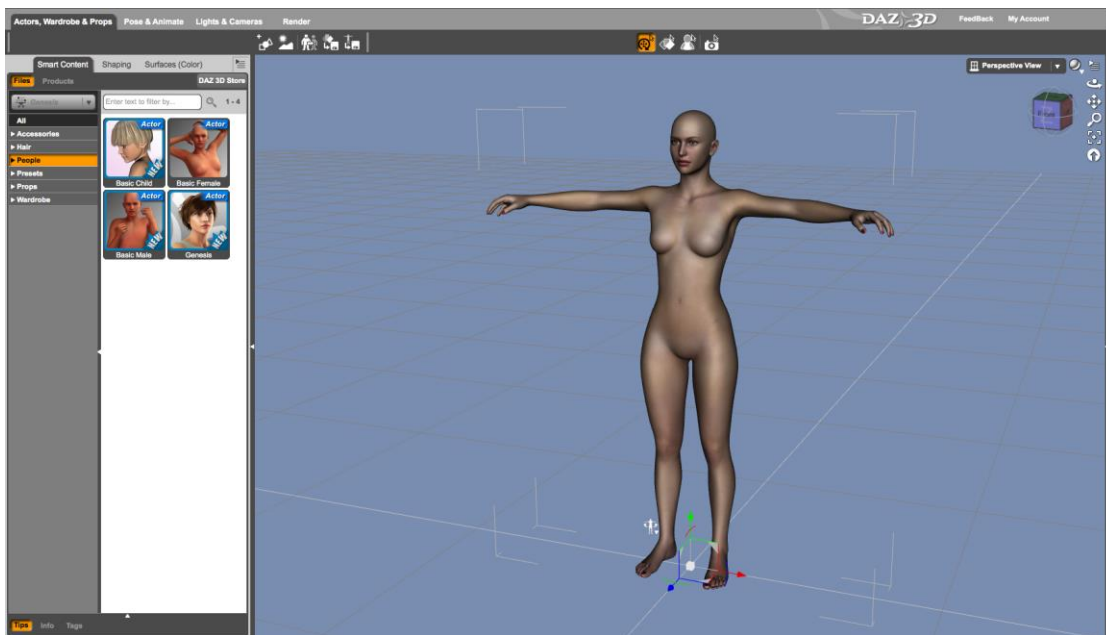
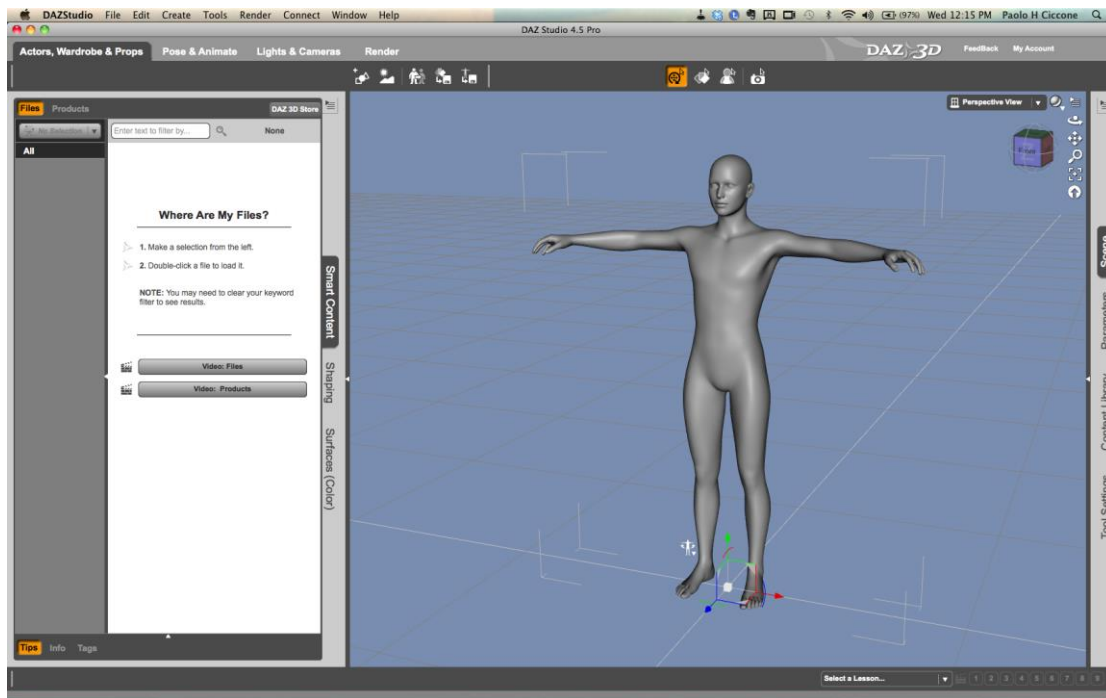
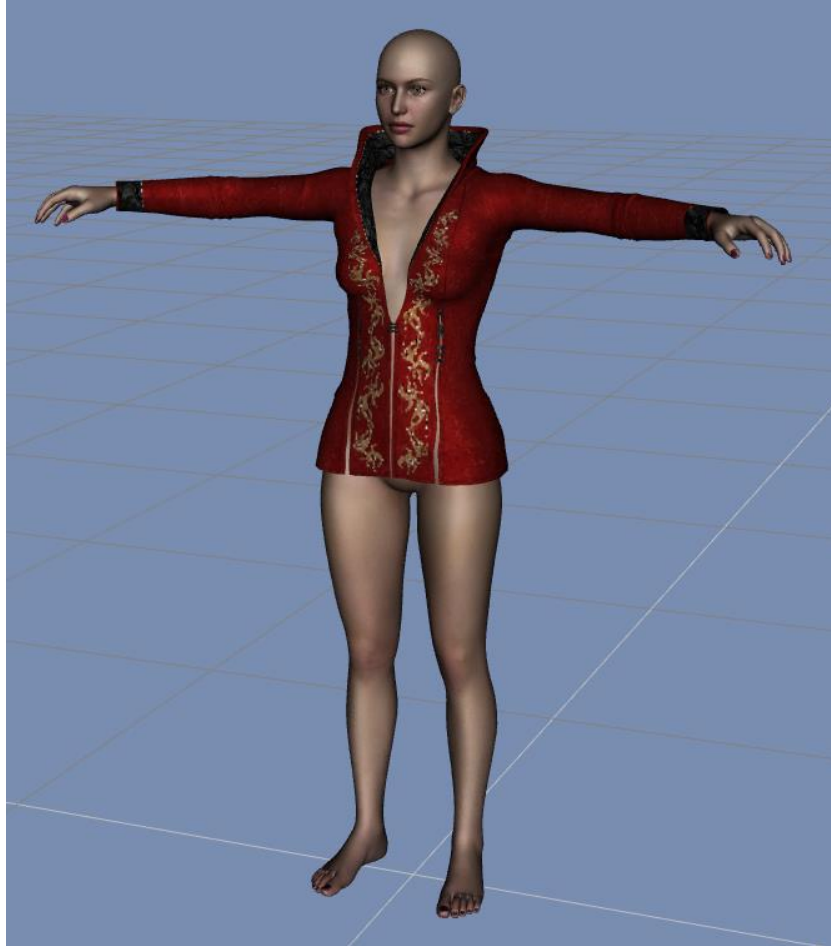
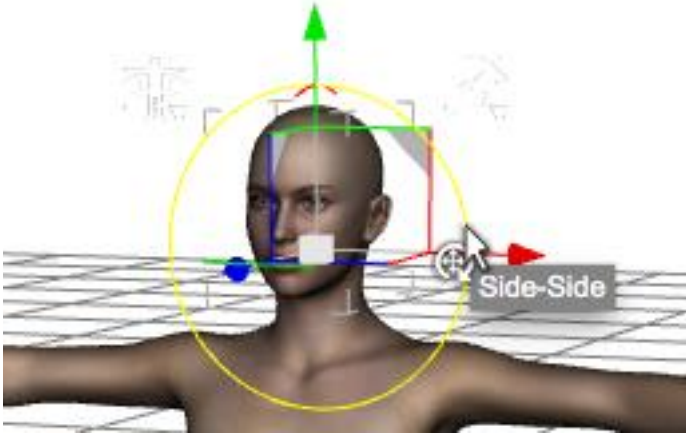


