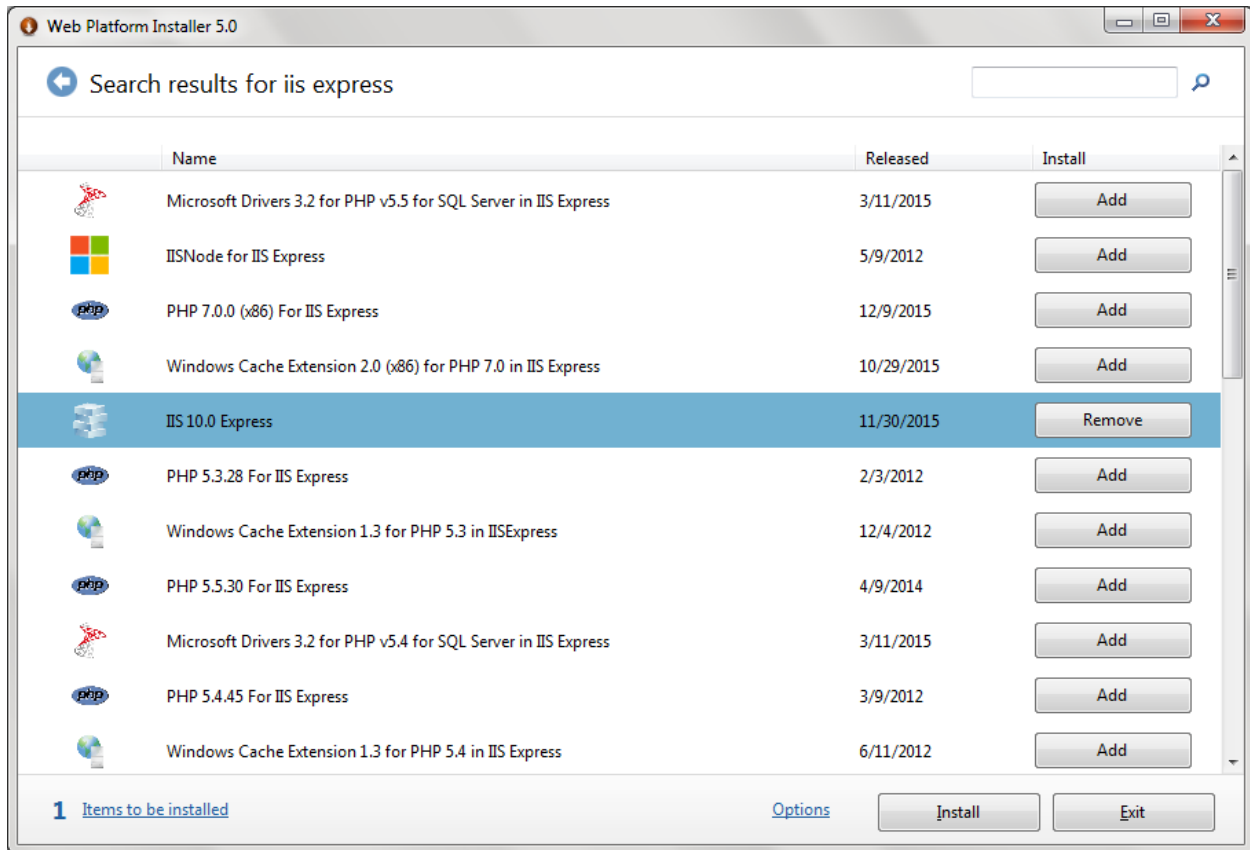


Chapter 1: Foundation for the API



ArcGIS API for JavaScript

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- ↗ [esri/dijit/analysis](#)
- [esri/dijit/editing](#)
- [esri/dijit/geoenrichment](#)
- [esri/dijit/util](#)
- [esri/geometry](#)
- ▼ [esri/layers](#)
 - ArcGISDynamicMapServiceLayer
 - ArcGISImageServiceLayer
 - ArcGISImageServiceVectorLayer
 - ArcGISTiledMapServiceLayer
 - CodedValueDomain
 - CSVLayer
 - DataAdapterFeatureLayer
 - DataSource
 - DimensionalDefinition
 - Domain
 - DynamicLayerInfo
 - DynamicMapServiceLayer
 - FeatureEditResult



Modules which Inherit from esri/layers grouped under it

API Reference Overview

The API Reference contains details such as properties, methods and even

Classes in the API are organized into modules. In this module, refer to the [preferred API packages](#) (also sometimes called

If you are interested in writing your

ArcGIS API for JavaScript

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API Reference

Sample Code

Forum

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Overview

What's New in Version 3.16

> Tutorials

> About the API

∨ Work with the API

Default API configurations

Default API strings

Retrieve data from a web server

Map navigation

Events

Set Extents

Editing

Time aware data

Adding a task

Using QueryTask

Creating custom layer types

Web maps

Working with Analysis Widgets

Set and use extents in a map

One common operation when using a map is

Default extent

If you include no extent information when you create a map in the map document. If you are using more than one map, you can set the extent for each map.

Setting a new starting extent

If you want the starting extent to be something other than the default extent, you can set the extent for the map.

- Set the extent in the Map constructor.

```
function init() {
  var startExtent = new esri.SpatialReference({
    wkid: 4326
  });
  myMap = new esri.Map("map", {
    mapServiceURL: "http://www.arcgis.com/sharing/rest/services/World/MapServer",
    extent: startExtent
  });
}
```

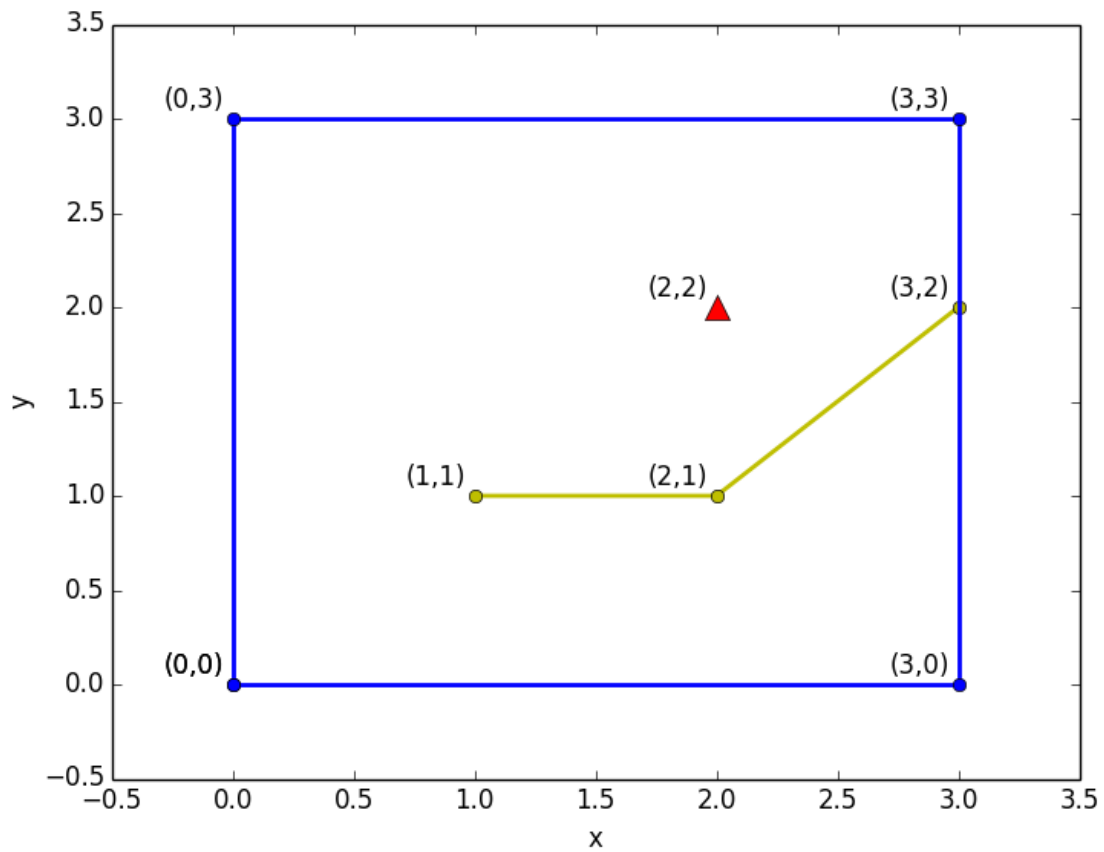
- Set the extent using the Map.setExtent method.

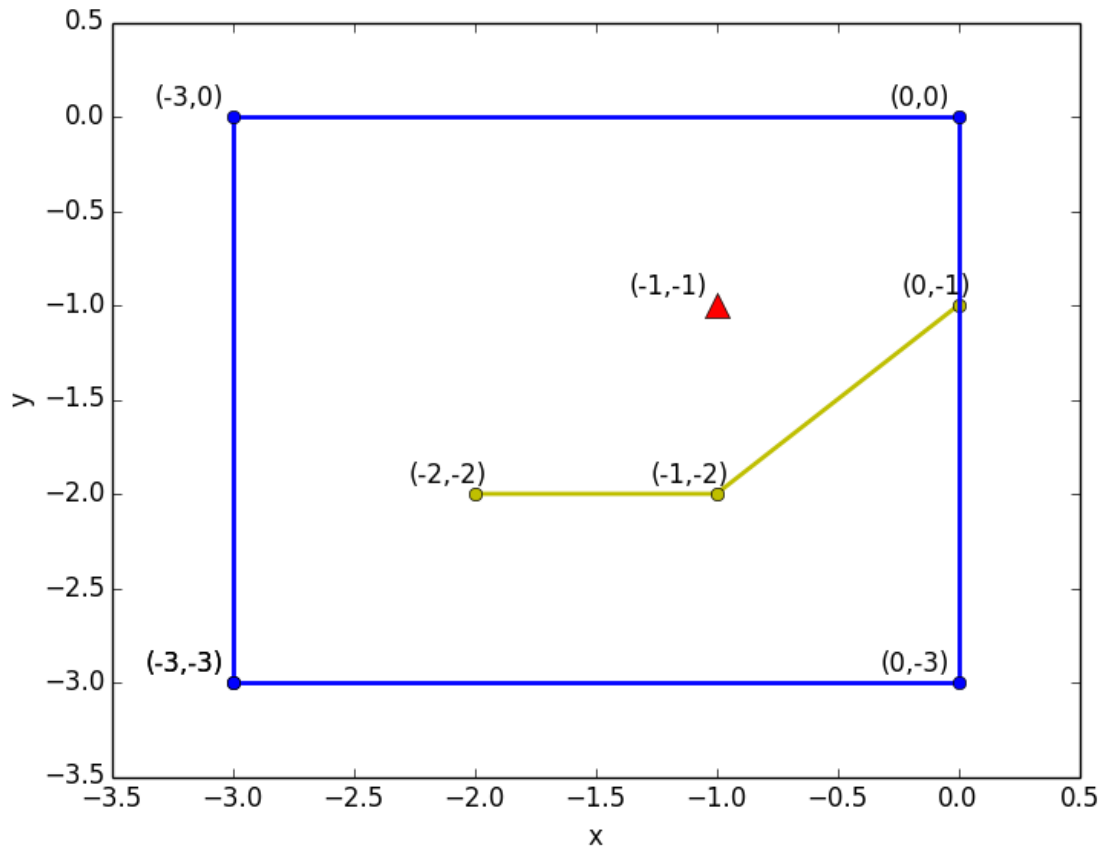
```
function init() {
  myMap = new esri.Map("map", {
    mapServiceURL: "http://www.arcgis.com/sharing/rest/services/World/MapServer"
  });
  myMap.setExtent(new esri.SpatialReference({
    wkid: 4326
  }));
}
```

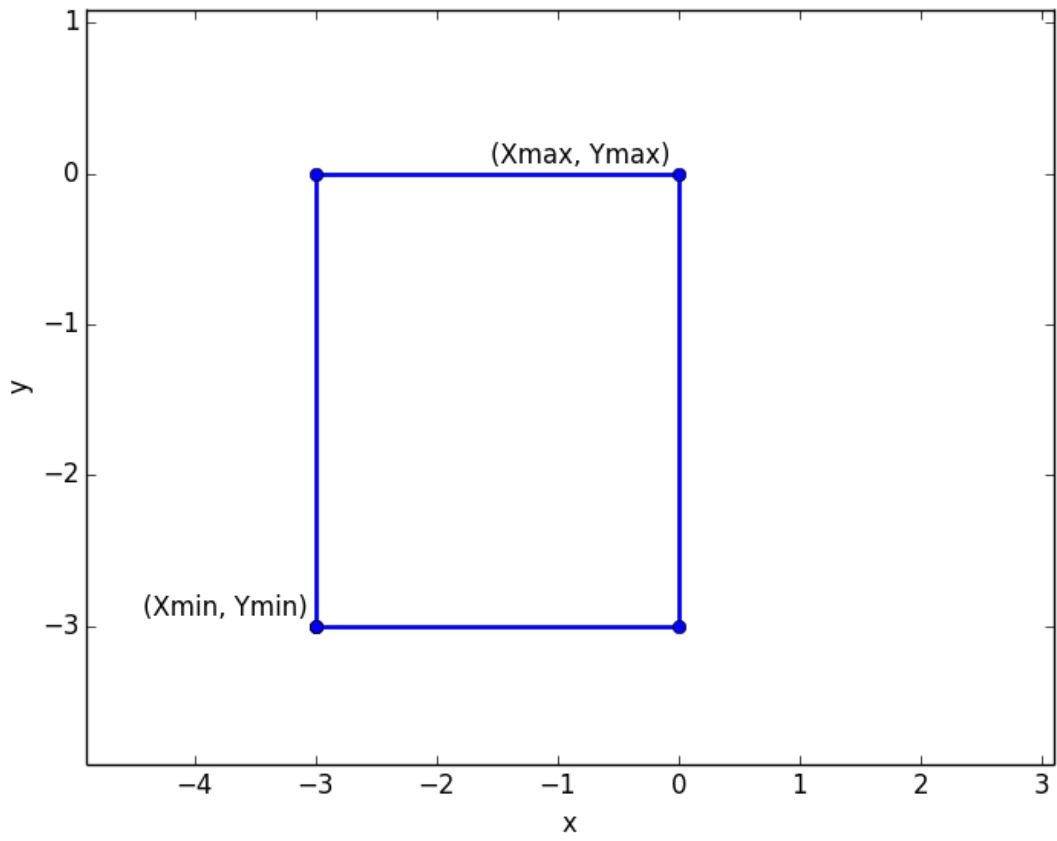
```
require(  
  [  
    "module1",  
    "module2",  
    "module3"  
  ],  
  function (  
    Module1,  
    Module2,  
    Module3  
  ) {  
    var module1 = new Module1();  
    Module2.method1();  
  }  
);
```

Annotations:

- Load dependency modules' array
- Callback function providing aliases for the loaded modules
- Use the methods exposed by the modules or instantiate the modules with parameters







```
Console
top
Filter
All Errors Warnings Info Logs Debug Handled
> map.getMaxScale()
< 9027.977411
> map.getMinZoom()
< 0
> map.getMinScale()
< 591657527.591555
> map.getMaxZoom()
< 16
> map.getScale()
< 73957190.948944
> map.extent
< Object {type: "extent", xmin: -10781901.461790921, ymin: 5351517.674237665, xmax: 15947821.581414966, ymax: 17092245.218837615...}
```

Min zoom level is associated with the max scale

Max zoom level is associated with the min scale

getScale() and extent refers to the current state of map

- esri
 - basemaps
 - Color
 - config
 - Credential
 - domUtils
 - Graphic
 - graphicsUtils
 - IdentityManager
 - IdentityManagerBase
 - ImageSpatialReference
 - InfoTemplate
 - InfoWindowBase
 - kernel
 - lang
 - Map

setExtent(extent, fit?)

Sets the extent of the map. The extent must be in the same spatial reference as the map. At version 3.4, this method returns a deferred object. You can add a callback to the deferred object and get notified after the extent change has been committed by the map.

Return type: *Deferred*

Parameters:

<Extent> extent	Required	Sets the minx, miny, maxx, and maxy for a map.
<Boolean> fit	Optional	When true, for maps that contain tiled map service layers, you are guaranteed to have the input extent shown completely on the map. The default value is false. (As of v1.3)

Sample:

```
var taxLotExtent = selectedTaxLot.geometry.getExtent();
map.setExtent(taxLotExtent);
```

- < Hide Table of Contents
- API Reference Overview
- Set up a development environment
- Preferred Argument Aliases
- > esri
 - > esri/arcgis
 - > esri/dijit
 - > esri/dijit/analysis
 - > esri/dijit/editing
 - > esri/dijit/geoenrichment
 - > esri/dijit/util
 - > esri/geometry
 - Circle
 - Extent

new Extent(json)

Creates a new Extent object using a JSON object.

Parameters:

<Object> json	Required	JSON object representing the geometry.
---------------	----------	--

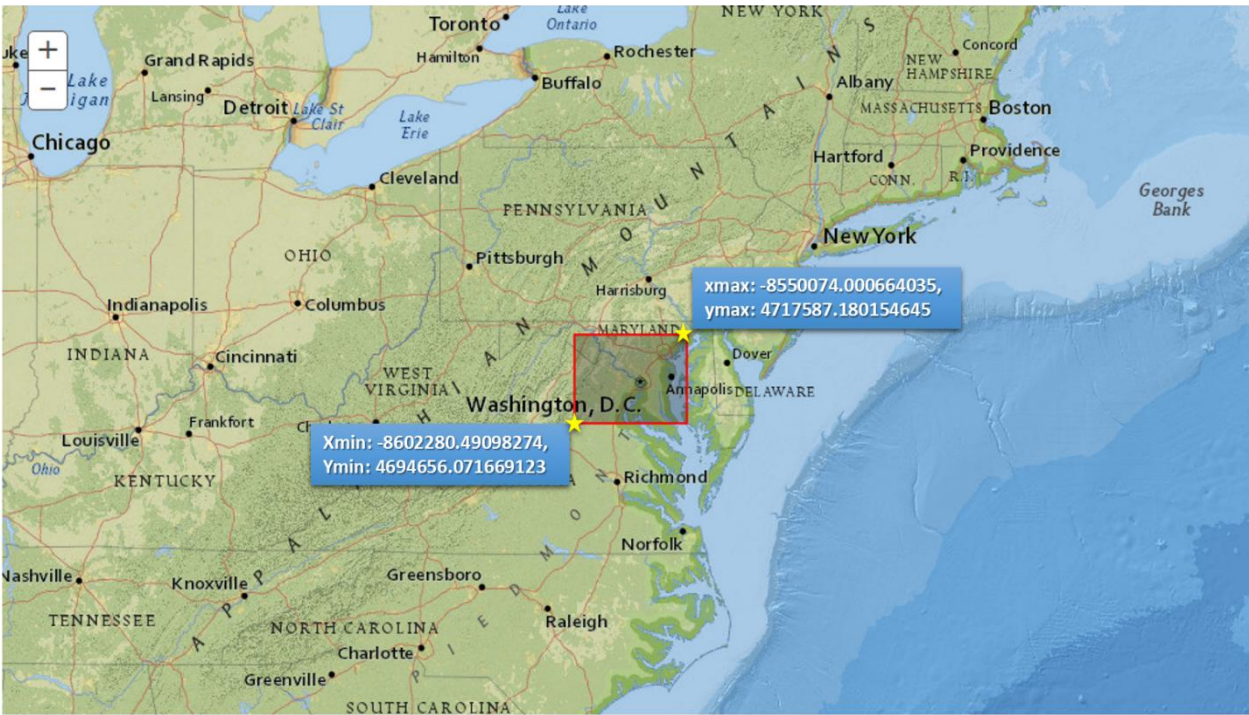
Sample:

```
require([
  "esri/geometry/Extent", ...
], function(Extent, ... ) {
  var extent = new esri.geometry.Extent({
    "xmin": -122.68, "ymin": 45.53, "xmax": -122.45, "ymax": 45.6,
    "spatialReference": {"wkid": 4326}
  });
  ...
});
```

Extent can be passed as a json


```
> map.extent |> Map extent object
Object {type: "extent", xmin: -10691400.02030139, ymin: 4108957.3424341204, xmax:
-7350184.639900655, ymax: 5576548.285509114...}
  ▶ spatialReference: Object
    type: "extent"
    xmax: -7350184.639900655
    xmin: -10691400.02030139
    ymax: 5576548.285509114
    ymin: 4108957.3424341204
  ▶ __proto__: Object

> JSON.stringify(map.extent) |> Map extent object as JSON
{"type":"extent","xmin":-10691400.02030139,"ymin":4108957.3424341204,"xmax":-73501
84.639900655,"ymax":5576548.285509114,"spatialReference":
{"wkid":102100,"latestWkid":3857}}"
```



```
var map;
require([
  "esri/map",
  "esri/geometry/Extent"
],
function (
  Map,
  Extent
) {
  map = new Map("myMap", {
    basemap: "national-geographic"
  });
  var extent = new Extent({
    "type": "extent",
    "xmin": -8602280.49098274,
    "ymin": 4694656.071669123,
    "xmax": -8550074.000664035,
    "ymax": 4717587.180154645,
    "spatialReference": {
      "wkid": 102100,
      "latestWkid": 3857
    }
  });
  map.setExtent(extent);
});
```



Extent
Module



Extent object
JSON

← → ↻ 🏠 swingley.github.io/arg/

Map

Esri Modules

- esri/map
- esri/dijit/BasemapGallery
- esri/dijit/Basemap
- esri/dijit/OverviewMap
- esri/geometry/Extent
- esri/layers/ArcGISMapServiceLayer
- esri/layers/ArcGISDynamicMapServiceLayer
- esri/layers/ArcGISTiledMapServiceLayer
- esri/layers/DynamicMapServiceLayer
- esri/layers/LayerMapSource
- esri/layers/MapImage

Dojo Modules

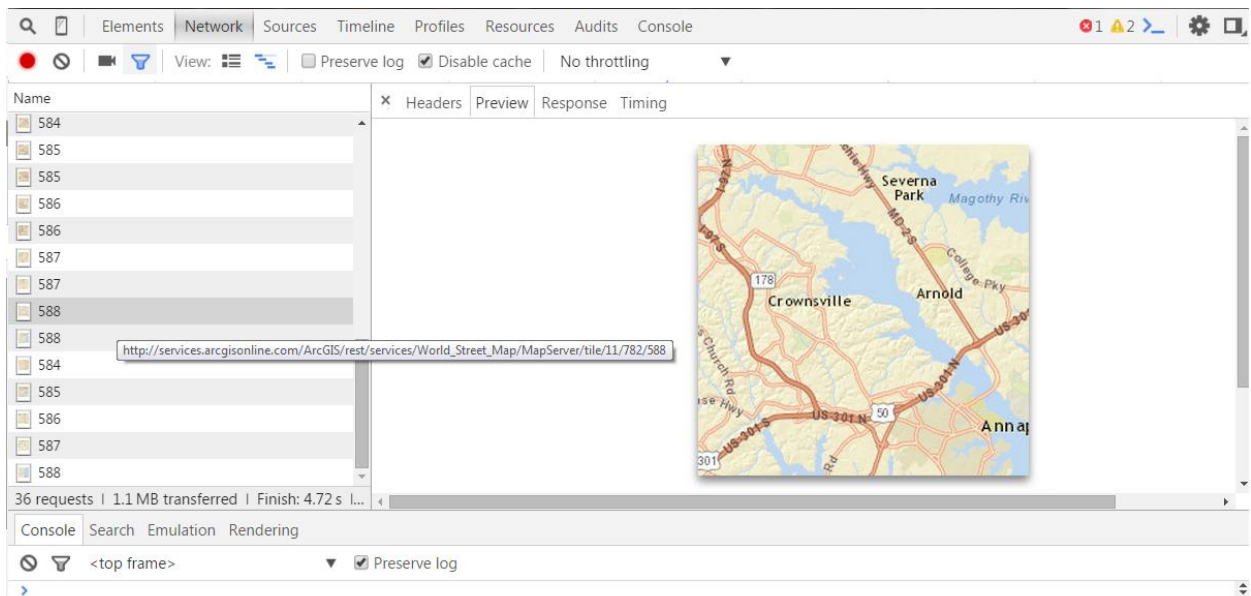
- dojo/on

```
require([
  "esri/geometry/Extent",
  "esri/map",
  "dojo/on"
], function(
  Extent,
  Map
  on
) {
  //
  // modules available here
  //
});
```

```
define('DojoGreeting', [],
  function () {
    var _dojoGreeting = 'Hello, from Dojo!';
    return _dojoGreeting;
  });
```

```
require([
  'DojoGreeting', //load the module 'myModule'
  'dojo/dom',
  'dojo/domReady!'
], function (dojoGreeting, dom) {
  dom.byId('greeting').innerHTML = dojoGreeting;
});
```

```
<script>
  require(["dojo/_base/array"],
    function (array, dom, domConst, on, domStyle) {
      var arr = ["Mon", "Tues", "Wednes", "Thurs", "Fri", "Satur", "Sun"];
      var daysOfWeek = array.map(arr, function (item) {
        return item + "day";
      });
      var weekdays = array.filter(daysOfWeek, function (item) {
        return item[0] != "S";
      });
      array.forEach(daysOfWeek, function (day, idx) {
        console.log("Day #" + (idx + 1) + " is " + day);
      })
    });
</script>
```



ArcGIS Services Directory

[Home](#)

Folder: /

Current Version: 10.0

View Footprints In: [Google Earth](#)

Folders:

- [BloomfieldHillsMichigan](#)
- [Earthquakes](#)
- [Fire](#)
- [HomelandSecurity](#)
- [Hurricanes](#)
- [Hydrography](#)
- [Network](#)
- [Petroleum](#)
- [Portland](#)
- [SanFrancisco](#)
- [World](#)

Services:

- [Geometry](#) (GeometryServer)

Supported Interfaces: [REST](#) [SOAP](#) [Sitemap](#) [Geo Sitemap](#)

Layer: Building Footprints (ID: 0)

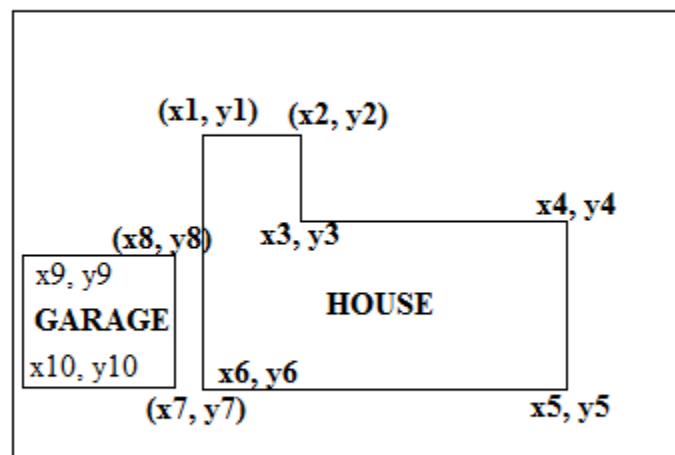
Query Building Footprints:	
PARCELID:	<input type="text"/>
Filter Geometry:	Geometry Type: <input type="text" value="Point"/>
<input type="text"/>	Input Spatial Reference: <input type="text"/>
	Spatial Relationship: <input type="text" value="Intersects"/>
	Relation: <input type="text"/>
Object Ids:	<input type="text"/>
Where:	<input type="text"/>
Time:	<input type="text"/>
<input type="button" value="Query (GET)"/>	<input type="button" value="Query (POST)"/>
Result Options:	
Return IDs only:	<input type="radio"/> True <input checked="" type="radio"/> False
Return Geometry:	<input checked="" type="radio"/> True <input type="radio"/> False
Max Allowable Offset:	<input type="text"/>
Output Spatial Reference:	<input type="text"/>
Return Fields (<i>Comma Separated</i>):	<input type="text"/>
Format:	<input type="text" value="HTML"/>

```

▼ {
  "displayFieldName": "PARCELID",
  ▶ "fieldAliases": { ... }, // 1 item
  "geometryType": "esriGeometryPolygon",
  ▶ "spatialReference": { ... }, // 1 item
  ▶ "fields": [ ... ], // 1 item
  ▼ "features": [
    ▼ {
      ▼ "attributes": {
        "PARCELID": "1916101009"
      },
      ▼ "geometry": {
        ▼ "rings": [
          ▼ [
            ▼ [
              13414403.970144361,
              397379.2099737525
            ],
            ▼ [
              13414379.790026248,
              397382.52001312375
            ],
            ▼ [
              13414381.669947505,
              397396.27985563874
            ],
          ],
        ],
      },
    },
  ],
}

