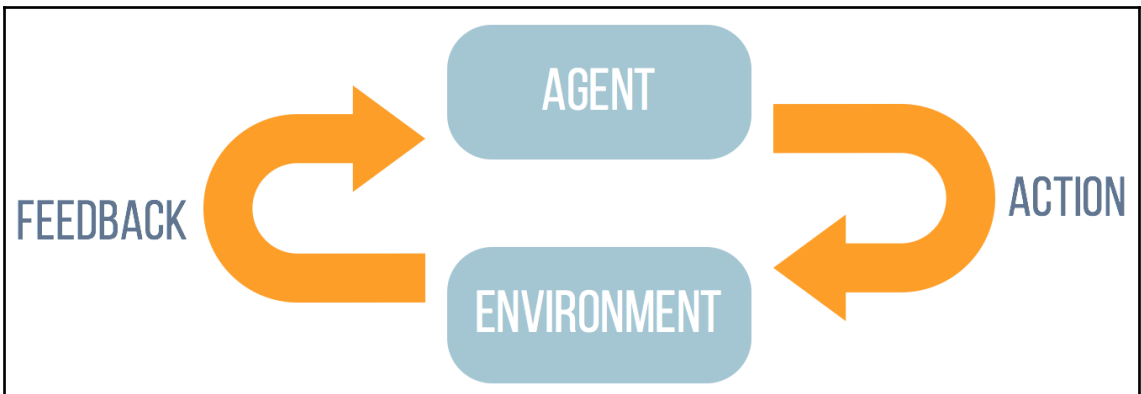
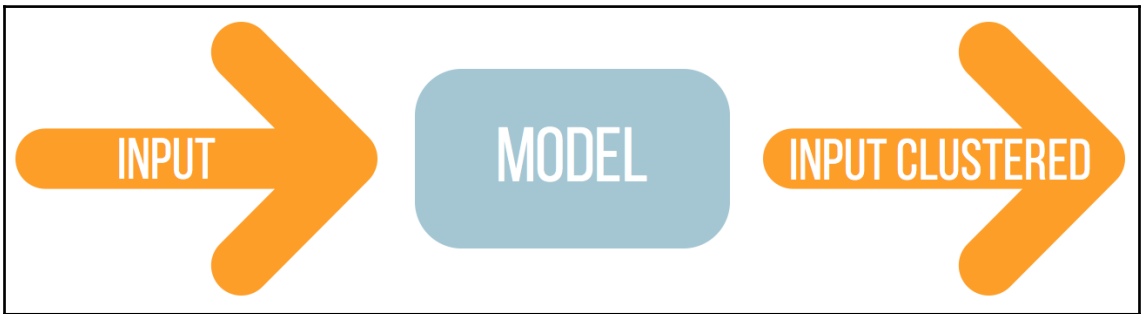
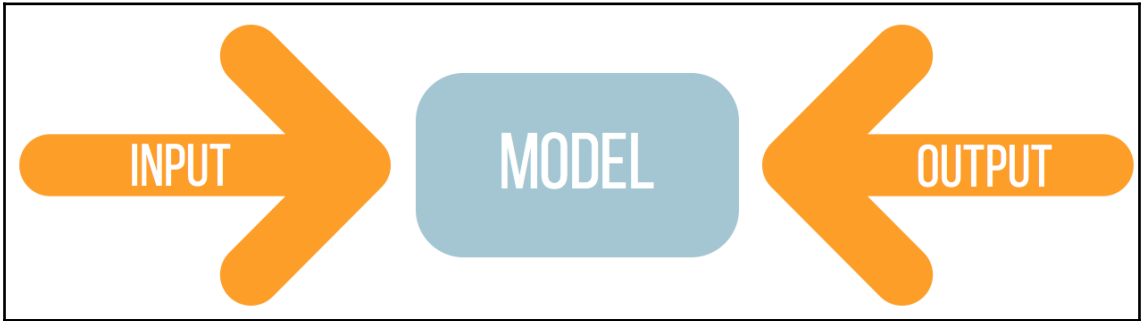
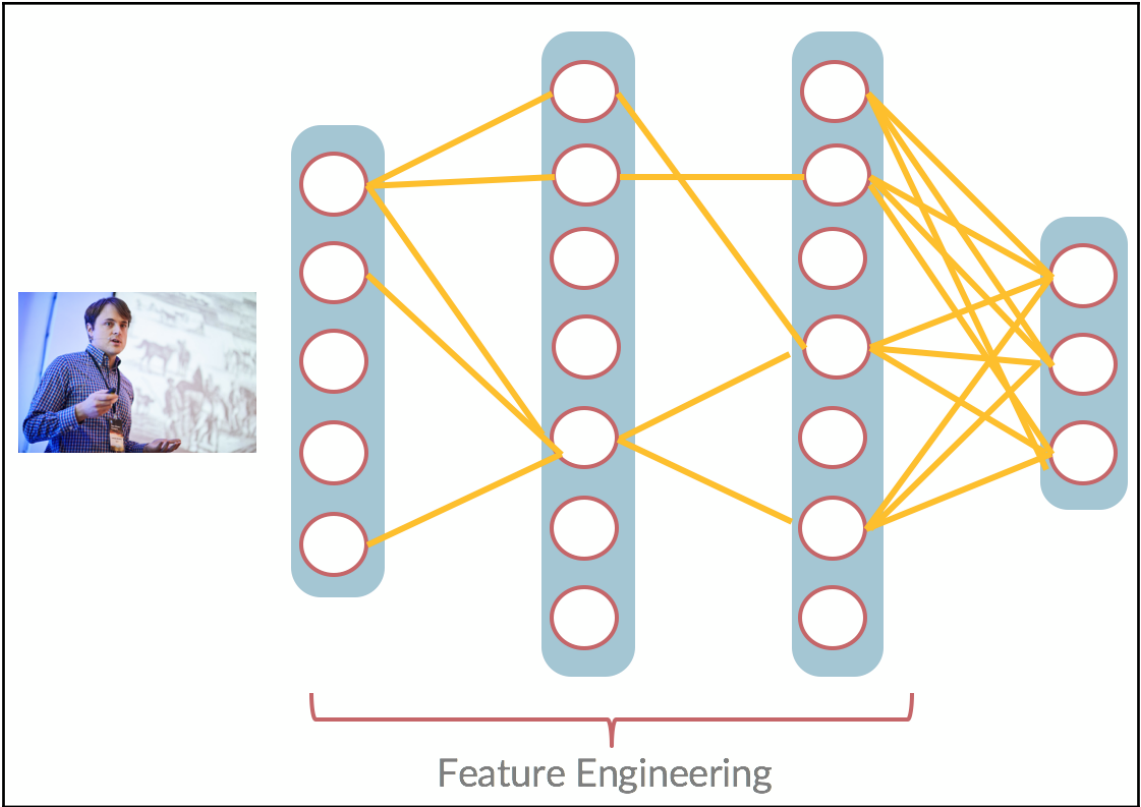


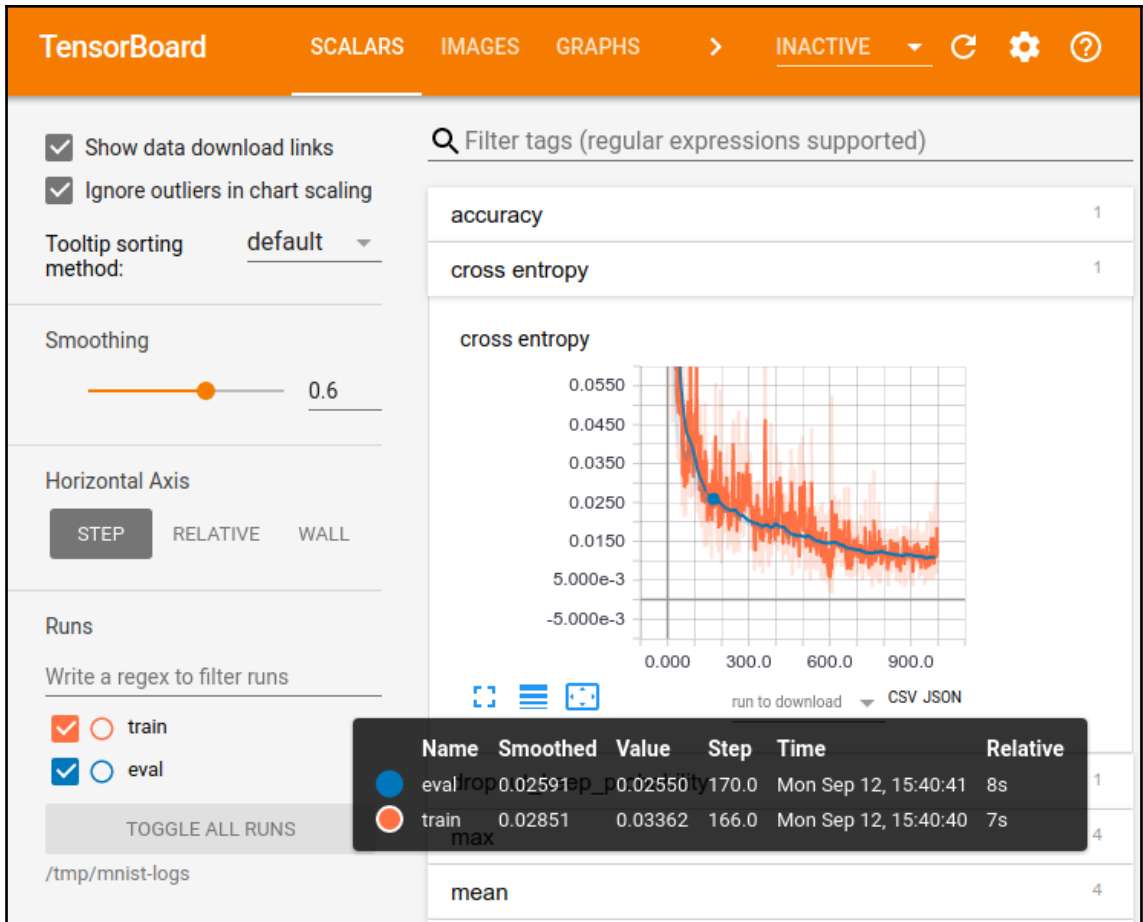
Chapter 1: Getting Started with Supervised Learning



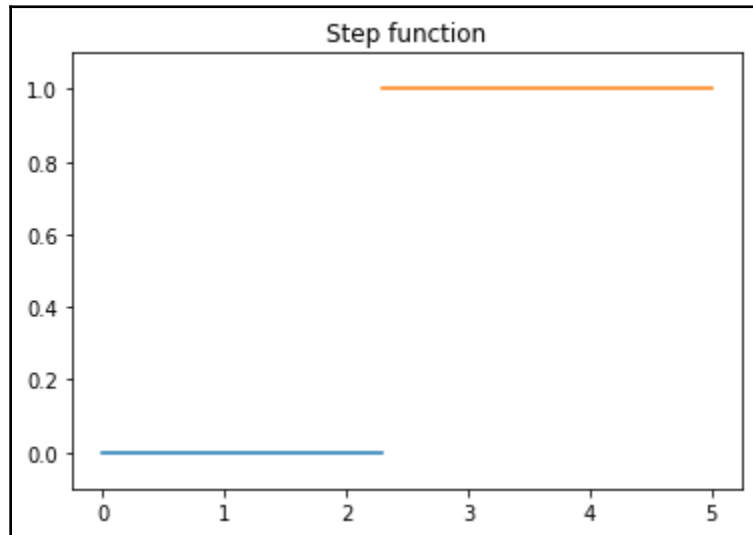
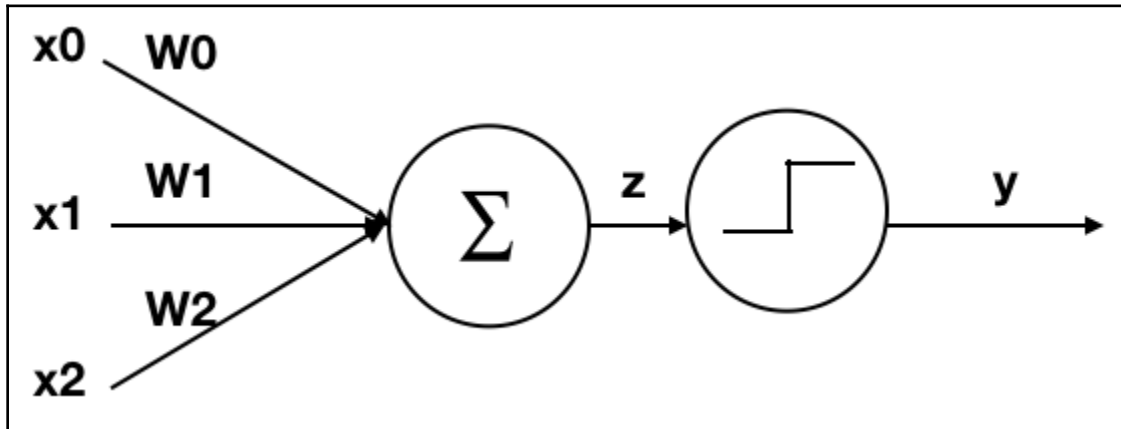


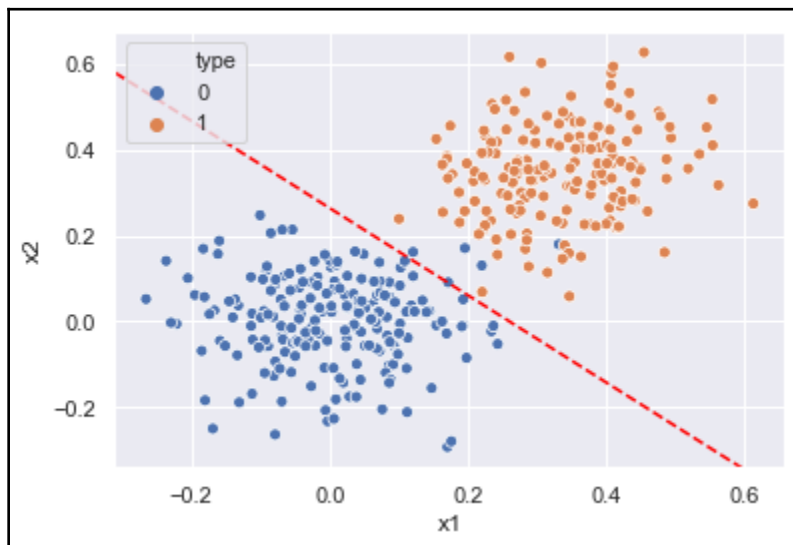
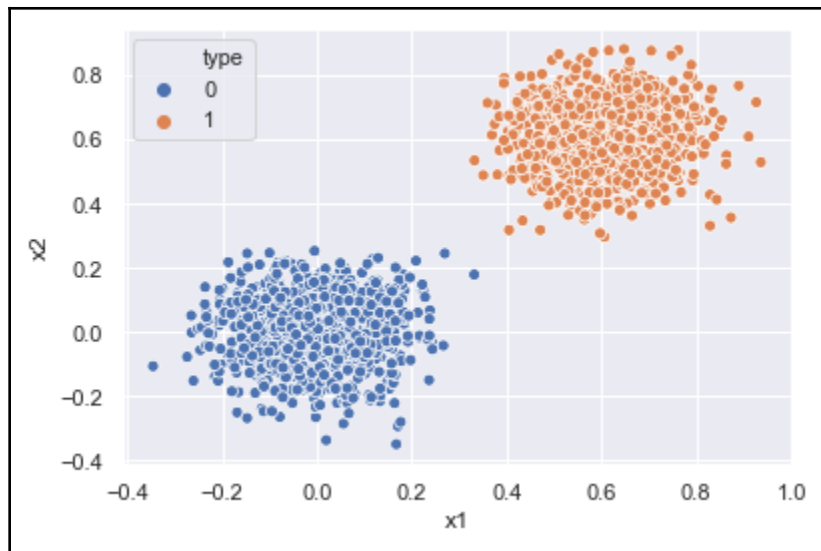


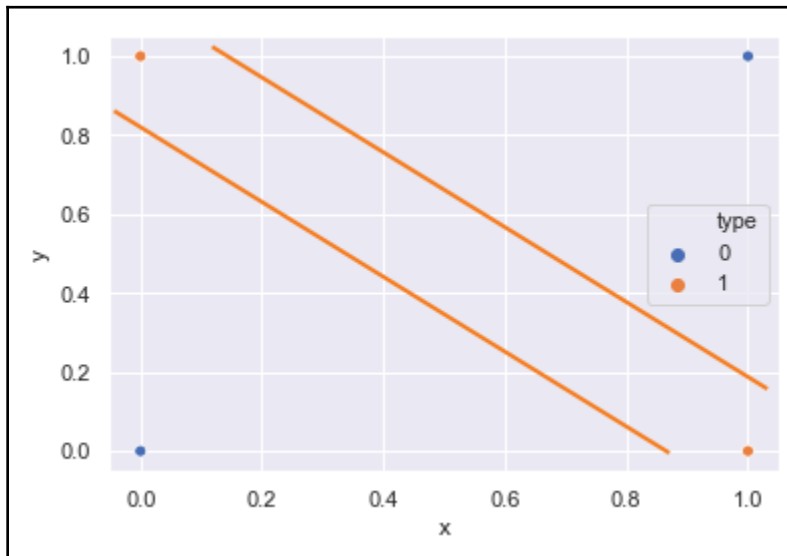
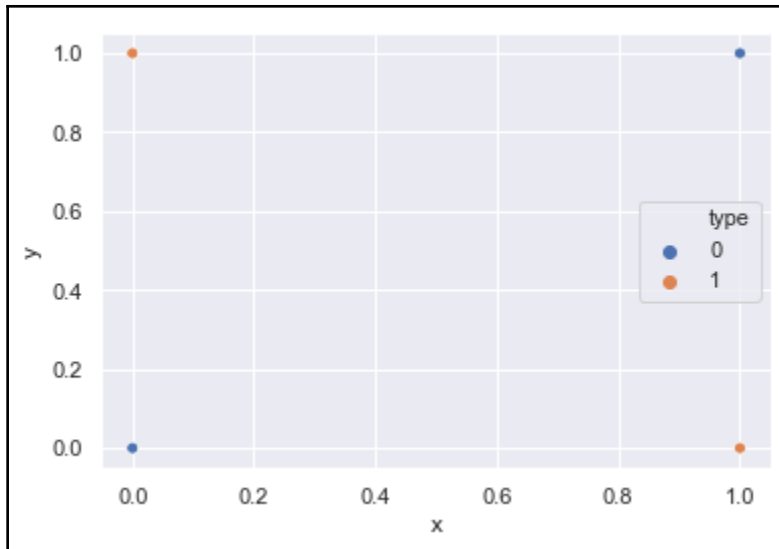


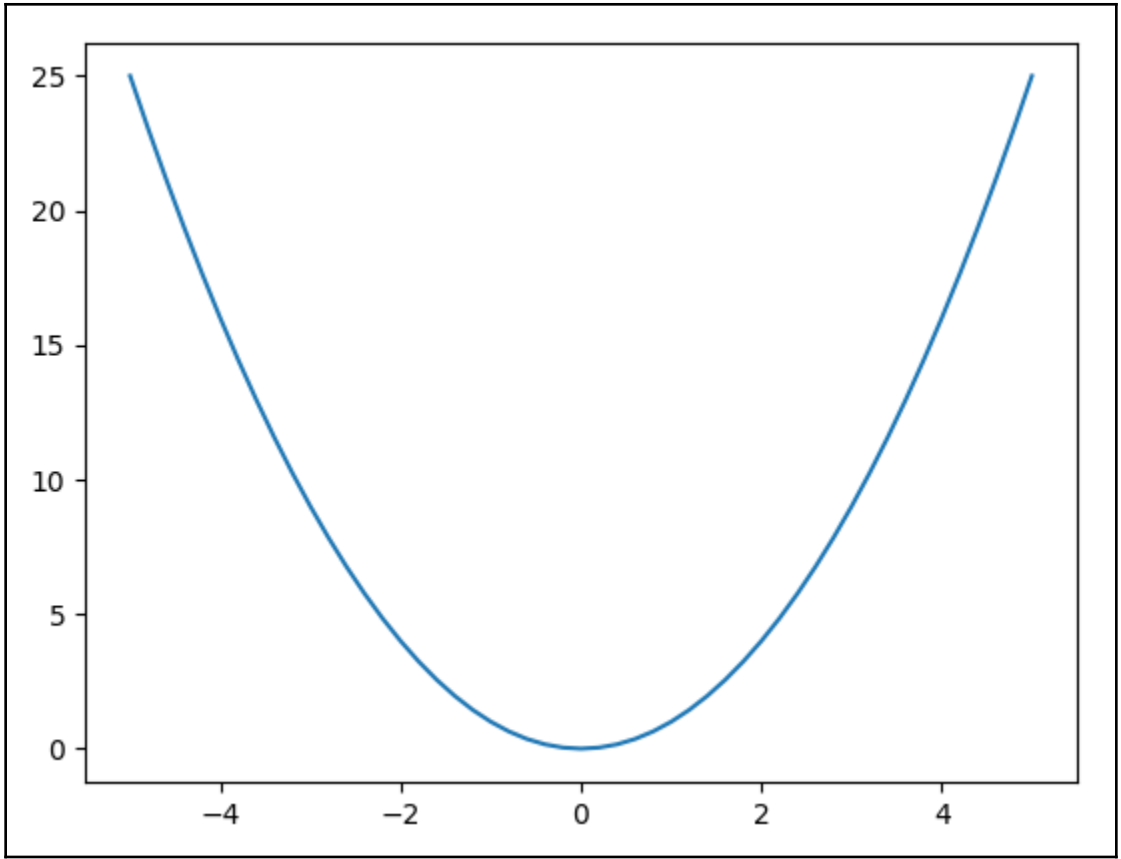


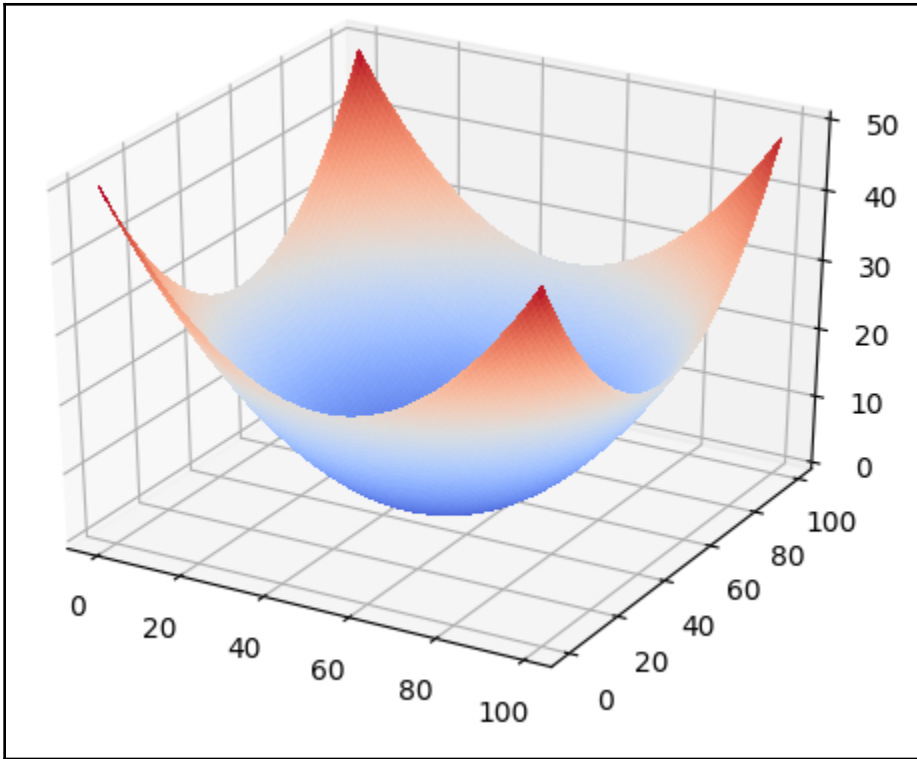
Chapter 2: Neural Network Fundamentals

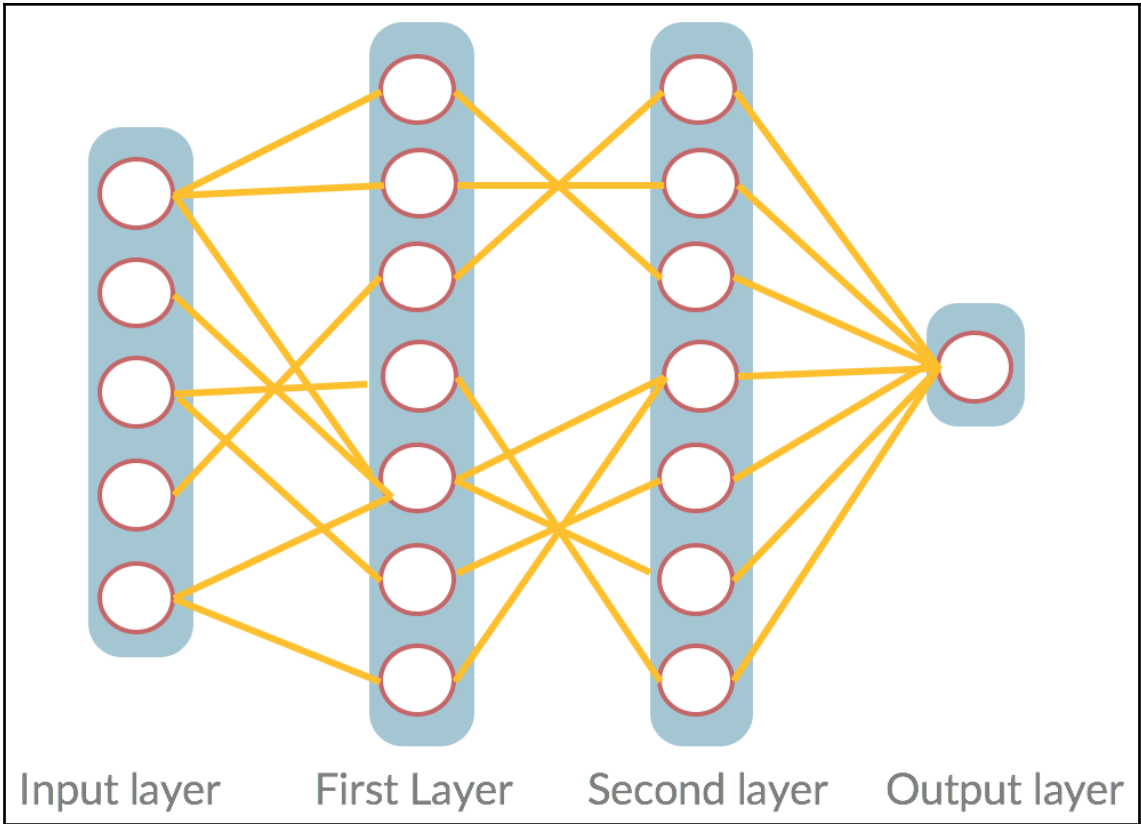


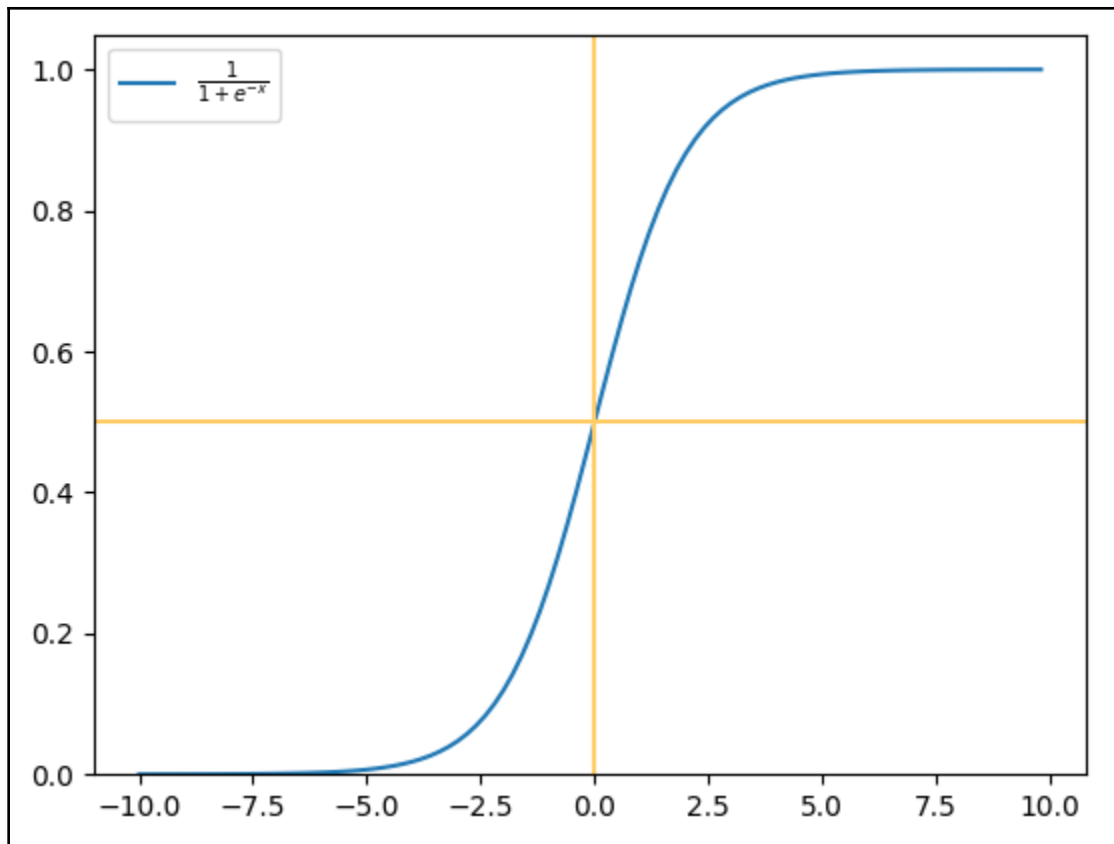


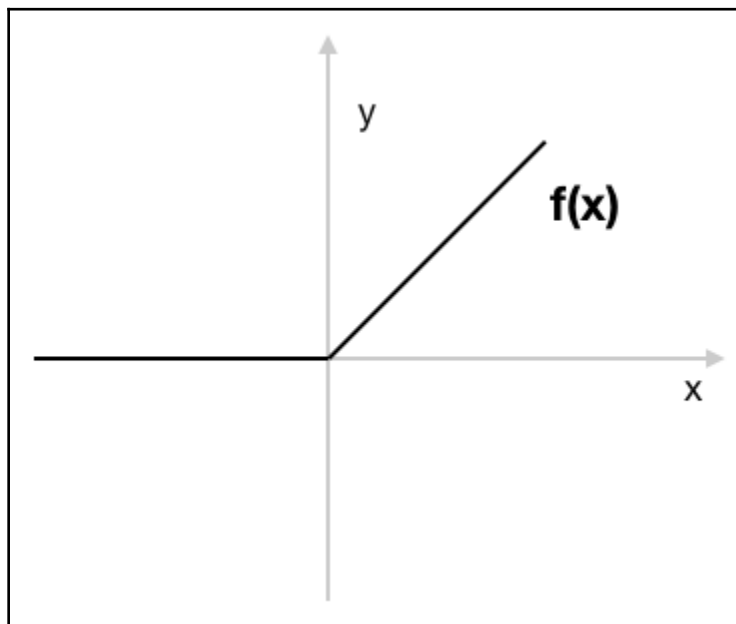
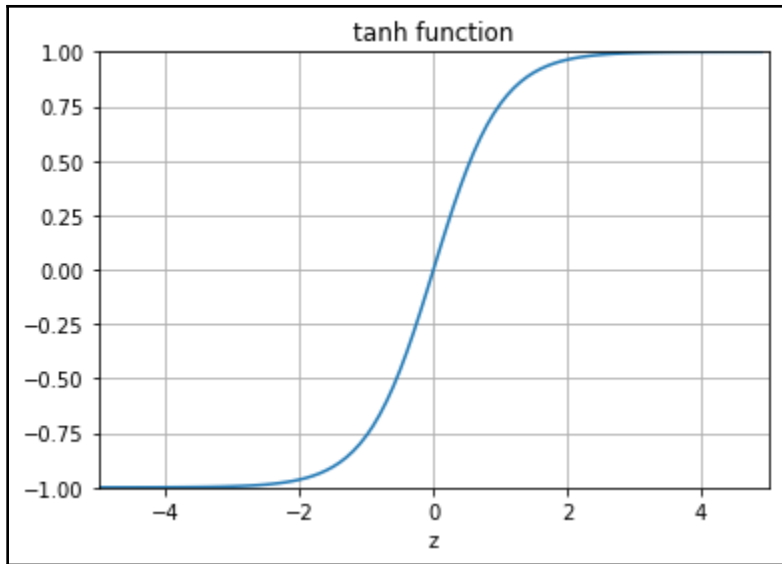


