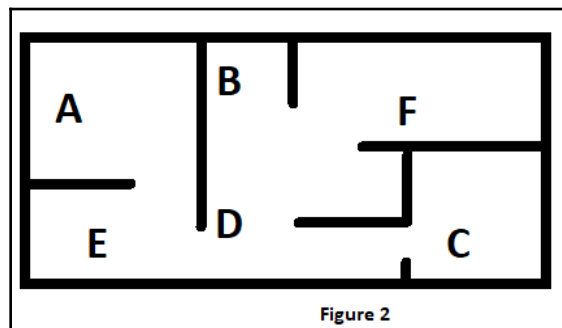
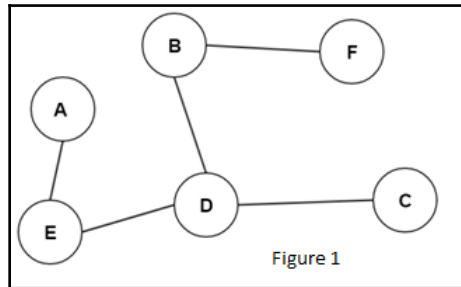
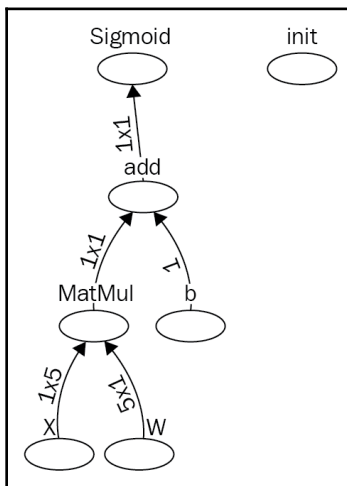
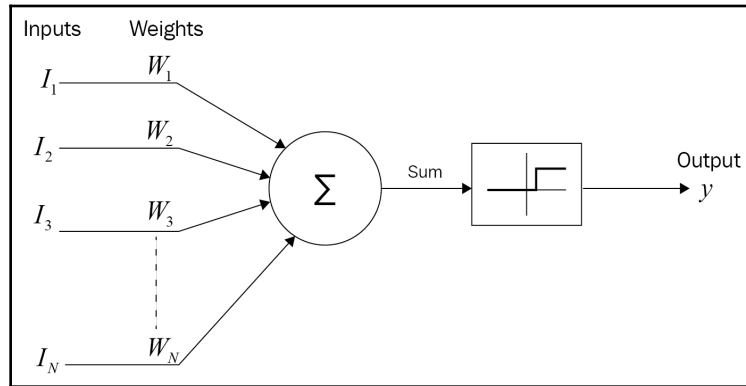


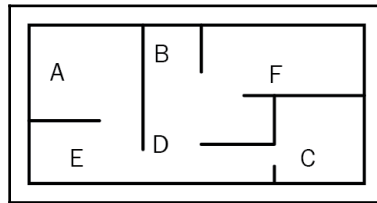
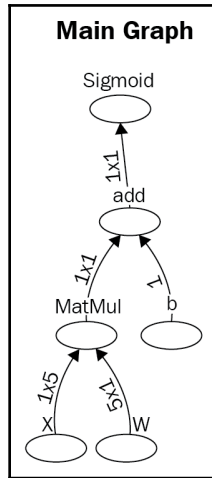
Graphics Bundle

Chapter 1: Become an Adaptive Thinker

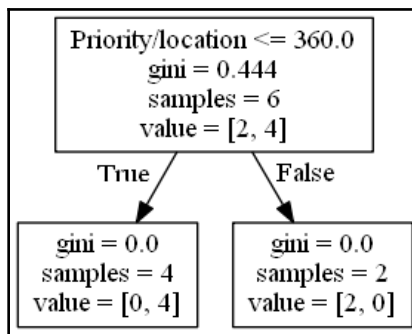


Chapter 2: Think like a Machine

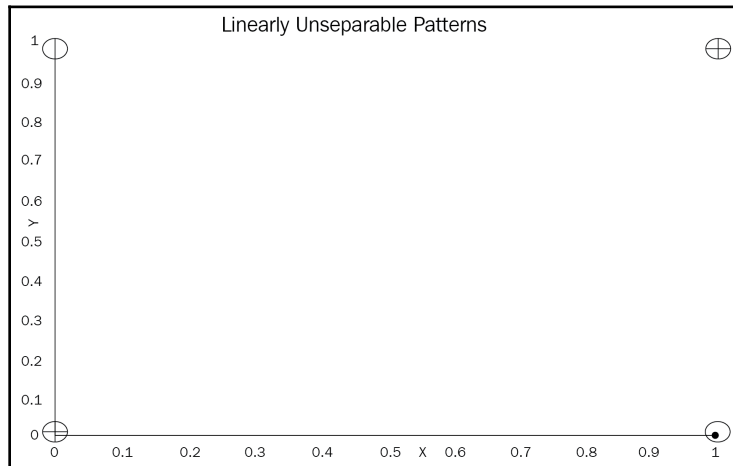
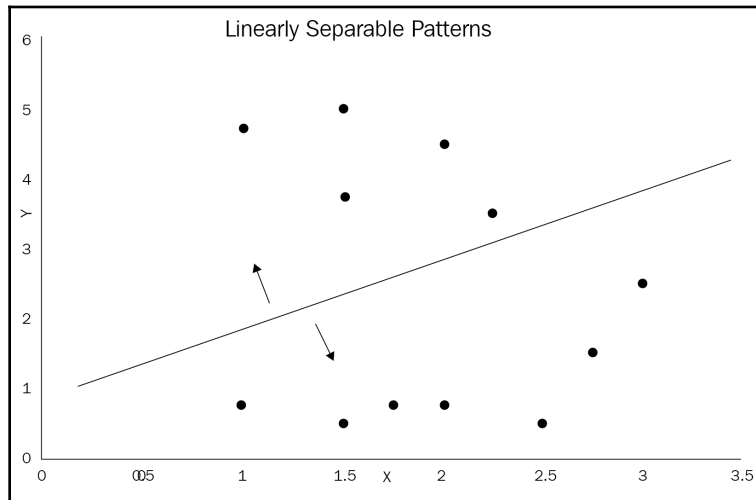


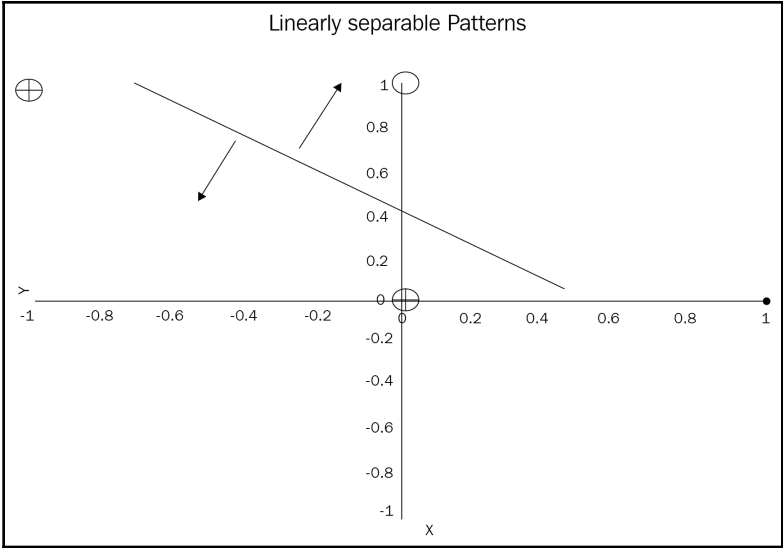
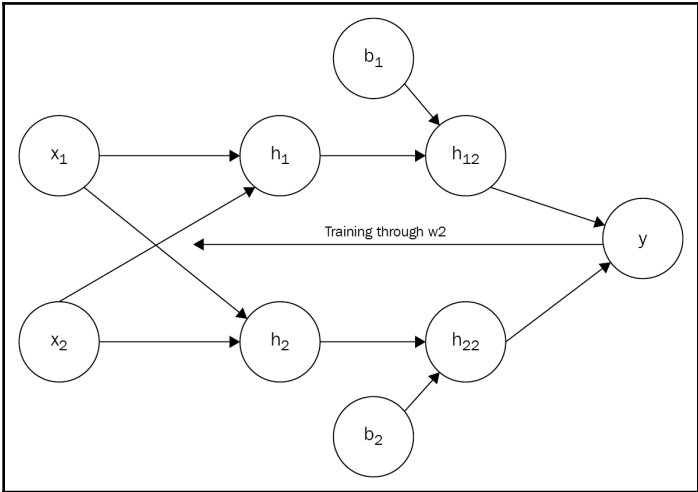


Chapter 3: Apply Machine Thinking to a Human Problem

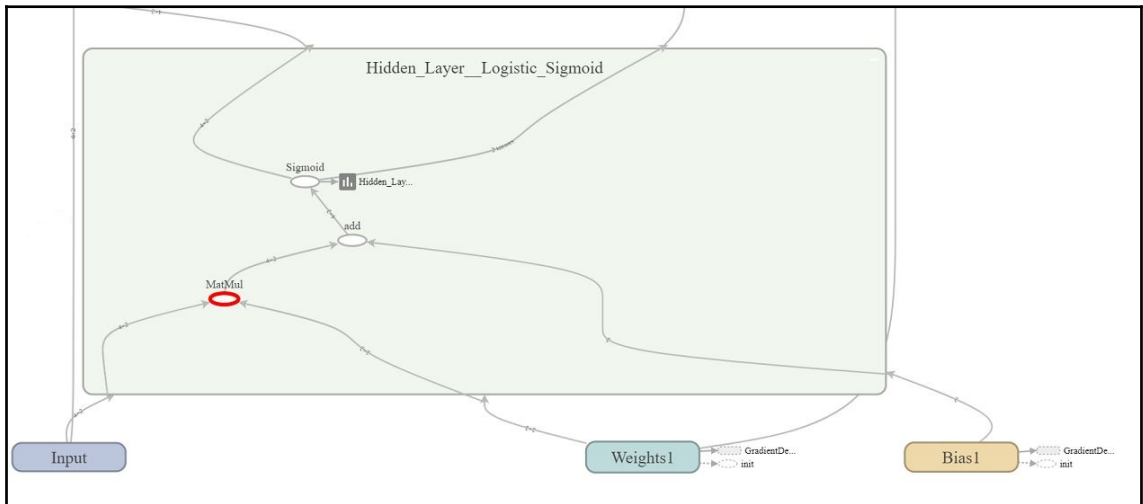
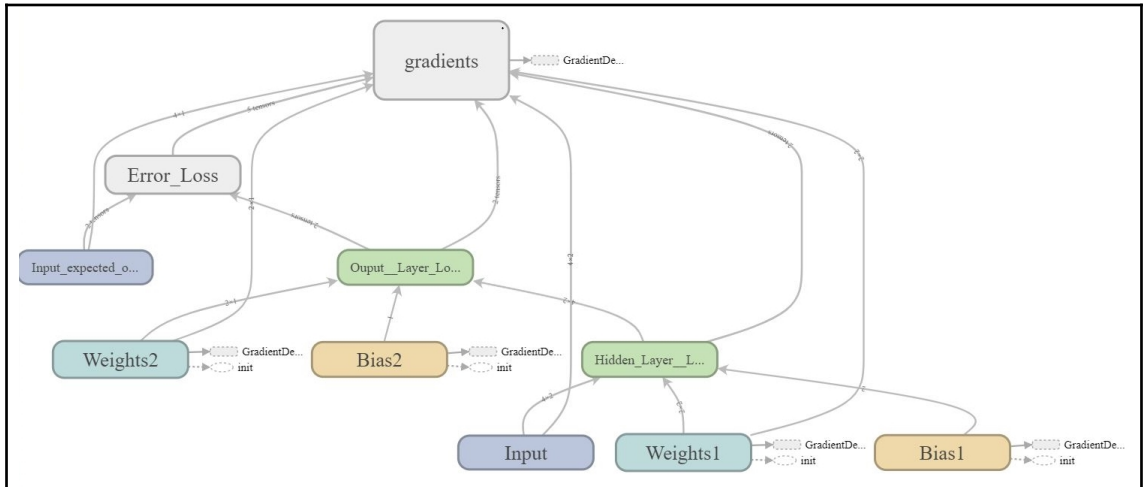