```

CONCEPT OF RINGS



**TWO DISCONTIGUOUS POLYGONS, BUT
CONSIDERED SAME UNIT**



```

<!DOCTYPE html>
<html>

<head>
  <title>Hello, Map</title>
  <meta charset="utf-8" />
  <link rel="stylesheet" href="http://js.arcgis.com/3.15/esri/css/esri.css">
  <script src="http://js.arcgis.com/3.15/"></script>
  <script>
    var map;
    require(["esri/map"],
      function (Map) {
        map = new Map("mapDiv", {
          basemap: "national-geographic"
        });
      });
  </script>
</head>

<body>
  <div id="mapDiv" style="width:100%;height:600px;" />
</body>

</html>

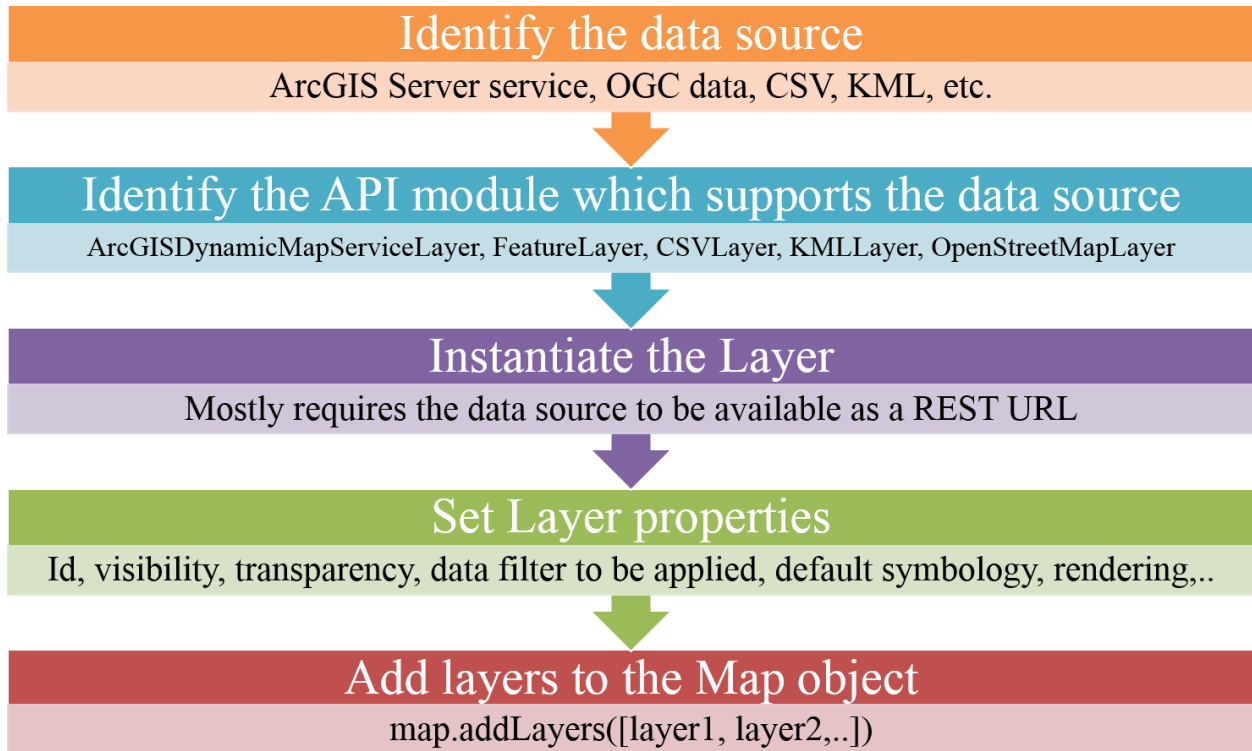
```

ArcGIS JavaScript API

Map module

Adds a National Geographic basemap to the map div element

Chapter 2: Layers and Widgets



Imagery



Imagery with Labels



Streets



Topographic



Dark Gray Canvas



Light Gray Canvas



National Geographic



Oceans



Terrain with Labels



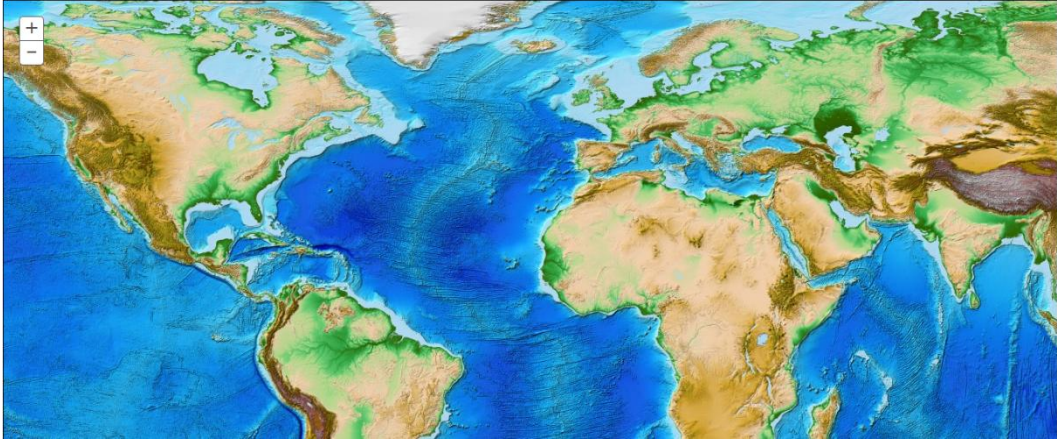
OpenStreetMap



USA Topo Maps



USGS National Map



etopo1 (MapServer)

Layers:

- [shaded_relief](#) (0)
- [dem](#) (1)

Spatial Reference: 4326 (4326)

Single Fused Map Cache: true

Tile Info:

- **Height:** 512
- **Width:** 512
- **DPI:** 96
- **Levels of Detail:** 16
 - **Level ID:** 0 [[Start Tile](#), [End Tile](#)]
 - Resolution: 0.351562499999999
 - Scale: 1.47748799285417E8
 - **Level ID:** 15 [[Start Tile](#), [End Tile](#)]
 - Resolution: 1.07288360595703E-5
 - Scale: 4508.93552506767

- **Format:** JPEG
- **Compression Quality:** 90.0
- **Origin:** X: -180.0
Y: 90.0
- **Spatial Reference:** 4326 (4326)

Initial Extent:

XMin: -136.19750976562503
 YMin: 25.842480468749926
 XMax: -43.00795898437499
 YMax: 63.972949218749946
 Spatial Reference: 4326

Full Extent:

XMin: -180.00833333333333
 YMin: -90.008333333333328
 XMax: 180.00833333333333
 YMax: 90.008333333333334
 Spatial Reference: 4326

Units: esriDecimalDegrees

Supported Image Format Types: PNG32,PNG24,PNG,JPG,DIB,T

Min Scale: 2.95828763795777E8

Max Scale: 4513.988705

The spatial reference of the Basemap will persist for all the layers added on top of it

The section which differentiates a TiledMapService from a Dynamic Map Service

The minimum and maximum scale beyond which the tiles will not be visible

Child Resources: [Info](#)

Supported Operations: [Export Map](#) [Identify](#) [Find](#) [Return](#)

Map Name: World Cities Population

[Legend](#)

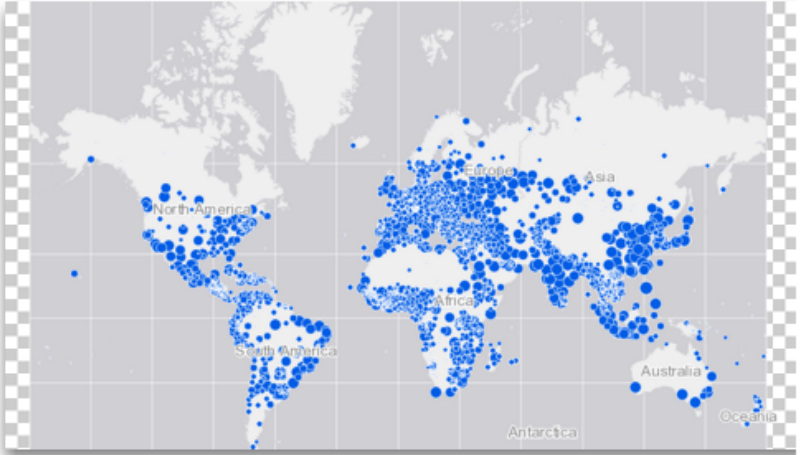
[All Layers and Tables](#)

Layers:

- [Cities](#) (0)
- [Continent](#) (1)
- [World](#) (2)

Description:

Name	Headers	Preview	Response	Cookies	Timing
world_street_map.jpg					
topo_map_2.jpg					
2					
DGCanvasBase.png					
export?dpi=96&transparent=true					
light_gray_canvas.jpg					
natgeo.jpg					
tempoceans.jpg					
terrain_labels.jpg					
temposm.jpg					
usa_topo.jpg					
national_map.jpg					



The map displays a world view with a grid overlay. Numerous blue dots of varying sizes are scattered across the continents, representing city populations. The dots are most densely packed in North America, Europe, and Asia. Labels for continents are visible: North America, South America, Africa, Europe, Asia, Australia, and Oceania. Antarctica is also labeled at the bottom. The map is set against a light gray background with a checkered border.



Name

Request URL: `http://maps.ngdc.noaa.gov/arcgis/rest/services/web_mercator/hazards/MapServer/5/query?f=json&where=EQ_MAGNITUDE%20%3E%206&returnGeometry=true&spatialRel=esriSpatialRelIntersects&geometry=%7B%22xmin%22%3A-10018754.171396947%2C%22ymin%22%3A10018754.171396947%2C%22xmax%22%3A-0.000004988163709640503%2C%22ymax%22%3A20037508.342788905%2C%22spatialReference%22%3A%7B%22wkid%22%3A102100%2C%22latestWkid%22%3A3857%7D%7D&geometryType=esriGeometryEnvelope&inSR=102100&outFields=OBJECTID%2CCEQ_MAGNITUDE_RANK%2CDEATHS_AMOUNT_ORDER&outSR=102100`

Request Method: GET
Status Code: 200 OK

Response Headers (12)

Request Headers (12)

Query String Parameters

f: json
where: EQ_MAGNITUDE > 6
returnGeometry: true
spatialRel: esriSpatialRelIntersects
geometry: {"xmin": -10018754.171396947, "ymin": 10018754.171396947, "xmax": -0.000004988163709640503, "ymax": 20037508.342788905, "spatialReference": {"wkid": 102100, "latestWkid": 3857}}
geometryType: esriGeometryEnvelope
inSR: 102100
outFields: OBJECTID, EQ_MAGNITUDE_RANK, DEATHS_AMOUNT_ORDER
outSR: 102100

The MODE_ONDEMAND fetches features within the current map extent

XHR JS CSS Img Media Font Doc WS Other

Response

```
{displayFieldName: "LOCATION NAME",...}
displayFieldName: "LOCATION_NAME"
Features: [{attributes: {OBJECTID: 222575, EQ_MAGNITUDE_RANK: 6, DEATHS_AMOUNT_ORDER: null},...}]
  [0 ... 99]
  [100 ... 199]
  [200 ... 239]
fieldAliases: {OBJECTID: "OBJECTID", EQ_MAGNITUDE_RANK: "Earthquake Magnitude Rank",...}
fields: [{name: "OBJECTID", type: "esriFieldTypeOID", alias: "OBJECTID"},...]
geometryType: "esriGeometryPoint"
spatialReference: {wkid: 102100, latestWkid: 3857}
```

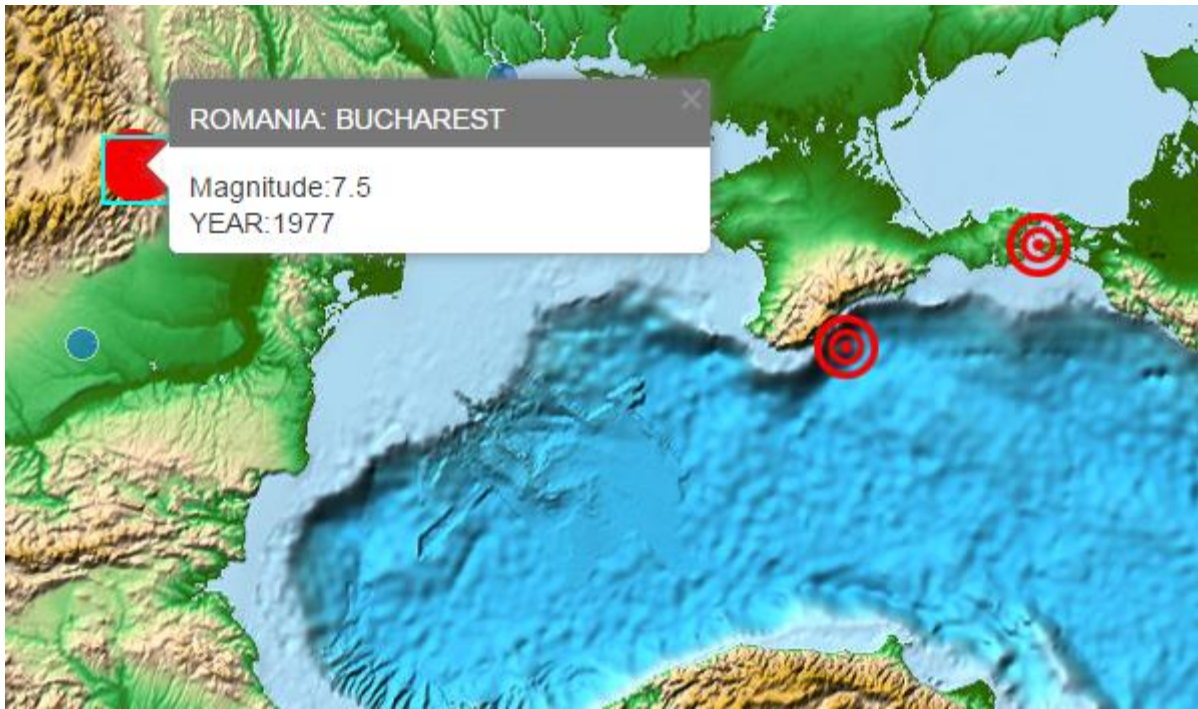
All features matching the definitionExpression

4

```
{attributes: {EQ_MAGNITUDE: 6.9, INTENSITY: "8", COUNTRY: "USA",
  COUNTRY: "USA",
  DAMAGE_DESCRIPTION: null,
  DATE_STRING: "1911/09/22",
  DEATHS_AMOUNT_ORDER: null,
  EQ_MAGNITUDE: 6.9,
  EQ_MAGNITUDE_RANK: 6,
  INTENSITY: "8",
  LOCATION_NAME: "PRINCE WILLIAM SOUND",
  OBJECTID: 222575},
geometry: {x: -16586604.128197761, y: 8511908.692204889},
  x: -16586604.128197761,
  y: 8511908.692204889}
```

Fields mentioned in the outfield property

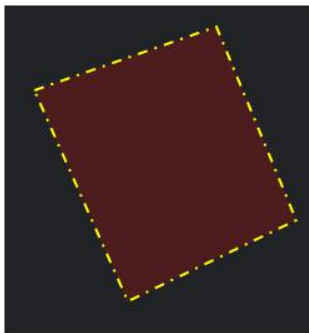
5



```

1   var tbDrawSymbol =
2       new SimpleFillSymbol( _____> Symbol type used to style a polygon geometry
3           SimpleFillSymbol.STYLE_SOLID, _____> The Fill type constant
4       new SimpleLineSymbol( _____> Symbol type for the outline of the polygon
5           SimpleLineSymbol.STYLE_DASHDOT, _____> The Line type constant for the outline
6           new Color([255, 255, 0]), _____>
7           2 _____> } Color (yellow) and width of the outline
8       ),
9       new Color([255, 0, 0, 0.2]) _____> Red Color fill for the polygon along with
10  );| _____> transparency

```



```

▶ 0: Object
▼ 1: Object
  alias: "Year"
  editable: undefined
  length: undefined
  name: "YEAR"
  nullable: undefined
  type: "esriFieldTypeInteger"
  ▶ __proto__: Object
▶ 2: Object
▶ 3: Object

```

Field Info object

```

▼ 0: Object
  defaultVisibility: true
  id: 0
  maxScale: 0
  minScale: 0
  name: "Cities"
  parentLayerId: -1
  subLayerIds: null
  ▶ __proto__: Object

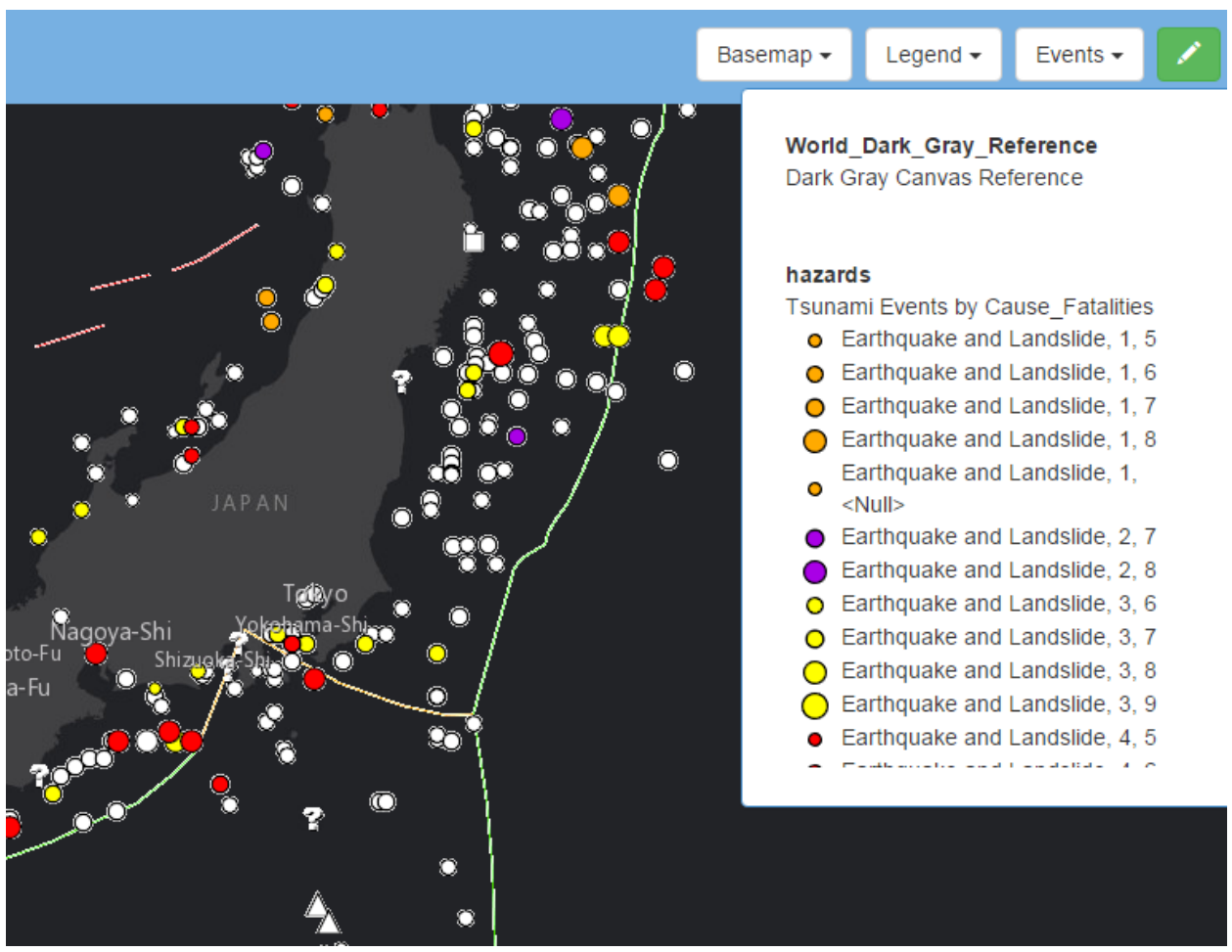
```

Layer Info object

```

1 ▼ require(["dojo/on"], function(on){
2   on(target, "event", function(e){
3     // handle the event
4   });
5 });
6 |

```



Chapter 3: Writing Queries

Wildfire App

Wildfire Potential: Very High

Fire Name	State	Latitude	Longitude
EYEBROW FIRE	OK	35.0572	-95.2012
KESTER 2	OK	36.3306	-94.9475
BOW	OK	36.4775	-96.3978
LAST CHANCE	OK	35.5403	-96.2175

Legend

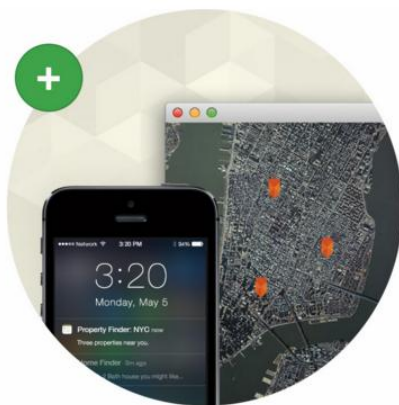
- Wildfire_Activity - Active fire report
- World_Dark_Gray_Reference
- USDA_USFS_2014_Wildfire_Hazard_Potential
- Wildfire Hazard Potential
 - Very Low
 - Low
 - Moderate
 - High
 - Very High
 - Non-burnable
 - Water
- World_Dark_Gray_Base
- Dark Gray Canvas Base

Browser address bar: <https://developers.arcgis.com/applications/#/>

ArcGIS for Developers Features Documentation Community

Search [icon] [icon] [icon] [icon] Jayakrishnan

Applications Applications



Register your first application

Registering an application allows you to [authenticate your app](#) and access ArcGIS Online features, securely sign in ArcGIS Online users into your application with OAuth 2 and get a basic license for an ArcGIS Runtime app.

[Register New Application](#)

New Application Details

Title:

Tags:

Description:

[Register New Application](#)

Client ID: [Copy](#)
Public identifier for this application

Client Secret: [Copy](#)
Secret credential for token generation. Treat this like a password

Token: [Copy](#)
Short lived token for testing. Will expire at 11:20 am, Friday, March 25 2016

[Generate Token](#)

http://livefeeds.arcgis.com/arcgis/rest/services/LiveFeeds/Wildfire_Activity/MapServer

ArcGIS REST Services Directory

[Home](#)

ArcGIS Server REST API Login

To login to Services Directory when your site is federated to a portal, you must enter a token.