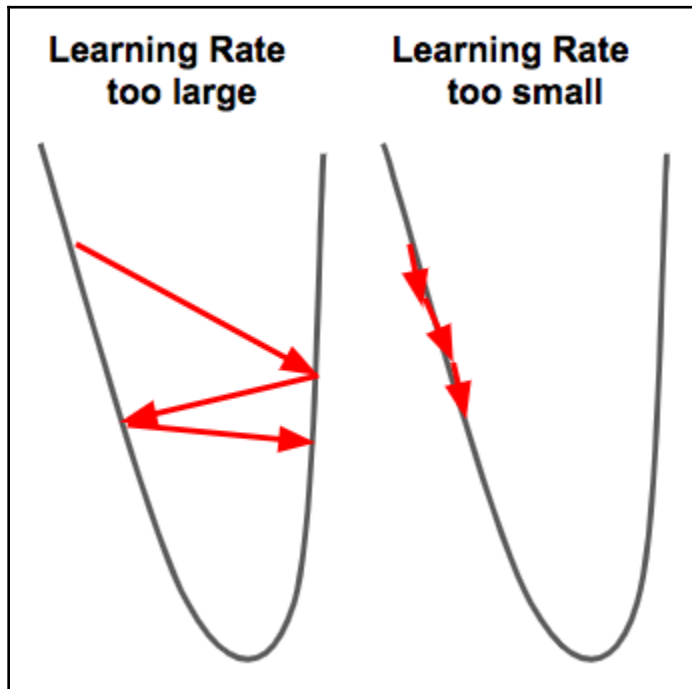
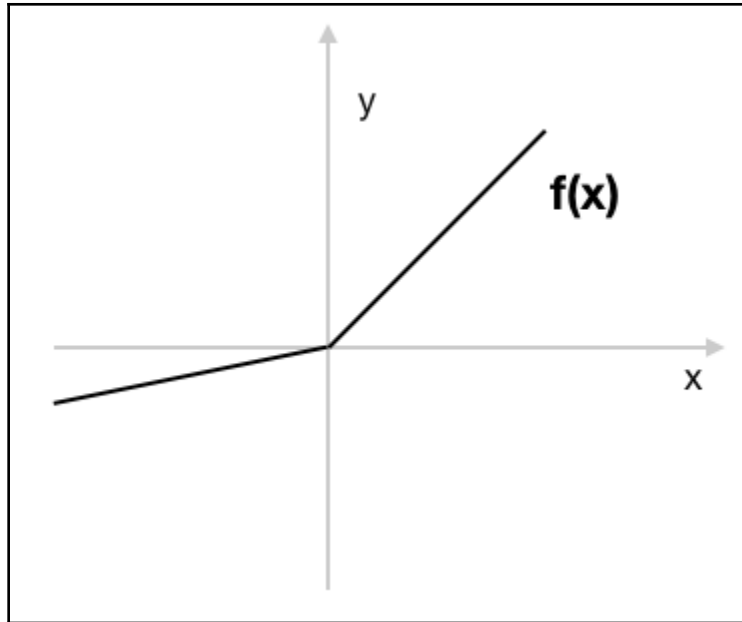


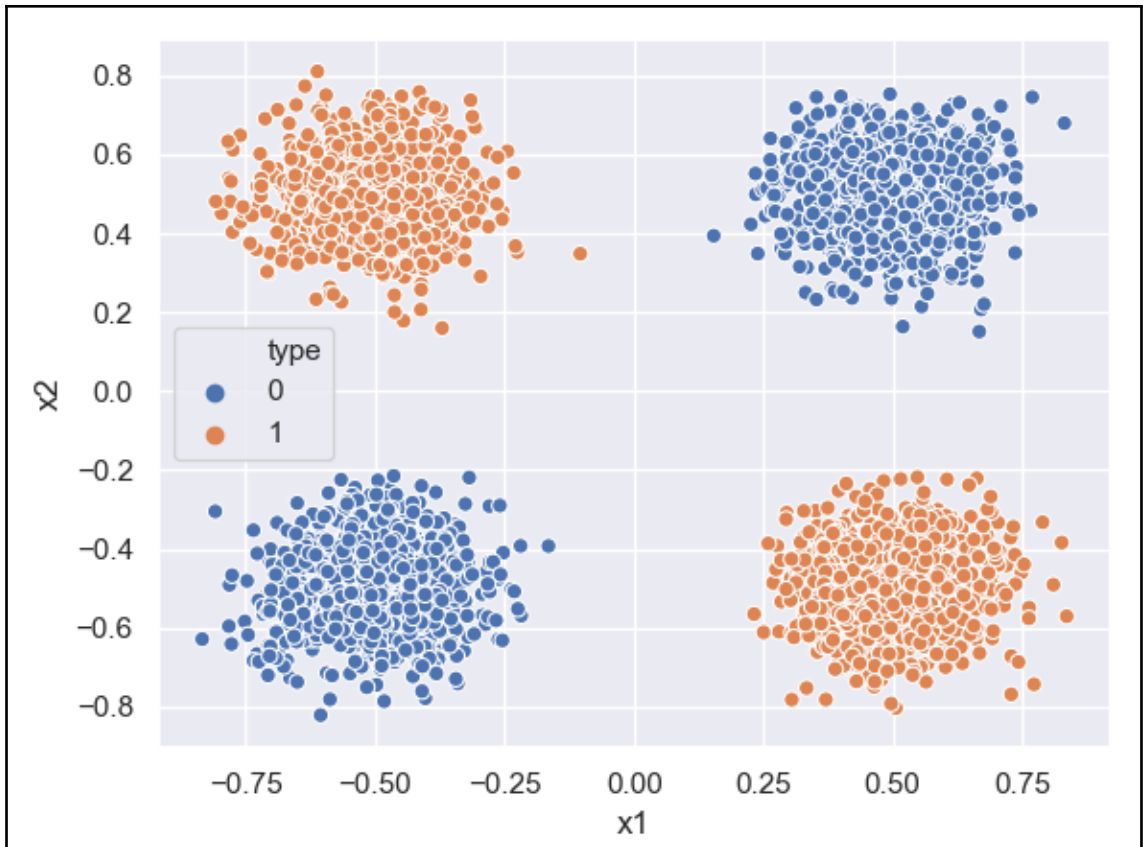


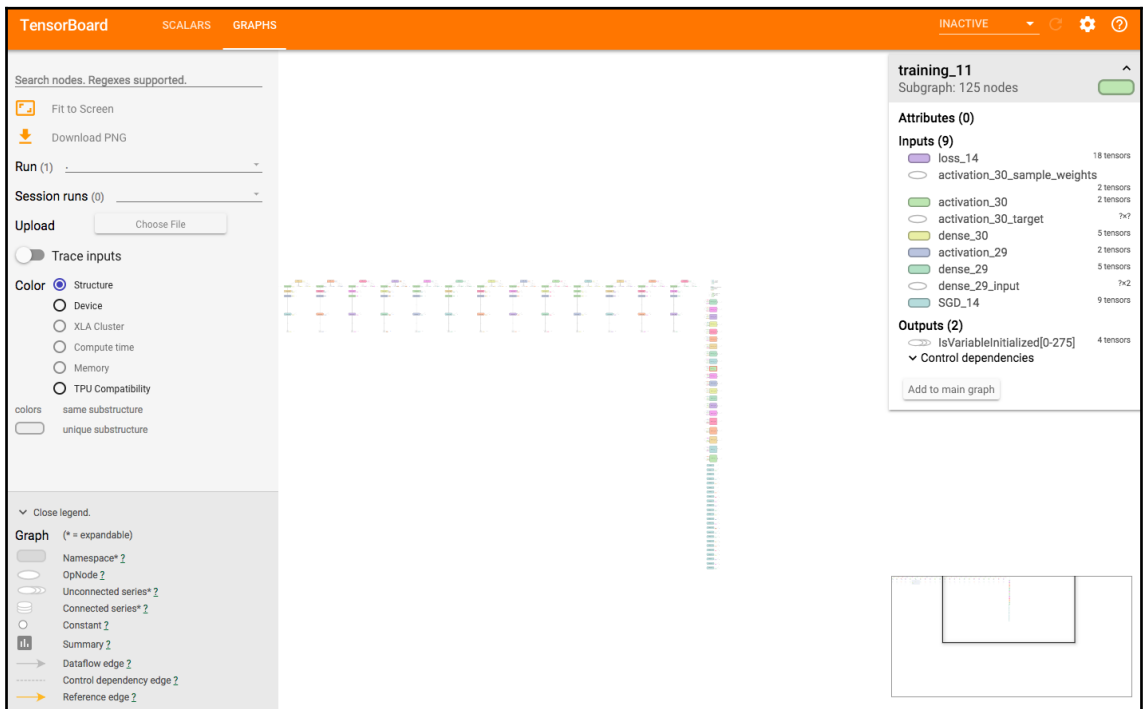
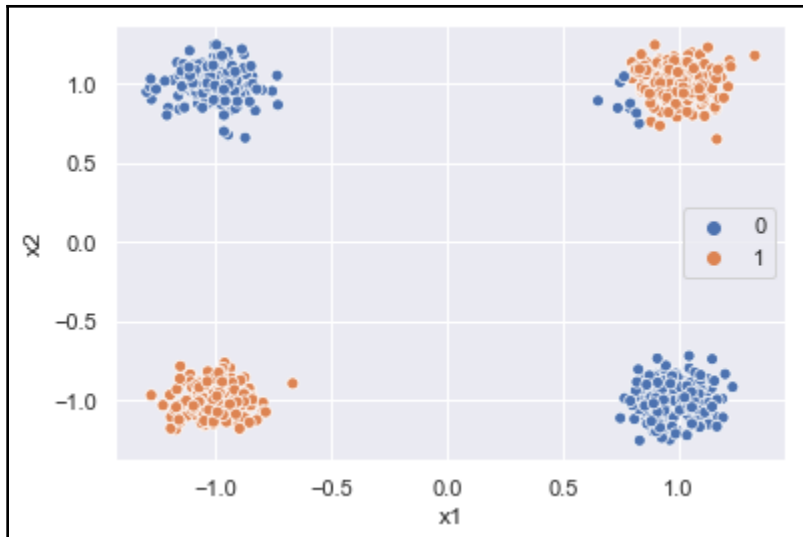


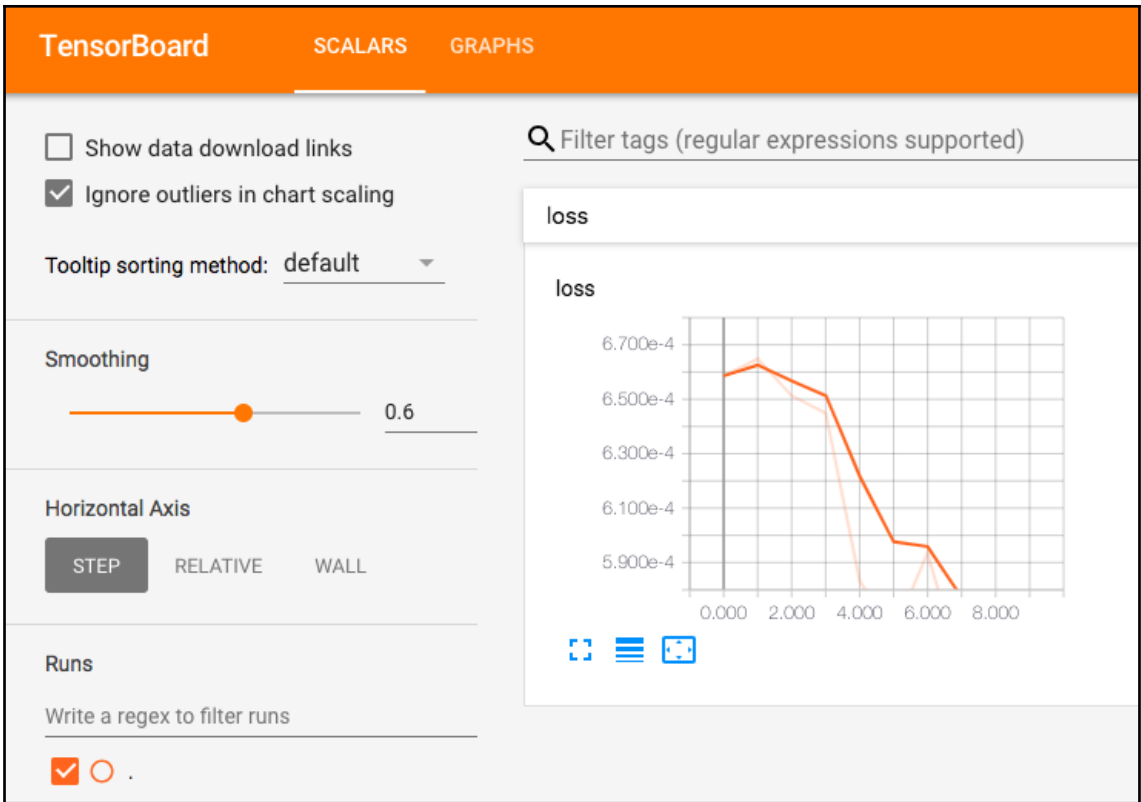




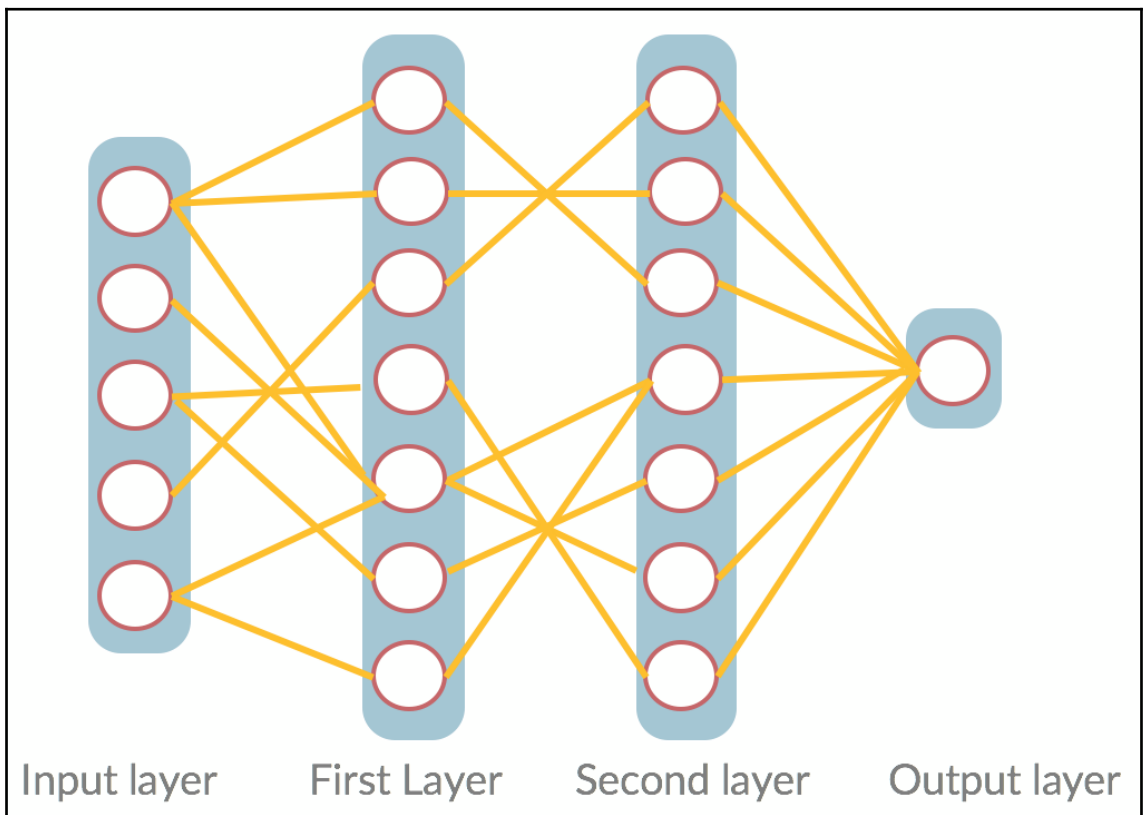


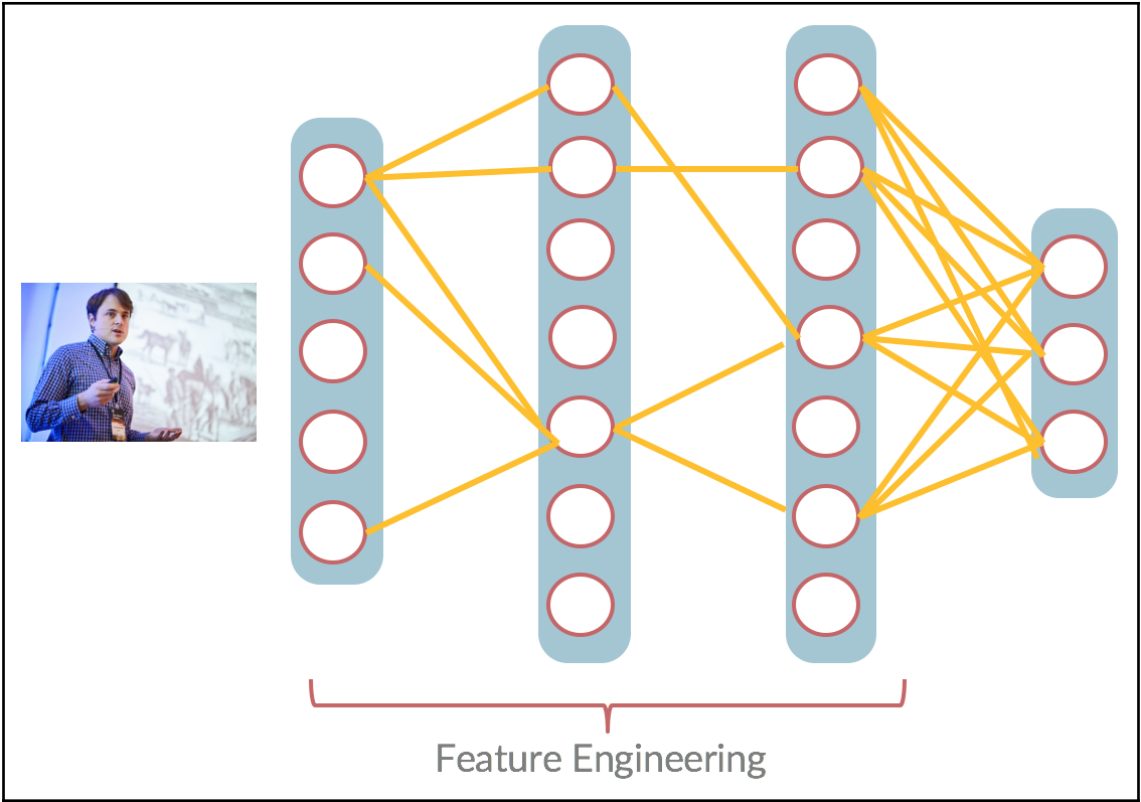






Input			Kernell	
a	b	c	w11	w12
d	e	f	w21	w22
g	h	i		
aw11+bw12+d w21+ew22		bw11+cw12+ew 21+fw22		



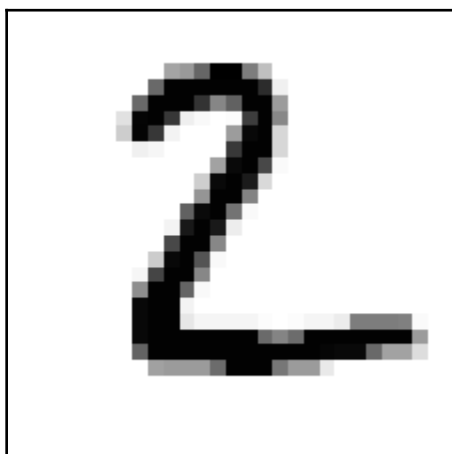


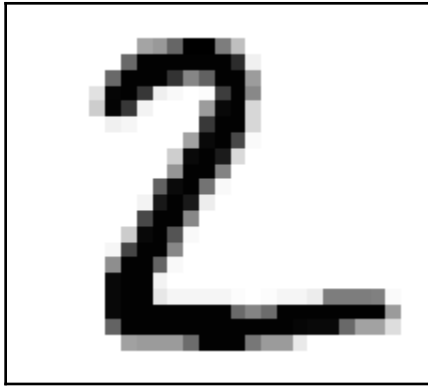
0	0	0	0	0	40	40
0	0	0	0	80	40	40
0	0	0	90	80	0	0
0	0	90	80	0	0	0
0	0	90	90	0	0	0
0	0	90	80	0	0	0
0	0	90	80	0	0	0

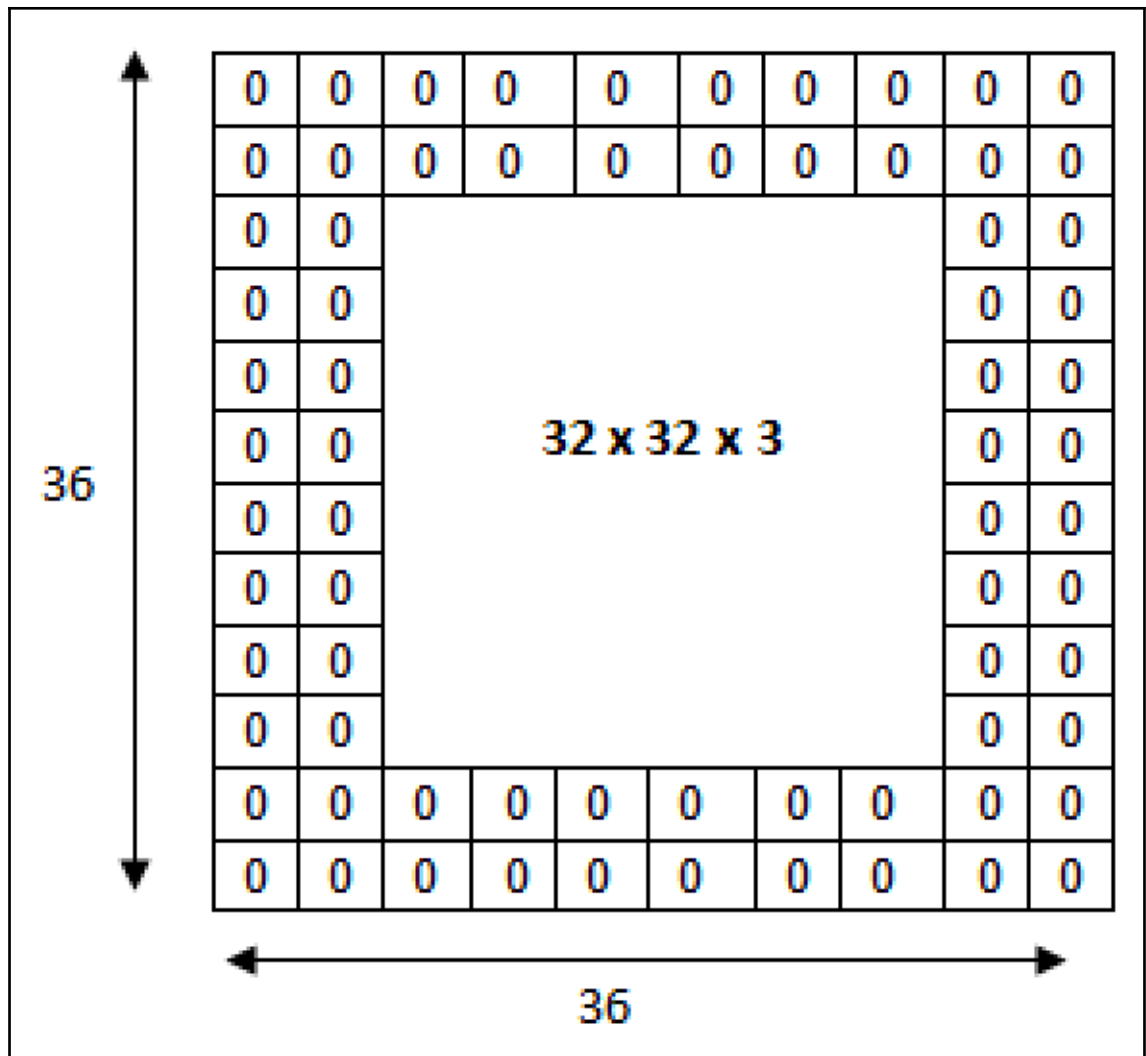
0	0	0	0	0	10	0
0	0	0	0	30	0	0
0	0	0	30	0	0	0
0	0	0	30	0	0	0
0	0	0	30	0	0	0
0	0	0	30	0	0	0
0	0	0	0	0	0	0

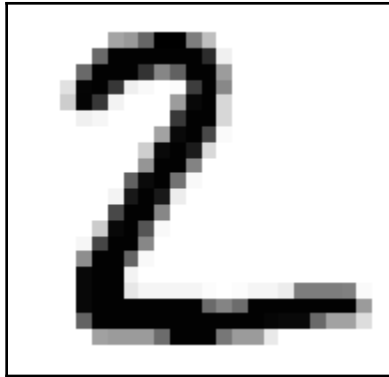
Single layer

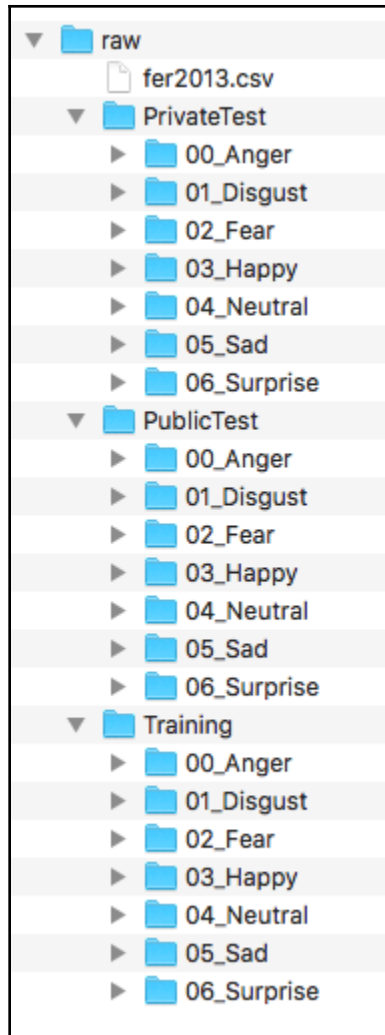
0	3	6	1		
1	11	7	2	11	7
2	1	0	1	2	1
0	1	1	0		