Chapter 1, Quick Start – Our First 3D Scene





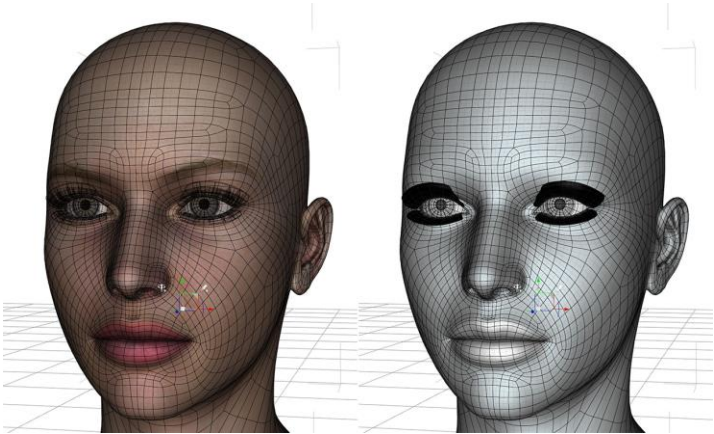
Chapter 2, Customizing Studio



Chapter 3, Posing Figures



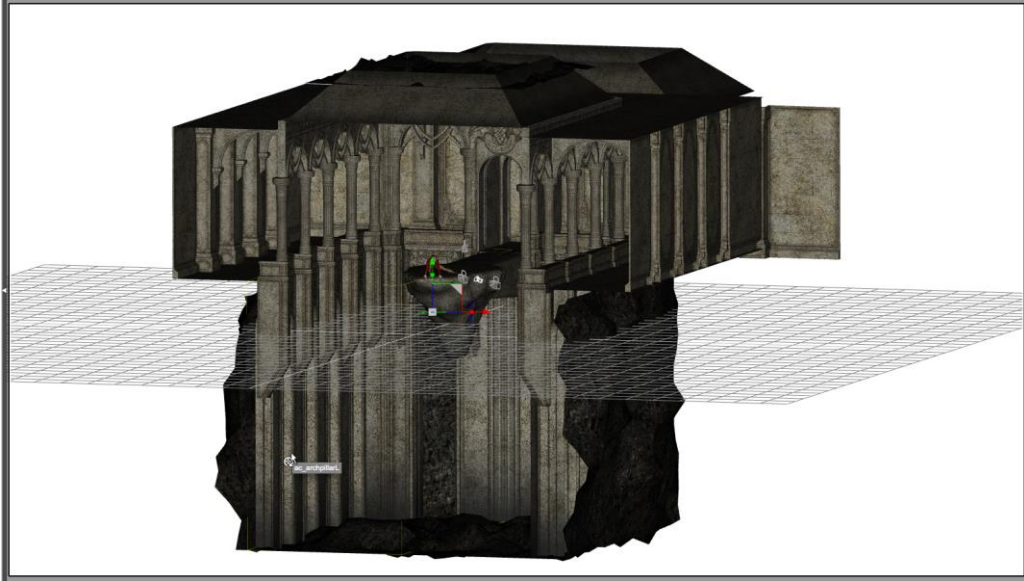
Chapter 4, Creating New Characters with Morphs