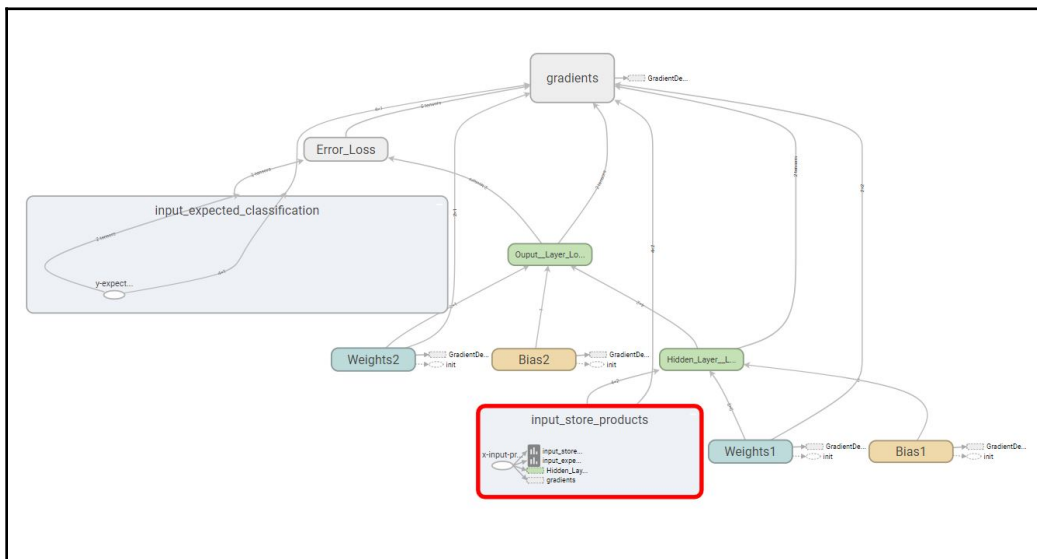
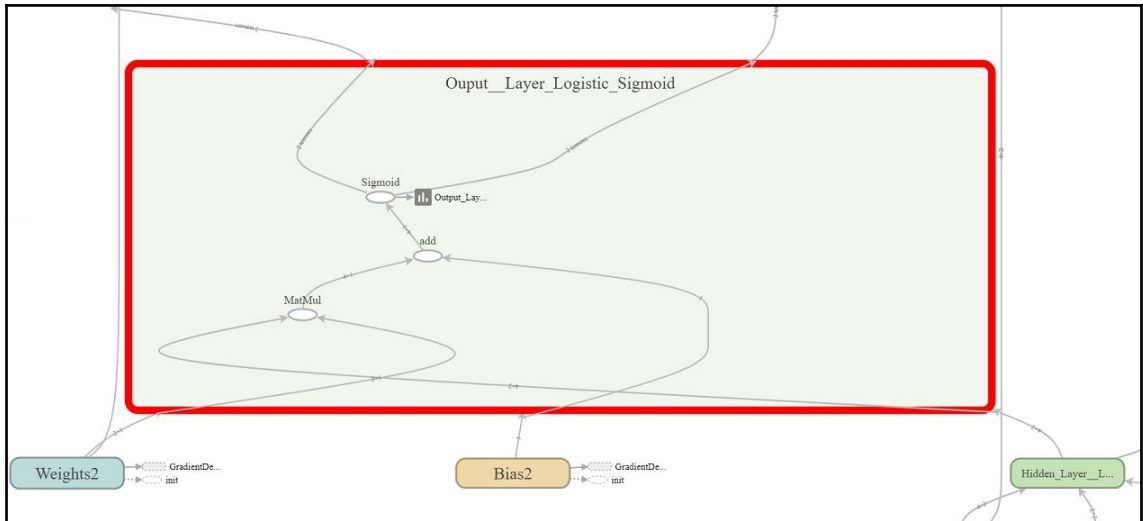
Chapter 4: Become an Unconventional Innovator



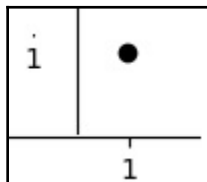
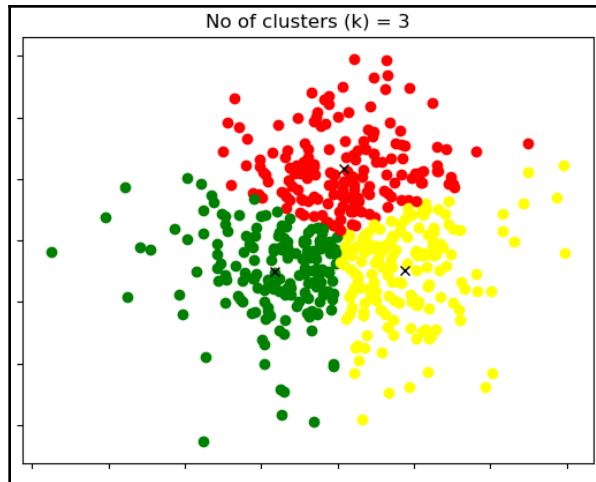
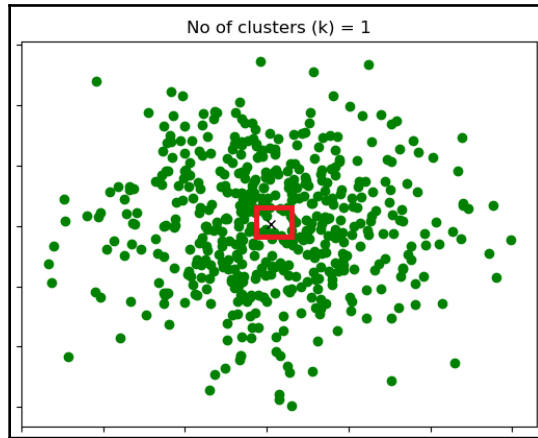


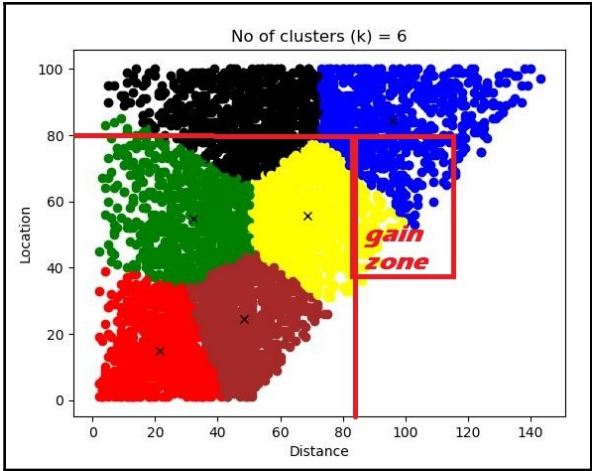
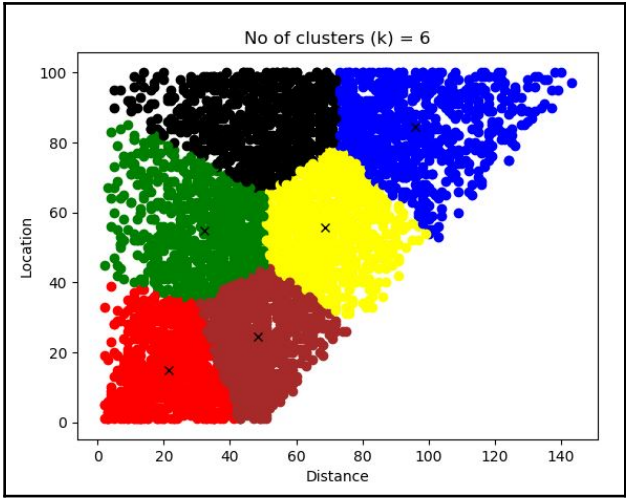
Chapter 5: Manage the Power of Machine Learning and Deep Learning

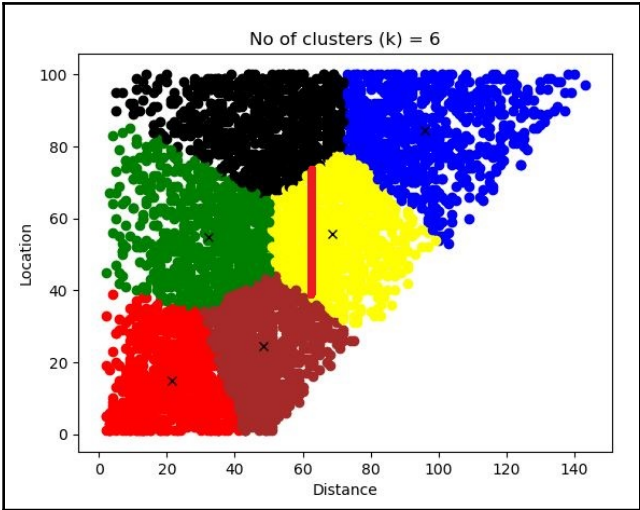




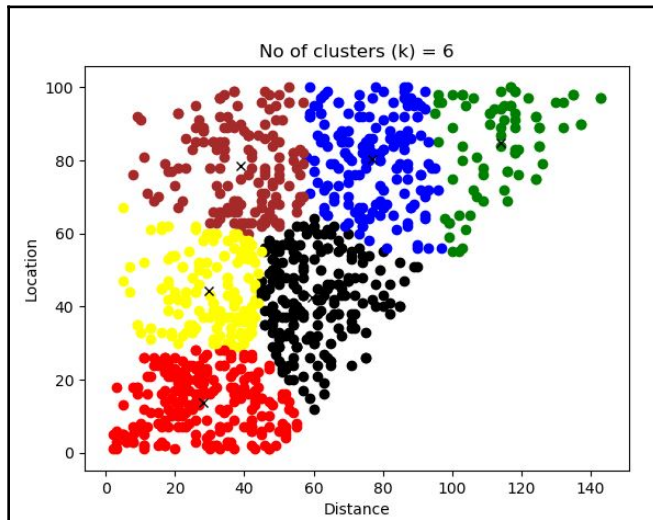
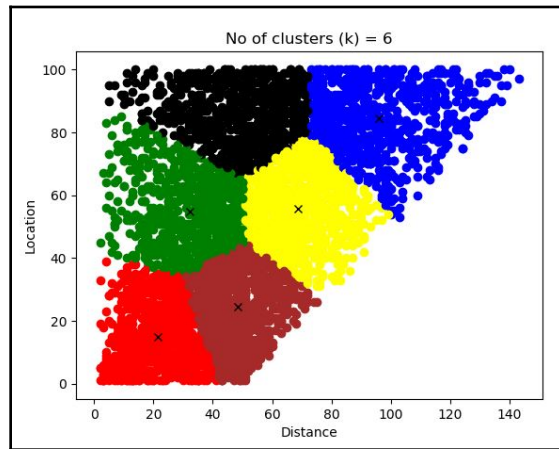
Chapter 6: Don't Get Lost in Techniques – Focus on Optimizing Your Solutions

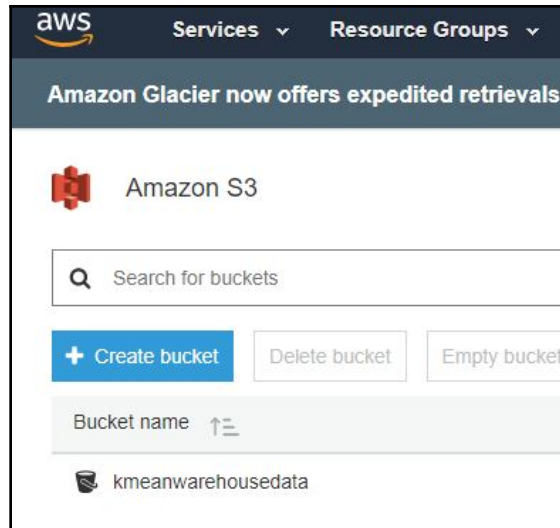
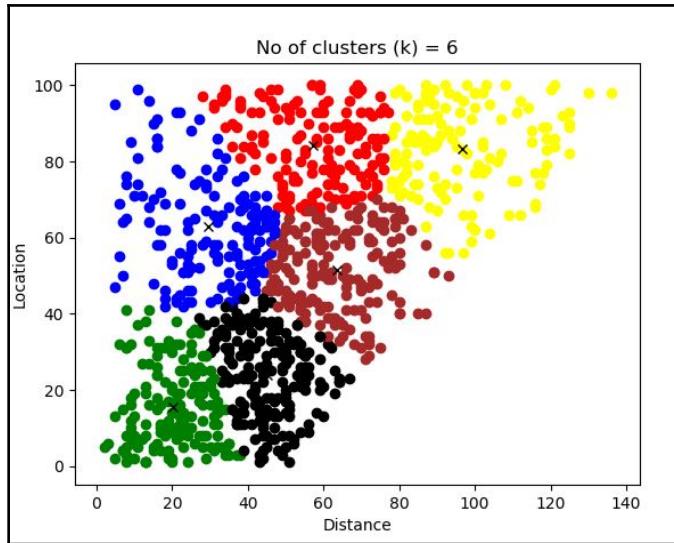


