Chapter 1: Configuring the ESP8266

Download the Arduino Software



ARDUINO 1.6.13

The open-source Arduino Software (IDE) makes it easy to write code and upload it to the board. It runs on Windows, Mac OS X, and Linux. The environment is written in Java and based on Processing and other open-source software.

This software can be used with any Arduino board. Refer to the Getting Started page for Installation instructions. Windows Installer Windows ZIP file for non admin install

Windows app Get

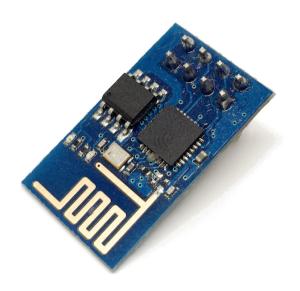
Mac OS X 10.7 Lion or newer

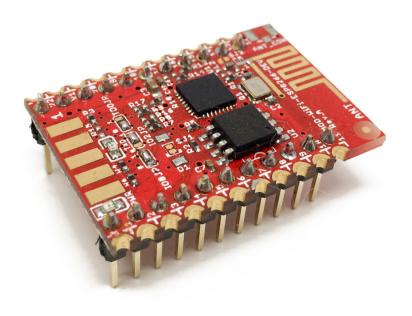
Linux 32 bits Linux 64 bits Linux ARM (experimental)

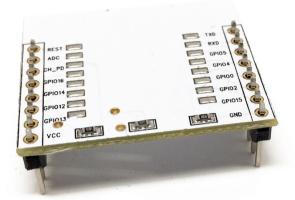
Release Notes Source Code Checksums (sha512)

		Preferences
		Settings Network
Sketchb	ook location:	
/Users/	/marco/Google Drive/I	nardware/Arduino Browse
Editor la	inguage:	System Default (requires restart of Arduino)
Editor fo	ont size:	16
Interface	e scale:	Automatic 100 0% (requires restart of Arduino)
Show ve	rbose output during:	compilation upload
Compile	er warnings:	None 🗘
Enal Veri Use Che	play line numbers ble Code Folding fy code after upload external editor ck for updates on star late sketch files to new e when verifying or upl	extension on save (.pde -> .ino)
Addition	nal Boards Manager UR	.s: http://arduino.esp8266.com/stable/package_esp8266com_index.json
/Users/	eferences can be edited marco/Library/Arduind ly when Arduino is not	015/preferences.txt
		OK Cancel

	Boards Manager
Type	All sp8266
Board Gener ESP82	
	Close

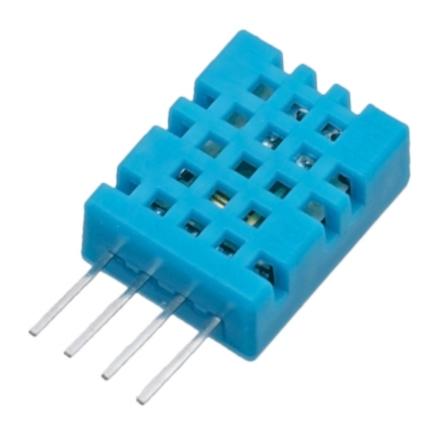




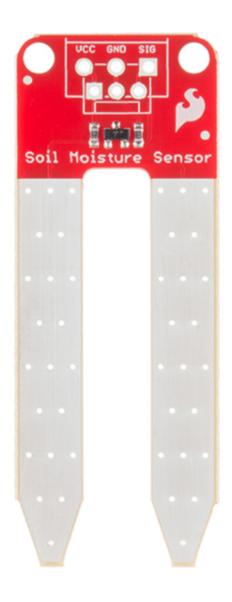








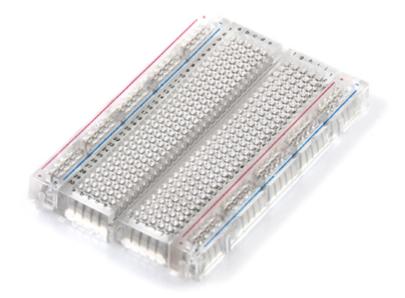
















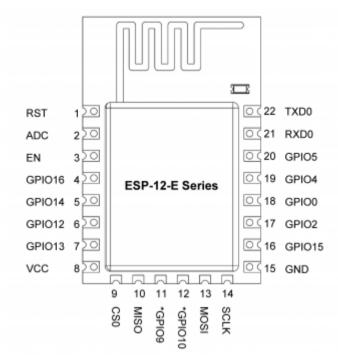
ESP8266 Modules Generic ESP8266 Module Generic ESP8285 Module ESPDuino (ESP-13 Module) ✓ Adafruit HUZZAH ESP8266 ESPresso Lite 1.0

Board: "Adafruit HUZZAH ESP8266"	
CPU Frequency: "80 MHz"	
Flash Size: "4M (3M SPIFFS)"	•
Upload Speed: "115200"	•
Port	•
Get Board Info	

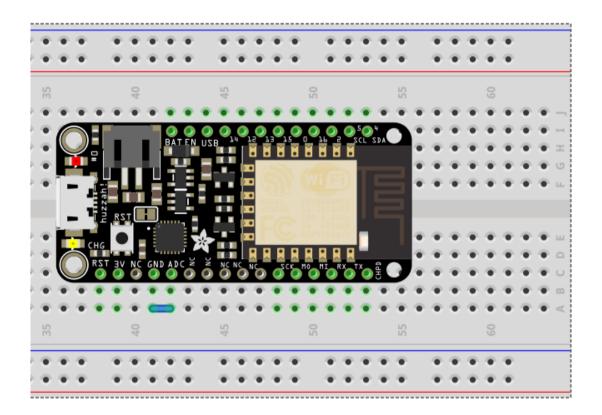
	/dev/cu.SLAB_USBtoUART	
	2	Send
rll�� �l�	� l� b �� � �r�b� b��nn�lnn��� b p�lrlrlp�n�	\$
		- 1
Connecting to	toya123467892	- 1
 WiFi connected	d	- 1
IP address:	-	- 1
10.5.113.180		- 1
		- 1
		- 1
		- 1
		- 1
🗹 Autoscroll	Both NL & CR ᅌ 115200 bau	ıd ᅌ