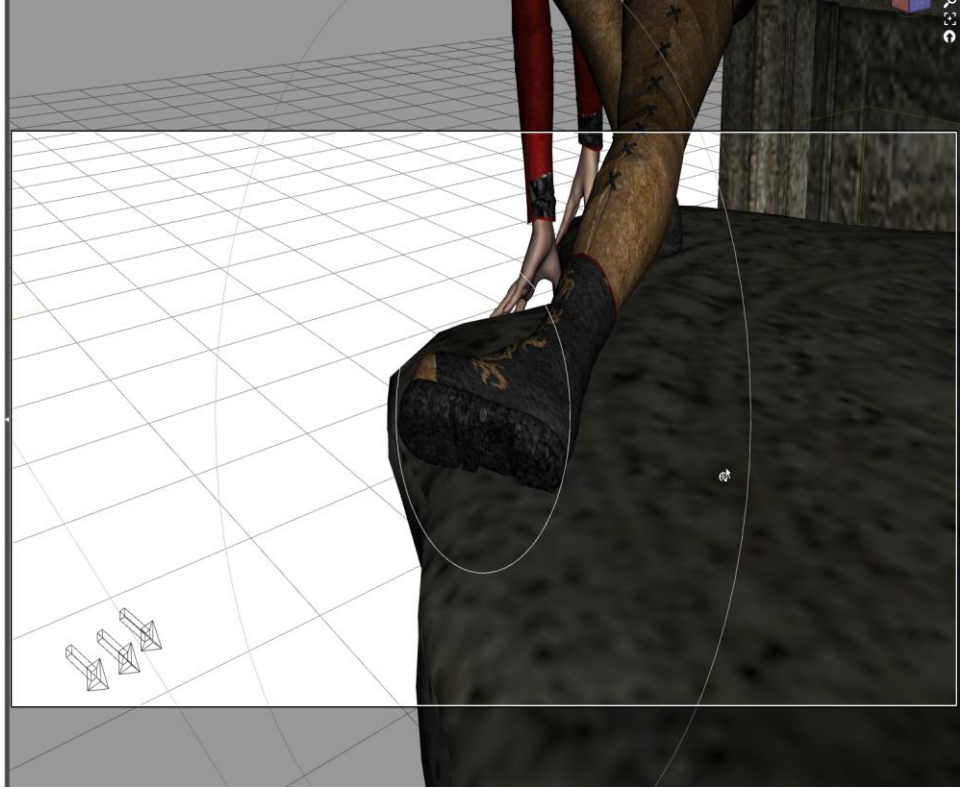


Chapter 5, Rendering



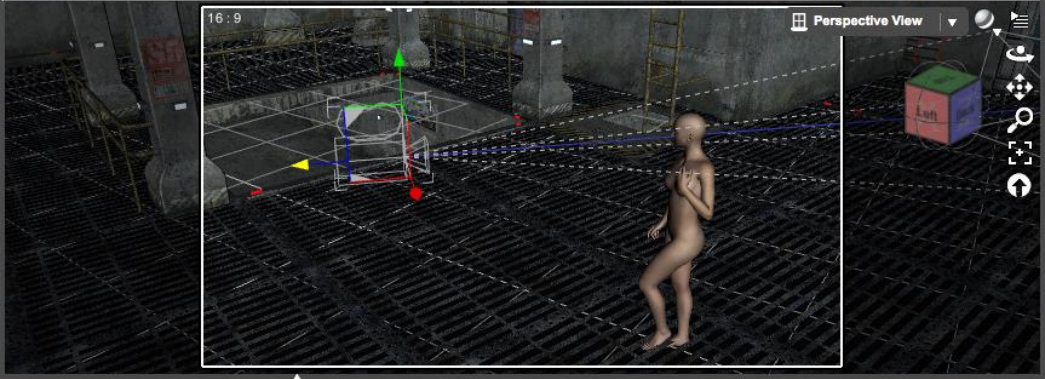


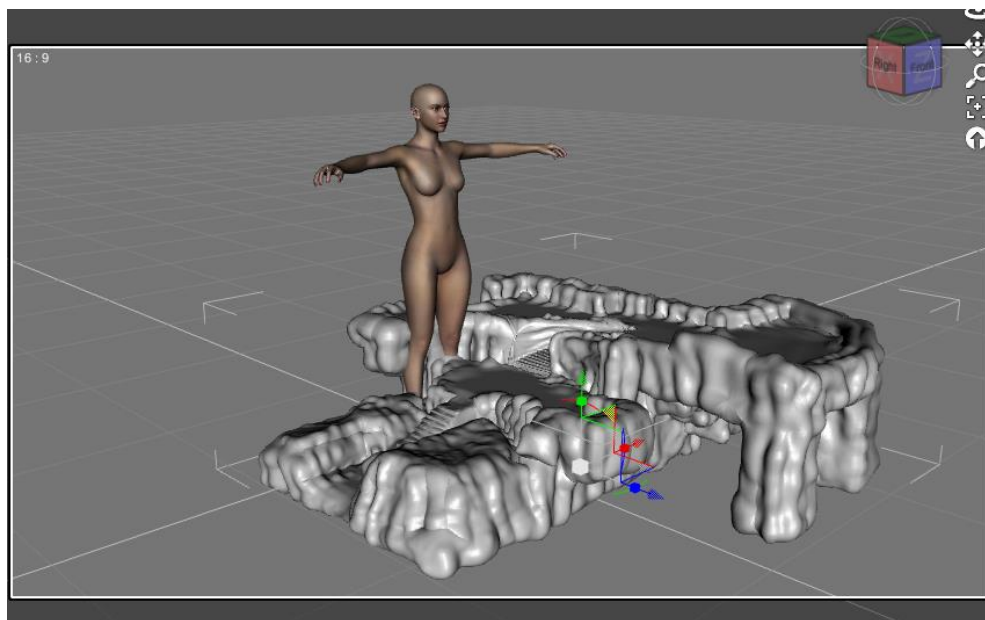