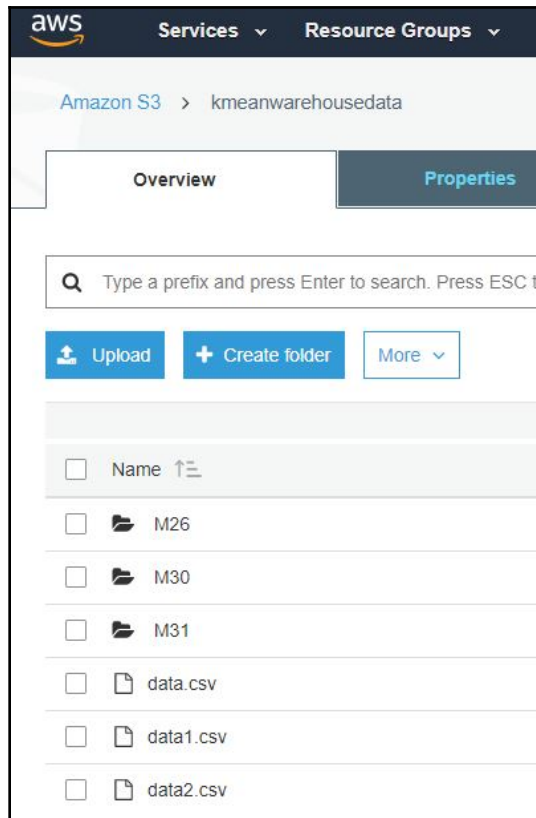


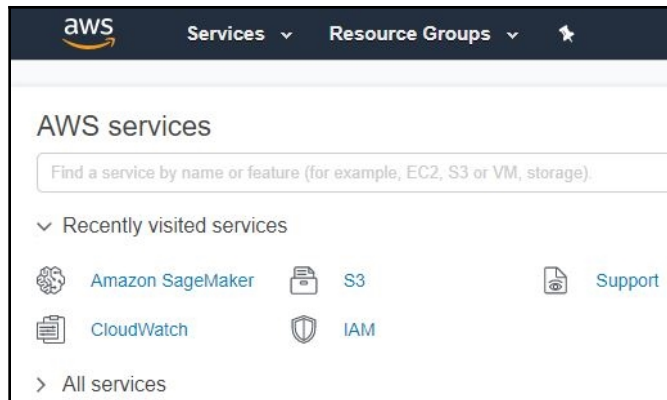
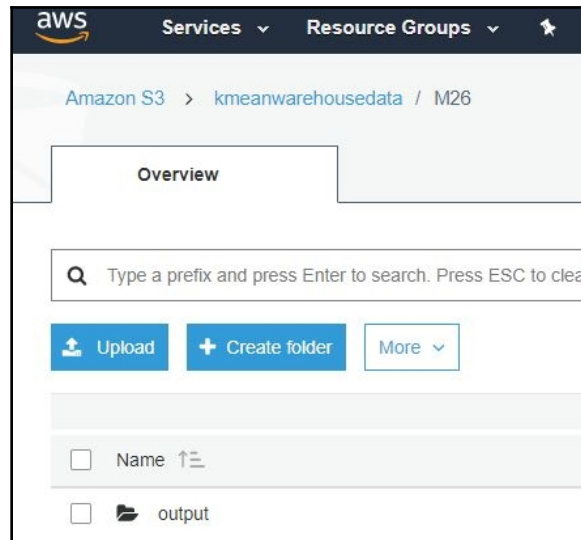


Chapter 7: When and How to Use Artificial Intelligence









Amazon SageMaker > Notebook instances

Notebook instances

Open Start Update

Create notebook instance

Search notebook instances

	Name	Instance
<input type="radio"/>	ML1	ml.t2.medium

Jobs

Create model Stop Add/Edit tags Create training job

Search jobs < 1 ... > ⚙

	Name	Creation time	Duration	Status
<input type="radio"/>	M31	Feb 08, 2018 17:44 UTC	7 minutes	Completed
<input type="radio"/>	M30	Feb 07, 2018 20:10 UTC	7 minutes	Completed
<input type="radio"/>	M26	Feb 07, 2018 19:46 UTC	8 minutes	Completed

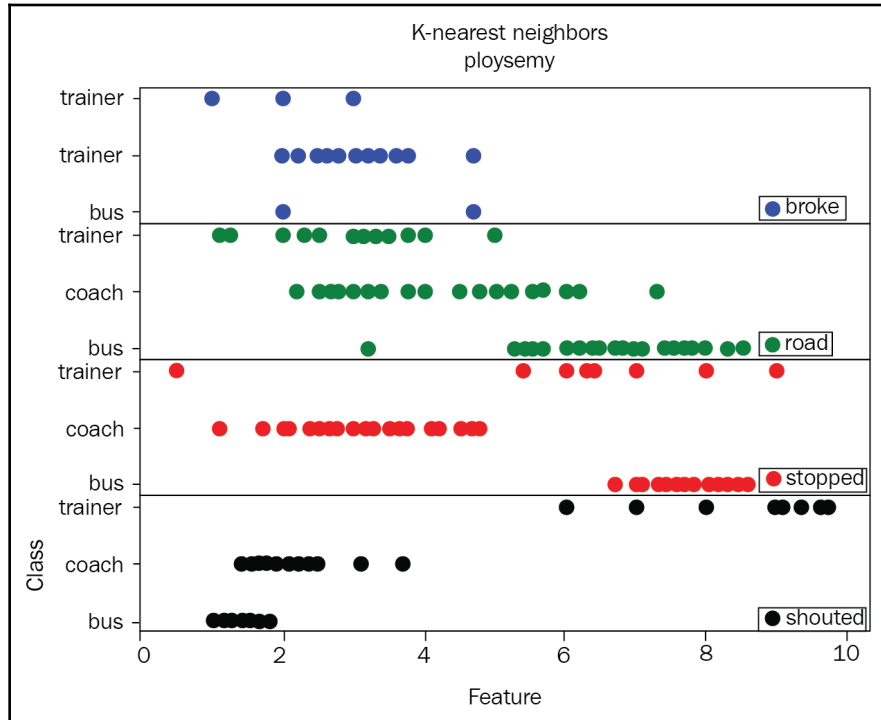
Key	Value
k	6
feature_dim	2
init_method	random ▼
mini_batch_size	1000
extra_center_factor	auto
local_lloyd_max_iter	300
local_lloyd_tol	0.0001
local_lloyd_init_method	kmeans++ ▼
local_lloyd_num_trials	auto
half_life_time_size	0
epochs	1
eval_metrics	["msd"] ▼

Create training job

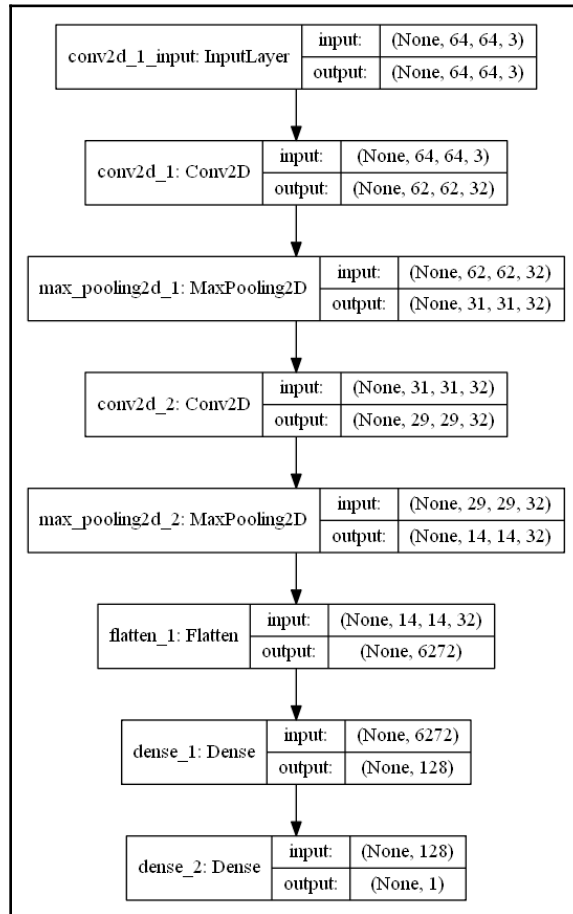
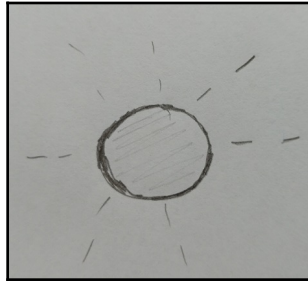
Name ▼	Creation time ▼	Duration	Status
M31	Feb 08, 2018 17:44 UTC	7 minutes	✔ Completed

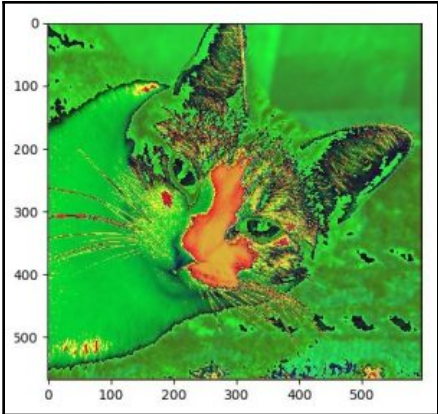
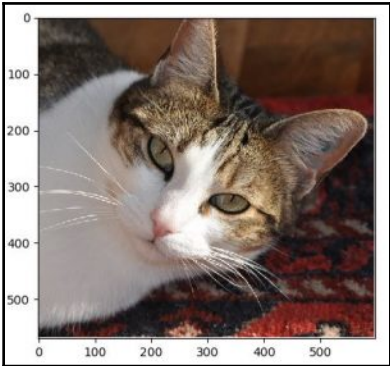
- Name ↑☰
-  model.tar.gz

Chapter 8: Revolutions Designed for Some Corporations and Disruptive Innovations for Small to Large Companies

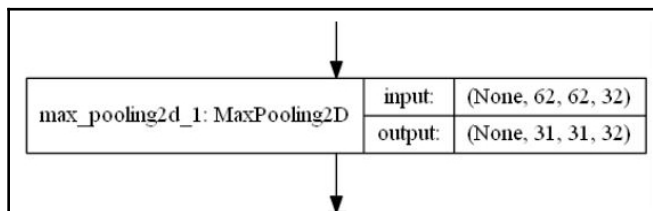
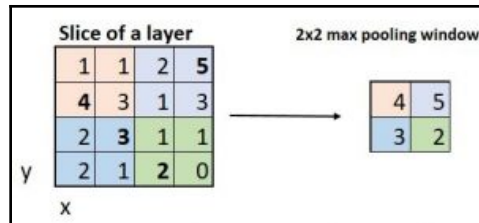
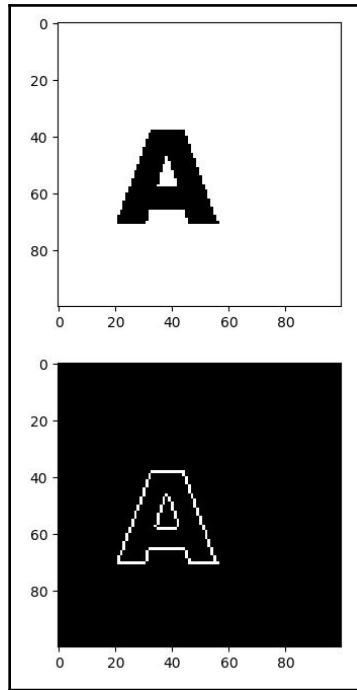


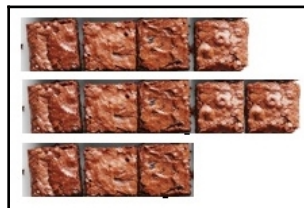
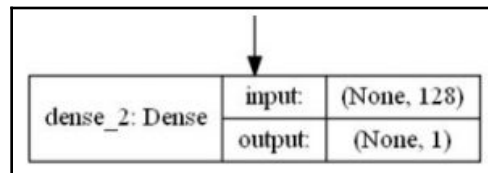
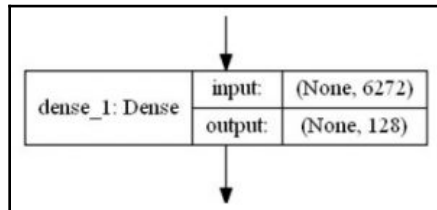
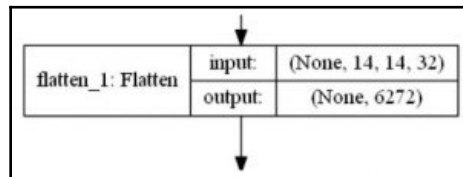
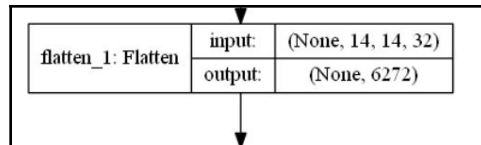
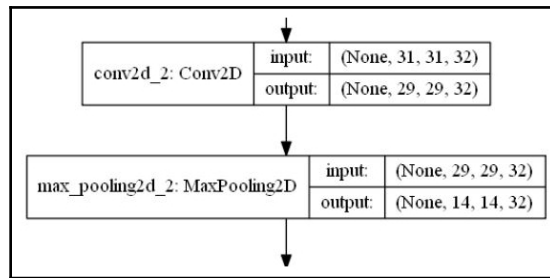
Chapter 9: Getting Your Neurons to Work

