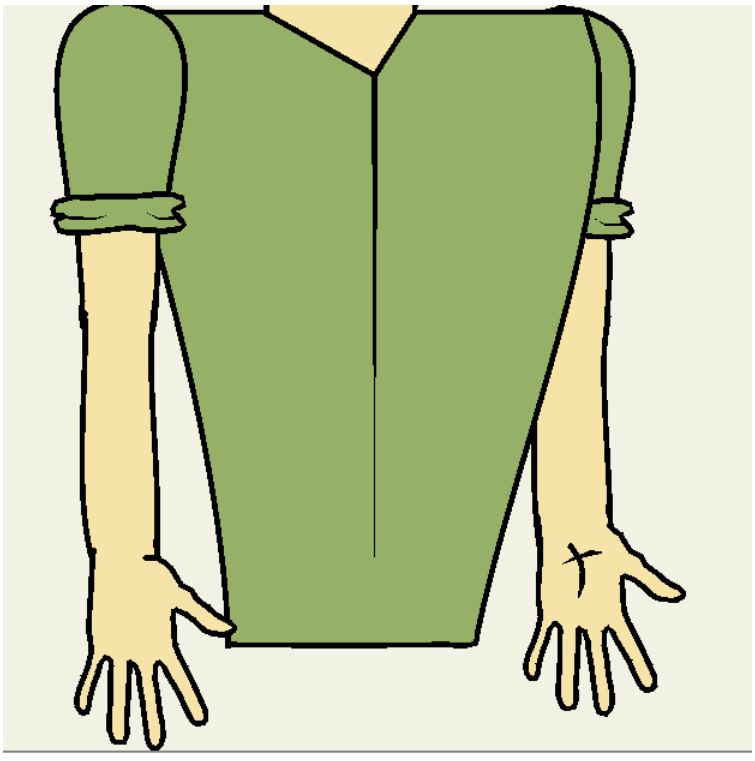


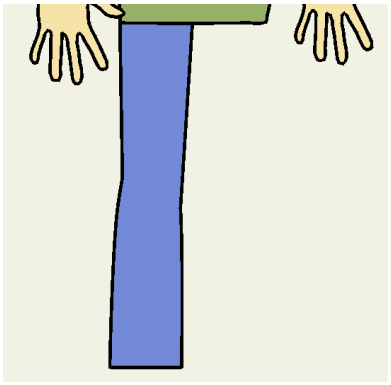


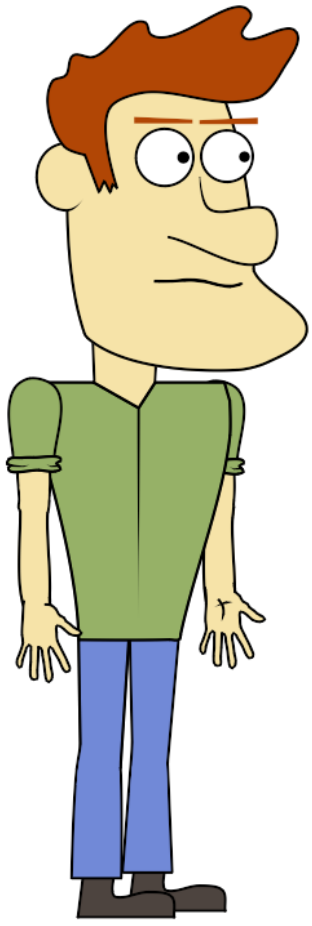


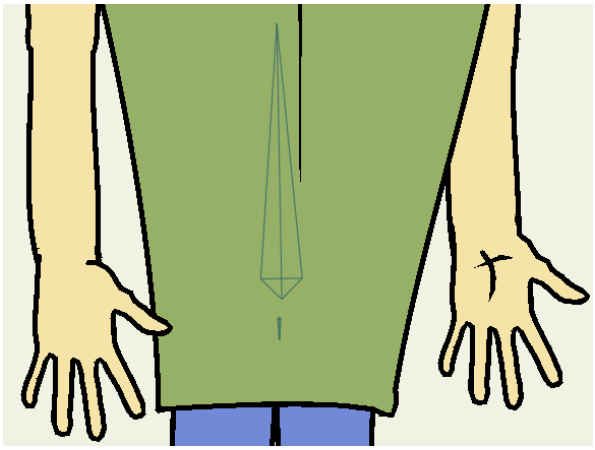


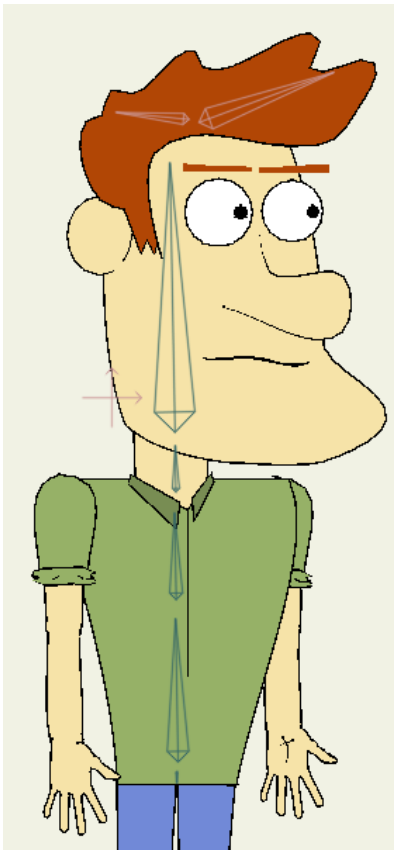


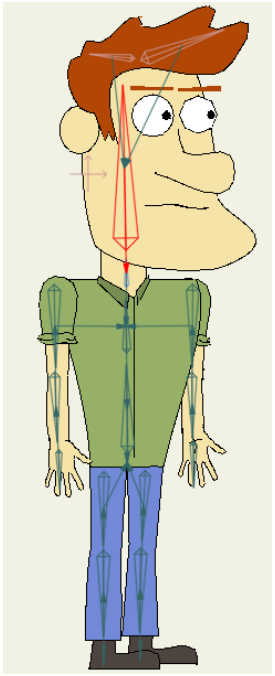


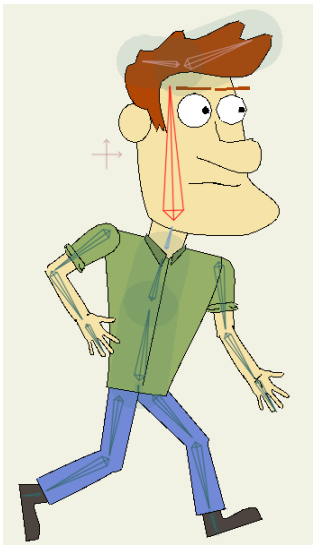


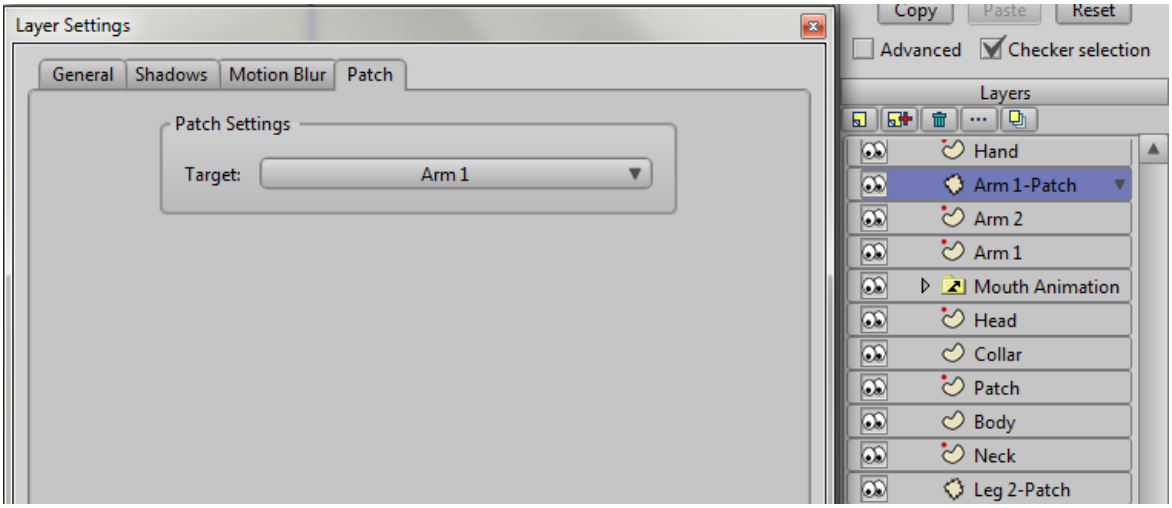








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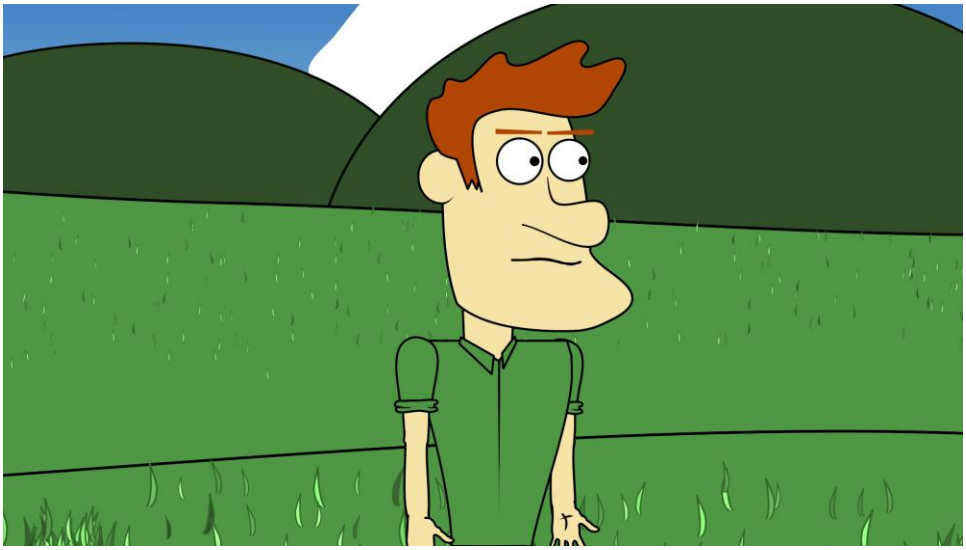
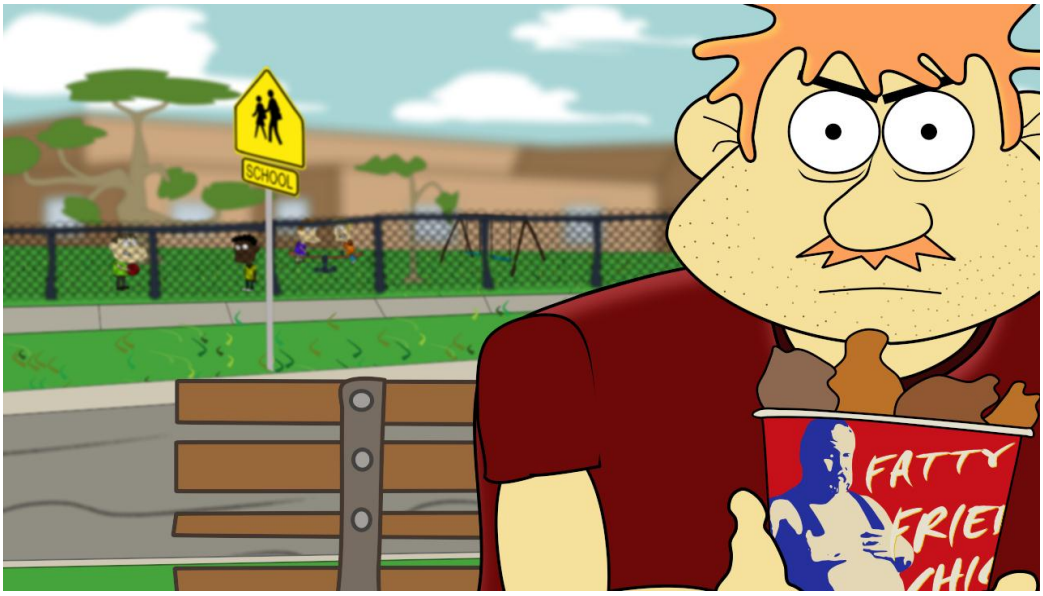
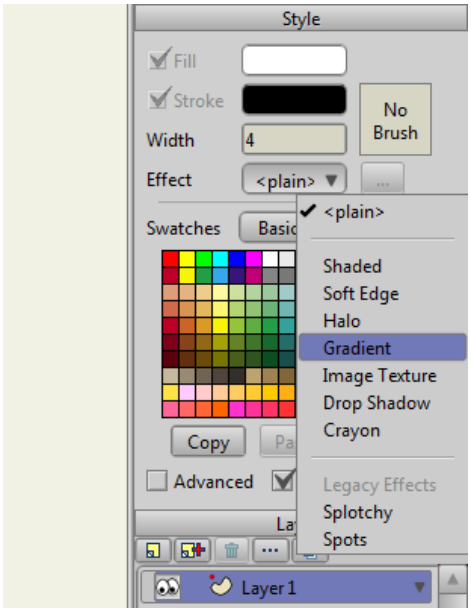
General
Shadows
Motion Blur
Patch
Patch Settings
Target:
Arm 1
Copy
Paste
Reset
Advanced
Checker selection
Layers
Hand
Arm 1-Patch
Arm 2
Arm 1
Mouth Animation
Head
Collar
Patch
Body
Neck
Leg 2-Patch

Chapter 6



SCHOOL
FATTY


SCHOOL
FATTY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Stroke
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Effect
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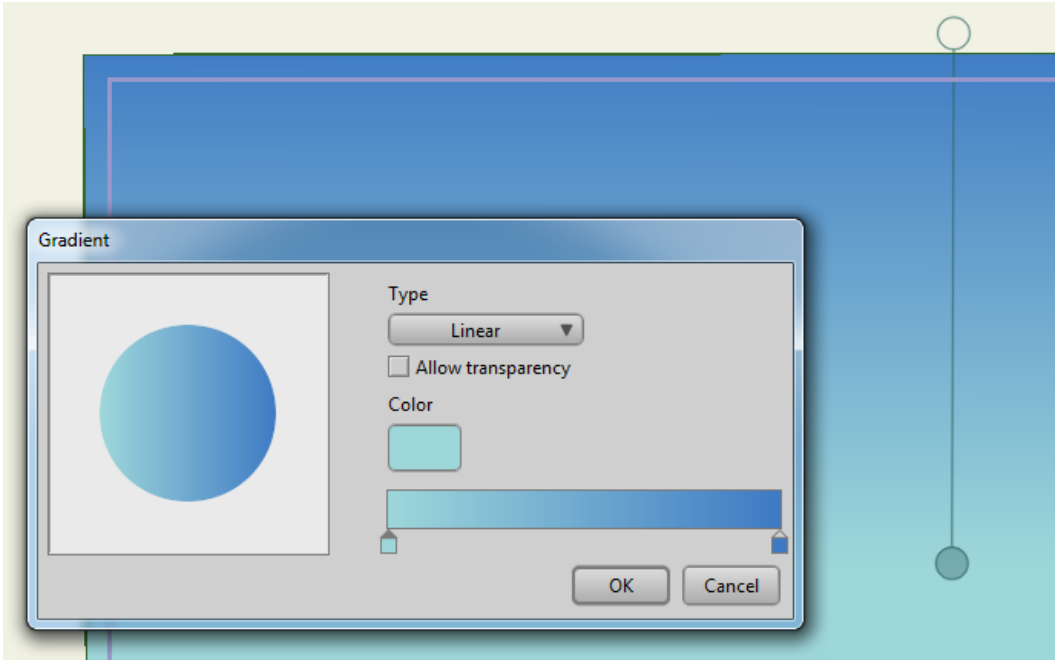
Halo
Gradient
Image Texture
Drop Shadow
Crayon
Legacy Effects
Splotchy
Spots
Layer 1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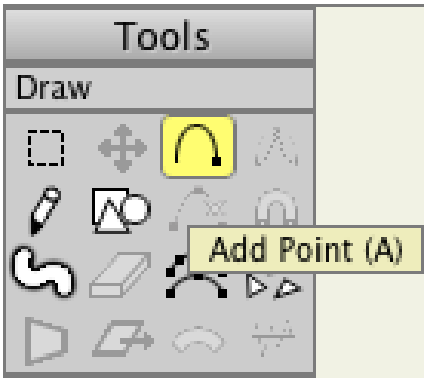
Type
Linear
Allow transparency
Color
OK
Cancel


