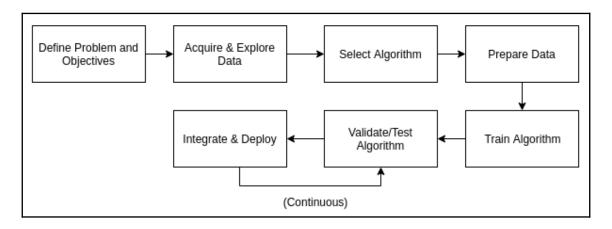
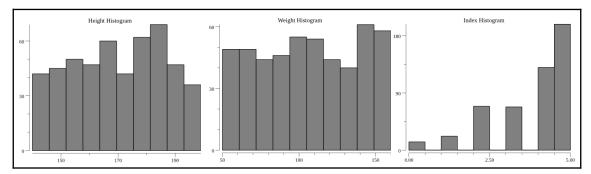
Chapter 1: Introducing Machine Learning with Go



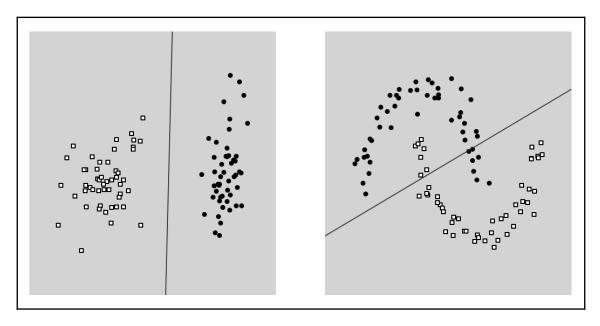
Chapter 2: Setting Up the Development Environment



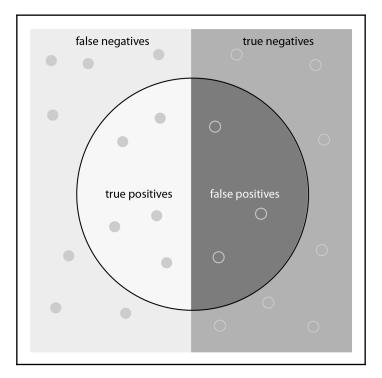


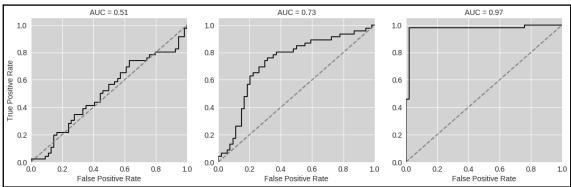
Chapter 3: Supervised Learning

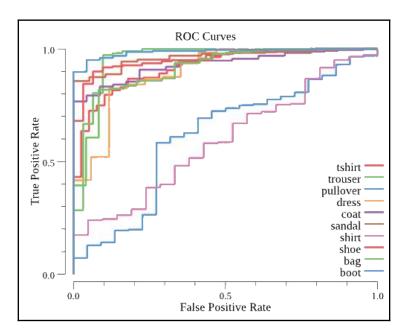


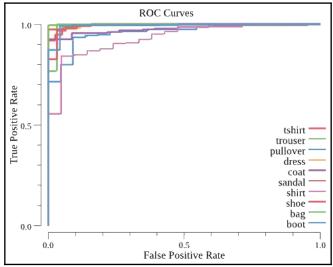


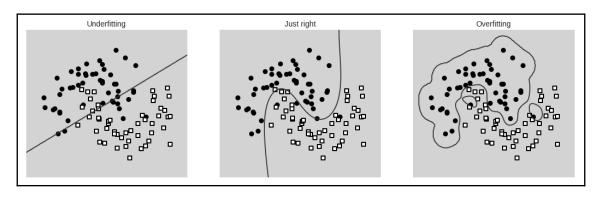
| | | Actual output | |
|------------------|-------|----------------|----------------|
| | | TRUE | FALSE |
| Model prediction | TRUE | True positive | False positive |
| | FALSE | False negative | True negative |