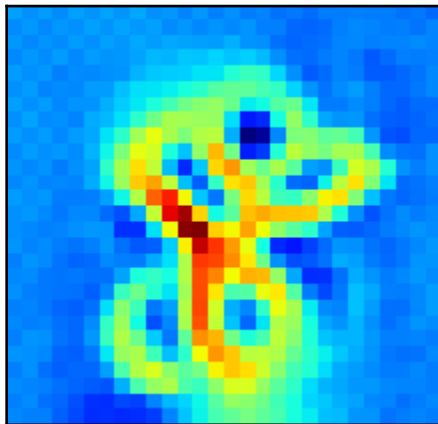
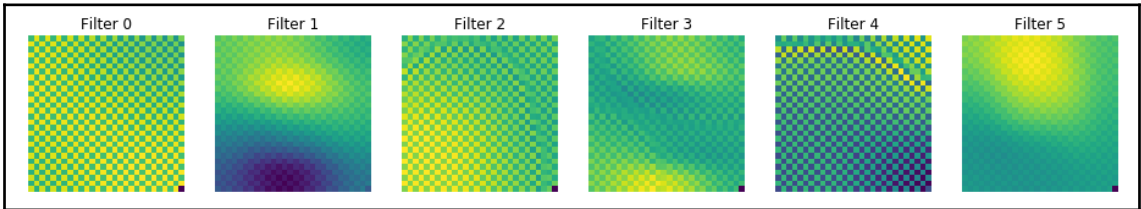
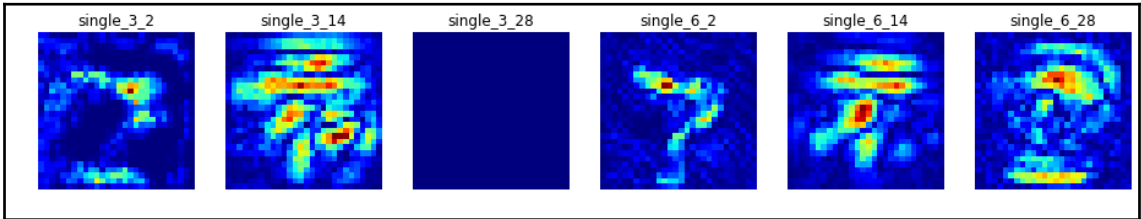
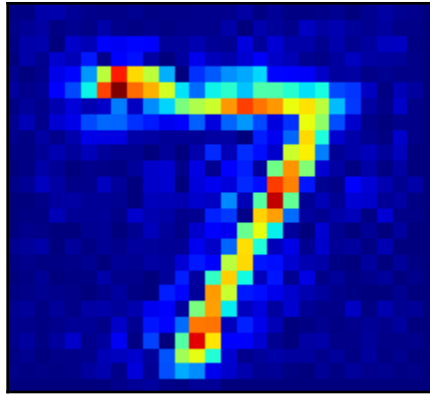




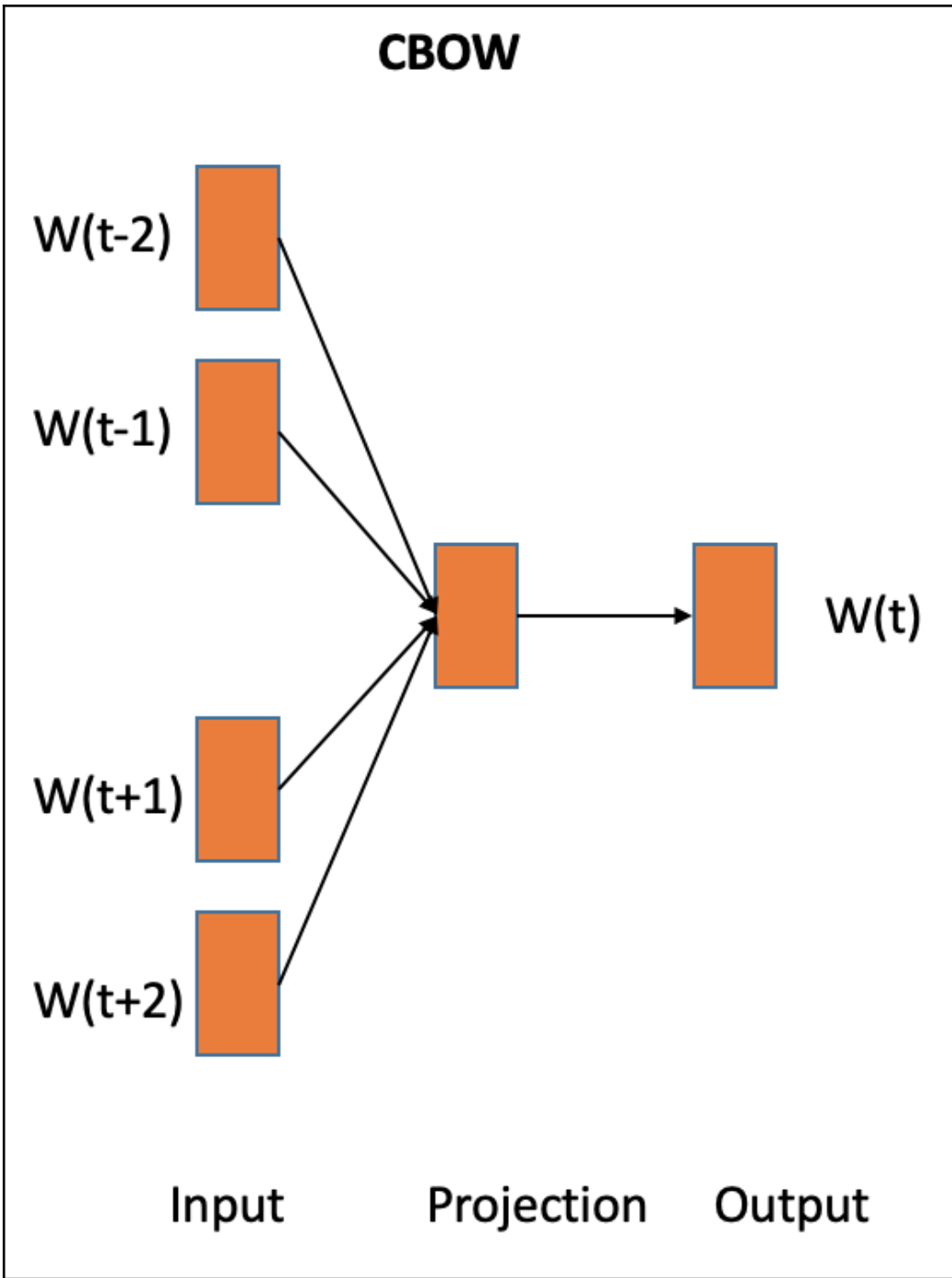




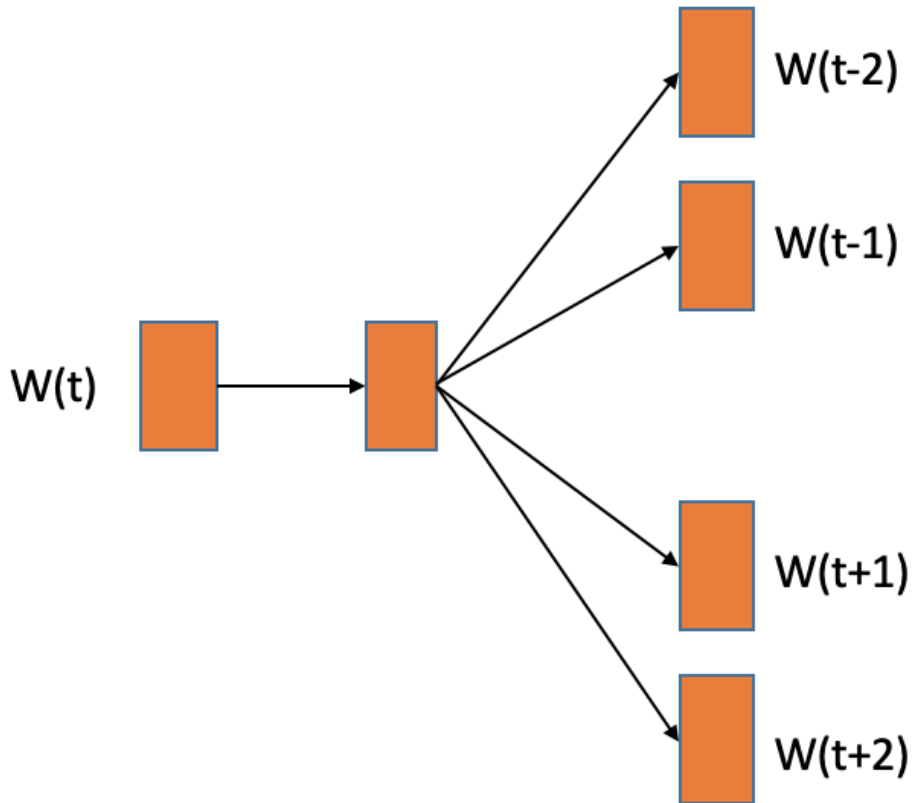




Chapter 4: Exploiting Text Embedding



Skip-gram



Input

Projection

Output

◆	text ◆	sentiment ◆
0	This is good pizza	1
1	I love Italian pizza	1
2	The best pizza	1
3	nice pizza	1
4	Excellent pizza	1
5	I love pizza	1
6	The pizza was alright	0
7	disgusting pineapple pizza	0
8	not good pizza	0
9	bad pizza	0
10	very bad pizza	0
11	I had better pizza	0

```
[[15, 18, 19, 2],  
 [15, 12, 7, 2],  
 [11, 15, 2],  
 [4, 2],  
 [15, 2],  
 [15, 12, 2],  
 [11, 2, 2, 11],  
 [4, 7, 2],  
 [9, 19, 2],  
 [19, 2],  
 [6, 19, 2],  
 [15, 1, 14, 2]]
```

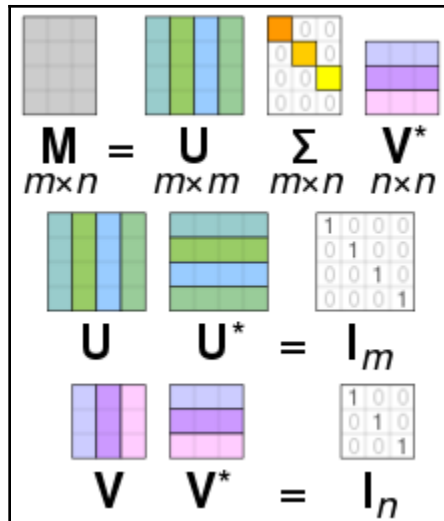


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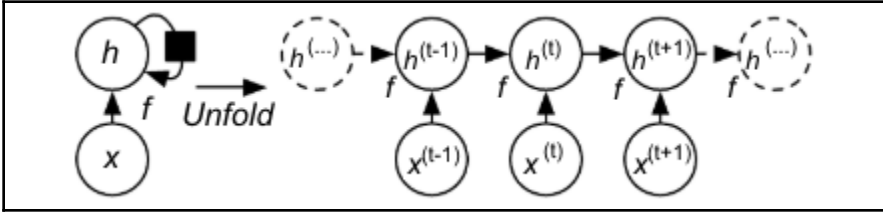
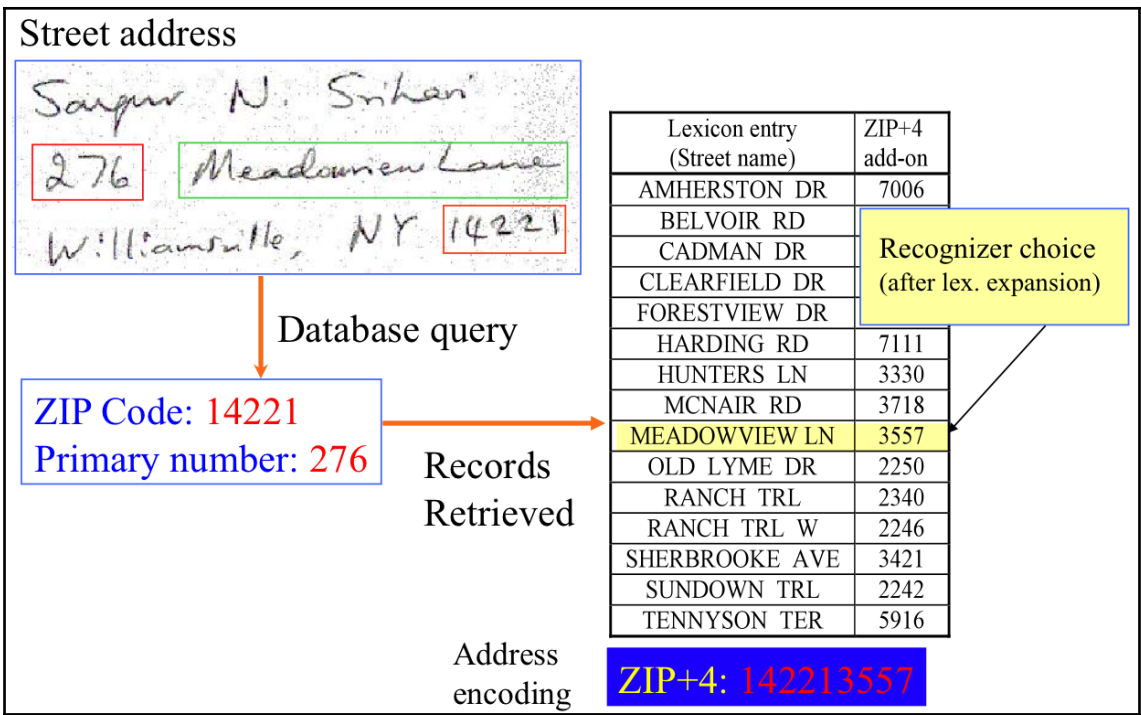
[[15 18 19  2  0]
 [15 12  7  2  0]
 [11 15  2  0  0]
 [ 4  2  0  0  0]
 [15  2  0  0  0]
 [15 12  2  0  0]
 [11  2  2 11  0]
 [ 4  7  2  0  0]
 [ 9 19  2  0  0]
 [19  2  0  0  0]
 [ 6 19  2  0  0]
 [15  1 14  2  0]]

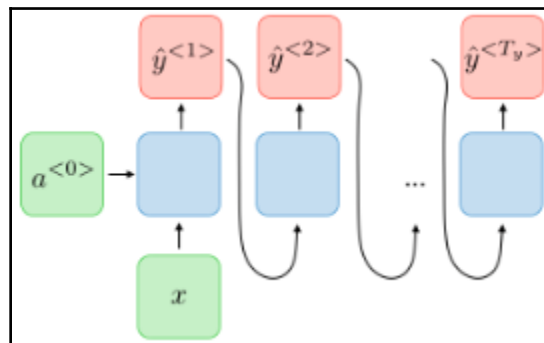
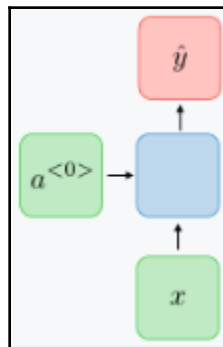
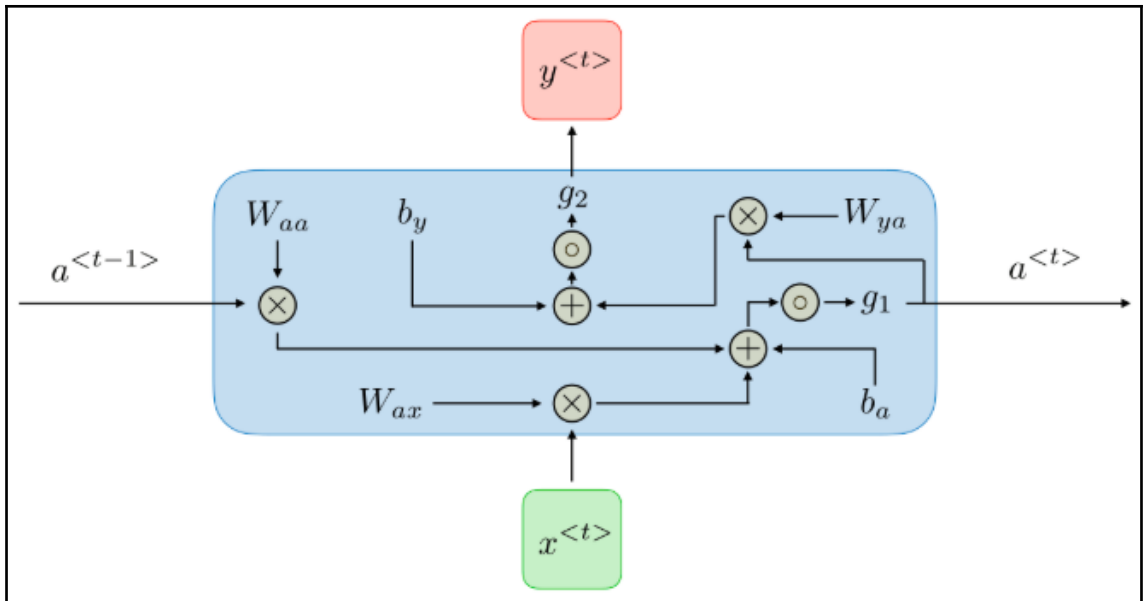
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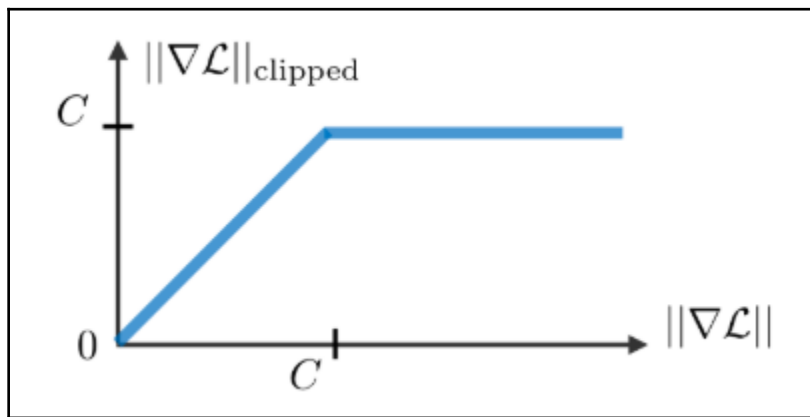
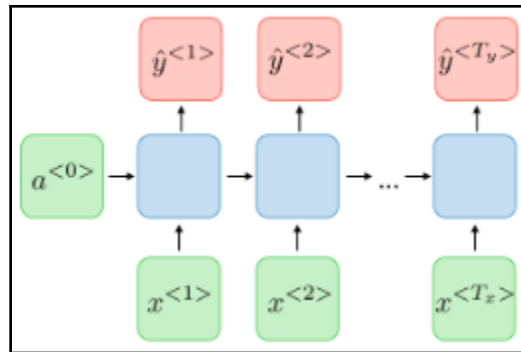
Layer (type)	Output Shape	Param #
embedding_4 (Embedding)	(None, 5, 8)	160
flatten_4 (Flatten)	(None, 40)	0
dense_4 (Dense)	(None, 1)	41
=====		
Total params: 201		
Trainable params: 201		
Non-trainable params: 0		
=====		
None		
Accuracy: 83.333331		

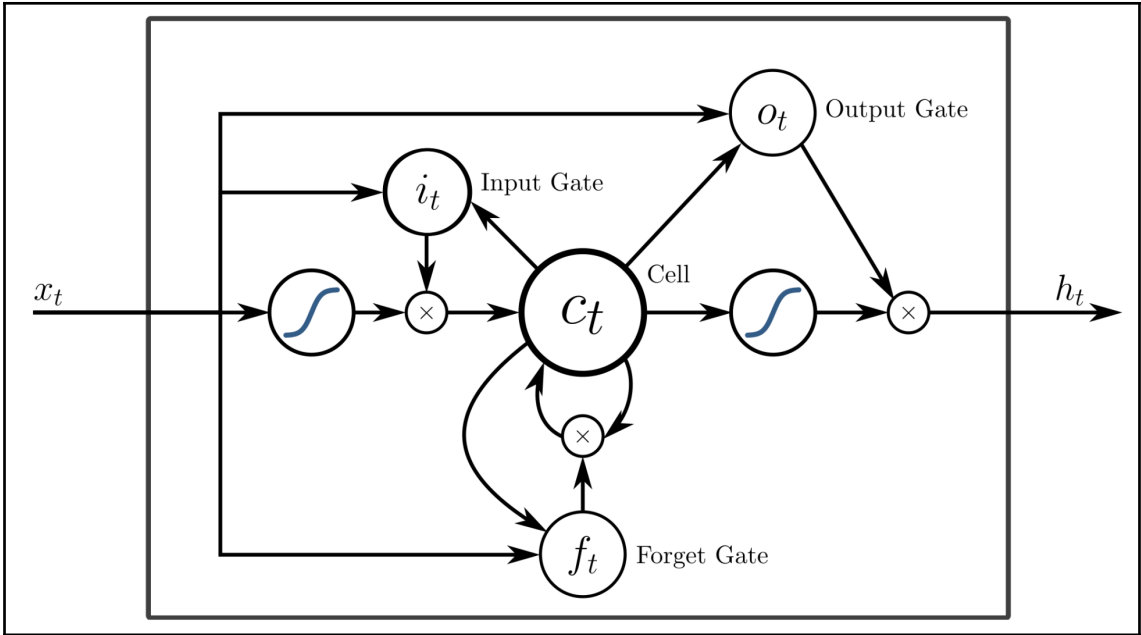


Probability and Ratio	$k = \text{solid}$	$k = \text{gas}$	$k = \text{water}$	$k = \text{fashion}$
$P(k \text{ice})$	1.9×10^{-4}	6.6×10^{-5}	3.0×10^{-3}	1.7×10^{-5}
$P(k \text{steam})$	2.2×10^{-5}	7.8×10^{-4}	2.2×10^{-3}	1.8×10^{-5}
$P(k \text{ice})/P(k \text{steam})$	8.9	8.5×10^{-2}	1.36	0.96

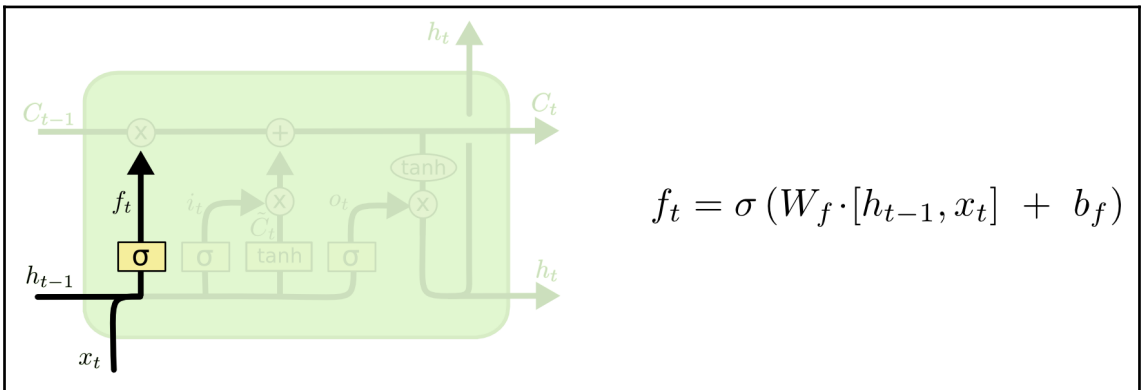




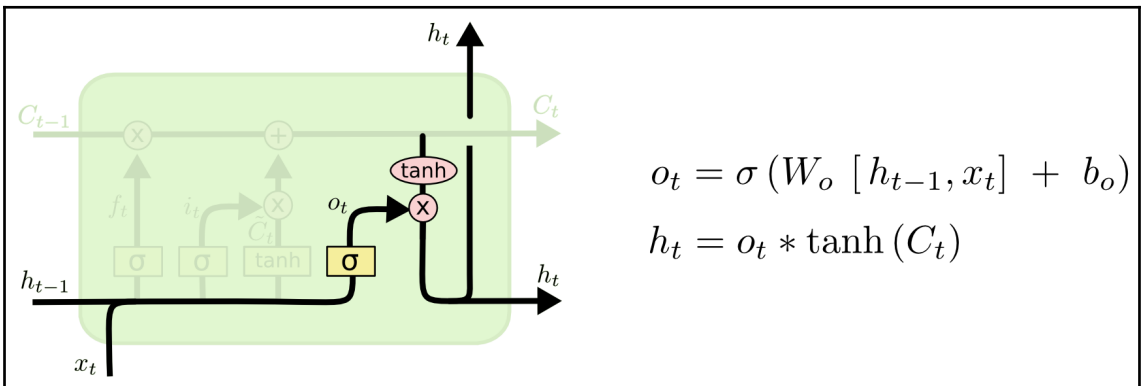
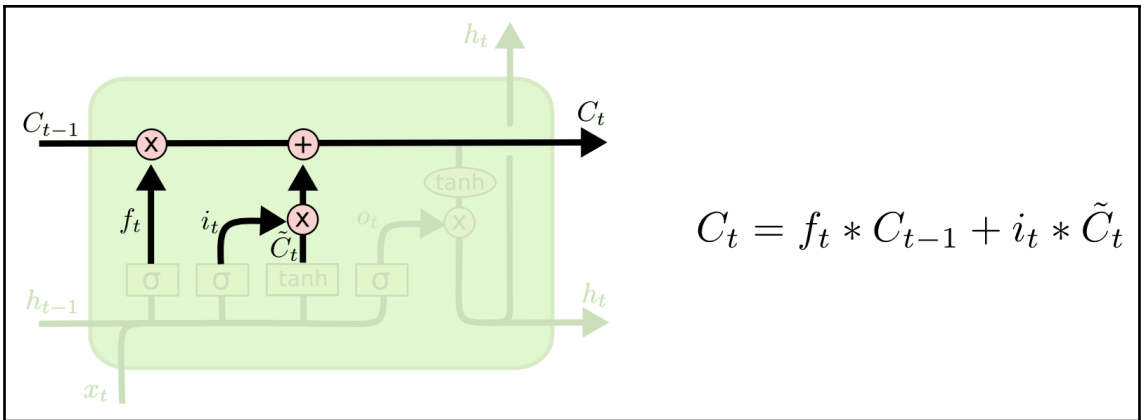
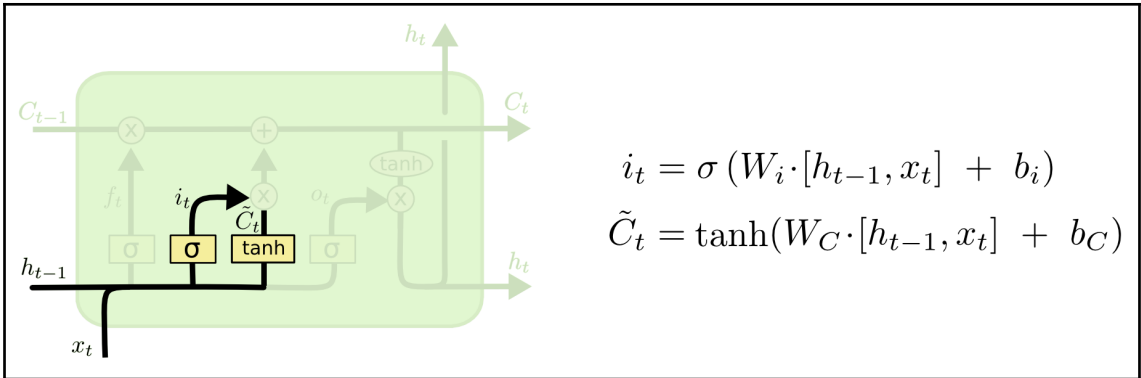


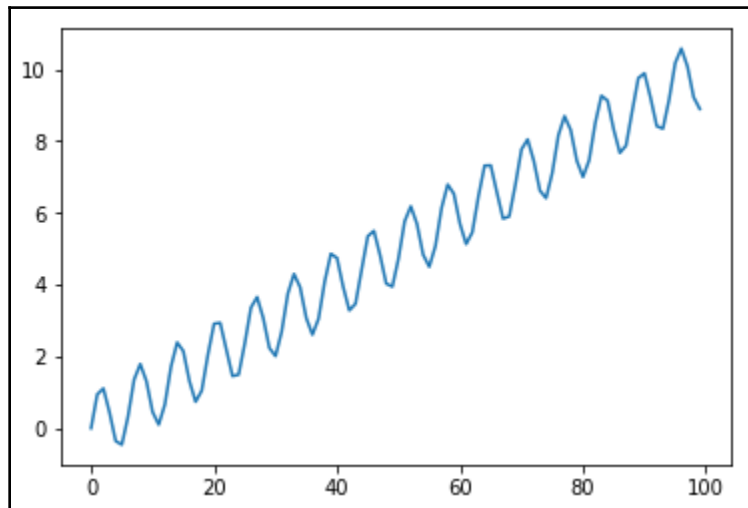
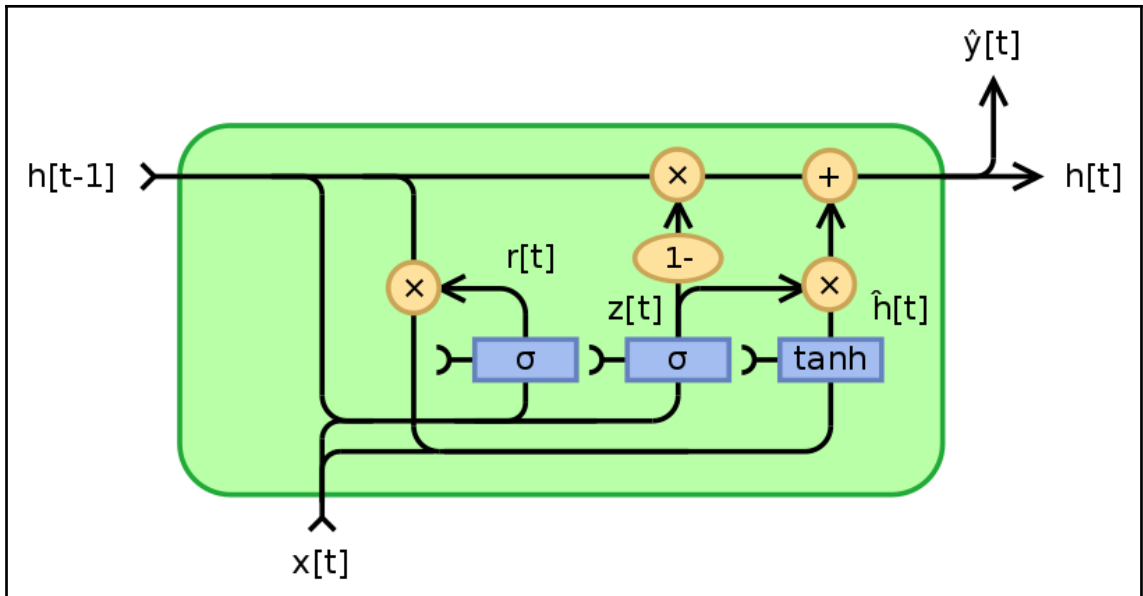