Tools
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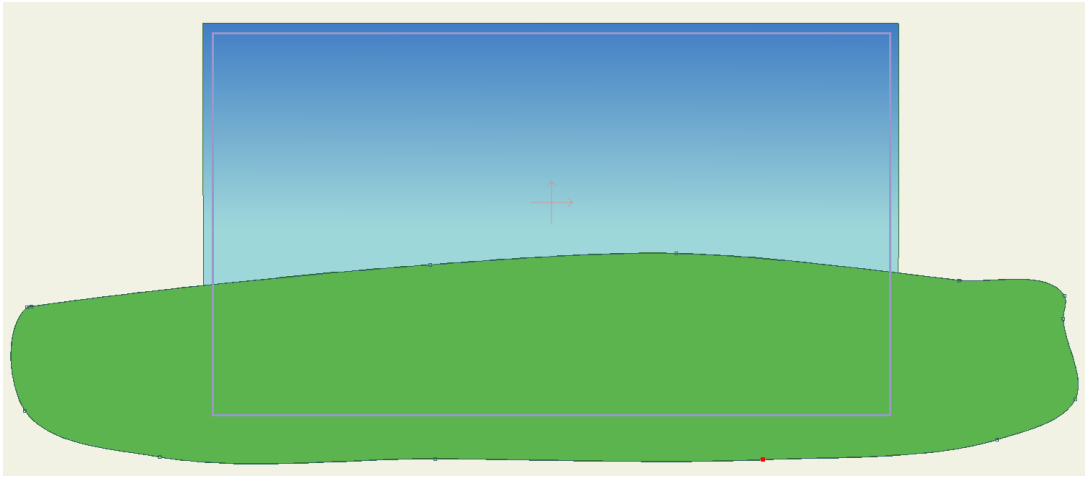
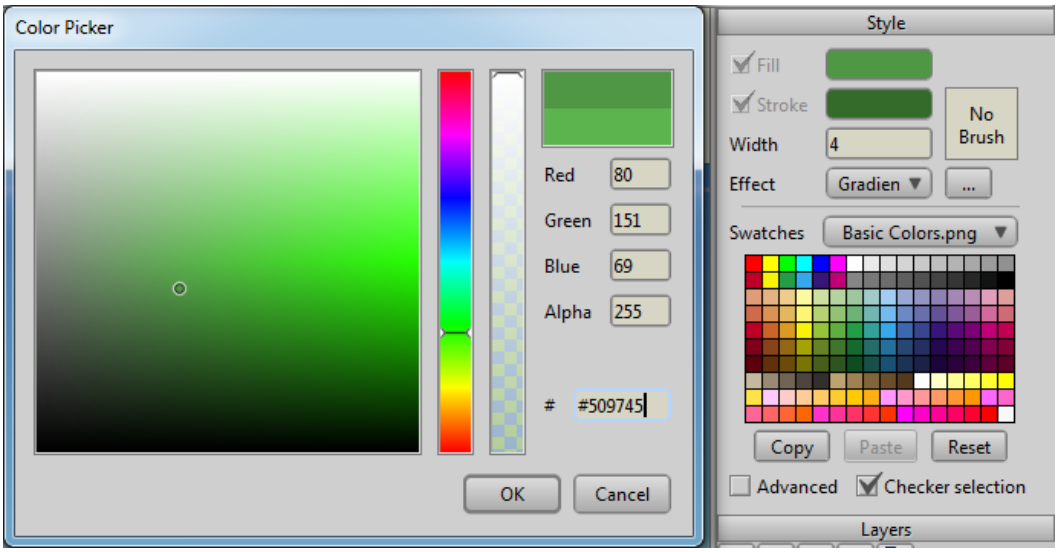
Add Point (A)

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Green
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Blue
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Alpha
255
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OK
Cancel
Style
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Stroke
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Swatches
Basic Colors.png
Copy
Paste
Reset
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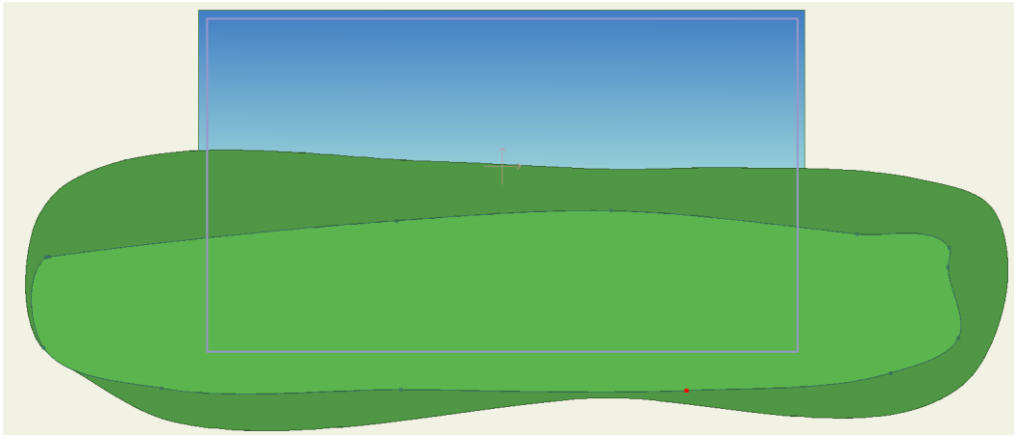
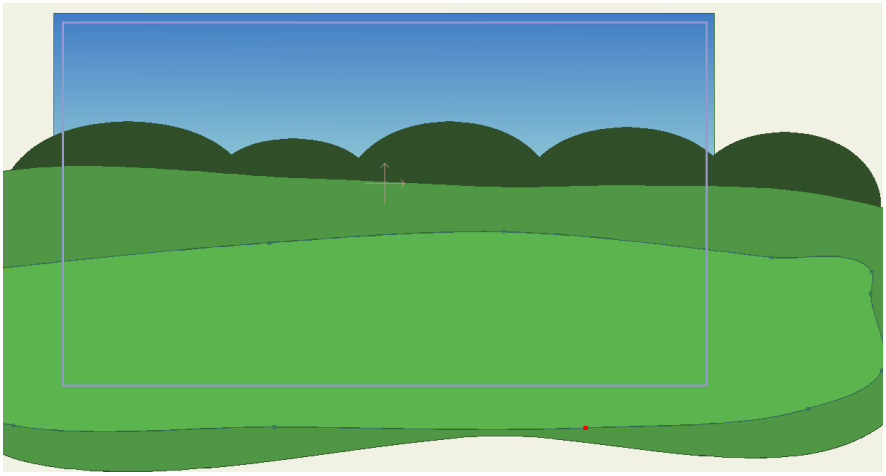
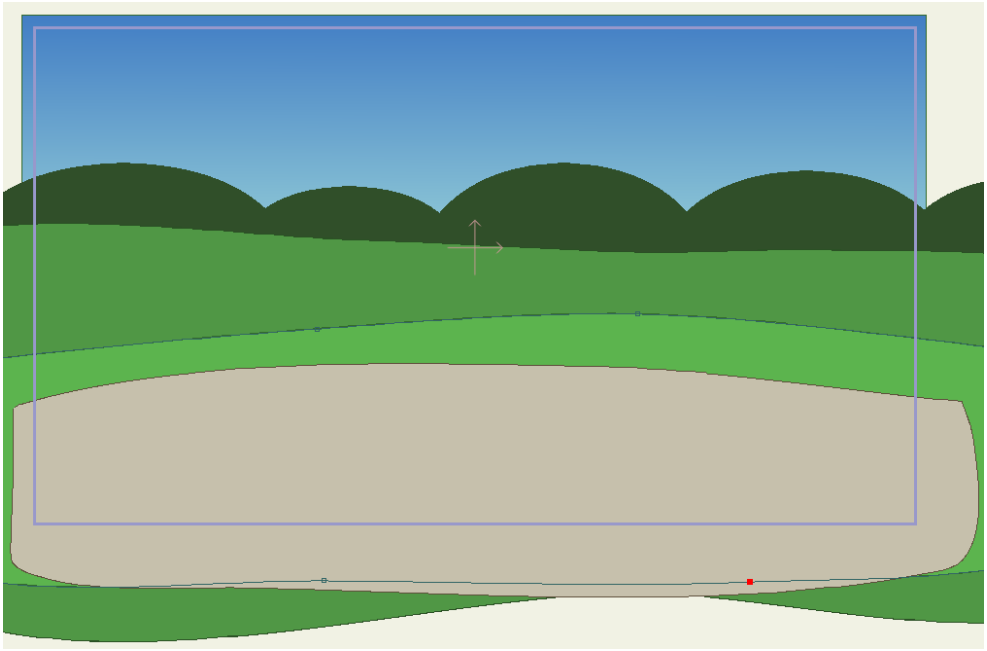
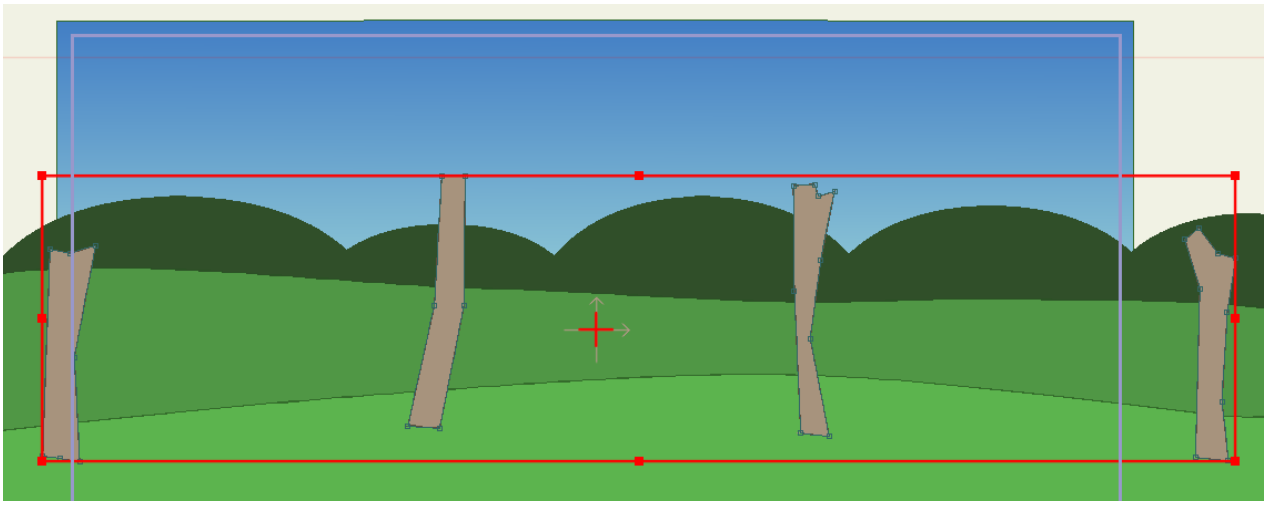
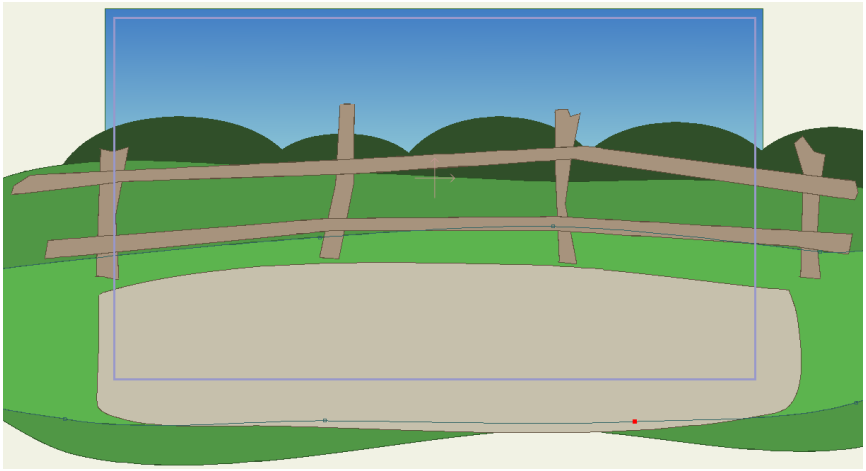
Checker selection
Layers