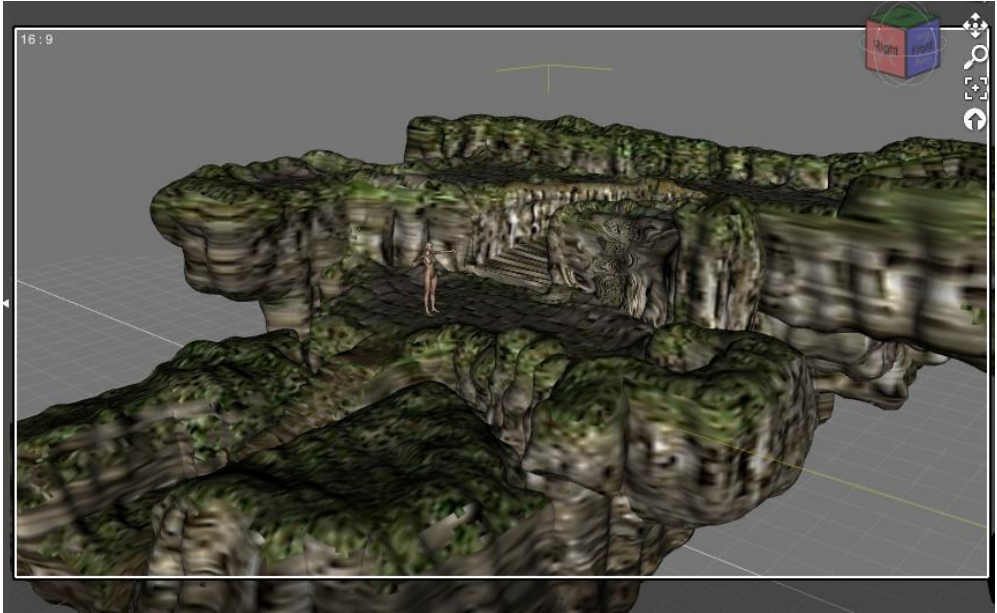




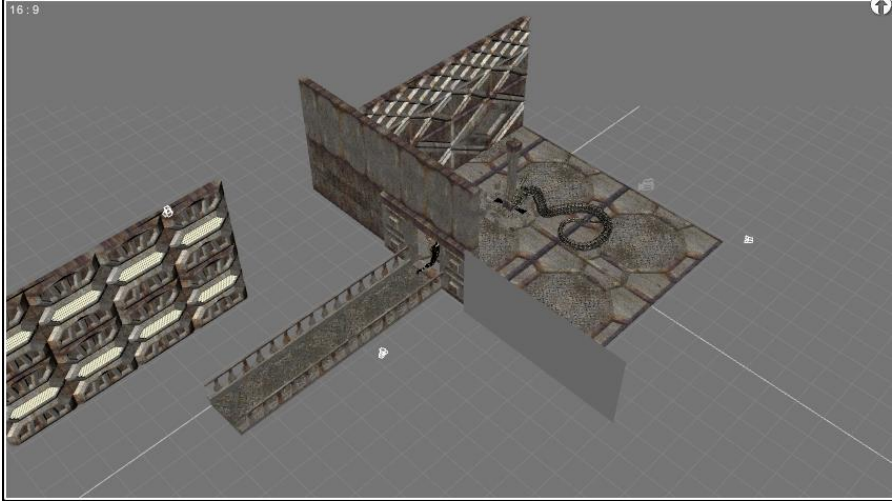
Chapter 7, Navigating the Studio Environment