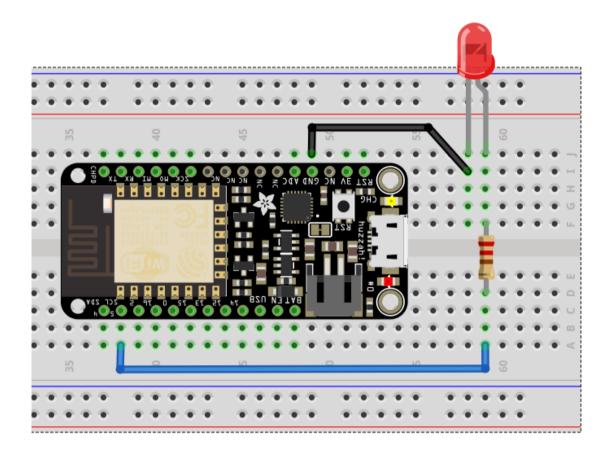
/dev/cu.SLAB_USBtoUART	
	Send
Connection: close	
<pre>{"this":"succeeded","by":"dweeting","the":"dweet", closing connection connecting to dweet.io Requesting URL: /dweet/for/my-thing-name?value=tes HTTP/1.1 200 OK Access-Control-Allow-Origin: * Content-Type: application/json Content-Length: 200 Date: Wed, 07 Dec 2016 07:50:04 GMT Connection: close {"this":"succeeded","by":"dweeting","the":"dweet", closing connection</pre>	t
Z Autoscroll Both NL & C	R ᅌ 115200 baud ᅌ