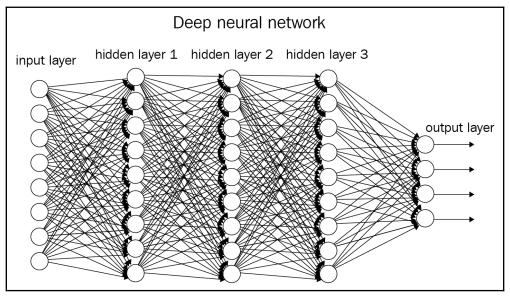




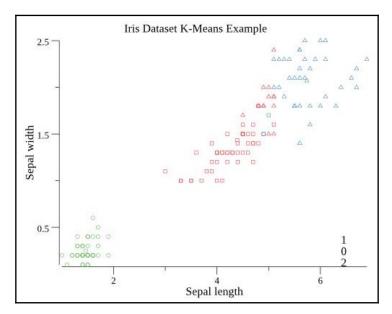


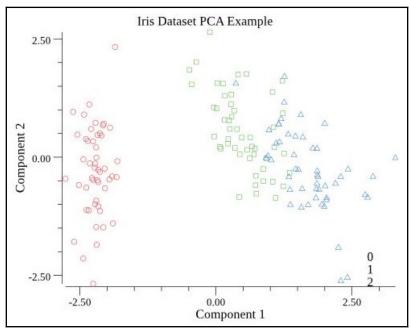




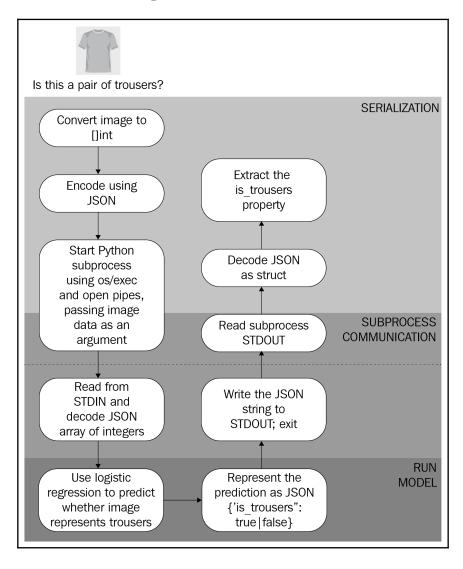


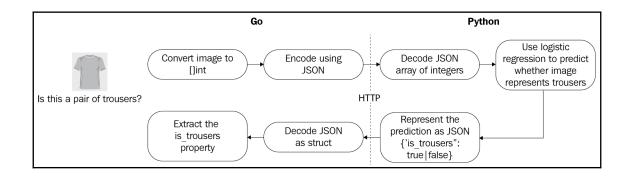
Chapter 4: Unsupervised Learning



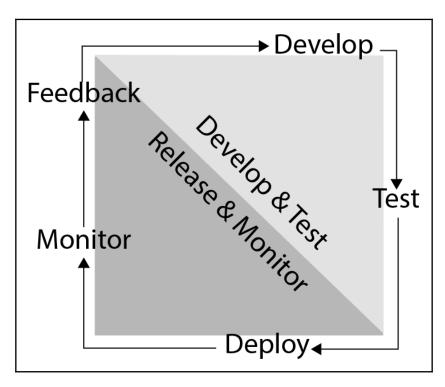


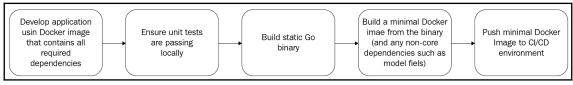
Chapter 5: Using Pretrained Models

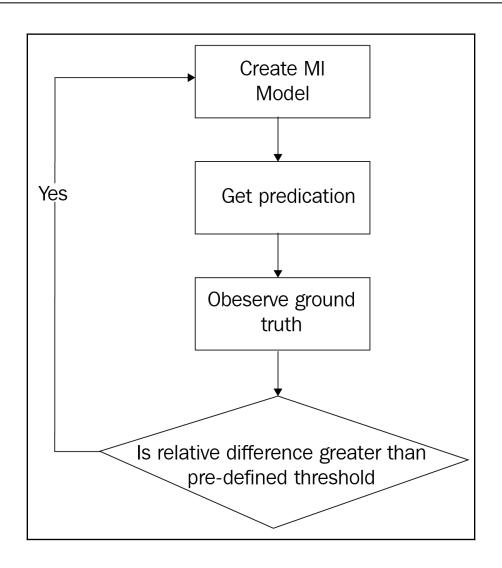




Chapter 6: Deploying Machine Learning Applications







Chapter 7: Conclusion - Successful ML Projects