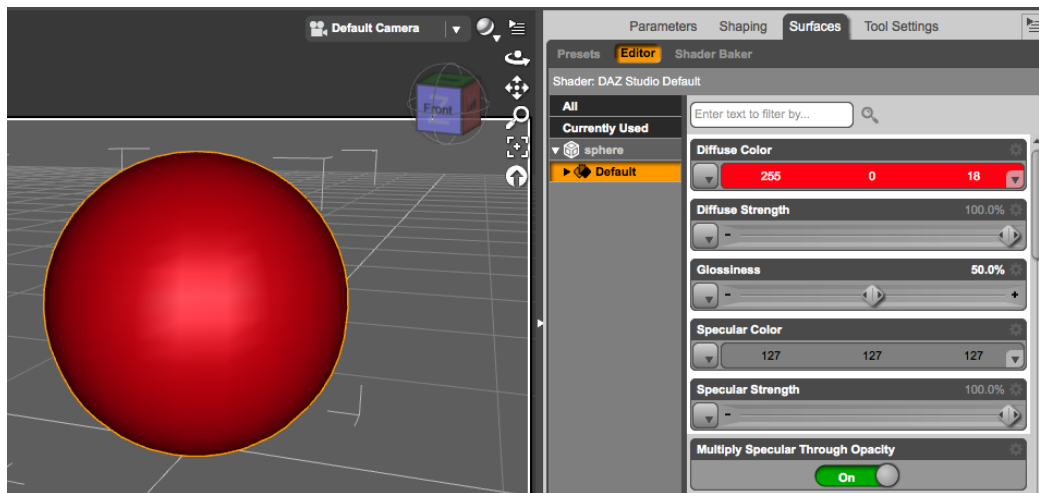
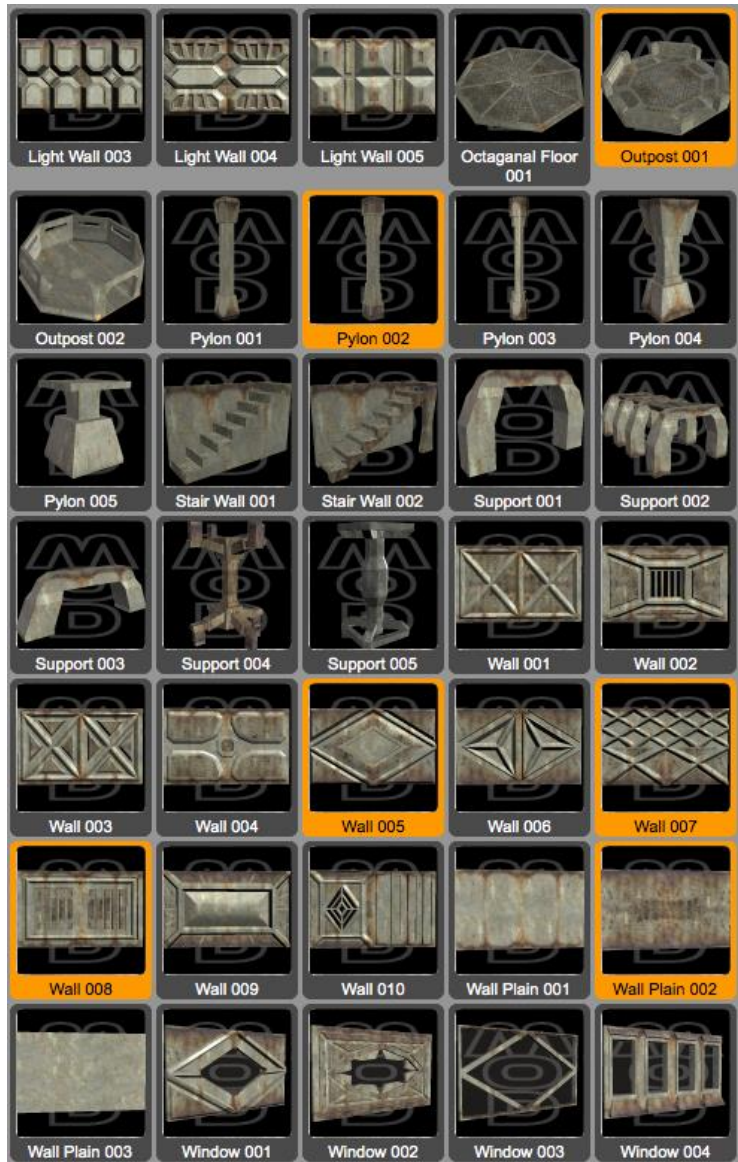


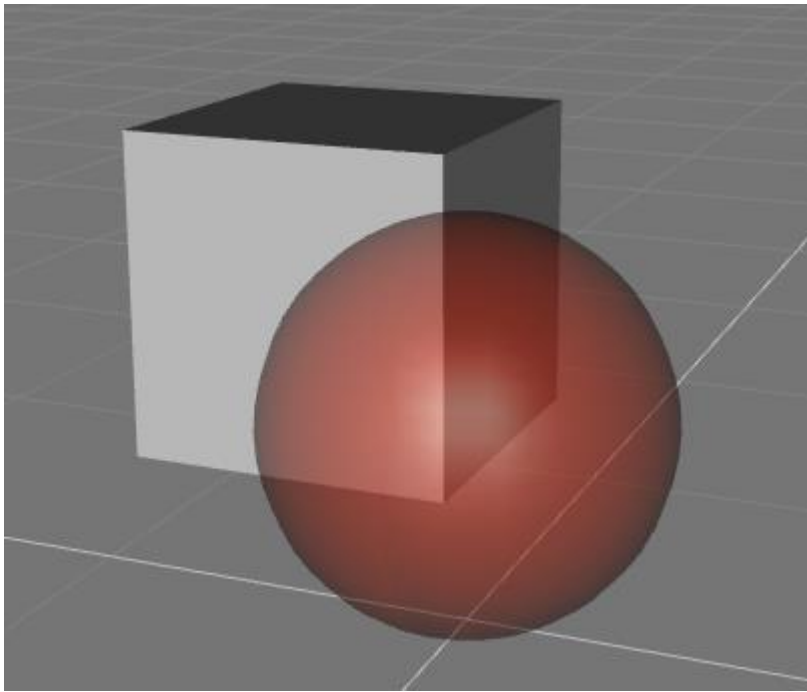
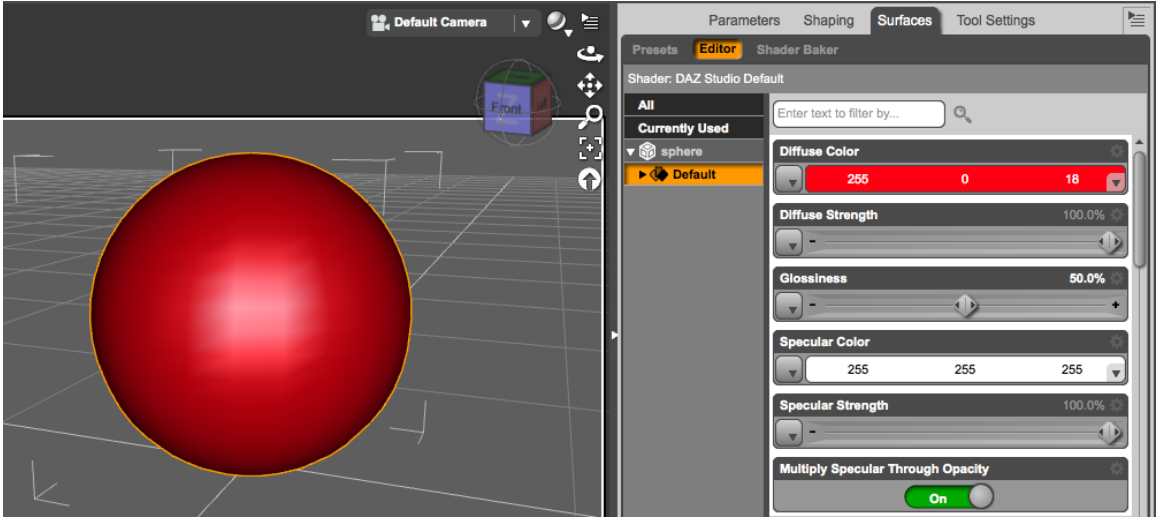