To acquire this token, go to <https://www.arcgis.com> and enter 'http://livefeeds.arcgis.com/arcgis/rest' for the 'Webapp URL' parameter

Token:

[Login](#)

ArcGIS REST Services Directory

[Home](#) [Services](#) > [LiveFeeds](#) > [NOAA METAR current wind speed direction \(MapServer\)](#)

[JSON](#) | [SOAP](#)

LiveFeeds/NOAA_METAR_current_wind_speed_direction (MapServer)

View In: [ArcGIS JavaScript](#) [ArcGIS.com Map](#) [ArcMap](#) [ArcGIS Explorer](#)

View Footprint In: [ArcGIS.com Map](#)

Service Description:

Map Name: NOAA METAR current wind speed direction

[Legend](#)

[All Layers and Tables](#)

[Dynamic Legend](#)

[Dynamic All Layers](#)

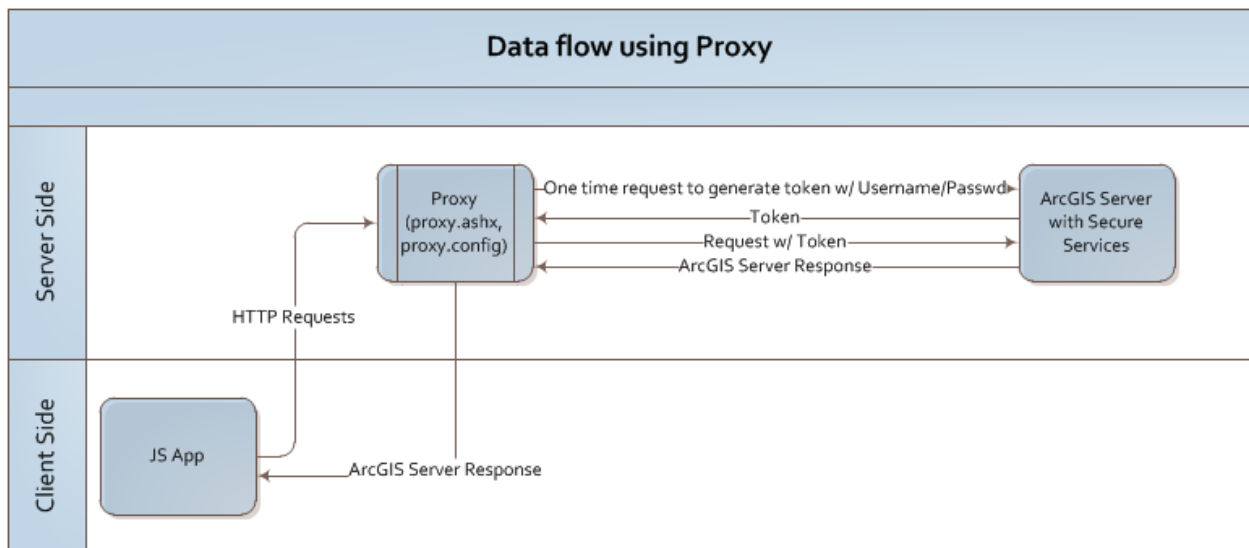
Layers:

- [Current Wind \(0\)](#)

```

<?xml version="1.0" encoding="utf-8" ?>
  <ProxyConfig allowedReferers="*" logfile="proxy_log_xml.log" mustMatch="false">
    <serverUrls>
      <serverUrl url="http://services.arcgisonline.com" matchAll="true" />
      <serverUrl url="http://server.arcgisonline.com/ArcGIS/rest/services"
matchAll="true" />
      <serverUrl
        url="http://livefeeds.arcgis.com/arcgis/rest/services"
        tokenServiceUri="https://www.arcgis.com/sharing/generateToken"
        username="<username>"
        password="<password>"
        matchAll="true"
      />
    </serverUrls>
  </ProxyConfig>

```



```

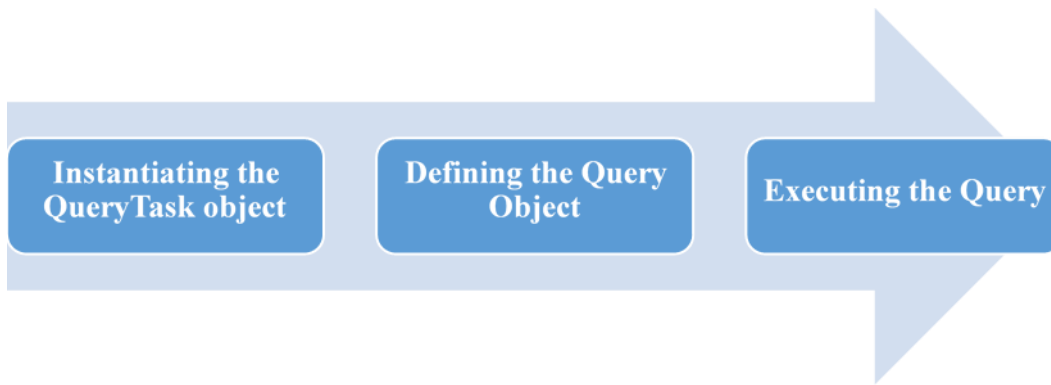
require([
  "js/lib/bootstrapmap",
  "esri/config",
  "dojo/domReady!"],
  function (
    BootstrapMap,
    esriConfig) {
    var map = BootstrapMap.create("mapDiv", {
      basemap: "dark-gray",
      showAttribution: false,
      wrapAround180: true
    });
  });

```

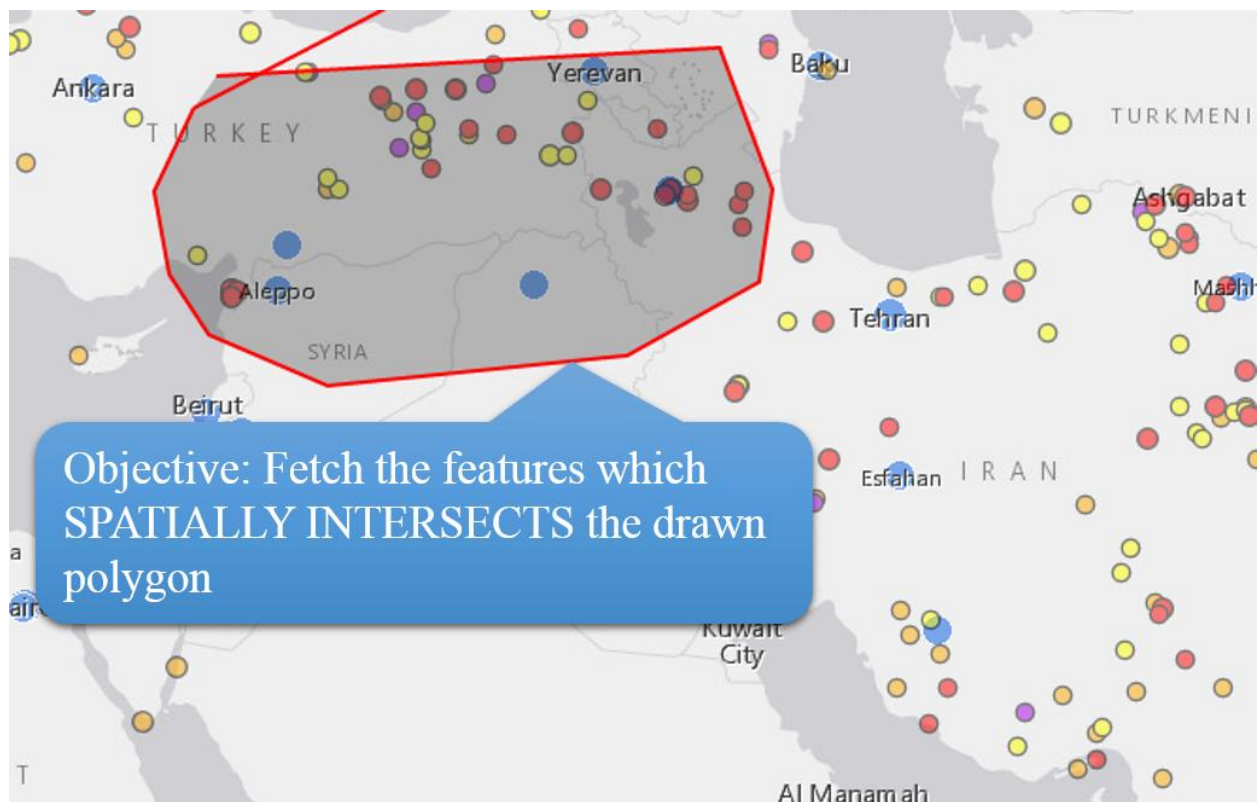
	Find	Query	Identity
Attribute Based Search	TRUE	TRUE	FALSE
Location Based Search	FALSE	TRUE	TRUE
Supports Multiple Layers in a Service	TRUE	FALSE	TRUE
Supports Paging	FALSE	TRUE	FALSE

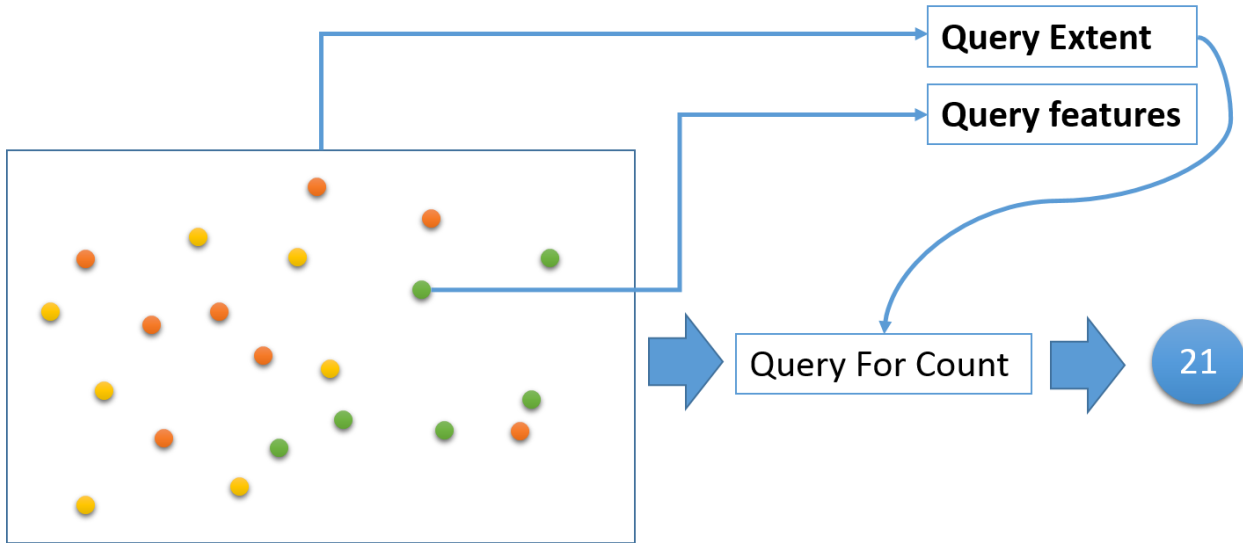
- HOUSES_DAM_TOT_DESCRIPTION (type: esriFieldTypeString , alias: Houses Da
- OBJECTID (type: esriFieldTypeOID , alias: OBJECTID)
- SHAPE (type: esriFieldTypeGeometry , alias: SHAPE)
- URL (type: esriFieldTypeString , alias: URL , length: 129)

Supported Operations: [Query](#) [Generate Renderer](#) [Return Updates](#)



```
var query = new Query();  
query.outFields = ["FIRE_NAME", "STATE", "LATITUDE",  
"LONGITUDE"];  
query.returnGeometry = false;  
query.where = "1=1";
```





```

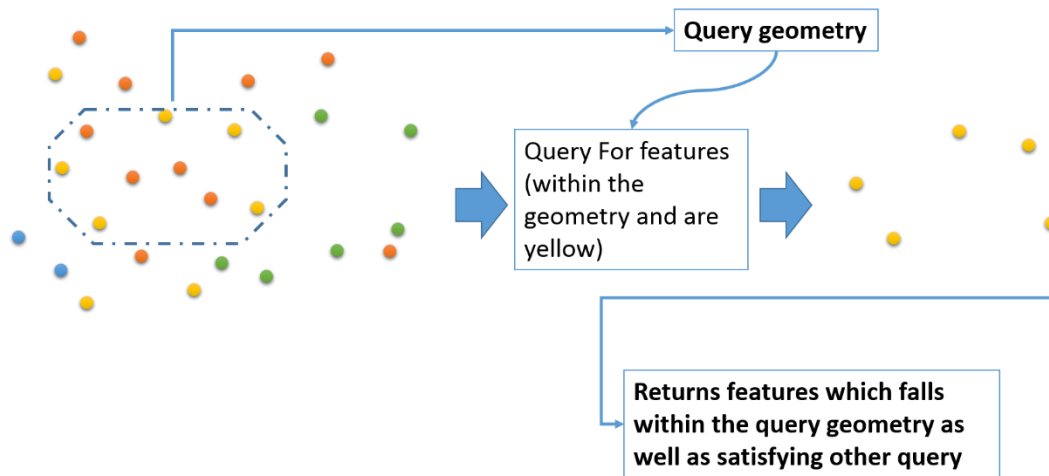
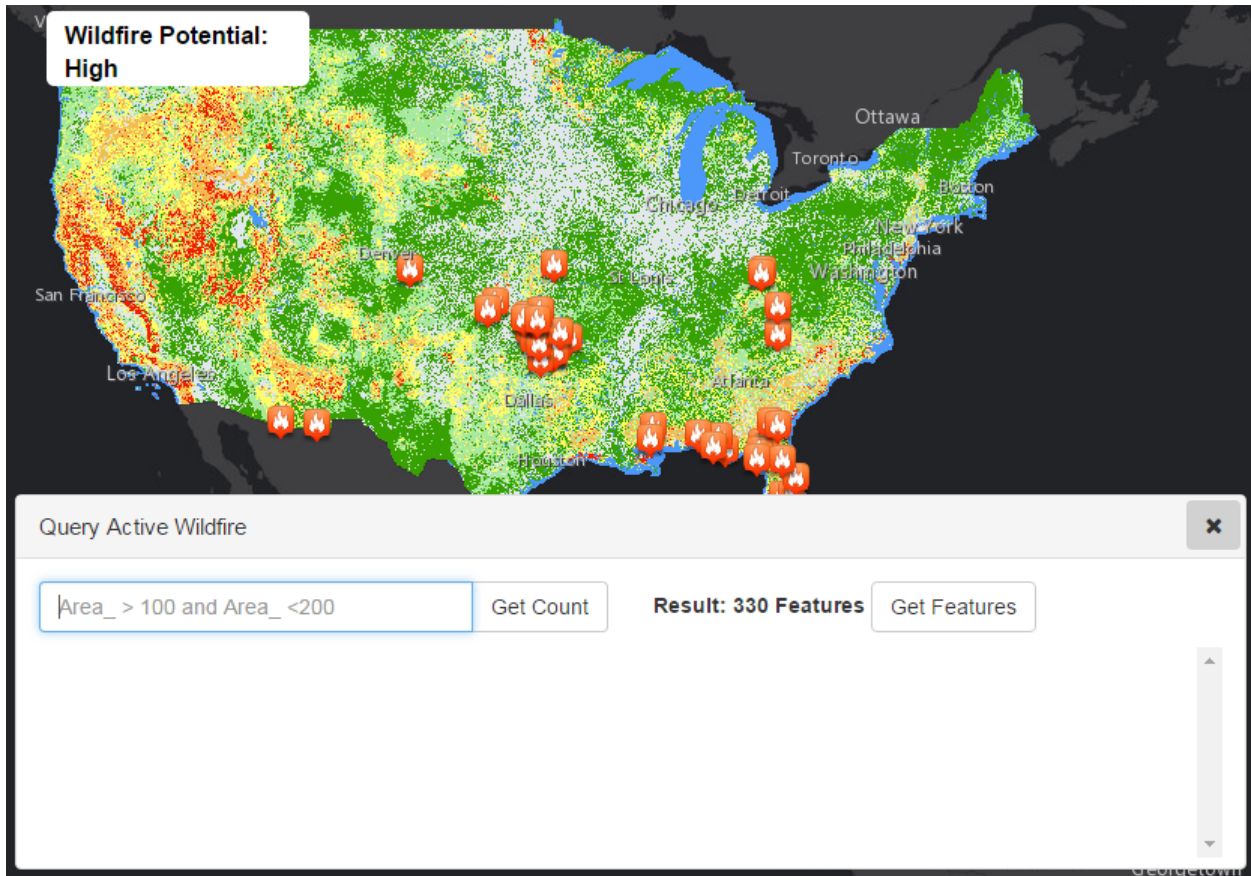
<div class="panel panel-default panelCon"
style="display:block;opacity:0;left:60px;bottom:0px;width:820px;height:250px;"
  <div class="panel-heading">
    <span class="panel-titletext">Query Active Wildfire</span>
    <span class="pull-right clickable" data-effect="slideUp"><i class="fa fa-
times"></i></span>
  </div>
  <div class="panel-body" style="height:200px;">
    <div class="row">
      <div class="col-md-6">
        <div class="input-group">
          <input type="text" id="queryTxt" class="form-control"
placeholder="Area_ > 100 and Area_ <200">
          <span class="input-group-btn">
            <button class="btn btn-default" id="queryBtn" type="button">Get
Count</button>
          </span>
        </div>
      </div>
      <div class="col-md-6">
        <div id="FeatCountDiv" style="display:none;">
          <label id="featCountLbl"></label>
        </div>
      </div>
    </div>
  </div>
</div>

```

Query Active Wildfire

Area_ > 100 and Area_ <200

Get Count



```

on(dom.byId("execQueryBtn"), "click", function () {
  var queryDeferred = queryTask.execute(query);
  queryDeferred.then(function (result) {
    var tblString = '<table class="table table-striped table-hover">';
    tblString += '<thead><tr><th>FIRE NAME</th>';
    tblString += '<th>STATE</th>';
    tblString += '<th>LOCATION</th>';
    array.forEach(result.features, function (feature) {
      tblString += '<tr><td>' + feature.attributes.FIRE_NAME + '</td>';
      tblString += '<td>' + feature.attributes.STATE + '</td>';
      tblString += '<td> (' + feature.attributes.LONGITUDE + ',' +
        feature.attributes.LATITUDE + ')</td> </tr>';
    });
    tblString += '</tbody> </table >';
    dom.byId("QueryTbl").innerHTML = tblString;
  }, function (err) {
    dom.byId("QueryTbl").innerHTML = err;
  });
});

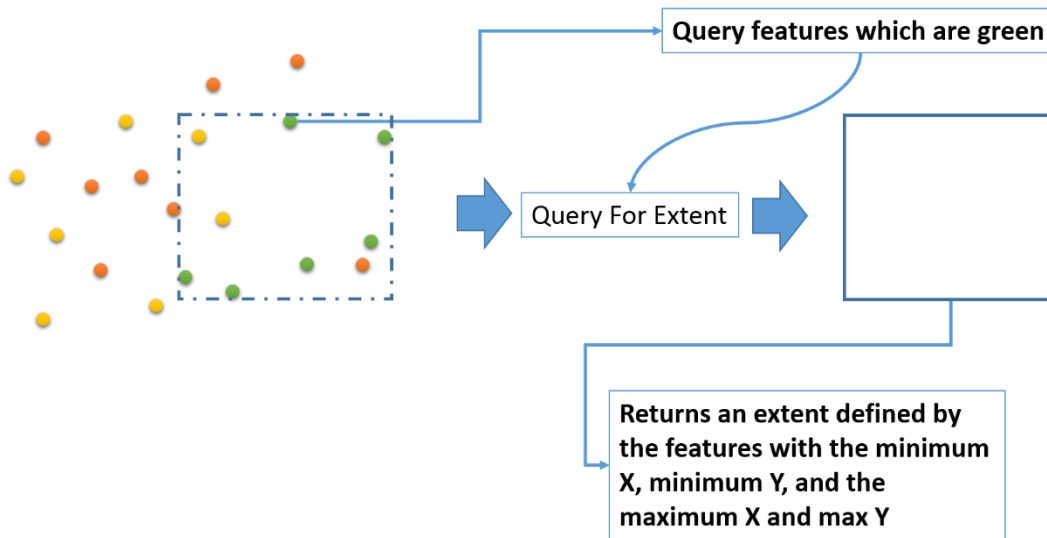
```

Constructing the HTML Table by iterating through each feature in the result featureset

Query Active Wildfire

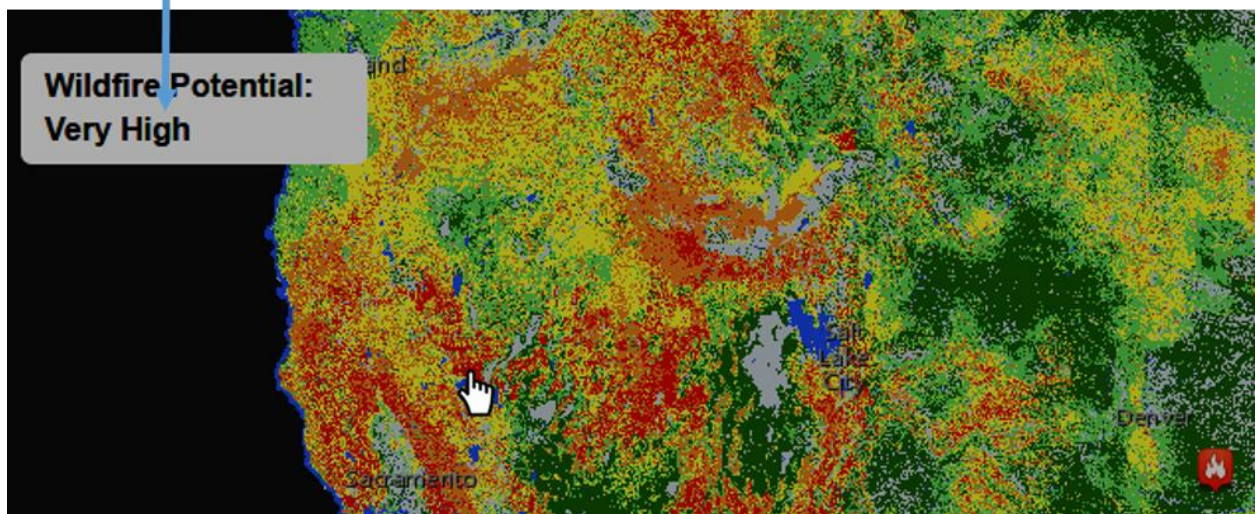
Area_ > 500 Get Count Result: 127 Features Get Features

FIRE NAME	STATE	LOCATION
Turkey Hill	OK	(-96.8969,35.0447)
Thunderbolt	FL	(-86.7255,30.5187)
Valentine Complex	NM	(-103.1814,33.8514)



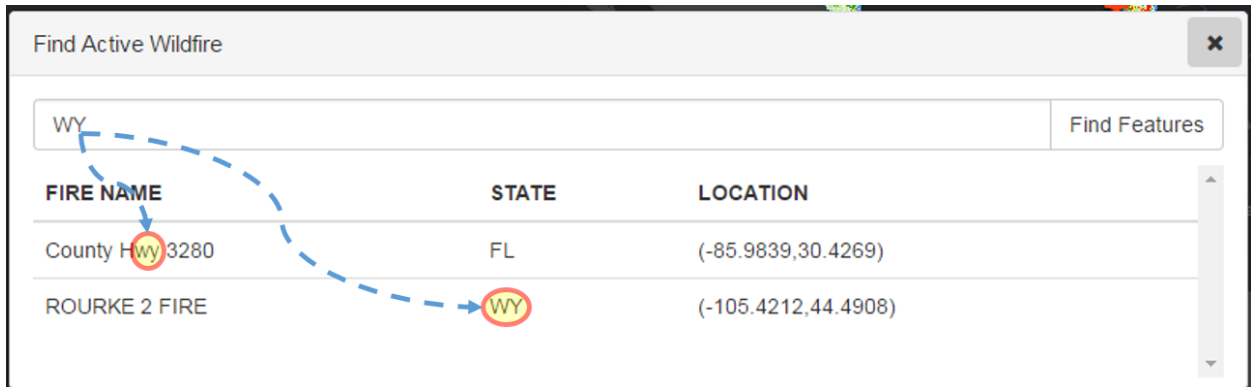
```
identifyHandle = map.on("click", function (evt) {  
    var identifyParams = new IdentifyParameters();  
    identifyParams.geometry = evt.mapPoint;  
    identifyParams.tolerance = 1;  
    identifyParams.mapExtent = map.extent;  
});
```

```
var identifyDeferred = identifyTask.execute(identifyParams);
identifyDeferred.then(function (result) {
  dom.byId("idResults").innerHTML = result.length ?
    (result[0].feature.attributes.CLASS_DESC ? 'Wildfire
    Potential: <br/>' +
    result[0].feature.attributes.CLASS_DESC.split(':')[1] : '') :
    '';
}, function (err) {
  console.log(err);
});
```



```
<div class="panel panel-default panelCon">
  <div class="panel-heading">
    <span class="panel-titletext">Find Active Wildfire</span>
    <span class="pull-right clickable" data-effect="slideUp"><i class="fa fa-
times"></i></span>
  </div>
  <div class="panel-body" style="height:200px;">
    <div class="input-group">
      <input type="text" id="findTxt" class="form-control" placeholder="WY" />
      <span class="input-group-btn">
        <button class="btn btn-default" id="findBtn" type="button">Find
Features</button>
      </span>
    </div>
    <!-- /input-group -->
    <div id="FindTbl" style="margin-top:10px;height:140px;overflow-y:scroll;">
    </div>
  </div>
</div>
```

```
on(dom.byId("findBtn"), "click", function () {
  findParams.layerIds = [0];
  findParams.searchFields = ["STATE", "Fire Name"];
  findParams.searchText = dom.byId("findTxt").value;
});
```



```
var featureTable = new FeatureTable({
  featureLayer: wildFireActivityLyr,
  map: map,
  gridOptions: {
    allowSelectAll: true,
    allowTextSelection: true
  },
  zoomToSelection: true,
  outFields: ["FIRE_NAME", "STATE", "LATITUDE", "LONGITUDE"]
}, 'featTbl');

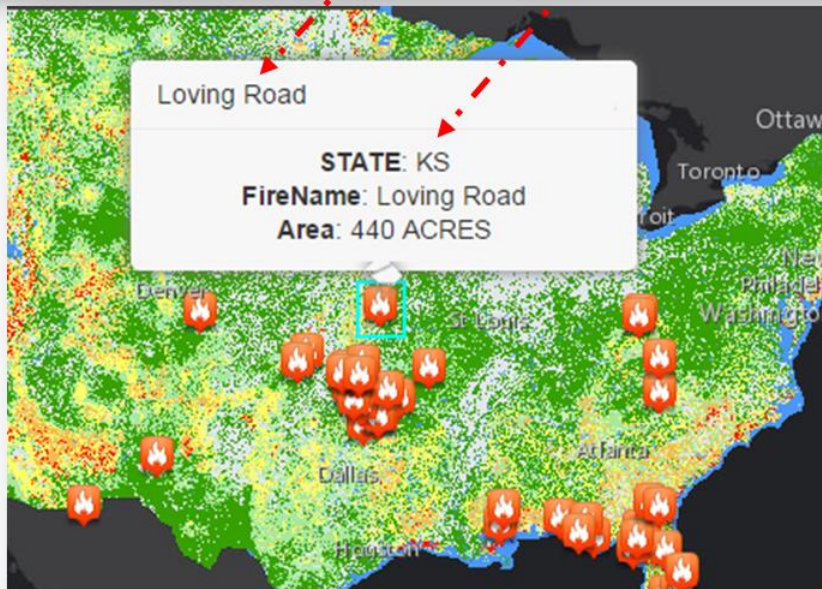
featureTable.startup();
```

Wildfire Report ✕

Active fire report (510 features, 0 selected) Options ✕

Fire Name	State	Latitude	Longitude
EYEBROW FIRE	OK	35.0572	-95.2012
KESTER 2	OK	36.3306	-94.9475
BOW	OK	36.4775	-96.3978
LAST CHANCE	OK	35.5403	-96.2175

```
var content = "<b>STATE</b>: ${STATE}" +  
  "<br><b>FireName</b>: ${FIRE_NAME}" +  
  "<br><b>Area</b>: ${AREA_} ${AREA_MEAS}";  
var infoTemplate = new InfoTemplate("${FIRE_NAME}", content);  
  
var wildFireActivityLyr = new FeatureLayer(wildFireActivityURL, {  
  mode: FeatureLayer.MODE_ONSELECTION,  
  infoTemplate: infoTemplate,  
  outFields: ["*"]  
});
```



Chapter 4: Building Custom Widgets

```
1 define([
2     //class
3     "dojo/_base/declare"
4 ], function (declare) {
5     return declare(null, {
6         prop1: 1,
7         prop2: "sample",
8         constructor: function(name){
9             console.log(name);
10        },
11        myMethod: function () {
12            return 1;
13        }
14    });
15 });
```

Module required to define class

Module shall return the class declaration

Class is a super class, it doesn't inherit from any other

Class properties, methods and constructor

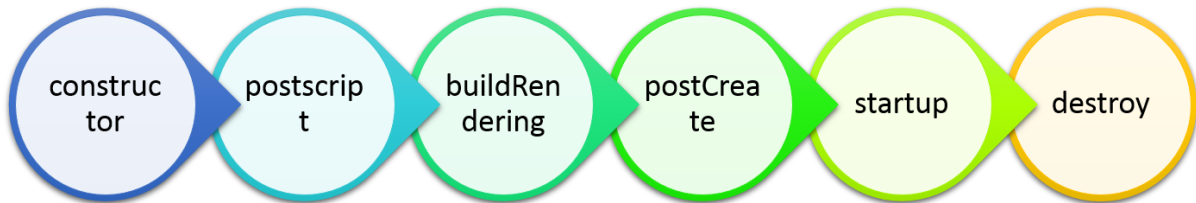
Folder structure

```
14 <script>
15     var dojoConfig = {
16
17         packages: [
18             {
19                 name: "utils",
20                 location: "/js/utils"
21             }
22         ]
23     };
24 </script>
25 <script src="//js.arcgis.com/3.14/"></script>
26 <script src="utils/myClass.js"></script>
```

index.html

Name	Method	Status	Type	Initiator
3.14/	GET	302		(index):39
app.js	GET	200	script	(index):40
style.css	GET	200	stylesheet	(index):38
init.js	GET	200	script	http://js.arcgis.com/3.14/
jsapi_en-us.js?1445808976371	GET	200	script	init.js:30
myClass.js?1445808976371	GET	200	script	init.js:30
svg.js?1445808976371	GET	200	script	init.js:30
blank.gif?1445808976371	GET	200	gif	init.js:757
content.min.css	GET	200	xhr	content.min.js:1

Each URL appended with time string



```

define([
  //Modules for Class declaration
  "dojo/_base/declare",
  "dojo/_base/lang",

  //widget class
  "dijit/_WidgetBase",

  //Module for loading templated widget
  "dijit/_TemplatedMixin",

  //Plugin to load HTML Template file
  "dojo/text!app_widgets/widgettemplate/template/_widget.html",

  "dojo/domReady!"
], function (
  declare,
  lang,
  _WidgetBase,
  _TemplatedMixin,
  dijitTemplate
) {
  return declare([_WidgetBase, _TemplatedMixin], {
    //assigning html template to template string
    templateString: dijitTemplate,
    constructor: function (options, srcRefNode) {
      this.domNode = srcRefNode;
    },
    postCreate: function () {
      this.inherited(arguments);
    },
    startup: function () {

    },
    destroy: function () {

    }
  });
});