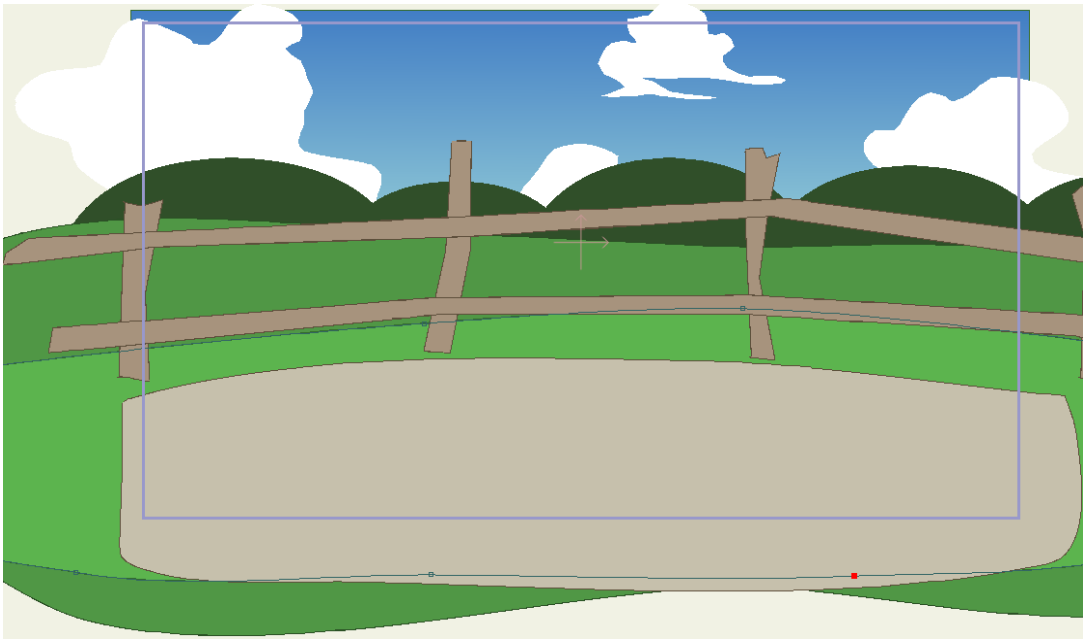


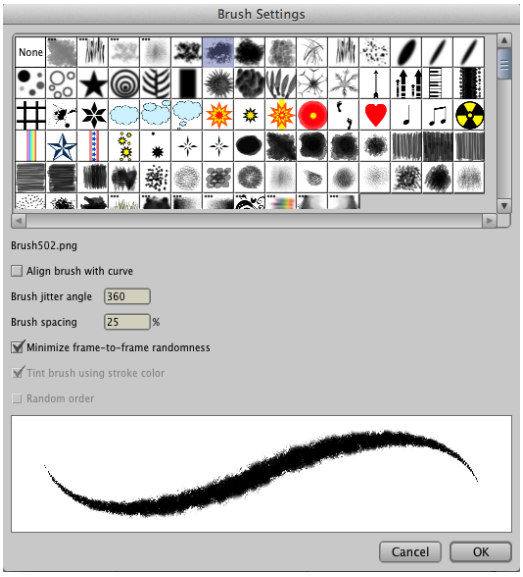


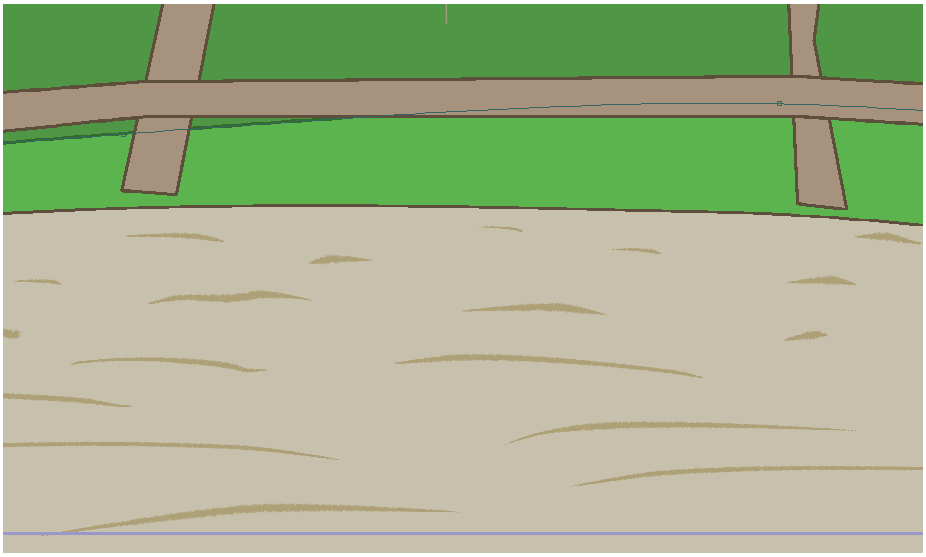




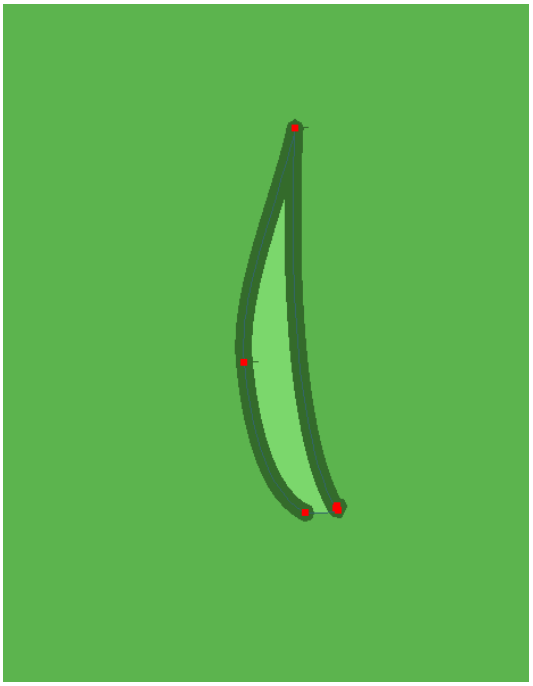


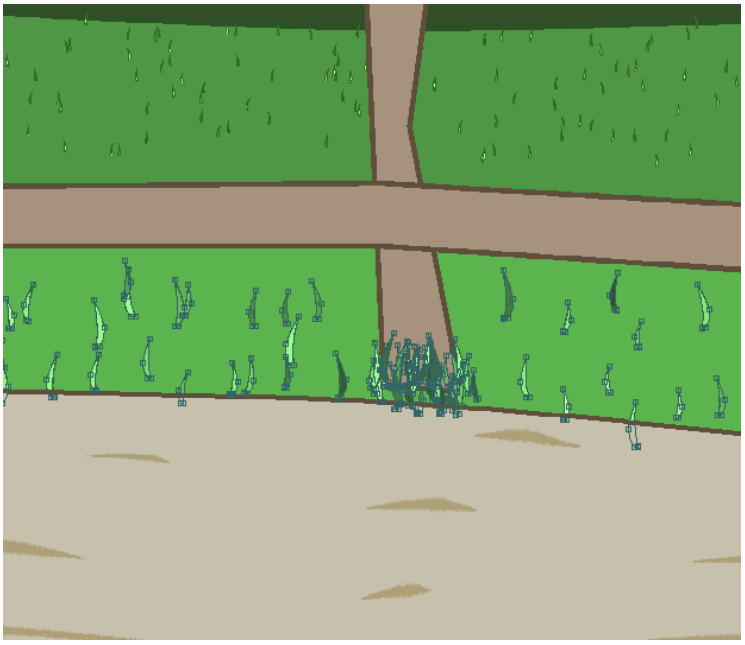


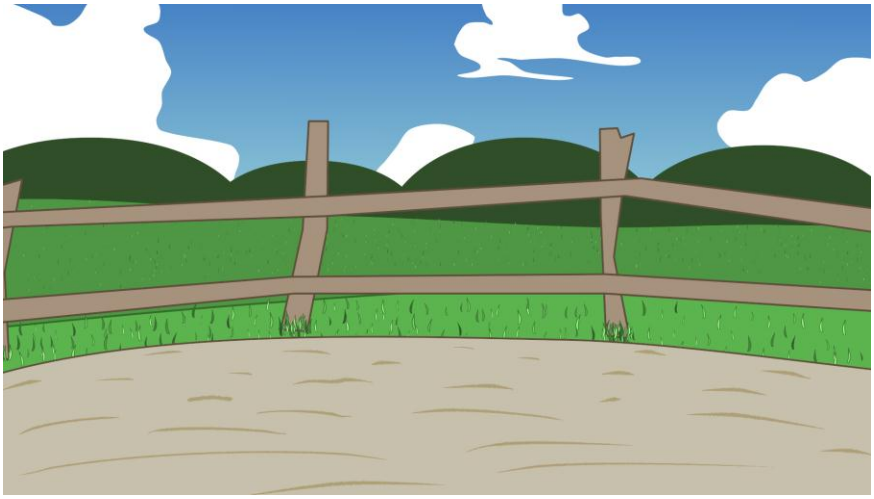

Brush Settings
None
Brush502.png
Align brush with curve
Brush jitter angle
360
Brush spacing
25
%
Minimize frame-to-frame randomness
Tint brush using stroke color
Random order
Cancel
OK



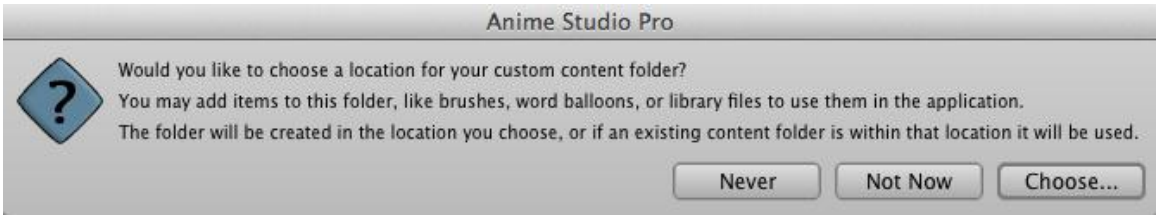
Road Details
Road
Grass Details 1
Fence
Land Piece 1
Grass Details 2
Land Piece 2
Hills
Puffs
Sky

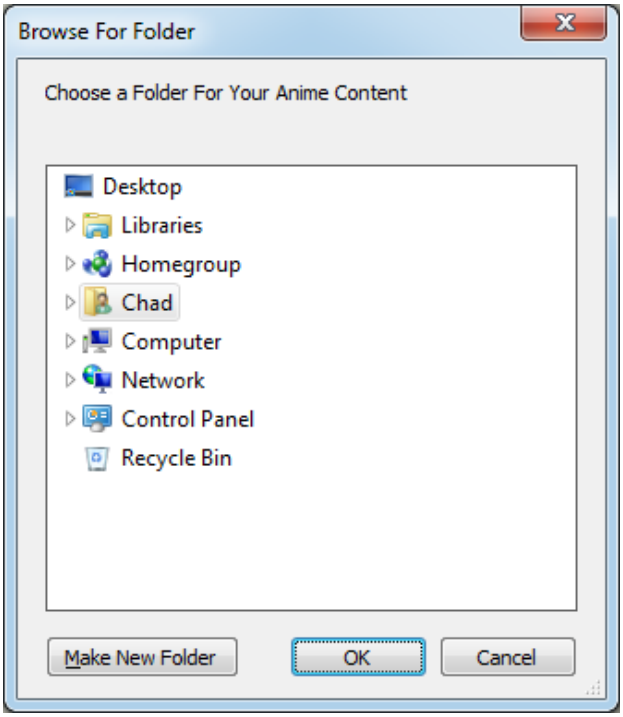


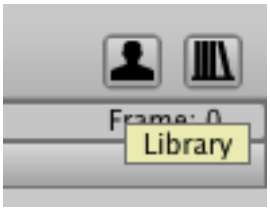


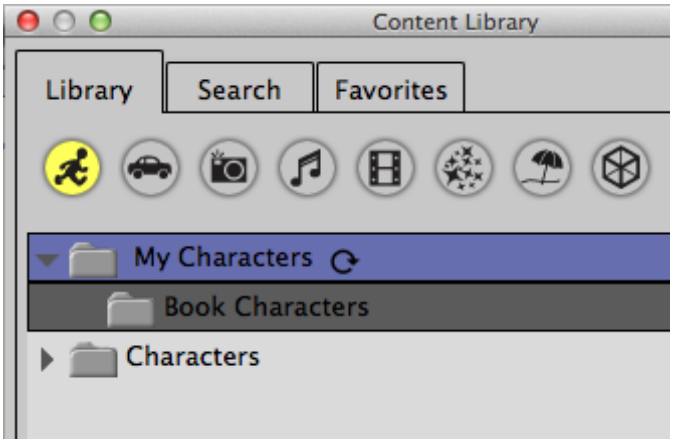


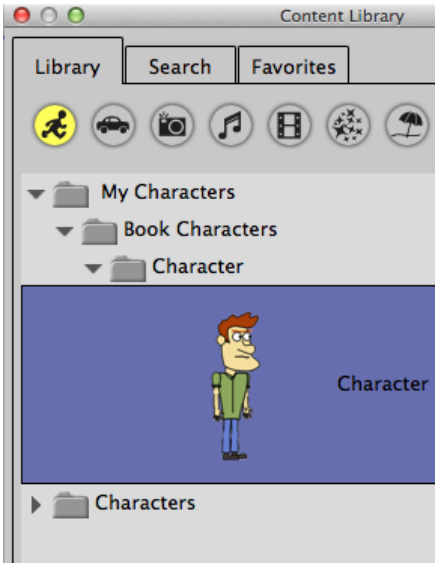
Chapter 7

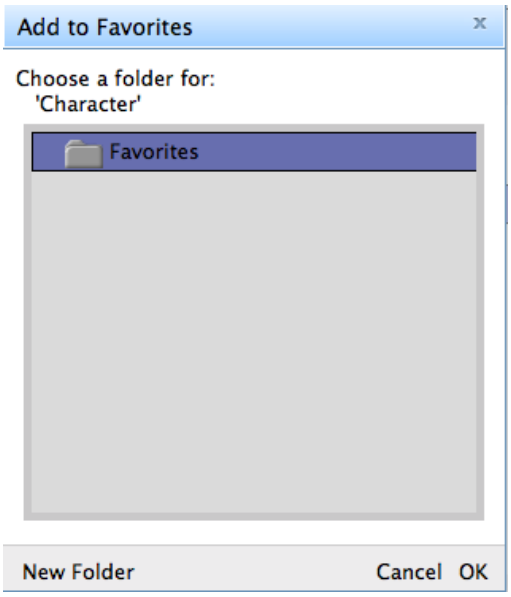

Anime Studio Pro
Would you like to choose a location for your custom content folder?
You may add items to this folder, like brushes, word balloons, or library files to use them in the application.
The folder will be created in the location you choose, or if an existing content folder is within that location it will be used.
Never
Not Now
Choose...

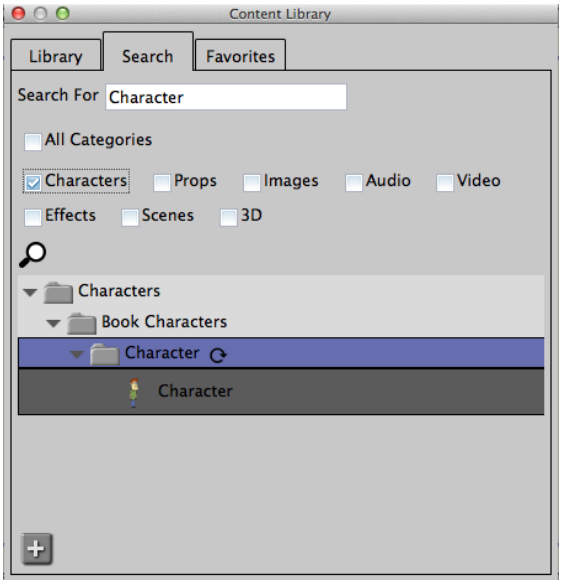

Browse For Folder
Choose a Folder For Your Anime Content
Desktop
Libraries
Homegroup
Chad
Computer
Network
Control Panel
Recycle Bin
Make New Folder
OK
Cancel

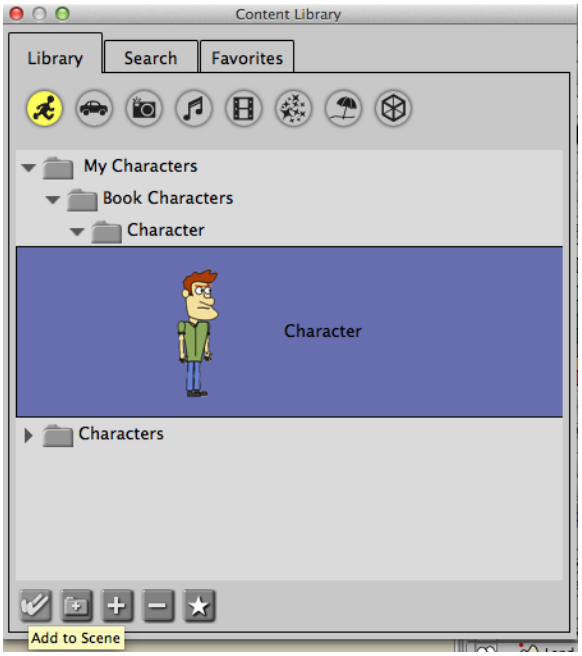

Library

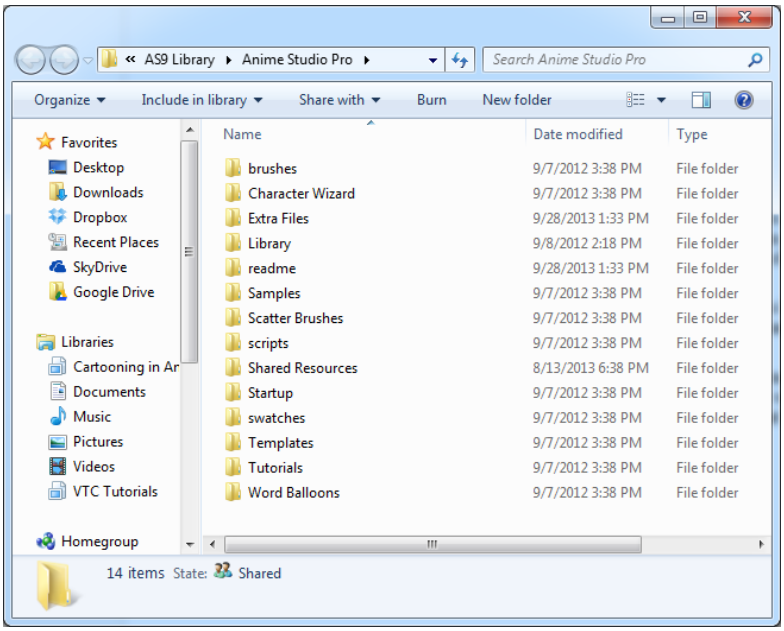

Content Library
Library
Search
Favorites
My Characters
Book Characters
Characters


Content Library
Library
Search
Favorites
My Characters
Book Characters
Character
Character
Characters


Add to Favorites
Choose a folder for:
'Character'
Favorites
New Folder
Cancel
OK


Content Library
Library
Search
Favorites
Search For
Character
All Categories
Characters
Props
Images
Audio
Video
Effects
Scenes
3D
Characters
Book Characters
Character
Character