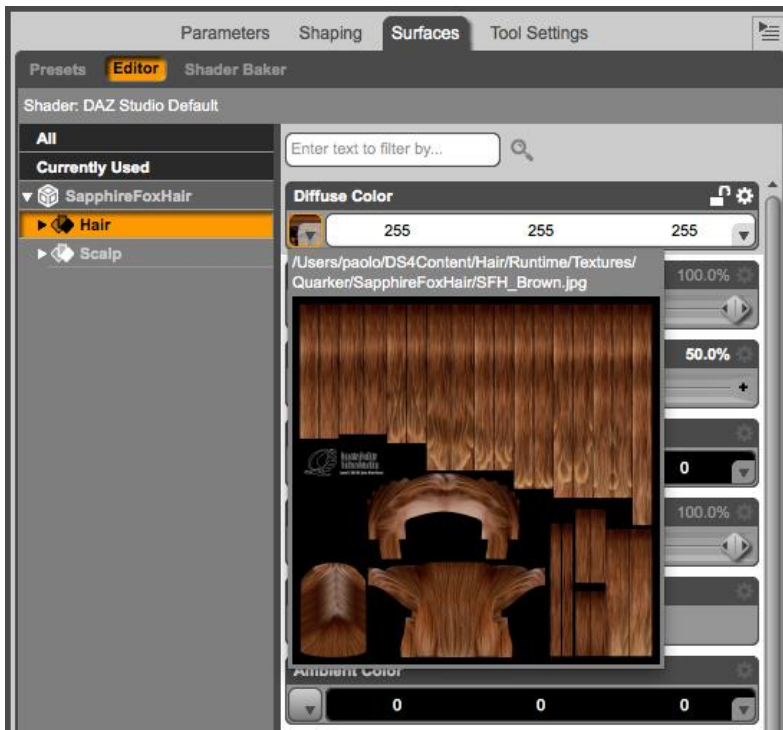
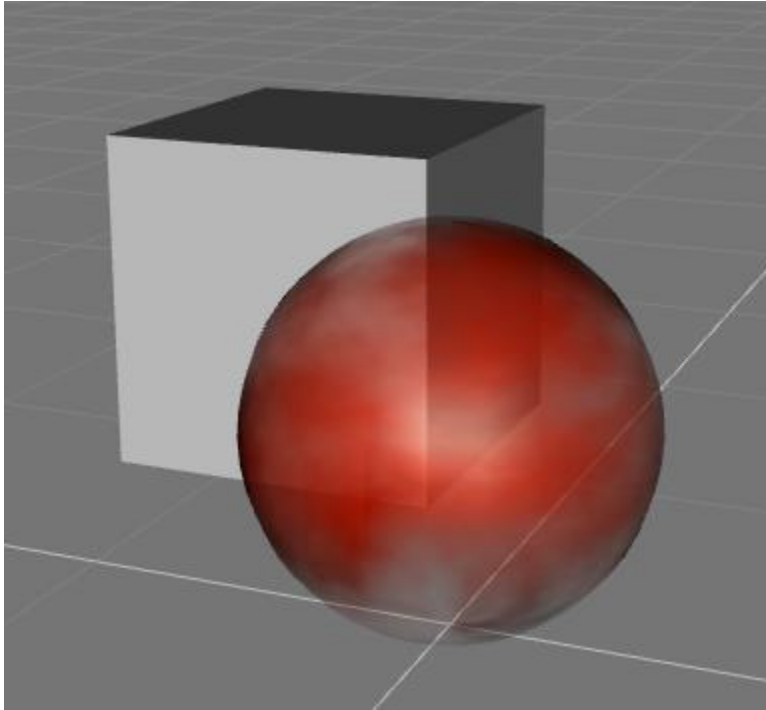