```

HTML template is assigned to the templateString property

Dom node where the widget is placed

```

require([
  "app_widgets/widgettemplate/widgettemplate",
  "dojo/domReady!"
],
function (widgettemplate) {
  var templateWidget = new widgettemplate({}, /* Pass an empty object */
    'templatedWidgetDiv' /*Reference to the dom element where the widget shall be placed */
  );
  templateWidget.startup();
});

```


Create a single point of entry for the calling all the widgets

- Corollary: Do not instantiate all the widgets in the index page

Define dojoConfig object in the index page

- This should be done before calling the API

'Modularize' your code by defining modules

- Even a Configuration file can be created off a dojo module

Provide support for internationalization

- A separate folder shall be created for each language we support

Folder structure

- Create a separate sub folder to contain all HTML templates
- Place module specific CSS in a subfolder where the module resides
- Images and site common CSS should reside outside the modules

```
require(["dojo/dom",
        "app_widgets/widgettemplate/widgettemplate",
        "utils/myClass",
        "app_widgets/widget_i18n/widget_i18n",
        "dojo/domReady!"], function (dom, WidgetTemplate, MyClass, Widget_i18n) {
    var msgDiv = dom.byId("msgDiv");
    /* Instantiate MyClass module */
    var myClass = new MyClass('const param');
    msgDiv.innerHTML += '<br>Property 1: ' + myClass.prop1;
    msgDiv.innerHTML += '<br>Property 2: ' + myClass.prop2;
    msgDiv.innerHTML += '<br>Class Method: ' + myClass.myMethod();

    /* Instantiate WidgetTemplate widget */
    var templateWidget = new WidgetTemplate({}, 'templatedWidgetDiv');
    templateWidget.startup();

    /* Instantiate Widget_i18n */
    var s = new Widget_i18n({}, 'widgetlocal');
    s.startup();
});
```

```

define({
  root: {
    widgetTitle: "My Widget",
    description: "A custom widget."
  }
  // add supported locales below:
  , "zh-cn": true
});

```

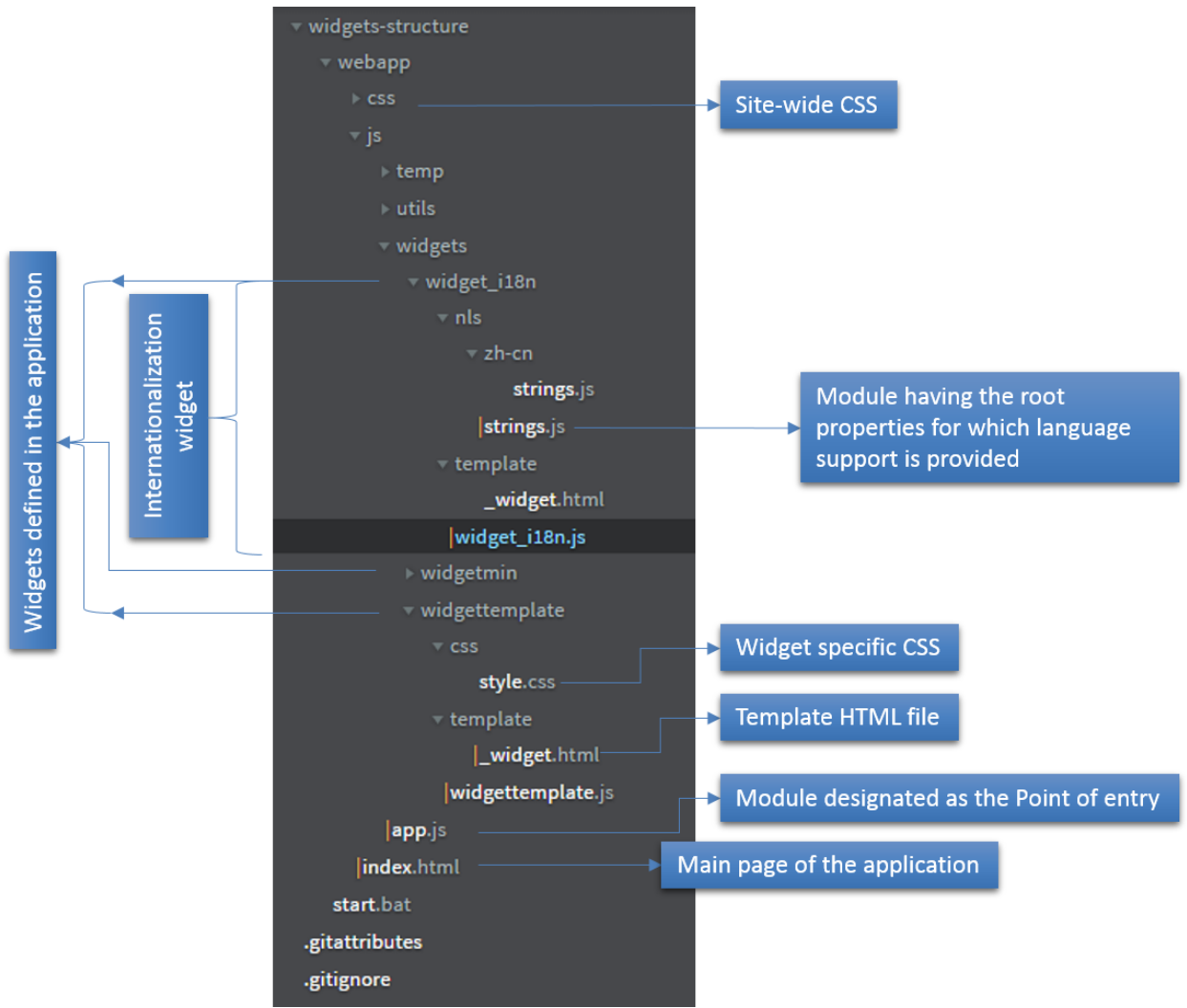
Contents of the strings module

```

define({
  widgetTitle: "我的小工具",
  description: "自定义窗口小部件"
});

```

Contents of the 'strings/zh-ch' module



Initiate Draw Toolbar

- Pass the map as the argument
- Activate the toolbar by passing the type of geometry to be drawn

Start Drawing

- Draw the shape by according to the selected geometry selected. Single click will typically place a vertex
- Double click will end sketch

Define a draw-end event

- Define a draw-end event and pass a callback function to be called when the event is fired
- The event passes as reference is the geometry of the shape drawn

Symbolize the geometry drawn

- Add the geometry passed by the draw-end event handler to a graphic
- Symbolize the graphic appropriately according to the geometry type

```
postCreate: function () {
  this.inherited(arguments);
  // events
  this.own(
    /* setup an event handler (automatically remove() when destroyed) */
    on(this.btndrawpoly, 'click', lang.hitch(this, this.toggleDraw)),
    on(this.btnclear, 'click', lang.hitch(this, function(){
      this.map.graphics.clear();
    })))
  );
  this.tbDraw = new Draw(this.map);
  this.tbDraw.on("draw-end", lang.hitch(this, this.querybyGeometry));
},
toggleDraw: function () {
  domClass.toggle(this.btndrawpoly, "btn-danger");
  if (!this.isDrawActive) {
    this.tbDraw.activate(Draw.POLYGON);
    this.isDrawActive = true;
  } else {
    this.tbDraw.deactivate();
    this.isDrawActive = false;
  }
},
```

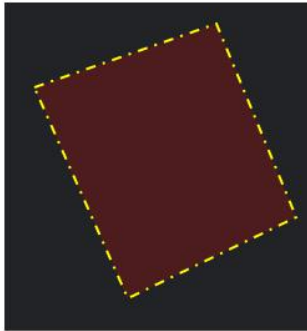
Draw.POLYGON is a constant which is passed as an argument to the DrawToolbar

```

1  var tbDrawSymbol =
2      new SimpleFillSymbol(
3          SimpleFillSymbol.STYLE_SOLID,
4      new SimpleLineSymbol(
5          SimpleLineSymbol.STYLE_DASHDOT,
6          new Color([255, 255, 0]),
7          2
8      ),
9      new Color([255, 0, 0, 0.2])
10 );|

```

Symbol type used to style a polygon geometry
 The Fill type constant
 Symbol type for the outline of the polygon
 The Line type constant for the outline
 Color (yellow) and width of the outline
 Red Color fill for the polygon along with transparency



```

querybyGeometry: function (evt) {
  this.tbDraw.deactivate();
  this.toggleDraw();
  this.isDrawActive = false;
  this.isBusy(true);

  var geometryInput = evt.geometry;
  var tbDrawSymbol = new SimpleFillSymbol(SimpleFillSymbol.STYLE_SOLID, new
  SimpleLineSymbol(SimpleLineSymbol.STYLE_DASHDOT, new Color([255, 255, 0]), 2), new
  Color([255, 255, 0, 0.2]));
  this.map.graphics.clear();
  var graphicPolygon = new Graphic(geometryInput, tbDrawSymbol);
  this.map.graphics.add(graphicPolygon);
}

```

Draw Symbol defined
 Graphic object is defined with Draw geometry and the Symbol
 Graphic object is added to the map's graphic layer

Initialize QueryTask

- Add Feature Layer URL

Initialize the Query Object

- Pass the Draw geometry as the query geometry
- Define other Query parameters

Execute the Query

- Pass the query object as an argument
- Construct a success and error handler for the query execution operation

Query Event handlers

- The success handler function receives the feature set satisfying the query
- The error handler function receives the error message

```
<div>
  <button data-dojo-attach-point="btndrawpoly" style="float:right;" class="btn btn-
  success" data-toggle="tooltip" data-placement="right" title="Click on map to draw
  polygon"><span class="glyphicon glyphicon-pencil"></span></button>

  <button data-dojo-attach-point="btnclear" style="float:right;" class="btn btn-
  success" data-toggle="tooltip" data-placement="right" title="Clear"><span
  class="glyphicon glyphicon glyphicon-refresh"></span></button>



  <span data-dojo-attach-point="loadingdiv" class="loading" style="display:none;">
  </span>
  <div style="height:145px;overflow-y:auto;">
    <table class="table">
      <thead>
        <tr>
          <th style="width:10px;">#</th>
          <th style="width:180px;">Fire Name</th>
          <th style="width:20px;">Area</th>
          <th style="width:50px;">Units</th>
        </tr>
      </thead>
      <tbody data-dojo-attach-point="tbody">
      </tbody>
    </table>
  </div>
</div>
```

Draw Toggle Button

Clear Graphics button

<tbody data-dojo-attach-point="tbody">

Spatial Query - Active Wildfire

#	Fire Name	State	Area		

DOM element to build the HTML Table

```

define([
    "dojo/text!appWidgets/SpatialQuery/template/_spatialquery.html",
    "dojo/domReady!"
], function (
    dijitTemplate) {
    return declare("wildfireEventwidget", [_WidgetBase, _TemplatedMixin], {
        templateString: dijitTemplate,
        isDrawActive: false,
        map: null,
        tbDraw: null,
        constructor: function (options, srcRefNode) {
            this.map = options.map;
        },
        postCreate: function () {
            this.inherited(arguments);
            this.own(
                on(this.btndrawpoly, 'click', lang.hitch(this, this.toggleDraw)),
                on(this.btnclear, 'click', lang.hitch(this, function () {
                    this.map.graphics.clear();
                    this.tbcontent.innerHTML = '';
                })))
        };
        this.tbDraw = new Draw(this.map);
        this.tbDraw.on("draw-end", lang.hitch(this, this.querybyGeometry));
    },
    toggleDraw: function () {
        domClass.toggle(this.btndrawpoly, "btn-danger");
        ...
    },
    querybyGeometry: function (evt) {
        ...
    }
    });
});

```

Our template HTML should be inherited as templateString property inside our app

Implement Toggle Draw function on click of the corresponding button

.then() handles the deferred returned by the Query execution

```
queryDeferred.then(lang.hitch(this,
function (result) {
    this.map.graphics.clear();
    var str = '';
    for (var i = 0; i < result.features.length; i++) {
        var featAttr = result.features[i].attributes;
        var featGeom = result.features[i].geometry;
        var infoTemplate = new InfoTemplate(featAttr.FIRE_NAME,
            "Area:" + featAttr.AREA_);
        var selectionGraphic = new Graphic(featGeom, symbolSelected,
            null, infoTemplate);
        this.map.graphics.add(selectionGraphic);
        str = str + '<tr><th scope="row">' + (i + 1) + '</th><td>' +
            featAttr.FIRE_NAME + '</td><td>' + featAttr.STATE + '</td>' +
            '<td>' + featAttr.AREA_ + " " + featAttr.AREA_MEAS + '</td>' +
            '</tr>';
    }
    this.map.infoWindow.show();
    this.tbcontent.innerHTML = str;
    this.isBusy(false);
}),
function (err) {
    /*Error handler*/
    console.log(err);
    this.isBusy(false);
});
```

Success handler

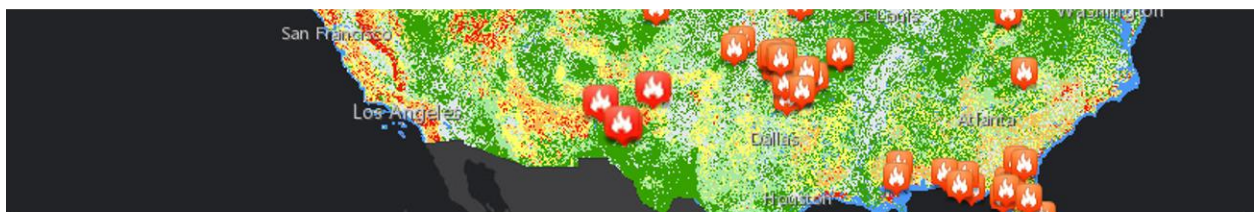
Error handler

Result object contains a feature set (array of features)

Iterate through the array of features

Construct the HTML from the attribute info

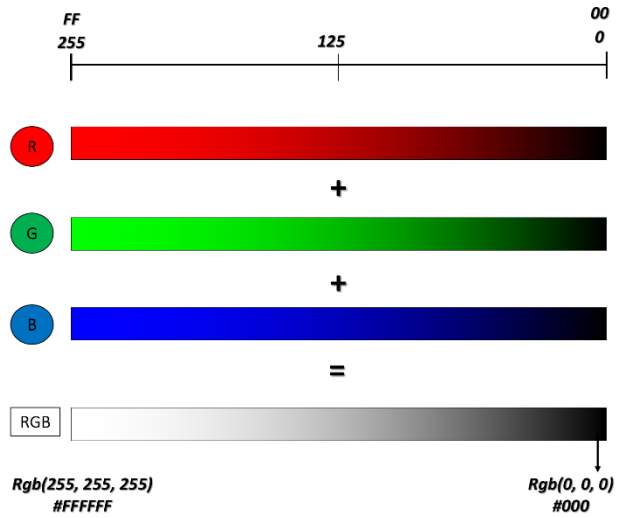
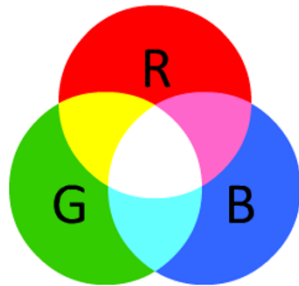
Assign the HTML to the DOM element



Spatial Query - Active Wildfire

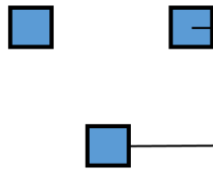
#	Fire Name	State	Area
1	Rumuda	NM	619 ACRES
2	Jester	NM	2250 ACRES
3	La Joya 1	NM	298 ACRES

Chapter 5: Working with Renderers



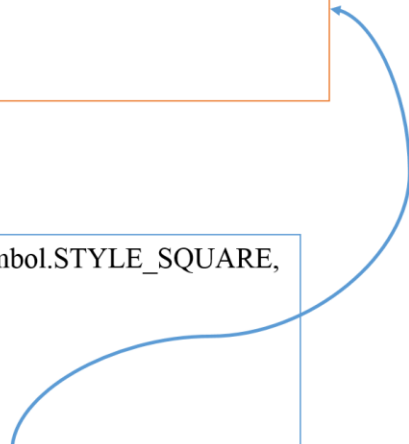
```

style: SimpleMarkerSymbol.STYLE_DASHDOTDOT,
color: "red",
size: 2
    
```



```

style: SimpleMarkerSymbol.STYLE_SQUARE,
color: "blue",
size: 20,
outline: <SimpleLineSymbol>
{
    style: SimpleLineSymbol.STYLE_SOLID,
    color: "black",
    Size : 1
}
    
```



Symbols

SimpleMarkerSymbol

PictureMarkerSymbol

TextSymbol

SimpleLineSymbol

CartographicLineSymbol

SimpleFillSymbol

PictureFillSymbol

SimpleMarkerSymbol

draw points and multipoint



style	DIAMOND
size	25
outline	SOLID, [0,0,0,1], 1.33
style	SOLID
color	[0,0,0,1]
width	1.33
color	

```

1 // Modules required:
2 // esri/symbols/SimpleMarkerSymbol
3 // esri/symbols/SimpleLineSymbol
4
5 var marker = new SimpleMarkerSymbol();
6 marker.setSize(25);
7 marker.setColor(new Color([255, 0, 0, 0.57]));
8 marker.setStyle(SimpleMarkerSymbol.STYLE_DIAMOND);
  
```

Symbols

SimpleMarkerSymbol

PictureMarkerSymbol

TextSymbol

SimpleLineSymbol

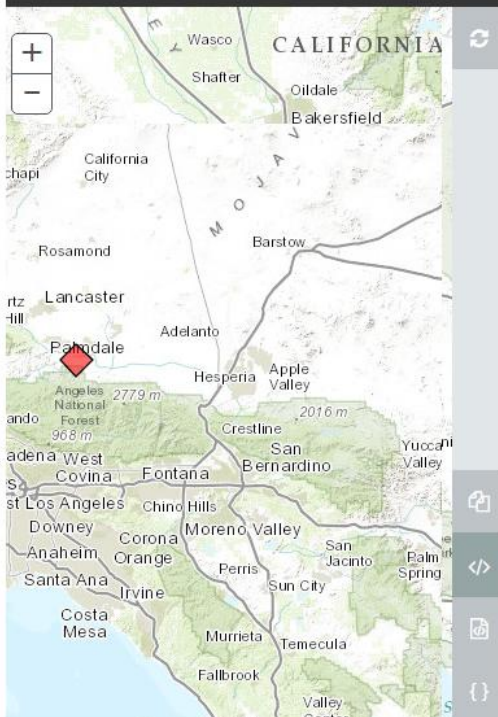
CartographicLineSymbol

SimpleFillSymbol

PictureFillSymbol

SimpleMarkerSymbol

draw points and multipoint



style	DIAMOND
size	25
outline	SOLID, [0,0,0,1], 1.33
style	SOLID
color	[0,0,0,1]
width	1.33
color	[255,0,0,0.57]

```

1 // Modules required:
2 // esri/symbols/SimpleMarkerSymbol
3 // esri/symbols/SimpleLineSymbol
4
5 var marker = new SimpleMarkerSymbol();
6 marker.setSize(25);
7 marker.setColor(new Color([255, 0, 0, 0.57]));
8 marker.setStyle(SimpleMarkerSymbol.STYLE_DIAMOND);
  
```

Select a marker symbol then copy the JSON to use in your application.

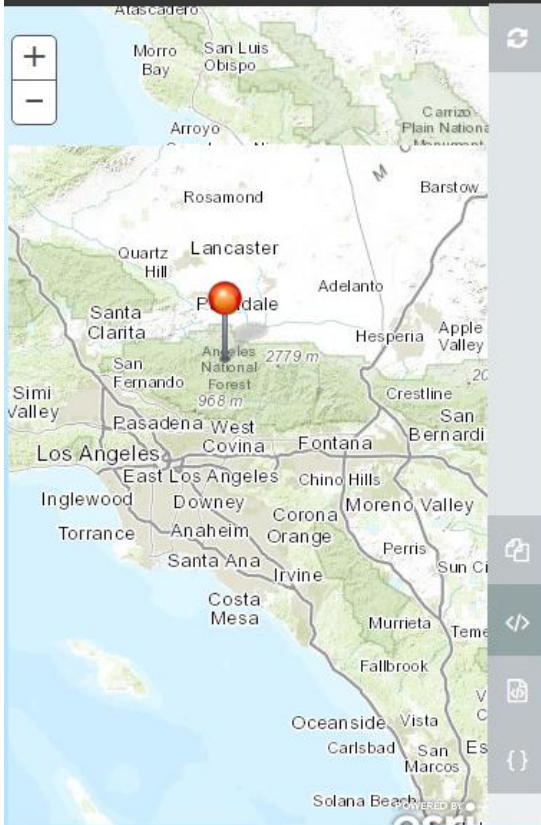
Category: Enable Base64 encoding



```
var symbol = new
Symbol.PictureMarkerSymbol({"angle":0,"xoffset":0,"yoffset":12,"type":"esriPMS
","url":"http://static.arcgis.com/images/Symbols/Basic/RedStickpin.png","conte
ntType":"image/png","width":24,"height":24});
```

PictureMarkerSymbol

draw points and multipoints



url*	http://static.arcgis.com/images/Symbols/Basic/RedStickpin.png
width	64
height	64
angle	<input type="range" value="0"/> 0
xoffset	0
yoffset	0

```
1 // Modules required:
2 // esri/symbols/PictureMarkerSymbol
3
4 var marker = new PictureMarkerSymbol();
5 marker.setHeight(64);
6 marker.setWidth(64);
7 marker.setUrl("http://static.arcgis.com/images/Symbols/Basic/RedStickpin.png");
```

url*	http://icons.iconseeker.com/ico/vistoon/g
outline	SOLID, [0,0,0,1], 1.33
style	SOLID
color	[0,0,0,1]
width	1.33
width	50
height	50

```

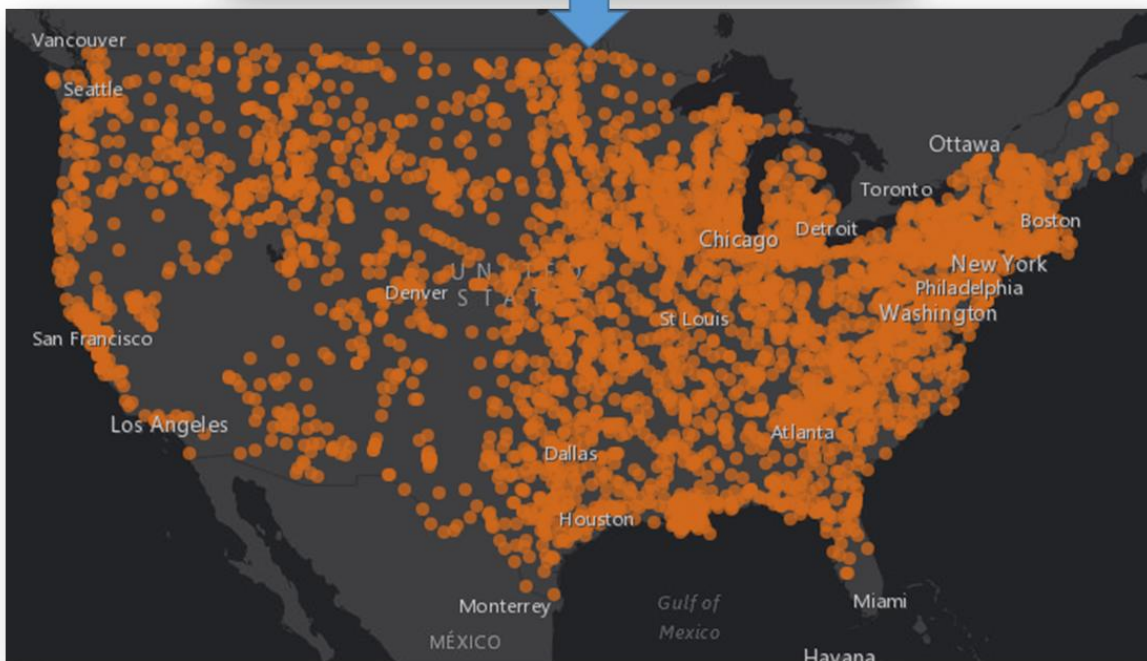
1 // Modules required:
2 // esri/symbols/PictureFillSymbol
3 // esri/symbols/SimpleLineSymbol
4
5 var fill = new PictureFillSymbol();
6 fill.setHeight(50);
7 fill.setWidth(50);
8 fill.setUrl("http://icons.iconseeker.com/ico/vistoon/g/globe-10.ico");

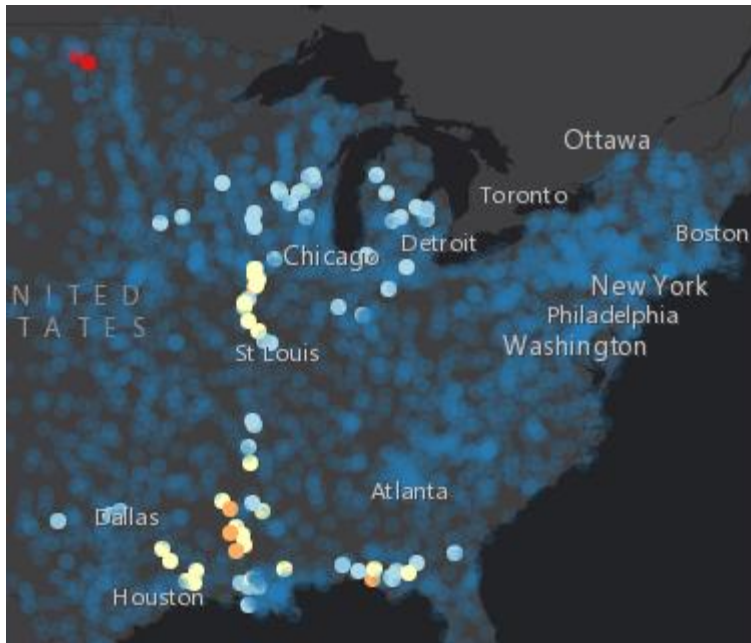
```



```
var rendererJson = {
  "type": "simple",
  "label": "",
  "description": "",
  "symbol": {
    "color": [210, 105, 30, 191],
    "size": 6,
    "angle": 0,
    "xoffset": 0,
    "yoffset": 0,
    "type": "esriSMS",
    "style": "esriSMSCircle",
    "outline": {
      "color": [0, 0, 128, 255],
      "width": 0,
      "type": "esriSLS",
      "style": "esriSLSolid"
    }
  }
};
var renderer = new SimpleRenderer(rendererJson);
```