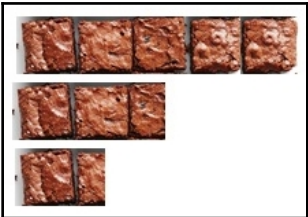




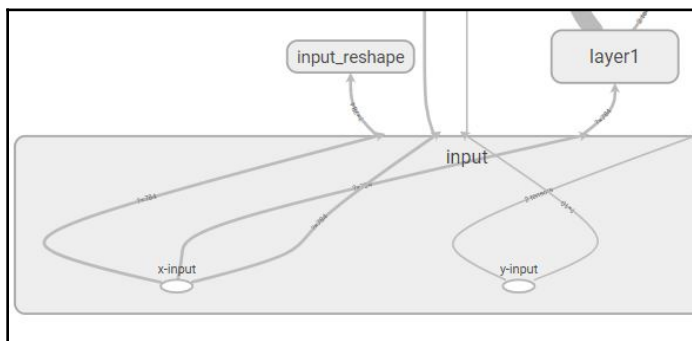
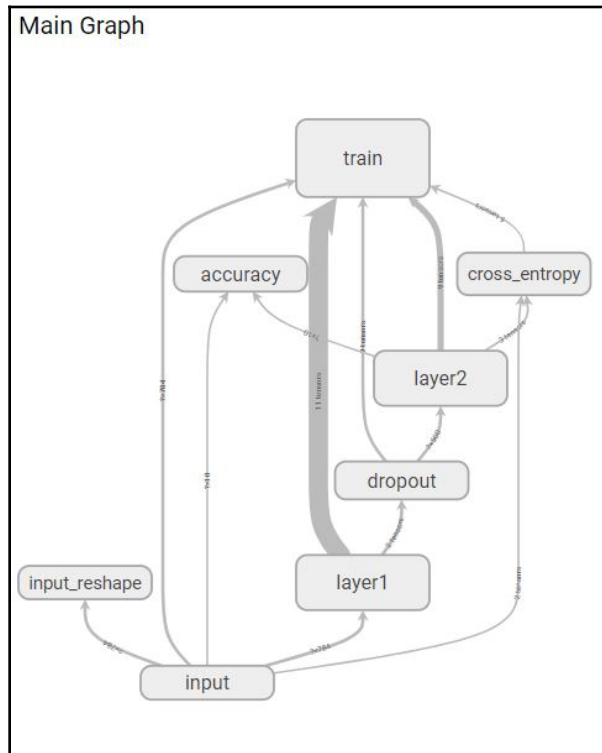
A







Chapter 10: Applying Biomimicking to Artificial Intelligence



input/x-input
Operation: Placeholder

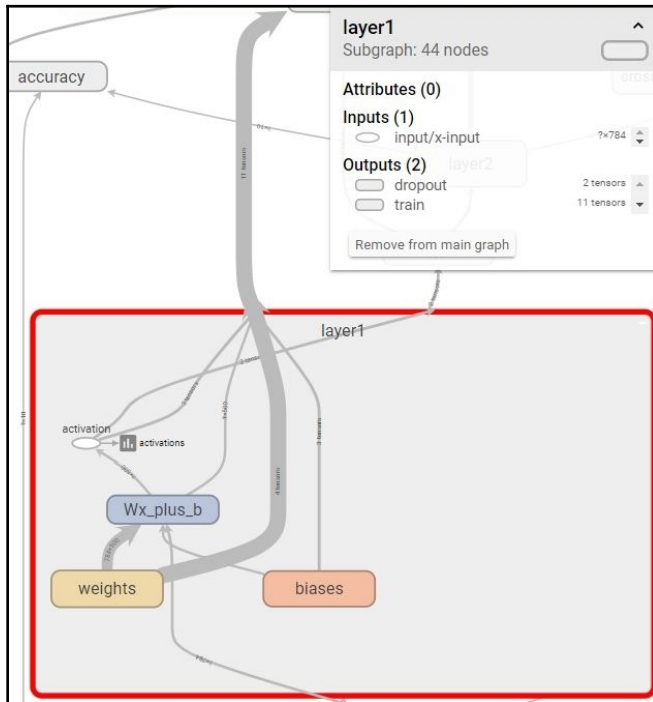
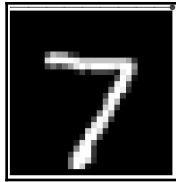
Attributes (2)
dtype {"type":"DT_FLOAT"}
shape {"shape":{"dim":[{"size":-1}, {"size":784}]}}

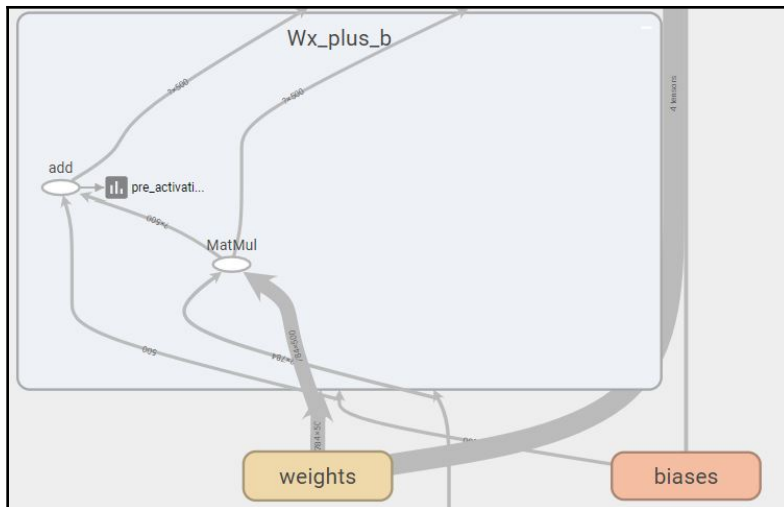
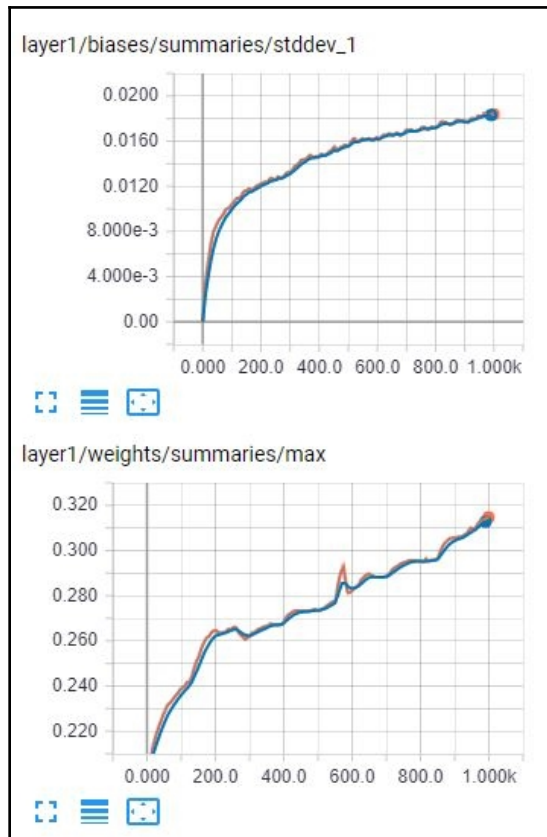
Inputs (0)

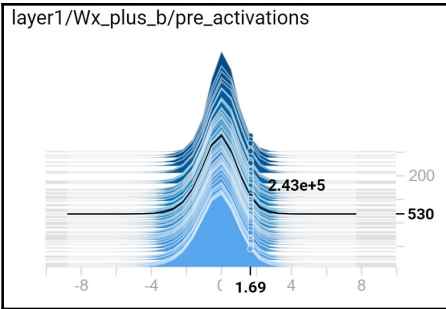
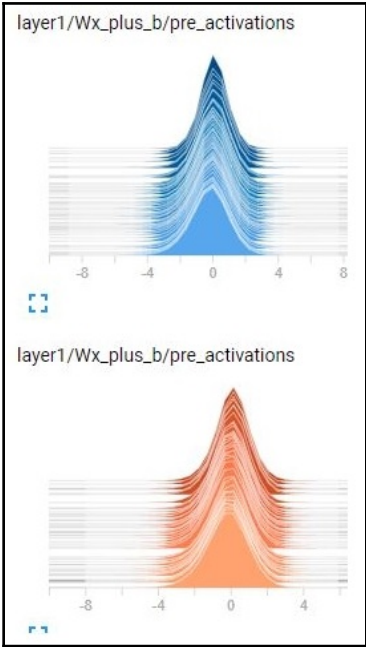
Outputs (3)

- input_reshape/Reshape ?x784
- layer1/Wx_plus_b/MatMul ?x784
- train/gradients/layer1/Wx_plus_b/Mat ?x784

0.000 200.0 400.0 600.0 800





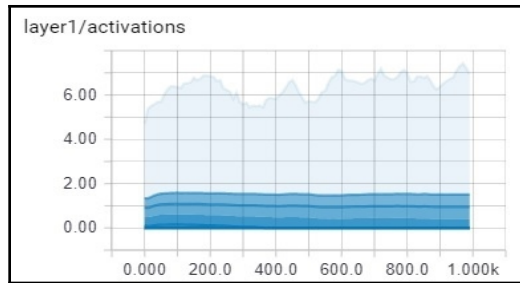


layer1/activation
Operation: Relu

Attributes (1)
T {"type": "DT_FLOAT"}

Inputs (1)
○ layer1/Wx_plus_b/add ?x500

Outputs (6)
○ dropout/dropout/Shape ?x500
○ dropout/dropout/div ?x500
○ train/gradients/dropout/dropout/div ?x500
○ train/gradients/dropout/dropout/div ?x500
○ train/gradients/layer1/activation_gra ?x500
■ layer1/activations ?x500

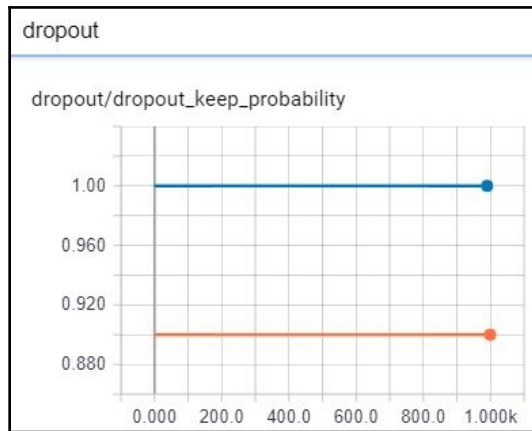


dropout/Placeholder
Operation: Placeholder

Attributes (2)
dtype {"type": "DT_FLOAT"}
shape {"shape": {"unknown_rank": true}}

Inputs (0)

Outputs (7)
○ dropout/dropout/add
○ dropout/dropout/div
○ train/gradients/dropout/dropout/di
○ train/gradients/dropout/dropout/di
○ train/gradients/dropout/dropout/di
○ train/gradients/dropout/dropout/di
■ dropout/dropout_keep_probability



layer2 ^

Subgraph: 44 nodes ○

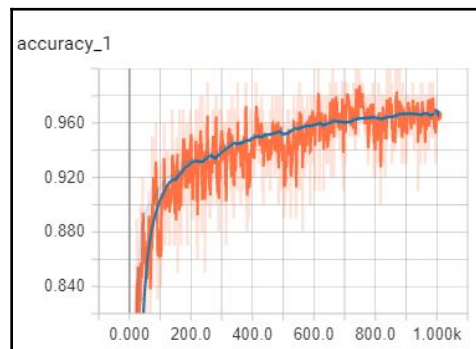
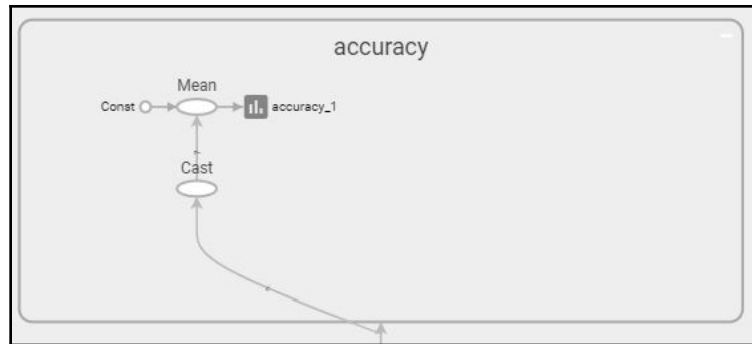
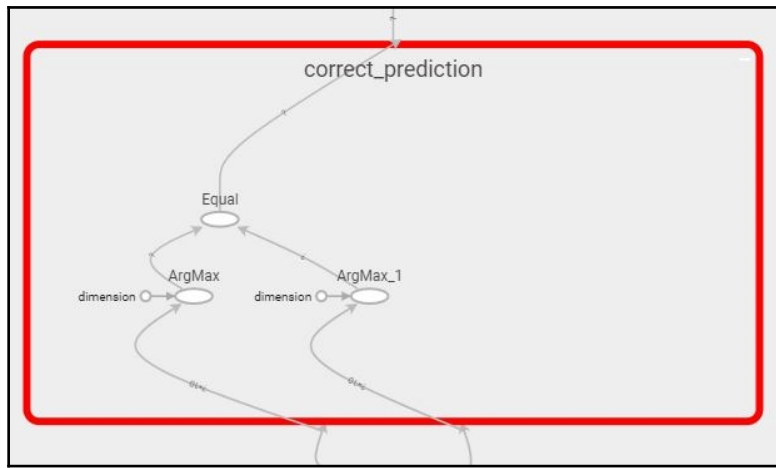
Attributes (0)