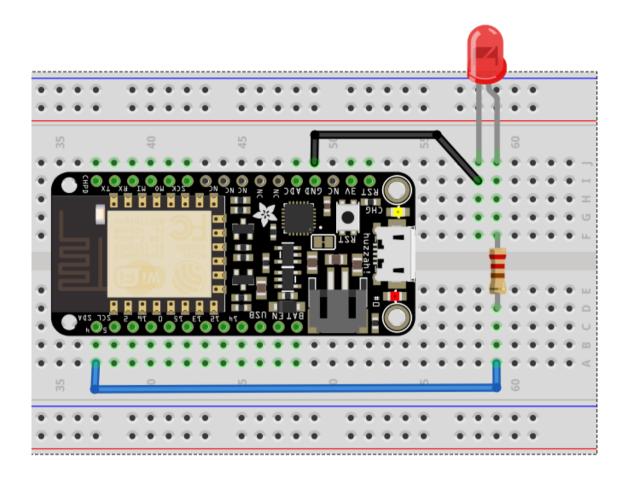
Chapter 2: Your First ESP8266 Projects

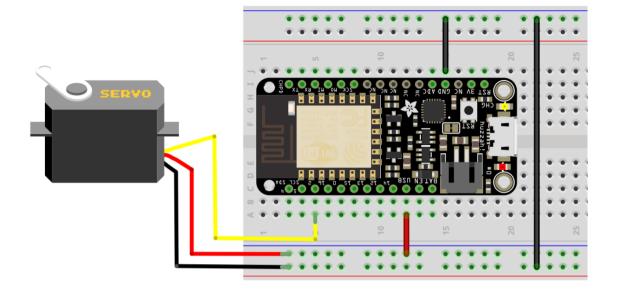


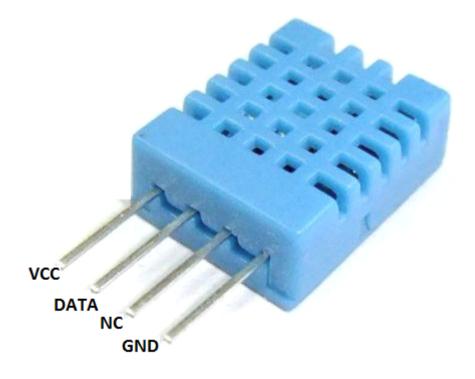


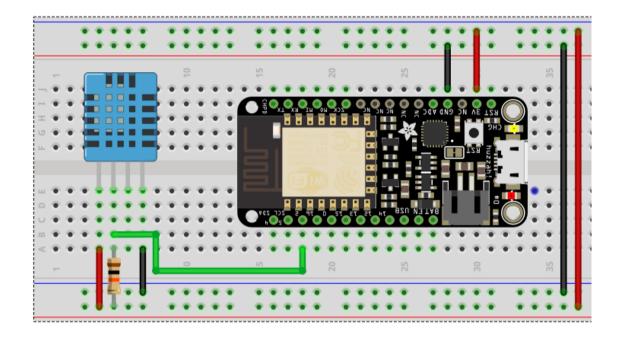


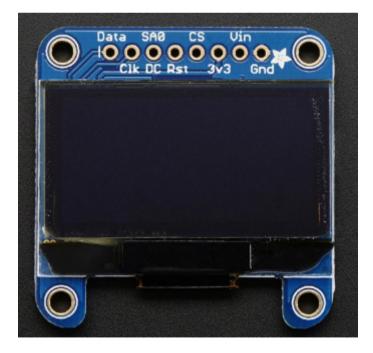


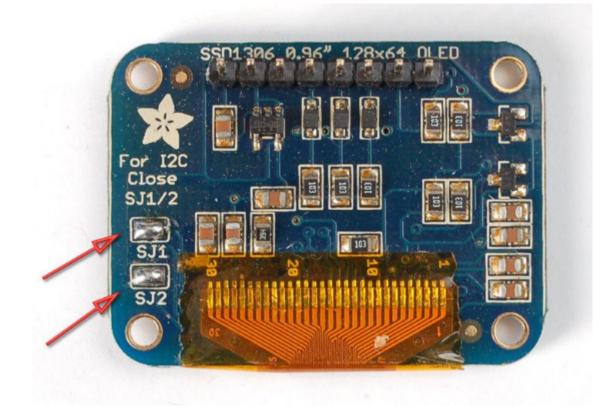


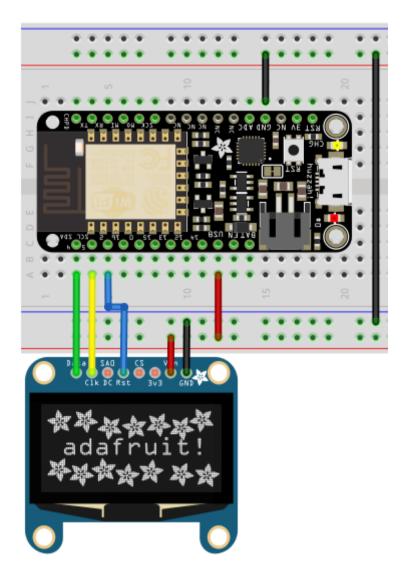


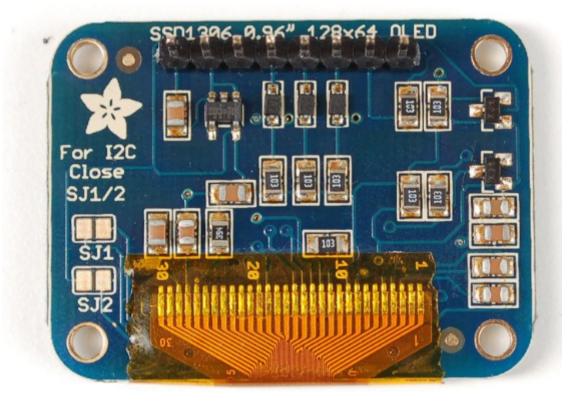


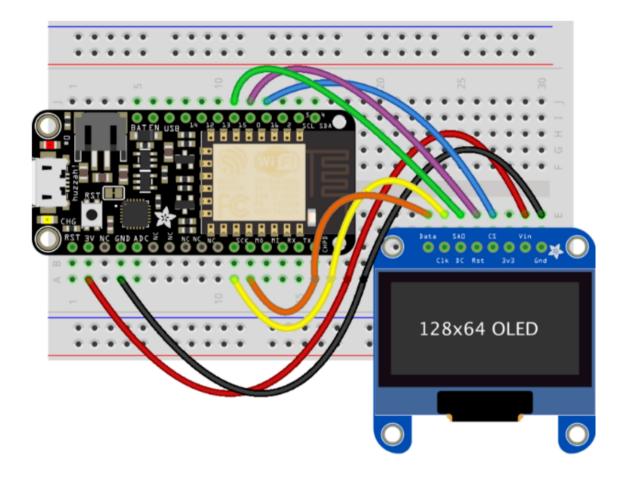




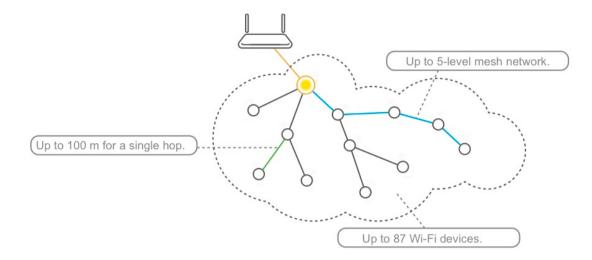








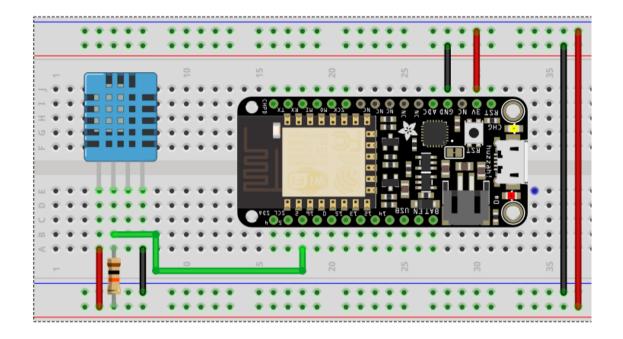
Chapter 3: More ESP8266 Functions



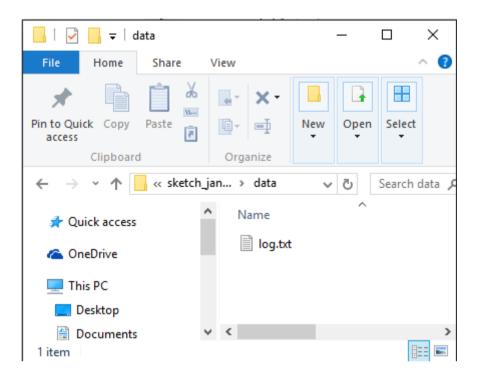
Upload			£9
	Ctrl+U		
Upload Using Programmer	Ctrl+Shift+U		
Export compiled Binary	Ctrl+Alt+S	e:	
Show Sketch Folder	Ctrl+K		
Include Library	;	Δ	
Add File		Manage Libraries	
; your main code here	, to run rep	Add .ZIP Library	
		Arduino libraries	
		Bridge	
	Show Sketch Folder Include Library Add File	Show Sketch Folder Ctrl+K	Show Sketch Folder Ctrl+K Include Library Add File Your main code here, to run rep Add .ZlP Library Add Jibraries Add .ZlP Library

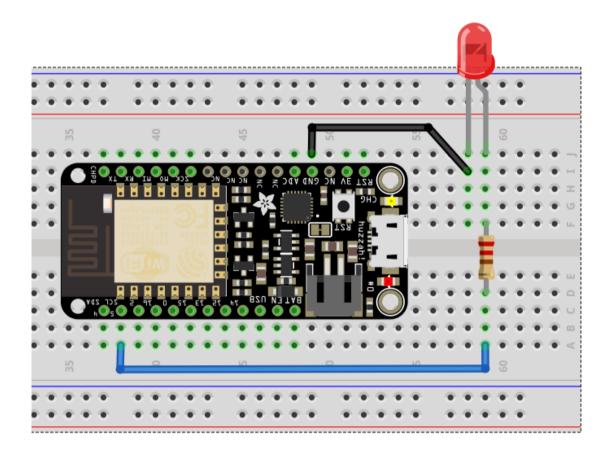
💿 Library Manager	\times
Type All V Filter your search	
ArduinoCloud by Arduino Easly connect your Arduino/Genuino board to the Arduino Cloud Easly connect your Arduino/Genuino board to the Arduino Cloud More info	^
ArduinoHttpClient by Arduino [EXPERIMENTAL] Easily interact with web servers from Arduino, using HTTP and WebSocket's. This library can be used for HTTP (GET, POST, PUT, DELETE) requests to a web server. It also supports exchanging messages with WebSocket servers. Based on Adrian McEwen's HttpClient library. More info	
ArduinoSound by Arduino [EXPERIMENTAL] A simple way to play and analyze audio data using Arduino. Currently only supports SAMD21 boards and I2S audio devices. More info	
Audio by Arduino Allows playing audio files from an SD card. For Arduino DUE only. With this library you can use the Arduino Due DAC outputs to play audio files.	~
Close	e

File	Edit	Sketch Tools Help				
	etch	Verify/Compile Upload Upload Using Programmer Export compiled Binary	Ctrl+R Ctrl+U Ctrl+Shift+U Ctrl+Alt+S		₽ ▼	^
2 3	1	Show Sketch Folder	Ctrl+K	e:		
4 5 6 E	} E voi	Include Library Add File	;	△ Manage Libraries		
7 8 9	}	/ put your main code here	, to run rep	Add .ZIP Library Arduino libraries Bridge Esplora		
		 ^ ^ Sketch OTA update	 ^ e File s	system EEPROM WiFi config (SDK)		