Simple Marker Symbol





Legend

StreamGauge - Current_AHPS

- major
- moderate
- minor
- action
- others

World_Dark_Gray_Reference

Dark Gray Canvas Reference

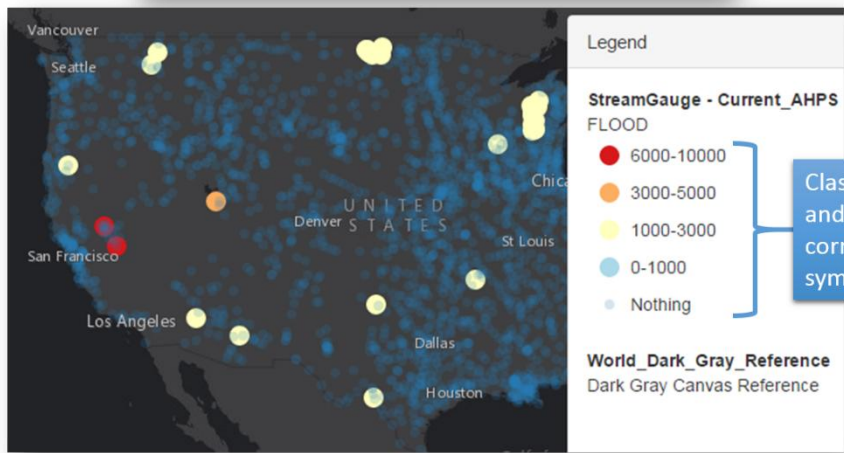
```
"classBreakInfos":
[
  {
    "classMinValue": 0,
    "classMaxValue": 1000,
    "label": "0-1000",
    "symbol": {
      "color": [171, 217, 233],
      "size": 12,
      "type": "esriSMS",
      "style": "esriSMSCircle"
    }
  }
], {}, {}, ...]
```

Each ClassBreakInfo object has a mapping b/w a symbol and a class range (maximum - minimum)



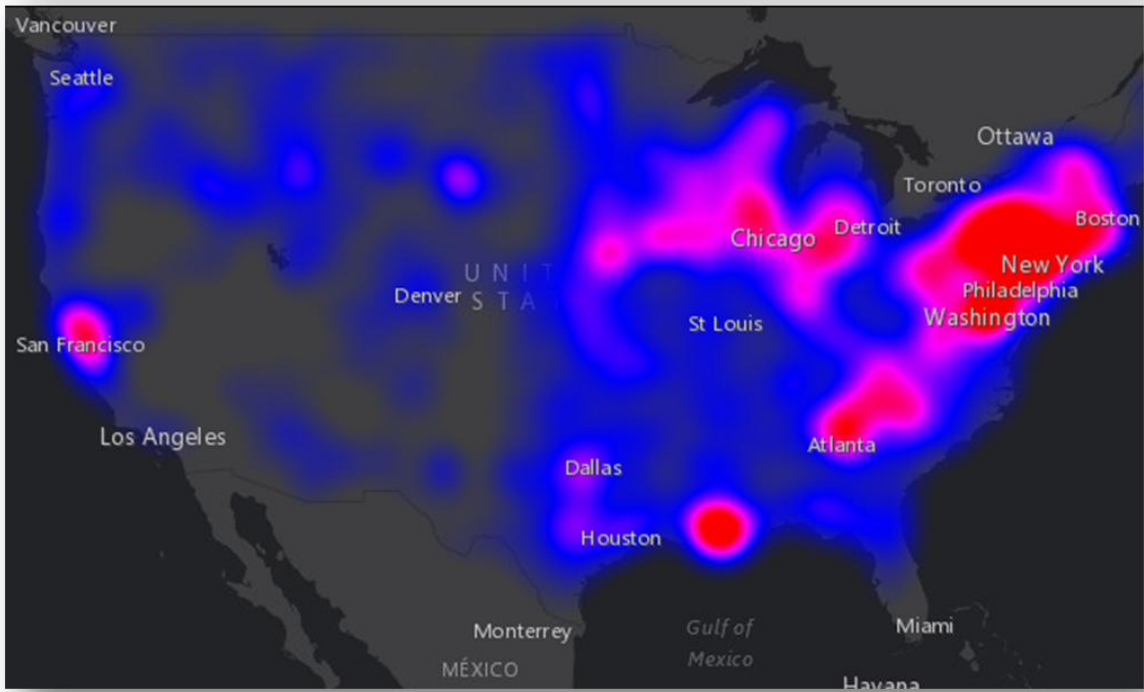

```
var rendererJson = {
  "type": "classBreaks",
  "field": "FLOOD",
  "defaultSymbol": {
    "color": [44, 123, 182, 50],
    "size": 6,
    "type": "esriSMS",
    "style": "esriSMSCircle"
  },
  "defaultLabel": "Nothing",
  "classBreakInfos": [
    { ... },
    { ... },
    { ... },
    { ... }
  ]
};

var renderer = new ClassBreaksRenderer(rendererJson);
```

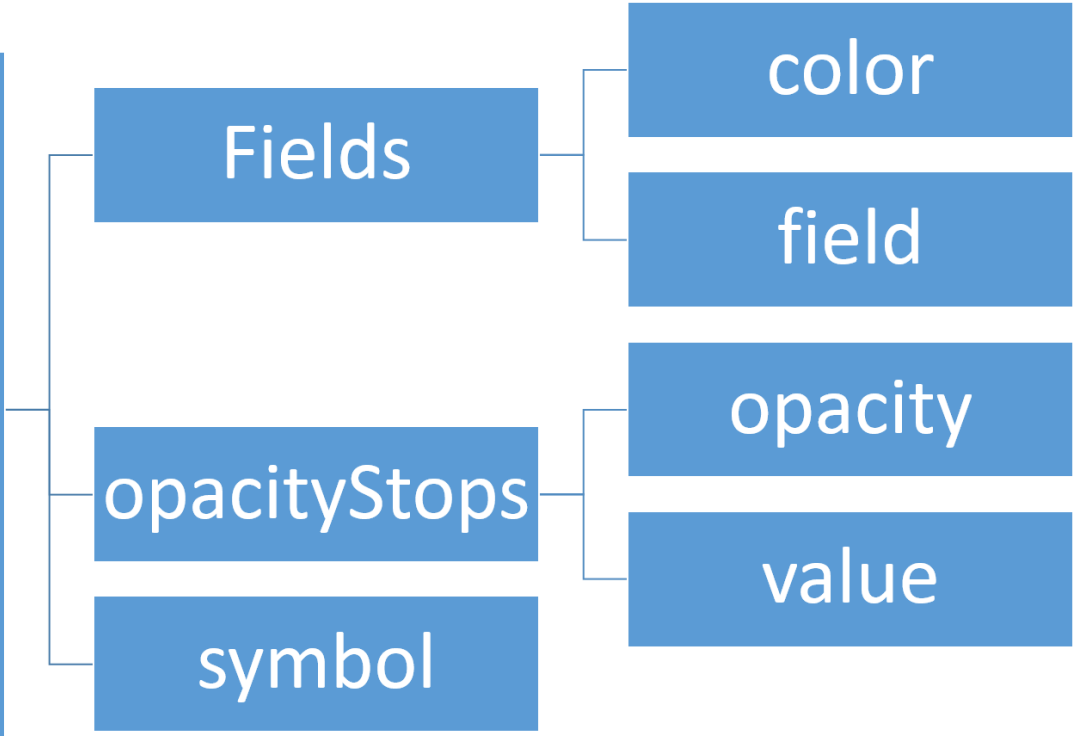


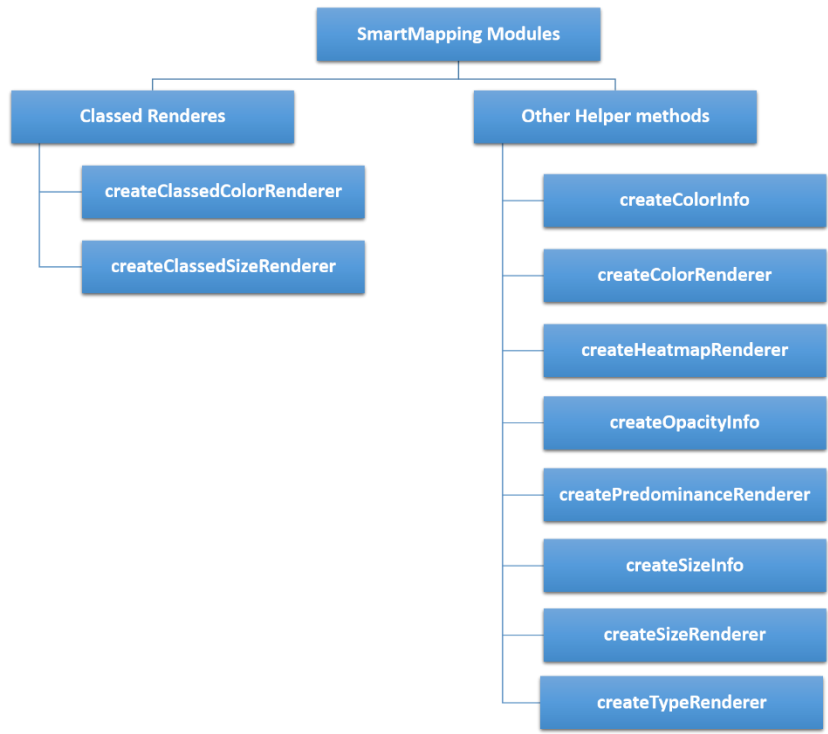
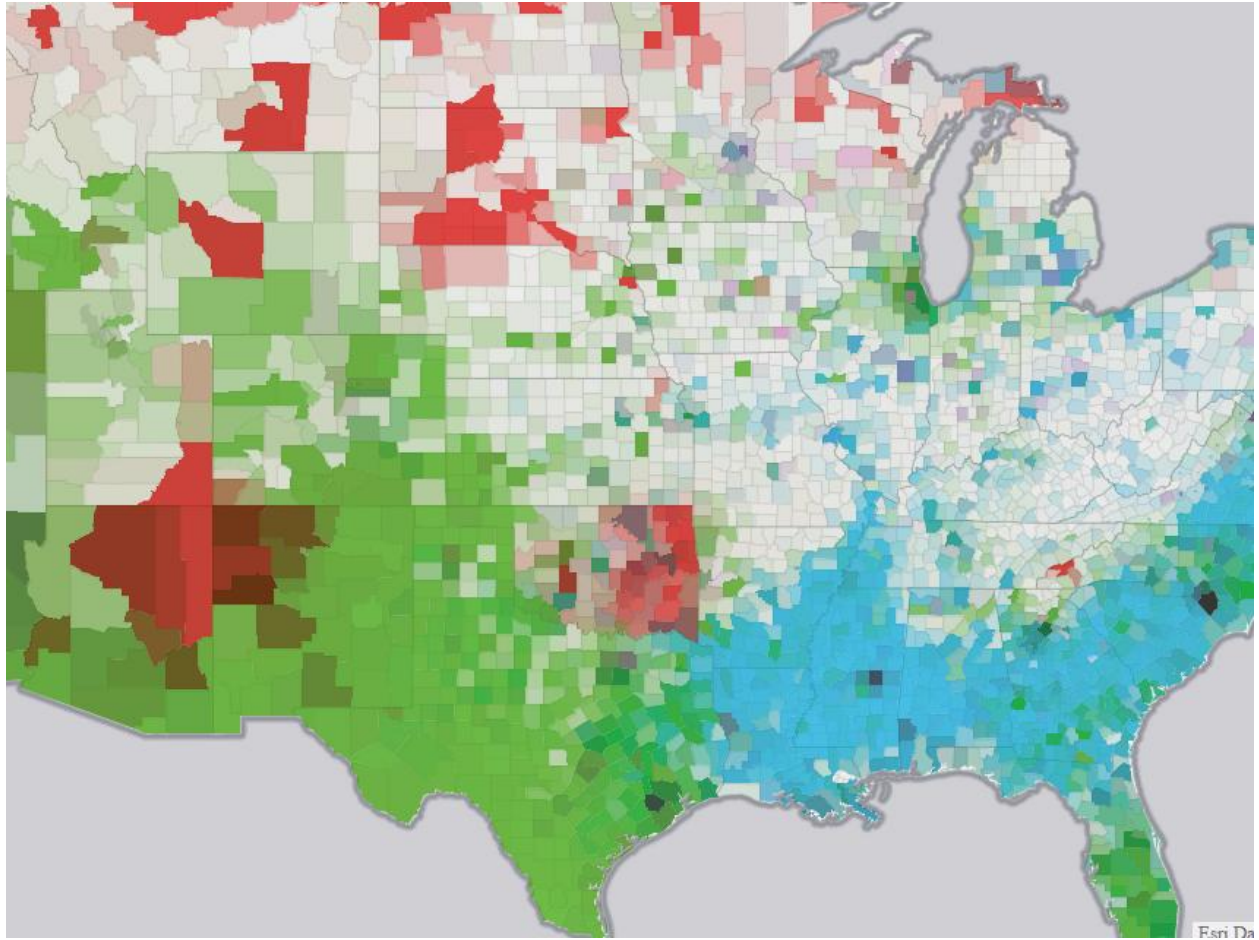
ClassBreak values and the corresponding symbol

```
var renderer = new HeatmapRenderer({
  colors: ["rgba(0, 0, 250, 0)", "rgb(0, 0, 250)", "rgb(250,
    0, 250)", "rgb(250, 0, 0)"],
  blurRadius: 10,
  maxPixelIntensity: 230,
  minPixelIntensity: 8
});
```



BlendRenderer





Chapter 6: Working with Real-Time Data

LiveFeeds/Hurricane_Active (MapServer)

View In: [ArcGIS JavaScript](#) [ArcGIS.com Map](#) [Google Earth](#) [ArcMap](#) [ArcGIS Explorer](#)

View Footprint In: [ArcGIS.com Map](#)

Service Description:

Map Name: Hurricane Active

[Legend](#)

[All Layers and Tables](#)

[Dynamic Legend](#)

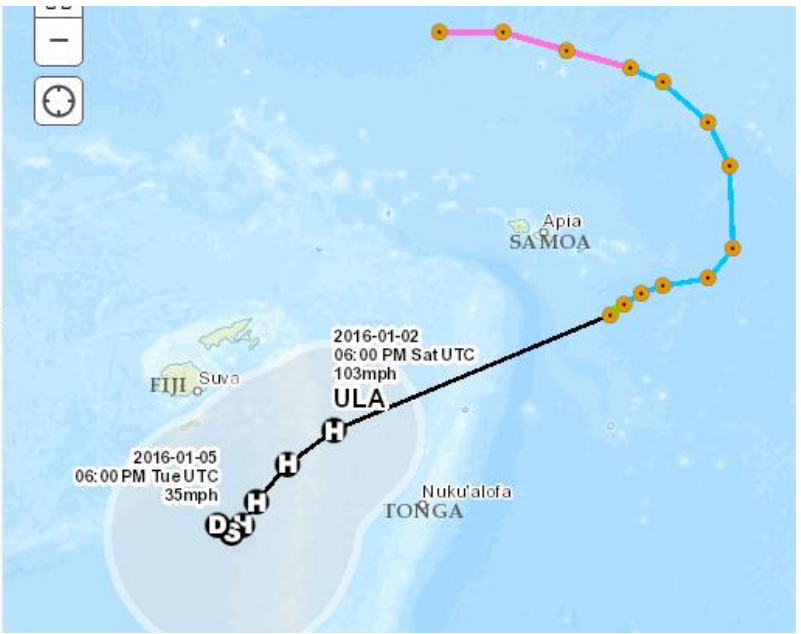
[Dynamic All Layers](#)

Layers:

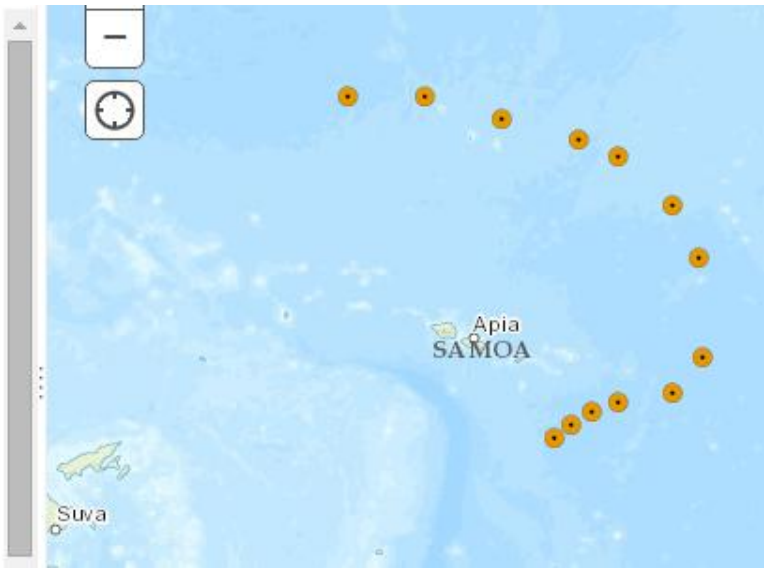
- [Forecast Position](#) (0)
- [Observed Position](#) (1)
- [Forecast Track](#) (2)
- [Observed Track](#) (3)
- [Forecast Error Cone](#) (4)
- [Watches and Warnings](#) (5)
- [5-Day Wind Force Probability](#) (6)
 - [Tropical Storm Force \(34kts\)](#) (7)
 - [Strong Tropical Storm \(50kts\)](#) (8)
 - [Hurricane Force \(64kts+\)](#) (9)
 - [Raw 1/10th Degree Data \(All\)](#) (10)
- [Observed Wind Swath \(11\)](#)



- Hurricane Active
 - Forecast Position
 -
 - Observed Position
 - Forecast Track
 - Observed Track
 - Forecast Error Cone
 - Watches and Warnings
- 5-Day Wind Force Probability
 - Tropical Storm Force (34kts)



- Hurricane Active
 - Forecast Position
 - Observed Position
 - Forecast Track
 - Observed Track
 - Forecast Error Cone
 - Watches and Warnings
- 5-Day Wind Force Probability



Change Style

Hurricane Active - Observed Position

1 Choose an attribute to show

INTENSITY

2 Select a drawing style

Counts and Amounts (Size)

OPTIONS

Counts and Amounts (Color)

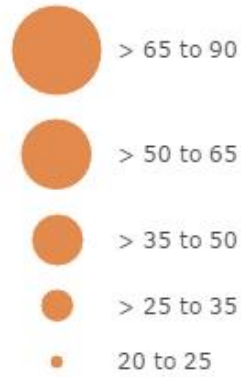
SELECT

DONE

CANCEL



INTENSITY



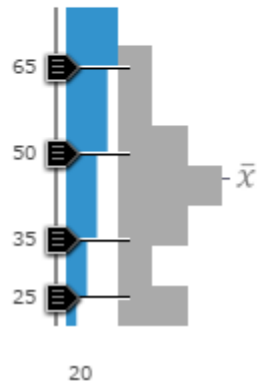
Apia
SAMOA

ʻAlalofa

Change Style

Hurricane Active - Observed Position

INTENSITY



Legend

Size

Min 8 px Max 50 px

Classify Data

Using Natural Breaks

With 5 classes

OK

CANCEL

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A map interface showing a satellite-style view of a hurricane. The map is overlaid with a blue circle representing the hurricane's observed position. The map includes navigation controls (zoom in, home, zoom out, and a compass) and a legend panel. The legend panel, titled "INTENSITY", shows five size-coded orange circles corresponding to the following intensity ranges: > 65 to 90, > 50 to 65, > 35 to 50, > 25 to 35, and 20 to 25.

Observed Track

- Low
- Remnant Low
- Disturbance
- Subtropical Storm
- Tropical Wave
- Tropical Depression
- Tropical Storm
- Hurricane1
- Hurricane2
- Hurricane3
- Hurricane4
- Hurricane5

Forecast Error Cone

Watches and Warnings



Hurricane Active - Observed Track (3 feet)

STORMNUM	STORMTYPE	SS
6.00	Tropical Depression	0
6.00	Tropical Storm	0
6.00	Hurricane1	1



Legend

- Current Wind
WIND_SPEED

- ↘ 40 - 94
- ↘ 29 - 39
- ↘ 21 - 28
- ↘ 12 - 20
- ↘ 0 - 11

Hurricane_Active - Past Positions

-

Hurricane_Active - Forecast Positions

- L Tropical Low
- D Tropical Depression
- S Tropical Storm
- H Hurricane
- M Major Hurricane

Hurricane_Active - Watches and Warnings

- Hurricane Warning
- Tropical Storm Warning
- Hurricane Watch
- Tropical Storm Watch

Hurricane_Active - Observed Track

- Low
- Remnant Low
- Disturbance
- Tropical Depression
- Tropical Storm
- Hurricane1
- Hurricane2
- Hurricane3
- Hurricane4
- Hurricane5

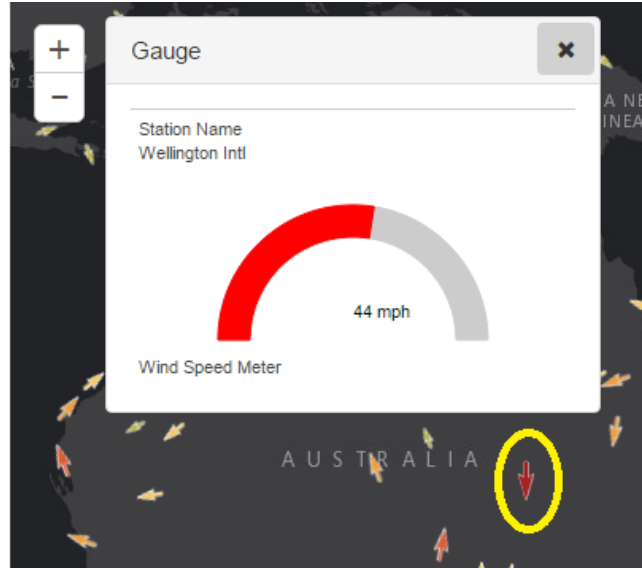
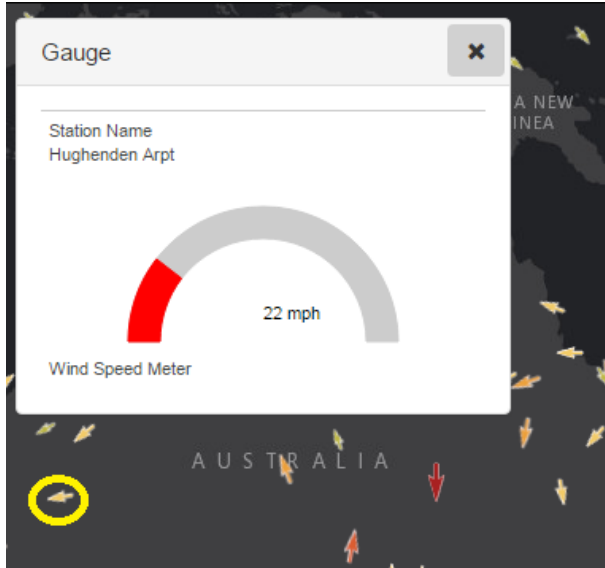
Hurricane_Active - Forecast Track

-

Hurricane_Active - Forecast Error Cone

- ▭ 72
- ▭ 120
- others

World_Dark_Gray_Reference
Dark Gray Canvas Reference



Hurricane Dashboard [Close]

Active Hurricanes:

WINSTON ▼

MSLP	0
BASIN	SH
STORMNUM	11
STORMTYPE	Tropical Storm
INTENSITY	45
SS	0

Current Weather ✕

15 deg C Clouds (few clouds) 

Wind	5.58 kmph
Cloudiness	20 %
Pressure	1002.38 Pa
Humidity	77 %
Sunrise	2016-02-25 06.47 Eastern Standard Time
Sunset	2016-02-25 17.59 Eastern Standard Time
Geo coords	-77.56, 37.52



Chapter 7: Map Analytics and Visualization Techniques

```
var queryTask = new QueryTask(BlockLevelFeatureLayerURL);
var query = new Query();
var maxStatDef = new StatisticDefinition();
maxStatDef.onStatisticField = 'MEDHINC_CY';
maxStatDef.outStatisticFieldName = 'MAX_MEDHINC_CY';
maxStatDef.statisticType = 'max';

var minStatDef = new StatisticDefinition();
minStatDef.onStatisticField = 'MEDHINC_CY';
minStatDef.outStatisticFieldName = 'MIN_MEDHINC_CY';
minStatDef.statisticType = 'min';

var stdDevStatDef = new StatisticDefinition();
stdDevStatDef.onStatisticField = 'MEDHINC_CY';
stdDevStatDef.outStatisticFieldName = 'STDDEV_MEDHINC_CY';
stdDevStatDef.statisticType = 'stddev';

var avgDevStatDef = new StatisticDefinition();
avgDevStatDef.onStatisticField = 'MEDHINC_CY';
avgDevStatDef.outStatisticFieldName = 'AVG_MEDHINC_CY';
avgDevStatDef.statisticType = 'avg';
```

Maximum, Minimum,
Average &
Standard Deviation
Statistic Definition

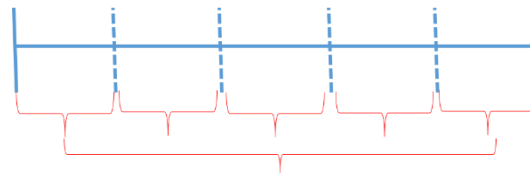
Pass it as an array for outStatistics
property of the Query

```
console.log([maxStatDef, minStatDef, stdDevStatDef]);
query.returnGeometry = false;
query.where = "1=1";
query.outStatistics = [maxStatDef, minStatDef, stdDevStatDef, avgDevStatDef];
queryTask.execute(query, handleQueryResult, errorHandler);
```