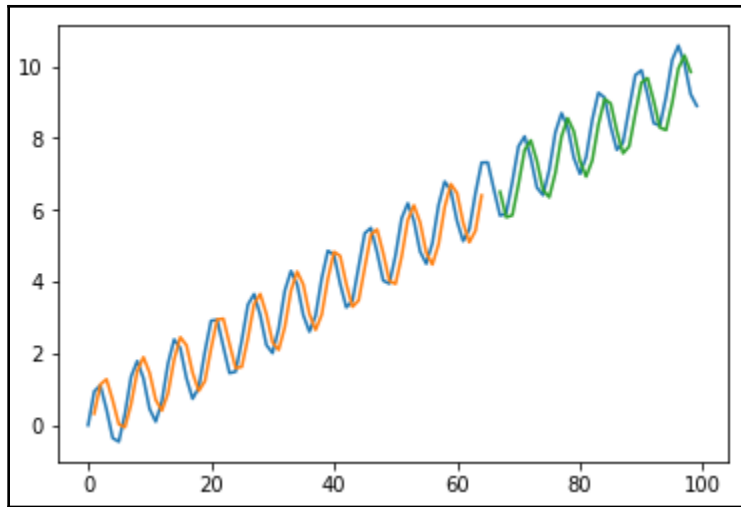
$x_t \in \mathbb{R}^d$: input vector to the LSTM unit
 $f_t \in \mathbb{R}^h$: forget gate's activation vector
 $i_t \in \mathbb{R}^h$: input gate's activation vector
 $o_t \in \mathbb{R}^h$: output gate's activation vector
 $h_t \in \mathbb{R}^h$: hidden state vector also known as output vector of the LSTM unit
 $c_t \in \mathbb{R}^h$: cell state vector
 $W \in \mathbb{R}^{h \times d}$, $U \in \mathbb{R}^{h \times h}$ and $b \in \mathbb{R}^h$: weight matrices and bias vector parameters which need to be learned during training



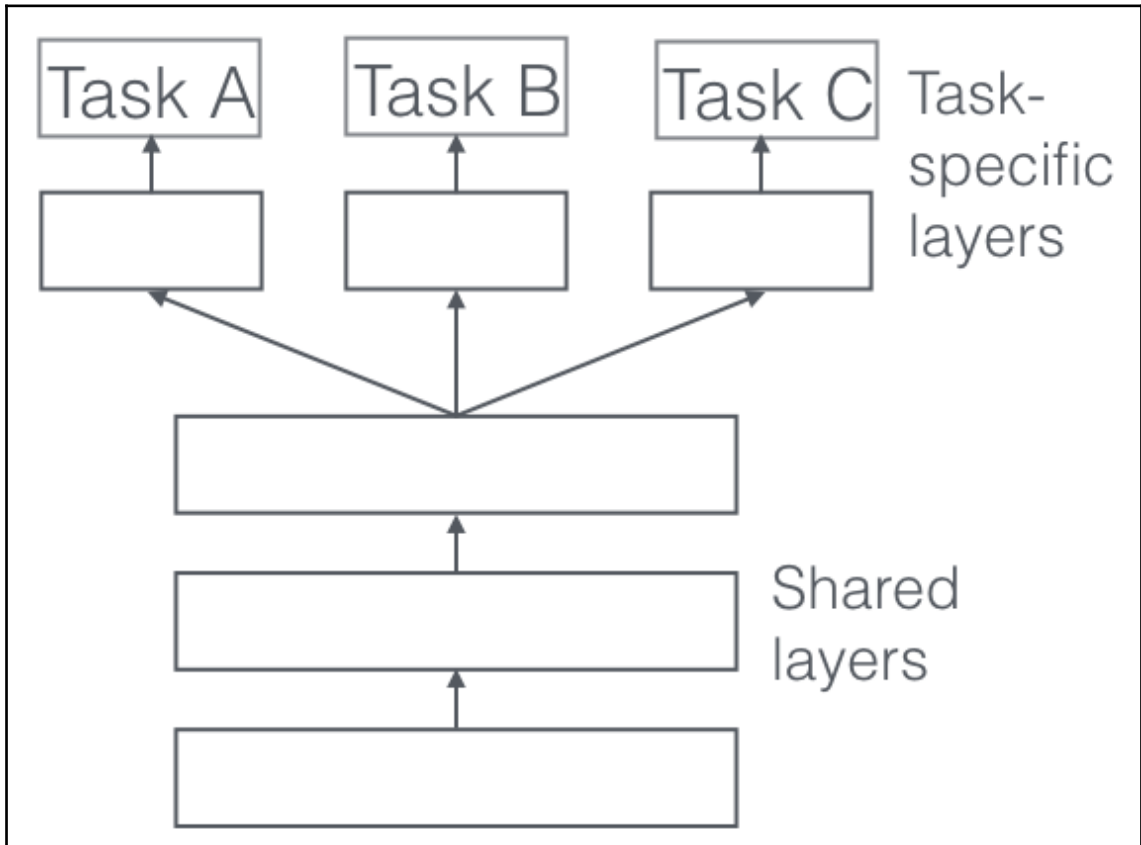
$$f_t = \sigma(W_f \cdot [h_{t-1}, x_t] + b_f)$$

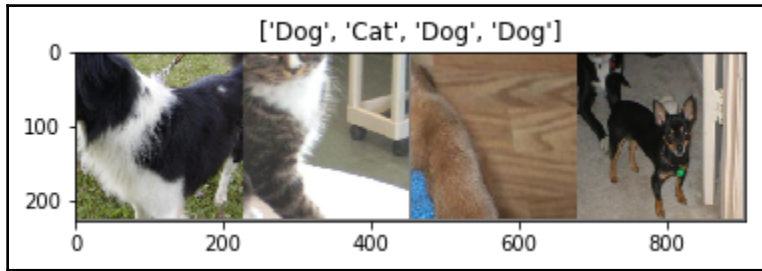
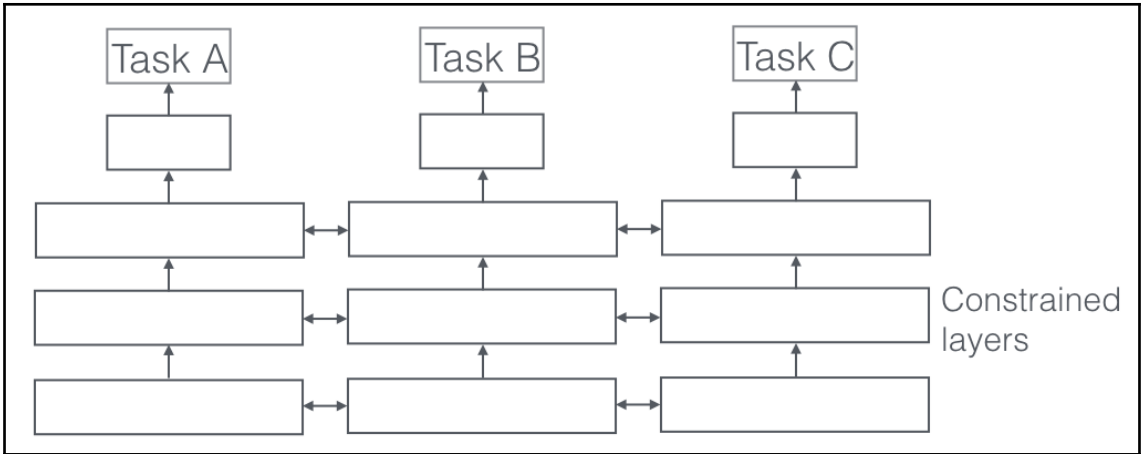


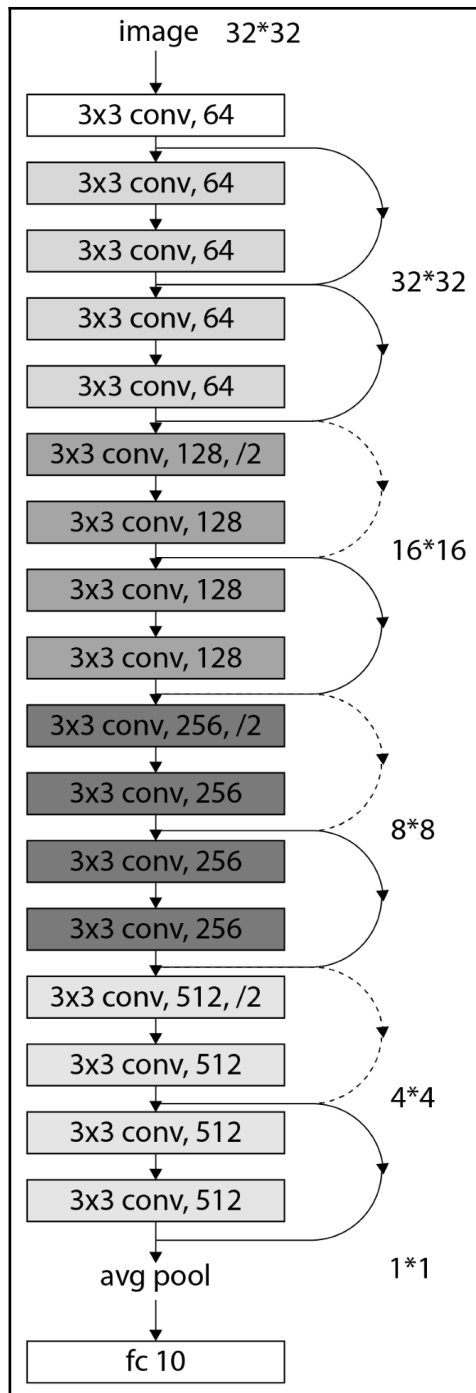




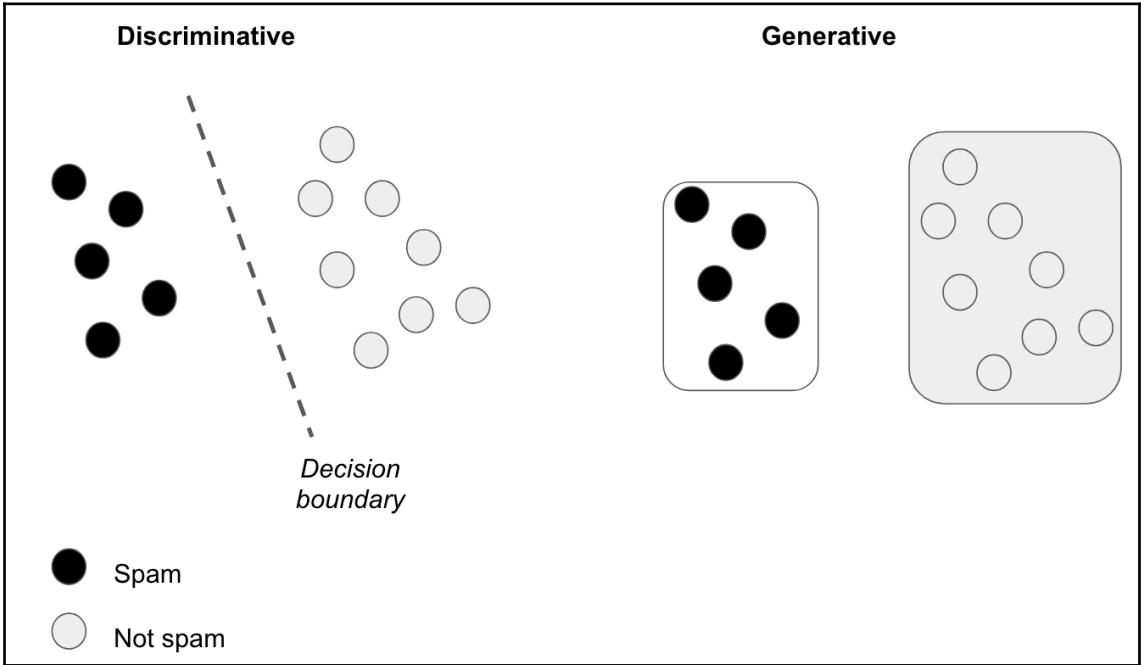
Chapter 6: Reusing Neural Networks with Transfer Learning

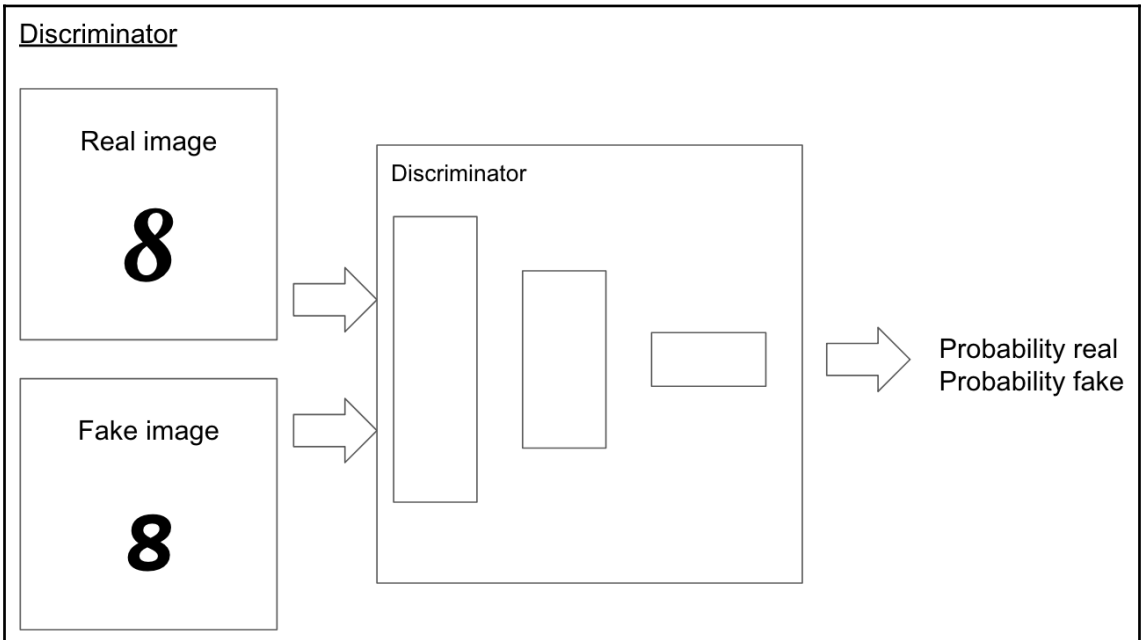
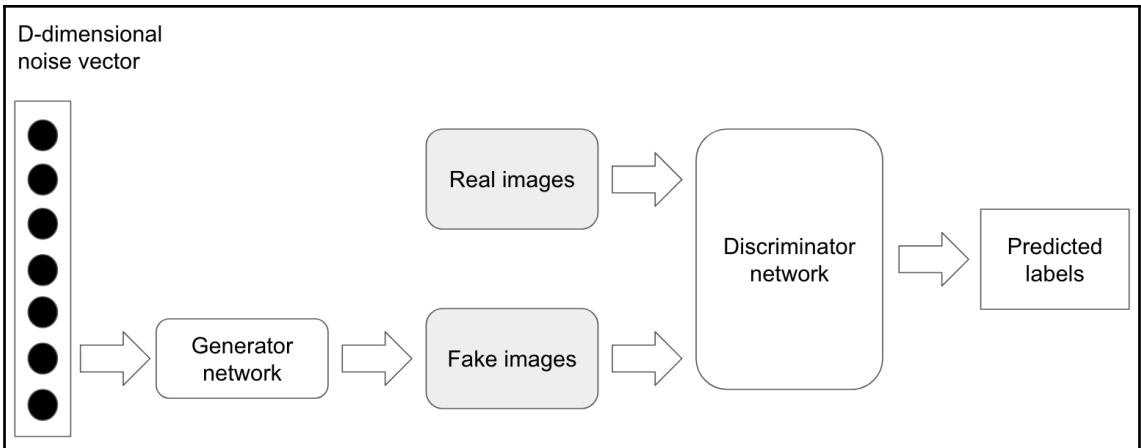


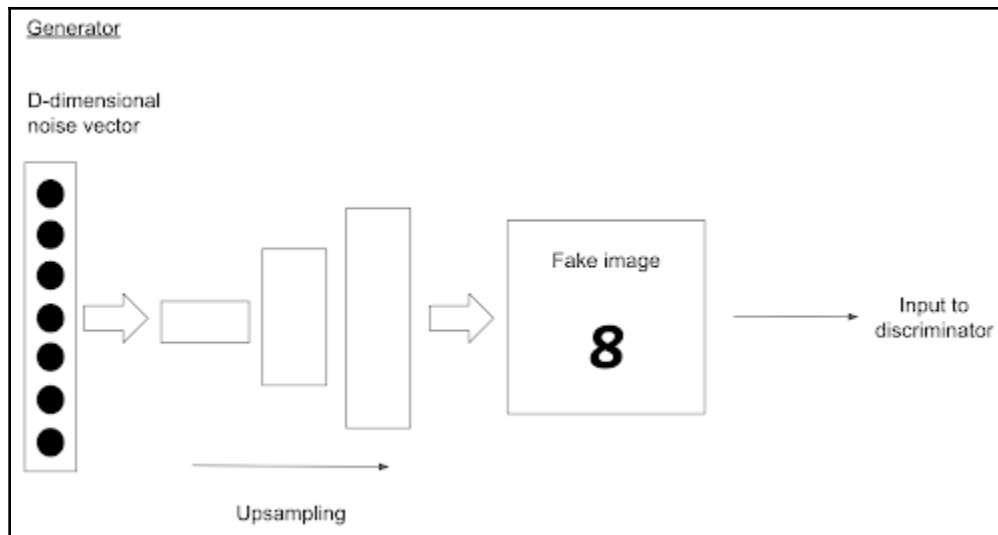




Chapter 7: Working with Generative Algorithms

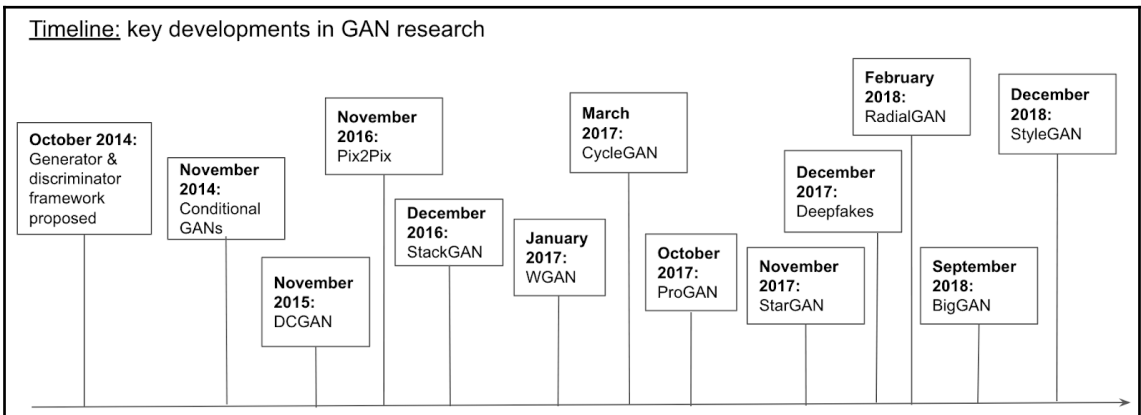
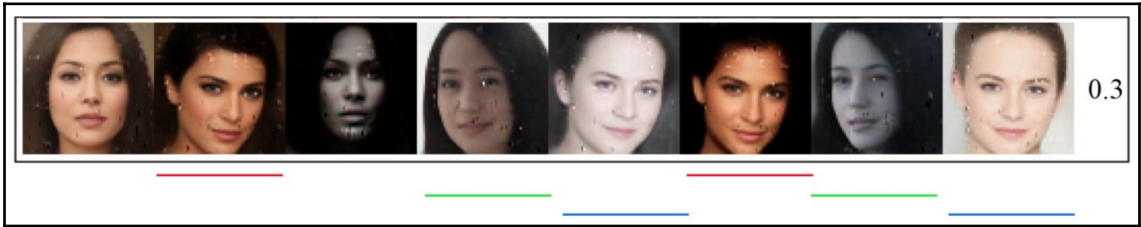
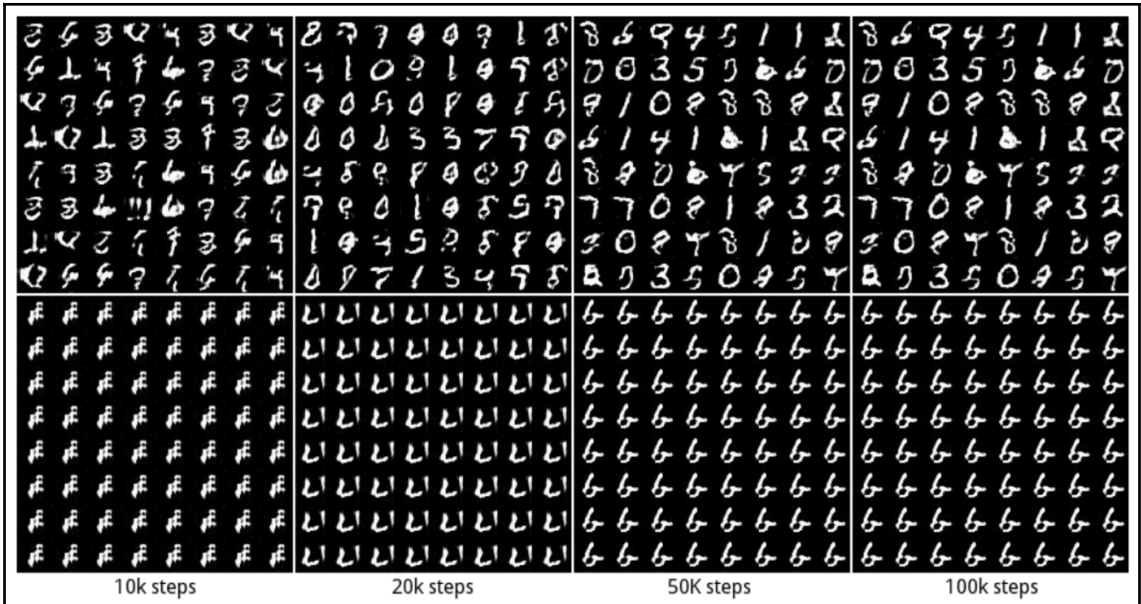


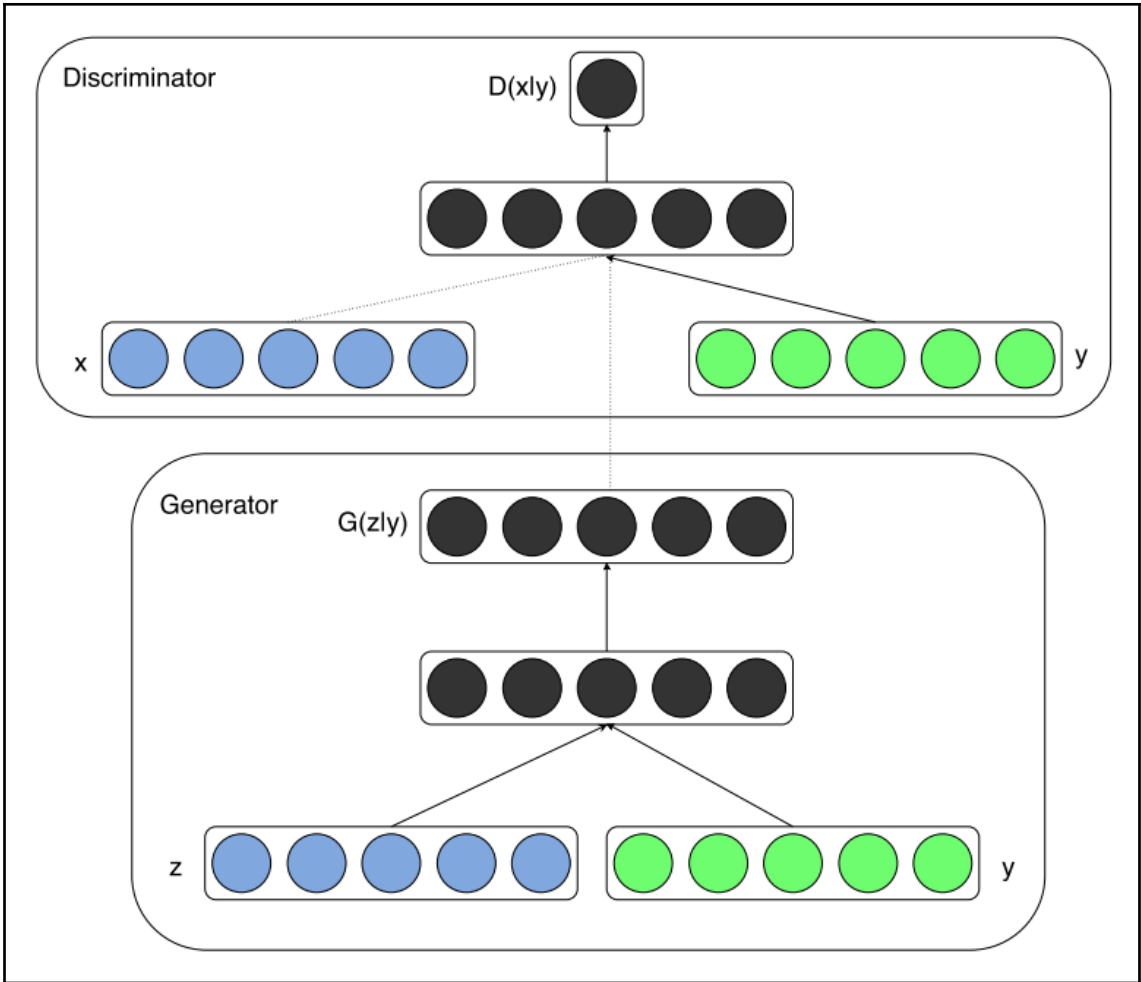


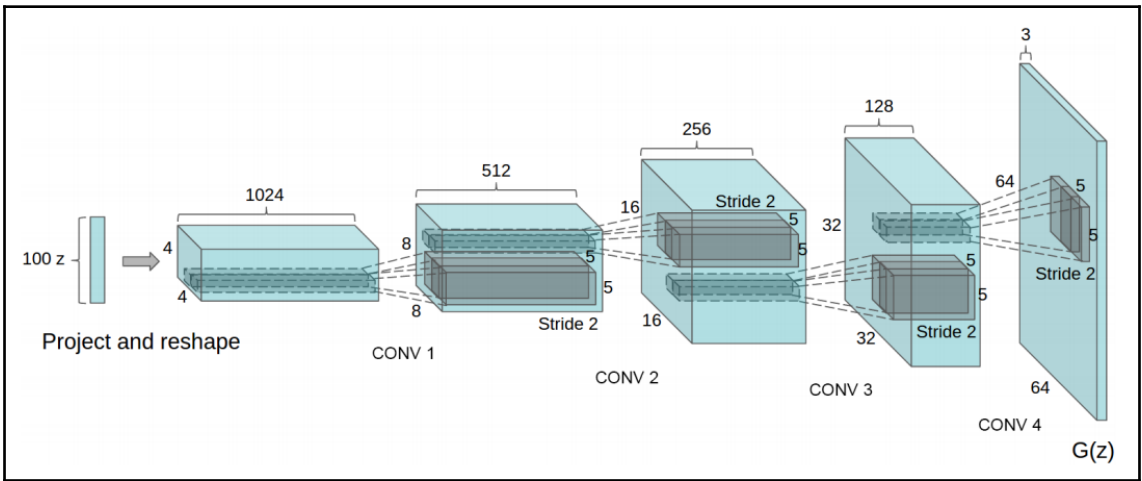
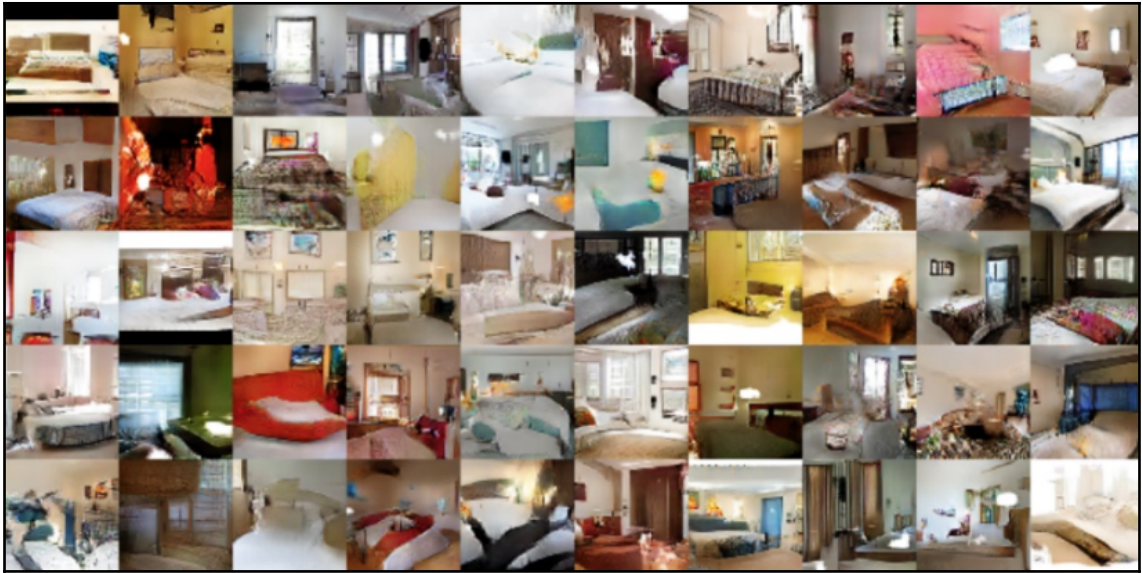