Content Library
Library
Search
Favorites
My Characters
Book Characters
Character
Character
Characters
Add to Scene


AS9 Library ▸ Anime Studio Pro ▸
Search Anime Studio Pro
Organize
Include in library
Share with
Burn
New folder
Favorites
Desktop
Downloads
Dropbox
Recent Places
SkyDrive
Google Drive
Libraries
Cartooning in Ar
Documents
Music
Pictures
Videos
VTC Tutorials
Homegroup
Name
Date modified
Type
brushes 9/7/2012 3:38 PM File folder
Character Wizard 9/7/2012 3:38 PM File folder
Extra Files 9/28/2013 1:33 PM File folder
Library 9/8/2012 2:18 PM File folder
readme 9/28/2013 1:33 PM File folder
Samples 9/7/2012 3:38 PM File folder
Scatter Brushes 9/7/2012 3:38 PM File folder
scripts 9/7/2012 3:38 PM File folder
Shared Resources 8/13/2013 6:38 PM File folder
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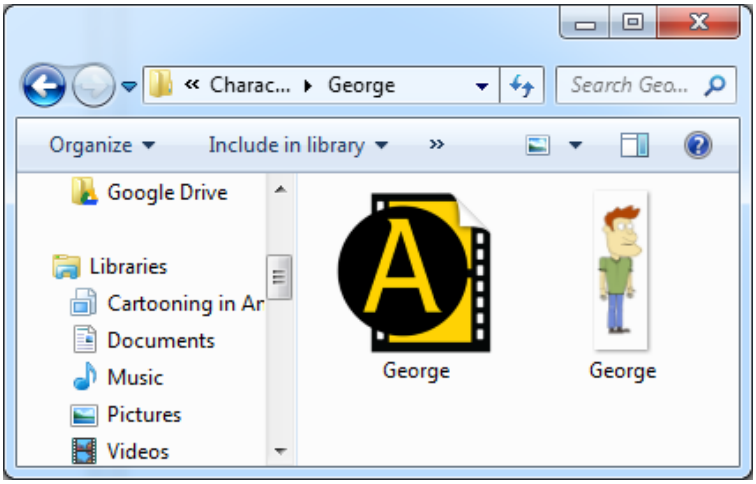
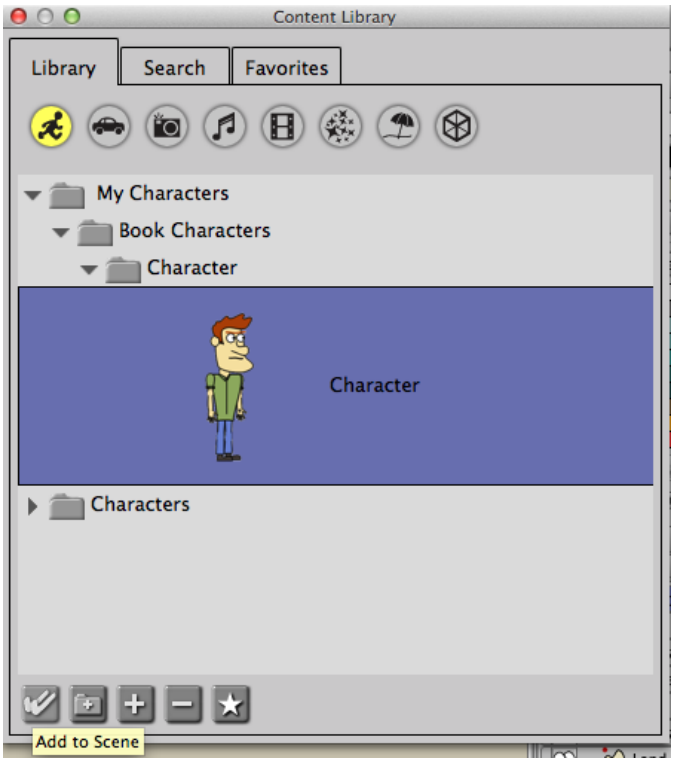
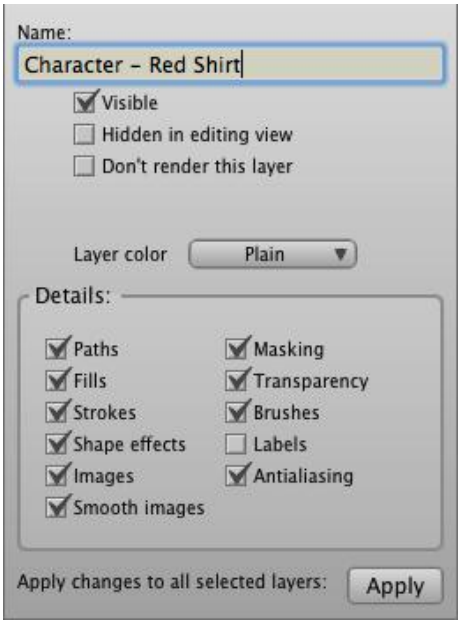
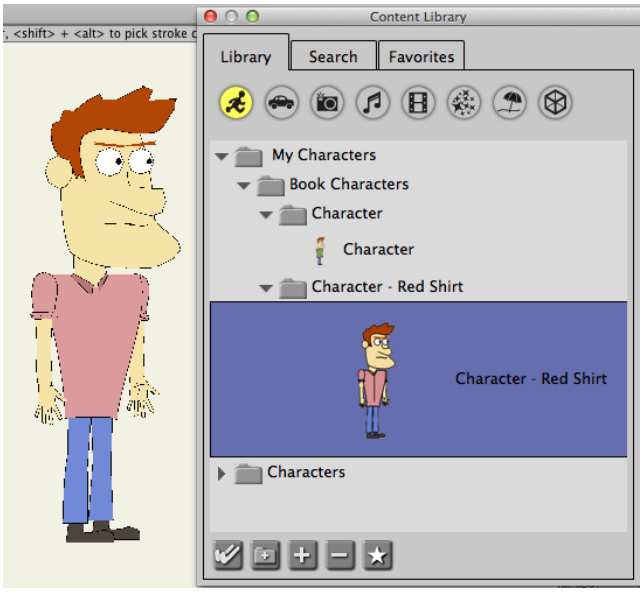
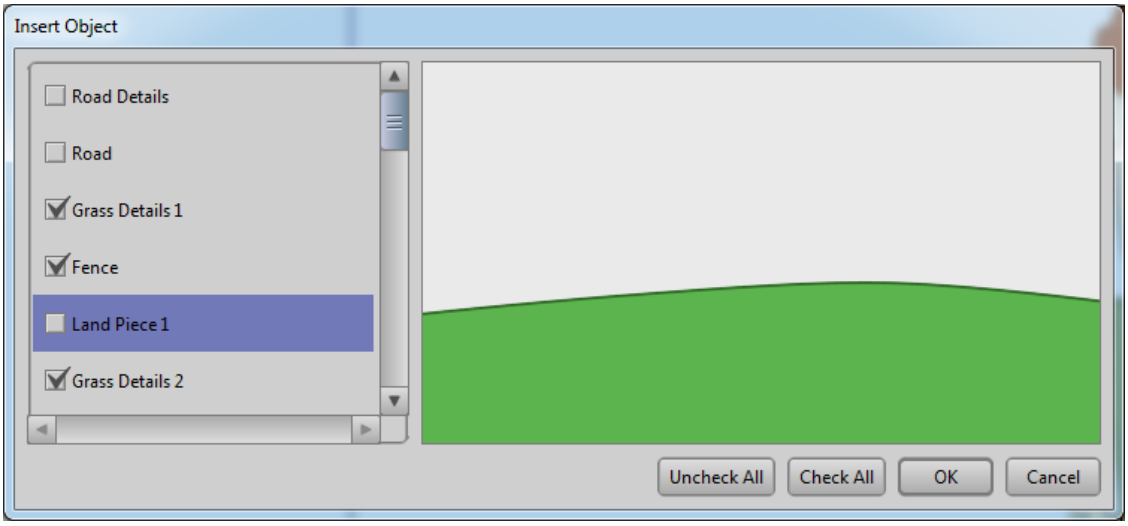

« Charac... ▸ George
Search Geo...
Organize
Include in library
»
Google Drive
Libraries
Cartooning in Ar
Documents
Music
Pictures
Videos
George
George


Content Library
Library
Search
Favorites
My Characters
Book Characters
Character
Character
Characters
Add to Scene


Name:
Character - Red Shirt
Visible
Hidden in editing view
Don't render this layer
Layer color
Plain
Details:
Paths
Fills
Strokes
Shape effects
Images
Smooth images
Masking
Transparency
Brushes
Labels
Antialiasing
Apply changes to all selected layers:
Apply


Content Library
Library
Search
Favorites
My Characters
Book Characters
Character
Character
Character - Red Shirt
Character - Red Shirt
Characters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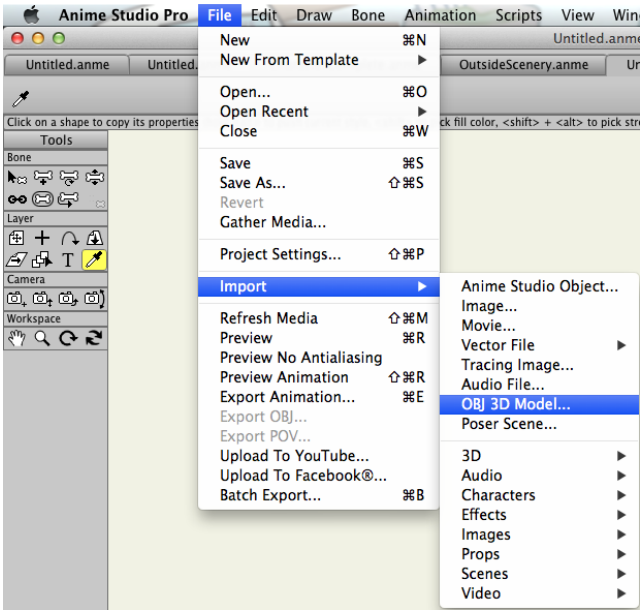
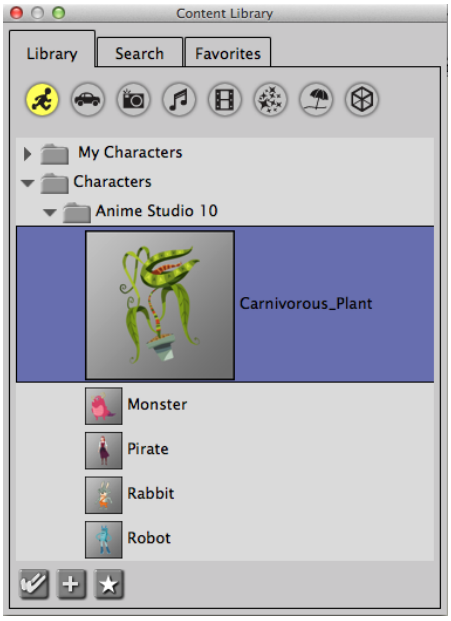
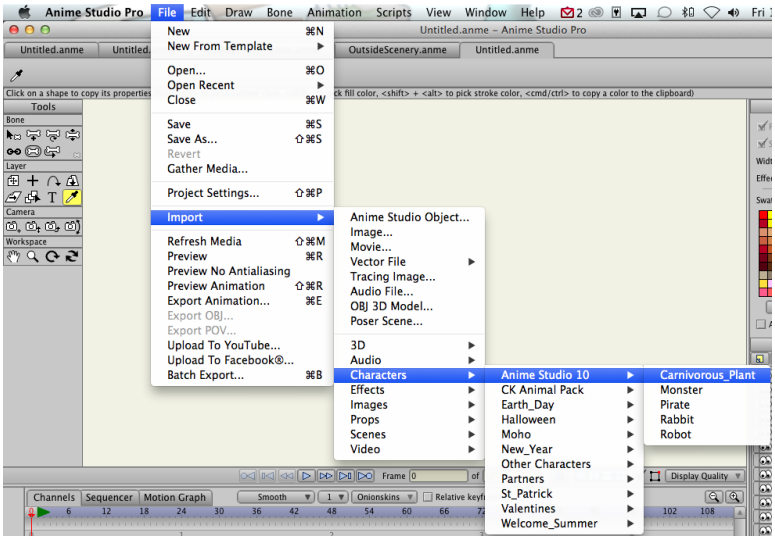
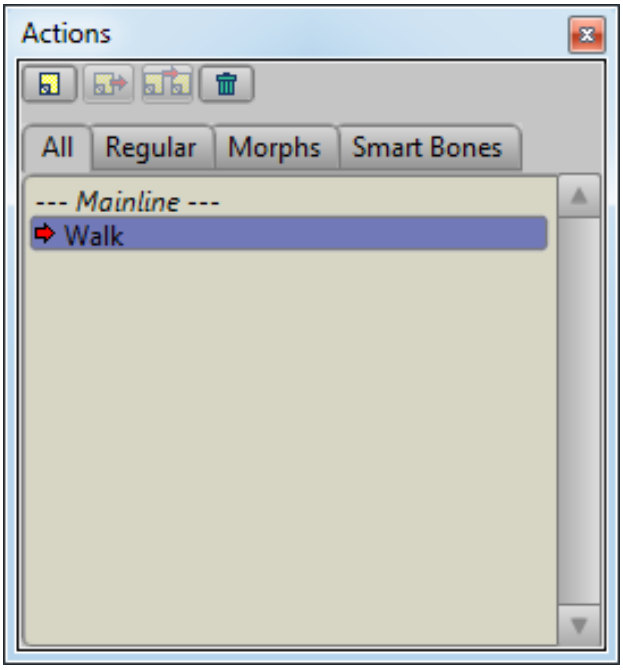
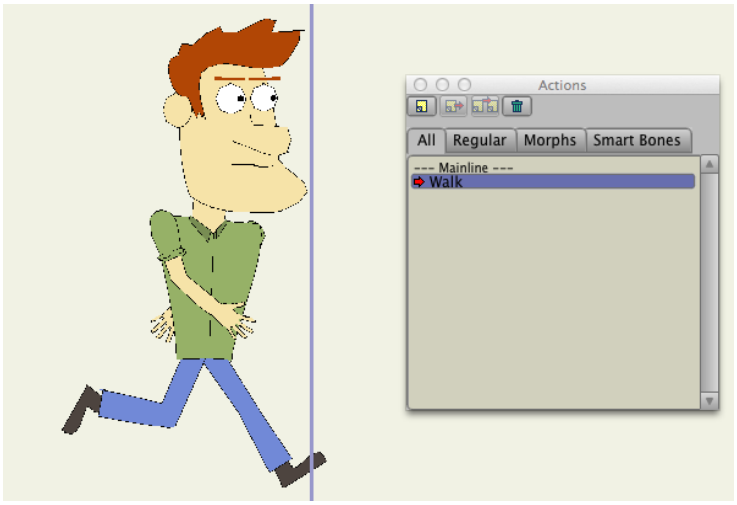
Road Details
Road
Grass Details 1
Fence
Land Piece 1
Grass Details 2
Uncheck All
Check All
OK
Cancel