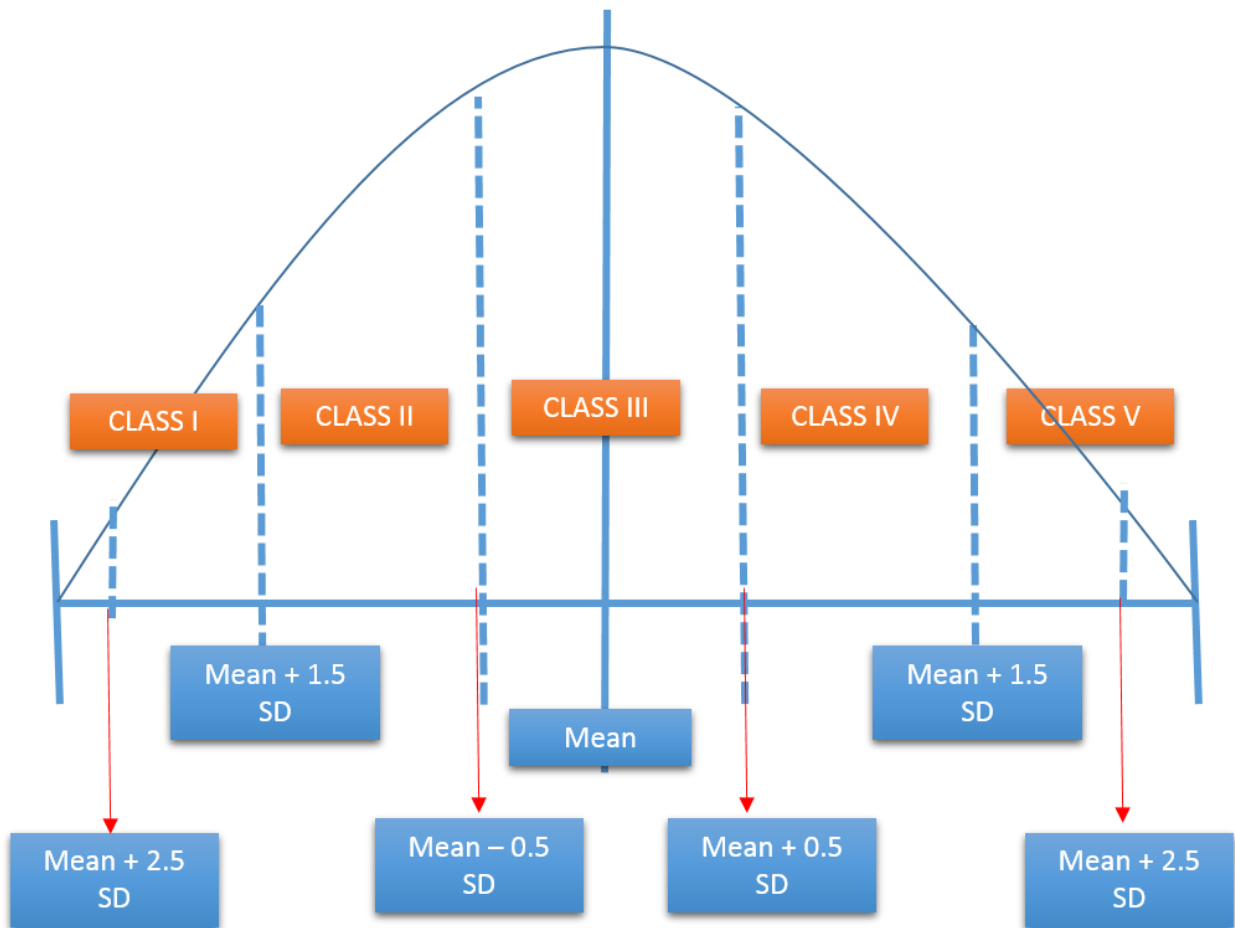
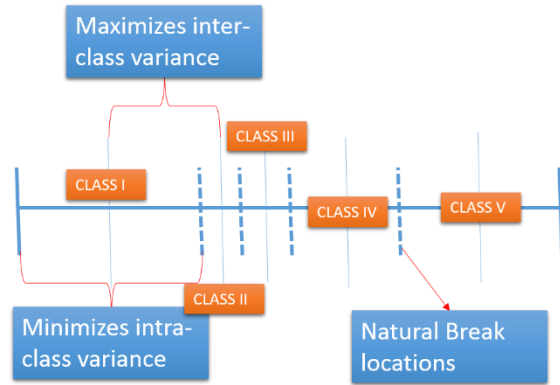
```
function handleQueryResult(results) {
    if (!results.hasOwnProperty("features") || results.features.length === 0) {
        console.log('No features, something went wrong');
        return;
    }
    var statsObj = results.features[0].attributes;
    console.log(statsObj);
    stats.Plus1StdDev = statsObj.AVG_MEDHINC_CY + 1 * statsObj.STDDEV_MEDHINC_CY;
    stats.Plus2StdDev = statsObj.AVG_MEDHINC_CY + 2 * statsObj.STDDEV_MEDHINC_CY;
    stats.Plus3StdDev = statsObj.AVG_MEDHINC_CY + 3 * statsObj.STDDEV_MEDHINC_CY;
    stats.Minus1StdDev = statsObj.AVG_MEDHINC_CY - 1 * statsObj.STDDEV_MEDHINC_CY;
    stats.Mius2StdDev = statsObj.AVG_MEDHINC_CY - 2 * statsObj.STDDEV_MEDHINC_CY;
    stats.Minus3StdDev = statsObj.AVG_MEDHINC_CY - 3 * statsObj.STDDEV_MEDHINC_CY;
    console.log(stats);
}
```

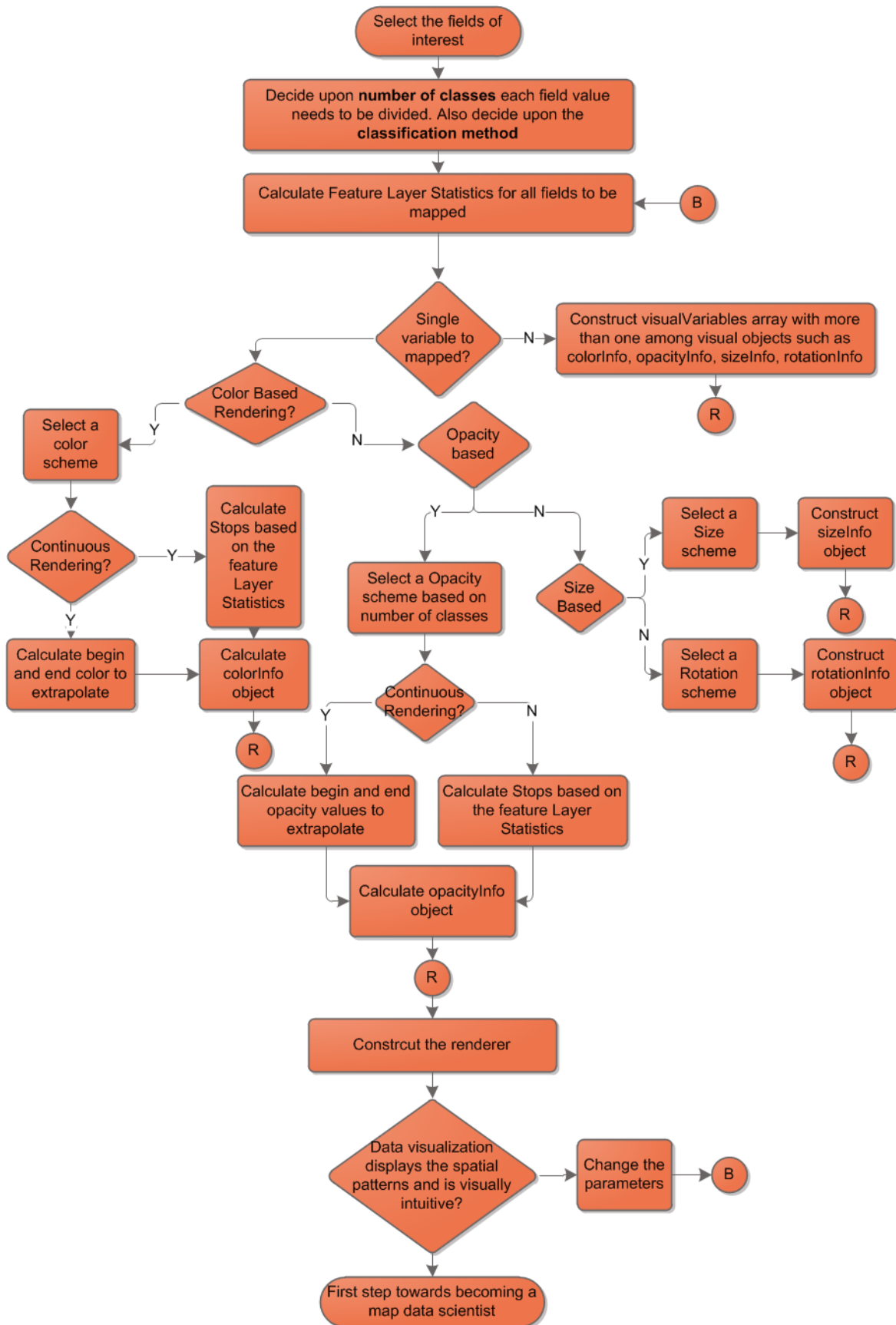
This object contains all the
defined statistics

Calculate +1, +2, +3
Std.Deviation as well as -
1, -2 & -3 Std.Dev



Equal Break locations

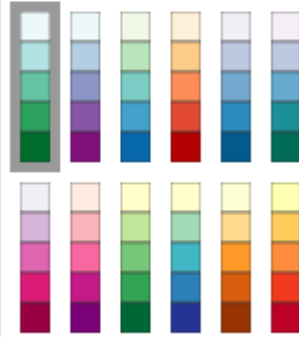




sequential diverging qualitative

Pick a color scheme:

Multi-hue:



Single hue:

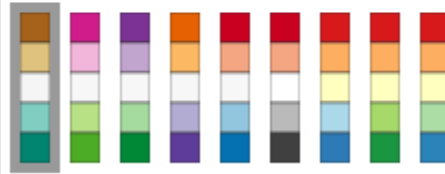


Number of data classes: 5 ▼ i

Nature of your data: i

sequential diverging qualitative

Pick a color scheme:

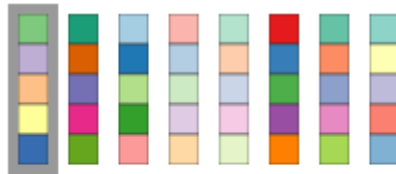


Number of data classes: 5 ▼ i

Nature of your data: i

sequential diverging qualitative


Pick a color scheme:



Number of data classes: 5

Nature of your data:
 sequential diverging qualitative

Pick a color scheme:



Only show:
 colorblind safe
 print friendly
 photocopy safe

Context:
 roads
 cities
 borders

Background:
 solid color
 terrain

color transparency

5-class RdYlBu

HEX

- #d7191c
- #fdae61
- #ffffbf
- #abd9e9
- #2c7bb6

Export your selected color scheme:

Permalink
Share a direct link to this color scheme.
<http://colorbrewer2.org/?type=diverging&>

Adobe
Download an Adobe Swatch Exchange (ASE) file of this scheme.

GIMP and Inkscape
GIMP color palette for this scheme.

JavaScript
Colors for this scheme as a JS array
`['#d7191c', '#fdae61', '#ffffbf', '#abd9e9', '#2c7bb6']`

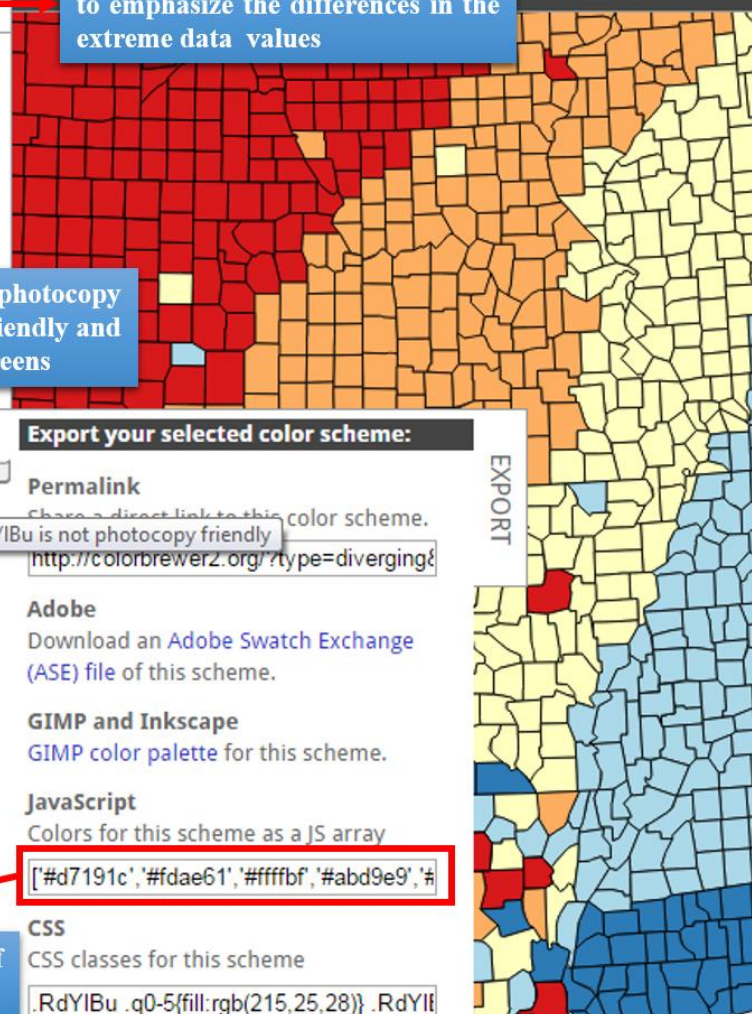
CSS
CSS classes for this scheme
`.RdYlBu .q0-5{fill:rgb(215,25,28)} .RdYlB`

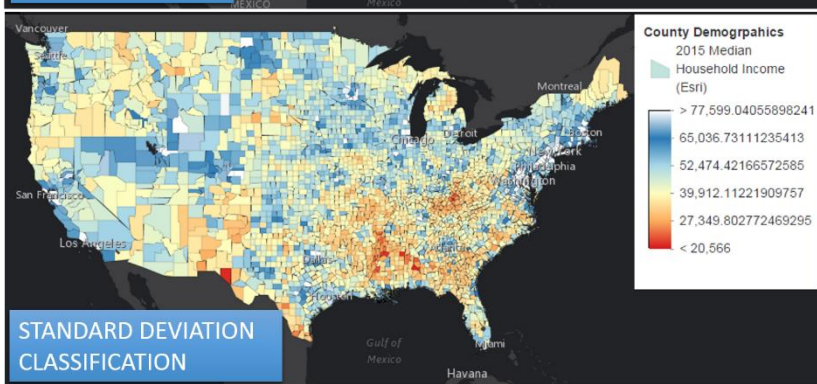
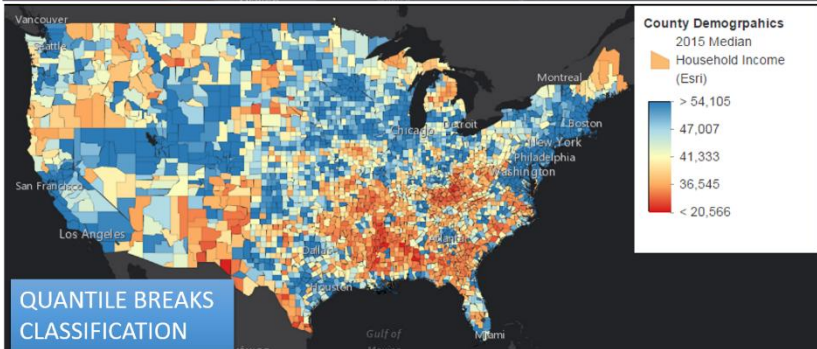
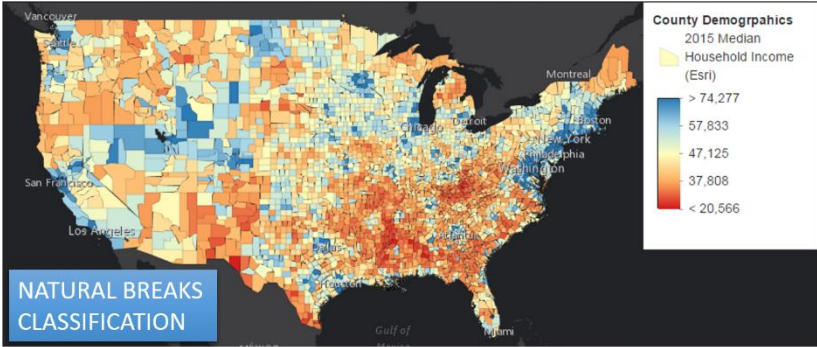
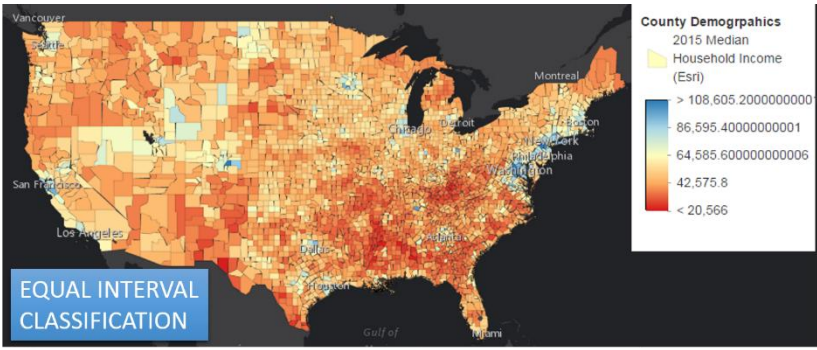
Use this color scheme if you want to emphasize the differences in the extreme data values

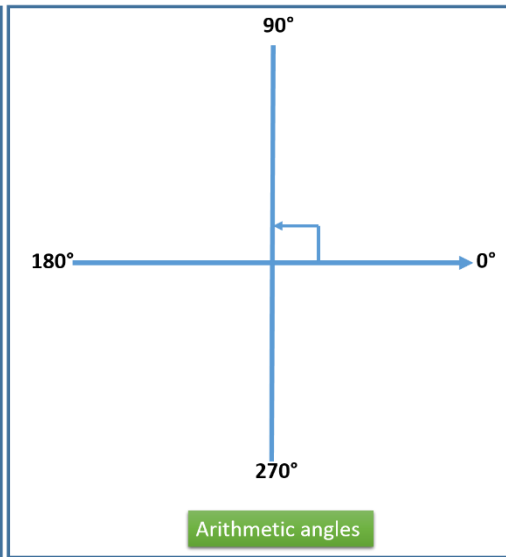
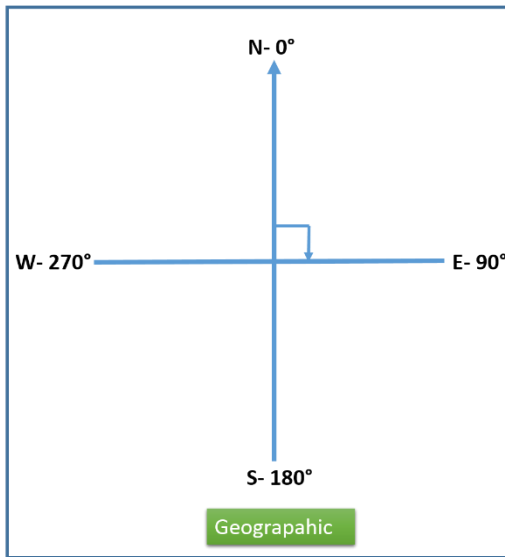
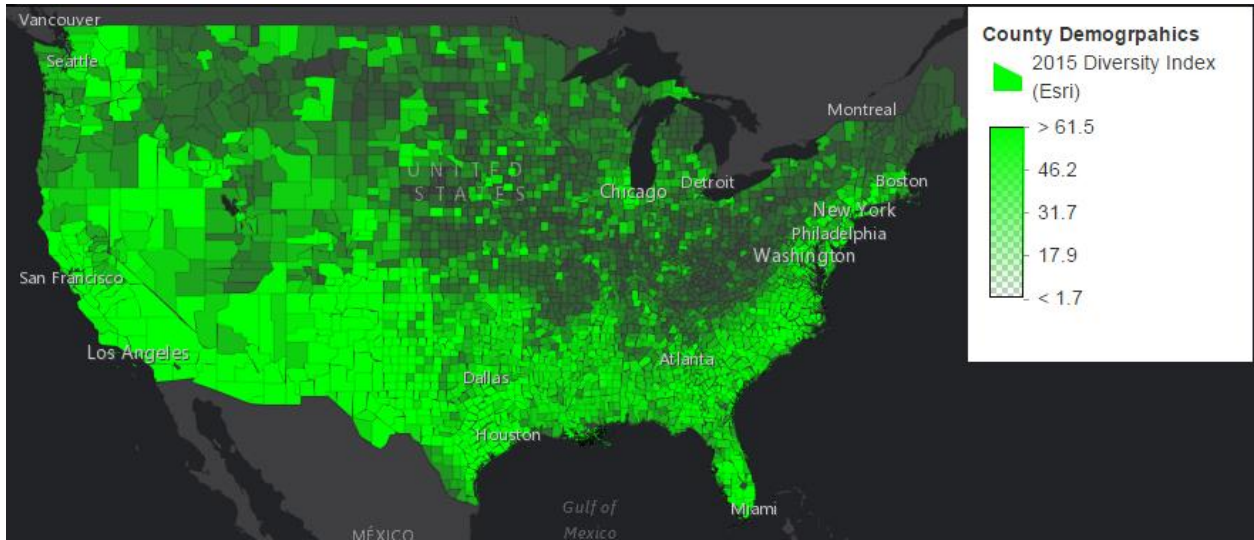
This color scheme is not photocopy friendly, but is color-blind friendly and should look good on LCD screens

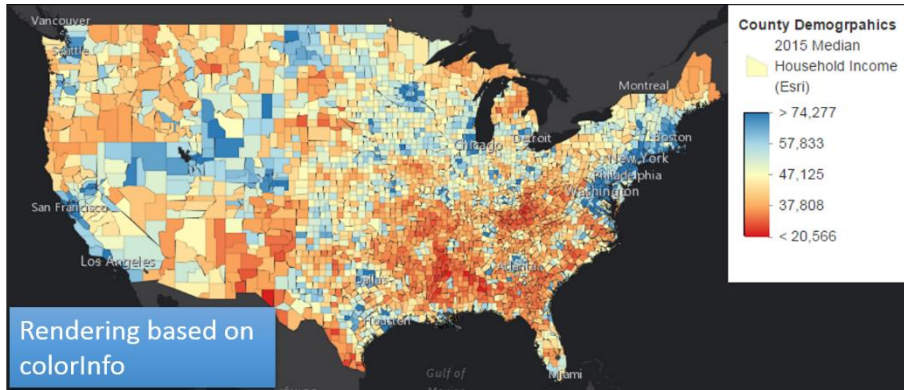
5-class RdYlBu is not photocopy friendly

JavaScript array for the hex values of the selected color scheme

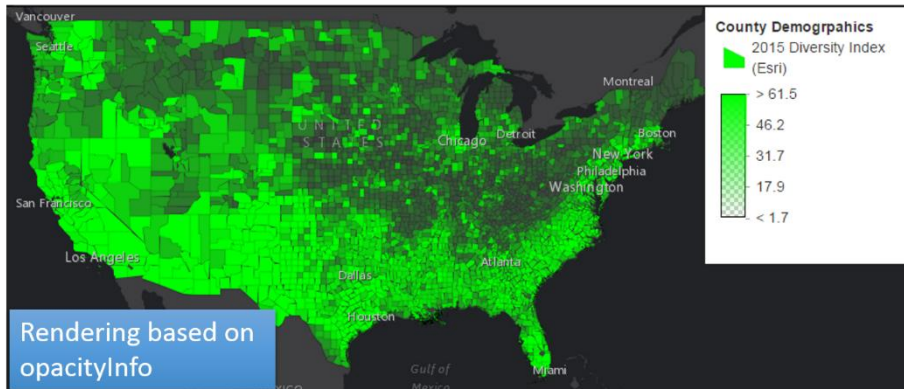




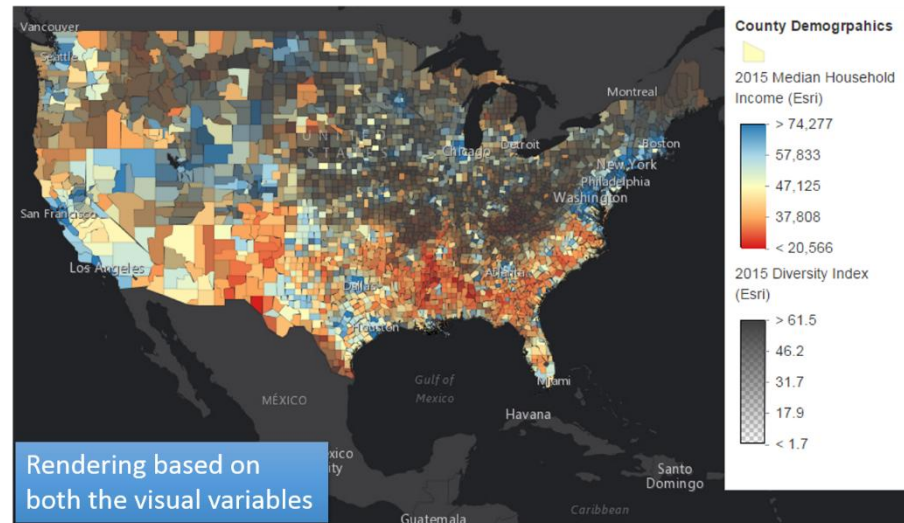


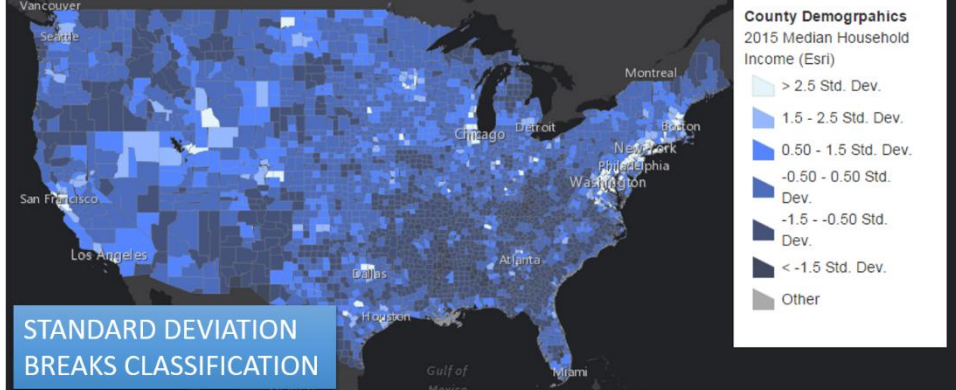
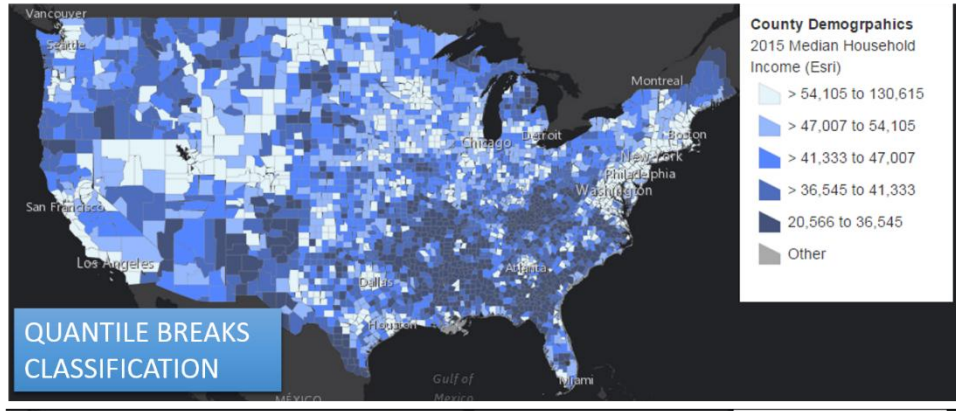
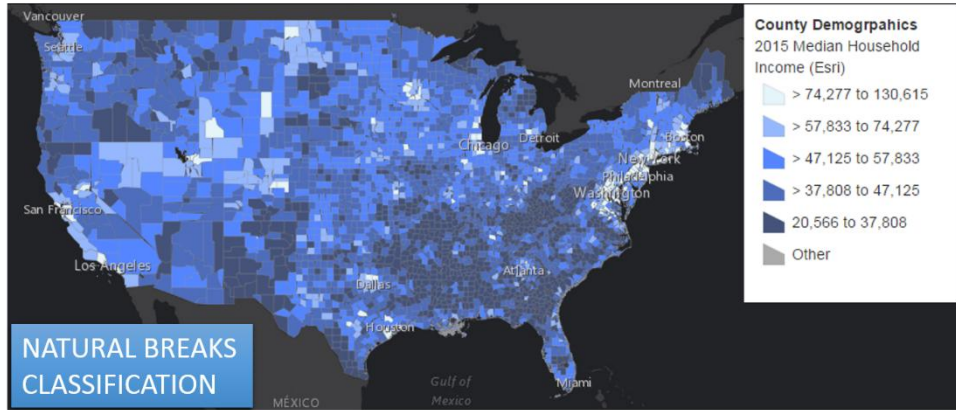
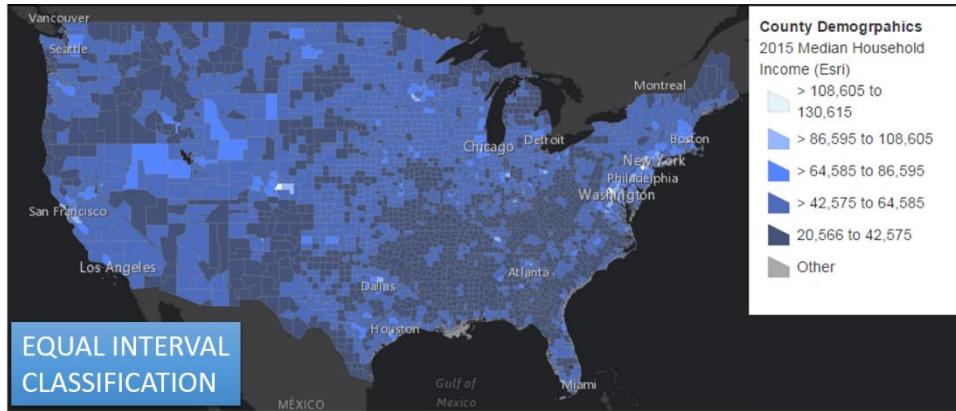