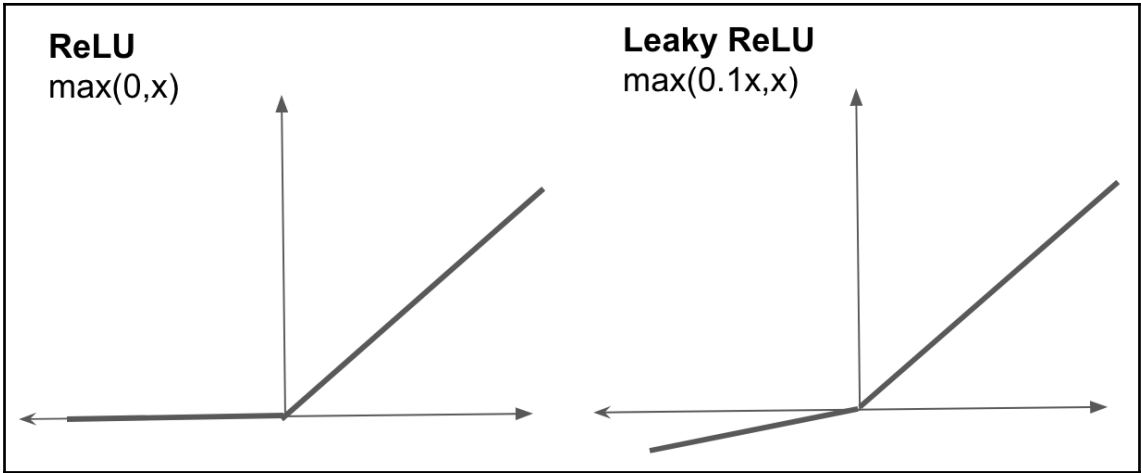
Logistic Sigmoid Function







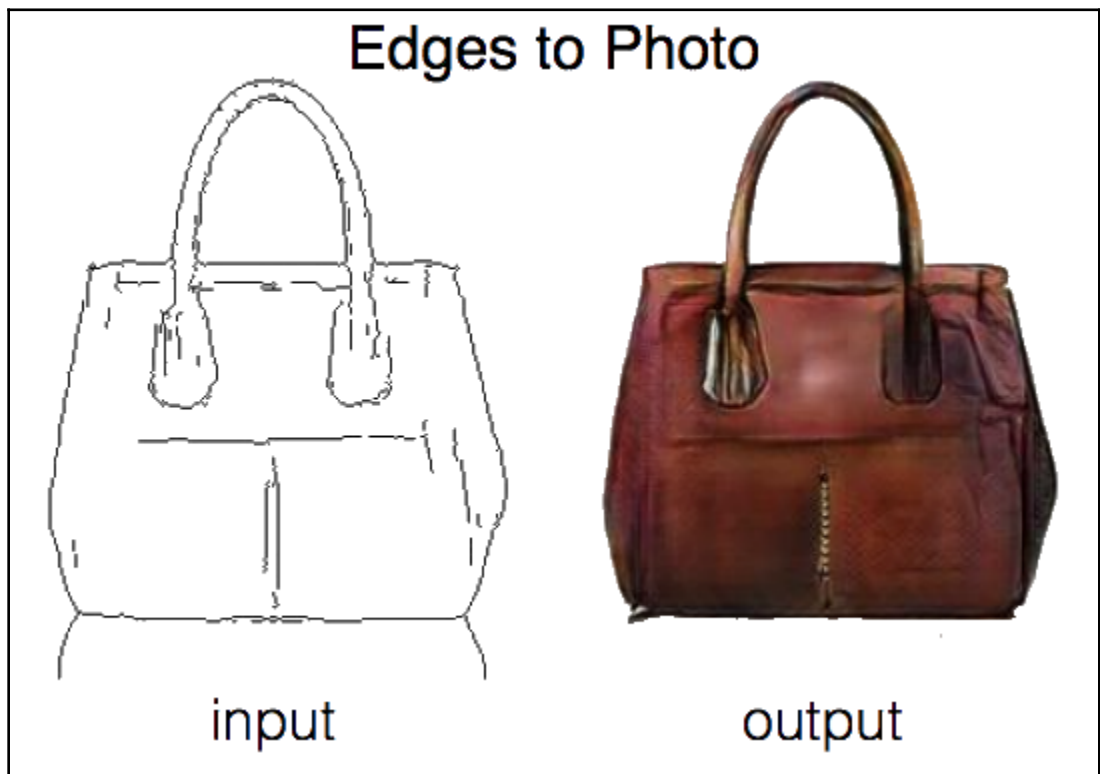
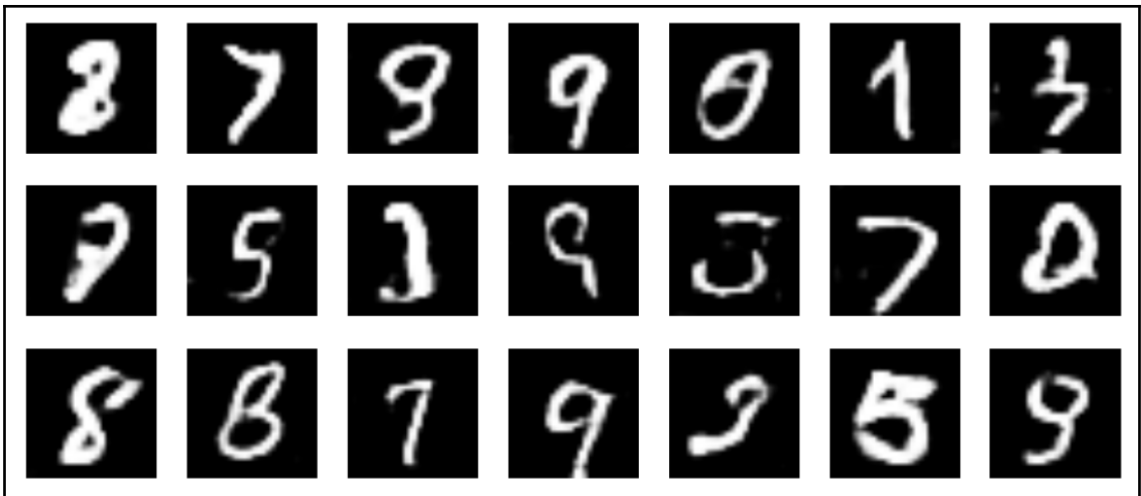




Layer (type)	Output Shape	Param #
dense_7 (Dense)	(None, 6272)	633472
batch_normalization_9 (Batch Normalization)	(None, 6272)	25088
reshape_5 (Reshape)	(None, 7, 7, 128)	0
up_sampling2d_9 (UpSampling2D)	(None, 14, 14, 128)	0
conv2d_13 (Conv2D)	(None, 14, 14, 64)	204864
batch_normalization_10 (Batch Normalization)	(None, 14, 14, 64)	256
up_sampling2d_10 (UpSampling2D)	(None, 28, 28, 64)	0
conv2d_14 (Conv2D)	(None, 28, 28, 1)	1601
Total params: 865,281		
Trainable params: 852,609		
Non-trainable params: 12,672		
None		

Layer (type)	Output Shape	Param #
conv2d_3 (Conv2D)	(None, 14, 14, 64)	1664
dropout_1 (Dropout)	(None, 14, 14, 64)	0
conv2d_4 (Conv2D)	(None, 7, 7, 128)	204928
dropout_2 (Dropout)	(None, 7, 7, 128)	0
flatten_1 (Flatten)	(None, 6272)	0
dense_2 (Dense)	(None, 1)	6273
=====		
Total params: 212,865		
Trainable params: 212,865		
Non-trainable params: 0		

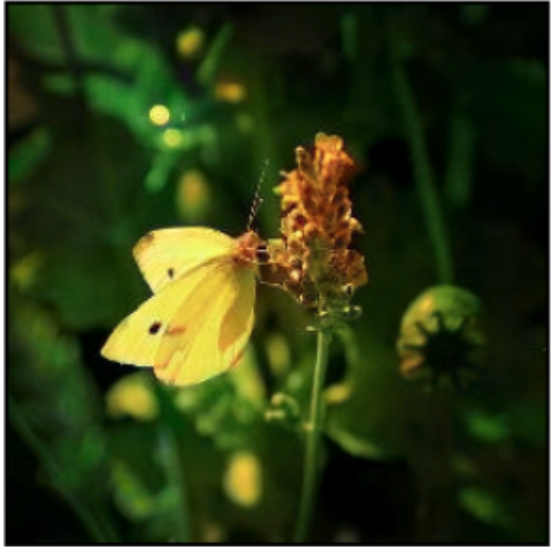
Layer (type)	Output Shape	Param #
input_3 (InputLayer)	(None, 100)	0
sequential_1 (Sequential)	(None, 28, 28, 1)	865281
sequential_2 (Sequential)	(None, 1)	212865
=====		
Total params: 1,078,146		
Trainable params: 852,609		
Non-trainable params: 225,537		



BW to Color



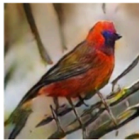
input



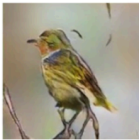
output

Text description

This bird is red and brown in color, with a stubby beak



The bird is short and stubby with yellow on its body



A bird with a medium orange bill white body gray wings and webbed feet



This small black bird has a short, slightly curved bill and long legs



A small bird with varying shades of brown with white under the eyes



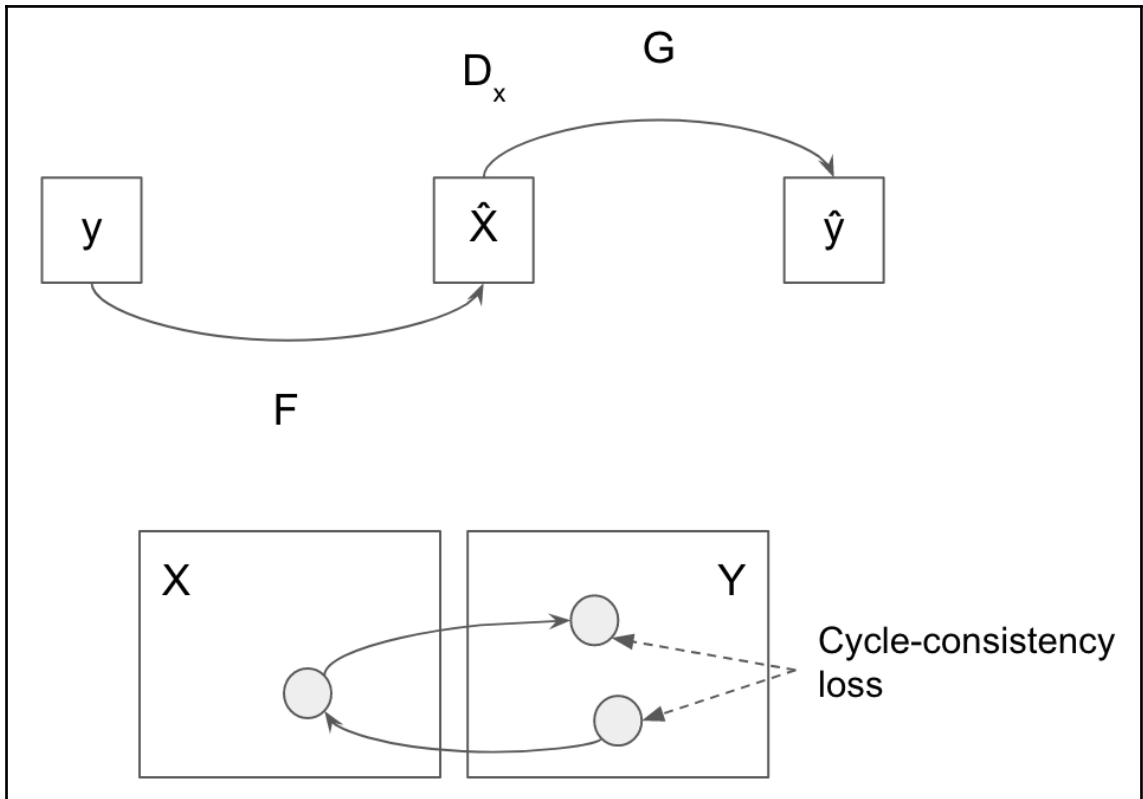
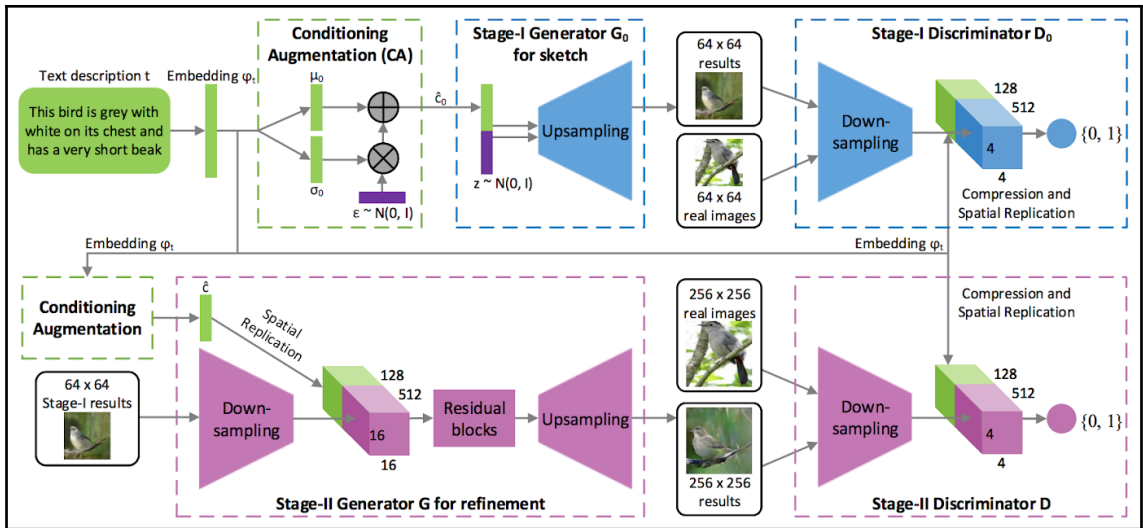
A small yellow bird with a black crown and a short black pointed beak



This small bird has a white breast, light grey head, and black wings and tail



256x256
StackGAN



Input



Output

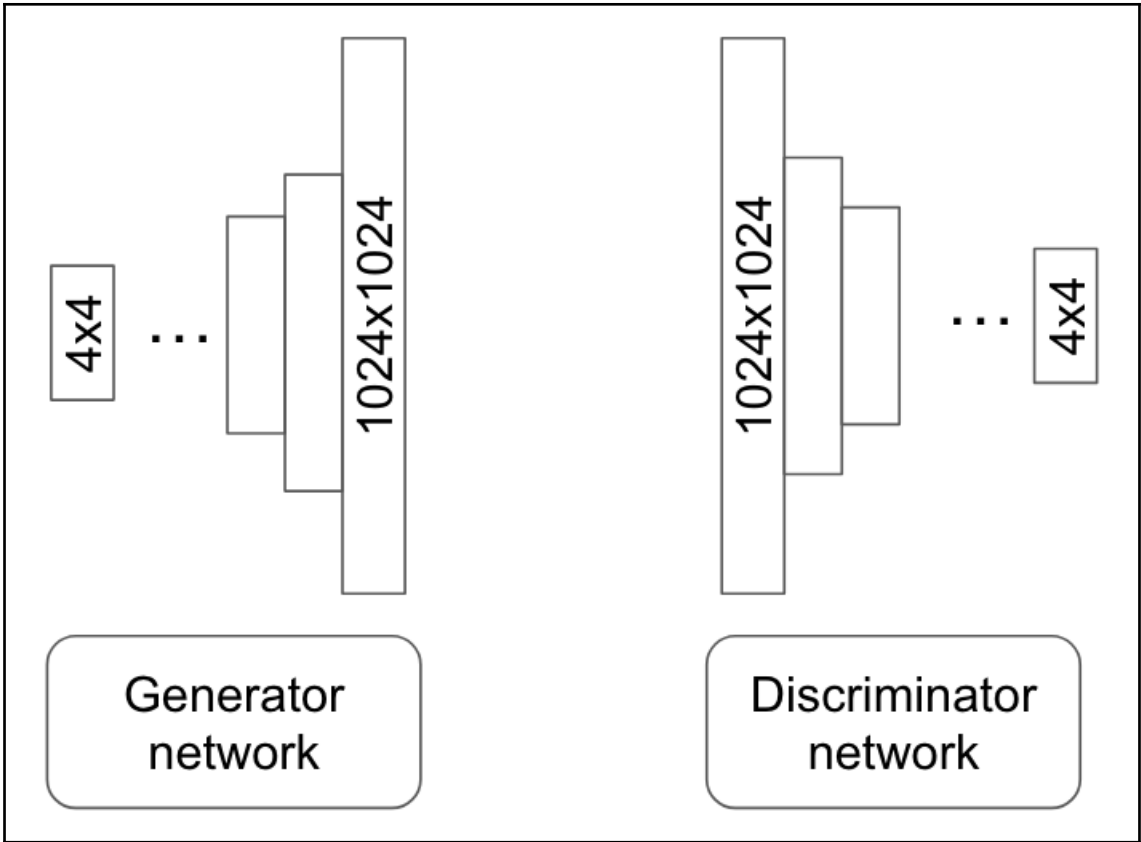


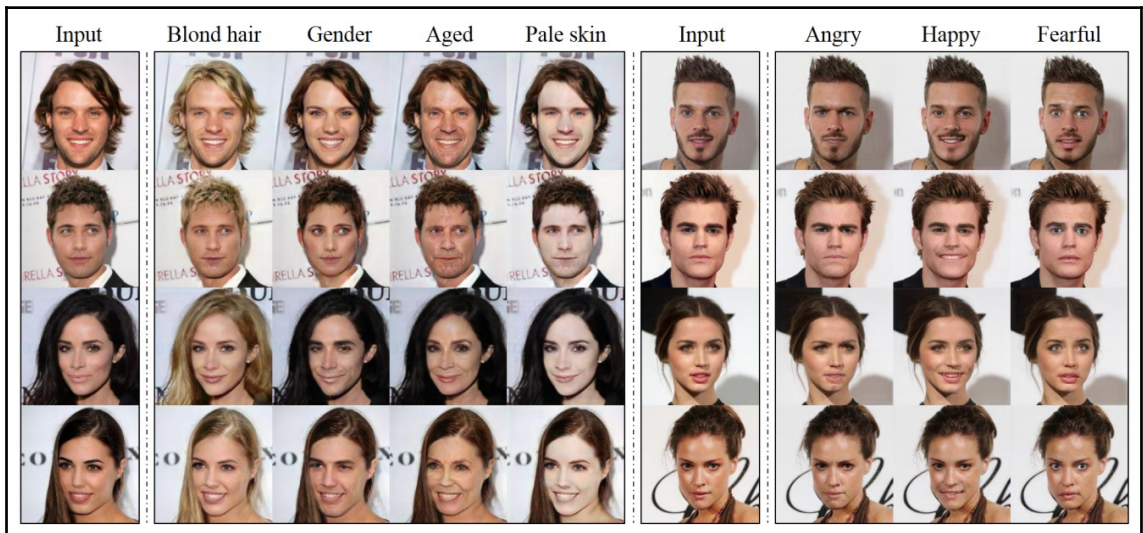
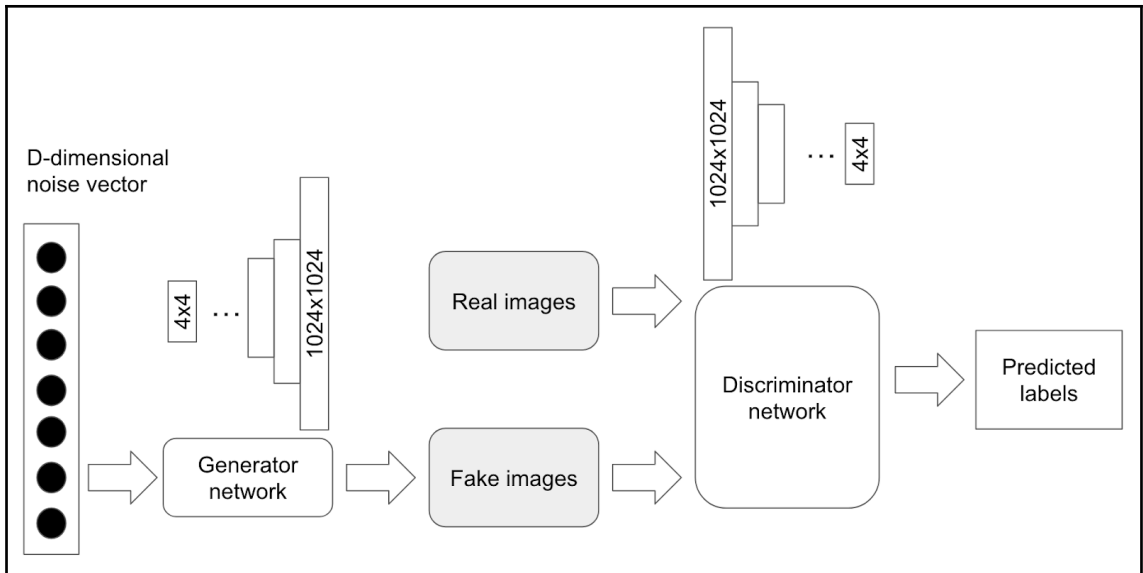
Input