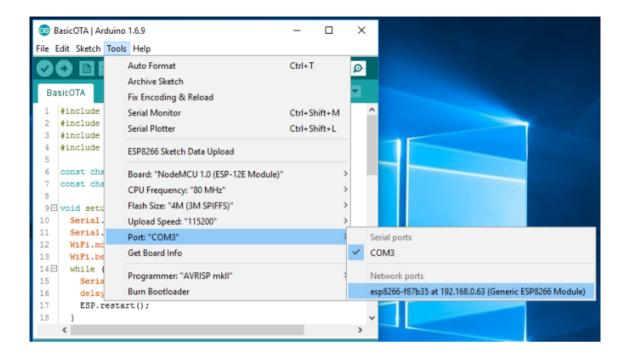
File	Edit	Sketch	Tools	; Help				
			Verify/Compile			Ctrl+R		
	<u> </u>	U	pload			Ctrl+U		
-	ketch	U	pload	Using Progra	ammer	Ctrl+Shift+U		
11	0	Ð	(port	compiled Bin	ary	Ctrl+Alt+S		
12 13		SI	how S	ketch Folder		Ctrl+K		vstem
14	k	In	clude	Library			>	10000
15[= i	A	dd Fil	e				
16		Serie	u.pr	THCTH(SEI	1775 I	nitialized	зı	ccessfully"
17		// cł	leck	if log.tx	kt exi	sts		





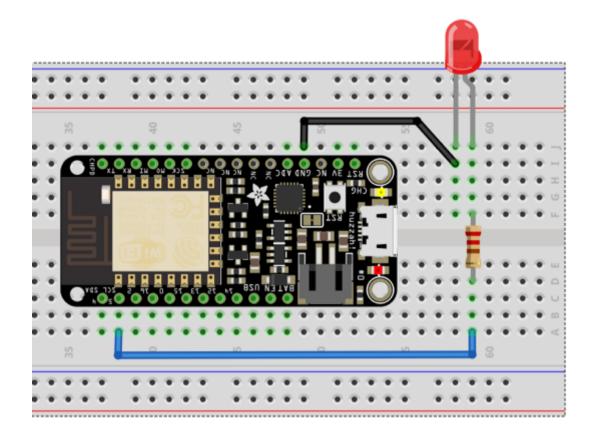


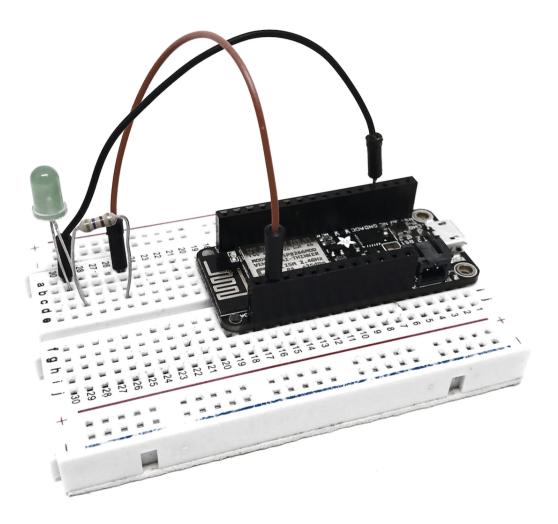
Edit Sketch				
New	Ctrl+N			
Open	Ctrl+O			
Open Recent	:	>		
Sketchbook		>		
Examples		≥ ▲		
Close	Ctrl+W	Examples from Custom Lib	rari	
Save	Ctrl+S	AccelStepper	>	
Save As	Ctrl+Shift+S	Adafruit LSM9DS0 Library	>	
		Adafruit_NeoPixel	>	
Page Setup	Ctrl+Shift+P	Adafruit_PN532	>	
Print	Ctrl+P	ADC	>	
Preferences	Ctrl+Comma	AdxI345	>	
		Arduino_MPU6050	>	
Quit	Ctrl+Q	ArduinoOTA	>	BasicOTA
		CuHead	>	OTALeds
		DNSServer	>	
		DueFlashStorage	>	
		EEPROM	>	
		EmonLib	>	
		ESP8266	>	

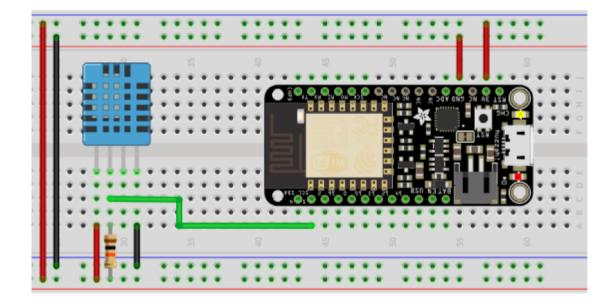


Auto Format	Ctrl+T
Archive Sketch	
Fix Encoding & Reload	
Serial Monitor	Ctrl+Shift+M
Board: "NodeMCU 1.0 (ESP-12F	a) changed configuration
Upload Using: "OTA"	
CPU Frequency: "80 MHz" Flash Size: "4M (3M SPIFFS)"	b) changed configuration
Upload Speed: "115200" Port: "esp8266-ota at 192.168.1.1	00 (Generic ESP8266 Modu
Ford espozoo ota at aseatoata	too foenene est ozoo moudan
Programmer: "AVRISP mkII"	•
Burn Bootloader	

Chapter 4: Using MicroPython on the ESP8266







```
>>> for i in range(3):
... _
>>> for i in range(30):
... if i > 3:
... _
>>> for i in range(30):
... if i > 3:
... break
... _
```

```
>>> for i in range(30):
... if i > 3:
... break
... print(i)
...
0
1
2
3
>>>
```

```
>>> machine.
```

name	info	unique_id	reset
bootloader	freq	rng	idle
sleep	deepsleep	disable_irq	enable_irq
Pin			

>>> machine.P	in.AF3_TIM		
AF3_TIM10	AF3_TIM11	AF3_TIM8	AF3_TIM9
>>> machine.P	in.AF3_TIM		

```
>>> for i in range(1000000):
       print(i)
. . .
. . .
0
1
2
3
. . .
6466
6467
6468
Traceback (most recent call last):
  File "<stdin>", line 2, in <module>
KeyboardInterrupt:
>>>
```

```
def foo():
        print('This is a test to show paste mode')
        print('Here is a second line')
    foo()
>>> def foo():
           print('This is a test to show paste mode')
print('Here is a second line')
....
               foo()
...
...
 File "<stdin>", line 3
IndentationError: unexpected indent
 >>>
 paste mode; Ctrl-C to cancel, Ctrl-D to finish
 === def foo():
       print('This is a test to show paste mode')
 ----
 === print('Here is a second line')
 === foo()
 ---
 This is a test to show paste mode
 Here is a second line
 >>>
                >>> dir()
                ['__name__', 'pyb']
        >>> i = 1
        >>> j = 23
        >>> x = 'abc'
        >>> dir()
        ['j', 'x', '__name__', 'pyb', 'i']
        >>>
```

```
PYB: sync filesystems
PYB: soft reboot
MicroPython v1.5-51-g6f70283-dirty on 2015-10-30; PYBv1.0 with STM32F405RG
Type "help()" for more information.
>>> dir()
['__name__', 'pyb']
>>>
1 + 2 + 3 + 4 + 5
```

```
15

>>> x = _

>>> x

15

>>> x
```