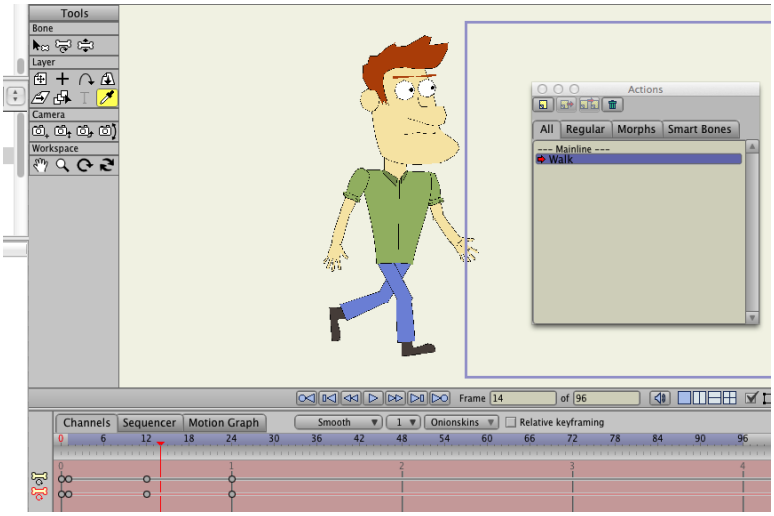

Anime Studio Pro
File
Edit
Draw
Bone
Animation
Scripts
View
New ⌘N
New From Template
Open... ⌘O
Open Recent
Close ⌘W
Save ⌘S
Save As... ⇧⌘S
Revert
Gather Media...
Project Settings... ⇧⌘P
Import
Refresh Media ⇧⌘M
Preview ⌘R
Preview No Antialiasing
Preview Animation ⇧⌘R
Export Animation... ⌘E
Export OBJ...
Export POV...
Upload To YouTube...
Upload To Facebook®...
Batch Export... ⌘B
Anime Studio Object...
Image...
Movie...
Vector File
Tracing Image...
Audio File...
OBJ 3D Model...
Poser Scene...
3D
Audio
Characters
Effects
Images
Props
Scenes
Video
Tools
Bone
Layer
Camera
Workspace

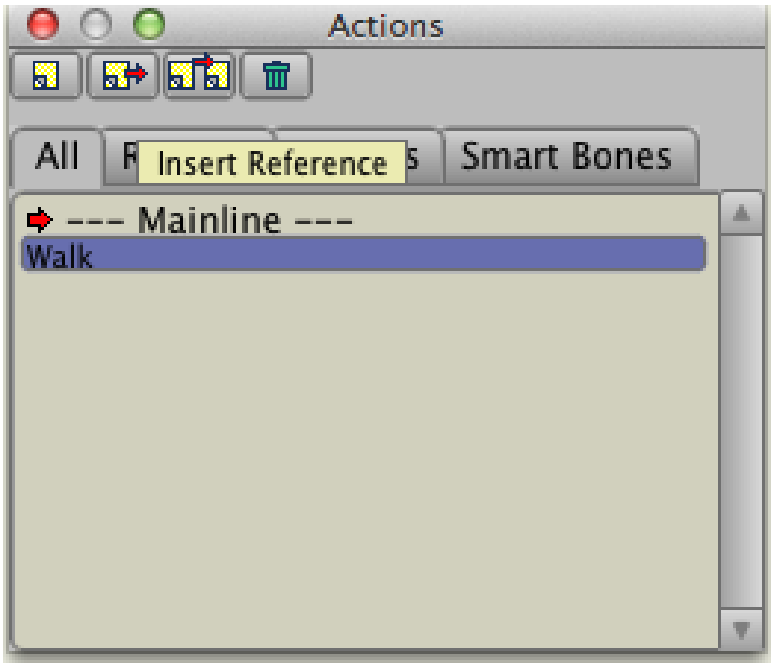

Content Library
Library
Search
Favorites
My Characters
Characters
Anime Studio 10
Carnivorous_Plant
Monster
Pirate
Rabbit
Robot

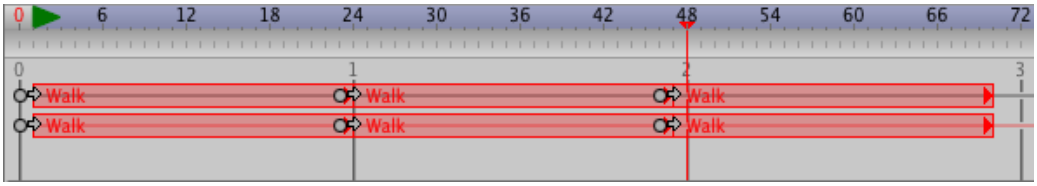

Anime Studio Pro
File
Edit
Draw
Bone
Animation
Scripts
View
Window
Help
New ⌘N
New From Template
Open... ⌘O
Open Recent
Close ⌘W
Save ⌘S
Save As... ⇧⌘S
Revert
Gather Media...
Project Settings... ⇧⌘P
Import
Refresh Media ⇧⌘M
Preview ⌘R
Preview No Antialiasing
Preview Animation ⇧⌘R
Export Animation... ⌘E
Export OBJ...
Export POV...
Upload To YouTube...
Upload To Facebook®...
Batch Export... ⌘B
Anime Studio Object...
Image...
Movie...
Vector File
Tracing Image...
Audio File...
OBJ 3D Model...
Poser Scene...
3D
Audio
Characters
Effects
Images
Props
Scenes
Video
Anime Studio 10
CK Animal Pack
Earth_Day
Halloween
Moho
New_Year
Other Characters
Partners
St_Patrick
Valentines
Welcome_Summer
Carnivorous_Plant
Monster
Pirate
Rabbit
Robot

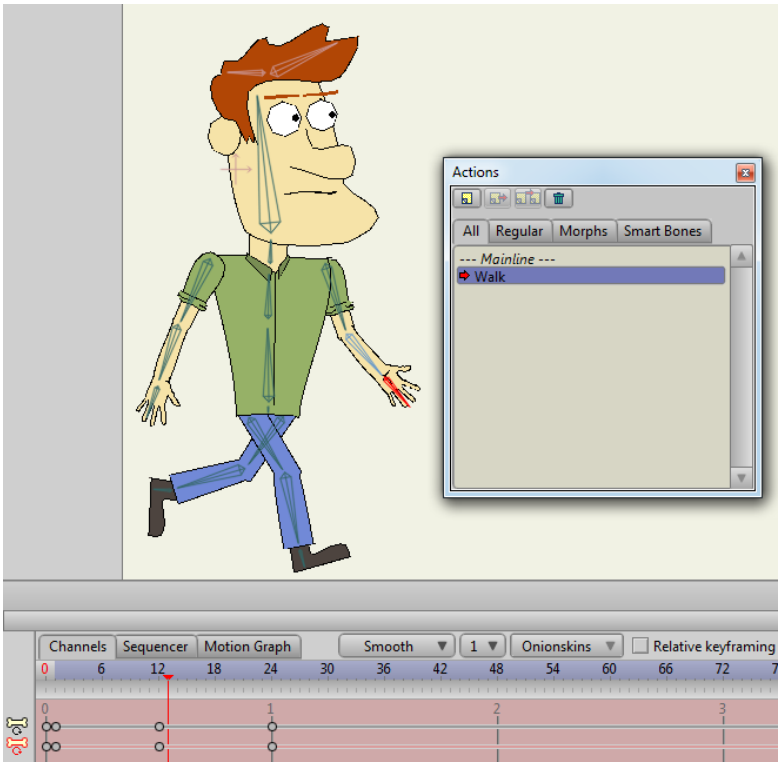

Actions
All
Regular
Morphs
Smart Bones
--- Mainline ---
Walk

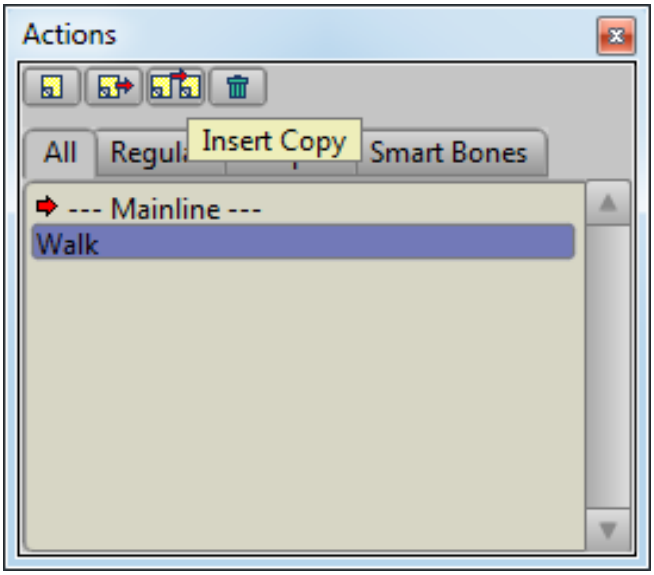

Actions
All
Regular
Morphs
Smart Bones
--- Mainline ---
Walk

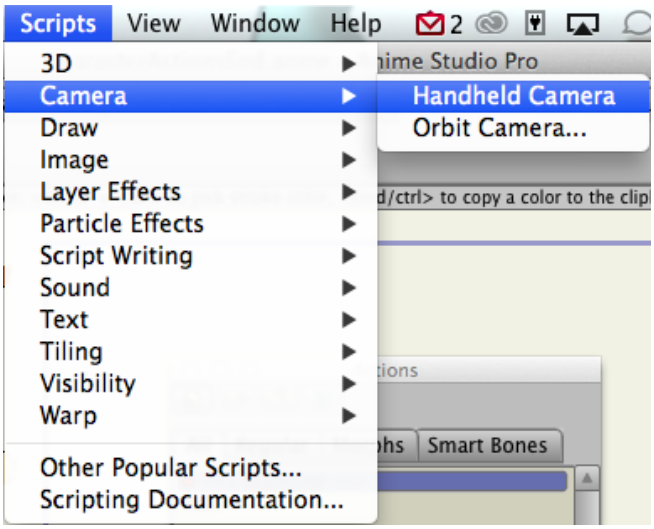

Tools
Bone
Layer
Camera
Workspace
Actions
All
Regular
Morphs
Smart Bones
--- Mainline ---
Walk
Frame 14 of 96
Channels
Sequencer
Motion Graph
Smooth
Onionskins
Relative keyframing


Actions
All
Insert Reference
Smart Bones
--- Mainline ---
Walk

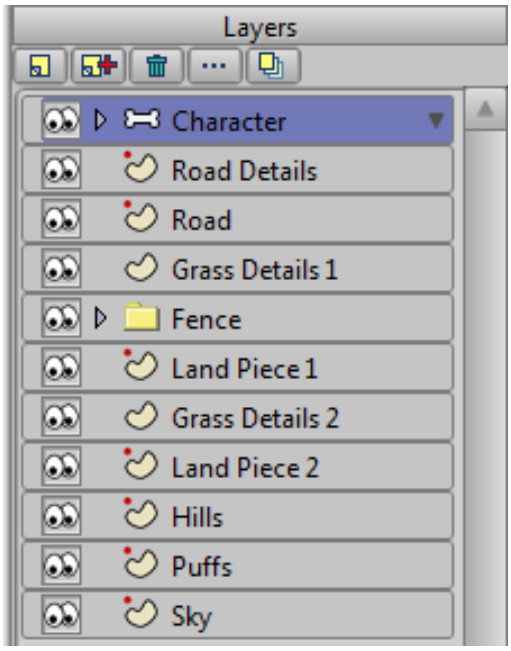

0
6
12
18
24
30
36
42
48
54
60
66
72
0
1
2
3
Walk
Walk
Walk
Walk
Walk
Walk

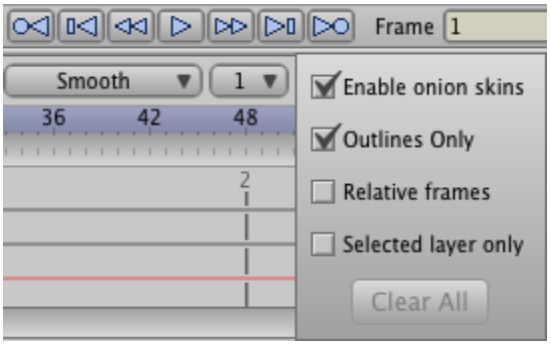

Actions
All
Regular
Morphs
Smart Bones
--- Mainline ---
Walk
Channels
Sequencer
Motion Graph
Smooth
1
Onionskins
Relative keyframing
0
6
12
18
24
30
36
42
48
54
60
66
72
0
1
2
3

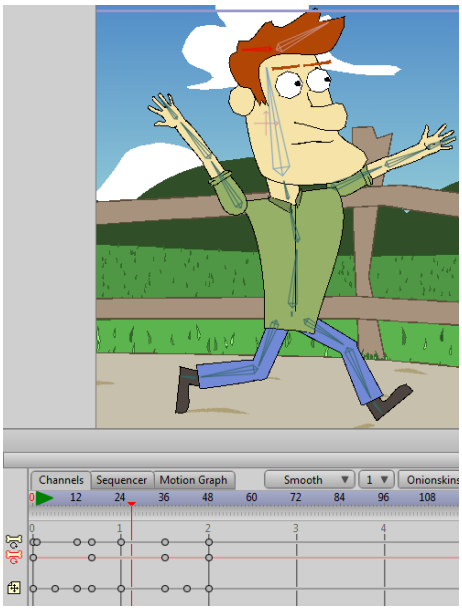

Actions
Insert Copy
All
Smart Bones
--- Mainline ---
Walk

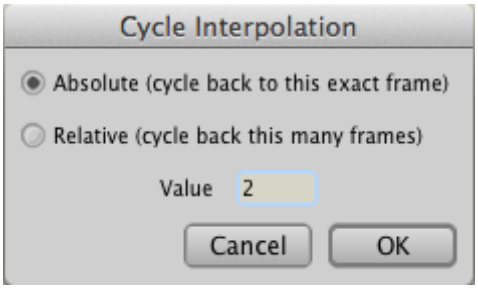

Scripts
View
Window
Help
3D
Camera
Draw
Image
Layer Effects
Particle Effects
Script Writing
Sound
Text
Tiling
Visibility
Warp
Other Popular Scripts...
Scripting Documentation...
Handheld Camera
Orbit Camera...
Smart Bones

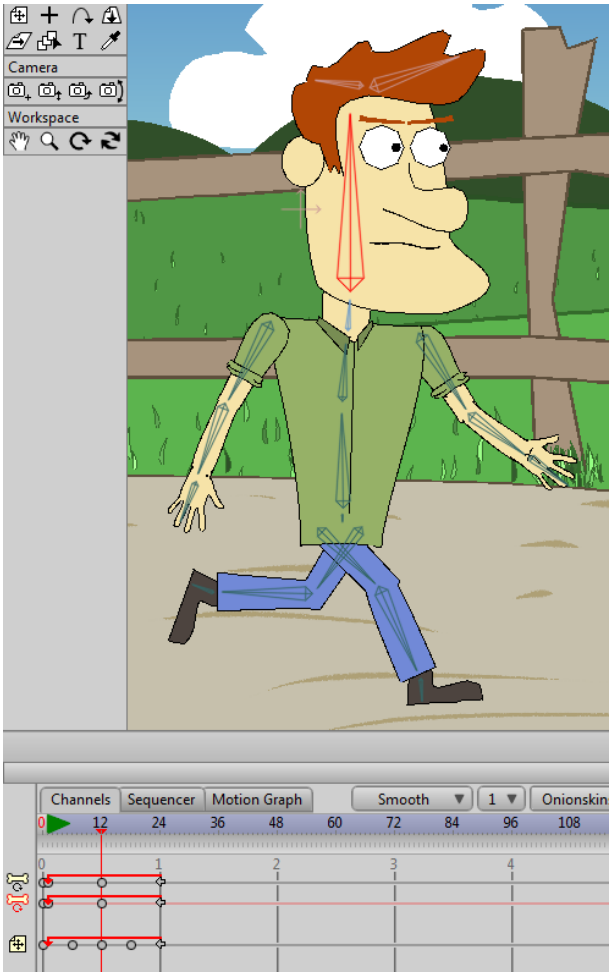
Chapter 8


Layers
Character
Road Details
Road
Grass Details 1
Fence
Land Piece 1
Grass Details 2
Land Piece 2
Hills
Puffs
Sky

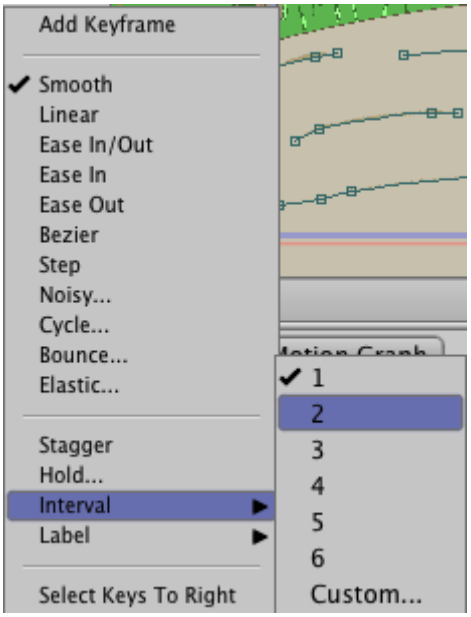

Frame
1
Smooth
1
36
42
48
2
Enable onion skins
Outlines Only
Relative frames
Selected layer only
Clear All