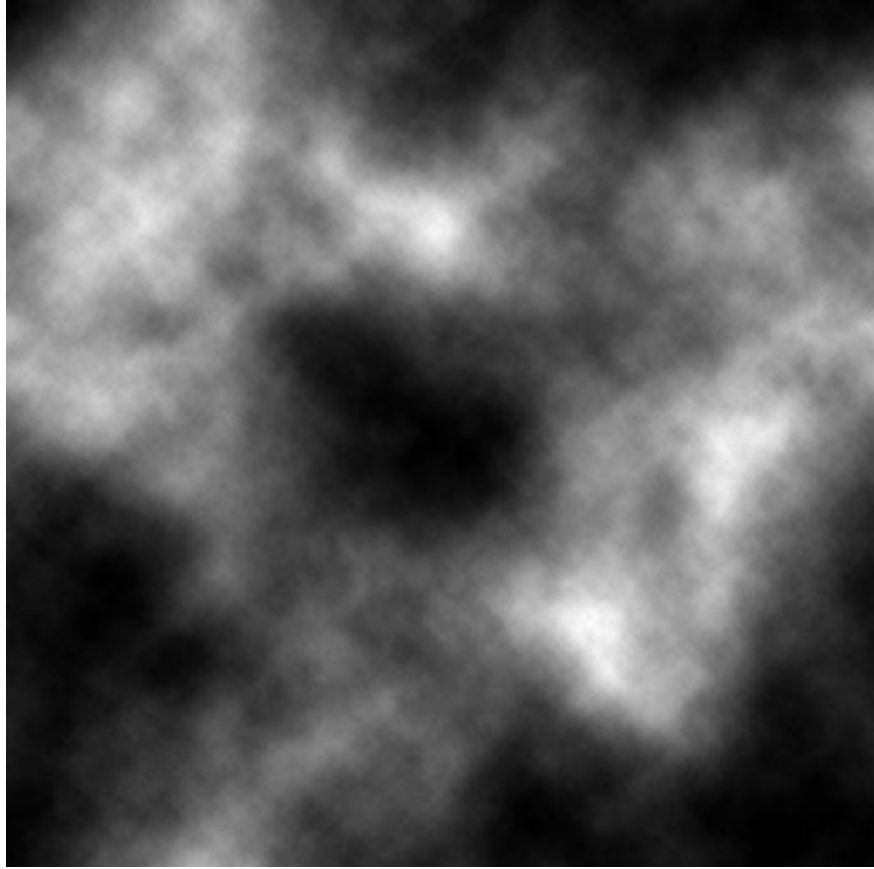
Chapter 8, Building a Full Scene

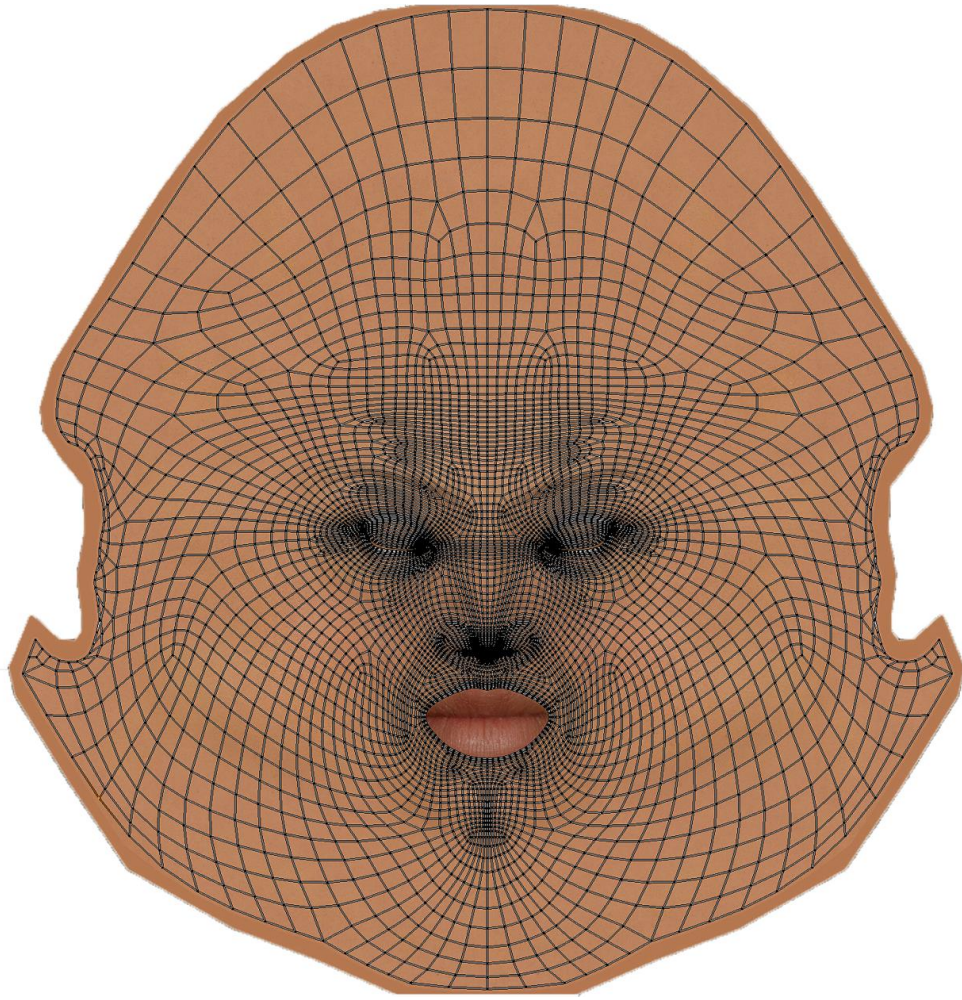




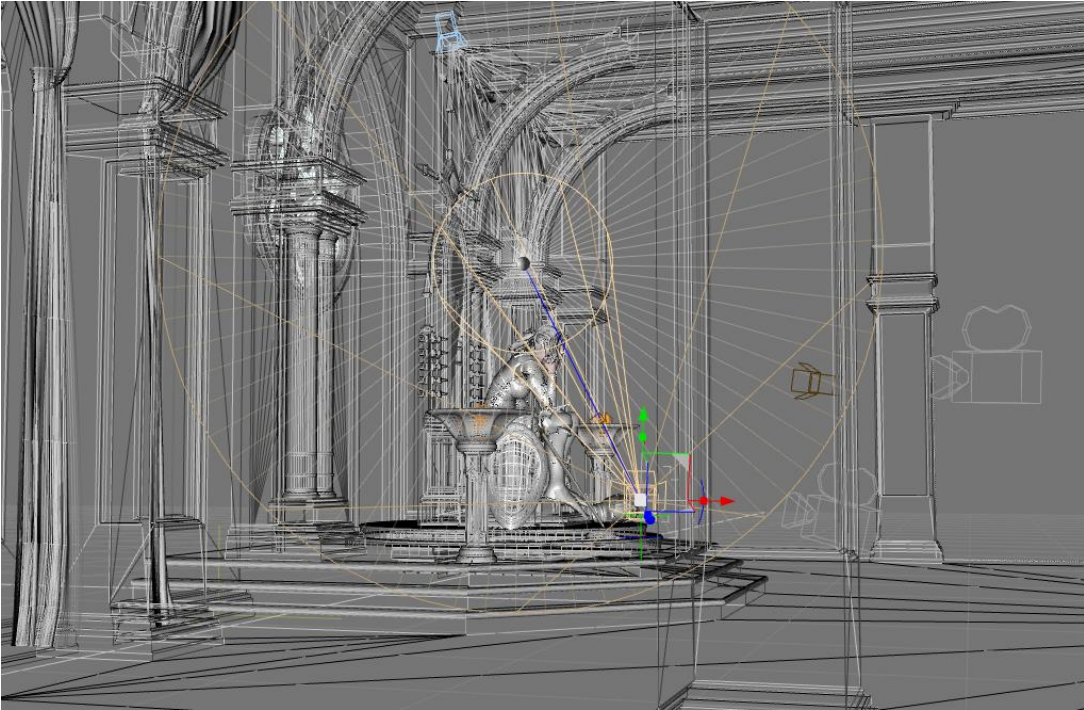