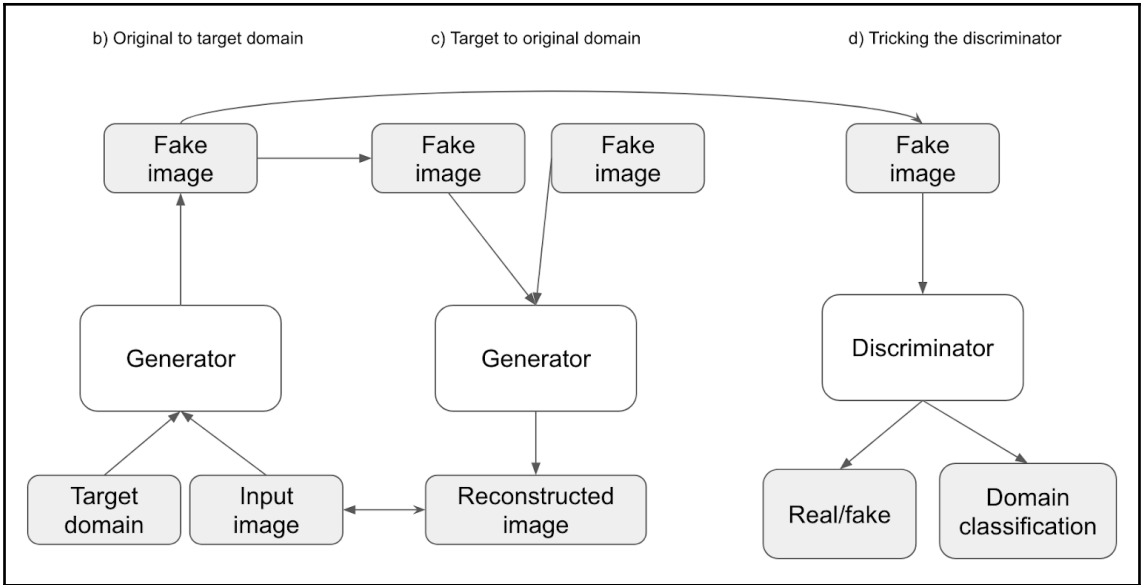


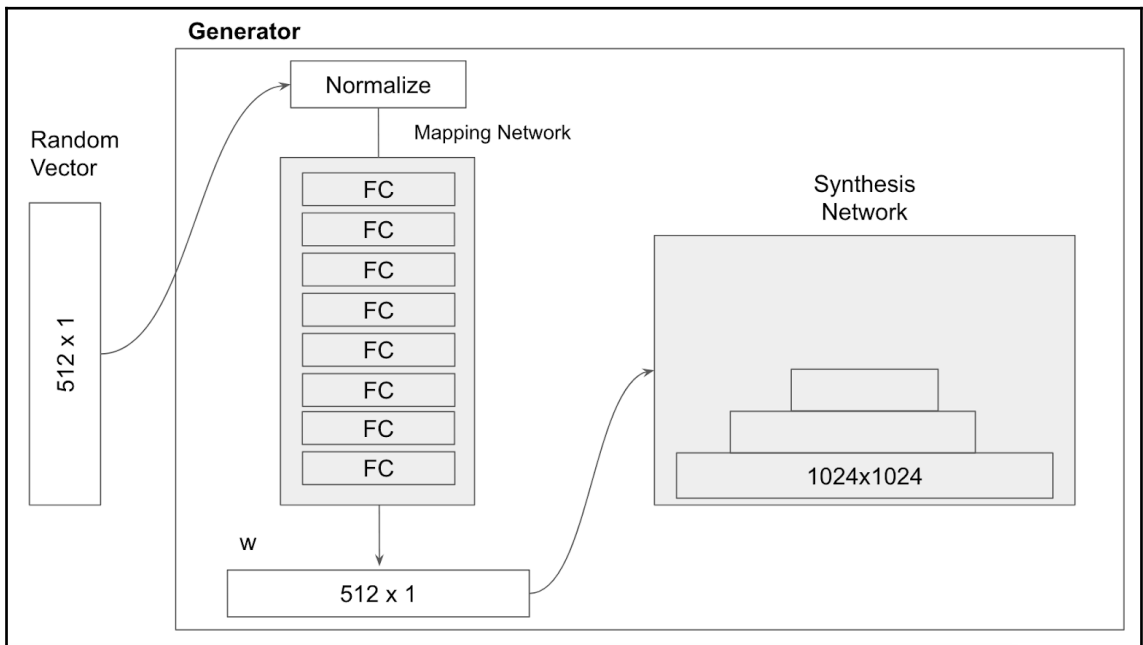
Output

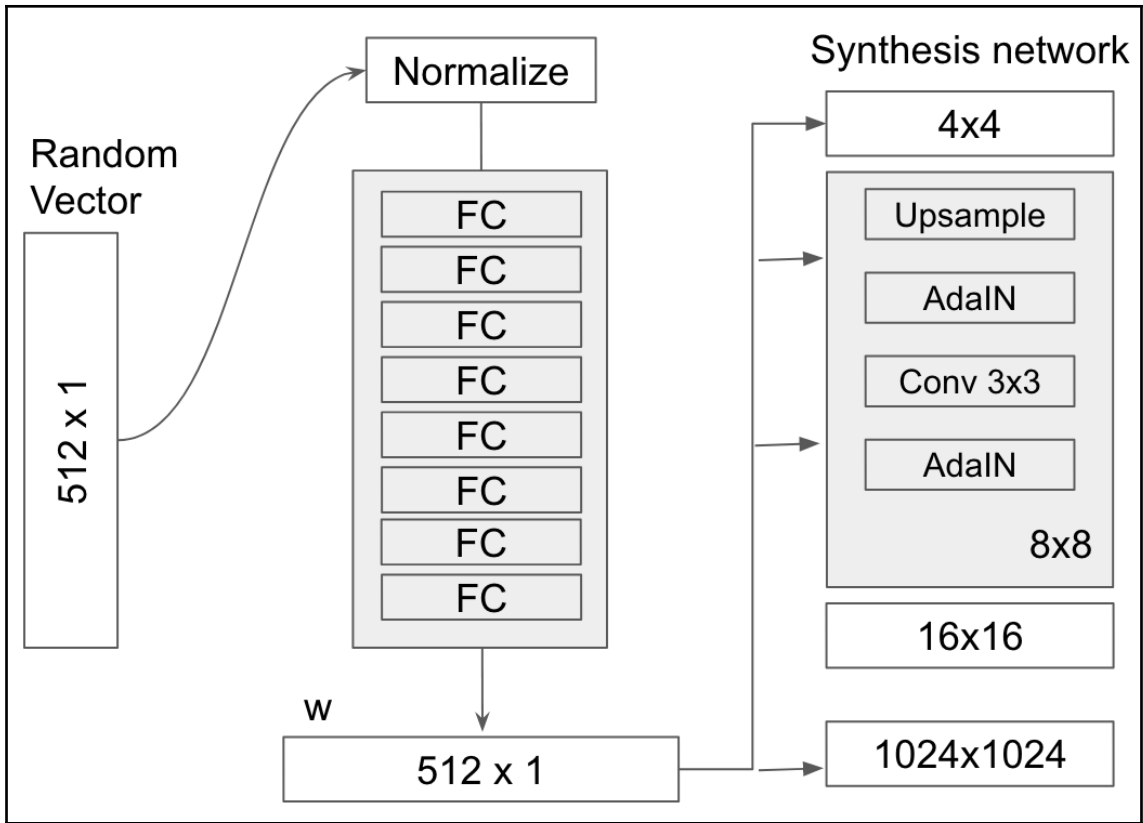


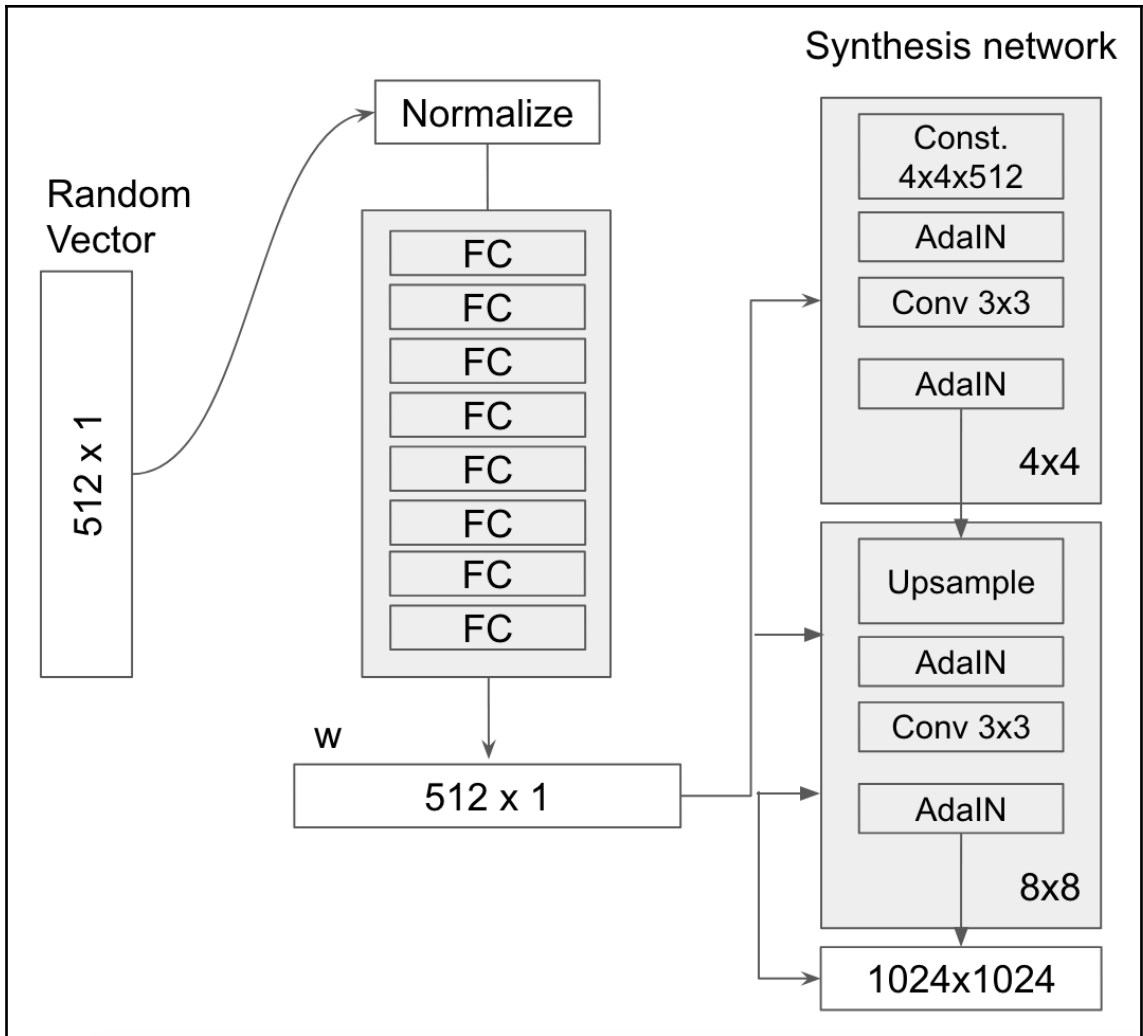


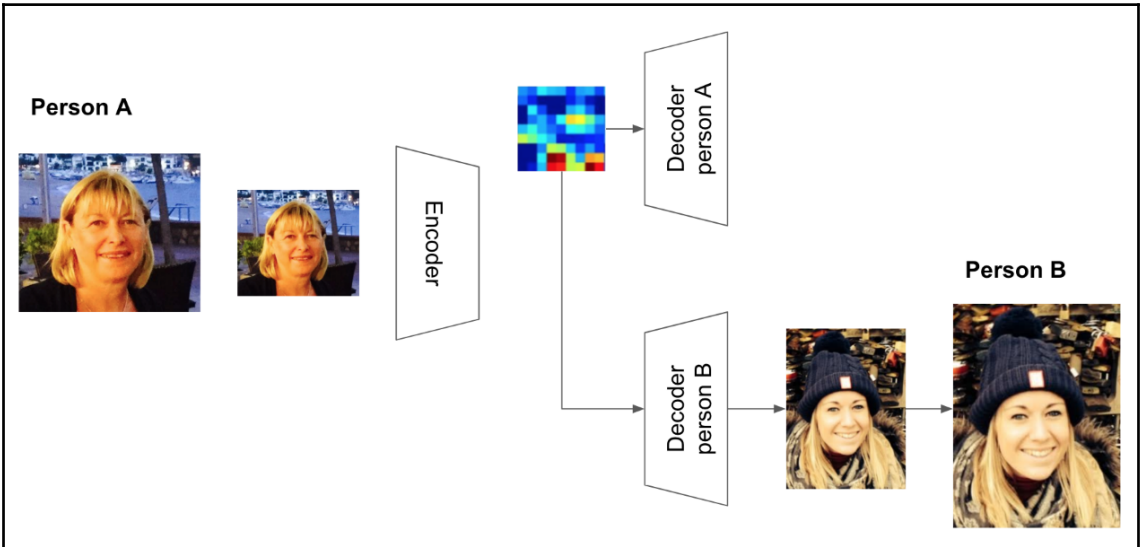




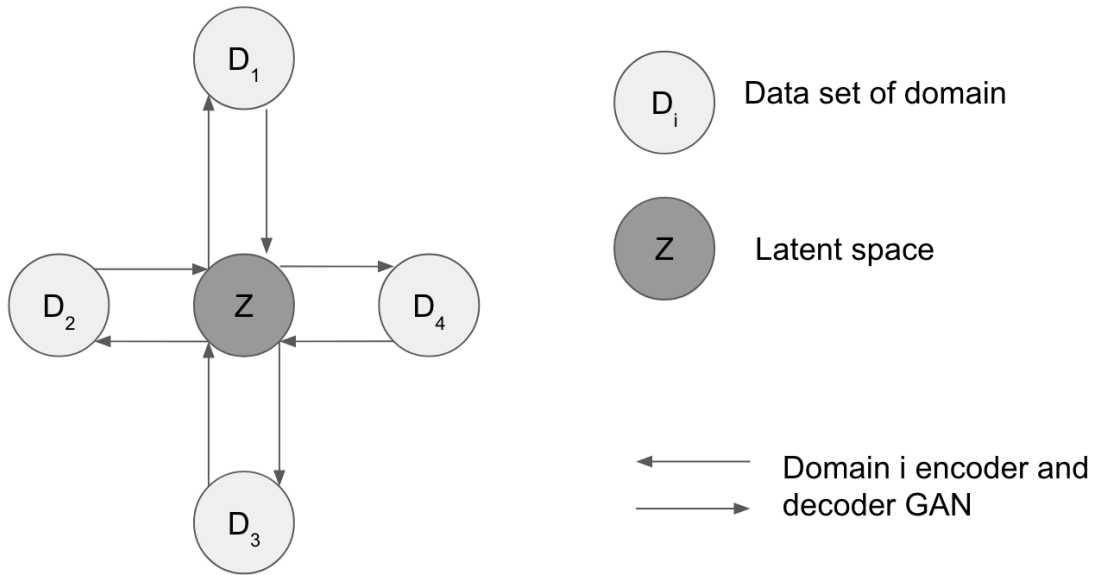




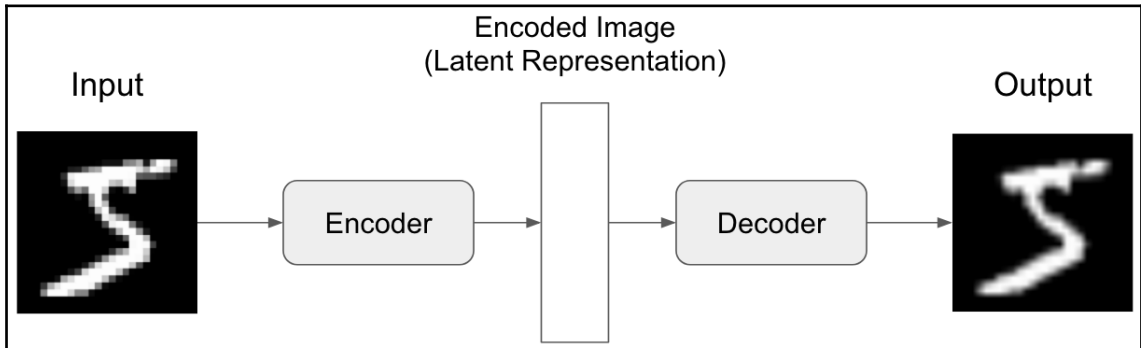


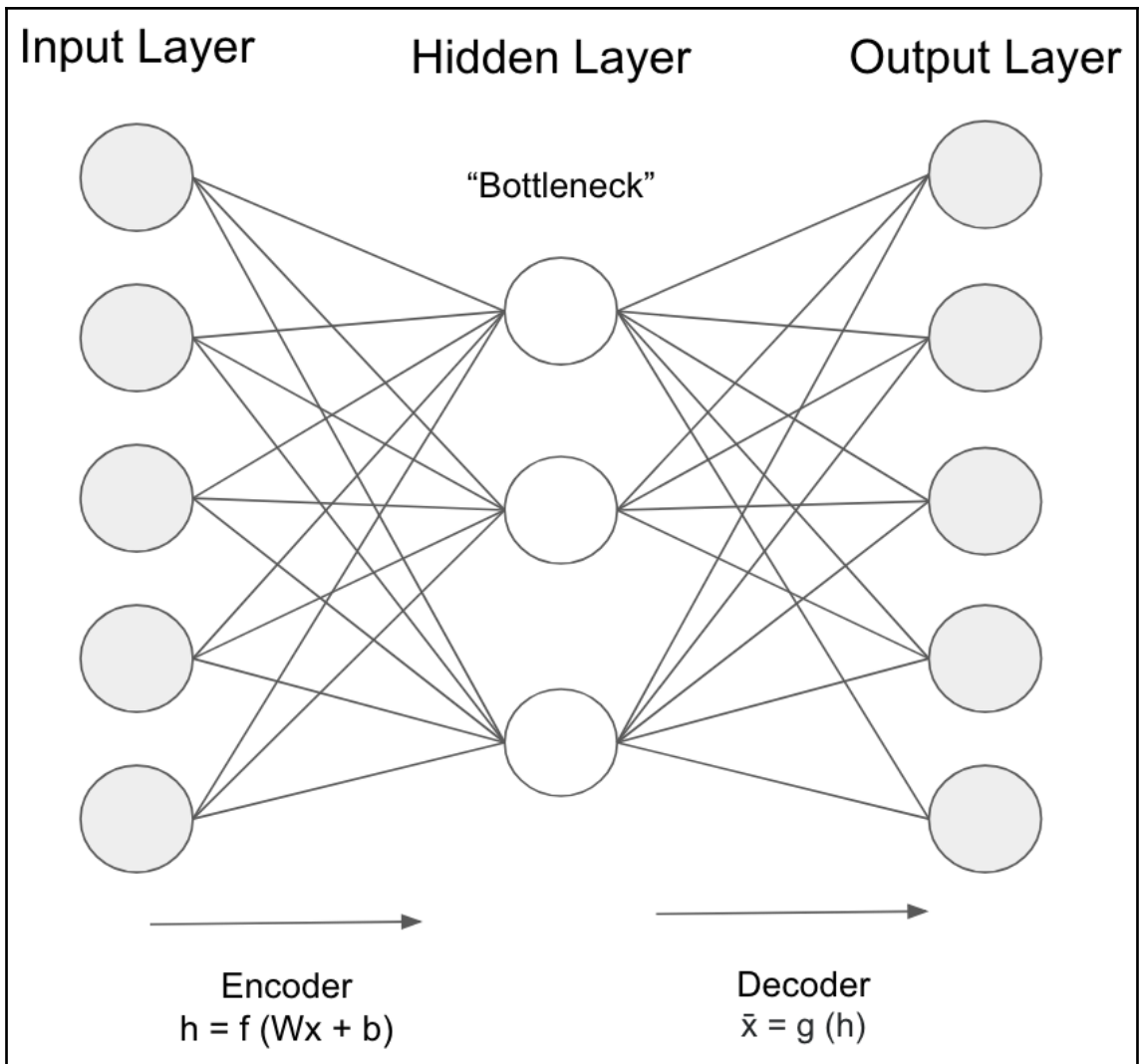


Radial GAN architecture



Chapter 8: Implementing Autoencoders



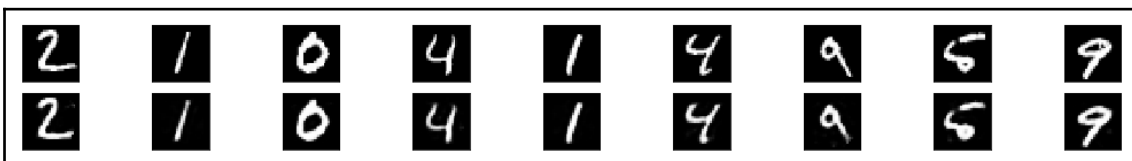


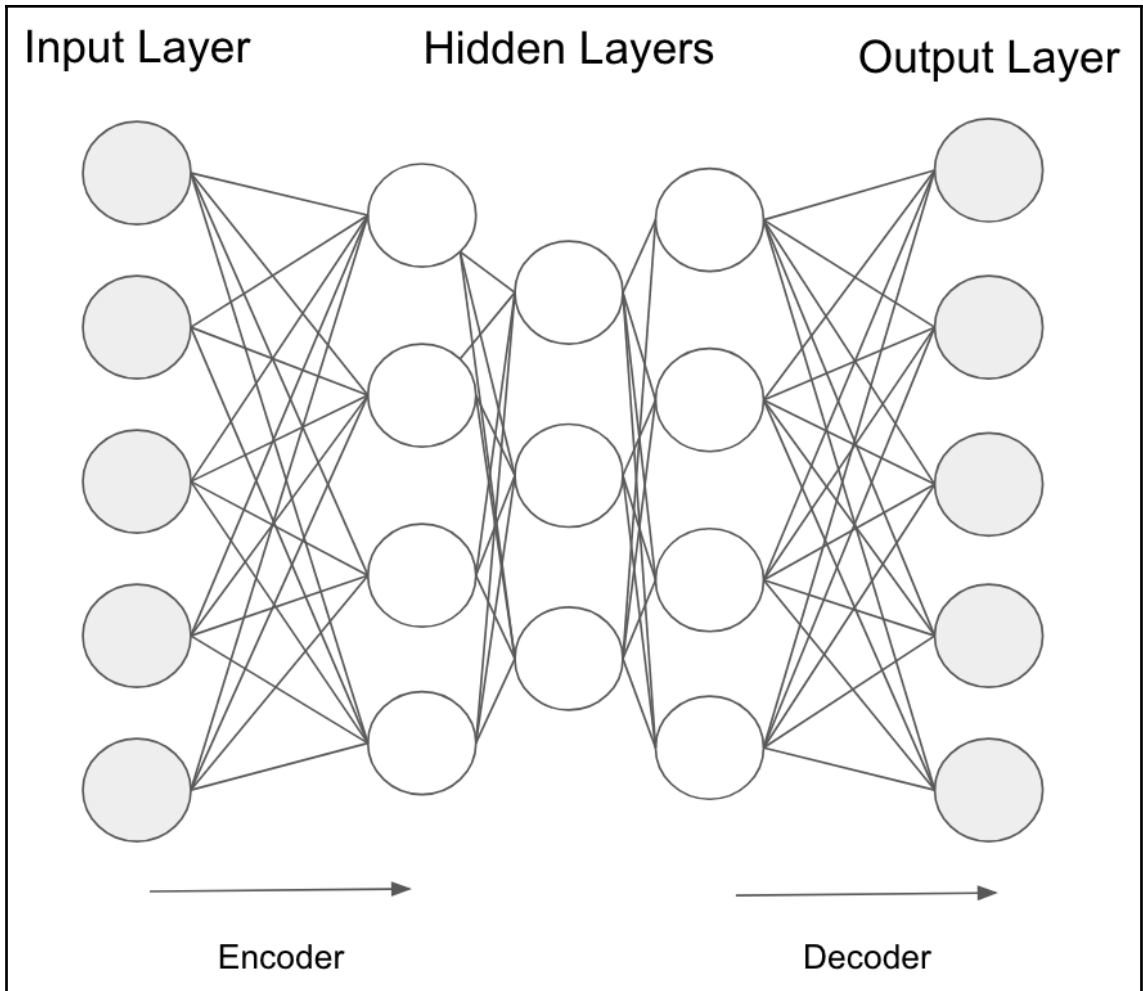
Layer (type)	Output Shape	Param #
input_4 (InputLayer)	(None, 784)	0
dense_1 (Dense)	(None, 64)	50240
dense_2 (Dense)	(None, 784)	50960
Total params: 101,200		
Trainable params: 101,200		
Non-trainable params: 0		

```

Train on 60000 samples, validate on 10000 samples
Epoch 1/10
60000/60000 [=====] - 3s 42us/step - loss: 0.0446 - val_loss: 0.0221
Epoch 2/10
60000/60000 [=====] - 1s 22us/step - loss: 0.0172 - val_loss: 0.0128
Epoch 3/10
60000/60000 [=====] - 1s 22us/step - loss: 0.0109 - val_loss: 0.0087
Epoch 4/10
60000/60000 [=====] - 1s 22us/step - loss: 0.0077 - val_loss: 0.0065
Epoch 5/10
60000/60000 [=====] - 1s 22us/step - loss: 0.0061 - val_loss: 0.0055
Epoch 6/10
60000/60000 [=====] - 1s 22us/step - loss: 0.0053 - val_loss: 0.0049
Epoch 7/10
60000/60000 [=====] - 1s 22us/step - loss: 0.0048 - val_loss: 0.0045
Epoch 8/10
60000/60000 [=====] - 1s 22us/step - loss: 0.0046 - val_loss: 0.0043
Epoch 9/10
60000/60000 [=====] - 1s 22us/step - loss: 0.0044 - val_loss: 0.0042
Epoch 10/10
60000/60000 [=====] - 1s 22us/step - loss: 0.0043 - val_loss: 0.0041

```

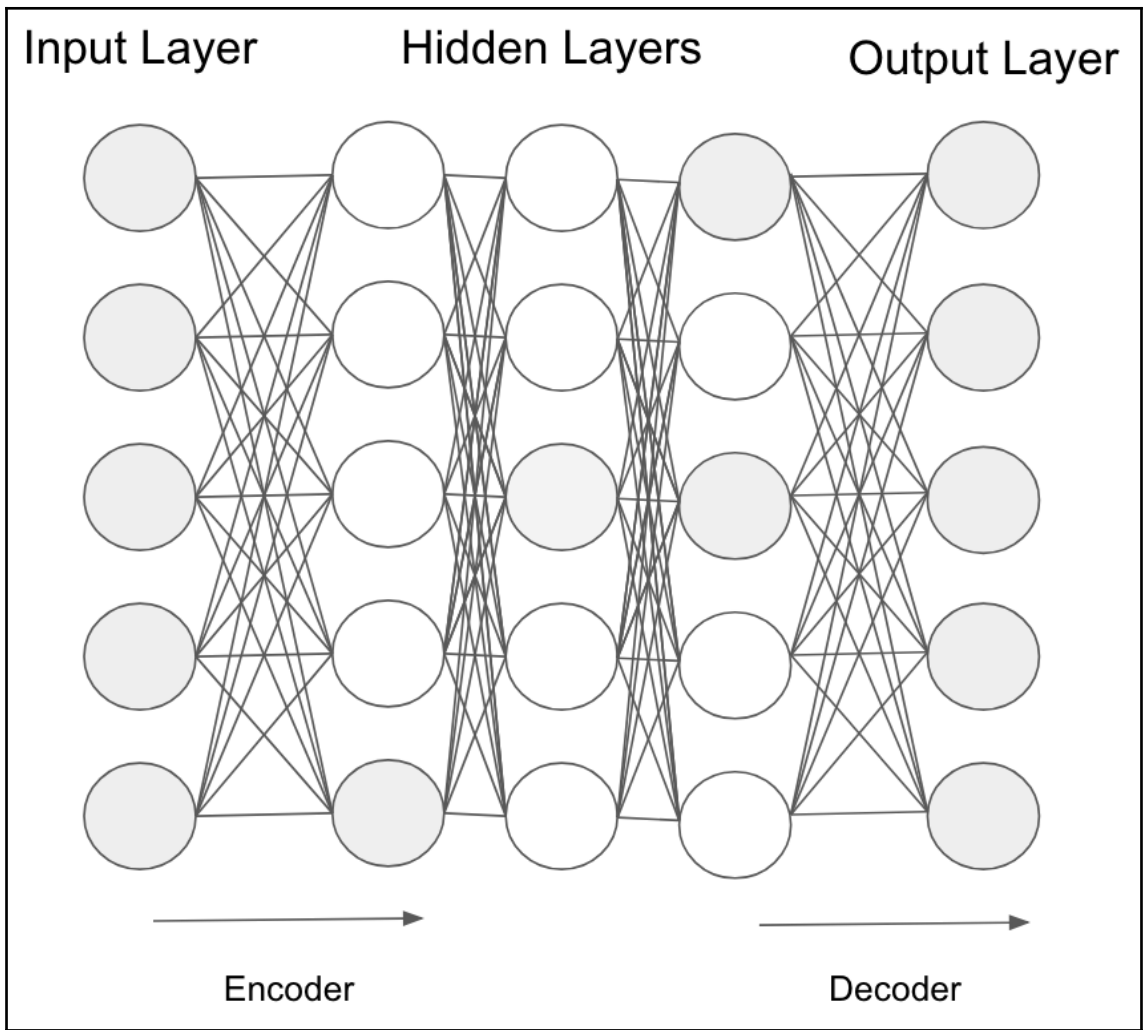




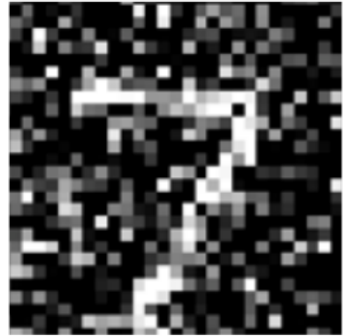
Layer (type)	Output Shape	Param #
input_3 (InputLayer)	(None, 784)	0
dense_7 (Dense)	(None, 128)	100480
dense_8 (Dense)	(None, 64)	8256
dense_9 (Dense)	(None, 128)	8320
dense_10 (Dense)	(None, 784)	101136
=====		
Total params: 218,192		
Trainable params: 218,192		
Non-trainable params: 0		

Layer (type)	Output Shape	Param #
conv2d_4 (Conv2D)	(None, 28, 28, 32)	320
max_pooling2d_3 (MaxPooling2)	(None, 14, 14, 32)	0
conv2d_5 (Conv2D)	(None, 14, 14, 64)	18496
max_pooling2d_4 (MaxPooling2)	(None, 7, 7, 64)	0
conv2d_6 (Conv2D)	(None, 4, 4, 128)	73856
conv2d_7 (Conv2D)	(None, 4, 4, 128)	147584
up_sampling2d_1 (UpSampling2)	(None, 8, 8, 128)	0
conv2d_8 (Conv2D)	(None, 8, 8, 8)	4104
up_sampling2d_2 (UpSampling2)	(None, 16, 16, 8)	0
conv2d_9 (Conv2D)	(None, 14, 14, 64)	4672
up_sampling2d_3 (UpSampling2)	(None, 28, 28, 64)	0
conv2d_10 (Conv2D)	(None, 28, 28, 1)	577
=====		
Total params: 249,609		
Trainable params: 249,609		
Non-trainable params: 0		

```
Train on 60000 samples, validate on 10000 samples
Epoch 1/10
60000/60000 [=====] - 185s 3ms/step - loss: 0.1039 - val_loss: 0.1011
Epoch 2/10
60000/60000 [=====] - 188s 3ms/step - loss: 0.1012 - val_loss: 0.0993
Epoch 3/10
60000/60000 [=====] - 166s 3ms/step - loss: 0.0992 - val_loss: 0.0970
Epoch 4/10
60000/60000 [=====] - 173s 3ms/step - loss: 0.0975 - val_loss: 0.0956
Epoch 5/10
60000/60000 [=====] - 180s 3ms/step - loss: 0.0963 - val_loss: 0.0951
Epoch 6/10
60000/60000 [=====] - 211s 4ms/step - loss: 0.0951 - val_loss: 0.0936
Epoch 7/10
60000/60000 [=====] - 158s 3ms/step - loss: 0.0942 - val_loss: 0.0927
Epoch 8/10
60000/60000 [=====] - 166s 3ms/step - loss: 0.0933 - val_loss: 0.0919
Epoch 9/10
60000/60000 [=====] - 176s 3ms/step - loss: 0.0925 - val_loss: 0.0912
Epoch 10/10
60000/60000 [=====] - 171s 3ms/step - loss: 0.0918 - val_loss: 0.0906
```



Adding
noise/corrupting
input data



Original input



Noisy input



Encoder

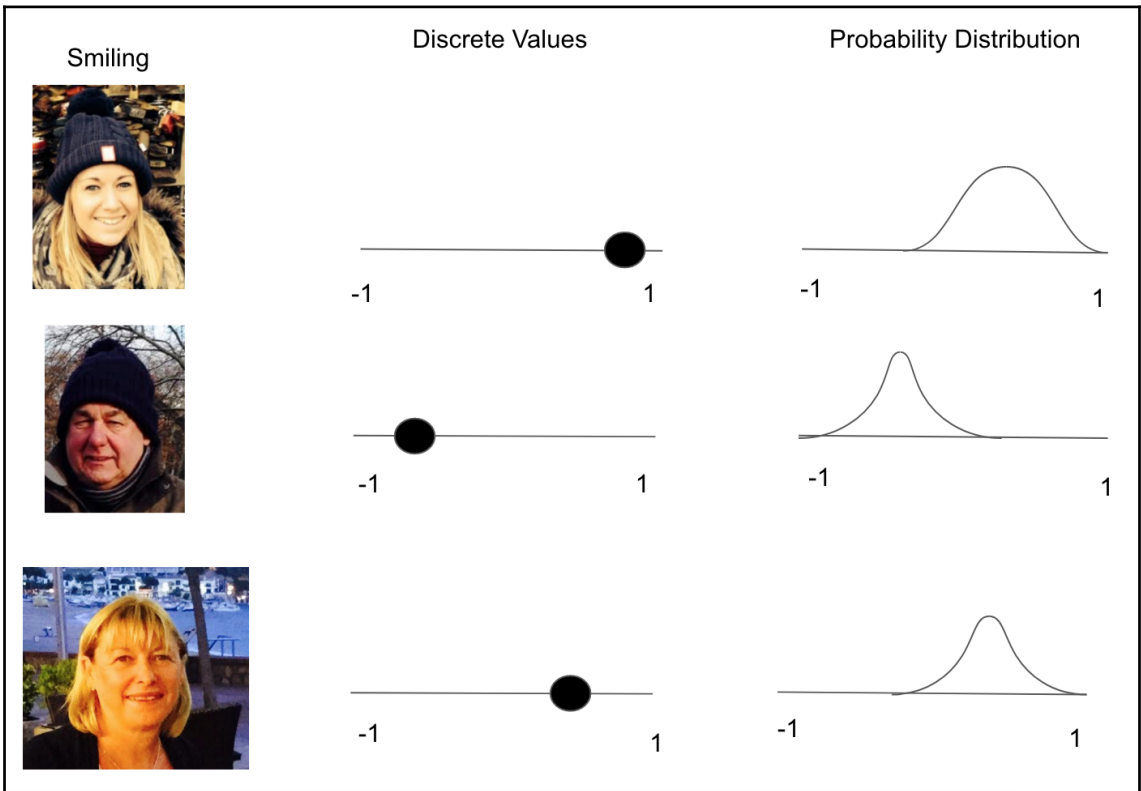
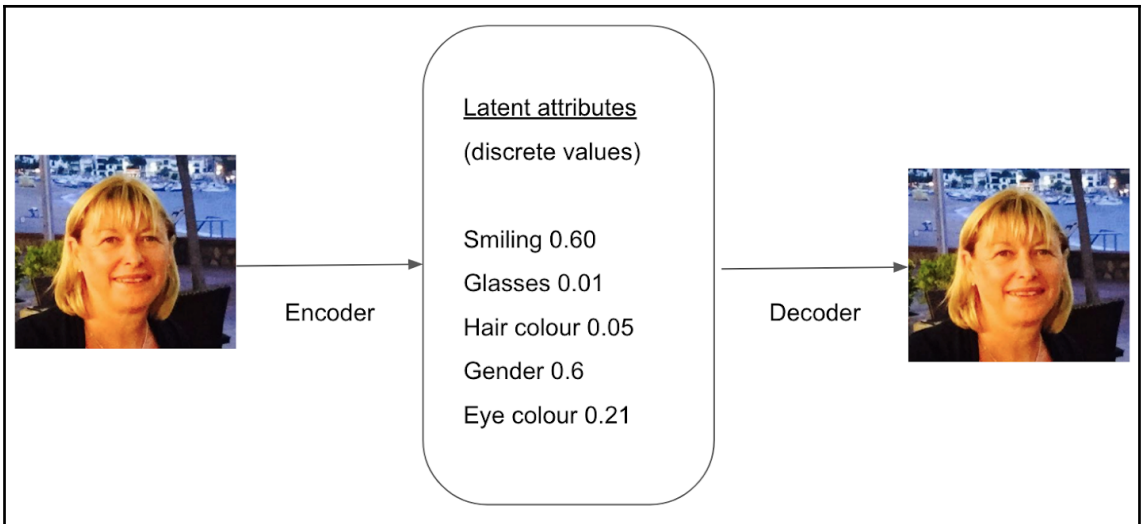
Encoded image