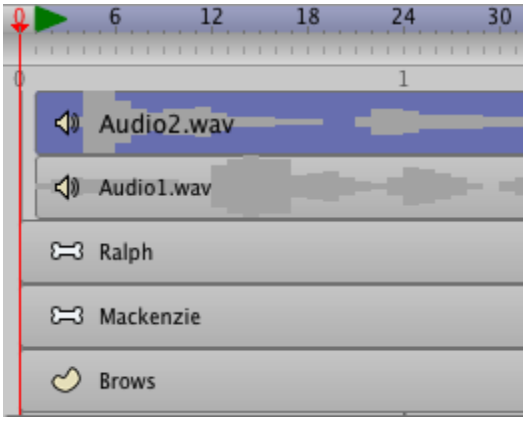

Channels
Sequencer
Motion Graph
Smooth
1
Onionskins
0
12
24
36
48
60
72
84
96
108
0
1
2
3
4

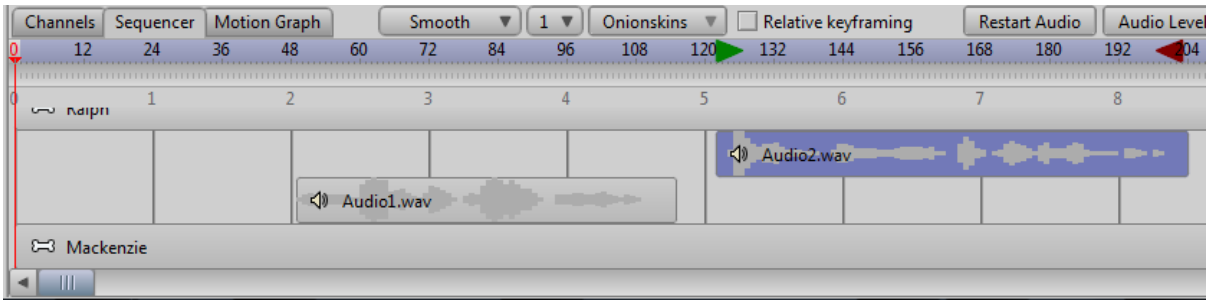

Cycle Interpolation
Absolute (cycle back to this exact frame)
Relative (cycle back this many frames)
Value
2
Cancel
OK


Camera
Workspace
Channels
Sequencer
Motion Graph
Smooth
1
Onionskin
0
12
24
36
48
60
72
84
96
108
0
1
2
3
4

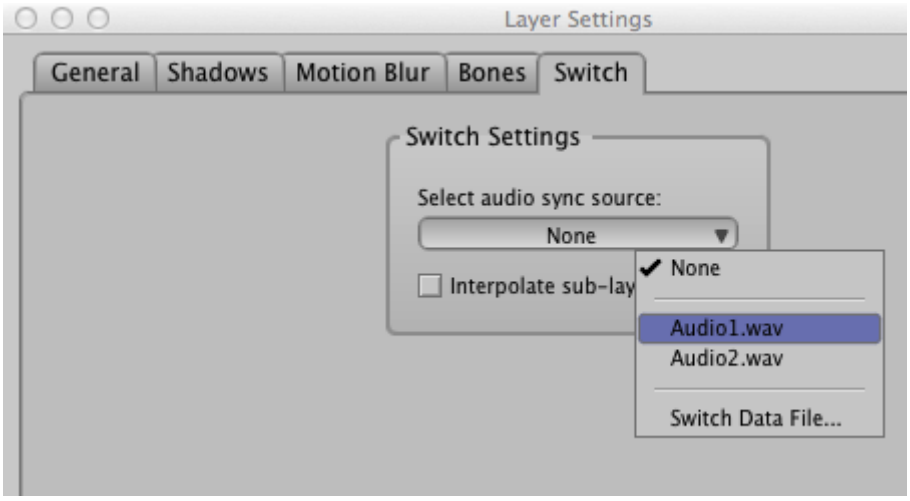
Add Keyframe
Smooth
Linear
Ease In/Out
Ease In
Ease Out
Bezier
Step
Noisy...
Cycle...
Bounce...
Elastic...
Stagger
Hold...
Interval
Label
Select Keys To Right

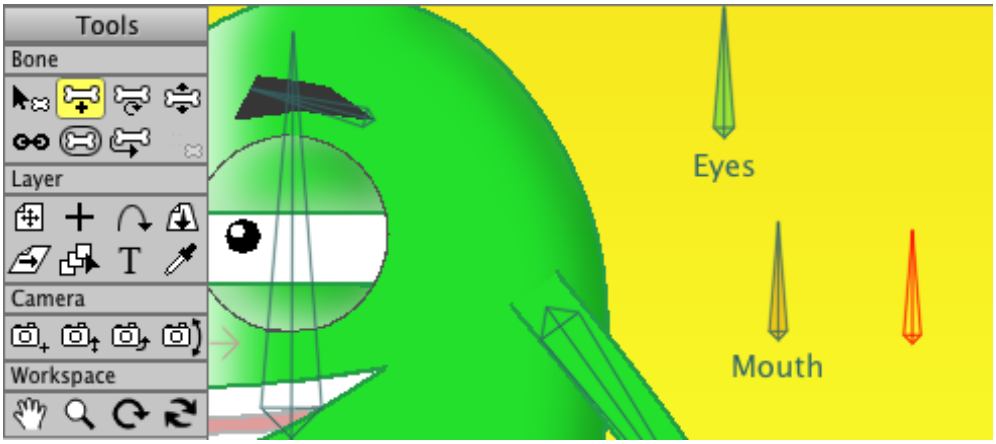

Add Keyframe
Smooth
Linear
Ease In/Out
Ease In
Ease Out
Bezier
Step
Noisy...
Cycle...
Bounce...
Elastic...
Stagger
Hold...
Interval
Label
Select Keys To Right
1
2
3
4
5
6
Custom...

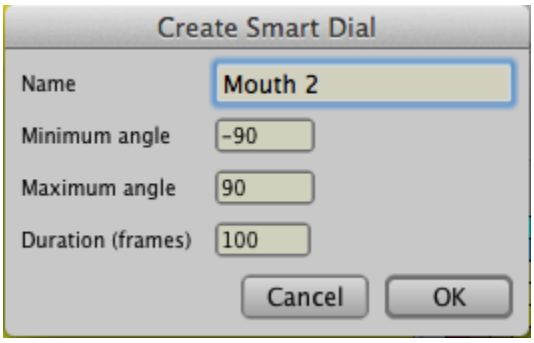

6
12
18
24
30
1
Audio2.wav
Audio1.wav
Ralph
Mackenzie
Brows

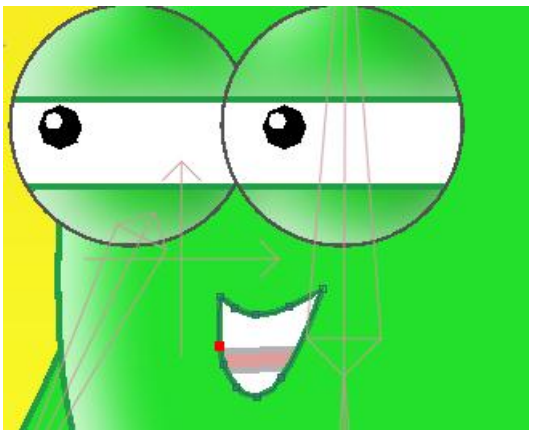

Channels
Sequencer
Motion Graph
Smooth
1
Onionskins
Relative keyframing
Restart Audio
Audio Level
12
24
36
48
60
72
84
96
108
120
132
144
156
168
180
192
204
1
2
3
4
5
6
7
8
Audio2.wav
Audio1.wav
Mackenzie

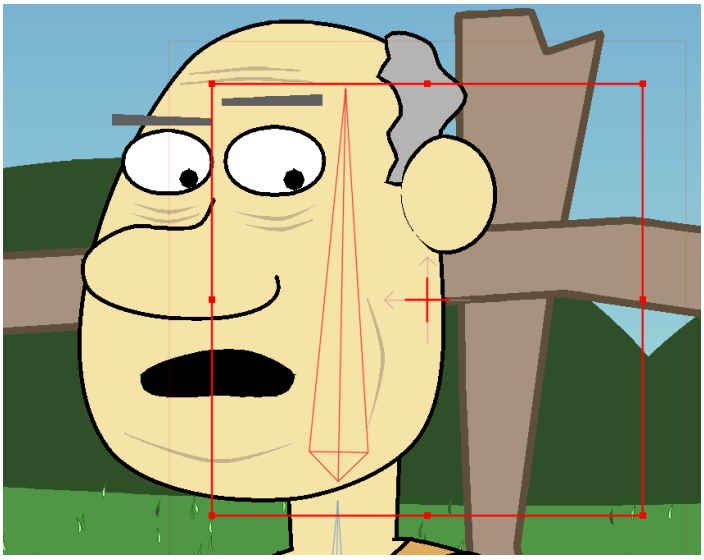
Frame 49
Timeline
Channels
Sequencer
Motion Graph
Smooth
1
Onionskins
Relative keyframing
0 12 24 36 48 60 72 84 96 108 120 132 144 156 168 180 192 204 216
0 1 2 3 4 5 6 7 8 9

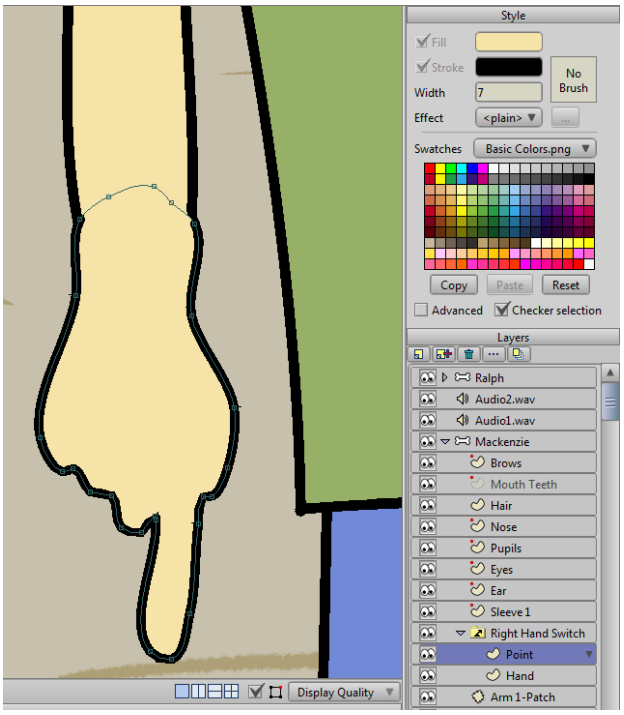

Layer Settings
General
Shadows
Motion Blur
Bones
Switch
Switch Settings
Select audio sync source:
None
Interpolate sub-lay
None
Audio1.wav
Audio2.wav
Switch Data File...


Tools
Bone
Layer
Camera
Workspace
Eyes
Mouth


Create Smart Dial
Name
Mouth 2
Minimum angle
-90
Maximum angle
90
Duration (frames)
100
Cancel
OK

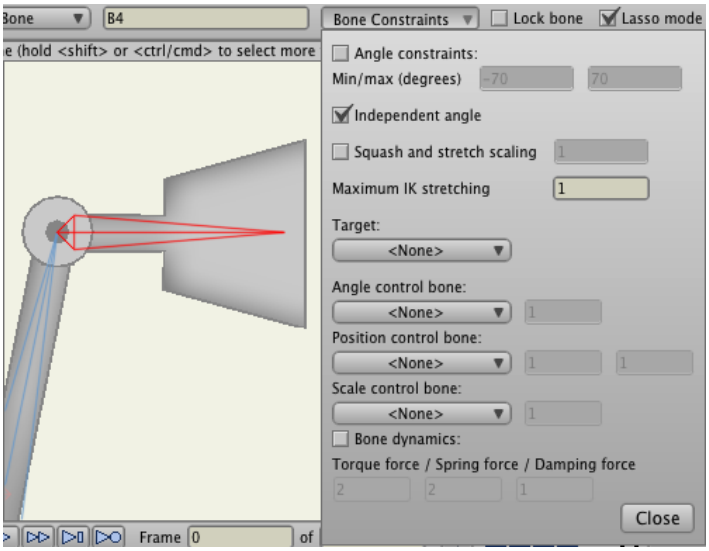


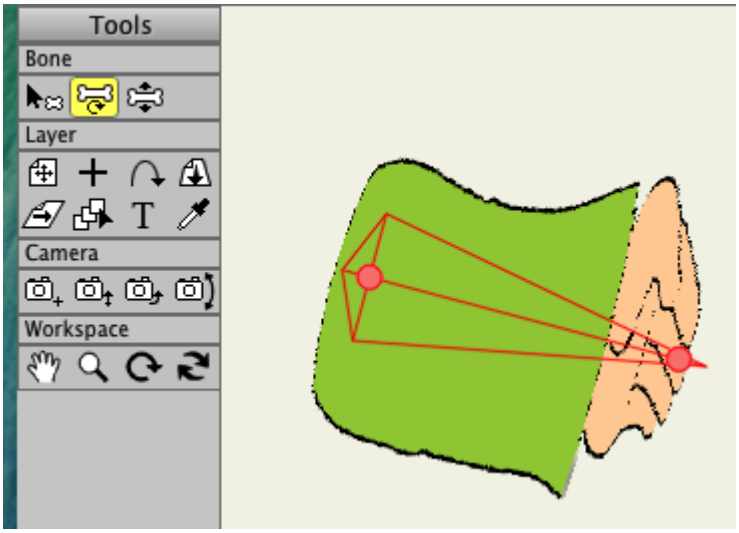


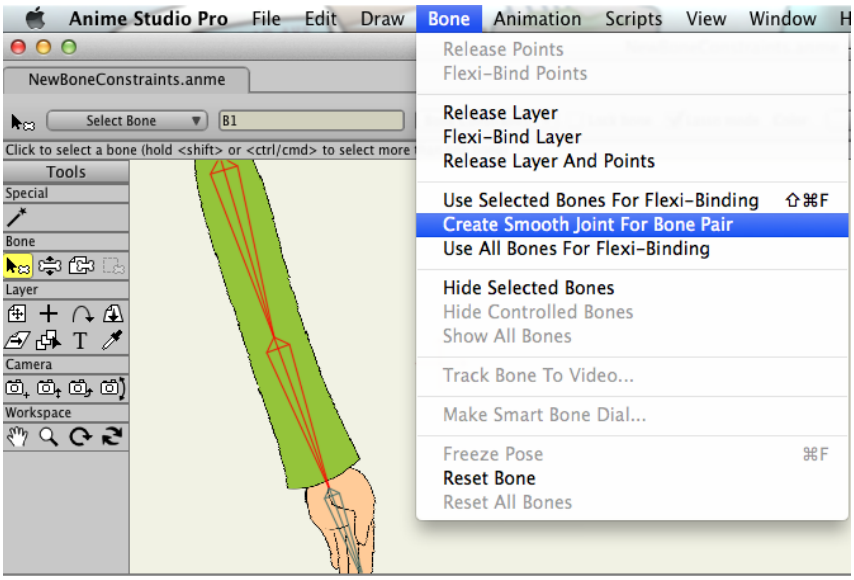

Style
Fill
Stroke
Width
7
No Brush
Effect
<plain>
Swatches
Basic Colors.png
Copy
Paste
Reset
Advanced
Checker selection
Layers
Ralph
Audio2.wav
Audio1.wav
Mackenzie
Brows
Mouth Teeth
Hair
Nose
Pupils
Eyes
Ear
Sleeve 1
Right Hand Switch
Point
Hand
Arm 1-Patch
Display Quality