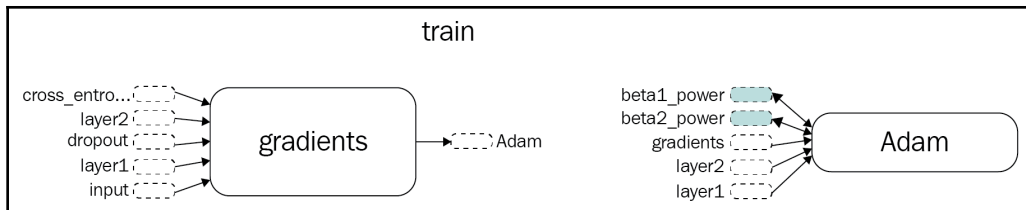
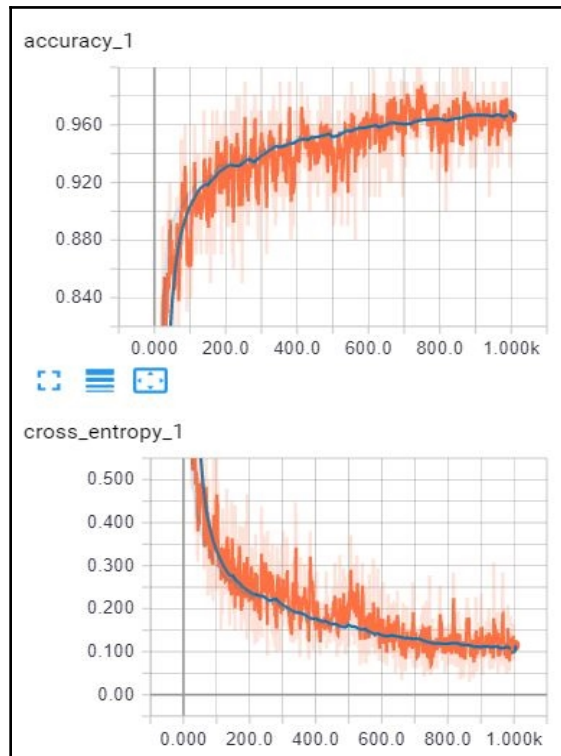
Inputs (1)

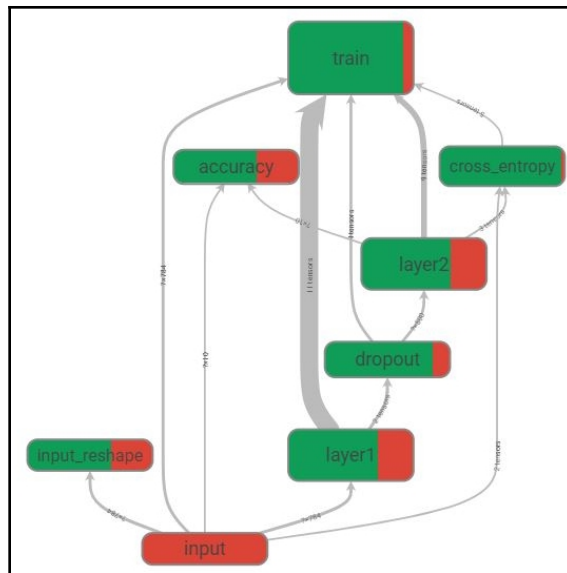
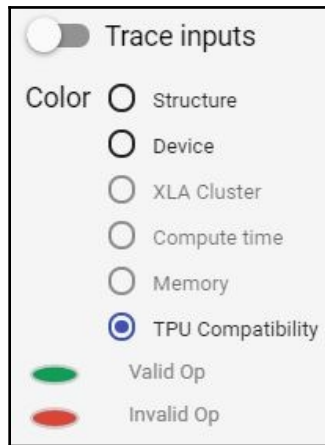
- dropout/dropout/mul ?x500 ▾


Outputs (3)

- cross_entropy 3 tensors
- train 9 tensors
- accuracy/correct_prediction/ArgMax ?x10










train ^
Subgraph: 89 nodes 

Attributes (0)


Inputs (5)

	cross_entropy	5 tensors
	layer2	9 tensors
	dropout	9 tensors











Outputs (0)

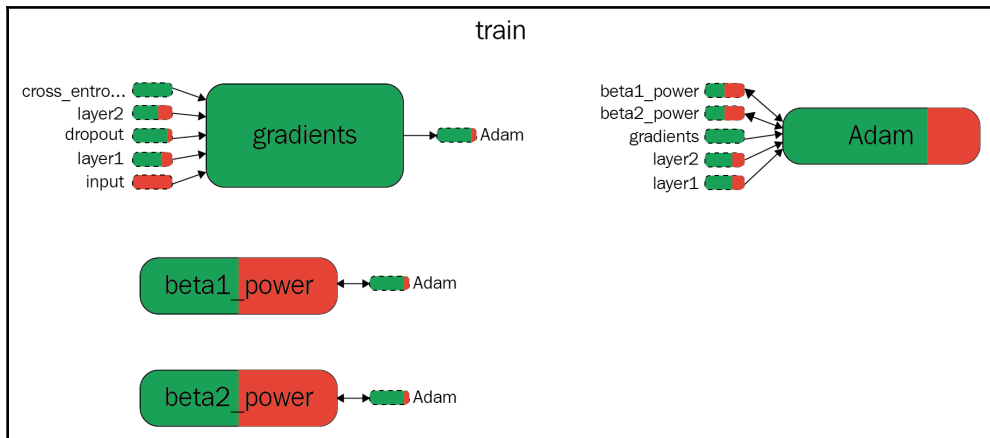
[Remove from main graph](#)

TPU Compatibility ^

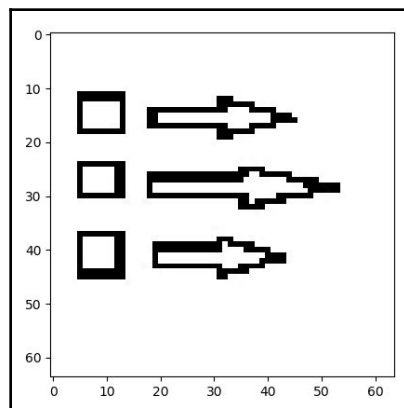
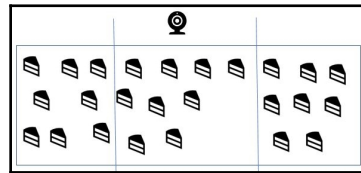
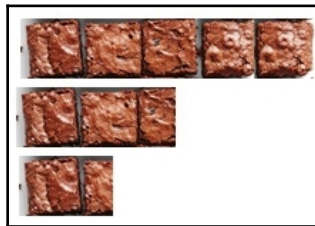
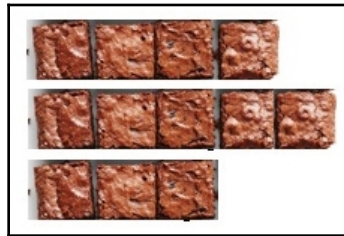
 81%

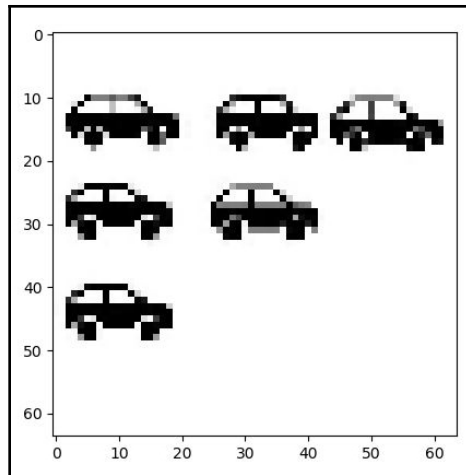
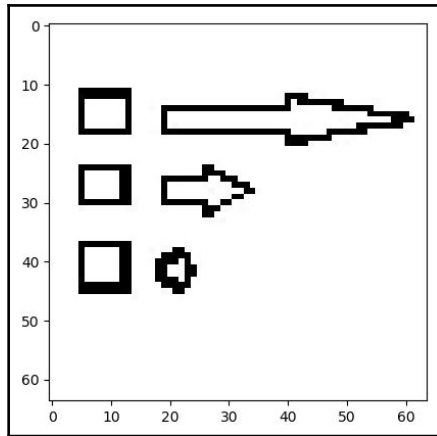
Incompatible Operations: (67)

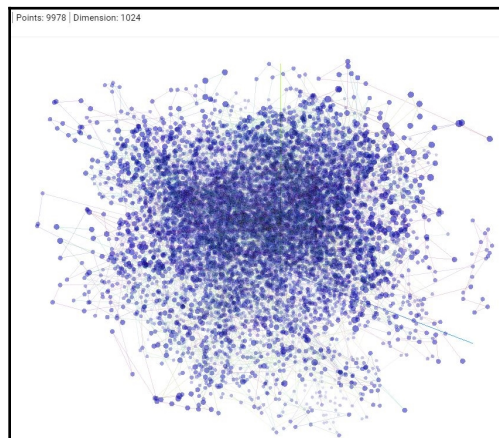
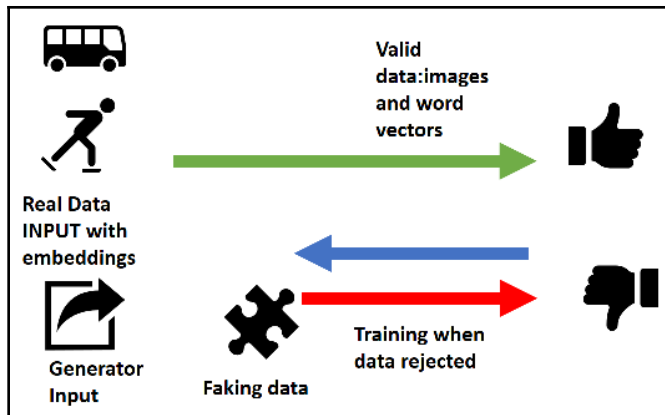
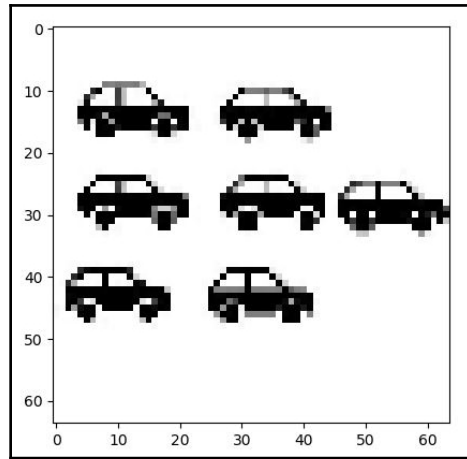
-  input/x-input
-  input/y-input
-  input_reshape/input
-  layer1/activations
-  dropout/Placeholder
-  dropout/dropout_keep_probability
-  layer2/activations
-  layer1/Wx_plus_b/pre_activations
-  layer2/Wx_plus_b/pre_activations
-  cross_entropy_1



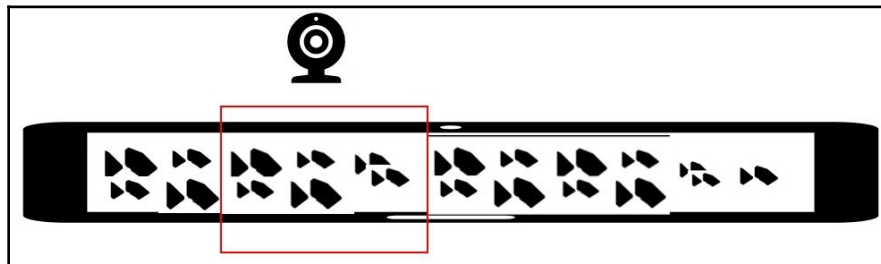
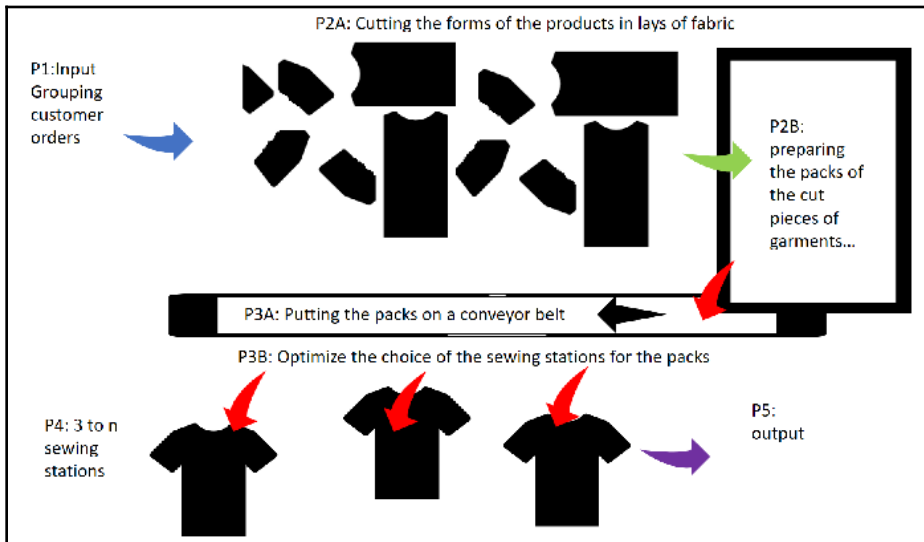
Chapter 11: Conceptual Representation Learning