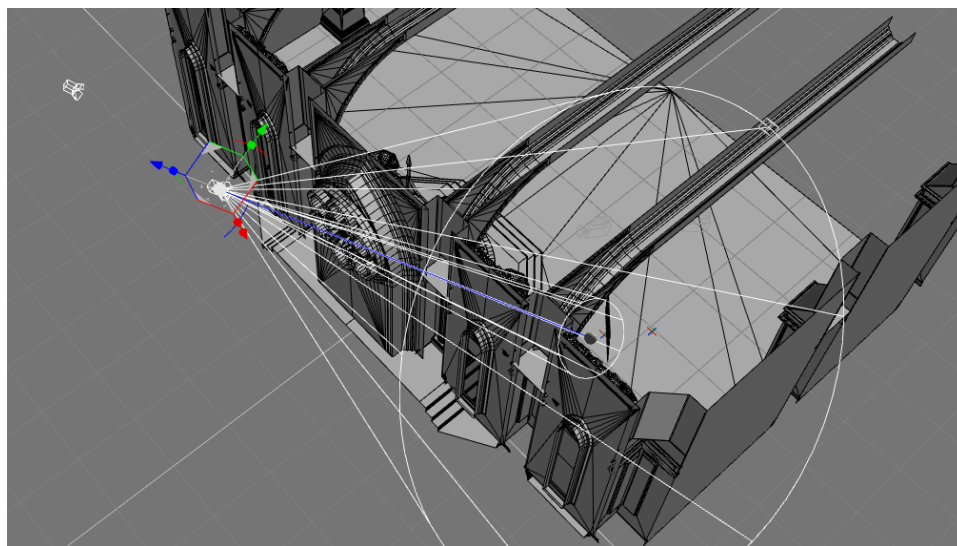




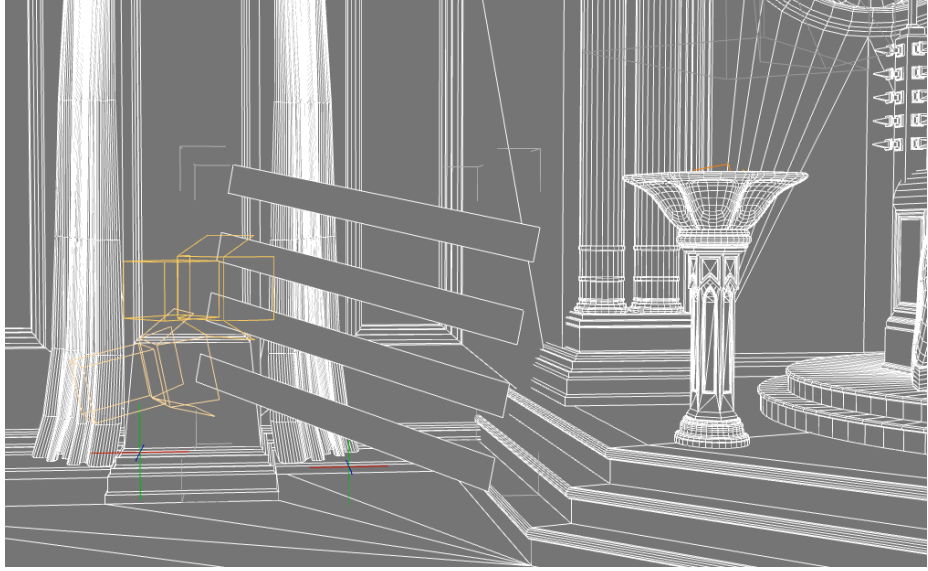


Chapter 9, Lighting









Chapter 10, Hyper-realism – the Reality Plugin



Chapter 11, Creating Content