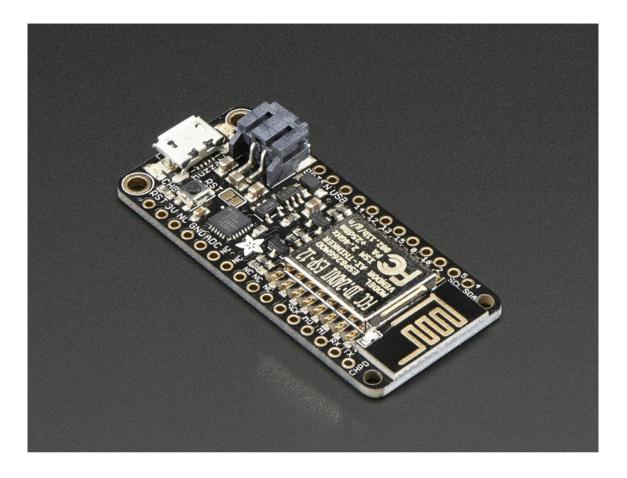
picocom /dev/ttyUSB0

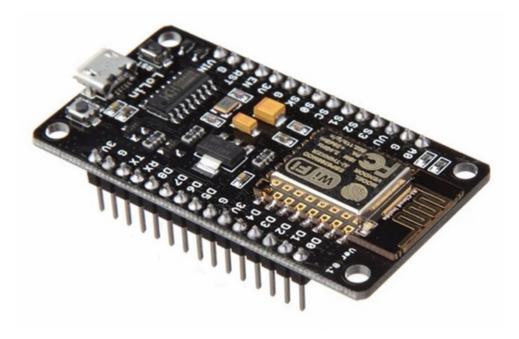
>>> pin = machine.Pin(0, machine.Pin.IN, machine.Pin.PULL_UP)

raise SystemExit

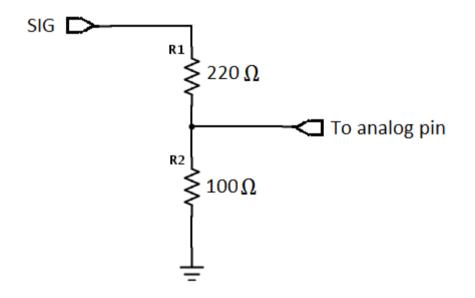
Chapter 5: Cloud Data Monitoring

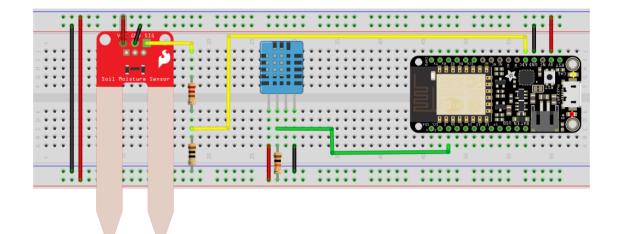












Use Your Locks

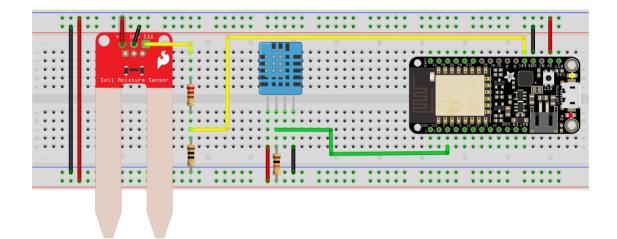
A thing

A lock

A key

Lock Thing

Unlock Thing



FREE
\$ 0
START NOW
La unlimited data/devices
unlimited widgets
🚯 unlimited dashboards

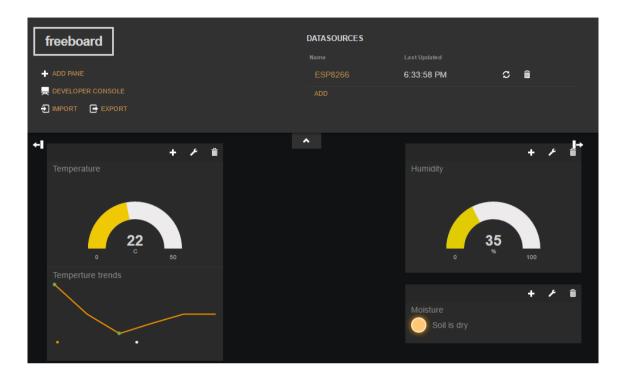


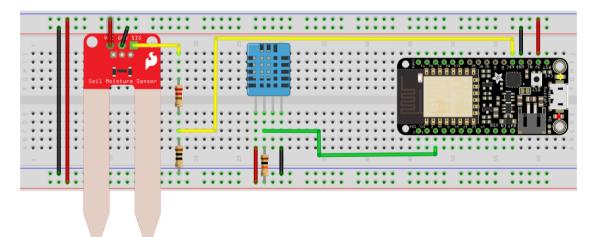
freeboard		?
My Freeboards	garden-monitor	Create New
Looks like you don't have any freeboards created yet	t. Why don't you Try a Tuto	rial ?
Home Sign Out	© 20	16 Bug Labs, Inc.

freeboard + ADD PANE ➡ DEVELOPER CONSOLE ① IMPORT		ADD			
+ I		~		I-	
freeboard GARDEN-N	IONITOR		🖍 FULLS	CREEN 👤 SHARE 🚺 CLO	ONE
DATASOURCE					
TYPE	Select a type		•		
				CANCEL	

DATASOURCE					
A datasource for connecting	g to things at dweet.io.				
TYPE	Dweet.io	`	•		
	ESP8266				
THING NAME	garden-monitor-11447				
	NO				
	If on, gives access to the full Dweet payload (used Content object is captured				
				SAVE CA	NCEL
freeboard		DATA SOURCE S			
ADD PANE		ESP8266	5:27:46 PM	S 🛍	
🕣 IMPORT 🕞 EXPORT					
+I		•			ŀ→
	+ / 🛍				

WIDGET					
TYPE	Gauge	~			
TITLE	Temperature				
	datasources["ESP8266"]["temperature"]		DATASOURCE	🗶 .js edito	
	с				
	0				
	50				
				SAVE	CANCEL
freeboard		DATASOURCES			
▲ ADD PANE ➡ DEVELOPER CONSOLE		ESP8266	5:27:46 PM		S 🟛
←I		•			
	+ / 前				
Temperature					
2າ ີ	50				