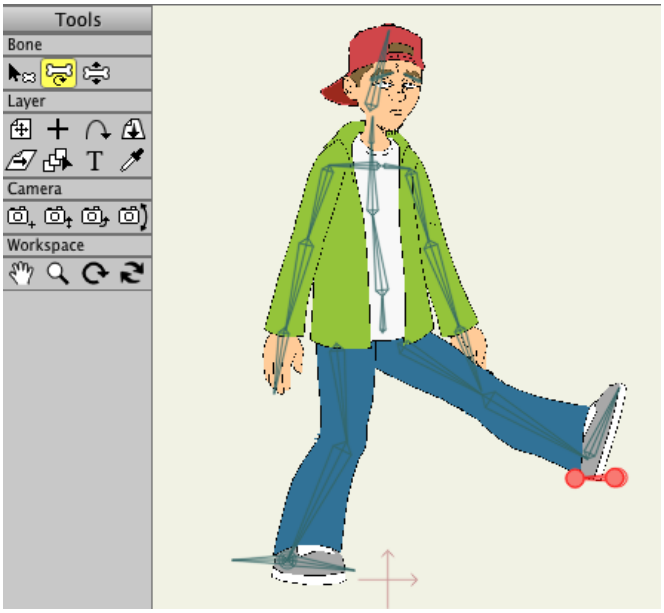
Timeline
Onionskins
Relative keyframing

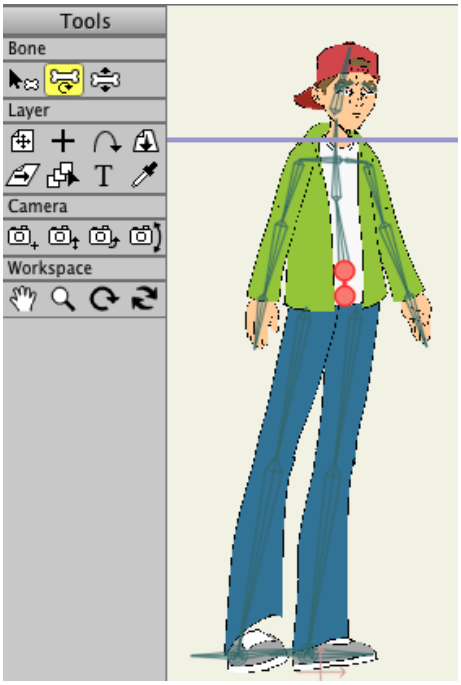
Layer
Camera
Workspace
Channels
Sequencer
Motion Graph
Smooth
Onionskins
Relative


Bone
B4
Bone Constraints
Lock bone
Lasso mode
e (hold <shift> or <ctrl/cmd> to select more
Angle constraints:
Min/max (degrees)
-70
70
Independent angle
Squash and stretch scaling
1
Maximum IK stretching
1
Target:
<None>
Angle control bone:
<None>
1
Position control bone:
<None>
1
1
Scale control bone:
<None>
1
Bone dynamics:
Torque force / Spring force / Damping force
2
2
1
Close
Frame
0
of

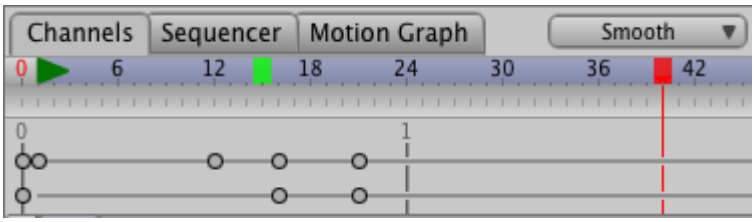

Tools
Bone
Layer
Camera
Workspace

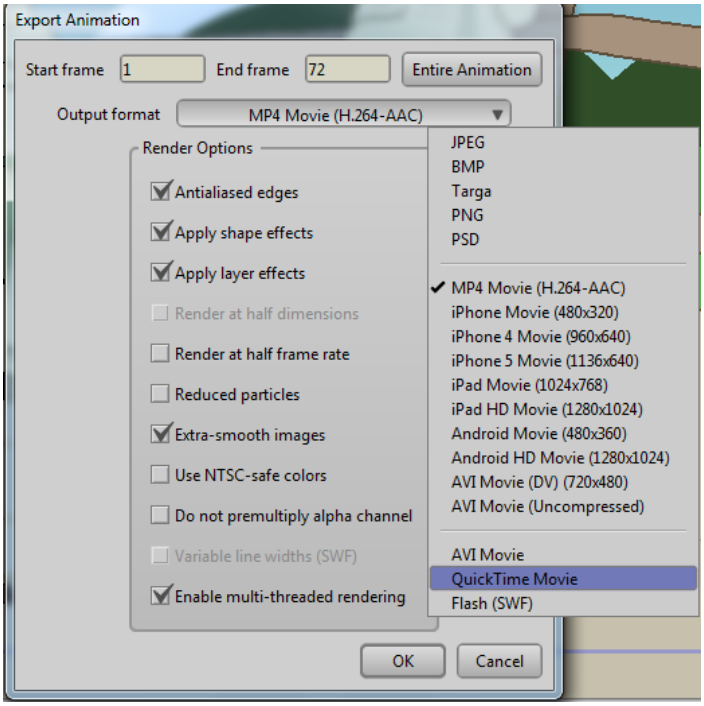

Anime Studio Pro
File
Edit
Draw
Bone
Animation
Scripts
View
Window
NewBoneConstraints.anme
Select Bone
B1
Click to select a bone (hold <shift> or <ctrl/cmd> to select more
Tools
Special
Bone
Layer
Camera
Workspace
Release Points
Flexi-Bind Points
Release Layer
Flexi-Bind Layer
Release Layer And Points
Use Selected Bones For Flexi-Binding ⇧⌘F
Create Smooth Joint For Bone Pair
Use All Bones For Flexi-Binding
Hide Selected Bones
Hide Controlled Bones
Show All Bones
Track Bone To Video...
Make Smart Bone Dial...
Freeze Pose ⌘F
Reset Bone
Reset All Bones

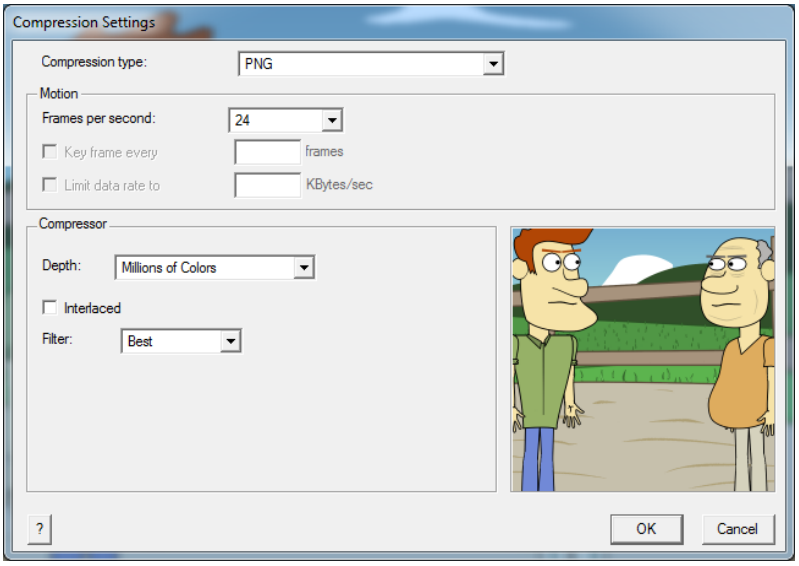

Tools
Bone
Layer
Camera
Workspace


Tools
Bone
Layer
Camera
Workspace

Chapter 9

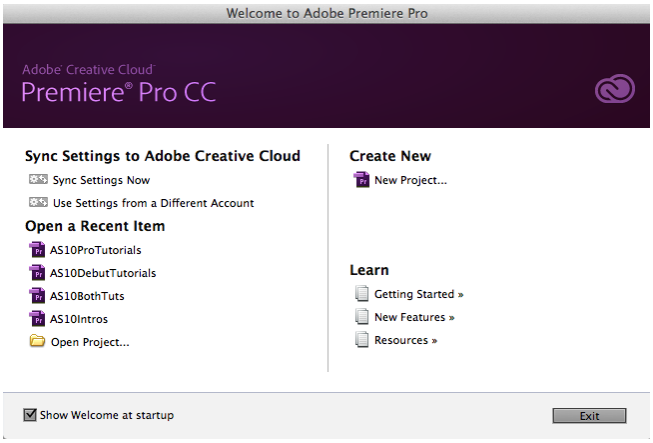

Channels
Sequencer
Motion Graph
Smooth
0
6
12
18
24
30
36
42
0
1

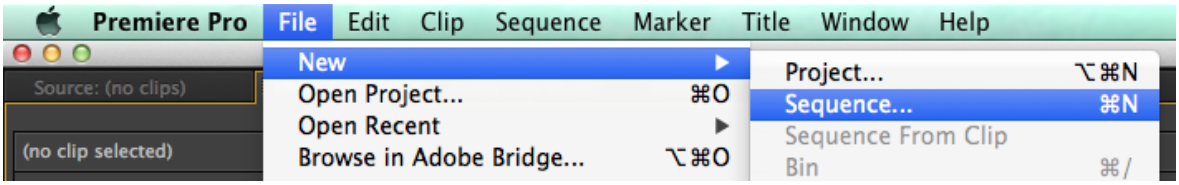

Export Animation
Start frame
1
End frame
72
Entire Animation
Output format
MP4 Movie (H.264-AAC)
Render Options
Antialiased edges
Apply shape effects
Apply layer effects
Render at half dimensions
Render at half frame rate
Reduced particles
Extra-smooth images
Use NTSC-safe colors
Do not premultiply alpha channel
Variable line widths (SWF)
Enable multi-threaded rendering
JPEG
BMP
Targa
PNG
PSD
MP4 Movie (H.264-AAC)
iPhone Movie (480x320)
iPhone 4 Movie (960x640)
iPhone 5 Movie (1136x640)
iPad Movie (1024x768)
iPad HD Movie (1280x1024)
Android Movie (480x360)
Android HD Movie (1280x1024)
AVI Movie (DV) (720x480)
AVI Movie (Uncompressed)
AVI Movie
QuickTime Movie
Flash (SWF)
OK
Cancel

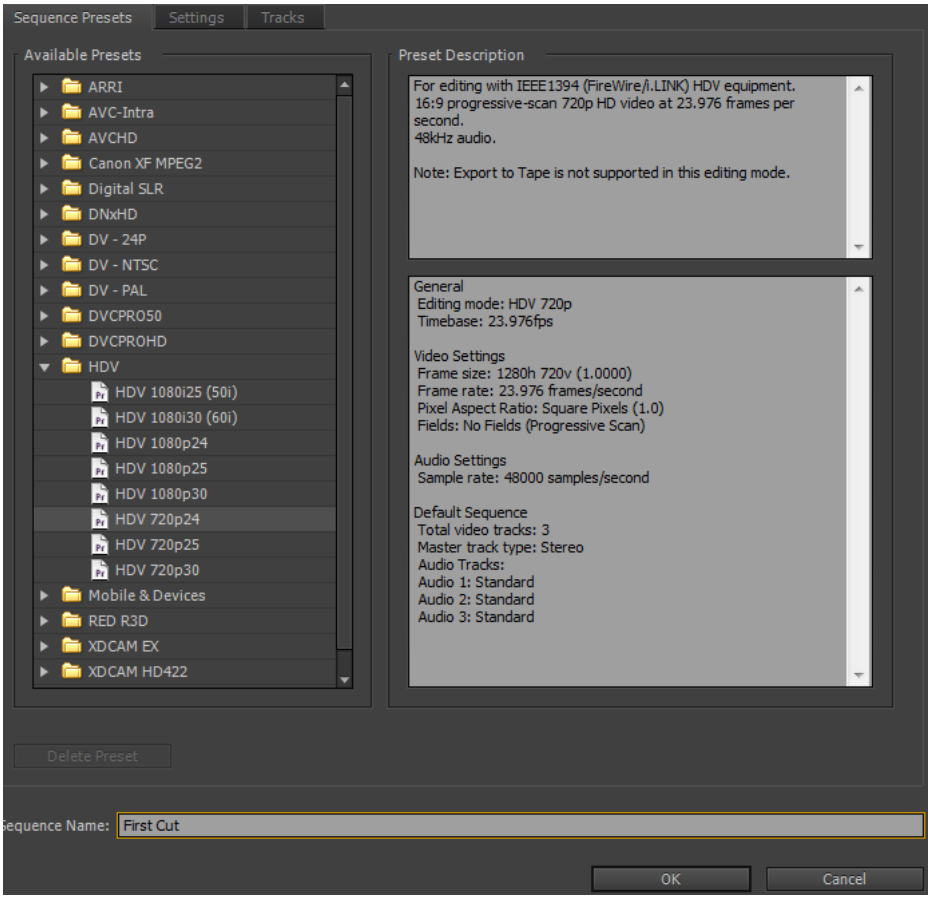

Compression Settings
Compression type:
PNG
Motion
Frames per second:
24
Key frame every
frames
Limit data rate to
KBytes/sec
Compressor
Depth:
Millions of Colors
Interlaced
Filter:
Best
?
OK
Cancel

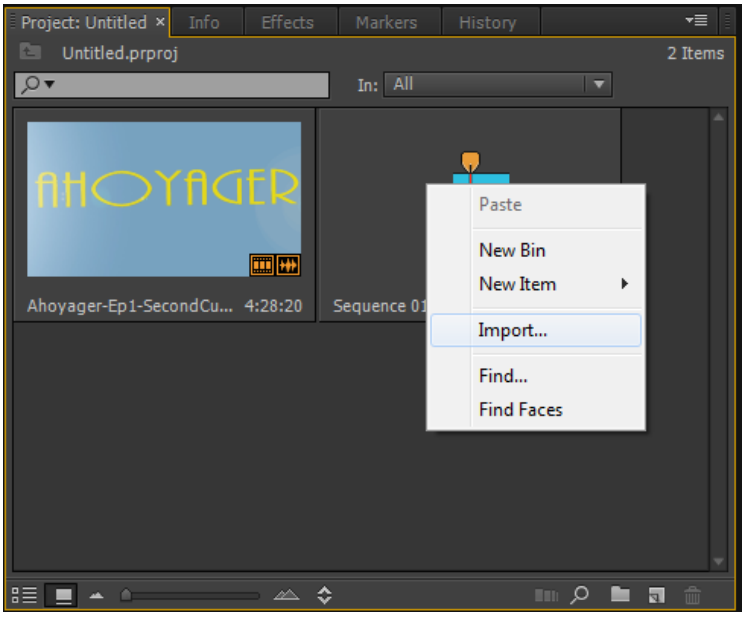
Hide
Import
Create
Share
Library
Theater
Enhance
Adjust
LIBRARIES
iPhoto Library
All Events
All Projects
iMovie Library
2013-10-28
2013-10-28 — 1 Item
Hide Rejected