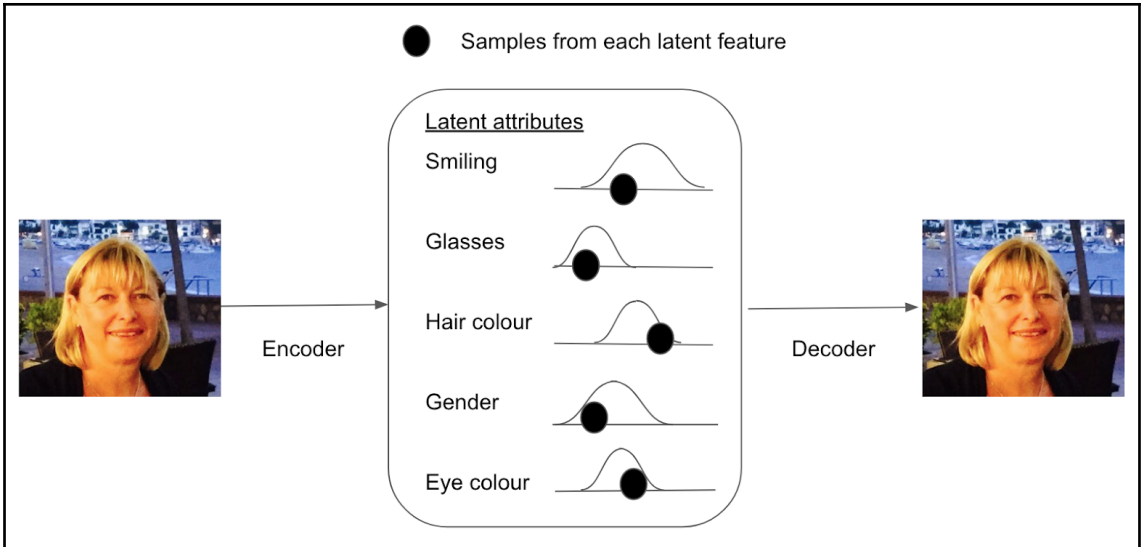


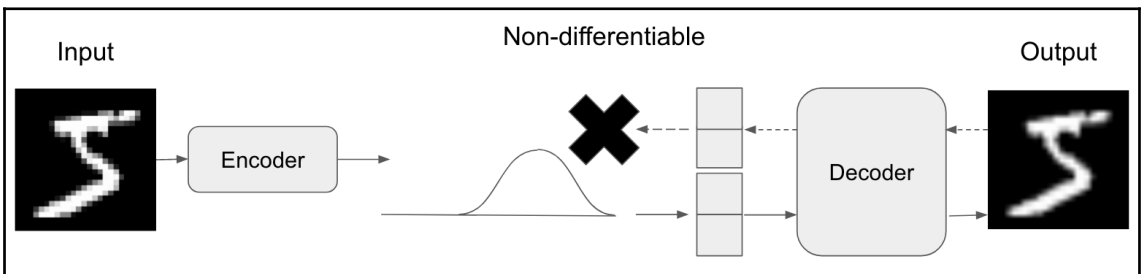
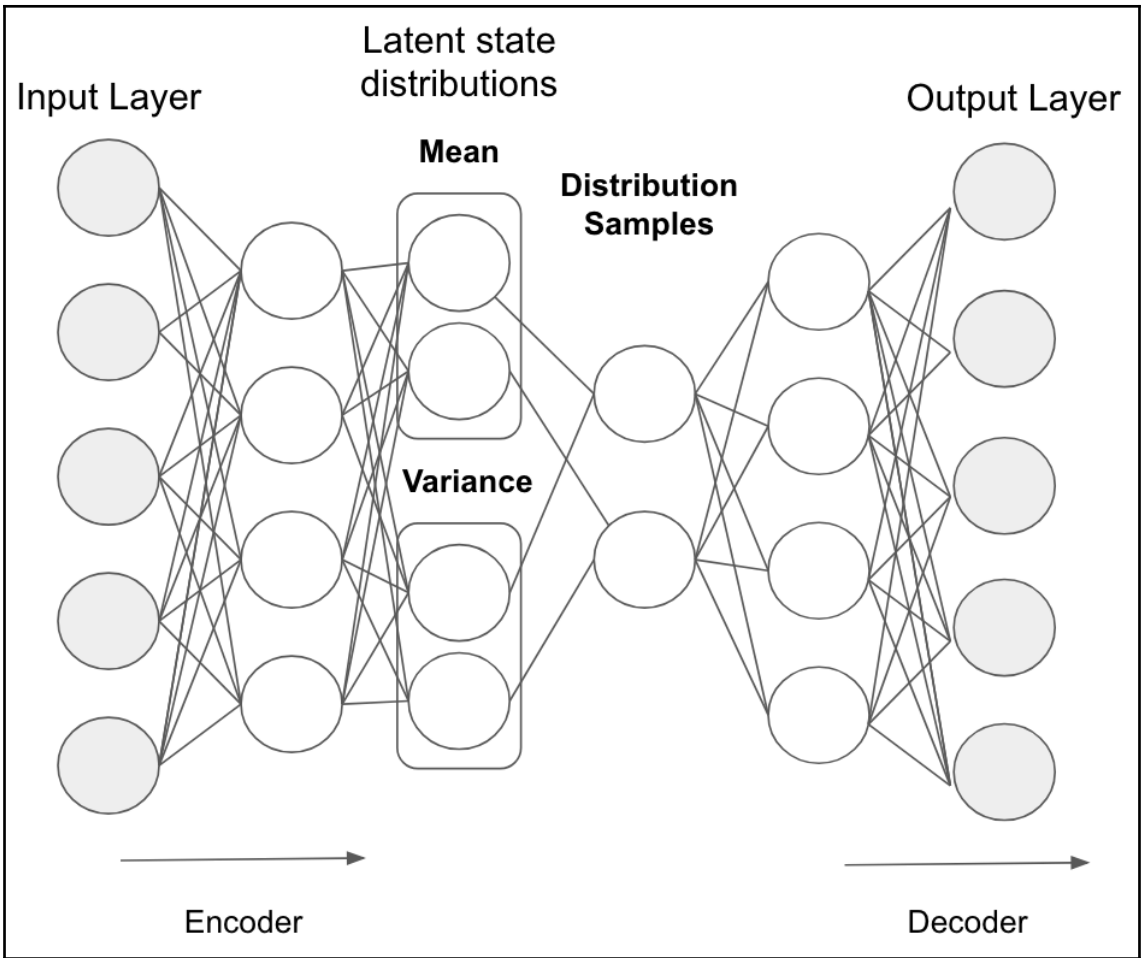
Decoder

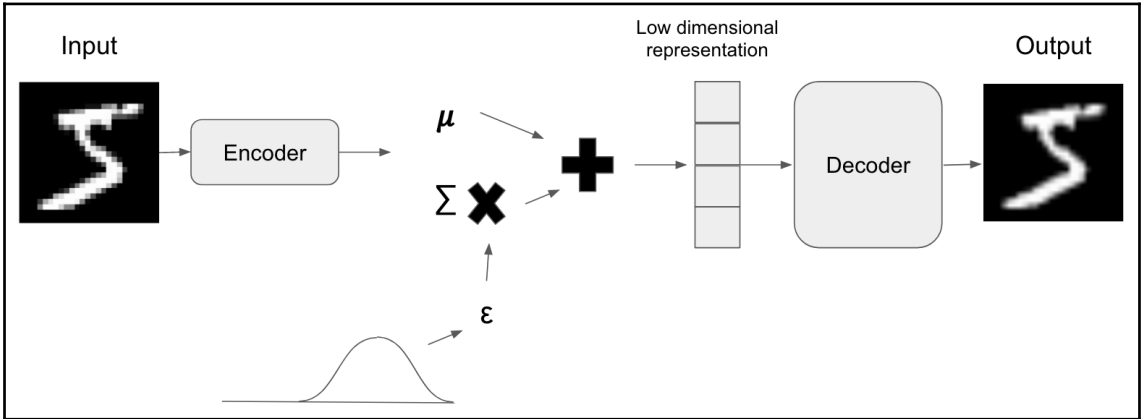
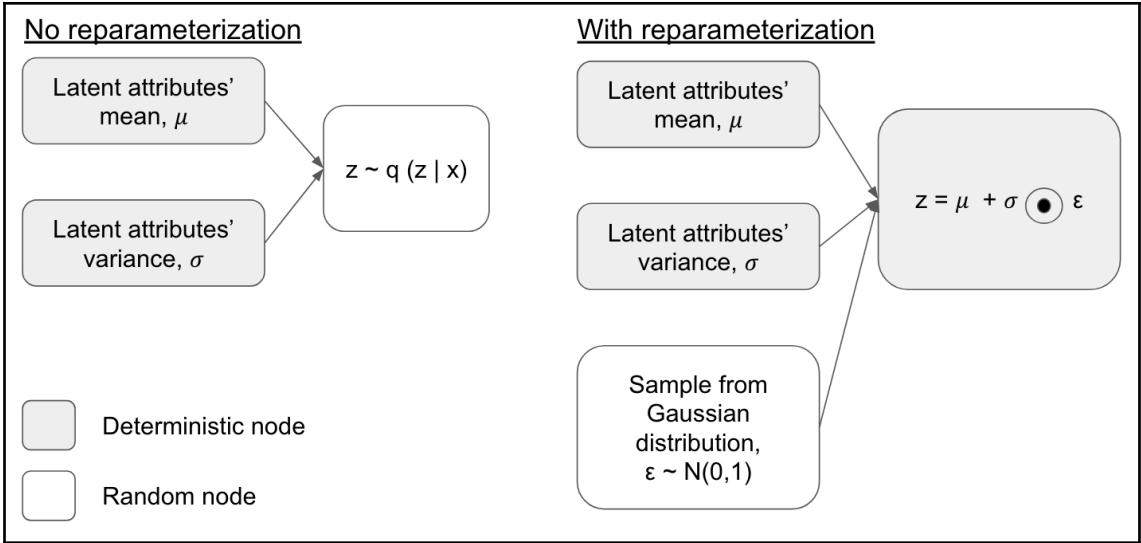
Output



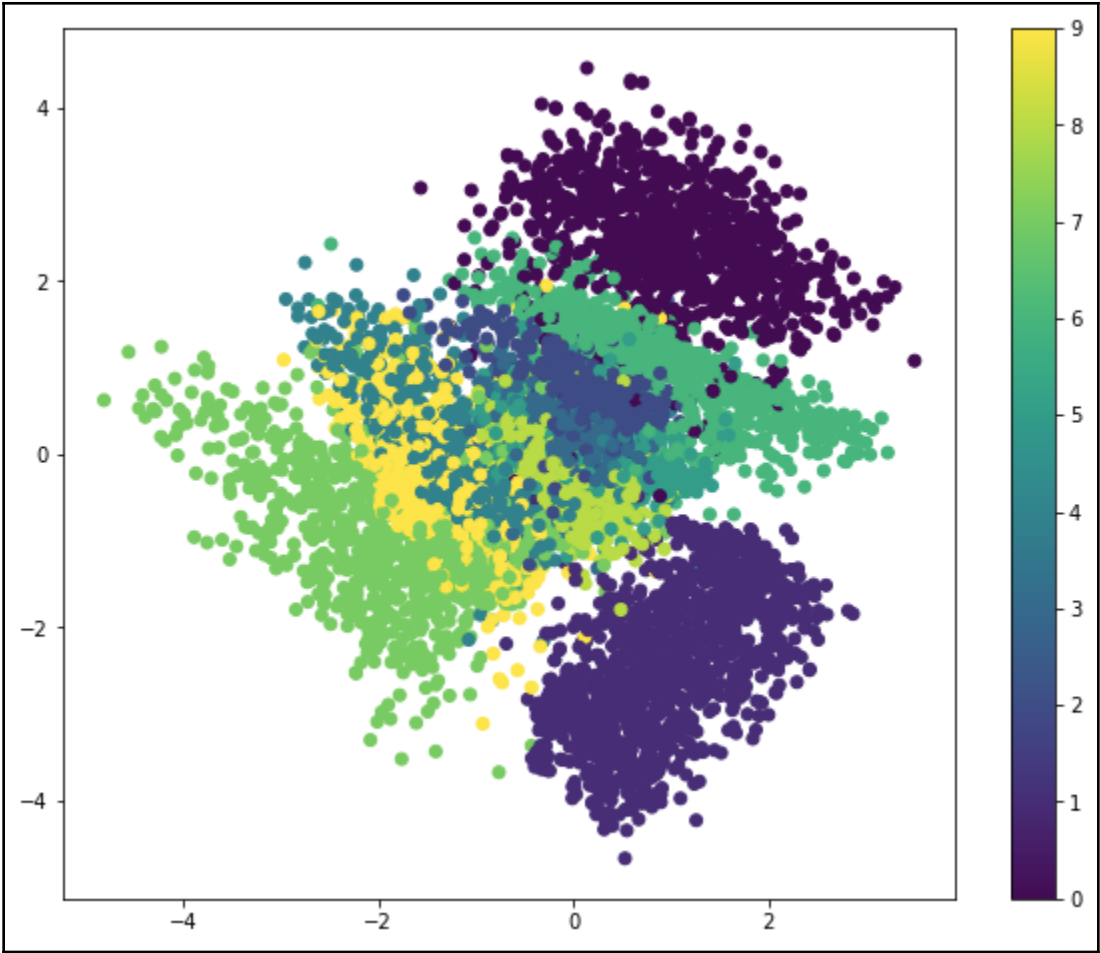


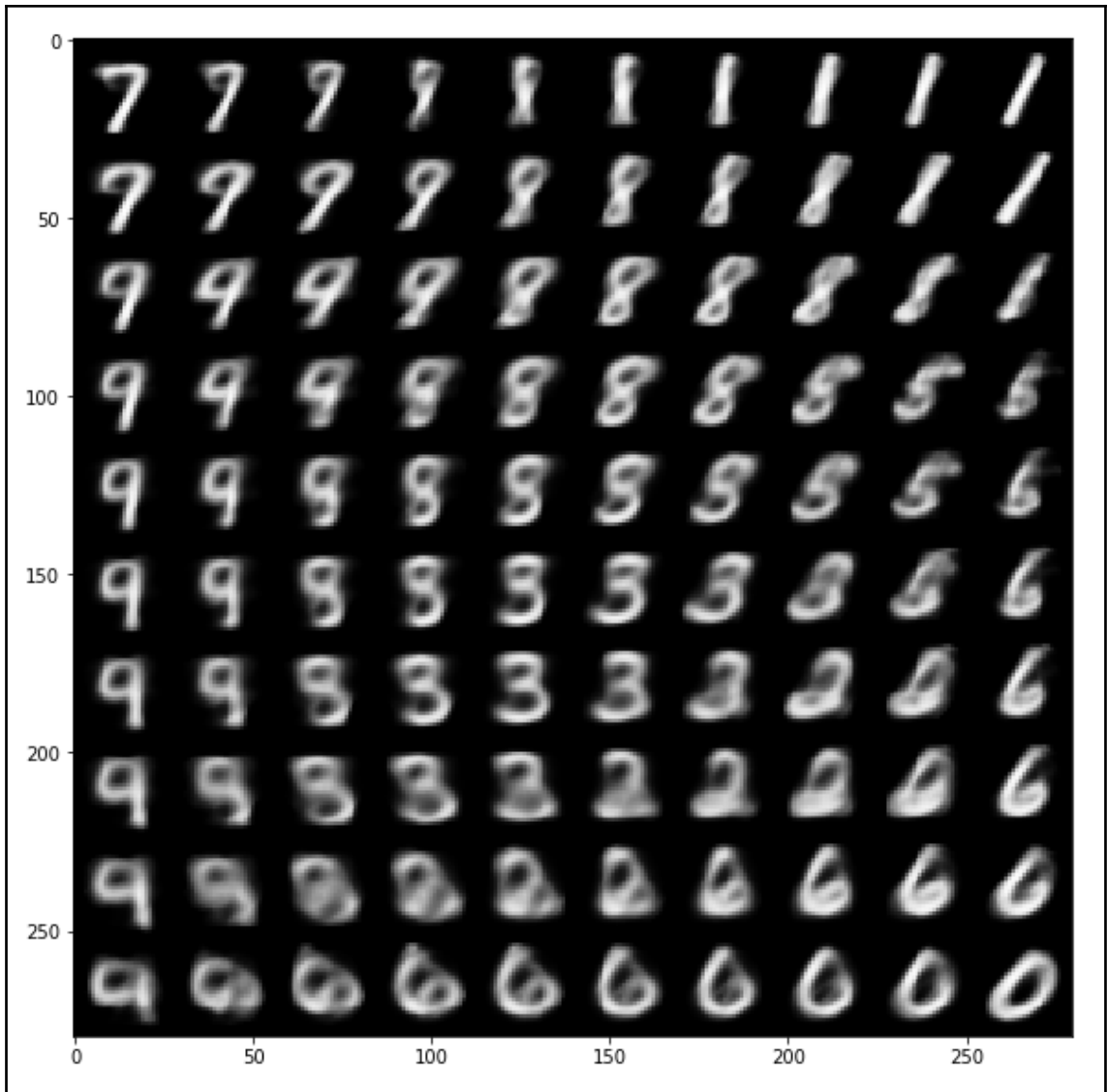




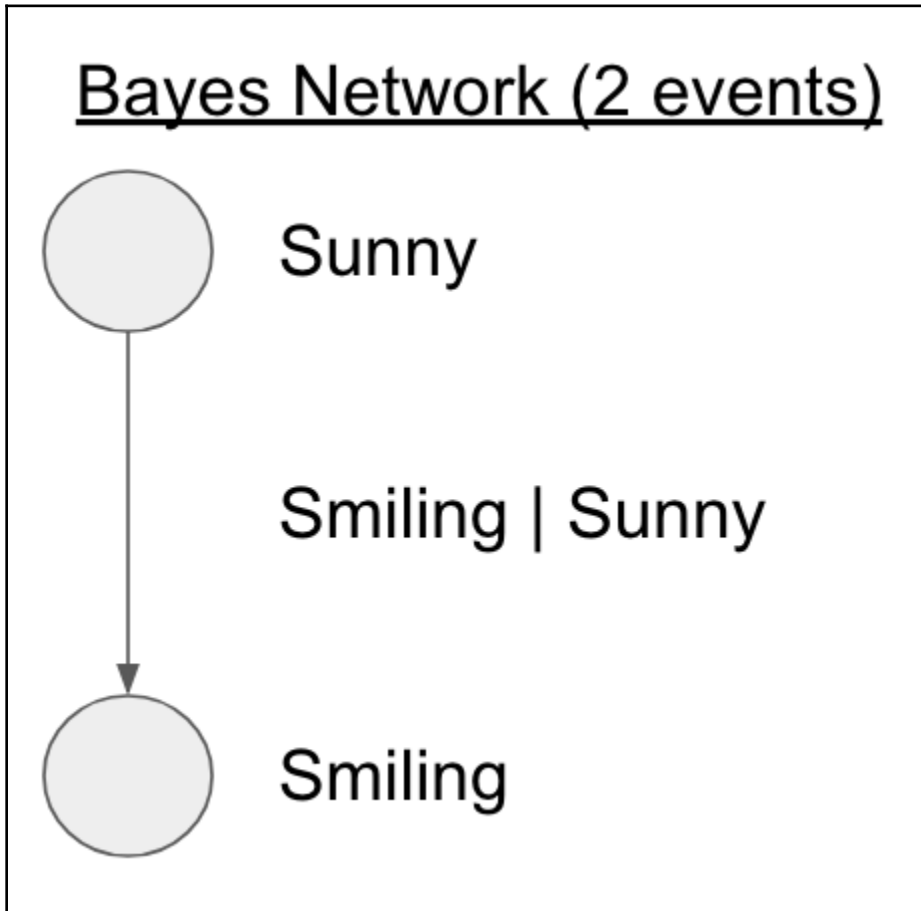


Layer (type)	Output Shape	Param #	Connected to
input_1 (InputLayer)	(None, 784)	0	
dense_1 (Dense)	(None, 256)	200960	input_1[0][0]
dense_2 (Dense)	(None, 2)	514	dense_1[0][0]
dense_3 (Dense)	(None, 2)	514	dense_1[0][0]
lambda_1 (Lambda)	(None, 2)	0	dense_2[0][0] dense_3[0][0]
dense_4 (Dense)	(None, 256)	768	lambda_1[0][0]
dense_5 (Dense)	(None, 784)	201488	dense_4[0][0]
Total params: 404,244			
Trainable params: 404,244			
Non-trainable params: 0			

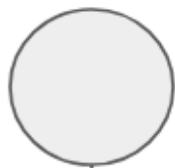




Chapter 9: Deep Belief Networks



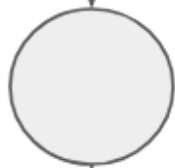
Bayes Network (3 events)



Sunny



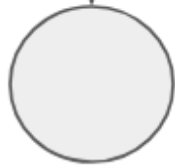
Smiling | Sunny



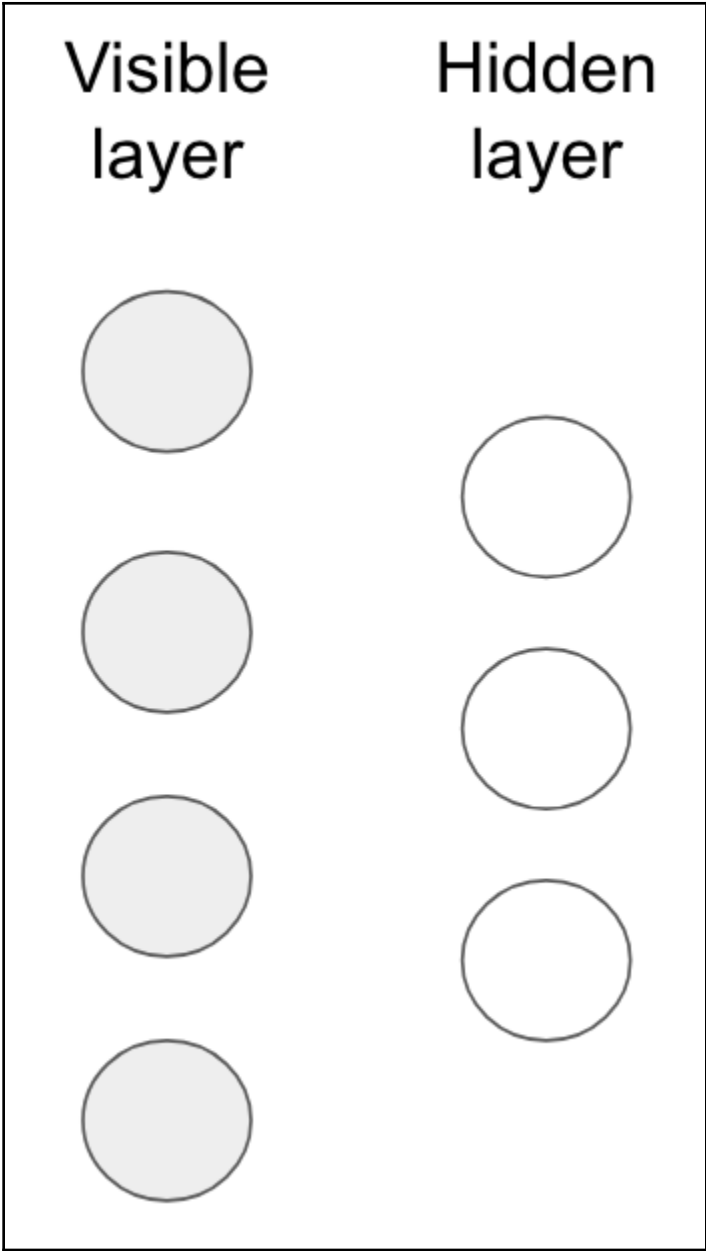
Smiling

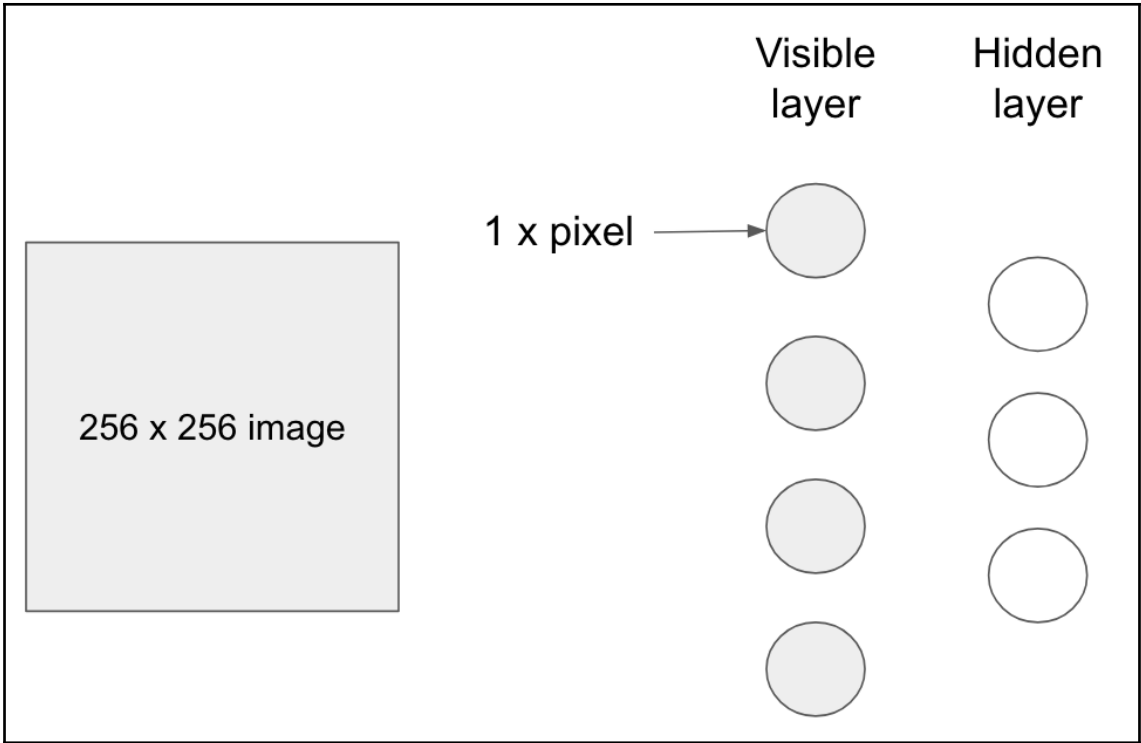


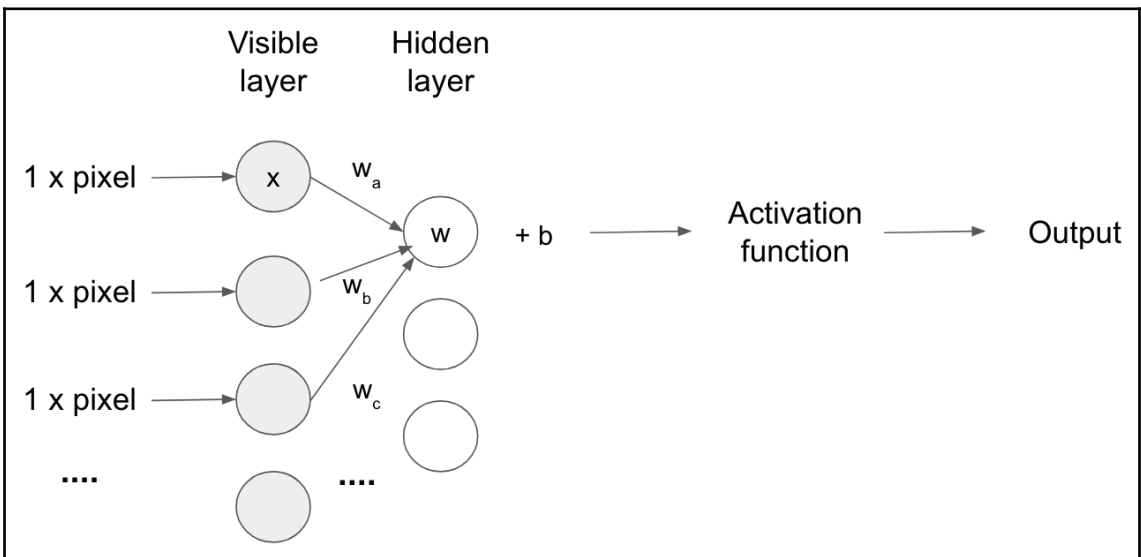
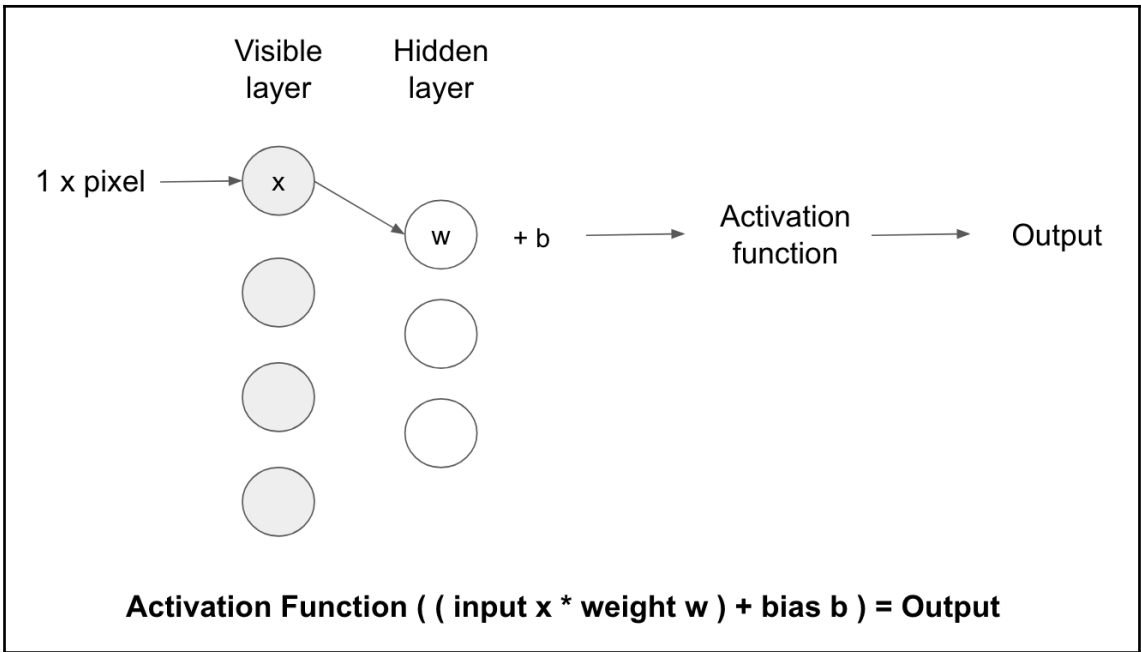
Rainbow | Smiling