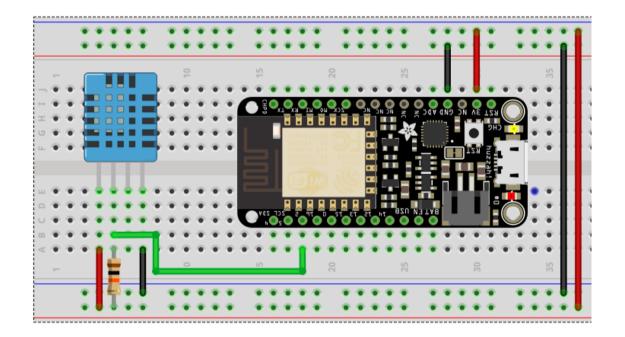


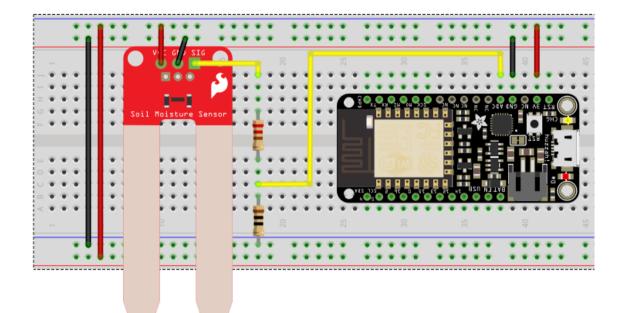


dweet.io

An alert has been OPENED for the thing 'garden-monitor-11447'.

It said: Too hot

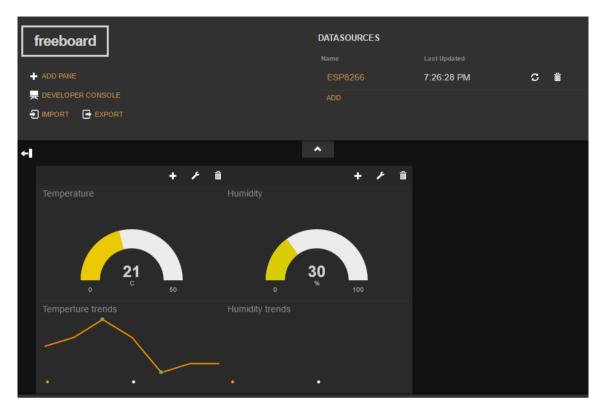






WIDGET		
TYPE	Select a type	
	Select a type	
	Google Map HTML Historical Chart	CANCEL
	Picture	
	Text Gauge	
	Sparkline	
	Pointer Indicator Light	
WIDGET		

WIDGET				
TYPE	Sparkline			
TITLE	Humidity trends			
VALUE	datasources["ESP8266"]["humidity"]		🔀 .JS EDITOR	
- ADD				
INCLUDE LEGEND	YES			
SPARKLINE LABELS]		
			SAVE	CANCEL



DATASOURCES			
Name	Last Updated		
ESP8266	7:26:28 PM	ິ	m
ADD			

DATASOURCE				
A datasource for connectin	g to things at dweet.io.			
TYPE	Dweet.io 🗸			
	ESP8266-2			
THING NAME	garden-monitor-11448			
SHOW FULL PAYLOAD	If the thing is not locked, you can ignore this field NO If on, gives access to the full Dweet payload (used to obtain timestamp). If not, only the Content object is captured			
			SAVE	CANCEL

WIDGET				
TYPE	Gauge			
TITLE	Soil Moisture			
VALUE	datasources["ESP8266-2"]["moisture"]	+ DATASOURCE	🔀 . JS EDITOR	
MINIMUM	0			
	1023			
			SAVE	CANCEL

WIDGET				
TYPE	Sparkline 🗸			
TITLE	Soil moisture trends			
VALUE	datasources["ESP8266-2"]["moisture"]	+ DATASOURCE	🔀 .JS EDITOR	
+ ADD				
INCLUDE LEGEND	YES			
SPARKLINE LABELS				
			SAVE	CANCEL



Chapter 6: Interacting with Web Services

Your work email

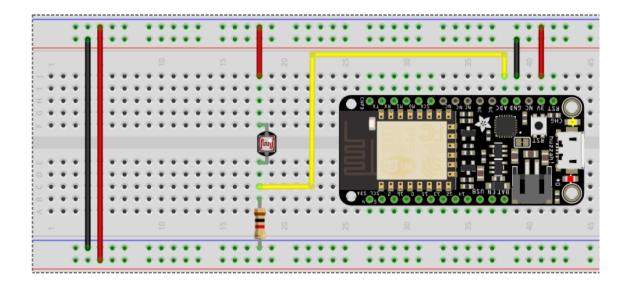
Let's give your account a name

Password

Confirm password

I agree to the Temboo Terms





Your Access Token

You haven't authorized this application for your own account yet.

By creating your access token here, you will have everything you need to make API calls right away. The access token generated will be assigned your application's current permission level.

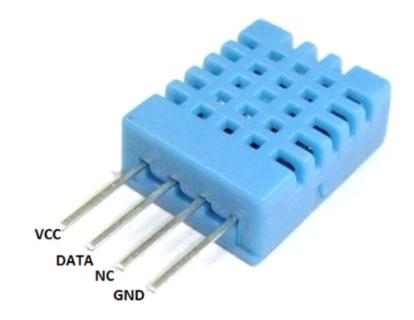
Token Actions Create my access token			
Arduino 101	v	((Q)) ESP8266	Ŧ
CHOREO T	 Gensor ⊕ Digital Actuator RIGGER 		
	All GLI	v	
If LDR at A	0 is > 🔻 512	then trigger every 5 minutes v	
	PRODUCTS Facebook Lo Settings Quickstart	ogin	
Arduino 101	v	((Q)) ESP8266	V

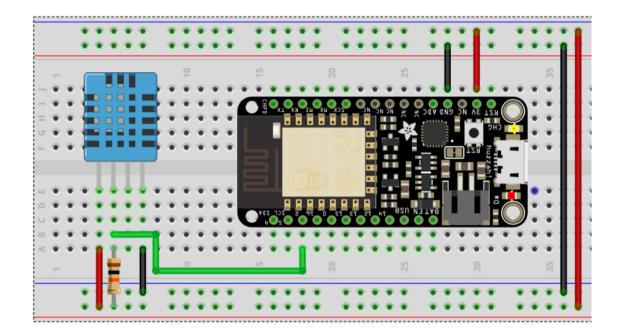
Ħ		Log ☆ 🛙 iew Insert F		Tools	Add-ons	Help
fx	ē n a '	£%.	0, .00, 123 -	Arial	-	10
5.2	A	В	С		D	
1	Index	Value				
2						