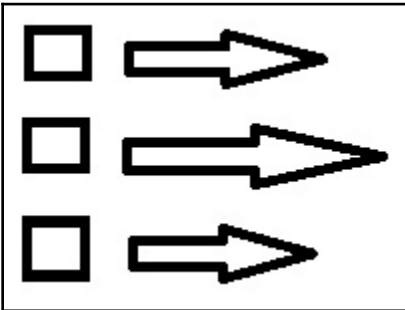
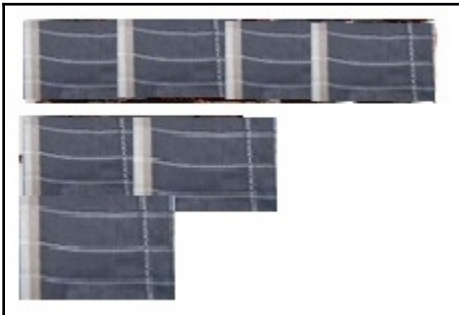
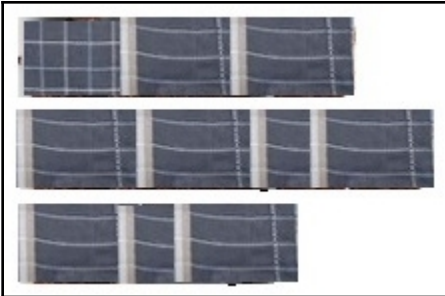
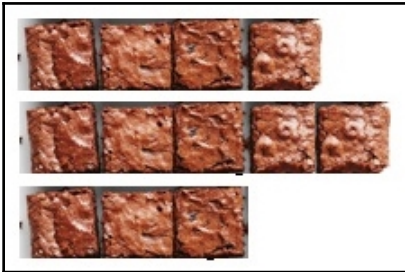


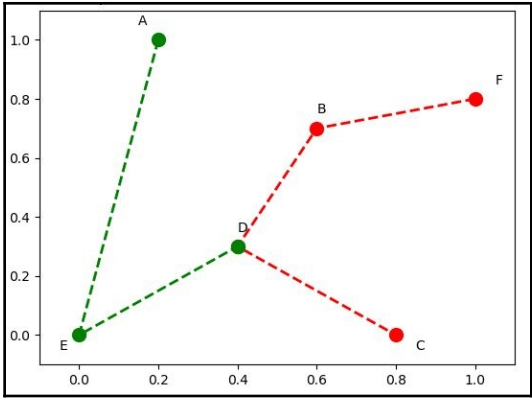
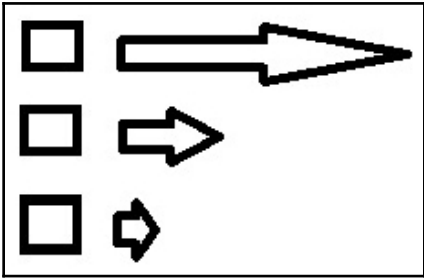


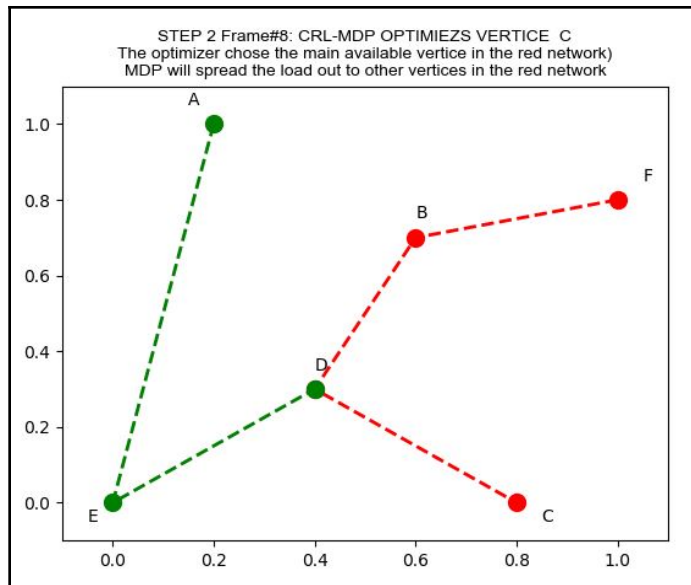
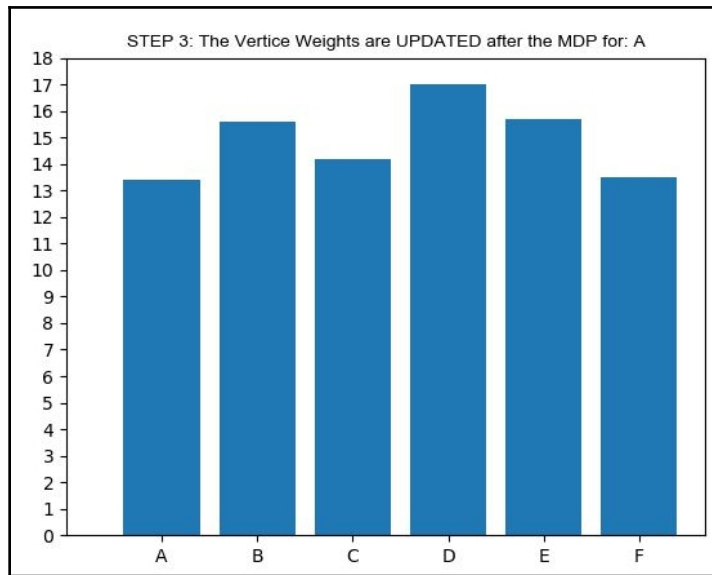


Chapter 12: Automated Planning and Scheduling

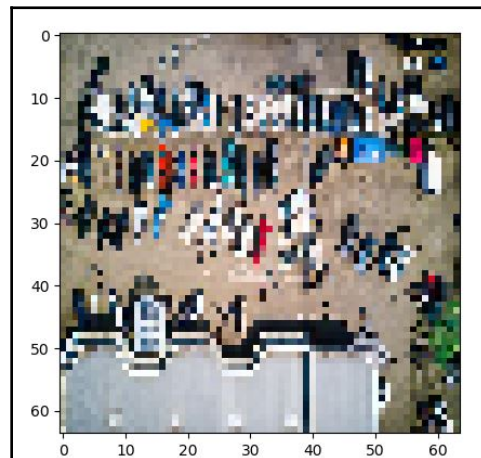


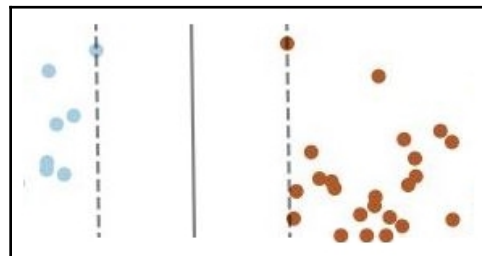
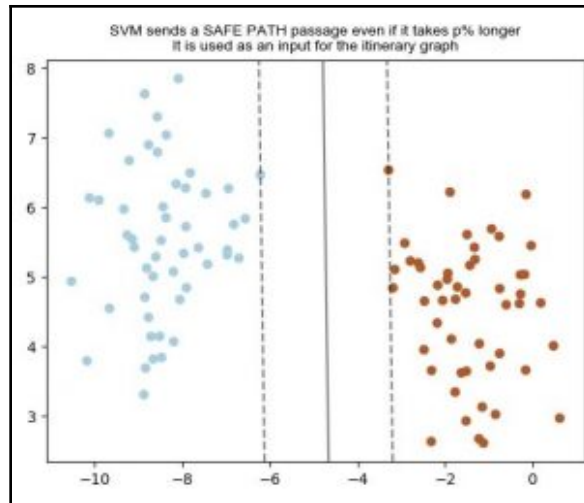
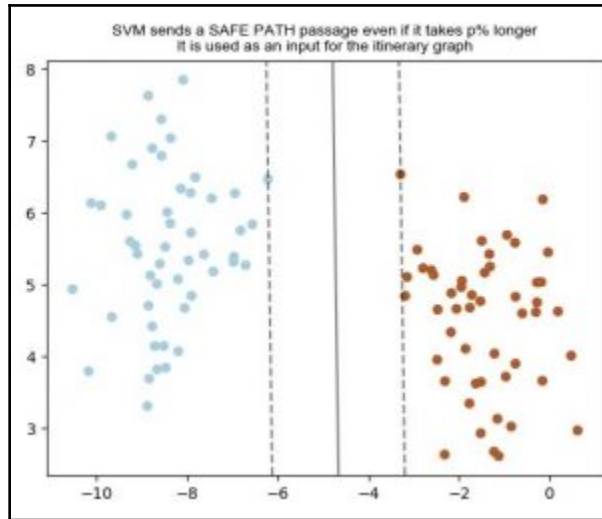


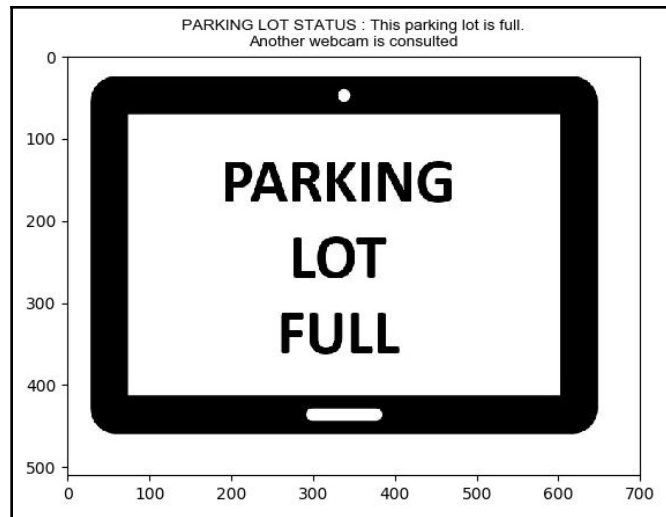
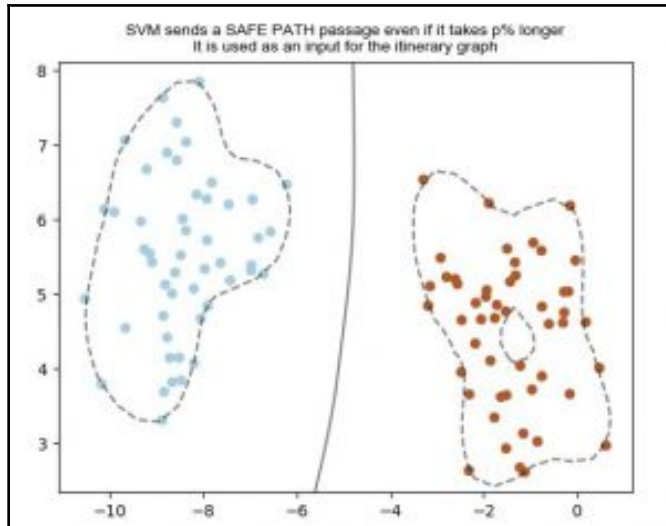