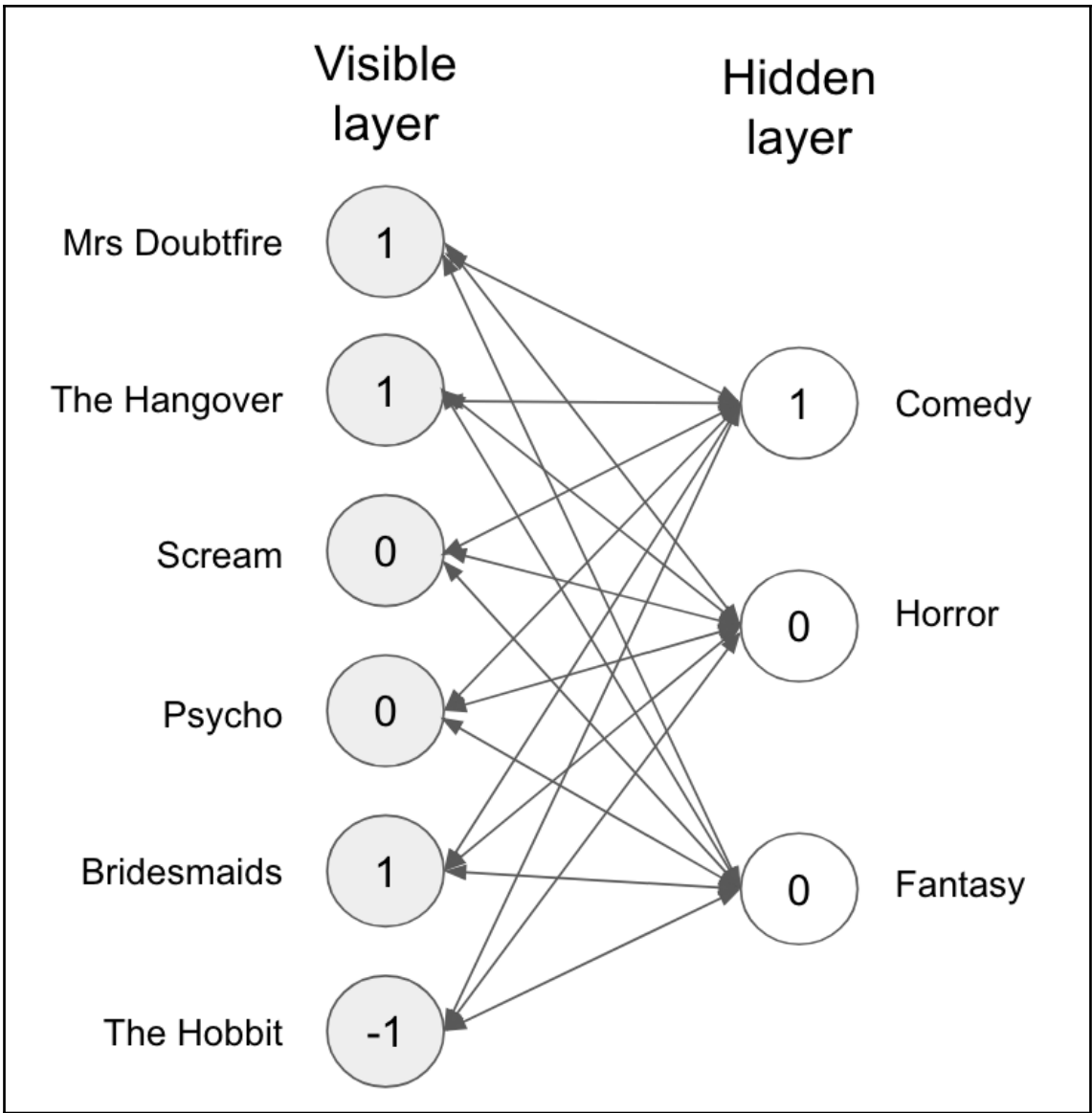


Rainbow



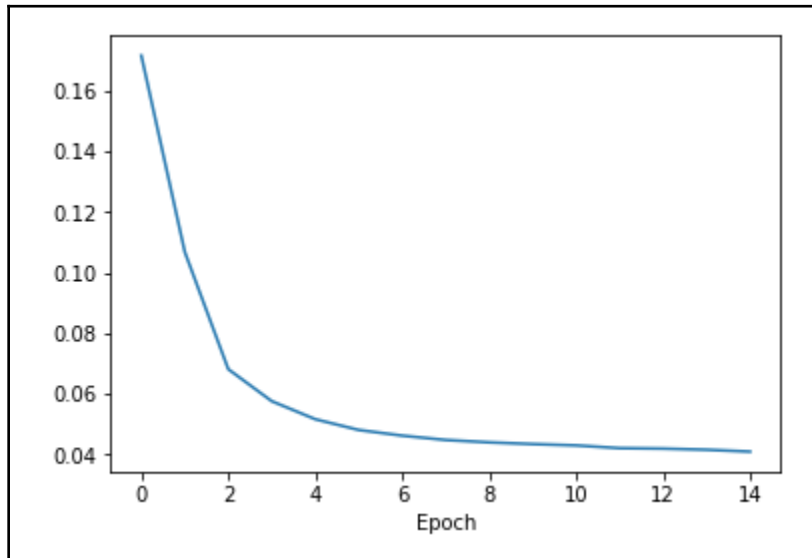


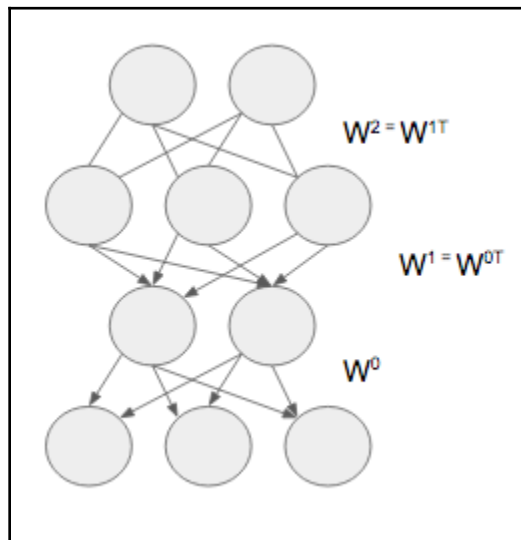
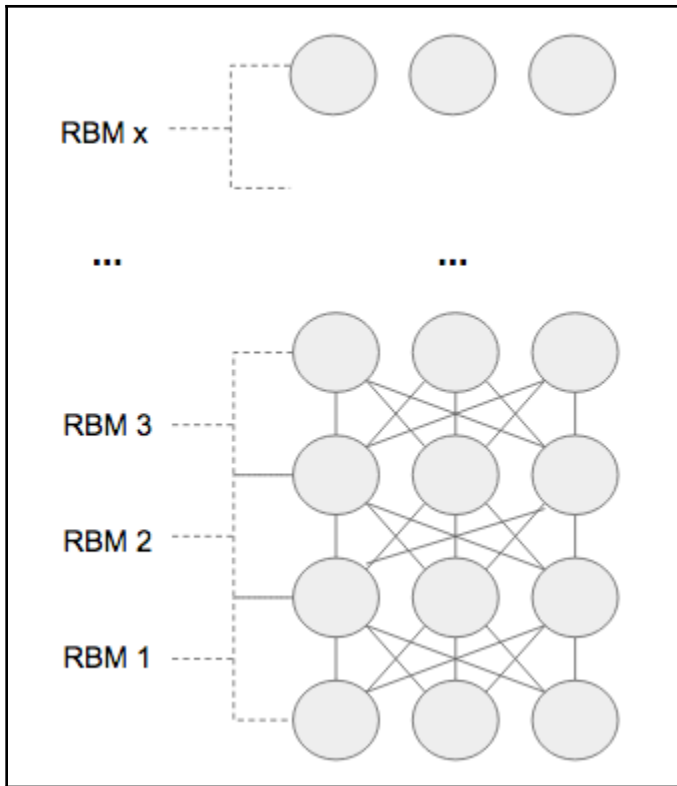


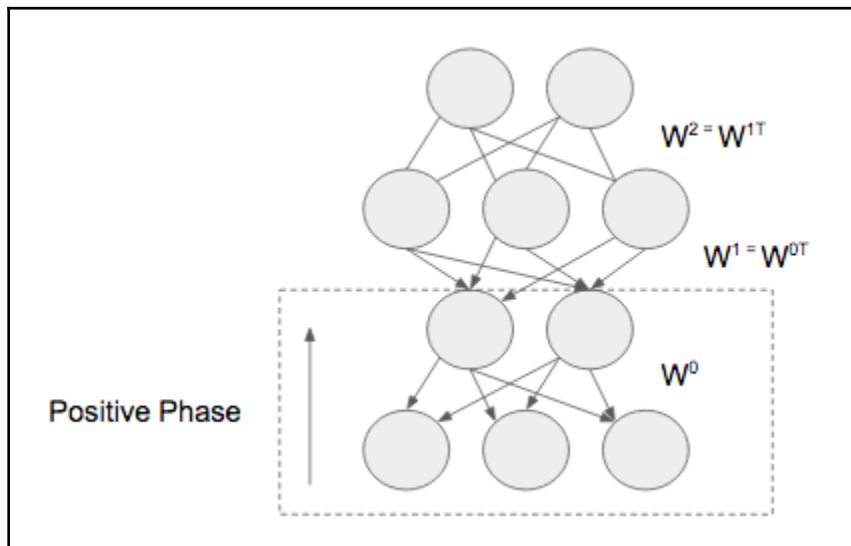
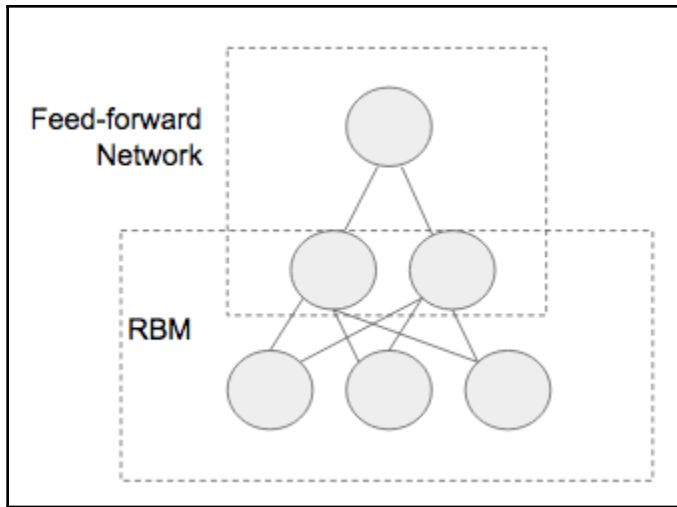


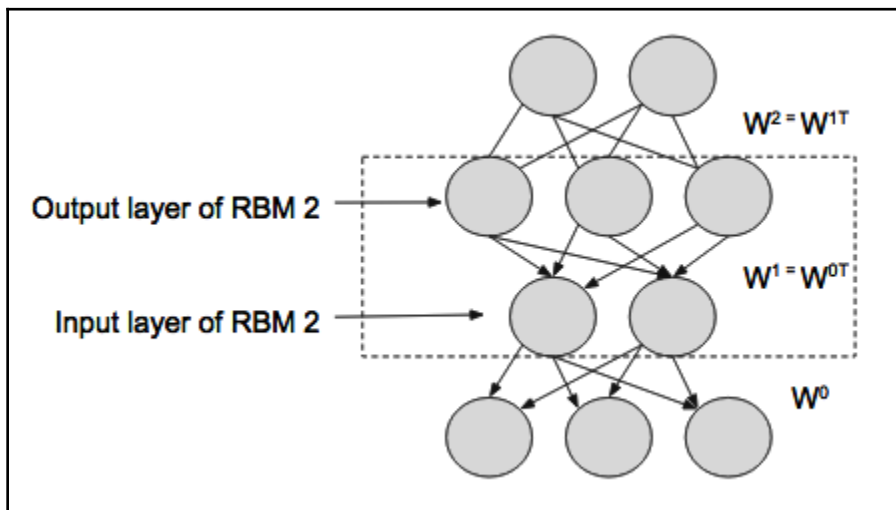
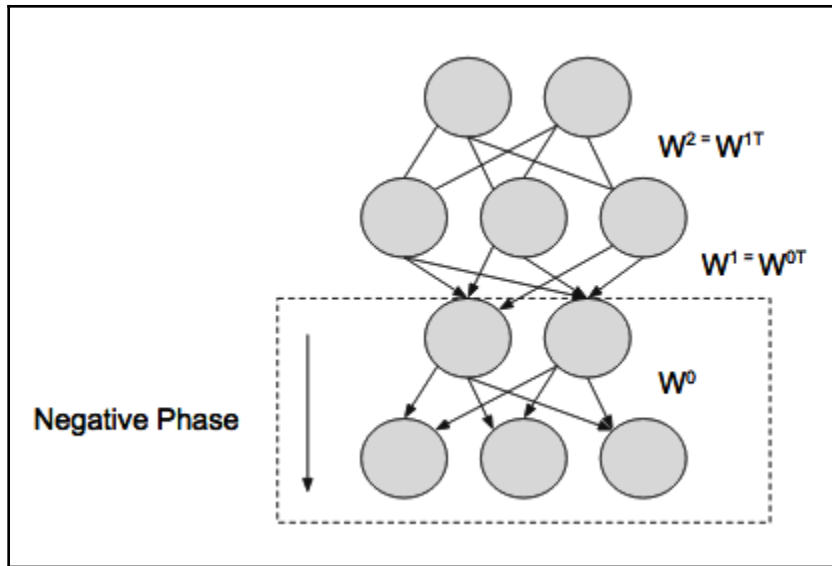
movie_id	List Index	user_id	rating
1	0	1	5
1	0	6	4

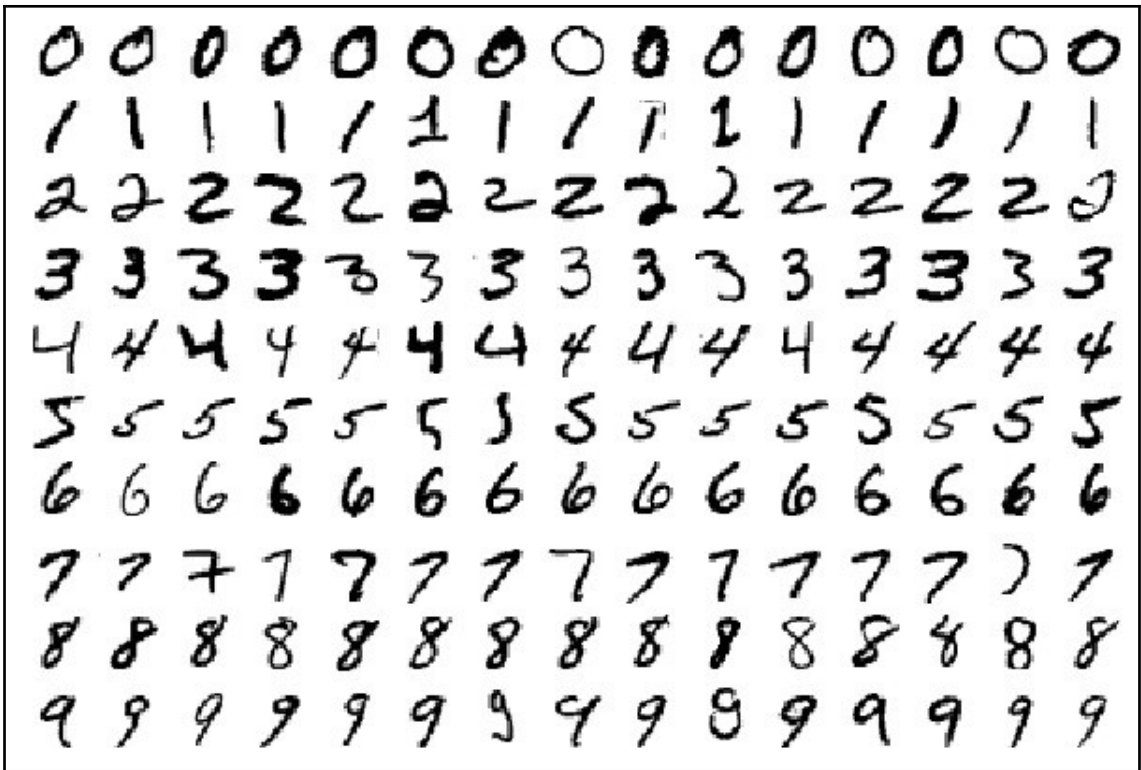
	movie_id	List Index	rating
user_id			
1	1	0	5
2	21	20	1
3	104	102	4
4	260	257	5
5	6	5	2











Boston house prices dataset

Data Set Characteristics:

:Number of Instances: 506

:Number of Attributes: 12 numeric/categorical predictive. Median Value (attribute 13) is usually the target.

:Attribute Information (in order):

- CRIM per capita crime rate by town
- ZN proportion of residential land zoned for lots over 25,000 sq.ft.
- INDUS proportion of non-retail business acres per town
- CHAS Charles River dummy variable (= 1 if tract bounds river; 0 otherwise)
- NOX nitric oxides concentration (parts per 10 million)
- RM average number of rooms per dwelling
- AGE proportion of owner-occupied units built prior to 1940
- DIS weighted distances to five Boston employment centres
- RAD index of accessibility to radial highways
- TAX full-value property-tax rate per \$10,000
- PTRATIO pupil-teacher ratio by town
- LSTAT % lower status of the population
- MEDV Median value of owner-occupied homes in \$1000's

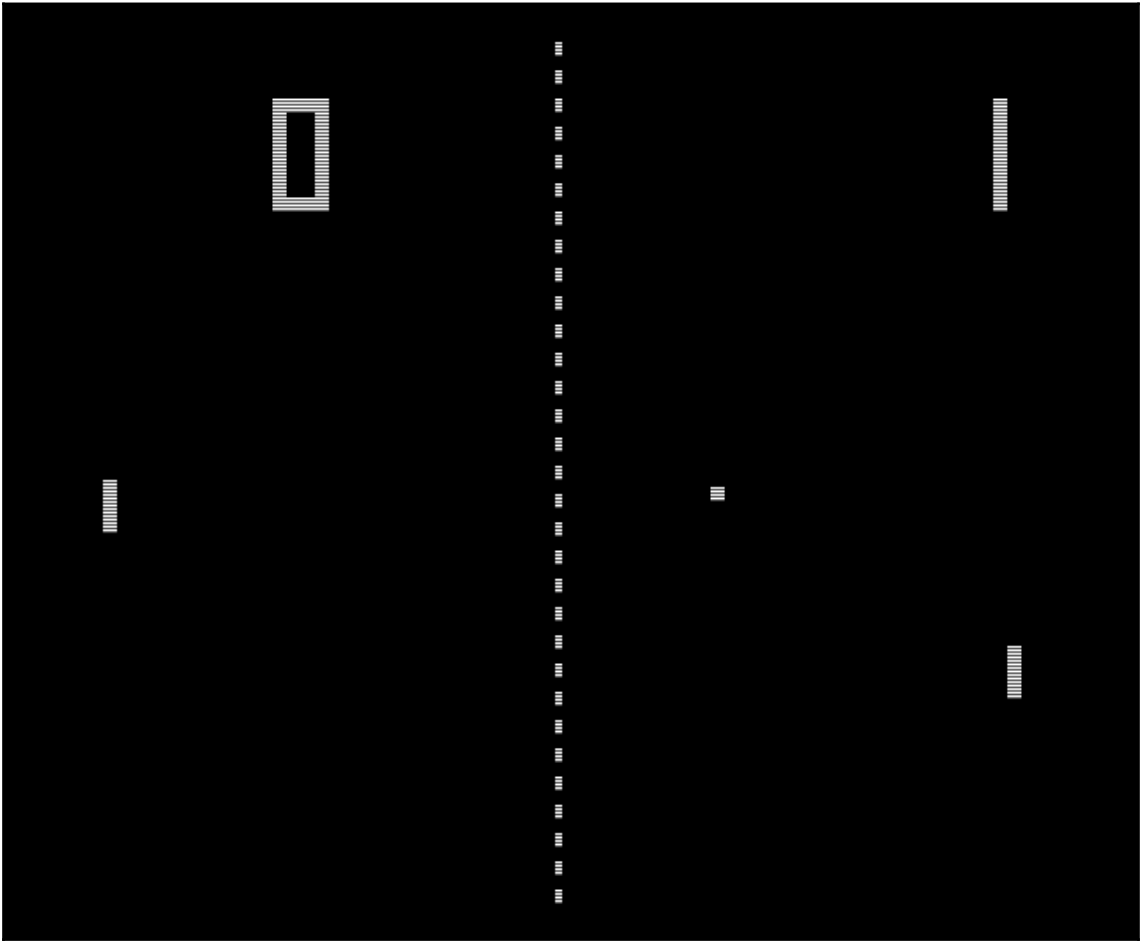
:Missing Attribute Values: None

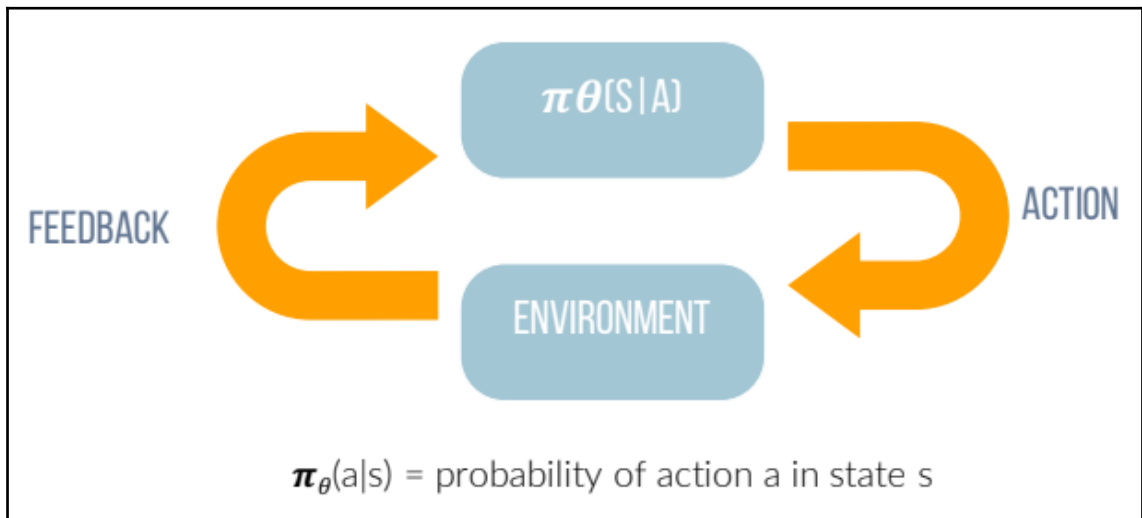
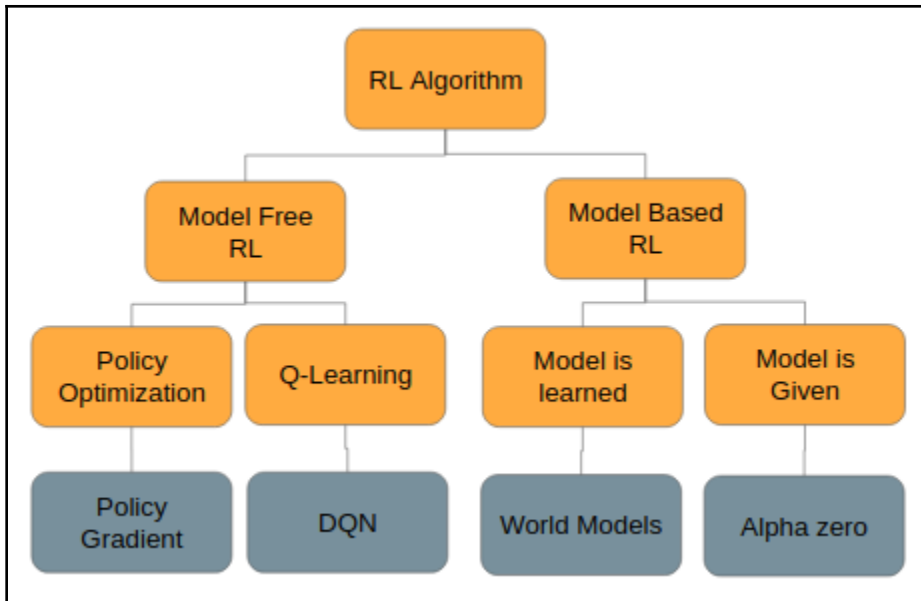
:Creator: Harrison, D. and Rubinfeld, D.L.

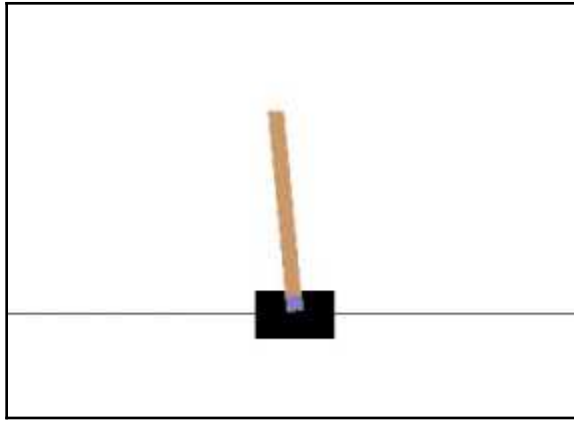
This is a copy of UCI ML housing dataset.

<https://archive.ics.uci.edu/ml/machine-learning-databases/housing/>

Chapter 10: Reinforcement Learning



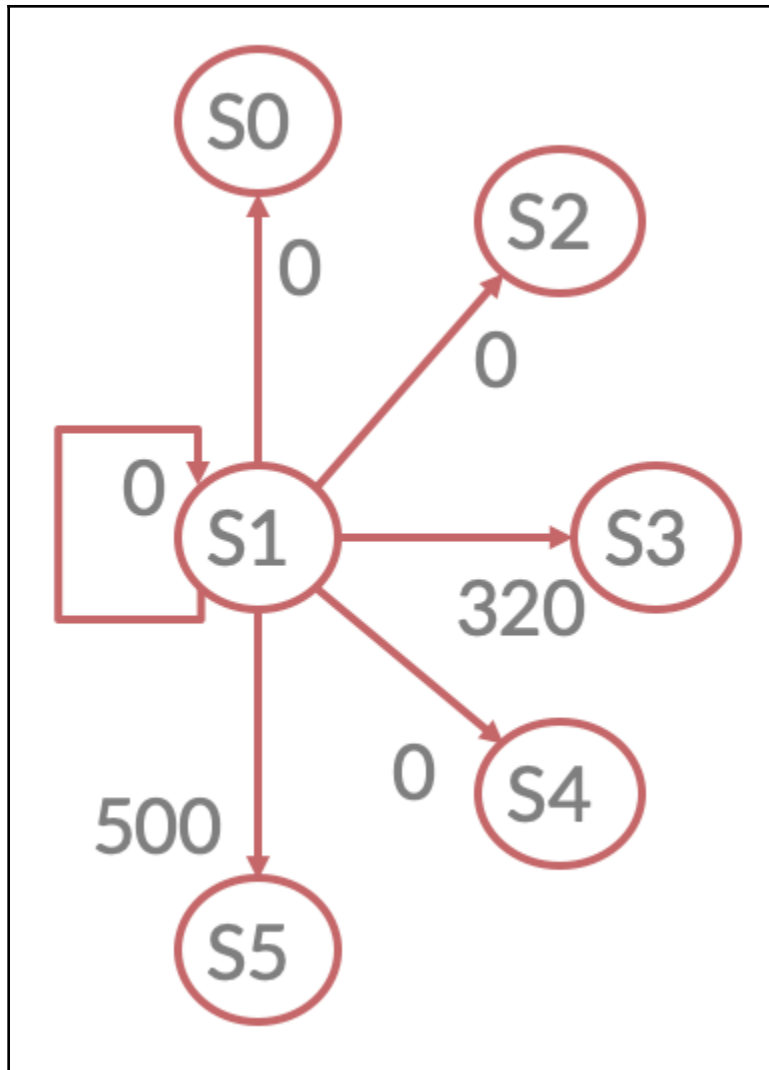


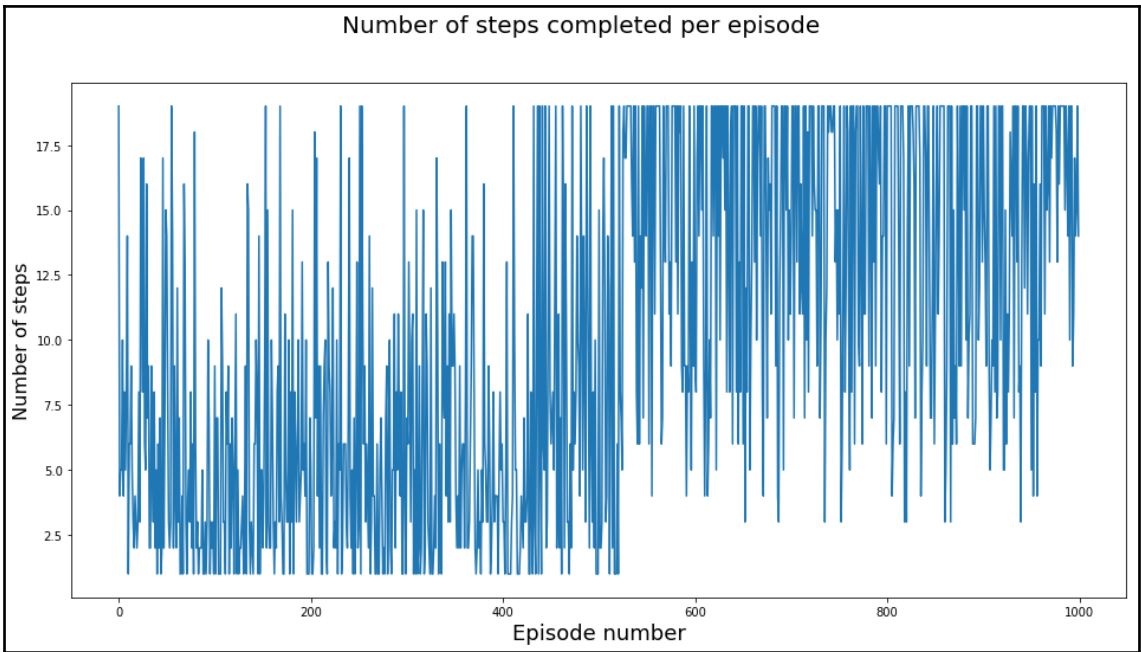


S	F	F	F
F	H	F	H
F	F	F	H
H	F	F	G

```
[ [0.00095421 0.00098864 0.00698167 0.00750466 ]  
 [0.00570747 0.00089916 0.00711703 0.00038618 ]  
 [0.00076457 0.00454047 0.00860003 0.00577745 ]  
 [0.00455219 0.00055421 0.00049394 0.00343634 ]  
 [0.00286473 0.00446176 0.00975701 0.00300927 ]  
 [0.00323193 0.00409729 0.0022279 0.00965145 ]  
 [0.00770885 0.00027495 0.00470571 0.00601063 ]  
 [0.00518226 0.00761208 0.00074768 0.00878333 ]  
 [0.00118302 0.00627028 0.00792606 0.0069023 ]  
 [0.00330688 0.00721038 0.00506496 0.00677231 ]  
 [0.00541128 0.00174315 0.00387131 0.00637214 ]  
 [0.00548014 0.00976339 0.00628941 0.00262038 ]  
 [0.00733525 0.00279449 0.00077582 0.00691394 ]  
 [0.00079324 0.00387187 0.0059192 0.00177472 ]  
 [0.00299844 0.00402844 0.0062203 0.0023068 ]  
 [0.00816794 0.00160594 0.00133737 0.0026781 ] ]
```

		0	1	2	3	4	5	
$Q =$	0	0	0	0	0	400	0	STATES
	1	0	0	0	320	0	500	
	2	0	0	0	320	0	0	
	3	0	400	256	0	400	0	
	4	320	0	0	320	0	500	
	5	0	400	0	0	400	500	
		ACTIONS						





Chapter 11: Whats Next?