OAuth 2.0 client IDs

Name	Creation date $$	Туре	Client ID
ESP8266_Log	9 Feb 2017	Web application	974405649

ESP8266_Log File Edit View Insert Format Data Tools Add-ons Help					
fx	ie o d'	£ % .0	.00 123 -	·	
Jx	A	В	С	D	
1	Index	Value			
2	1	300			





if 🔁 this then that



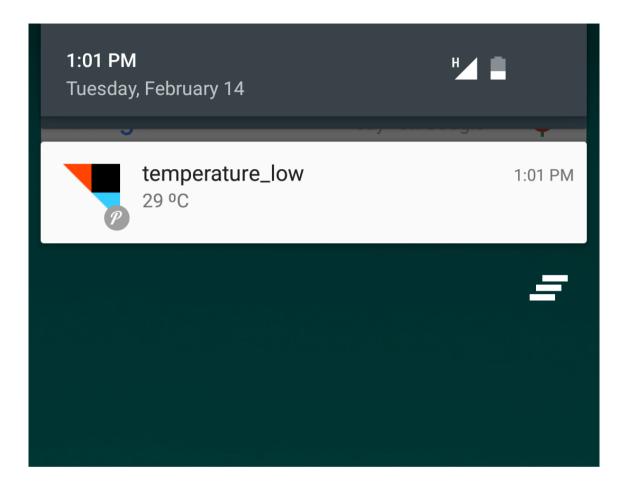
if 🚺 then 🔁 that

Account Info

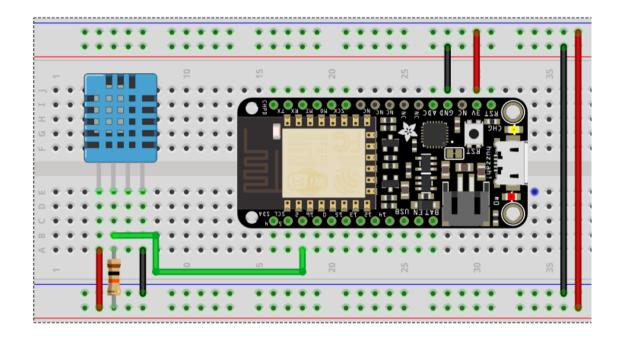
Connected as: yhtomit URL: https://maker.ifttt.com/use/ Status: active

Edit connection





	30	2 📕 1:01
÷	IFTTT	
	temperature_low From IFTTT on 2/14/2017 at 1:01 PM	
29 ºC		
1		Ì



This Action will send you an HTML based email. Images and links are supported. Subject * Temperature Alert! + Ingredient Body Mhat: Temperature low
 What: Temperature low
 When: OccurredAt
 Extra Data: Value1, + Ingredient Create action

Send me an email

↓ () ✓ :

Temperature Alert!



X

Maker via IFTTT

What: Temperature low When: February 14, 2017...



Maker via IFTTT to me

12:35 PM

What: Temperature low When: February 14, 2017 at 12:35PM Extra Data: 24,



Connect SMS

Enter your cell phone number to receive an activation PIN via SMS. All US carriers are supported. Some carriers outside of the US* are not supported yet. *For non-US numbers, include the leading "00" and country code. If you do not receive the PIN, your carrier may not be supported.

Your phone number



Send PIN



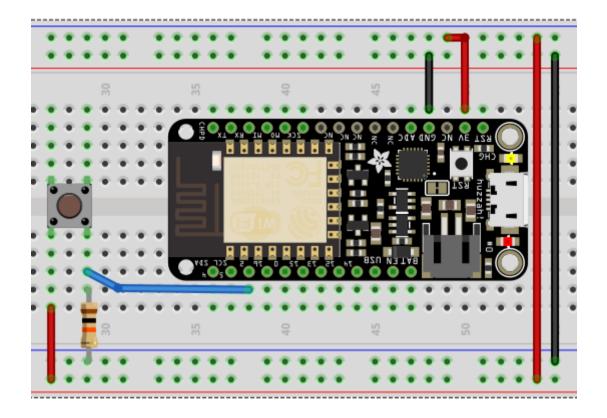
Temperature low 24 ?C February 14, 2017 at 01:56PM

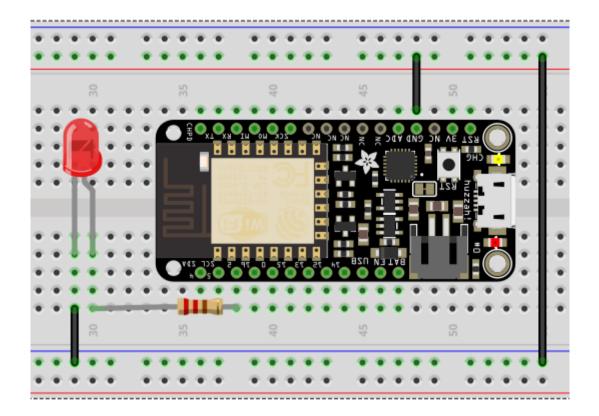
Now via SMS

Send an SMS



Chapter 7: Machine to Machine Interactions





💿 Library Manager	\times
Type All V Topic All V pubsub	
PubSubClient by Nick O'Leary Version 2.6.0 INSTALLED A client library for MQTT messaging. MQTT is a lightweight messaging protocol ideal for small devices. This library allows you to send and receive MQTT messages. It supports the latest MQTT 3.1.1 protocol and can be configured to use the older MQTT 3.1 if needed. It supports all Arduino Ethernet Client compatible hardware, including the Intel Galileo/Edison, ESP8266 and TI CC3000. More info	^
Close	×
💿 Library Manager	X
Type All V Topic All V adafruit hqtt library	
Adafruit MQTT Library by Adafruit Version 0.17.0 INSTALLED MQTT library that supports the CC3000, FONA, ESP8266, Yun, and generic Arduino Client hardware. Simple MQTT library that supports the bare minimum to publish and subscribe to topics. <u>More info</u>	<
AzureIoTProtocol_MQTT by Microsoft Azure MQTT protocol library for Arduino. For the Arduino MKR1000 or Zero and WiFi Shield 101, Adafruit Huzzah and Feather M0, or SparkFun Thing. Microsoft compact implementation of the MQTT protocol for small devices like Arduino. It allows you to use your Arduino with the Azure IoT Hub using MQTT as the transport protocol. See readme.md for more details. More info	-
Close	*

yhtomit/Feeds		
Actions 👻		
Name -	Key 🗸	Last Value 🗸
statetoggle	statetoggle	No Data Available

if 🖸 this then that

Receive a web request

This trigger fires every time the Maker service receives a web request to notify it of an event. For information on triggering events, go to your Maker service settings and then the listed URL (web) or tap your username (mobile)

Event Name *

toggle

The name of the event, like "button_pressed" or "front_door_opened"

Create trigger

if M then 🗄 that

Send data to Adafruit IO

This Action will send data to a feed in your Adafruit IO account.