X



=



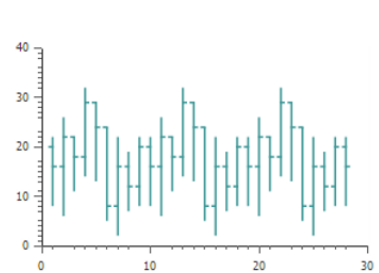
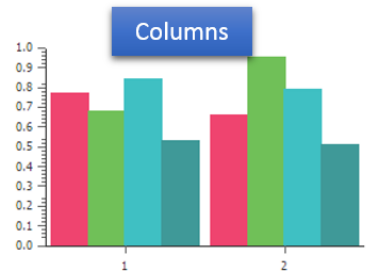
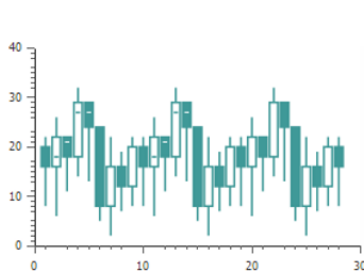
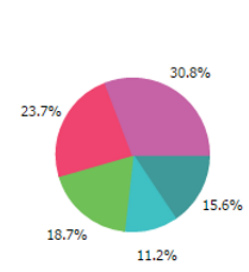
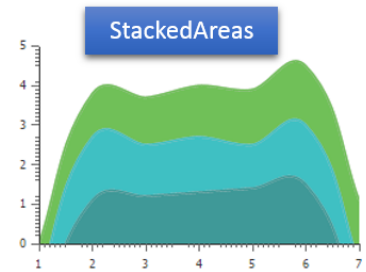
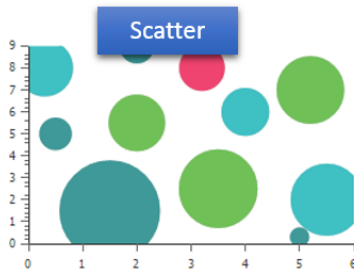
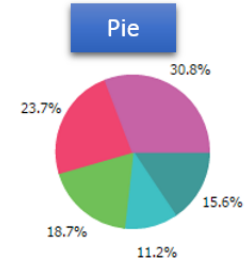
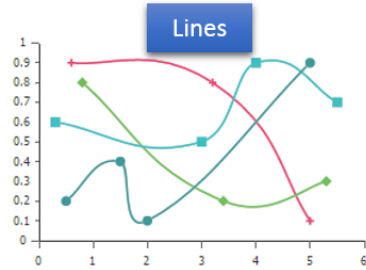
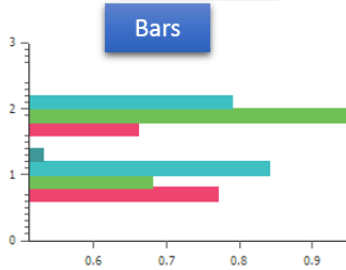


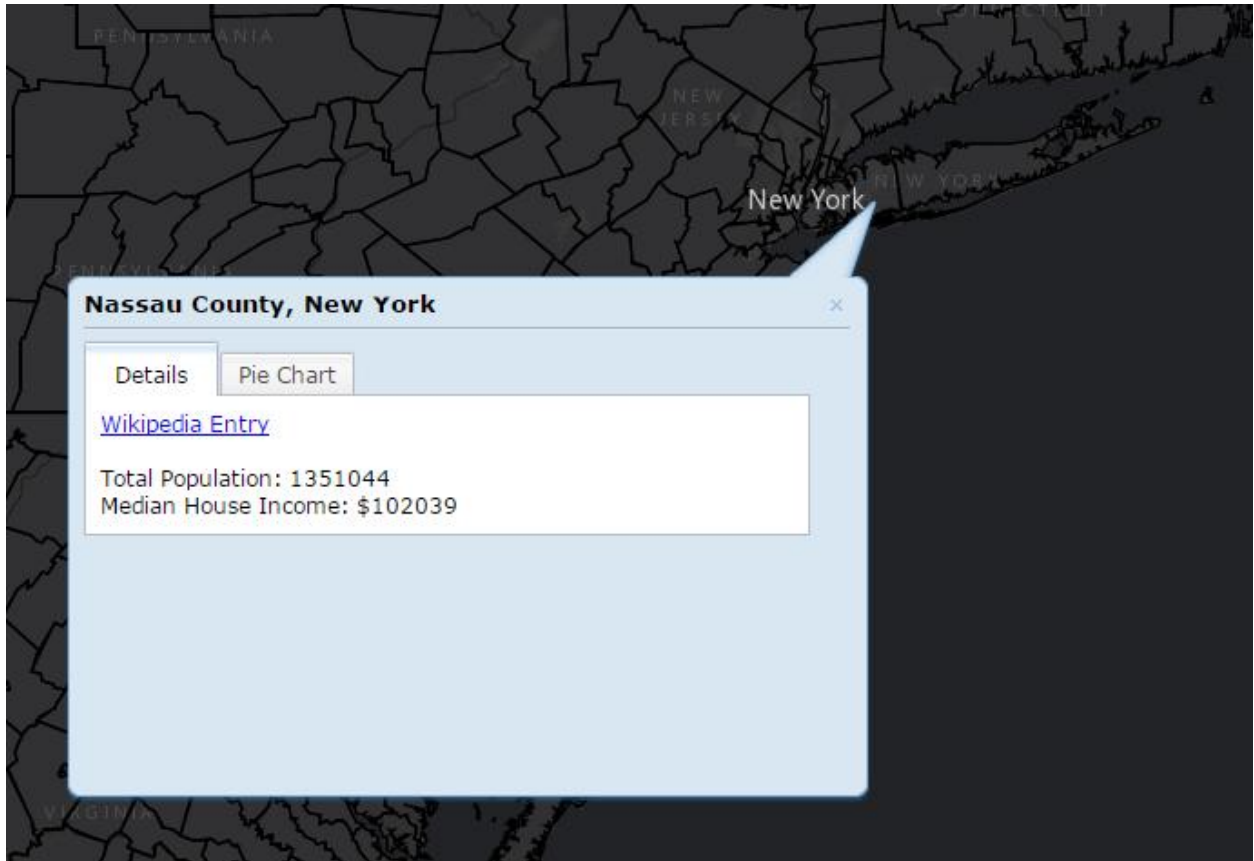
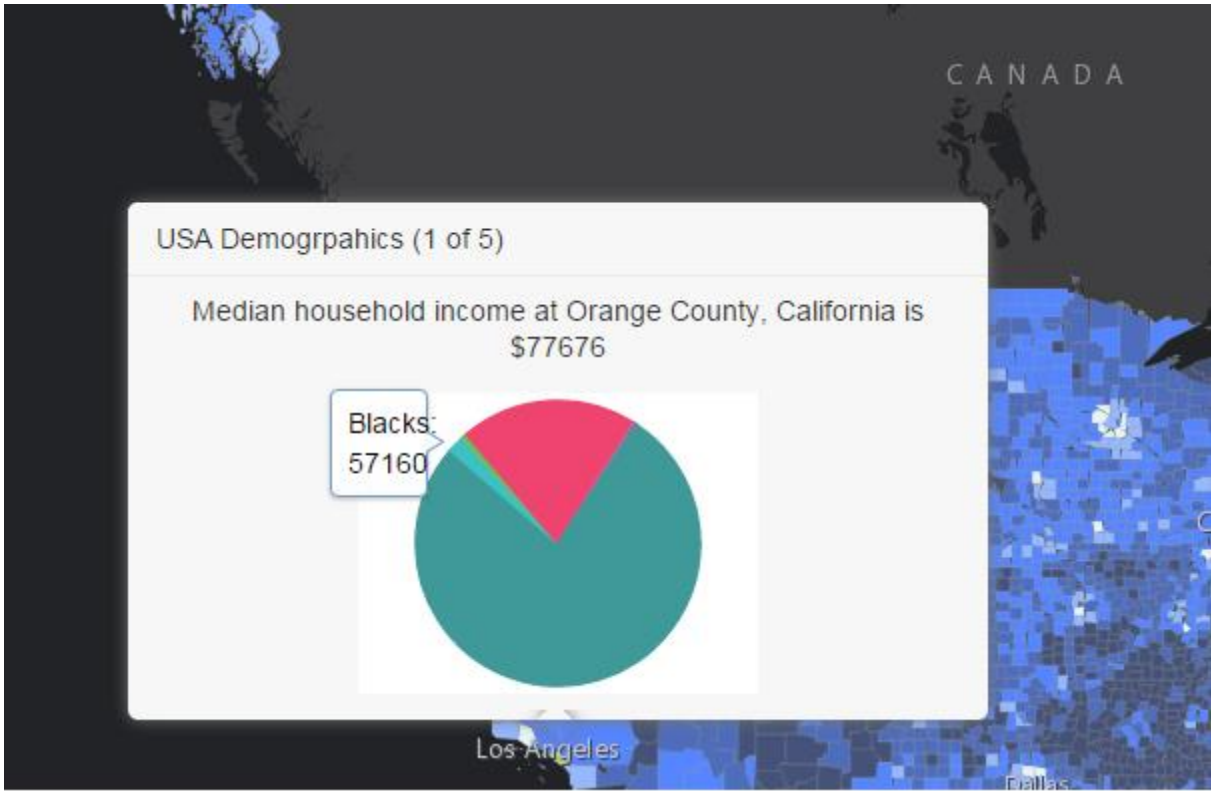
Chapter 8: Advanced Map Visualization and Charting Libraries

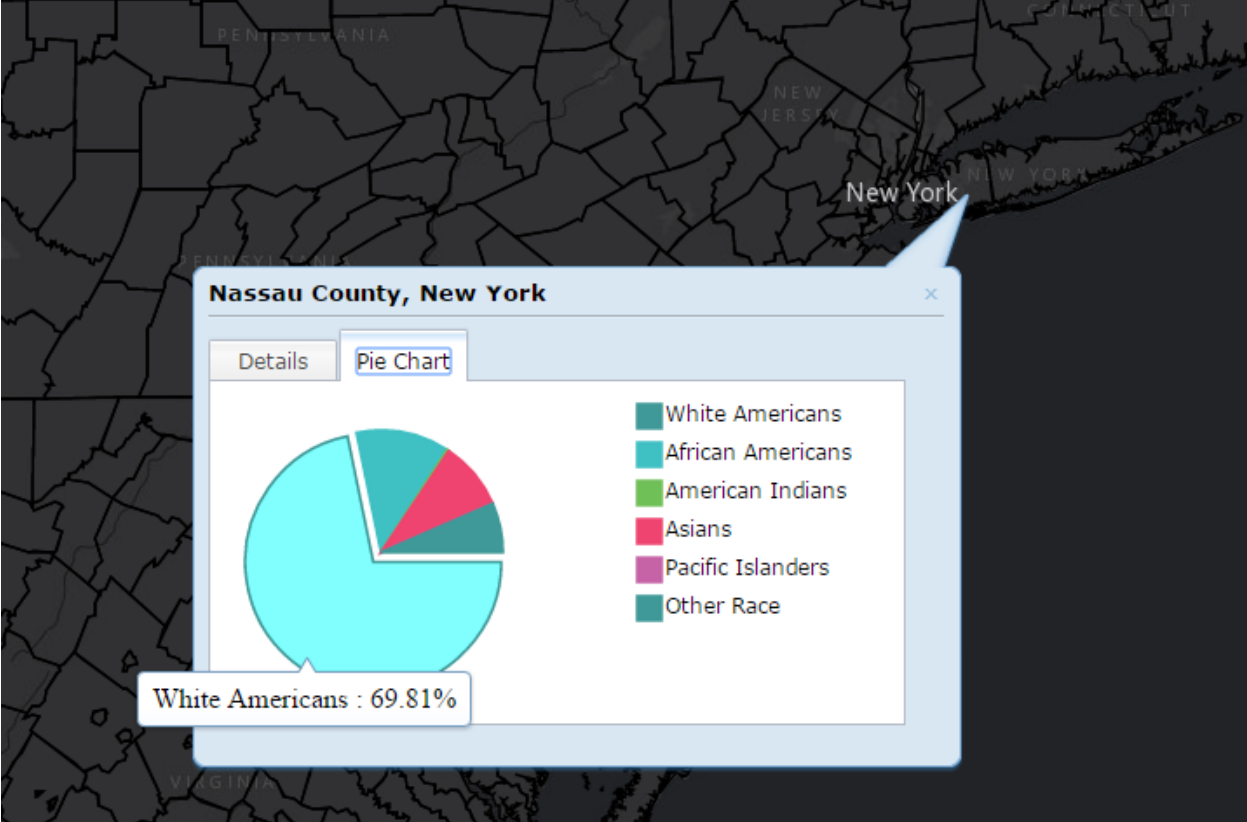
Example Dojo Chart Types

Choose a theme from the list below, a theme will be loaded dynamically, and the charts will be rendered using it.

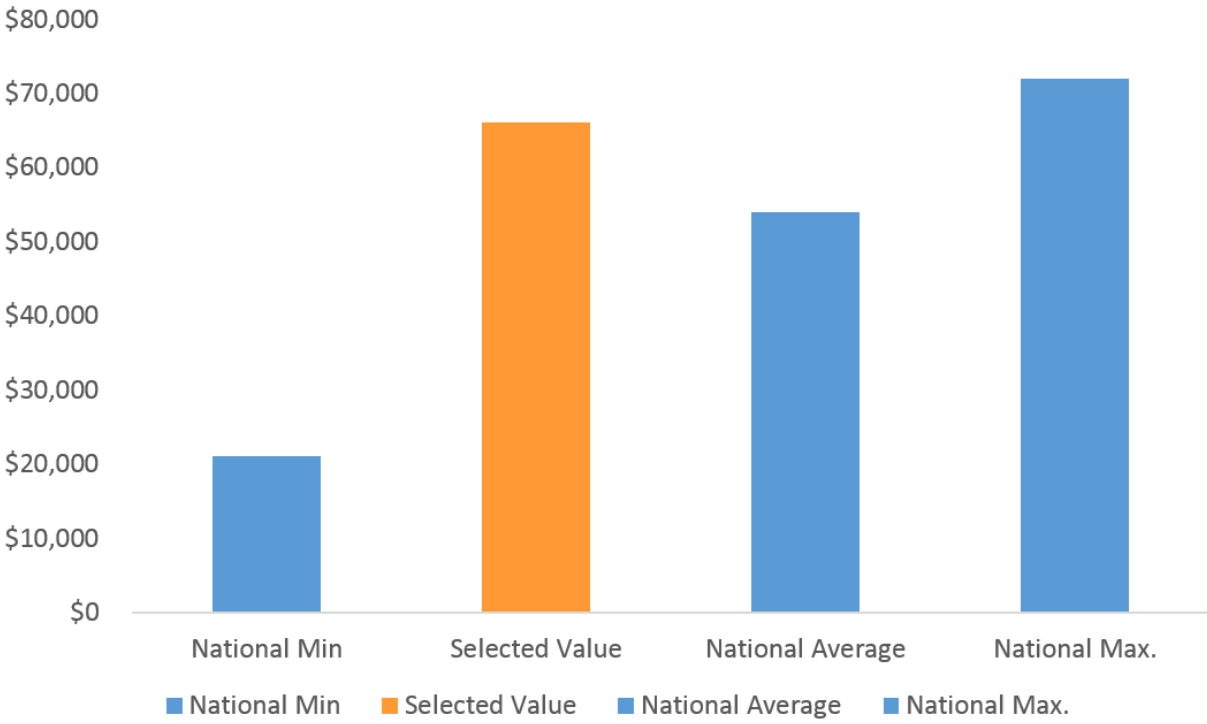
Available themes: use suggested page style [Back to the Theme Previewer >>](#)

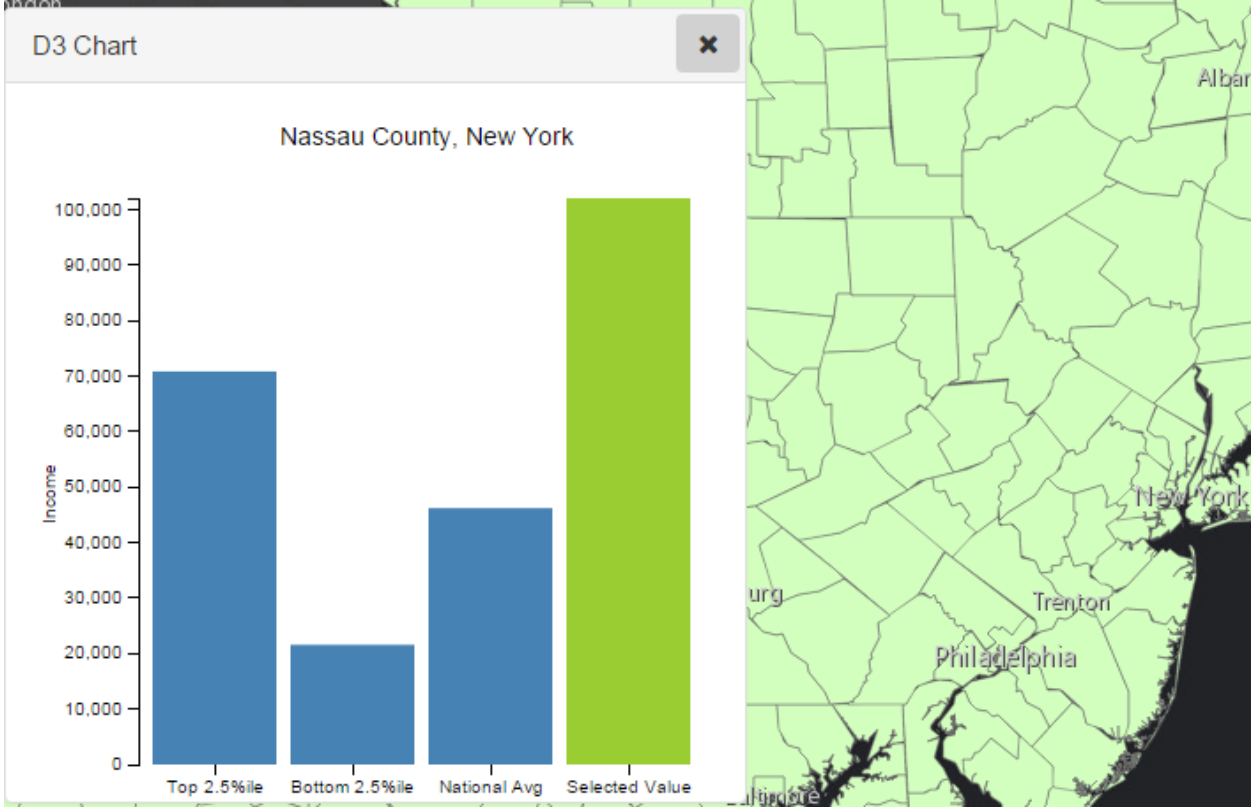
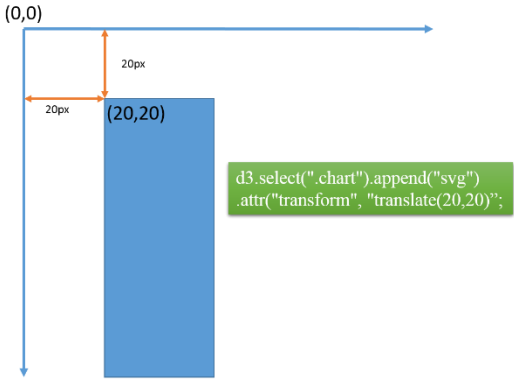
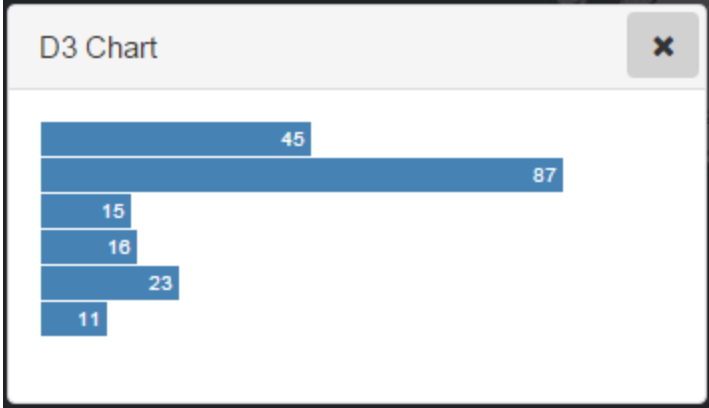


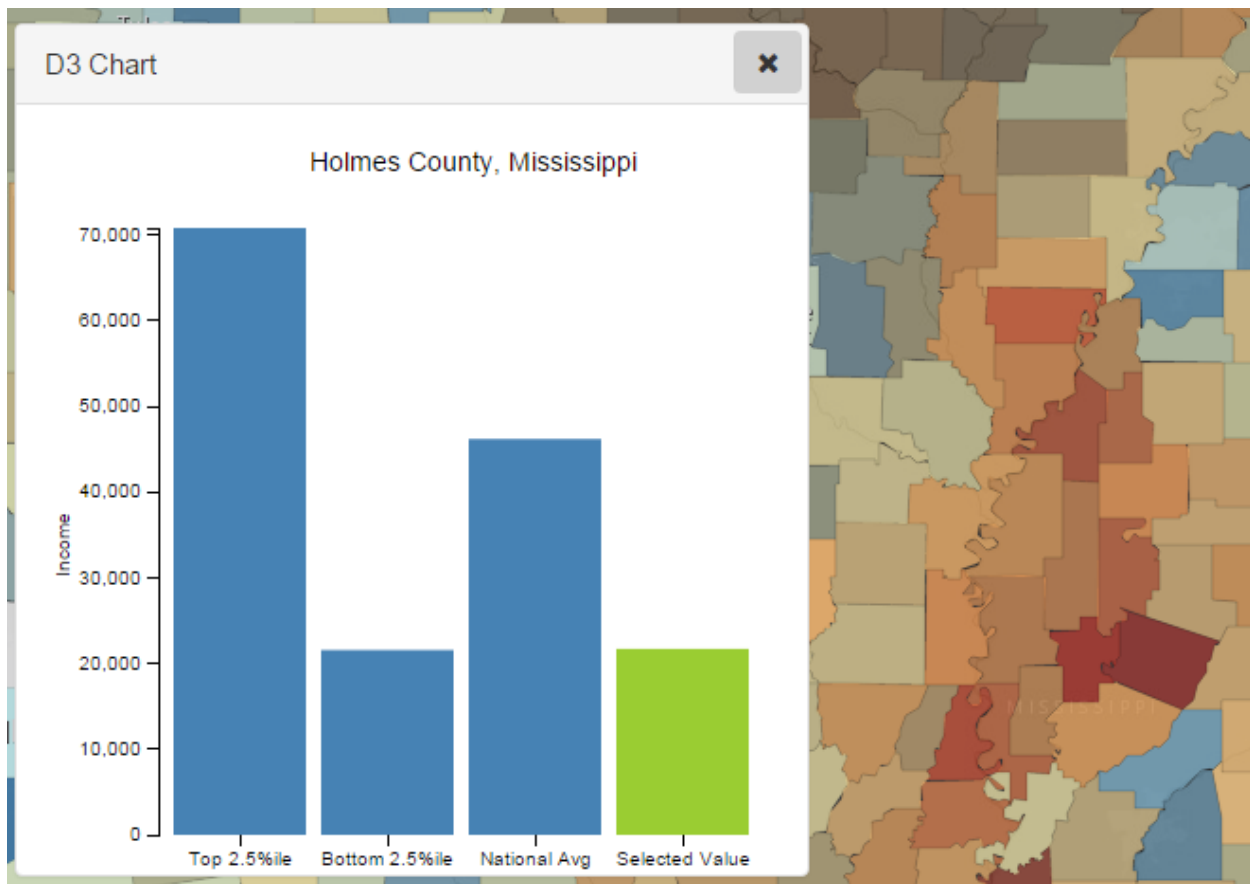




Median Household Income (in \$)







GitHub, Inc. [US] <https://github.com/Esri/cedar/tree/develop/src>

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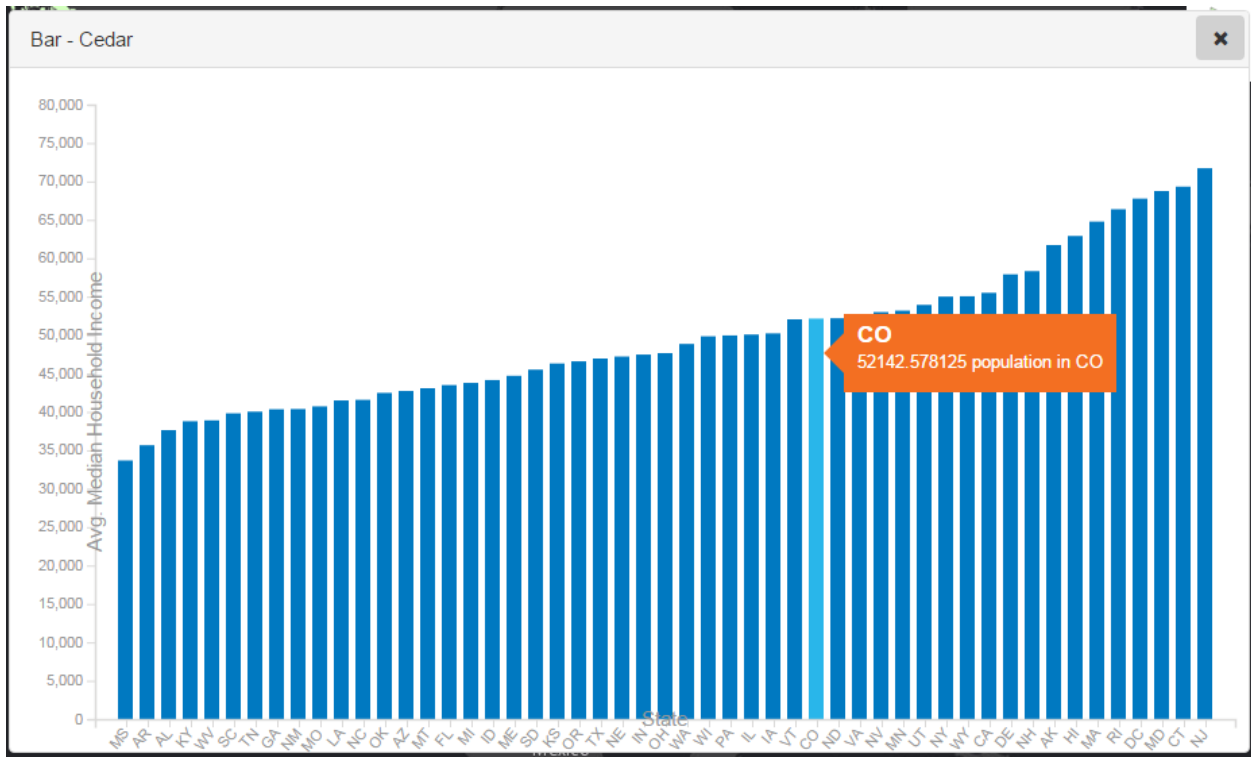
Esri / cedar