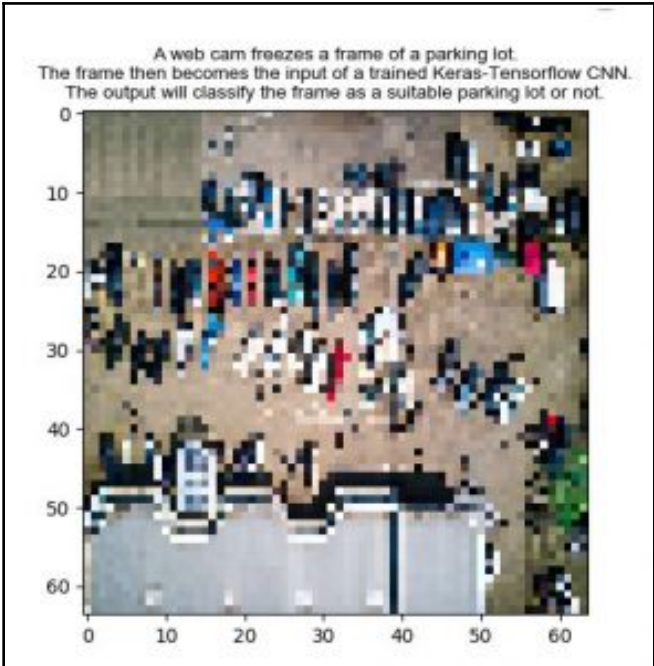


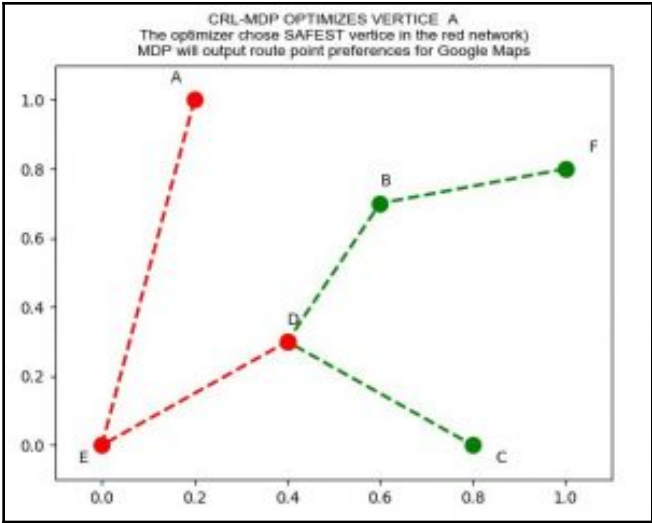
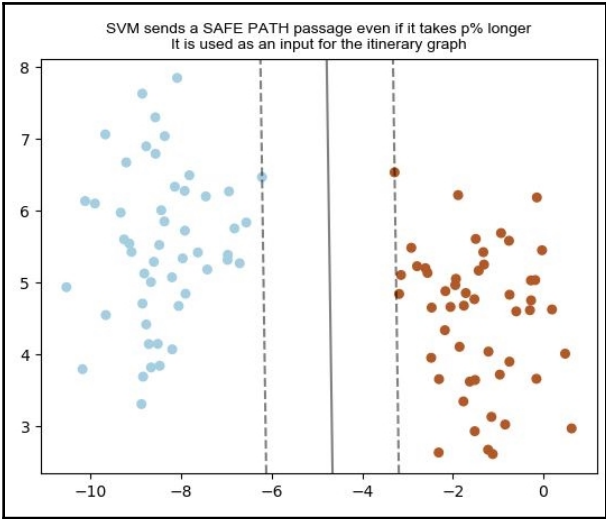
Chapter 13: AI and the Internet of Things (IoT)

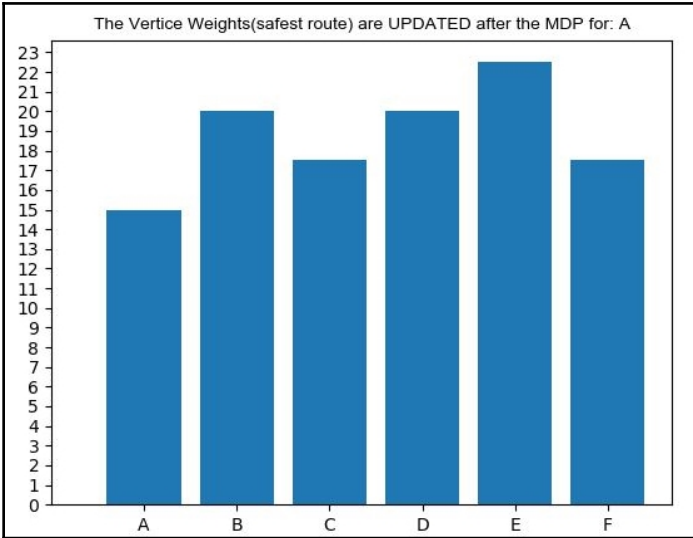




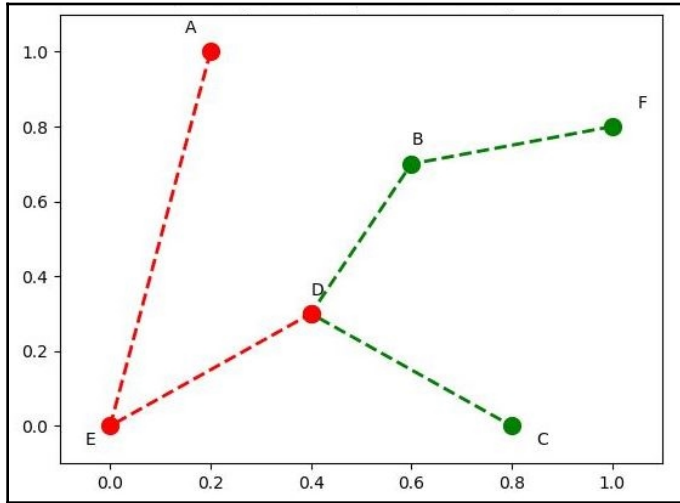








Chapter 14: Optimizing Blockchains with AI



IBM BLOCKCHAIN CAR LEAS

Home

Live Stats

Last Block	Created	Transactions in Last Block	Avg
#111	77s ago	1	

Block Time Transactions Per

Blockchain Explorer

96 97 98 99 100 101 102 **103** 104 105 106 107 108 109 110

Block Hash:
JFCqgIc8Z7KkJ2lYaeB8GcaAlhRpoUj0YypnqcoahpUjD
yB3HAVYyUoTlSzTqWWdCbMe08ZpLRTR6z4ZTWyS
xQ==

Previous Block Hash:
oEnu0ezCY5h1J9Koz5NrtzJUopnPeaT9lVchOfMN8lX
Ww3vFMS9wVZZDENLAauG41yRPkcpJ3jltl1mWMnf
g==

Added to Chain:

Blockchain Explorer

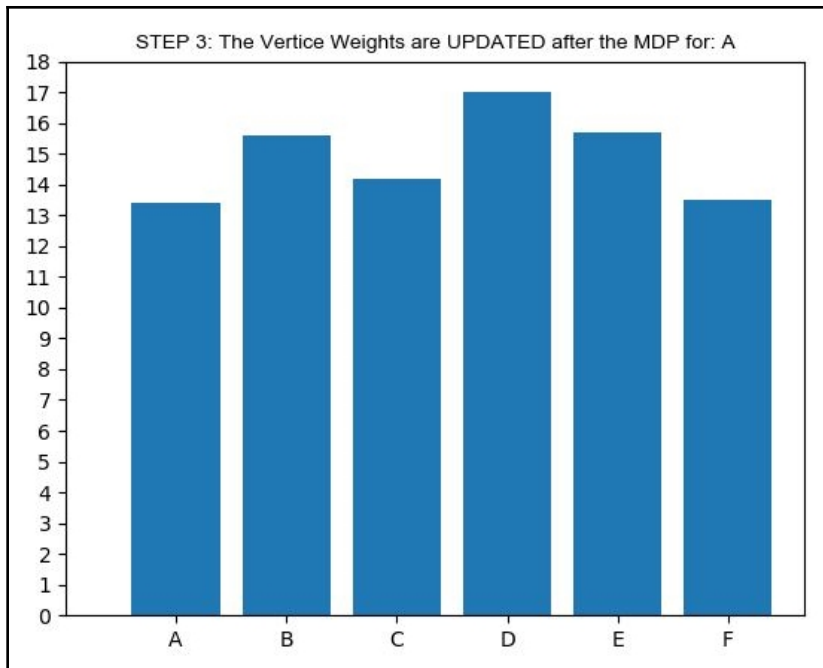
96 97 98 99 100 101 102 103 104

Block Hash:
JFCqglc8Z7KkJ2lYaeB8GcaAlhRpoUj0YypnqcoahpUiDyB3HAVYyUoTlSzTqWWdCbMe08ZpLRTR6z4ZTWySxQ==

Previous Block Hash:
oEnu0ezCY5h1J9KOz5NrlzJUopnPeaT9lVchOfMN8IXWw3vFMS9wVZZDENLAauG41yRPkcpJJ3jltl1mWMnfg==

Added to Chain:
08 Aug 2017 09:58:00

Transactions:
417c78e5-f764-4e7d-9627-f82720ebeee5

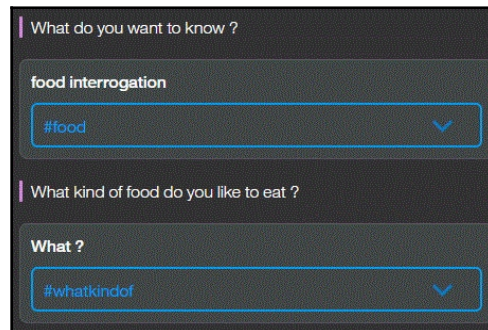
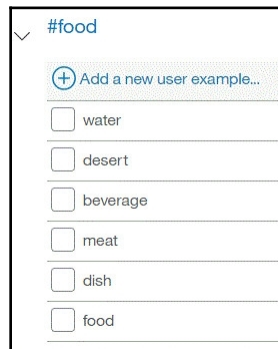
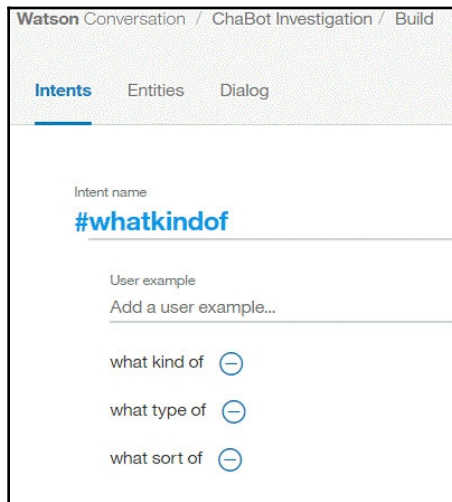


BLOCKS	STATUS
Blocks	No
Some_blocks	Yes
No_Blocks	Yes
Blocks	Yes
Blocks	Yes
Some_blocks	Yes
Blocks	Yes
No_Blocks	No
Blocks	Yes
No_Blocks	Yes

STATUS:	No	No	No	Yes	Yes	Yes
	Some_blocks	No_Blocks	Blocks	Some_blocks	No_Blocks	Blocks
			1			
				1		
					1	
						1
				1		
						1
		1				
						1
					1	
FREQUENCY	0	1	1	2	2	4

Weather	No	Yes		
Some_block	0	2	2	0,2
No_Blocks	1	2	3	0,3
Blocks	1	4	5	0,5
	2	8		
	0,2	0,8		

Chapter 15: Cognitive NLP Chatbots



@foodtypes

+ Add a new value

<input type="checkbox"/>	salad	iceberg lettuce	green stuff	iceberg	lettuce
<input type="checkbox"/>	meat	T-Bone	hamburger, chee...		
<input type="checkbox"/>	french fries	potatoes	chips	greasy potatoes	

What do you want to know ?

food interrogation

#food

What kind of food do you like ?

Are you kidding me ???

#kiddingme

We're just asking if you like green stuff or greasy stuff, that's all to get this interview going. So what do prefer the green stuff or the greasy stuff ?

The screenshot shows the 'Dialog' editor for a chatbot named 'ChaBot Investigation'. The interface has three tabs: 'Intents', 'Entities', and 'Dialog'. Below the tabs are two buttons: 'Add node' (in a blue pill) and 'Add child node' (in a grey pill). The main area displays a flowchart with three nodes:

- Welcome**: contains the text 'welcome' and '1 Response / 1 Context set'. It has a dropdown arrow on the left and a three-dot menu on the right.
- #help**: contains the text '#help' and '1 Response / 0 Context set'. It has a three-dot menu on the right.
- #food**: contains the text '#food' and '1 Response / 0 Context set'. It has a right-pointing arrow on the left and a three-dot menu on the right.

On the right side, there is a configuration panel for the selected '#food' node:

- Name this node...**: A text input field.
- If bot recognizes:** A section containing the entity '#food' with minus and plus icons.
- Then respond with:** A section containing a list with one item: '1. What kind of food do you like?'. Below the list is a text input field labeled 'Add a variation to this response'.
- A button labeled '+ Add response condition' is located above the list.