V

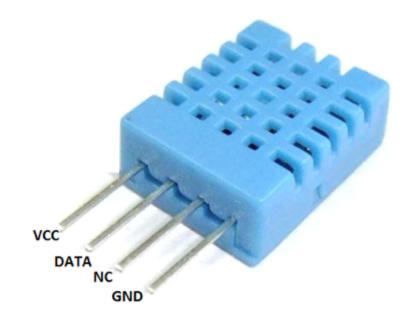
Feed name *

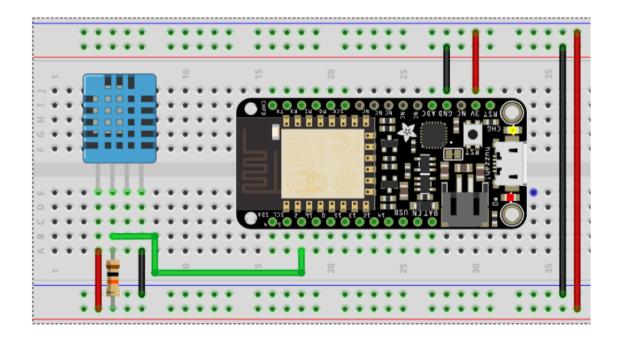
moistureLog

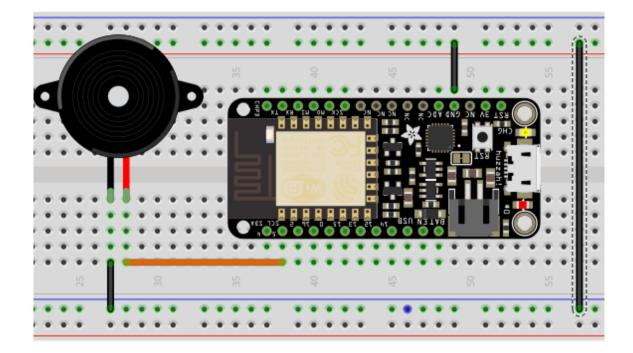
The name of the feed to save data to.

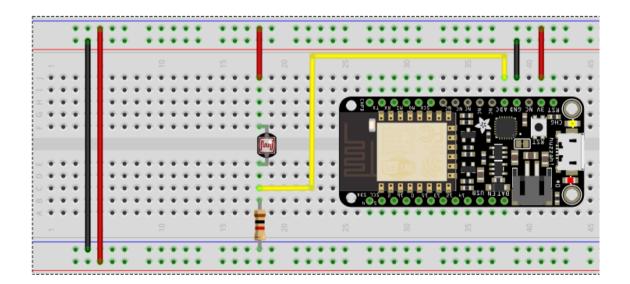
Data to save *

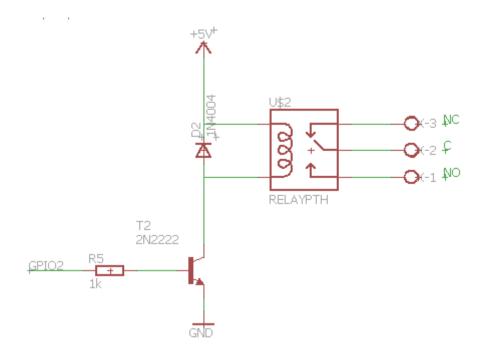


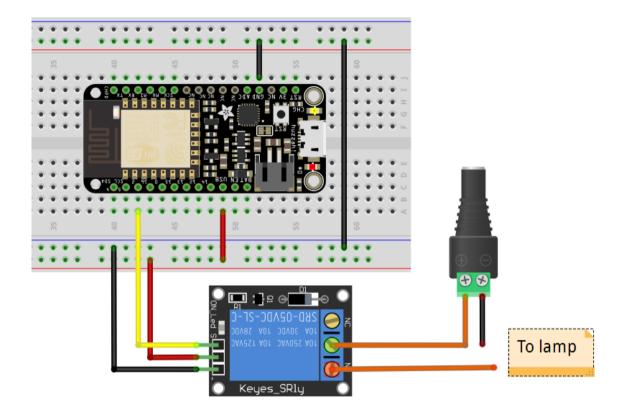


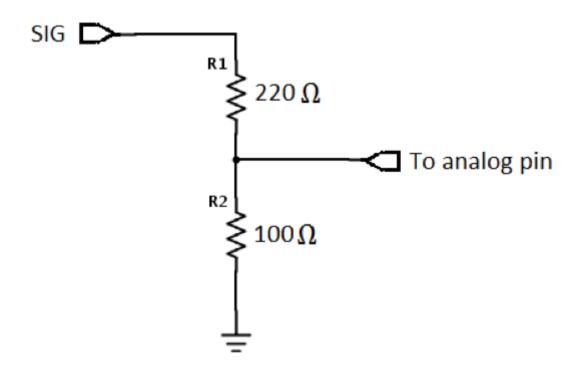


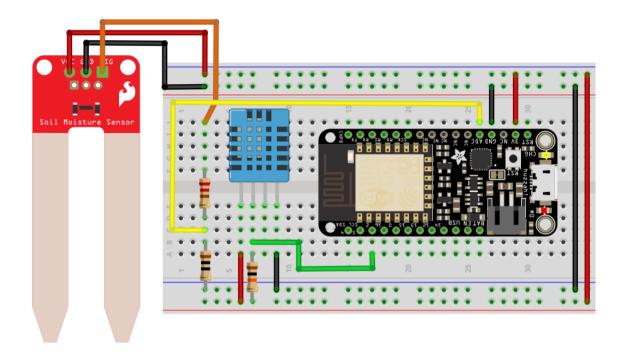


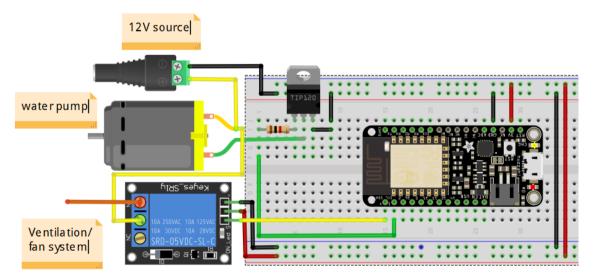












- -

Receive a web request

This trigger fires every time the Maker service receives a web request to notify it of an event. For information on triggering events, go to your Maker service settings and then the listed URL (web) or tap your username (mobile)

Event Name *

moistureLog

The name of the event, like "button_pressed" or "front_door_opened"

Create trigger

Send data to Adafruit IO

This Action will send data to a feed in your Adafruit IO account.

Feed name *