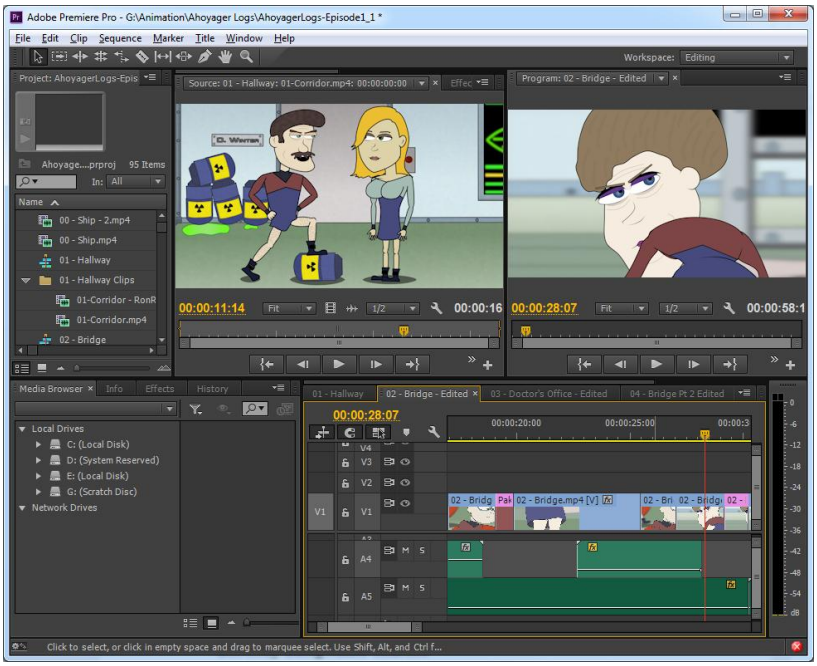
Adobe Premiere Pro - C:\Users\Chad\Desktop\Untitled *
File Edit Clip Sequence Marker Title Window Help
Source: Sequence 01: Ahoyager-Ep1-SecondCut.mp4: 00:00:00:00
Program: Sequence 01
00:00:37:14
00:04:28:19
00:00:21:00
00:04:28:19
Project: Untitled
Info
Effect
Untitled.prproj
2 Items
Sequence 01
00:00:21:00
Ahoyager-Ep1-SecondCut.mp4 [V]
Master

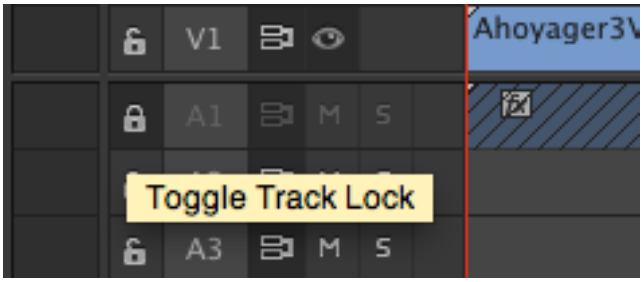

Welcome to Adobe Premiere Pro
Adobe Creative Cloud
Premiere Pro CC
Sync Settings to Adobe Creative Cloud
Sync Settings Now
Use Settings from a Different Account
Open a Recent Item
AS10ProTutorials
AS10DebutTutorials
AS10BothTuts
AS10Intros
Open Project...
Create New
New Project...
Learn
Getting Started »
New Features »
Resources »
Show Welcome at startup
Exit

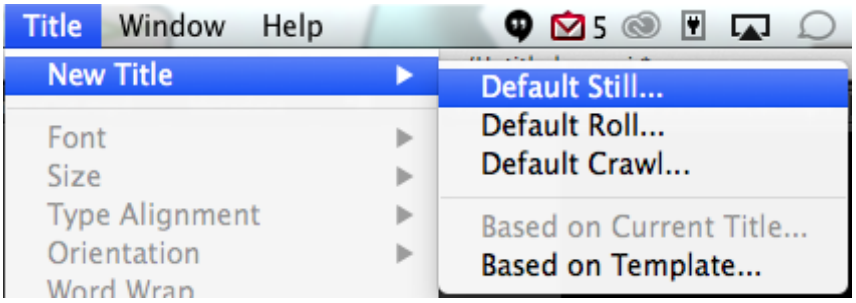

Premiere Pro
File
Edit
Clip
Sequence
Marker
Title
Window
Help
Source: (no clips)
(no clip selected)
New
Open Project... ⌘O
Open Recent
Browse in Adobe Bridge... ⌥⌘O
Project... ⌥⌘N
Sequence... ⌘N
Sequence From Clip
Bin ⌘/


Sequence Presets
Settings
Tracks
Available Presets
ARRI
AVC-Intra
AVCHD
Canon XF MPEG2
Digital SLR
DNxHD
DV - 24P
DV - NTSC
DV - PAL
DVCPRO50
DVCPROHD
HDV
HDV 1080i25 (50i)
HDV 1080i30 (60i)
HDV 1080p24
HDV 1080p25
HDV 1080p30
HDV 720p24
HDV 720p25
HDV 720p30
Mobile & Devices
RED R3D
XDCAM EX
XDCAM HD422
Preset Description
For editing with IEEE1394 (FireWire/i.LINK) HDV equipment.
16:9 progressive-scan 720p HD video at 23.976 frames per second.
48kHz audio.
Note: Export to Tape is not supported in this editing mode.
General
Editing mode: HDV 720p
Timebase: 23.976fps
Video Settings
Frame size: 1280h 720v (1.0000)
Frame rate: 23.976 frames/second
Pixel Aspect Ratio: Square Pixels (1.0)
Fields: No Fields (Progressive Scan)
Audio Settings
Sample rate: 48000 samples/second
Default Sequence
Total video tracks: 3
Master track type: Stereo
Audio Tracks:
Audio 1: Standard
Audio 2: Standard
Audio 3: Standard
Delete Preset
equence Name:
First Cut
OK
Cancel

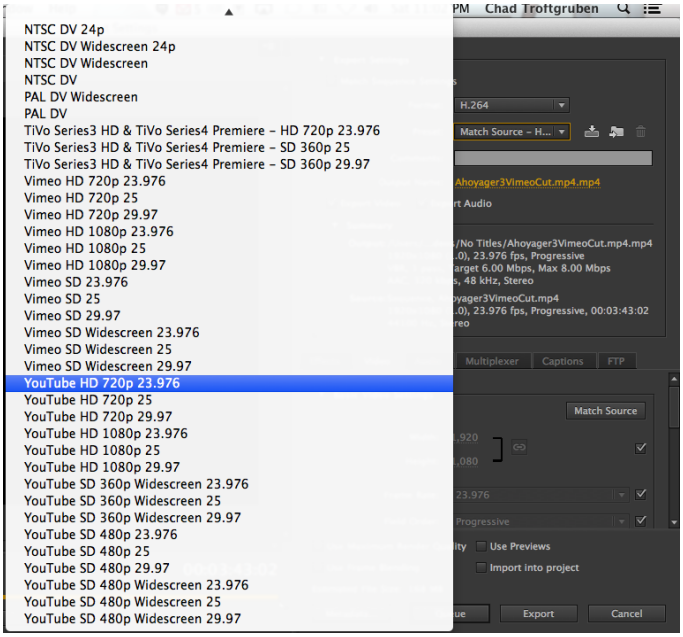

Project: Untitled
Info
Effects
Markers
History
Untitled.prproj
2 Items
In: All
AHOYAGER
Ahoyager-Ep1-SecondCu... 4:28:20
Sequence 01
Paste
New Bin
New Item
Import...
Find...
Find Faces

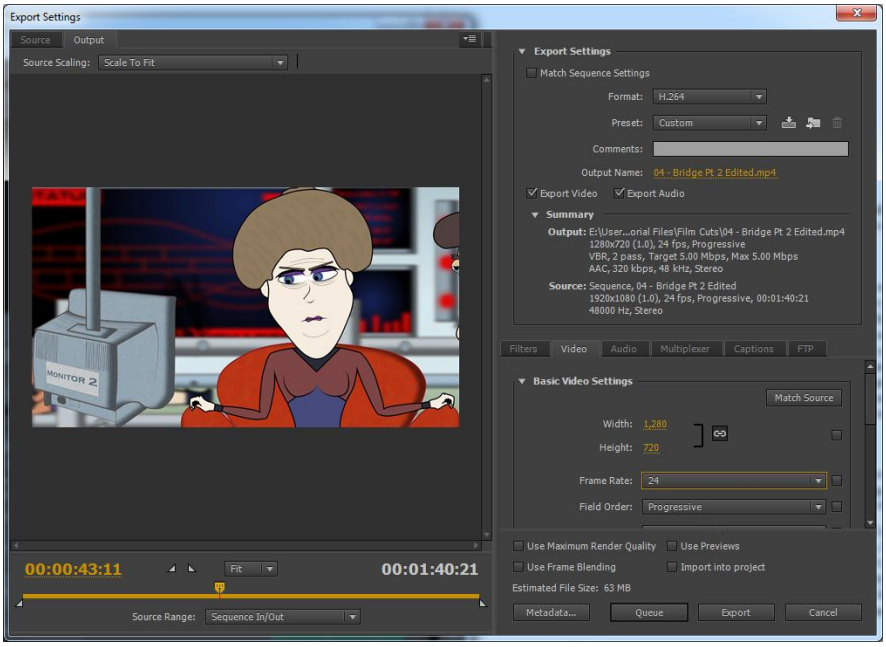

Adobe Premiere Pro - G:\Animation\Ahoyager Logs\AhoyagerLogs-Episode1_1 *
File Edit Clip Sequence Marker Title Window Help
Workspace: Editing
Source: 01 - Hallway: 01-Corridor.mp4: 00:00:00:00
Program: 02 - Bridge - Edited
00:00:11:14
00:00:16
00:00:28:07
00:00:58:1
Media Browser
Info
Effects
History
Local Drives
C: (Local Disk)
D: (System Reserved)
E: (Local Disk)
G: (Scratch Disc)
Network Drives
01 - Hallway
02 - Bridge - Edited
03 - Doctor's Office - Edited
04 - Bridge Pt 2 Edited
00:00:28:07
Click to select, or click in empty space and drag to marquee select. Use Shift, Alt, and Ctrl f...

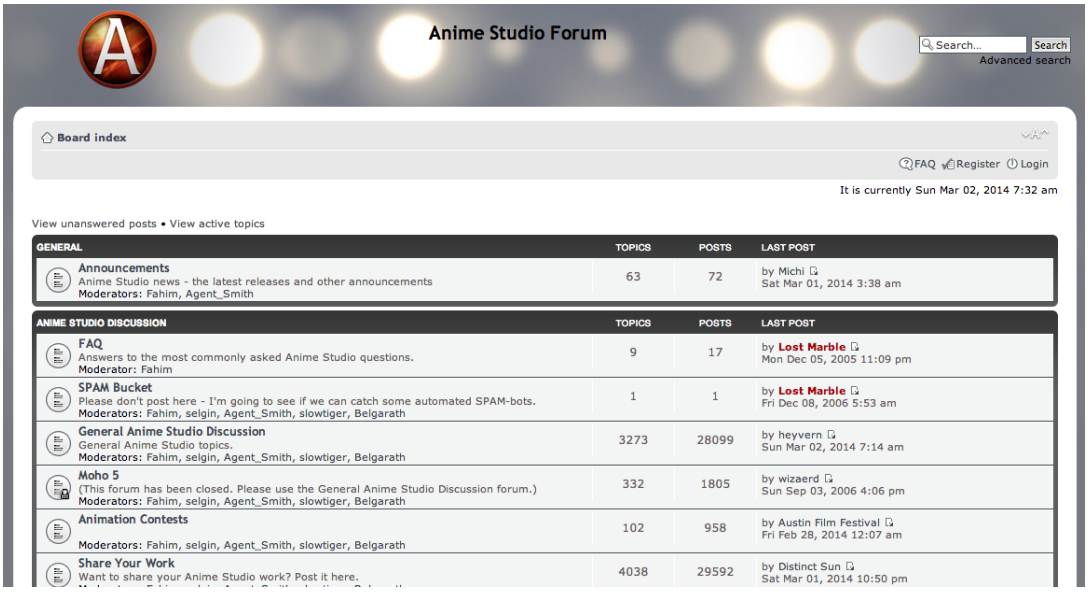

V1
A1
M
S
Toggle Track Lock
A3
M
S


Title
Window
Help
5
New Title
Font
Size
Type Alignment
Orientation
Word Wrap
Default Still...
Default Roll...
Default Crawl...
Based on Current Title...
Based on Template...

Title: Title 06
Broad...
Regular
100.0
0.0
0.0
00:00:31:05
Align
Center
Distribute
Title Styles
Title Properties
Transform
Opacity 100.0 %
X Position 592.7
Y Position 353.8
Width 624.7
Height 100.0
Rotation 0.0 °
Properties
Font Family Broadway
Font Style Regular
Font Size 100.0
Aspect 100.0 %
Leading 0.0
Kerning 0.0
Tracking 1.1
Baseline Shift 0.0
Slant 0.0 °
Small Caps
Small Caps Size 100.0 %
Underline
Distort
Fill
Fill Type Solid
Color
Opacity 100 %


NTSC DV 24p
NTSC DV Widescreen 24p
NTSC DV Widescreen
NTSC DV
PAL DV Widescreen
PAL DV
TiVo Series3 HD & TiVo Series4 Premiere – HD 720p 23.976
TiVo Series3 HD & TiVo Series4 Premiere – SD 360p 25
TiVo Series3 HD & TiVo Series4 Premiere – SD 360p 29.97
Vimeo HD 720p 23.976
Vimeo HD 720p 25
Vimeo HD 720p 29.97
Vimeo HD 1080p 23.976
Vimeo HD 1080p 25
Vimeo HD 1080p 29.97
Vimeo SD 23.976
Vimeo SD 25
Vimeo SD 29.97
Vimeo SD Widescreen 23.976
Vimeo SD Widescreen 25
Vimeo SD Widescreen 29.97
YouTube HD 720p 23.976
YouTube HD 720p 25
YouTube HD 720p 29.97
YouTube HD 1080p 23.976
YouTube HD 1080p 25
YouTube HD 1080p 29.97
YouTube SD 360p Widescreen 23.976
YouTube SD 360p Widescreen 25
YouTube SD 360p Widescreen 29.97
YouTube SD 480p 23.976
YouTube SD 480p 25
YouTube SD 480p 29.97
YouTube SD 480p Widescreen 23.976
YouTube SD 480p Widescreen 25
YouTube SD 480p Widescreen 29.97
Chad Troftgruben
H.264
Match Source – H...
Multiplexer
Captions
FTP
Match Source
Use Previews
Import into project
Export
Cancel


Export Settings
Source
Output
Source Scaling:
Scale To Fit
MONITOR 2
00:00:43:11
Fit
00:01:40:21
Source Range:
Sequence In/Out
Export Settings
Match Sequence Settings
Format:
H.264
Preset:
Custom
Comments:
Output Name:
04 - Bridge Pt 2 Edited.mp4
Export Video
Export Audio
Summary
Output: E:\User...orial Files\Film Cuts\04 - Bridge Pt 2 Edited.mp4
1280x720 (1.0), 24 fps, Progressive
VBR, 2 pass, Target 5.00 Mbps, Max 5.00 Mbps
AAC, 320 kbps, 48 kHz, Stereo
Source: Sequence, 04 - Bridge Pt 2 Edited
1920x1080 (1.0), 24 fps, Progressive, 00:01:40:21
48000 Hz, Stereo
Filters
Video
Audio
Multiplexer
Captions
FTP
Basic Video Settings
Match Source
Width:
1,280
Height:
720
Frame Rate:
24
Field Order:
Progressive
Use Maximum Render Quality
Use Previews
Use Frame Blending
Import into project
Estimated File Size: 63 MB
Metadata...
Queue
Export
Cancel



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Announcements Anime Studio news - the latest releases and other announcements Moderators: Fahim, Agent_Smith	63	72	by Michi Sat Mar 01, 2014 3:38 am

ANIME STUDIO DISCUSSION	TOPICS	POSTS	LAST POST
FAQ Answers to the most commonly asked Anime Studio questions. Moderator: Fahim	9	17	by **Lost Marble** Mon Dec 05, 2005 11:09 pm
SPAM Bucket Please don't post here - I'm going to see if we can catch some automated SPAM-bots. Moderators: Fahim, selgin, Agent_Smith, slowtiger, Belgarath	1	1	by **Lost Marble** Fri Dec 08, 2006 5:53 am
General Anime Studio Discussion General Anime Studio topics. Moderators: Fahim, selgin, Agent_Smith, slowtiger, Belgarath	3273	28099	by heyvern Sun Mar 02, 2014 7:14 am
Moho 5 (This forum has been closed. Please use the General Anime Studio Discussion forum.) Moderators: Fahim, selgin, Agent_Smith, slowtiger, Belgarath	332	1805	by wizaerd Sun Sep 03, 2006 4:06 pm
Animation Contests Moderators: Fahim, selgin, Agent_Smith, slowtiger, Belgarath	102	958	by Austin Film Festival Fri Feb 28, 2014 12:07 am
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MOTION
PXL