Code Issues 54 Pull requests 6 Wiki Pulse Graphs

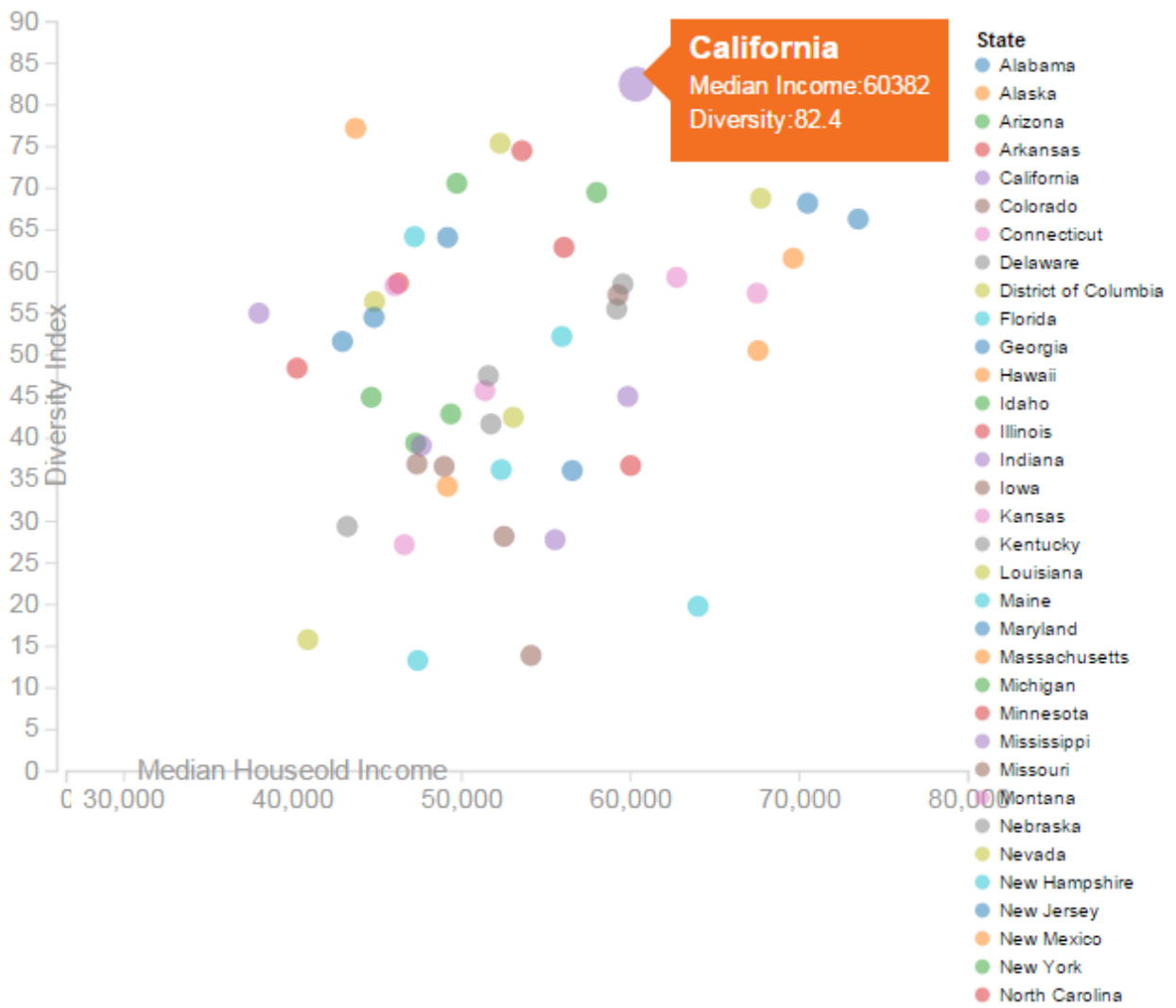
Branch: develop cedar / src /

Required files

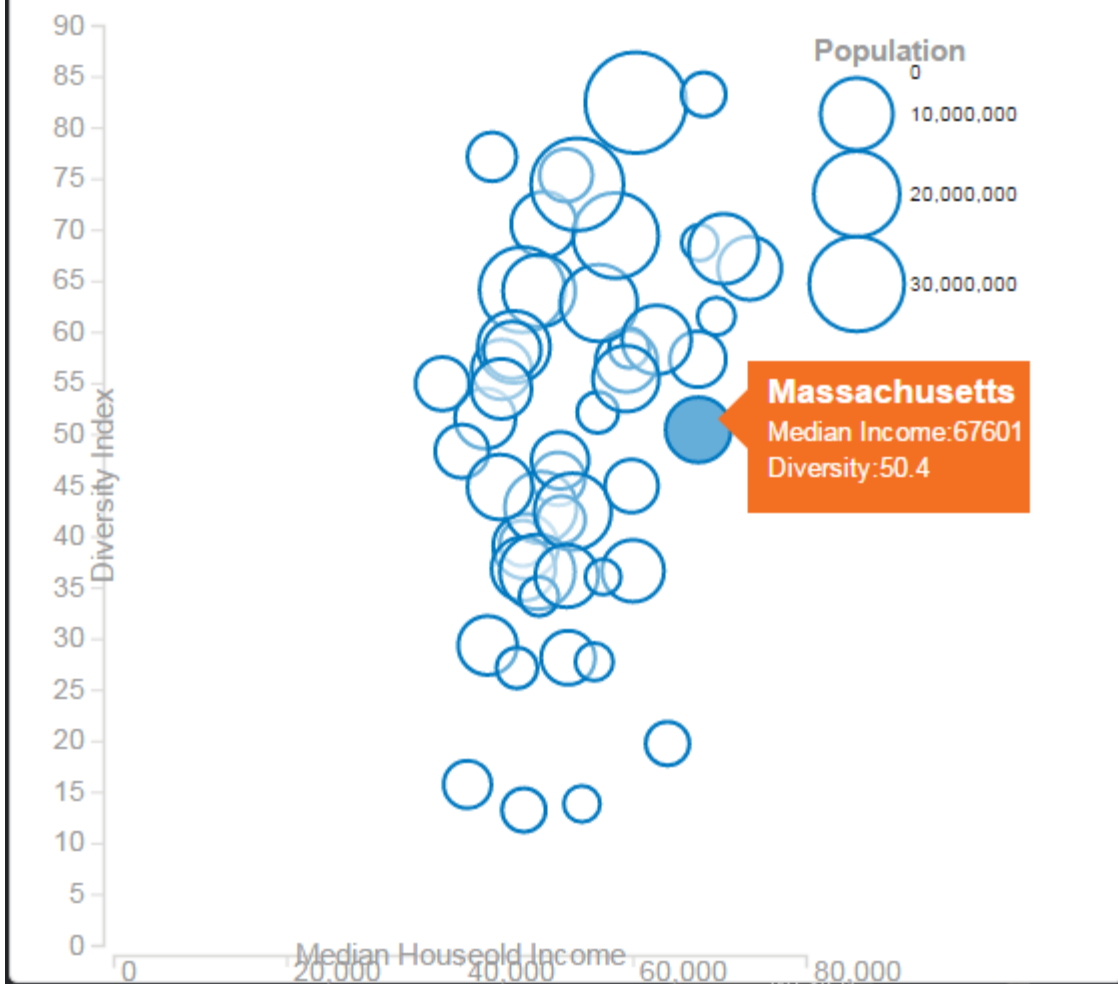
- charts Fixed bar requirements
- cedar-browserify.js refactored to be stateful, and use a defn object
- cedar.js Changed getJson to use POST if URI is too large (>2000)



Multivariate(Color) Cedar



Multivariate(Size) Cedar



Chapter 9: Visualization with Time Aware Layers

HasZ: false

HasM: false

Time Info:

Start Time Field: ddate

End Time Field: null

Track ID Field: null

Time Extent:

[2000/01/04 00:00:00 UTC, 2016/02/02 00:00:00 UTC]

Time Reference: N/A

Time Interval: 1

Time Interval Units: esriTimeUnitsWeeks

Has Live Data: true

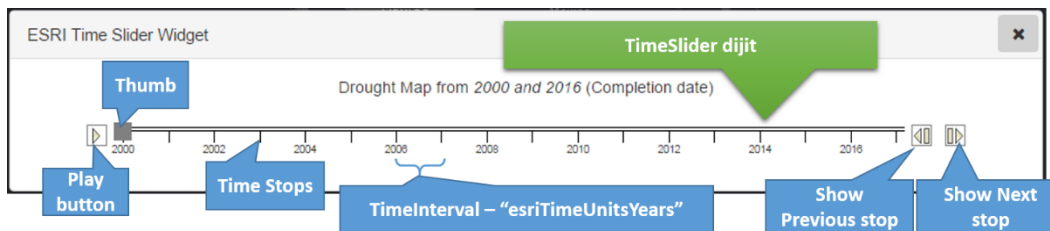
Export Options:

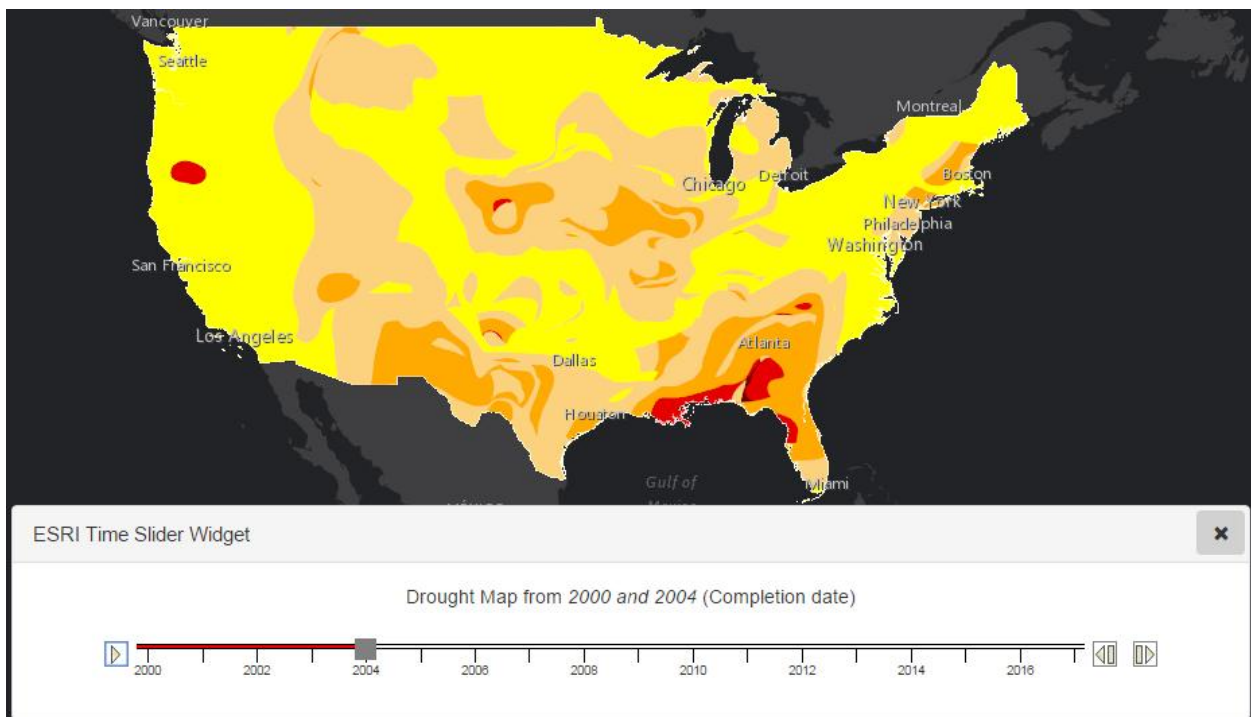
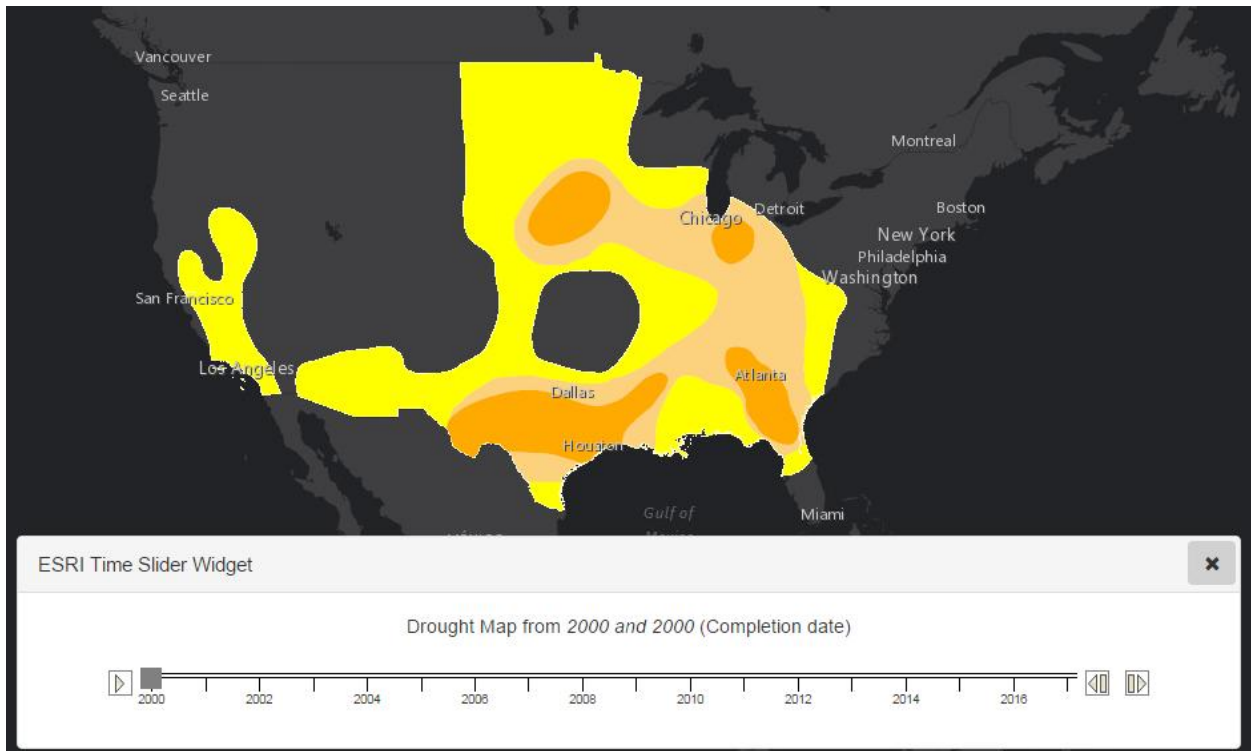
Use Time: true

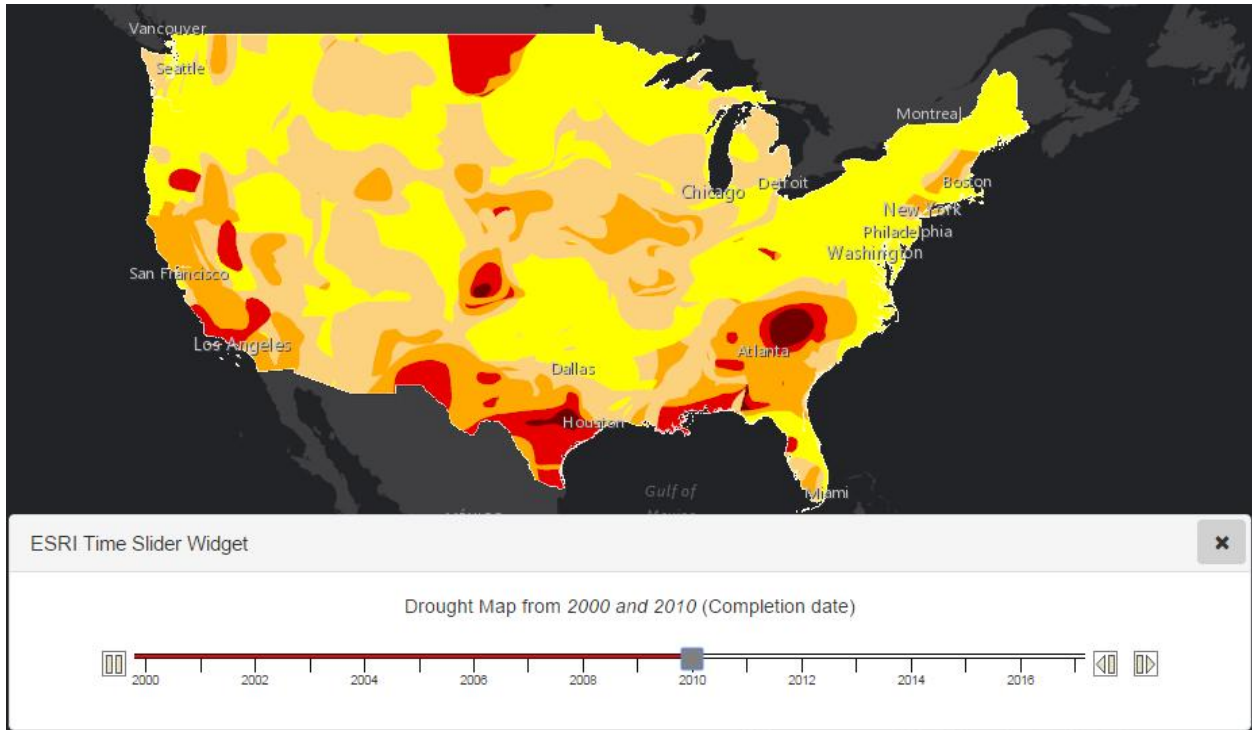
Time Data Cumulative: false

Time Offset: null (*null*)

Has Attachments: false

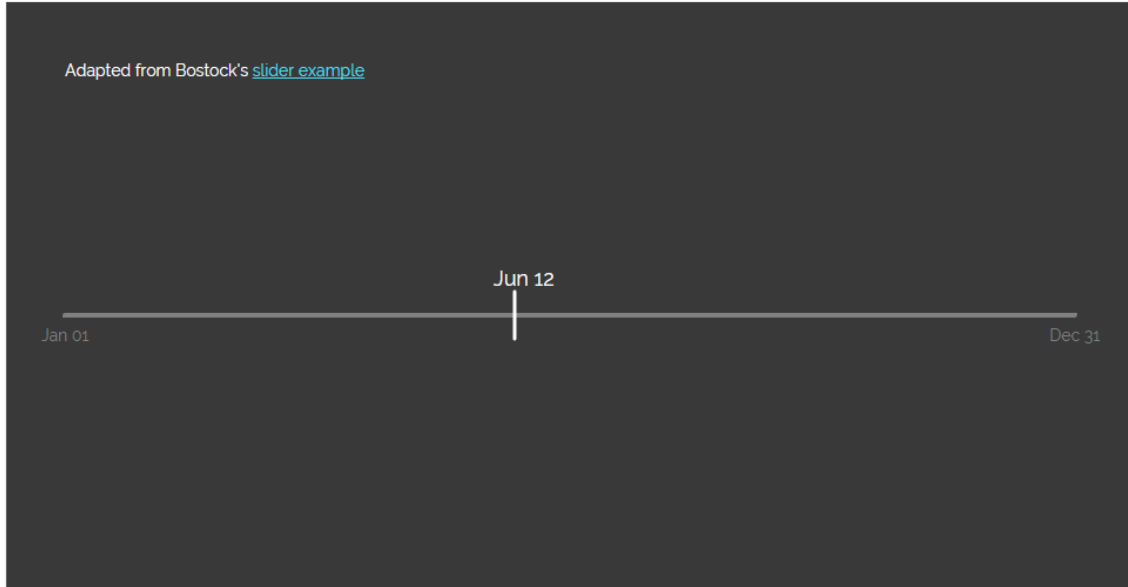


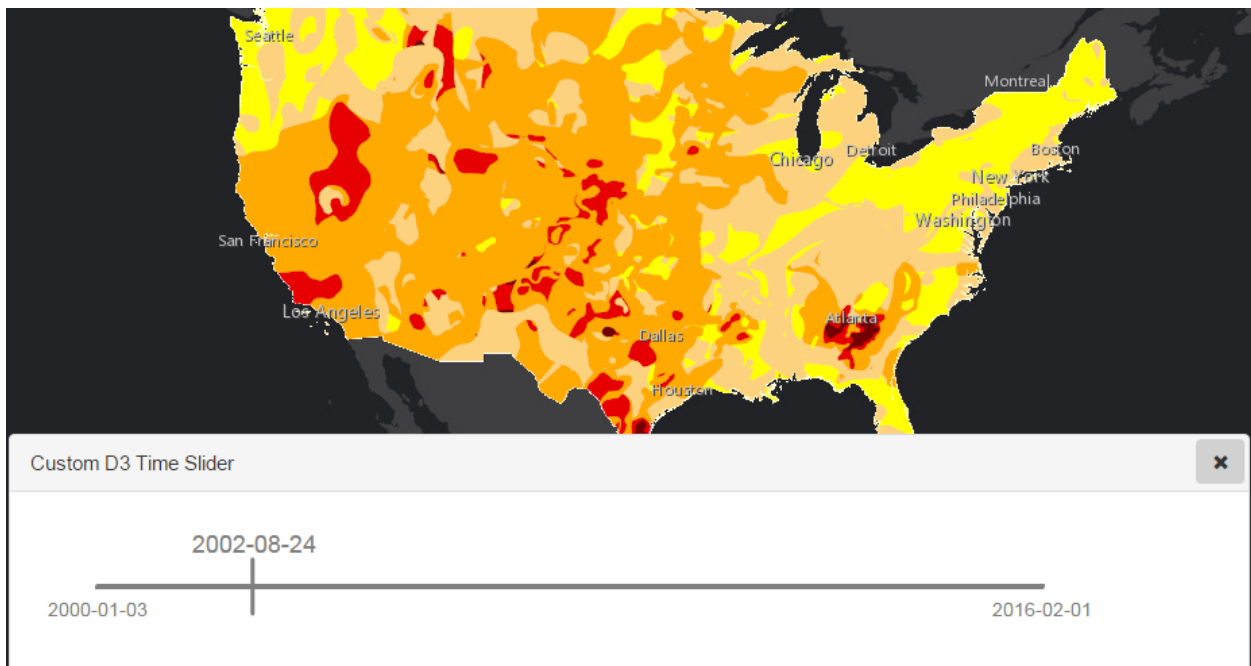
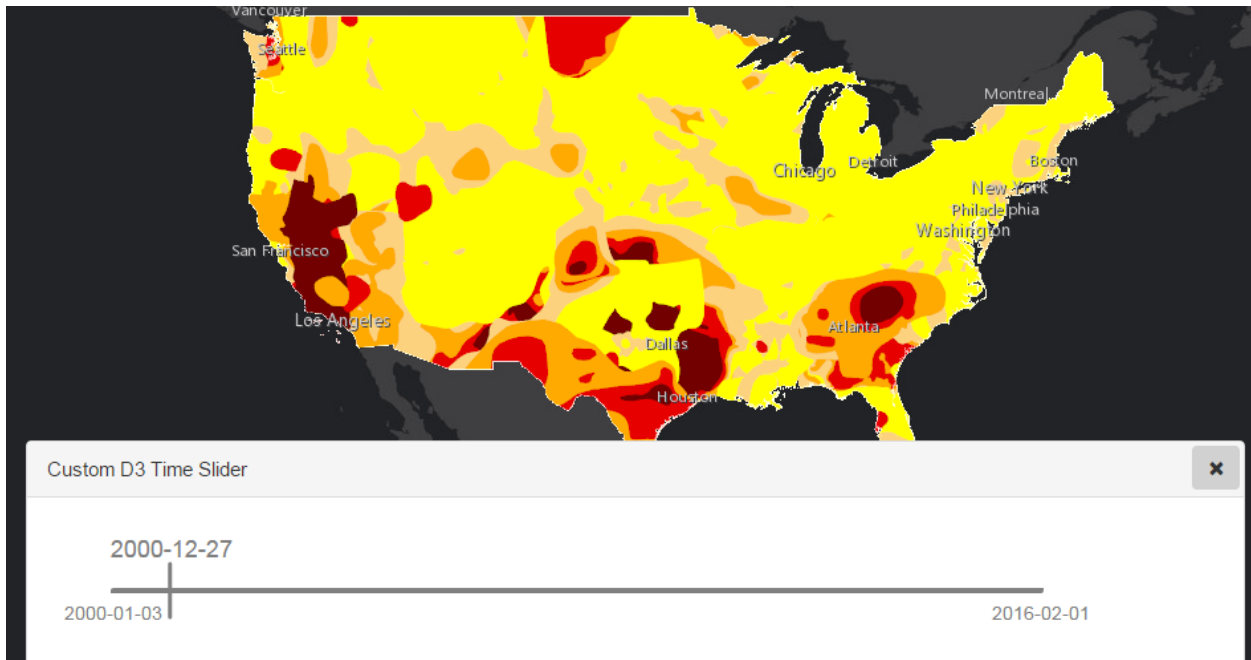


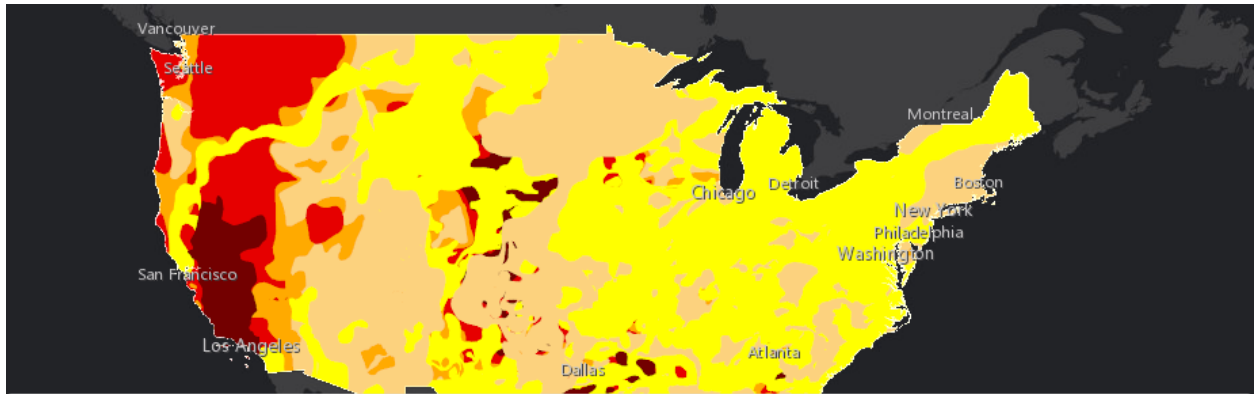


blocks.org/zanarmstrong/ddff7cd0b1220bc68a58

slider: days of the year







Drought History