Then respond with:

```
1 {
2   "context": {
3     "foodtypes": [
4       "Salad",
5       "Meat",
6       "Dessert"
7     ]
8   },
9   "output": {
10    "text": {
11      "values": [
12        "I can tell you about <? $foodtypes.join(', ') ?>",
13        "What do you want to know ?"
14      ],
15      "selection_policy": "random"
16    }
17  }
18 }
```

Watson Conversation / ChatBot / Build

Intents **Entities** Dialog

My entities **System entities**

These are common entities created by IBM that could be used across any use case. They are ready to use as soon as you add them to your workspace. *System entities cannot be edited. [Learn more](#) All:

@sys-person BETA
The @sys-person system entity extracts names from the user's input. (Anna)

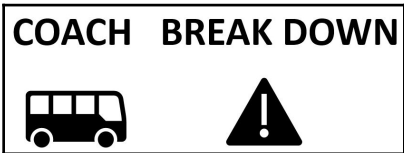
@sys-location BETA
The @sys-location system entity extracts place names (country, state/province, city, town, etc.) from the user's input. (Boston)

@sys-time
Extracts time mentions (at 10)

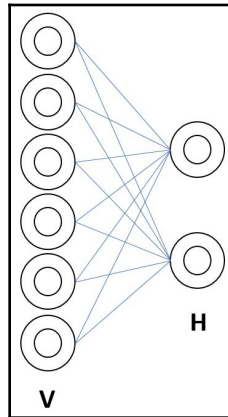
@sys-date
Extracts date mentions (Friday)

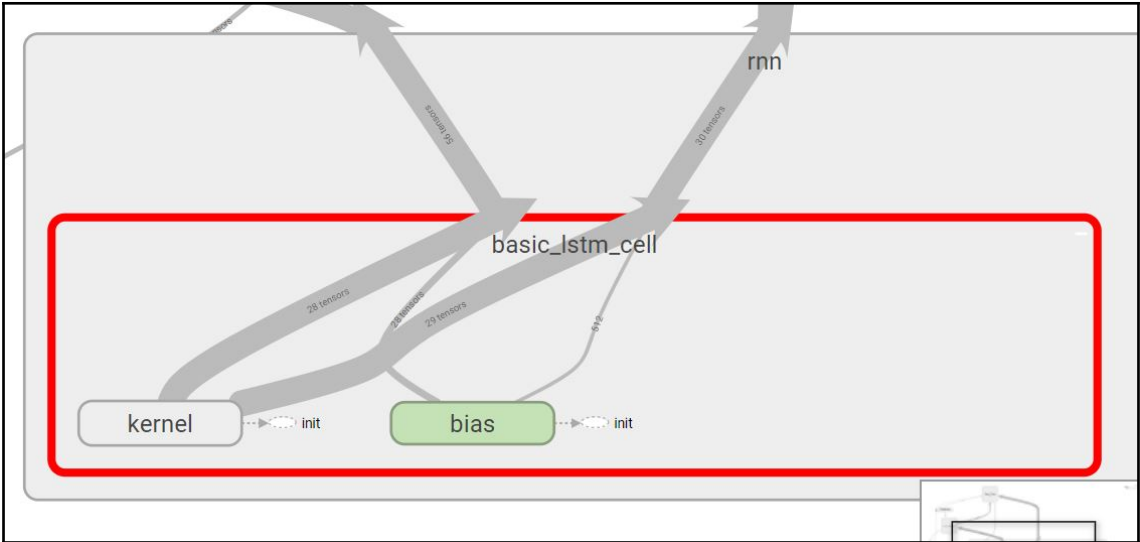
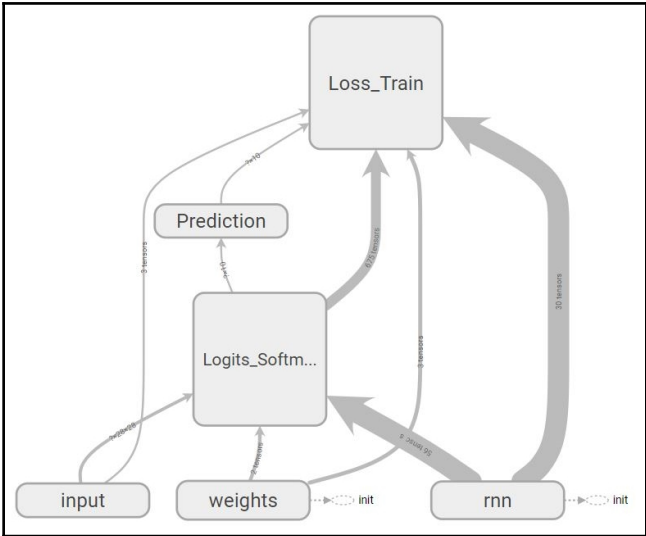
@sys-currency
Extracts currency values from user examples including the amount and the unit. (20 cents)

- [AlchemyLanguage](#)
- [AlchemyVision](#)
- [AlchemyData News](#)
- [Authorization](#)
- [Concept Insights](#)
- [Conversation](#)
- [Dialog](#)
- [Discovery](#)
- [Document Conversion](#)
- [Language Translator](#)
- [Natural Language Classifier](#)
- [Personality Insights](#)
- [Relationship Extraction](#)
- [Retrieve and Rank](#)
- [Speech to Text](#)
- [Text to Speech](#)
- [Tone Analyzer](#)

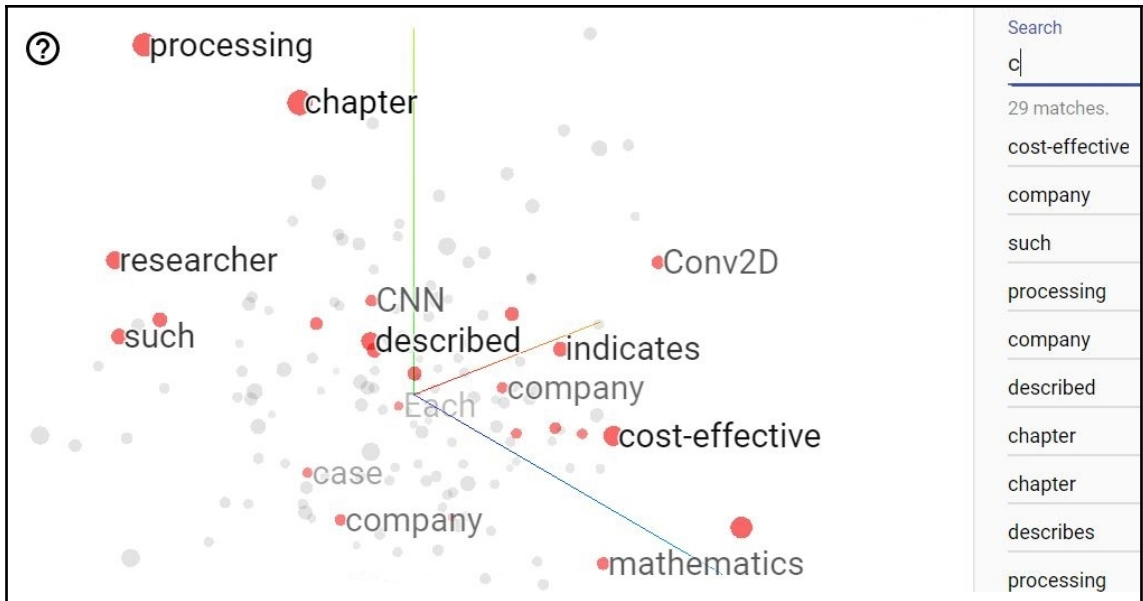


Chapter 16: Improve the Emotional Intelligence Deficiencies of Chatbots

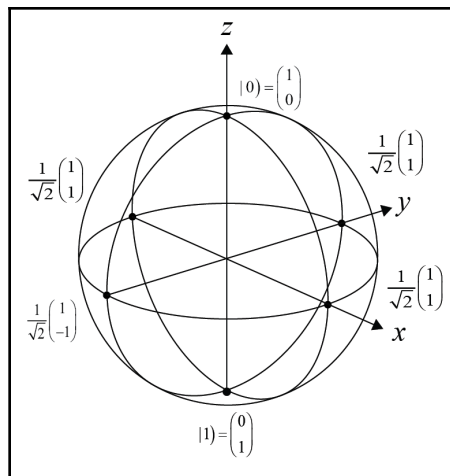
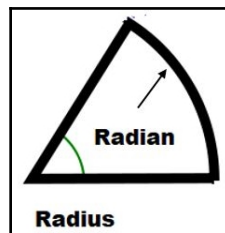
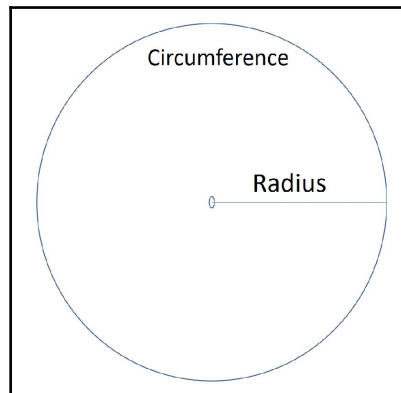


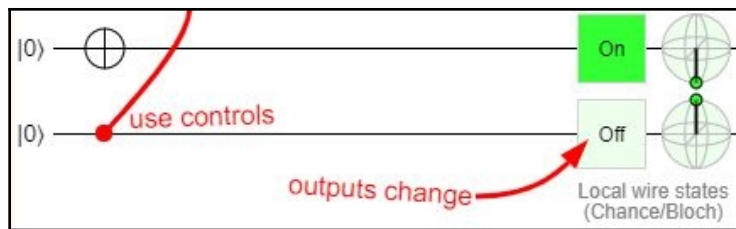
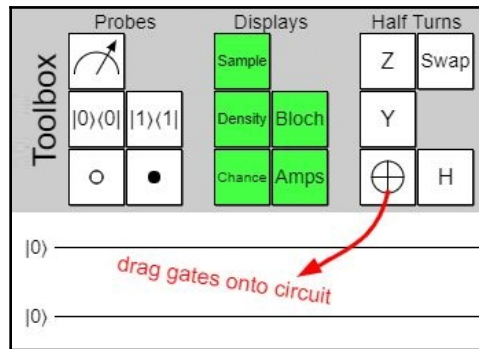


Monday
Tuesday
Wednesday
Thursday
Friday
Saturday
Sunday



Chapter 17: Quantum Computers That Think



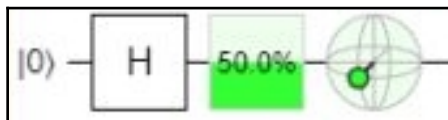


Hadamard Gate
 Creates simple superpositions.
 Maps ON to ON + OFF.
 Maps OFF to ON - OFF.

As matrix:

		transforms $ 0\rangle$ into $\frac{1}{\sqrt{2}} 0\rangle + \frac{1}{\sqrt{2}} 1\rangle$
		transforms $ 1\rangle$ into $\frac{1}{\sqrt{2}} 0\rangle - \frac{1}{\sqrt{2}} 1\rangle$

As rotation:
 rotates: 180°
 around: X + Z
 hidden phase: $\exp(90^\circ i)$



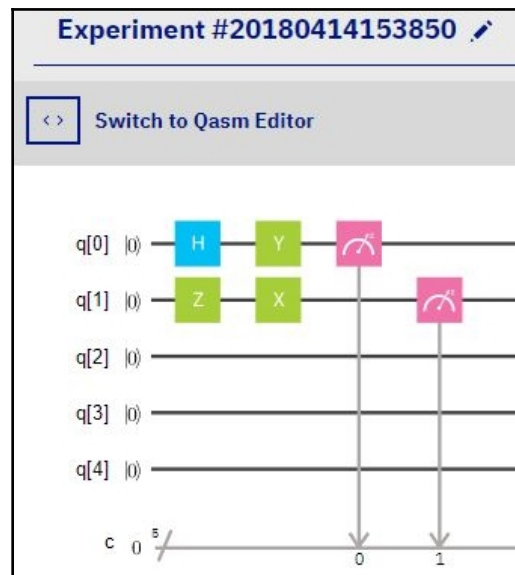
Half Turns		Quarter Turns		Eighth Turns		Sixteenths	
Z	Swap	$Z^{1/2}$	$Z^{-1/2}$	$Z^{1/4}$	$Z^{-1/4}$	$Z^{1/8}$	$Z^{-1/8}$
Y		$Y^{1/2}$	$Y^{-1/2}$	$Y^{1/4}$	$Y^{-1/4}$	$Y^{1/8}$	$Y^{-1/8}$
\oplus	H	$X^{1/2}$	$X^{-1/2}$	$X^{1/4}$	$X^{-1/4}$	$X^{1/8}$	$X^{-1/8}$

Toolbox	Probes		Displays		Half Turns		Quarter Turns	
			Sample		Z	Swap	$Z^{1/2}$	$Z^{-1/2}$
	$ 0\rangle\langle 0 $	$ 1\rangle\langle 1 $	Density	Bloch	Y		$Y^{1/2}$	$Y^{-1/2}$
	\circ	\bullet	Chance	Amps	\oplus	H	$X^{1/2}$	$X^{-1/2}$

$ 0\rangle$	H	50.0%		Y		50.0%	
$ 0\rangle$	Z	Off		\oplus		On	

Local wire states





My Units: 21  Experiment Units: 3 

Run  **Simulate** 